

# **CEN 308 SOFTWARE ENGINEERING**

## **PROJECT DOCUMENTATION**

### **PANIC WEB APPLICATION**

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# 1. Introduction

## 1.1. About the Project

Panic is a web application designed and developed for people that want to learn new cooking recipes or share their own recipes with other users. Application can be used to browse through a variety of individual dishes or cookbooks as a whole, add new recipes, keep track of time for each recipe with a simple timer amongst other functionalities which will be discussed in section 1.2. The deployed version of the application can be found by clicking the following link: <https://panic-web-application.herokuapp.com/>. Original code can be found in a GitHub repository by clicking the following link: <https://github.com/Sferavi/panic-web-app>.


## 1.2. Project Functionalities and Screenshots

Panic has a number of features that a user can utilize. All of them are self-explanatory and intuitive to use, so there will be no need for detailed explanation, but instead they will be listed in the following paragraph.

Main features include:

- User registration and login
- Adding personal recipes
- Editing personal recipes
- Delete personal recipes
- Search recipes via “search bar”
- View/browse recipes from whole community
- Check recipes as favorite by using “star icon”
- View detailed information about a recipe by clicking on its title/image
- Start, Stop and Reset a timer while cooking
- Create a cookbook
- Edit a cookbook
- Delete a cookbook
- Edit your profile information

# Login to Panic



**Username**  
Enter your username


**Password**  
Enter your password

Login

New to Panic? [Create an account.](#)

