

Lecture 5. FuncLang - Functions

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Overview

- ▶ FuncLang: writing programs in functional programming languages
 - ▶ lambda expression
 - ▶ recursion
 - ▶ high-order functions
 - ▶ build-in functions (list, pair)
 - ▶ control structures
- ▶ Syntax
- ▶ Semantics
- ▶ Implementation

Abstraction in Programming Languages

- ▶ Variable in imperative programming languages
 - ▶ fixed abstraction – you cannot change computation
 - ▶ representing values

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

- ▶ Function (procedure, method):
 - ▶ **parameterization for computation**
 - ▶ you can reuse the functionality for different concrete input
 - ▶ language features that can define a procedure and call a procedure

Lambda Expression

- ▶ Defining anonymous function

```
(  
  lambda          //Lambda special function for defining functions  
  (x)            //List of formal parameter names of the function  
  x              //Body of the function  
)
```

- ▶ Compare to ALGOL family languages: C, C++, Java ... (syntax):
 - ▶ not specify the name of the function
 - ▶ formal parameter name only, no types precede or follow
 - ▶ no explicit return is needed
- ▶ Compare to ALGOL family languages: C, C++, Java ... (semantics):
Procedures and methods: proxy of the location of a section of code
 - ▶ adjust the environment
 - ▶ jump to the location

Lambda abstraction:

- ▶ generate runtime values
- ▶ each of the runtime values can be used multiple times

Program	::=	DefineDecl* Exp?	<i>Program</i>
DefineDecl	::=	(define Identifier Exp)	<i>Define</i>
Exp	::=	Number (+ Exp Exp ⁺) (- Exp Exp ⁺) (* Exp Exp ⁺) (/ Exp Exp ⁺) Identifier (let ((Identifier Exp) ⁺) Exp) (Exp Exp ⁺) (lambda (Identifier ⁺) Exp)	<i>Expressions</i> <i>NumExp</i> <i>AddExp</i> <i>SubExp</i> <i>MultExp</i> <i>DivExp</i> <i>VarExp</i> <i>LetExp</i> <i>CallExp</i> <i>LambdaExp</i>
Number	::=	Digit DigitNotZero Digit ⁺	<i>Number</i>
Digit	::=	[0-9]	<i>Digits</i>
DigitNotZero	::=	[1-9]	<i>Non-zero Digits</i>
Identifier	::=	Letter LetterOrDigit*	<i>Identifier</i>
Letter	::=	[a-zA-Z\$_]	<i>Letter</i>
LetterOrDigit	::=	[a-zA-Z0-9\$_]	<i>LetterOrDigit</i>

Figure 5.1: Grammar for the Funclang Language. Non-terminals that are not defined in this grammar are exactly the same as that in Definelang.

Examples: Lambda Expression

```
(  
  lambda           //Lambda special form for defining functions  
  (x)             //List of formal parameter names of the function  
  (+ x 1)         //Body of the function  
)
```

```
(lambda (x y) (+ x y))
```

Examples: Calling the Lambda function

```
(  
  (lambda (x) x)  
  1  
)
```

//Begin function call syntax
//Operator: function being called
//Operands: list of actual parameters
//End function call syntax

```
(  
  (lambda (x y) (+ x y))  
  1 1  
)
```

Examples: Combine with Let and Define

```
(let  
  (( identity (lambda (x) x)))      //Naming the function  
  ( identity 1)                    //Function call  
)
```

```
$ (define square (lambda (x) (* x x)))  
$ (square 1.2)  
1.44
```


Exercise: Lambda Expression

Write some Lambda Expressions with Let and Define

Exercise: Lambda Expression

```
$ (define identity (lambda (x) x))  
$ (identity 2)  
2  
$ (define test (lambda (x y z) (* x y z)))  
$ (test 1 2 3)  
6  
$ (let ((x (lambda (x) (+x 1)))) (x 3))  
4
```

Note. `lambda` is the function definition keyword.

