



Flow of Control

Chapter 3

Flow of Control

- Flow of control is the order in which a program performs actions.
 - Up to this point, the order has been sequential.
- A branching statement chooses between two or more possible actions.
- A loop statement repeats an action until a stopping condition occurs.

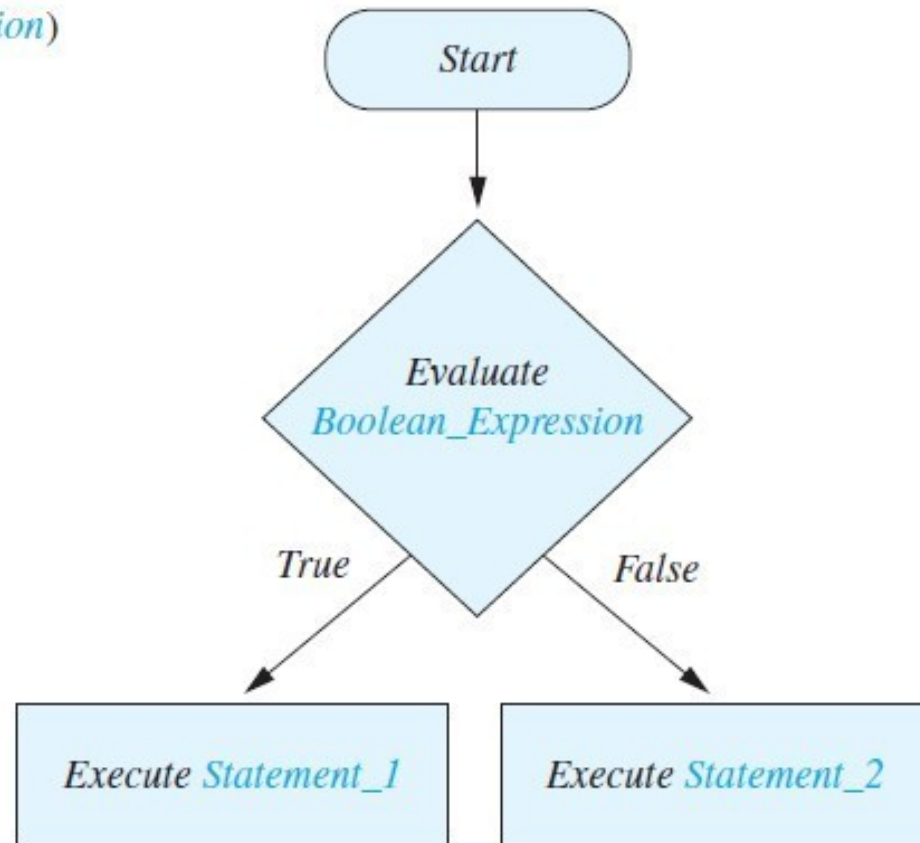
The **if-else** Statement

- A branching statement that chooses between two possible actions.
- Syntax

```
if (Boolean_Expression)  
    Statement_1  
else  
    Statement_2
```

Semantics of the **if-else** Statement

```
if (Boolean_Expression)  
    Statement_1  
else  
    Statement_2
```



The **if-else** Statement

- Example

```
if (balance >= 0)
    balance = balance + (INTEREST_RATE * balance) / 12;
else
    balance = balance - OVERDRAWN_PENALTY;
```