Figure 1: Login page

# Create your account



**Username**  
Enter username

**Email**  
Enter email address

**Password**  
Enter password

**Confirm password**  
Confirm password

Register

Go Back

Figure 2: Register page

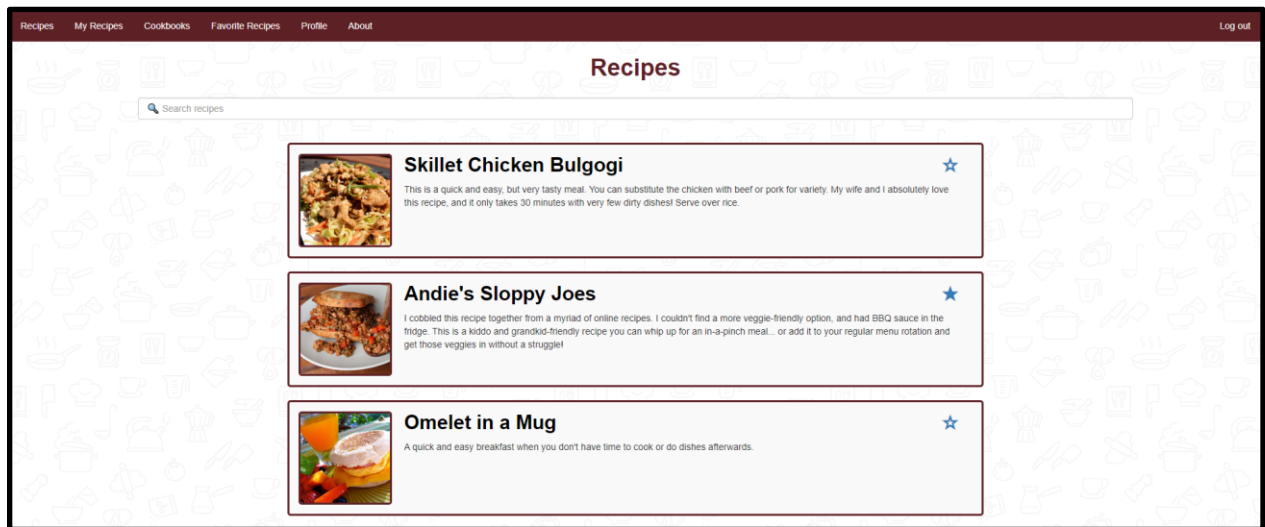


Figure 3: Recipes page

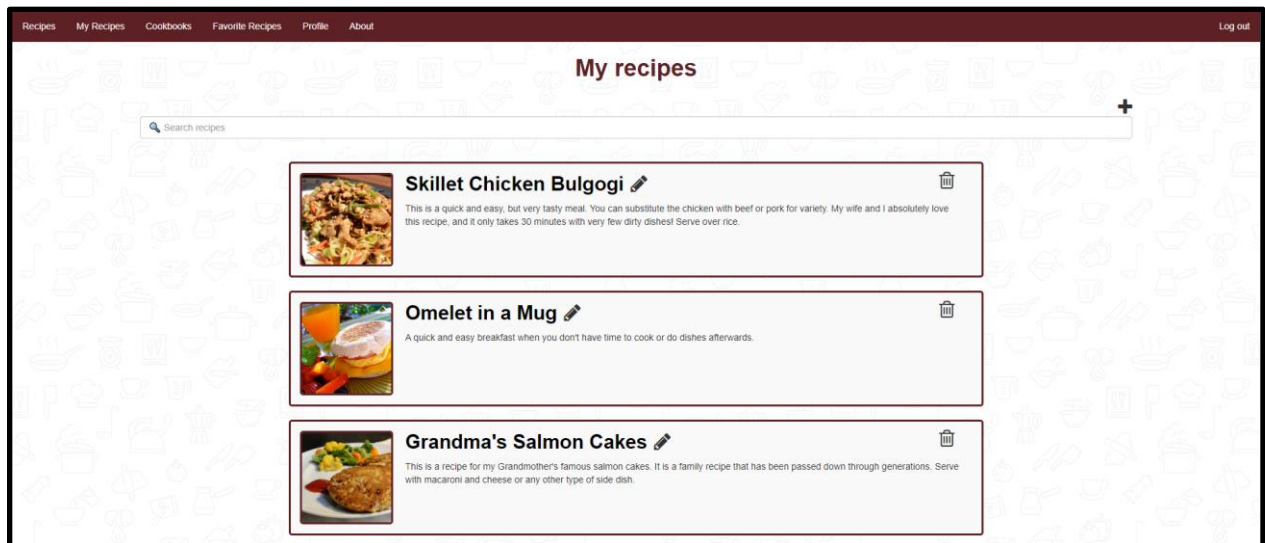


Figure 4: My Recipes page

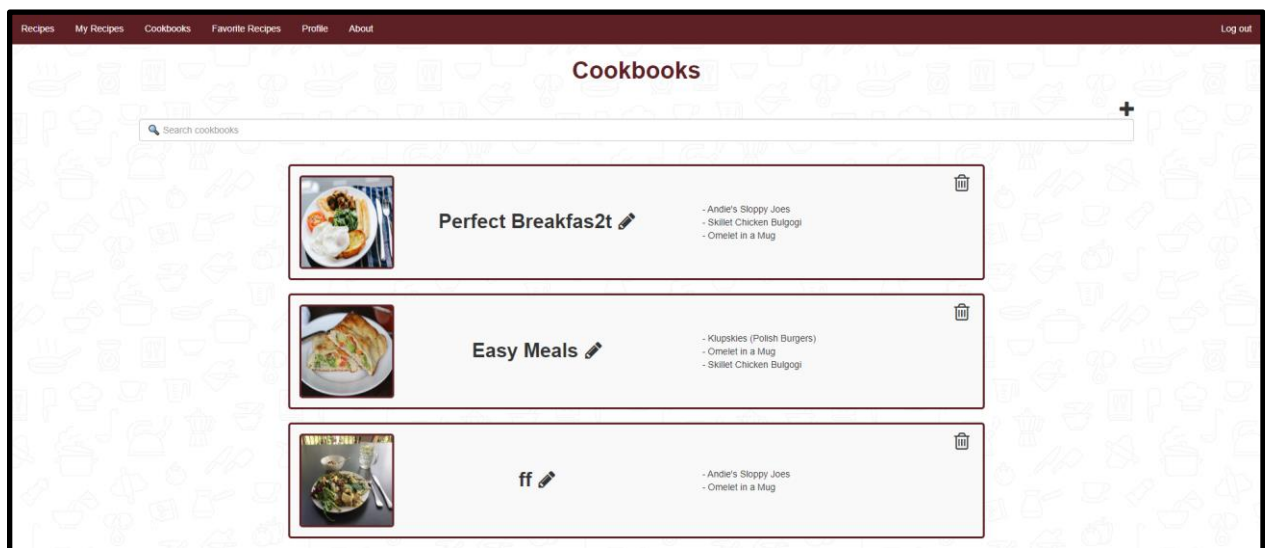


Figure 5: Cookbooks page

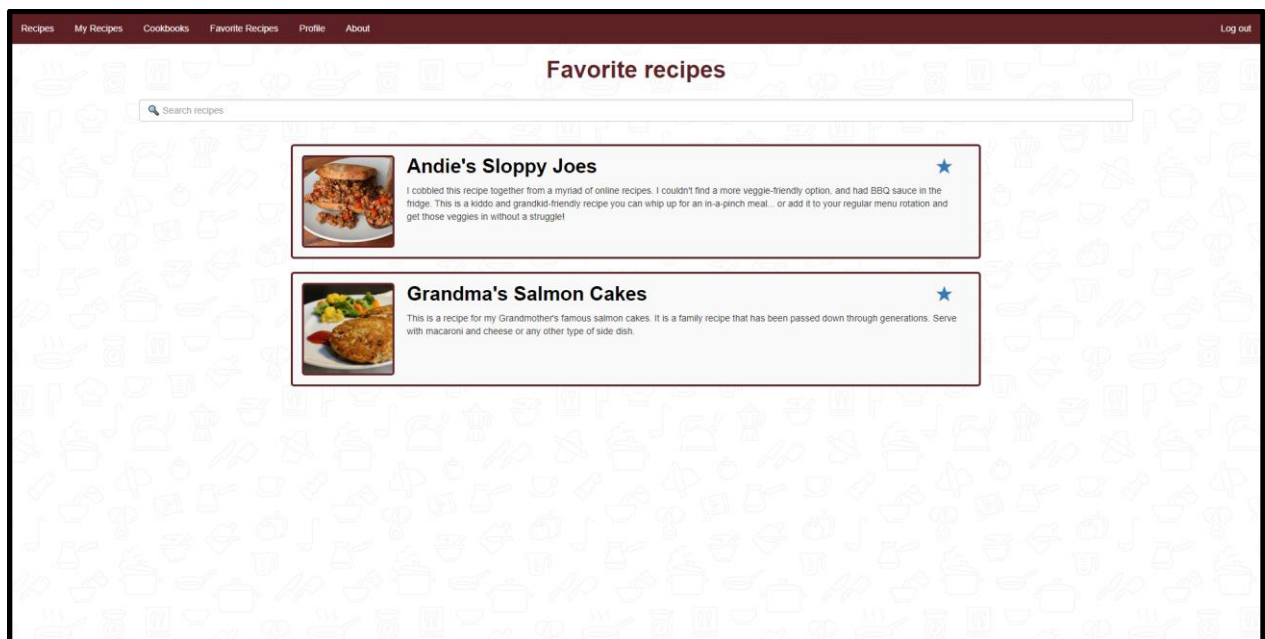


Figure 6: Favorite recipes page

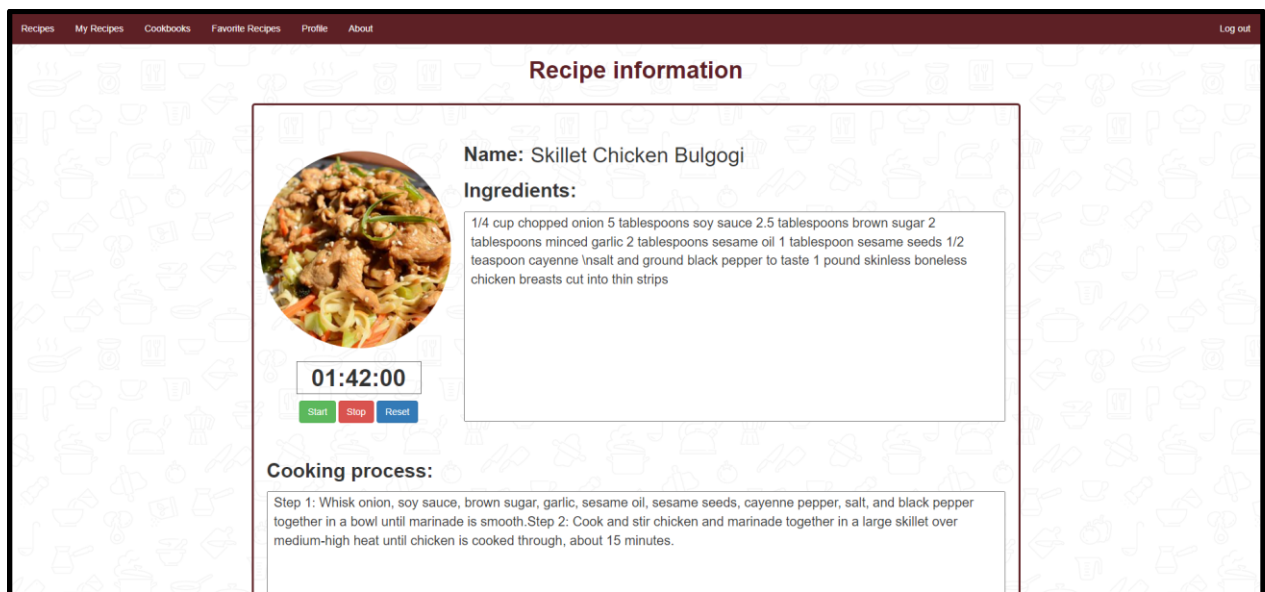


Figure 7: Recipe Information page

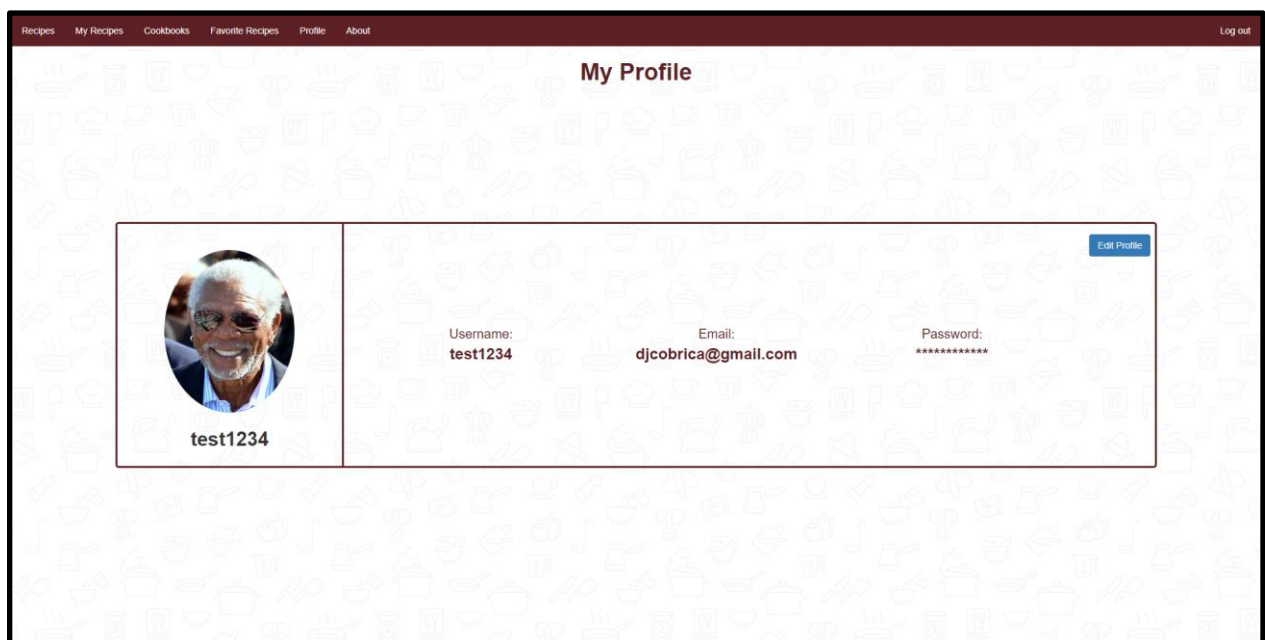


Figure 8: My Profile page

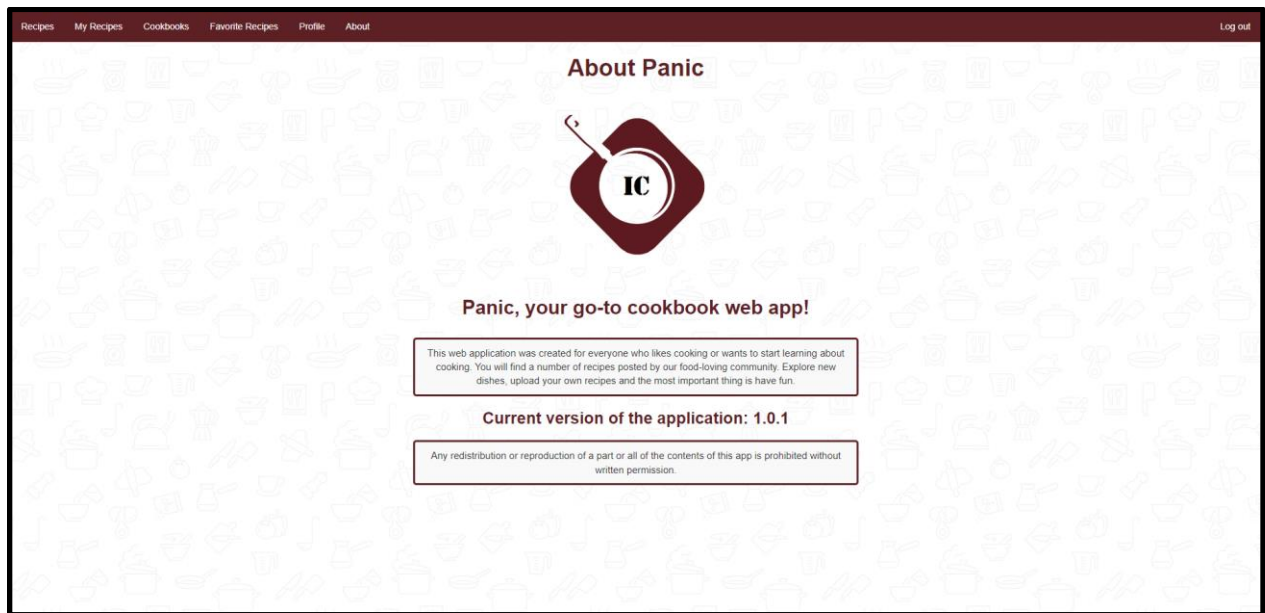


Figure 9: About page

## 2. Project Structure

### 2.1. Technologies

Following were used on **frontend** side:

- HTML
- CSS
- JS(jQuery)

Following were used on **backend** side:

- PHP
- FlightPHP

And as for the **database** SQL was used.

