

Constraint Satisfaction Problems (CSPs)

Outline

- I. Definition of a CSP
- II. Map coloring
- III. Job shop scheduling
- IV. The diet problem and linear programming

* Figures/images are from the [textbook site](#) (or by the instructor). Otherwise, the source is cited unless such citation would make little sense due to the triviality of generating the image.

I. Definition of a CSP

- A set of **variables** $\mathcal{X} = \{X_1, \dots, X_n\}$.

- A set of **domains** $\mathcal{D} = \{D_1, \dots, D_n\}$.

Domain $D_i = \{v_1, \dots, v_{k_i}\}$ is the set of allowable values for the variable X_i .

e.g., $\{true, false\}$ for a Boolean variable.

- A set of **constraints** $\mathcal{C} = \{C_1, \dots, C_m\}$ that specifies allowable combination of values.

Relation

♦ C_j : $\langle (v_i, v_j), \text{relation} \rangle$

♣ a set of tuple of values for v_i and v_j

If $D_1 = D_2 = \{1, 2, 3\}$, the relation “ X_1 is greater than X_2 ”:

$\langle (X_1, X_2), \{(3,1), (3,2), (2,1)\} \rangle$

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♣ a function that checks if a tuple satisfies the relation

$\langle (X_1, X_2), X_1 > X_2 \rangle$

Assignments

$$\{X_i = v_i, X_j = v_j, \dots\}$$

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A *solution* to a CSP is a consistent, complete assignment.

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Solving a CSP is NP-complete in general!

II. Example 1: Map Coloring

Color the regions of Australia in red, green, or blue such that no two neighboring regions share the same color.



Variables: $\mathcal{X} = \{WA, NT, Q, NSW, V, SA, T\}$

Domains: $D_i = \{\text{red}, \text{green}, \text{blue}\}$

Map Coloring (cont'd)

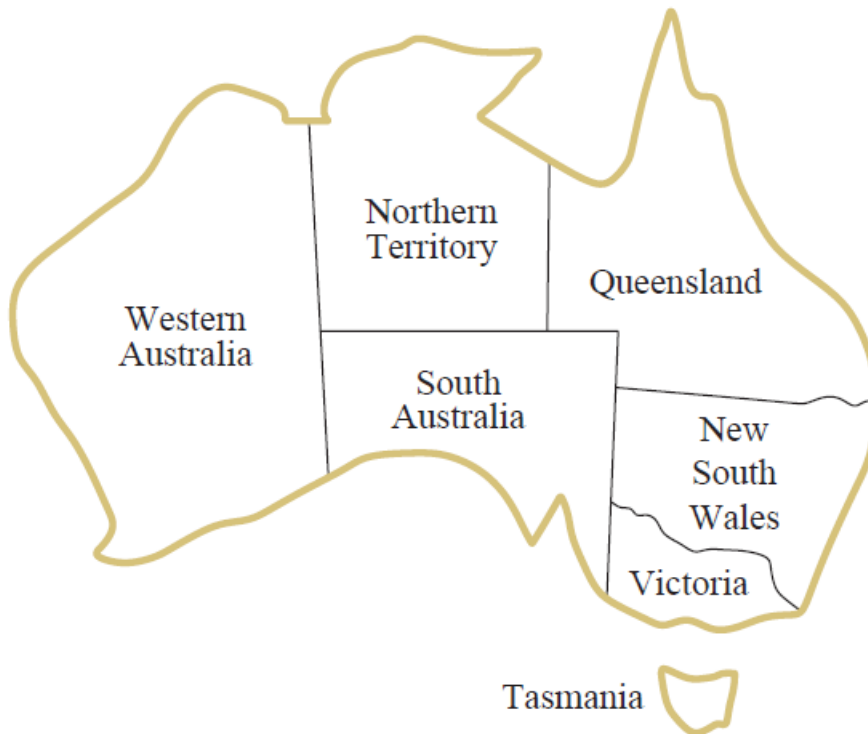
Constraints: $\mathcal{C} = \{SA \neq WA, SA \neq NT, SA \neq Q, SA \neq NSW, SA \neq V$
 $WA \neq NT, NT \neq Q, Q \neq NSW, NSW \neq V\}$