Control Structure

- ▶ if expression: three mandatory expressions – the condition, then, and else expressions
- ▶ comparison expression: $>$, $<$, $=$

Control Structure: Grammar

Exp ::=	Expressions
Number	<i>NumExp</i>
(+ Exp Exp ⁺)	<i>AddExp</i>
(- Exp Exp ⁺)	<i>SubExp</i>
(* Exp Exp ⁺)	<i>MultExp</i>
(/ Exp Exp ⁺)	<i>DivExp</i>
Identifier	<i>VarExp</i>
(let ((Identifier Exp) ⁺) Exp)	<i>LetExp</i>
(Exp Exp ⁺)	<i>CallExp</i>
(lambda (Identifier ⁺) Exp)	<i>LambdaExp</i>
(if Exp Exp Exp)	<i>IfExp</i>
(< Exp Exp)	<i>LessExp</i>
(= Exp Exp)	<i>EqualExp</i>
(> Exp Exp)	<i>GreaterExp</i>
#t #f	<i>BoolExp</i>

Figure 5.6: Extended Grammar for the Funclang Language. Non-terminals that are not defined in this grammar are same as that in figure 5.1.

Exercise: Lambda Expression

Write some Lambda Expressions with if then else

Pair and List

1. Pair: 2 tuple (fst, snd)
2. List: empty list, or 2 tuple
3. a list is a pair, a pair is not necessarily a list
4. Lists are constructed by using the cons keyword, as is shown here:
 `> (cons 1 (list))`
 `(1)`

List and its built-in functions in FuncLang

- ▶ list: creating a list, e.g., (list 1 1 1 1 1)
- ▶ cons: constructing a pair, e.g., (cons 541 (list 342))
- ▶ null?: check if a list is a null, returns #t if that argument is an emptylist else return #f
- ▶ car: get the first element of a pair, e.g., (car (list 11 1))
- ▶ cdr: get the second element of a pair, e.g., (cdr (list 342, 331, 327))

Examples

```
(define cadr  
  (lambda (lst)  
    (car (cdr lst))  
  )  
)
```

```
(define caddr  
  (lambda (lst)  
    (car (cdr (cdr lst)))  
  )  
)
```


Grammar with List

Exp ::=	Expressions
Number	<i>NumExp</i>
(+ Exp Exp ⁺)	<i>AddExp</i>
(- Exp Exp ⁺)	<i>SubExp</i>
(* Exp Exp ⁺)	<i>MultExp</i>
(/ Exp Exp ⁺)	<i>DivExp</i>
Identifier	<i>VarExp</i>
(let ((Identifier Exp) ⁺) Exp)	<i>LetExp</i>
(Exp Exp ⁺)	<i>CallExp</i>
(lambda (Identifier ⁺) Exp)	<i>LambdaExp</i>
(if Exp Exp Exp)	<i>IfExp</i>
(< Exp Exp)	<i>LessExp</i>
(= Exp Exp)	<i>EqualExp</i>
(> Exp Exp)	<i>GreaterExp</i>
#t #f	<i>BoolExp</i>
(car Exp)	<i>CarExp</i>
(cdr Exp)	<i>CdrExp</i>
(null? Exp)	<i>NullExp</i>
(cons Exp Exp)	<i>ConsExp</i>
(list Exp [*])	<i>ListExp</i>

Figure 5.8: Extended Grammar for the Funclang Language. Non-terminals that are not defined in this grammar are same as that in figure 5.1.

Notes on related design decisions

- ▶ An alternative syntax for CallExp:
(LambdaExp Exp^+)
This is a design decision, whether you check (1 1) is an invalid call expression with grammar like this, or, at semantic level with Evaluator as done in the Funclang interpreter.
- ▶ There are some cases, where you cannot make such changes, you are required to use semantics to do such check, e.g., checking the number of formal parameters and actual parameters must be equal, for a CallExp cannot be done with grammar change.

