

Static Variables and Static Methods

- Variables and Methods that belong to the *class* and not a particular object

- Method definition:

```
public static double methodName(double arg1,  
                                double arg2)
```

```
{ ...  
  ...  
}
```

- Method call:

```
className.staticMethodName(arg1, arg2);
```

Wrapper Classes

- Wrapper classes are used to convert a value of *object* type into a primitive type.
- **Integer.parseInt(StringValue)**
→ *converts a string value to an int*
- **Double.parseDouble(StringValue)**
→ *converts a string value to a double*
- ... *for all other primitive types*