Map Coloring (cont'd)

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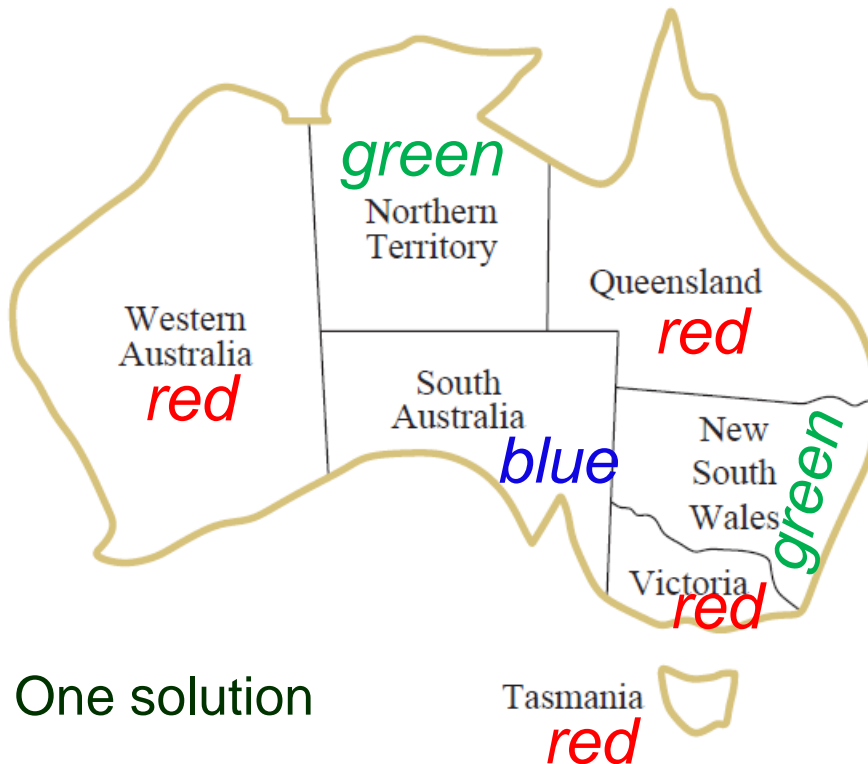
$SA \neq WA$ by enumeration: $\{(\text{red}, \text{green}), (\text{red}, \text{blue}), (\text{green}, \text{red}),$
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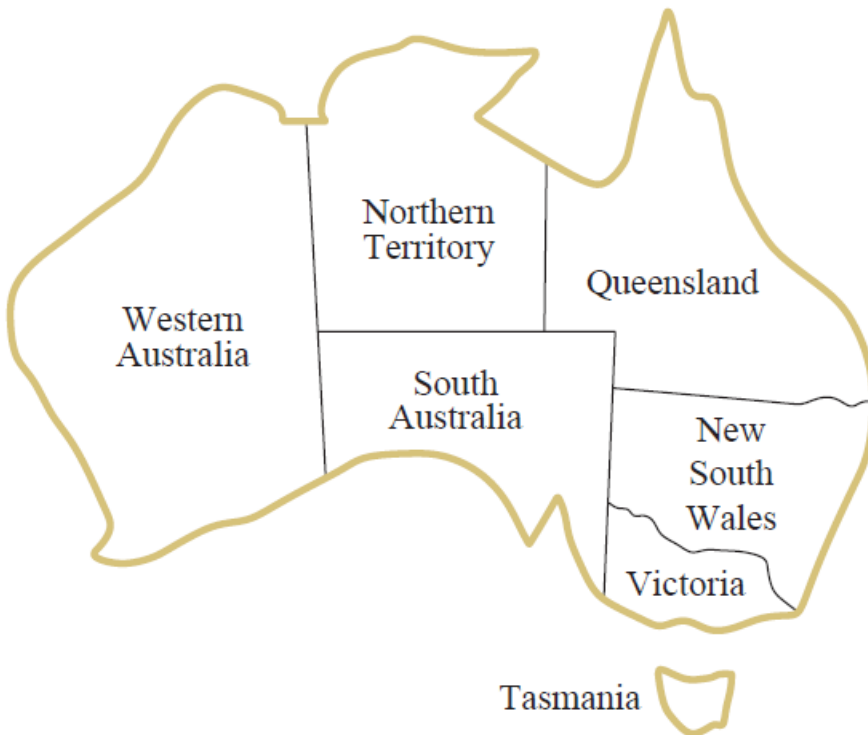
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Constraint Graph