Exercise: Lambda Expression

Write some Lambda Expressions with List

List and its built-in functions in FuncLang: Examples

```
$ (list 1 2 3)
```

```
(1 2 3)
```

```
$ (cons 1 2)
```

```
(1 2)
```

```
$ (cons 1 (list 2))
```

```
(1 2)
```

```
$ (define L (list 1 2 3))
```

```
$ (car L)
```

```
1
```

```
$ (cdr L)
```

```
(2 3)
```

List and its built-in functions in FuncLang: Examples

```
$ (car (list))
```

```
funclang.Value$Null cannot be cast to funclang.Value$pairVal
```

```
$ (cdr (list))
```

```
funclang.Value$Null cannot be cast to funclang.Value$pairVal
```

```
$ (list)
```

```
$ (cdr (list 1))
```

```
()
```

```
$ (car (list 1))
```

```
1
```

```
$ (null? (list))
```

```
#t
```

Recursive Function

- Recursive function mirror the definition of the input data type

$List := (list) \mid (cons \text{ val } List), \text{ where } val \in \text{Value}$

```
(define append
  (lambda (lst1 lst2)
    (if (null? lst1) lst2
        (if (null? lst2) lst1
            (cons (car lst1) (append (cdr lst1) lst2))
        )
    )
  )
)
```

Define a function sum that sums the number 1 to n.

```
$ (define sum (lambda (n) (if (= n 1) 1 (+ n (sum (- n 1))))))
```

```
$ (sum 1)
```

```
1
```

```
$ (sum 2)
```

```
3
```

```
$ (sum 3)
```

```
6
```

FuncLang Programming

- ▶ Define a function that computes the factorial of a given integer n
- ▶ Define a function `sumsquares` that takes two integers as a parameter and computes the sum of square of numbers from the first number to the second number.

Solution:

- ▶ `(define fac (lambda (n) (if (= n 1) 1 (* n (fac (- n 1))))))`
- ▶ `(define sq (lambda (n m) (if (= n m) (* n n (+ (* m m) (sq n (- m 1)))))))`

High Order Function - take function as an input

- ▶ a function that accepts a function as argument or return a function as value

```
(define addthree  
  (lambda (x)(+ x 3)))
```

```
(define applyonone  
  (lambda (f) (f 1)))
```

```
$(applyonone addthree)
```

```
4
```

```
$(addthree applytoone) // will throw Dynamic error
```

```
$ (addthree (applyonone addthree))
```

```
7
```

```
(define addtwovalues (lambda (x y) (+ x y)))
```

```
$ (applyonone addtwovalues) // will throw Dynamic error as number of arguments does not match
```

```
(define applyonetwo (lambda (f) (f 1 2)))
```

```
$ (applyonetwo addtwovalues)
```

```
3
```

High Order Function - return a function

```
(lambda  
  (c)  
  (lambda (x) c)  
)
```

```
( (lambda  
  (c)  
  (lambda (x) c)  
  )  
  1  
) // this returns (lambda (x) 1)
```

```
( ( (lambda  
  (c)  
  (lambda (x) c)  
  )  
  1  
  )  
  2) // this returns 1
```

High Order Function - represent the data structure and its operations

```
(define pair
  (lambda (fst snd)
    (lambda (op)
      (if op fst snd)
    )
  )
)
(define apair (pair 3 4))
(define first (lambda (p) (p #t)))
$ (first apair)
```

Note:

```
(define apair
  (lambda (op)
    (if op 3 4)
  )
)
```

Exercise: High Order Function

Define a function `filter` with the signature: `(define filter (lambda (test op lst) ...))` The function takes two inputs, an operator `test op` that should be a single argument function that returns a boolean, and `lst` that should be a list of elements. The function outputs a list containing all the elements of `lst` for which the test function returned `#t`.

```
$ (define gt5? (lambda (x) (if (> x 5) #t #f)))
```

```
$ ( filter gt5? ( list ))
```

```
()
```

```
$ ( filter gt5? ( list 1))
```

```
()
```

```
$ ( filter gt5? ( list 1 6))
```

```
(6)
```

```
$ ( filter gt5? ( list 1 6 2 7))
```

```
(6 7)
```

```
$ ( filter gt5? ( list 1 6 2 7 5 9))
```

```
(6 7 9)
```

