

## Lab - 8

### Task:

Write a program that creates 2 classes:

- Apple and
- AppleTester

### Instructions:

First create a class called **Apple**

- The class **Apple** DOES NOT HAVE a main method
- Some of the attributes of Apple are
  - Type: A string that describes the apple. It may only be of the following types:
    - Red Delicious
    - Golden Delicious
    - Gala
    - Granny Smith
  - Weight: A decimal value representing the apple's weight in kilograms.
    - The weight must be between 0 kg and 2 kg
  - Price: The price per apple.
    - This must be a non-negative decimal value.
- Create the following constructors:
  - Default Constructor - has no parameters. It sets everything to default values.
    - Default value for type is Gala
    - Default value for weight is 0.5 kg

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- Default value for price is \$0.88
  - Parameterized Constructor with 3 parameters - xType, xWeight and xPrice
- Create Accessors and Mutators for each instance variable
  - MAKE SURE THE MUTATORS CHECK FOR VALID VALUES!
- Create the following Methods
  - writeOutput() : displays the values of the instance variables

Finally, create a class called **AppleTester**

- This class DOES HAVE a main method
- Create at least 2 different types of apples
  - (a) create the 1<sup>st</sup> apple object using the default constructor
  - (b) create the 2<sup>nd</sup> apple object using the parameterized constructor
    - 1. Accept values for apple type, weight and price from the user
    - 2. Include the user provided values as arguments in the parameterized constructor call *[see sample output]*
- Display the values of the 2 apples you created on the console.

### Sample Output-1:

Welcome to the Apple tester!!!

Creating the first apple!

Default values of the first apple object:

Type: Gala

Weight: 0.5 kg

Price: \$0.88

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Enter the type of the second apple object:

**Granny Smith**

Enter the weight of the second apple object:

**0.7**

Enter the price of the second apple object:

**1.45**

Creating the second apple object!

Values of the second apple object:

Type: Granny Smith

Weight: 0.7 kg

Price: \$1.45

### Sample Output-2:

Welcome to the apple tester!!!

Creating the first apple!

Default values of the first apple object:

Type: Gala

Weight: 0.5 kg

Price: \$0.88

Enter the type of the second apple object:

**Banana**

Enter the weight of the second apple object:

### 3.5

Enter the price of the second apple object:

**-2.22**

Creating the second apple object!

Invalid value for type!

Invalid value for weight!

Invalid value for price!

Values of the second apple object:

Type: null

Weight: 0.0 kg

Price: \$0.0

#### **Lab Submission:**

- At the beginning of your program, insert your full name as a comment.
- Include comments in your program wherever necessary.
- Upload all .java files on Dropbox

#### **Lab Report Submission:**

- First, download the Lab report Template document on Dropbox.
- Use this template to complete your lab report.
- Additional Questions:
  1. (5 points) Explain the meaning of the keyword *void* in a method definition.
  2. (5 points) What is the purpose of an accessor?

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3. (5 points) What is the purpose of a mutator?
- Upload your lab report as a PDF document on Dropbox.