Binary constraints only.

variable \leftrightarrow vertex
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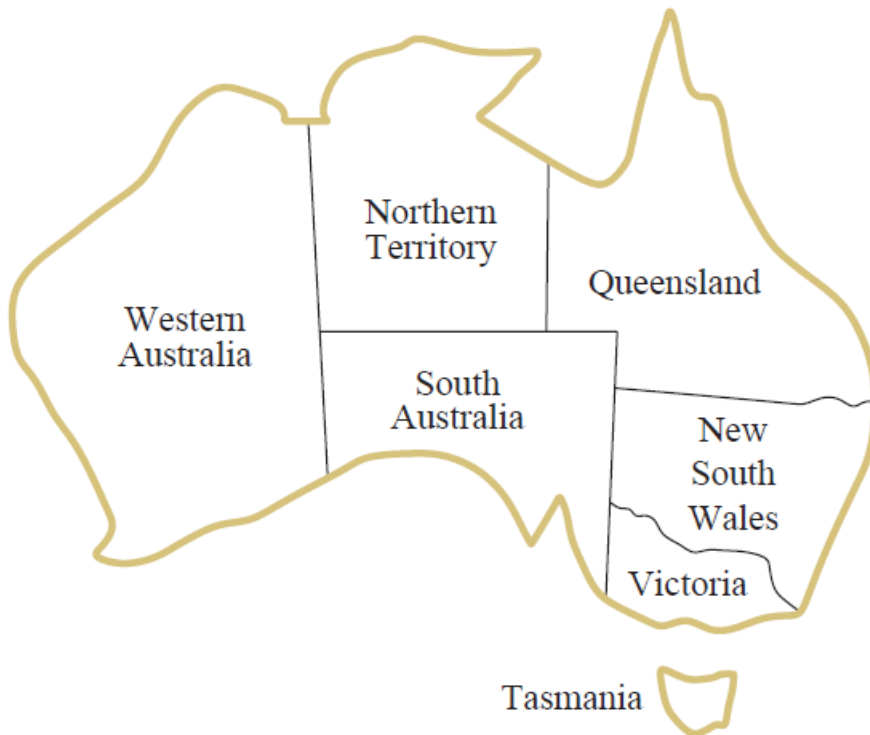
Constraint graph