Solution: High Order Function

- ▶ `(define gt5? (lambda (x) (if (> x 5) #t #f)))`
- ▶ `(define filter (lambda (op l) (if (null? l) (list) (if (op (car l)) (cons (car l) (filter op (cdr l))) (filter op (cdr l))))))`
- ▶ `// Try applying filter with similar function as gt5?
(define iszero (lambda (x) (if (= x 0) #t #f)))`

Currying

[the term Currying is from Haskell Curry] Model multiple argument lambda abstractions as a combination of single argument lambda abstraction

```
(define plus  
  (lambda (x y) (+ x y)))
```

```
(define plusCurry  
  (lambda (x)  
    (lambda (y)  
      (+ x y)  
    )  
  )  
)
```

Revisit Syntax

What is new?

Funclang - Functions

- ▶ Lambda expression
- ▶ Call expression
- ▶ Function with a name
- ▶ High order function, including currying
- ▶ List and built-in functions
 - ▶ cons
 - ▶ list
 - ▶ car
 - ▶ cdr
 - ▶ null?
- ▶ if cond truestmt falsestmt
 - ▶ #t, #f
 - ▶ < Exp Exp
 - ▶ = Exp Exp
 - ▶ < Exp Exp

Language Design Decisions Regarding Functions

- ▶ Do we require a function name? or do we allow anonymous functions? (**first-class function** functions are variables of the function type)
- ▶ Do we require an explicit return?
- ▶ Do we allow to write a function in the function body (nested function)?
- ▶ Do we allow high order functions? (Consider C function pointers)
- ▶ Do we allow default values in the parameters?
- ▶ Do we support variant parameters? `foo(int x, ...)`

How to Extend the Semantics for the Grammar?

- ▶ Any new types of values to be added?
- ▶ Semantic rules?
- ▶ How to implement it?

New Values for FuncLang

- Lambda expression is function, it has values, and can be passed as parameters, return from a function and stored in the environment

Value	::=		<i>Values</i>
		NumVal	<i>Numeric Values</i>
		FunVal	<i>Function Values</i>
NumVal	::=	(NumVal n)	<i>NumVal</i>
FunVal	::=	(FunVal var ₀ , ..., var _n e env)	<i>FunVal</i>
		where var ₀ , ..., var _n ∈ Identifier,	
		e ∈ Exp, env ∈ Env	

New Values for FuncLang: Implementation

```
1  class FunVal implements Value {
2      private Env _env;
3      private List<String> _formals;
4      private Exp _body;
5      public FunVal(Env env, List<String> formals, Exp body) {
6          _env = env;
7          _formals = formals;
8          _body = body;
9      }
10     public Env env() { return _env; }
11     public List<String> formals() { return _formals; }
12     public Exp body() { return _body; }
13 }
```

Figure 5.4: FunVal: A New Kind of Value for Functions

```
Value visit (LambdaExp e, Env env) {
    return new Value.FunVal(env, e.formals(), e.body());
}
```

Evaluate a Lambda Expression

$$\frac{\text{VALUE OF LAMBDAEXP} \quad (\text{FunVal } \text{var}_i, \text{for } i = 0 \dots k \text{ exp}_b \text{ env}) = v}{\text{value } (\text{LambdaExp } \text{var}_i, \text{for } i = 0 \dots k \text{ exp}_b) \text{ env} = v}$$

Evaluate a Call Expression

```
(define identity  
  (lambda (x) x))  
)  
$(identity i)
```

1. *Evaluate operator.* Evaluate the expression whose value will be the function value. For example, for the call expression `(identity i)` the variable expression `identity`'s value will be the function value.
2. *Evaluate operands.* For each expression that is in place of a formal parameter, evaluate it to a value. For example, for the call expression `(identity i)` the variable expression `i`'s value will be the only operand value.
3. *Evaluate function body.* This step has three parts.
 - a) Find the expression that is the body of the function value,
 - b) create a suitable environment for that body to evaluate, and
 - c) evaluate the body.

