```
1
     import { Injectable } from '@angular/core';
2
     import { Subject } from 'rxjs/Subject';
3
4
     @Injectable()
5
6
     export class WindowSizeService {
7
       private _innerHeight: any;
8
       private _innerWidth: any;
      private _currentSize: string;
9
10
11
      public sizeChanged = new Subject<string>();
12
13
14
       // set current bootstrap screen size on object creation
15
       constructor() {
16
         this.onResize();
17
18
19
       // set current bootstrap screen size when called
20
       onResize() {
21
         this. innerHeight = window.innerHeight;
22
         this. innerWidth = window.innerWidth;
23
         // xs -> Portrait Phones
         if (this. innerWidth < 576) {</pre>
24
           this._currentSize = 'xs';
25
           this._screenSizeChanged(this._currentSize);
26
27
         }
28
         // sm -> Landscape Phones
29
         if (this. innerWidth \geq 576 && this. innerWidth < 768) {
30
           this. currentSize = 'sm';
           this. screenSizeChanged(this. currentSize);
31
32
         }
33
         // md -> Tablets
34
         if (this. innerWidth >= 768 && this. innerWidth < 992) {
           this. currentSize = 'md';
35
36
           this. screenSizeChanged(this. currentSize);
37
         }
38
         // lg -> Smaller Desktops
39
         if (this._innerWidth >= 992 && this._innerWidth < 1200) {</pre>
           this._currentSize = 'lg';
40
           this._screenSizeChanged(this. currentSize);
41
42
         }
43
         // xl -> Larger Desktops
         if (this._innerWidth >= 1200) {
44
           this. currentSize = 'xl';
45
46
           this. screenSizeChanged(this. currentSize);
47
         }
48
       }
49
50
       // return current bootstrap size of the window
51
       getCurrentSize(): string {
52
         return this._currentSize;
53
54
       // return true if window width is larger than 991px
55
56
       isDesktopSize(): boolean {
         return this._currentSize === 'lg' || this._currentSize === 'xl' ? true : false;
57
58
59
60
       // send an event when called
61
       private screenSizeChanged(newSize: string) {
62
         this.sizeChanged.next(newSize);
63
64
     }
65
```

66