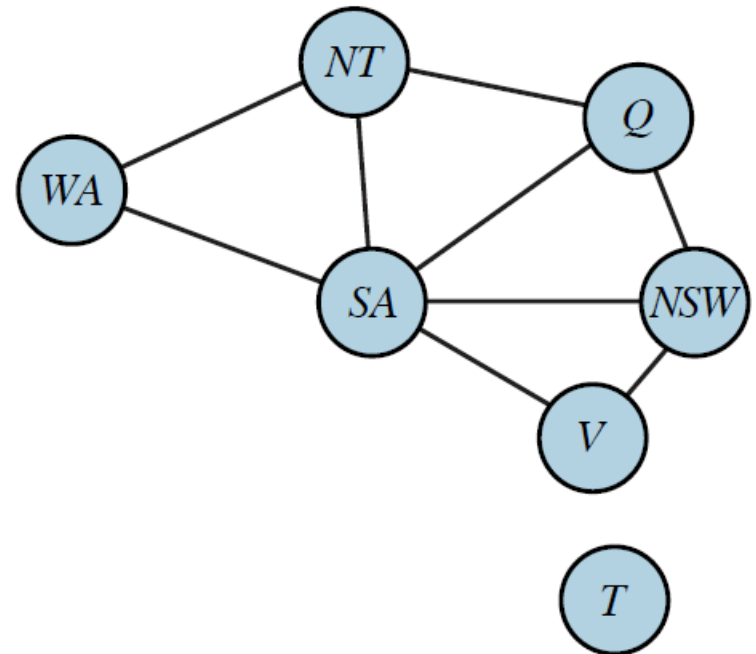
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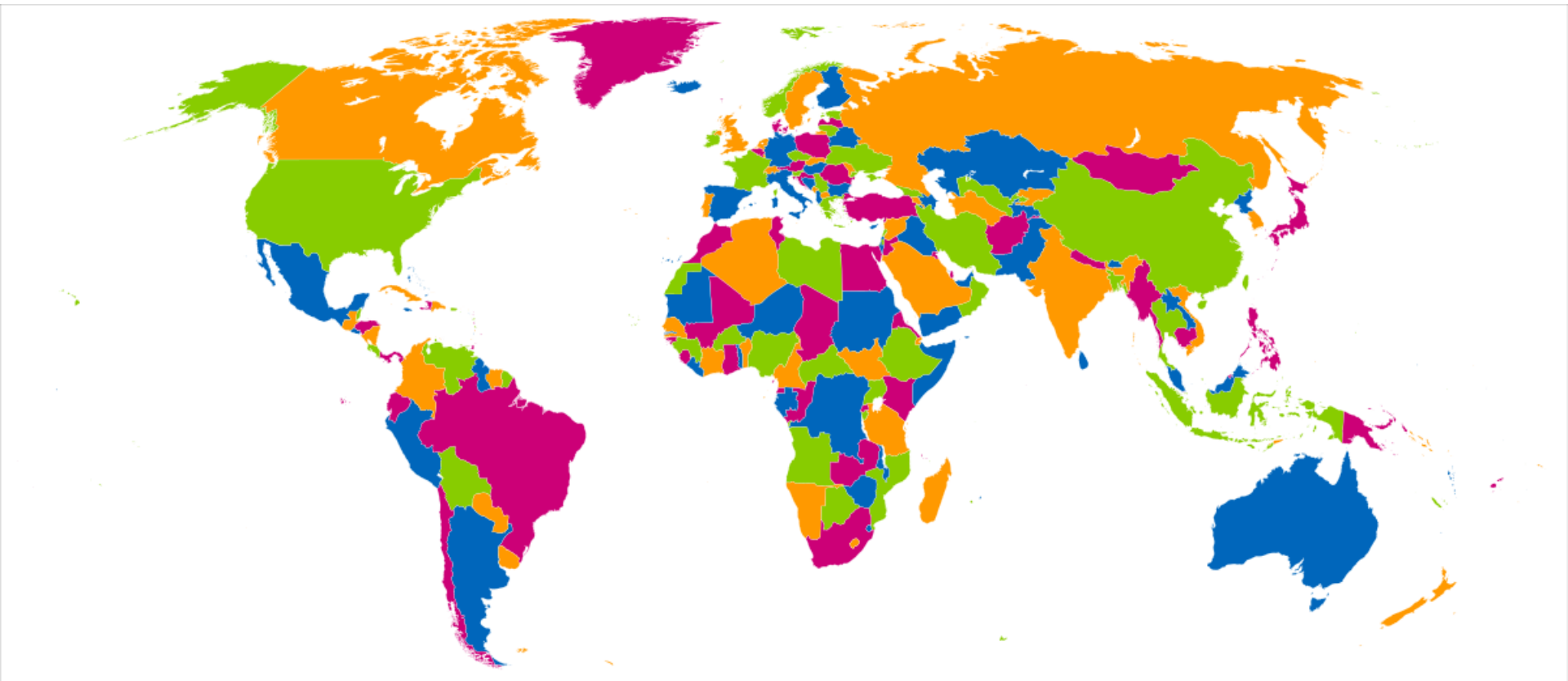


Constraint graph



Four-Color Theorem

Theorem Any map in a plane can be colored using four colors in such a way that regions sharing a common boundary (other than a single point) do not share the same color.