Evaluate a Call Expression

VALUE OF CALLEXP

$$\frac{\begin{array}{l} \text{value exp}_b \text{ env}_{k+1} = v \\ \text{value exp env} = (\text{FunVal var}_i, \text{for } i = 0 \dots k \text{ exp}_b \text{ env}_0) \\ \text{value exp}_i \text{ env} = v_i, \text{for } i = 0 \dots k \\ \text{env}_{i+1} = (\text{ExtendEnv var}_i \ v_i \ \text{env}_i), \text{for } i = 0 \dots k \end{array}}{\text{value (CallExp exp exp}_i, \text{for } i = 0 \dots k) \text{ env} = v}$$

Dynamic Errors in FuncLang

Errors that cannot be found using grammar rules:

- ▶ number of formal parameters and actual parameters do not match (context-sensitivity part of the language, cannot be found by the grammar)
- ▶ if exp (operator) does not return a function value

Value	::=	NumVal	<i>Values</i> <i>Numeric Values</i>
		FunVal	<i>Function Values</i>
		DynamicError	<i>Dynamic Error</i>
NumVal	::=	(NumVal n)	<i>NumVal</i>
FunVal	::=	(FunVal var ₀ , ..., var _n e env) where var ₀ , ..., var _n ∈ Identifier, e ∈ Exp, env ∈ Env	<i>FunVal</i>
DynamicError	::=	(DynamicError s), where s ∈ the set of Java strings	<i>DynamicError</i>

Implementation: Evaluating a Call Expression

```
Value visit (CallExp e, Env env) {  
    //Step 1: Evaluate operator  
    Object result = e.operator().accept(this, env);  
  
    if (!(result instanceof Value.FunVal))  
        return new Value.DynamicError("Operator not a function");  
    Value.FunVal operator = (Value.FunVal) result;  
    List<Exp> operands = e.operands();  
  
    //Step 2: Evaluate operands  
    List<Value> actuals = new ArrayList<Value>(operands.size());  
    for (Exp exp : operands)  
        actuals.add((Value)exp.accept(this, env));  
  
    //Step 3: Evaluate function body  
    List<String> formals = operator.formals();  
    if (formals.size() != actuals.size())  
        return new Value.DynamicError("Argument mismatch in call ");  
    Env fenv = appendEnv(operator.env(), initEnv);  
    for (int i = 0; i < formals.size(); i++)  
        fenv = new ExtendEnv(fenv, formals.get(i), actuals.get(i));  
    return (Value) operator.body().accept(this, fenv);  
}
```

Control Structure: Extending Value

Value	::=		<i>Values</i>
		NumVal	<i>Numeric Values</i>
		BoolVal	<i>Boolean Values</i>
		FunVal	<i>Function Values</i>
		DynamicError	<i>Dynamic Error</i>
NumVal	::=	(NumVal n)	<i>NumVal</i>
BoolVal	::=	(BoolVal true)	<i>BoolVal</i>
		(BoolVal false)	
FunVal	::=	(FunVal var ₀ , ..., var _n e env)	<i>FunVal</i>
		where var ₀ , ..., var _n ∈ Identifier,	
		e ∈ Exp, env ∈ Env	
DynamicError	::=	(DynamicError s),	<i>DynamicError</i>
		where s ∈ the set of Java strings	

Figure 5.7: The set of Legal Values for the Funclang Language with new boolean value

Control Structure: Semantic Rules

VALUE OF GREATEREXP

$$\frac{\begin{array}{l} \text{value exp}_0 \text{ env} = (\text{NumVal } n_0) \\ \text{value exp}_1 \text{ env} = (\text{NumVal } n_1) \quad n_0 > n_1 = b \end{array}}{\text{value (GreaterExp exp}_0 \text{ exp}_1) \text{ env} = (\text{BoolVal } b)}$$

VALUE OF EQUALEXP

$$\frac{\begin{array}{l} \text{value exp}_0 \text{ env} = (\text{NumVal } n_0) \\ \text{value exp}_1 \text{ env} = (\text{NumVal } n_1) \quad n_0 == n_1 = b \end{array}}{\text{value (EqualExp exp}_0 \text{ exp}_1) \text{ env} = (\text{BoolVal } b)}$$