The PHP coding standard that was chosen for this project is **PSR-12**. The other parts were structured in accordance with current best practices.



## 2.2. Database Entities

Following names were used for the tables in the database:

- users
- recipe\_info
- cookbook\_info
- recipe\_images
- cookbook\_images

If you want to see whole structure of the database you can login with the following credentials:

**Host:** b4zzxkr9fffwfrkjvo6-mysql.services.clever-cloud.com

**Dbname:** b4zzxkr9fffwfrkjvo6

**Username:** uyxpxfendji046sl

**Password:** nK5Y4t8uV9UJVJVJ7bcp

## 2.3. Architectural Pattern

Architectural pattern chosen for this project is called Layered pattern. It is commonly used in most of the current web applications on the market. As the name says, the system is organized in multiple layers where related features are associated with each layer.

Decision behind choosing this architectural pattern is overall simplicity and flexibility. As a pattern its main advantage is that it is easy to do implementations which makes it also flexible if in the future a decision is made to make this project even richer with features and content.

## 2.4. Design Patterns

Design patterns chosen for this project are the following:

- **DAO (Data Access Objects)** pattern: used in backend, in all of the files which are in folder **rest/dao**
- **Observer** pattern: used in backend, in the following file:
  - rest/Subject.php
  - rest/Mail.php
  - rest/NewRegistrationNotifier.php
  - rest/index.php

#### 2.4.1. DAO pattern

Throughout the project basic CRUD operations were used. To avoid making index.php files hard to read and readjust in the future Data Access Object pattern was used. DAO pattern in general reduces coupling between Business logic and Persistence logic.

#### 2.4.2. Observer pattern

This pattern was used to keep administrator/manager notified when a new user registers. The manager gets an email, which removes the need for them to go through the database to find that user. If they still need more information about them, the whole process gets easier, since one of the provided pieces of data in the email is their username, which can be used as a searching parameter.

### 3. Conclusion

In conclusion, I believe that my overall project implementation was on a satisfactory level. Features implemented into the web application are simple and intuitive to use. Every project has room for improvement, and so does mine. Some parts of the project were intentionally left on a much smaller scale than they would be in a real development environment, since it is a university project and only free sources were used. The example I can give is with uploading pictures to the database, they take a lot of space and free hosts limit you with space, which is only natural. Personally, the most difficult part on this whole journey was figuring out how to make the app as responsive as it can be and giving easy visual cues to the user to make it more understandable.

Finally, it was really exciting to work on this project, because as the project grew from the idea so did my knowledge.