* Images from https://commons.wikimedia.org/wiki/File:World_map_with_four_colours.svg
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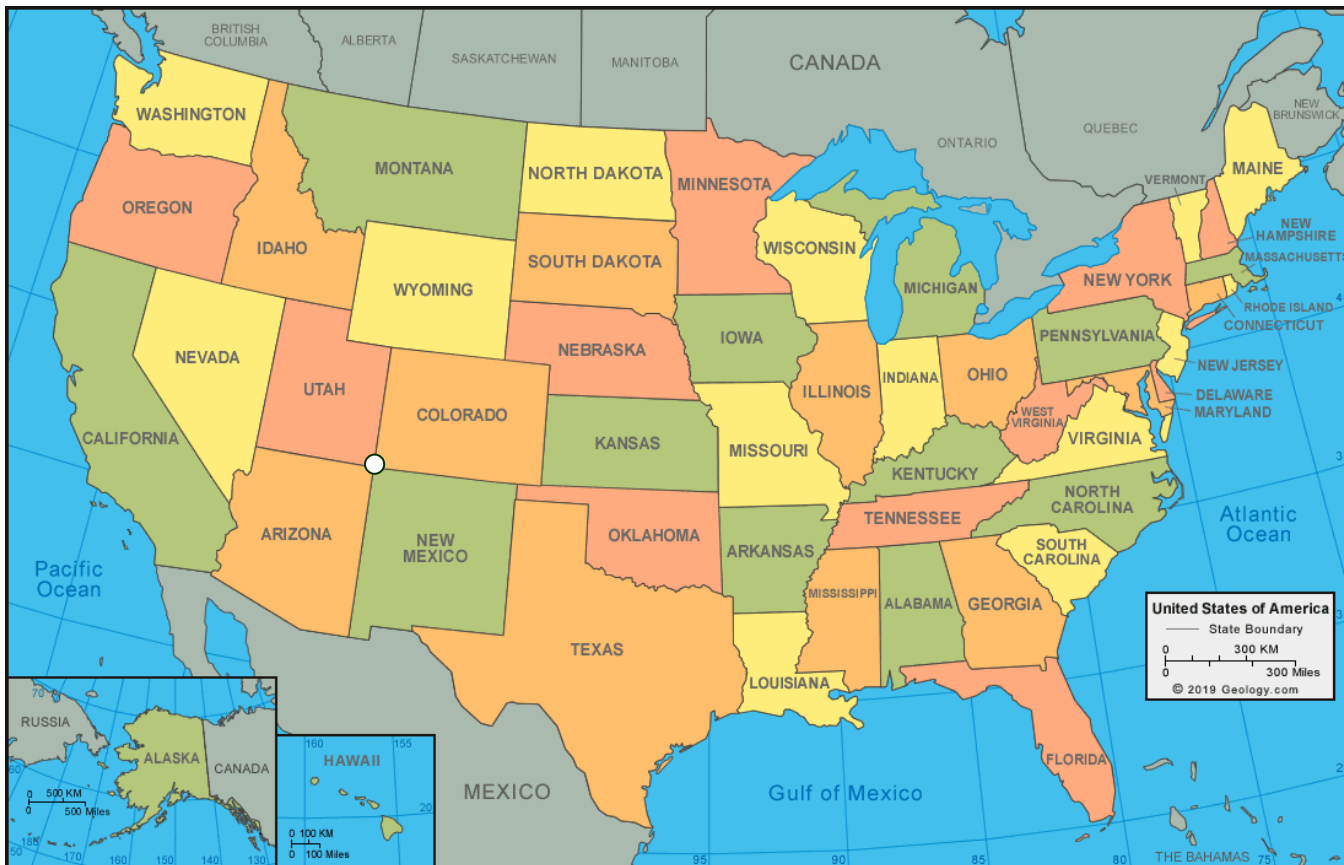
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