VALUE OF LESSEXP

$$\frac{\begin{array}{l} \text{value exp}_0 \text{ env} = (\text{NumVal } n_0) \\ \text{value exp}_1 \text{ env} = (\text{NumVal } n_1) \quad n_0 < n_1 = b \end{array}}{\text{value (LessExp exp}_0 \text{ exp}_1) \text{ env} = (\text{BoolVal } b)}$$

Control Structure: Semantic Rules

VALUE OF IFEXP - TRUE

$$\frac{\text{value exp}_{cond} \text{ env} = (\text{BoolVal true}) \quad \text{value exp}_{then} \text{ env} = v}{\text{value (IfExp exp}_{cond} \text{ exp}_{then} \text{ exp}_{else}) \text{ env} = v}$$

VALUE OF IFEXP - FALSE

$$\frac{\text{value exp}_{cond} \text{ env} = (\text{BoolVal false}) \quad \text{value exp}_{else} \text{ env} = v}{\text{value (IfExp exp}_{cond} \text{ exp}_{then} \text{ exp}_{else}) \text{ env} = v}$$

Semantics of List: Extending the Values

Value	::=	Values
	NumVal	<i>Numeric Values</i>
	BoolVal	<i>Boolean Values</i>
	FunVal	<i>Function Values</i>
	PairVal	<i>Pair Values</i>
	NullVal	<i>Null Value</i>
	DynamicError	<i>Dynamic Error</i>
NumVal	::= (NumVal n)	<i>NumVal</i>
BoolVal	::= (BoolVal true)	<i>BoolVal</i>
	(BoolVal false)	
FunVal	::= (FunVal var ₀ , ..., var _n e env)	<i>FunVal</i>
	where var ₀ , ..., var _n ∈ Identifier,	
	e ∈ Exp, env ∈ Env	
PairVal	::= (PairVal v ₀ v ₁)	<i>PairVal</i>
	where v ₀ , v ₁ ∈ Value	
NullVal	::= (NullVal)	<i>NullVal</i>
DynamicError	::= (DynamicError s),	<i>DynamicError</i>
	where s ∈ the set of Java strings	

Figure 5.9: The set of Legal Values for the Funclang Language with new pair and null values

Semantics for List Operations

```
value (ListExp exp0 ... expn) env = (ListVal val0 lval1)  
    where exp0 ... expn ∈ Exp    env ∈ Env  
value exp0 env = val0, ..., value expn env = valn  
    lval1 = (ListVal val1 lval2), ...,  
    lvaln = (ListVal valn (EmptyList))
```

A corollary of the relation is:

```
value (ListExp) env = (EmptyList)
```

Note.

```
exp0 ... lval1  
exp1 ... lval2  
...  
expn = valn
```

Semantics for List Operations

The value of a CarExp is given by:

```
value (CarExp exp) env = val
    where exp ∈ Exp  env ∈ Env
value exp env = (ListVal val lval) where lval ∈ ListVal
```

The value of a CdrExp is given by:

```
value (CdrExp exp) env = lval
    where exp ∈ Exp  env ∈ Env
value exp env = (ListVal val lval) where lval ∈ ListVal
```

The value of a ConsExp is given by:

```
value (ConsExp exp exp') env = (ListVal val lval)

    where exp, exp' ∈ Exp  env ∈ Env  value exp env = val
          value exp' env = lval
```

The value of a NullExp is given by:

```
value (NullExp exp) env = #t if value exp env = (EmptyList)
    value (NullExp exp) env = #f
if value exp env = (ListVal val lval') where lval' ∈ ListVal
    where exp ∈ Exp  env ∈ Env
```

Review

FuncLang: Function

- ▶ Abstraction, parameterize computations
- ▶ Lambda Expression, Call Expression
- ▶ Let and Define: variables
- ▶ if then else: Condition $>$, $>$, $=$
- ▶ list: (car, cdr, null?, cons, list)
Understanding of pair and list: List is a pair, pair is not a list
- ▶ syntax: CFG, semantic: operational
- ▶ recursive function, high order function, currying
- ▶ Values: NumVal, FunVal, PairVal, NullVal, BoolVal, UnitVal, Dynamic Errors