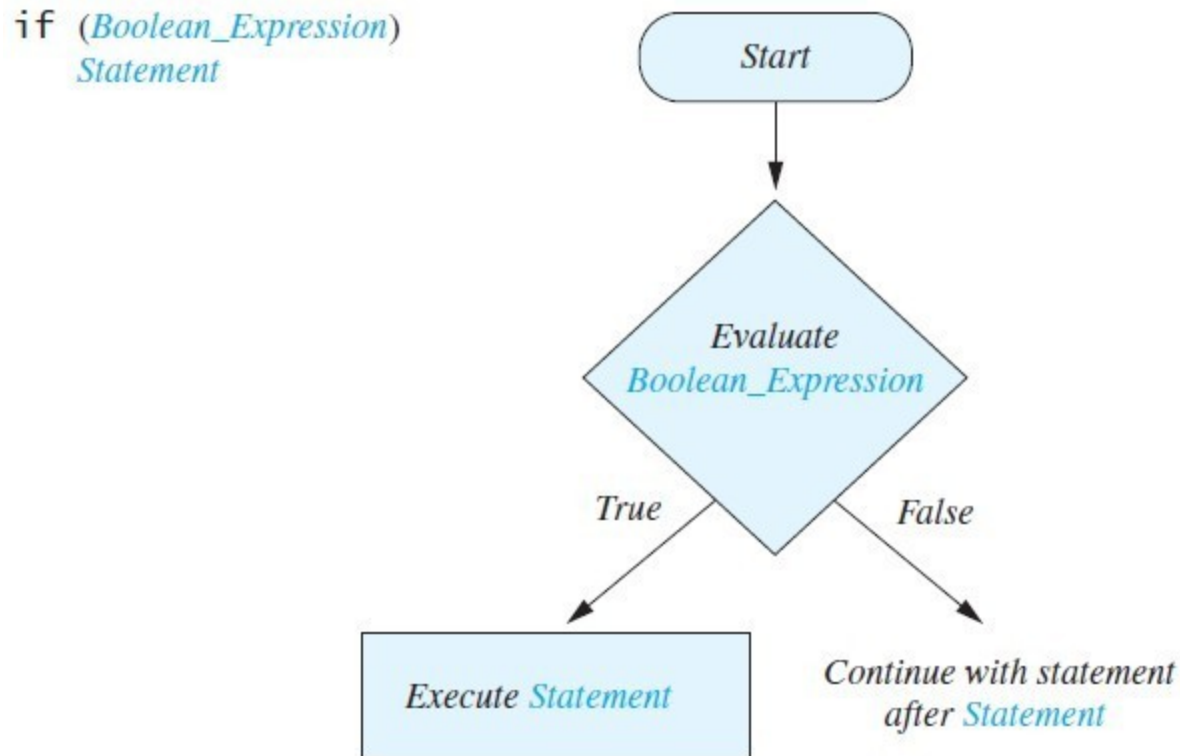
Compound Statements

- To include multiple statements in a branch, enclose the statements in braces.

```
if (count < 3)
{
    total = 0;
    count = 0;
}
```

Omitting the **else** Part

- The Semantics of an **if** Statement without an **else**



Java Comparison Operators

- Figure 3.4 Java Comparison Operators

Math Notation	Name	Java Notation	Java Examples
=	Equal to	==	<code>balance == 0</code> <code>answer == 'y'</code>
≠	Not equal to	!=	<code>income != tax</code> <code>answer != 'y'</code>
>	Greater than	>	<code>expenses > income</code>
≥	Greater than or equal to	>=	<code>points >= 60</code>
<	Less than	<	<code>pressure < max</code>
≤	Less than or equal to	<=	<code>expenses <= income</code>

Compound Boolean Expressions

- Boolean expressions can be combined using the "and" (**&&**) operator.

- Example

```
if ((score > 0) && (score <= 100))  
    ...
```

- Not allowed

```
if (0 < score <= 100)  
    ...
```

Compound Boolean Expressions

- Syntax

(Sub_Expression_1) && (Sub_Expression_2)

- Parentheses often are used to enhance readability.
- The larger expression is true only when both of the smaller expressions are true.

Compound Boolean Expressions

- Boolean expressions can be combined using the "or" **(||)** operator.

- Example

```
if ((quantity > 5) || (cost < 10))  
...
```

- Syntax

```
(Sub_Expression_1) || (Sub_Expression_2)
```

Java Logical Operators

- Figure 3.6

Name	Java Notation	Java Examples
Logical <i>and</i>	&&	<code>(sum > min) && (sum < max)</code>
Logical <i>or</i>		<code>(answer == 'y') (answer == 'Y')</code>
Logical <i>not</i>	!	<code>!(number < 0)</code>

Boolean Operators

- FIGURE 3.7 The Effect of the Boolean Operators **&&** (and), **| |** (or), and **!** (not) on Boolean values

Value of <i>A</i>	Value of <i>B</i>	Value of <i>A</i> && <i>B</i>	Value of <i>A</i> <i>B</i>	Value of ! (<i>A</i>)
true	true	true	true	false
true	false	false	true	false
false	true	false	true	true
false	false	false	false	true

Compound Statements

- When a list of statements is enclosed in braces (**{}**), they form a single compound statement.
- Syntax

```
{  
    Statement_1;  
    Statement_2;  
    ...  
}
```

Compound Statements

- A compound statement can be used wherever a statement can be used.
- Example

```
if (total > 10)
{
    sum = sum + total;
    total = 0;
}
```

Multibranch **if-else** Statements

- Syntax

```
if (Boolean_Expression_1)  
    Statement_1  
else if (Boolean_Expression_2)  
    Statement_2  
else if (Boolean_Expression_3)  
    Statement_3  
else if ...  
else  
    Default_Statement
```


The **exit** Method

- Sometimes a situation arises that makes continuing the program pointless.
- A program can be terminated normally by
`System.exit(0);`

Input Validation

- You should check your input to ensure that it is within a valid or reasonable range. For example, consider a program that converts feet to inches. You might write the following:

```
int feet = key.nextInt();  
int inches = feet * 12;
```

- What if:
 - The user types a negative number for feet?
 - The user enters an unreasonable value like 100? Or a number larger than can be stored in an int? (2,147,483,647)

Input Validation

- Address these problems by ensuring that the entered values are reasonable:

```
int feet = key.nextInt();  
if ((feet >= 0) && (feet < 10))  
{  
    int inches = feet * 12;  
    ...  
}
```