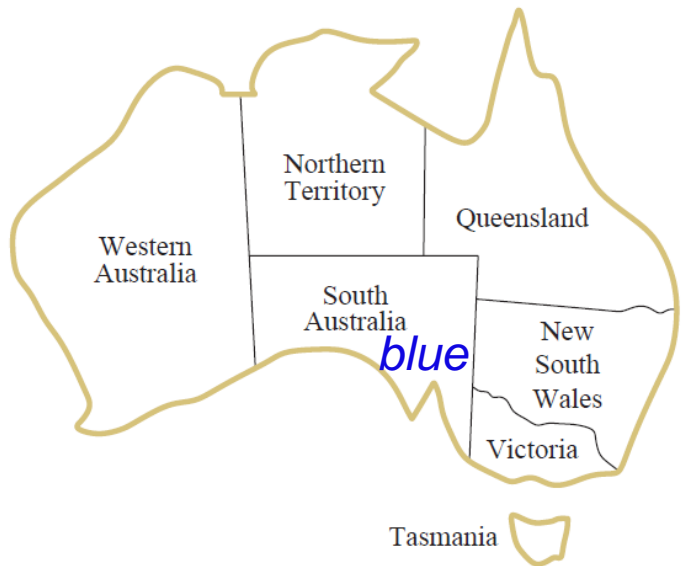
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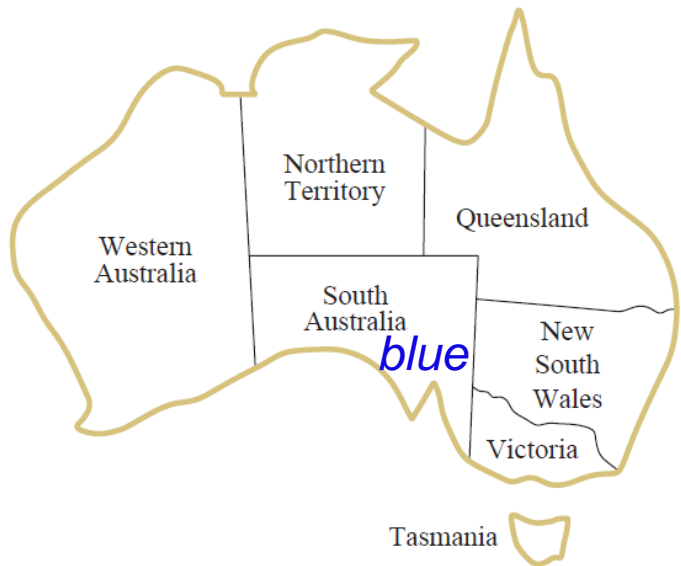
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$2^5 = 32$ assignments to the five regions.

A reduction from $3^5 = 243$ assignments by a search procedure not using the constraint.

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III. Example 2: Job-Shop Scheduling

Car assembly with 15 tasks:

- install axles (front and back): 2
- affix wheels (right and left, front and back): 4
- tighten nuts for each wheel: 4
- affix hubcaps: 4
- inspect the final assembly: 1

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$$\mathcal{X} = \{Axle_F, Axle_B, Wheel_{RF}, Wheel_{LF}, Wheel_{RB}, Wheel_{LB}, Nuts_{RF}, Nuts_{LF}, Nuts_{RB}, Nuts_{LB}, Cap_{RF}, Cap_{LF}, Cap_{RB}, Cap_{LB}, Inspect\}.$$

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$Axle_F$ = starting time for installation of the front axle.

Precedence Constraints

$$T_1 + d_1 \leq T_2$$

starting time of task T_1 duration of task T_1

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- ♣ The axles have to be in place before the wheels are put on (axle installation takes 10 minutes).

$$Axle_F + 10 \leq Wheel_{RF} \qquad Axle_F + 10 \leq Wheel_{LF}$$

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- ♣ Affix each wheel (1 minutes), then tighten the nuts (2 minutes), and finally attach the hubcap (1 minute, **not represented**)

$$Wheel_{RF} + 1 \leq Nuts_{RF} \quad Nuts_{RF} + 2 \leq Cap_{RF}$$

$$Wheel_{LF} + 1 \leq Nuts_{LF} \quad Nuts_{LF} + 2 \leq Cap_{LF}$$

$$Wheel_{RB} + 1 \leq Nuts_{RB} \quad Nuts_{RB} + 2 \leq Cap_{RB}$$

$$Wheel_{LB} + 1 \leq Nuts_{LB} \quad Nuts_{LB} + 2 \leq Cap_{LB}$$

More Constraints

- ♣ Inspection comes last and take 3 minutes

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Limit the domain of all variables (discretization)

$$\mathcal{D} = \{1, 2, \dots, 27\}$$

Disjunctive Constraint

Four workers installing wheels have to share one tool for axle installment.

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$$(Axle_F + 10 \leq Axle_B) \text{ or } (Axle_B + 10 \leq Axle_F)$$

Discrete and Continuous Domains

- ◆ Discrete, finite domains:

Map coloring, 8-queens, scheduling (with time limits).

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IV. The Diet Problem*

How much money to spend in order to get what Polly needs every day?

- ☀ energy (2,000 kcal)
- ☀ protein (55 g)
- ☀ calcium (800 mg)

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Food	Serving size	Energy (kcal)	Protein (g)	Calcium (mg)	Price per serving (cents)
Oat meal	28 g	110	4	2	3
Chicken	100 g	205	32	12	24
Eggs	2 large	160	13	54	13
Whole milk	237 cc	160	8	285	9
Cherry pie	170 g	420	4	22	20
Pork with beans	260 g	260	14	80	19

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Daily Serving Limits

	Servings at most per day
Oatmeal	4
Chicken	3
Eggs	2
Milk	8
Cherry pie	2
Pork with beans	2

Task: Design the *most economical* menu.

Formulating the Problem

x_1 : servings of oatmeal

x_3 : servings of eggs

x_5 : servings of cherry pie

x_2 : servings of chicken

x_4 : servings of whole milk

x_6 : servings of pork with beans

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Servings-per-day limits

and

energy $110x_1 + 205x_2 + 160x_3 + 160x_4 + 420x_5 + 260x_6 \geq 2000$

protein $4x_1 + 32x_2 + 13x_3 + 8x_4 + 4x_5 + 14x_6 \geq 55$

calcium $2x_1 + 12x_2 + 54x_3 + 285x_4 + 22x_5 + 80x_6 \geq 800$

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Constraints
(linear)

Linear Programming (LP)

$$\text{Max } c_1x_1 + c_2x_2 + \cdots + c_dx_d$$

$$\text{subject to } a_{11}x_1 + a_{12}x_2 + \cdots + a_{1d}x_d \leq b_1$$

$$a_{21}x_1 + a_{22}x_2 + \cdots + a_{2d}x_d \leq b_2$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nd}x_d \leq b_n$$

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$$\mathbf{x} = (x_1, x_2, \dots, x_d)$$

$$\mathbf{c} = (c_1, c_2, \dots, c_d)$$

$$\mathbf{b} = (b_1, b_2, \dots, b_n)$$

Linear Programming (LP)

$$\text{Max } c_1x_1 + c_2x_2 + \cdots + c_dx_d = \mathbf{c}\mathbf{x}^T$$

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$$\begin{array}{l} \text{subject to } a_{11}x_1 + a_{12}x_2 + \cdots + a_{1d}x_d \leq b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2d}x_d \leq b_2 \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nd}x_d \leq b_n \end{array} \left. \vphantom{\begin{array}{l} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1d}x_d \leq b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2d}x_d \leq b_2 \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nd}x_d \leq b_n \end{array}} \right\} \mathbf{A}\mathbf{x}^T \leq \mathbf{b}^T$$

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Solvable in time polynomial in d .

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Simplex method $O(2^d)$

(best performance in practice)

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