

Solving a CSP

Outline

I. Binary CSP

II. Constraint Propagation

III. Backtracking search

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$Alldiff(v_1, \dots, v_k)$: variables v_1, \dots, v_k must have different values.

e.g., Sudoku (all variables in a row, column, or 3×3 box).

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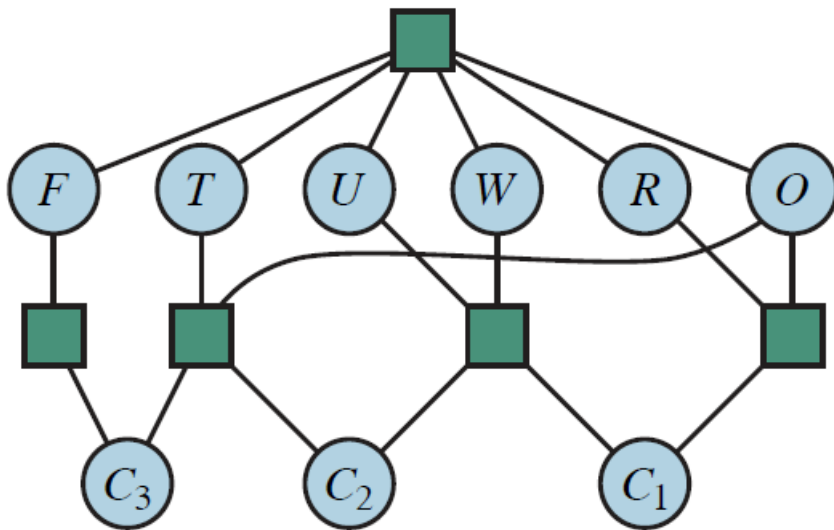
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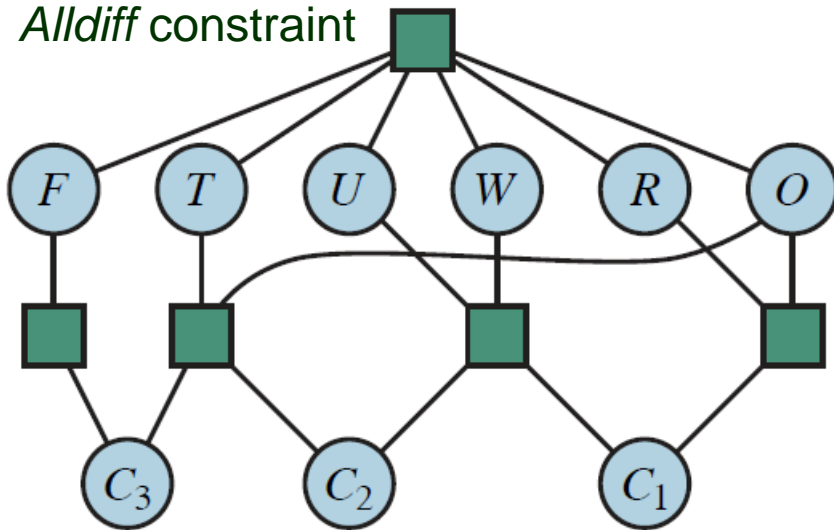
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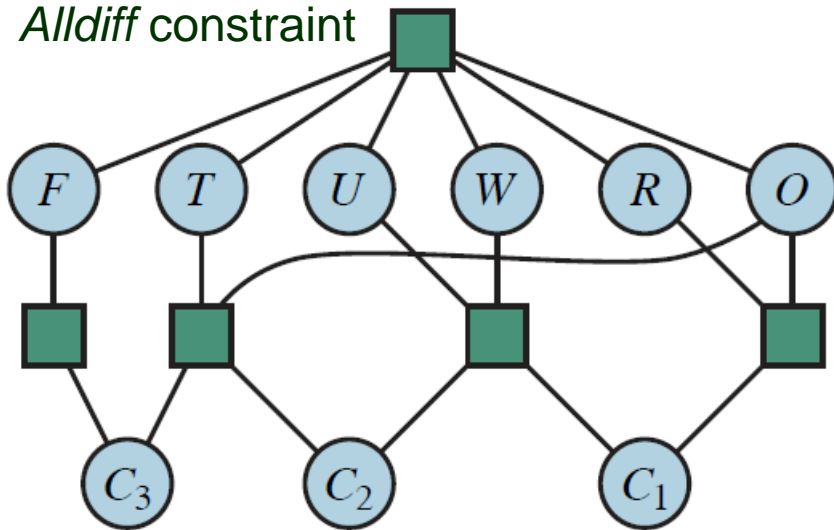
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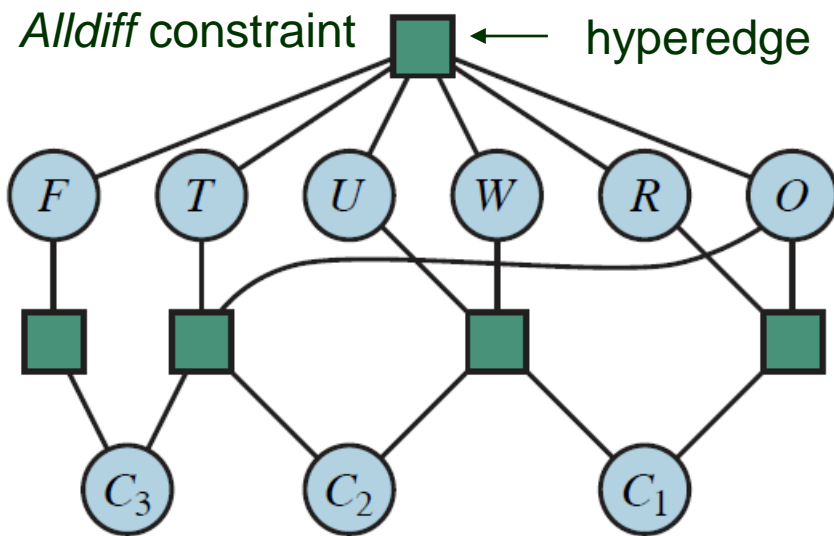
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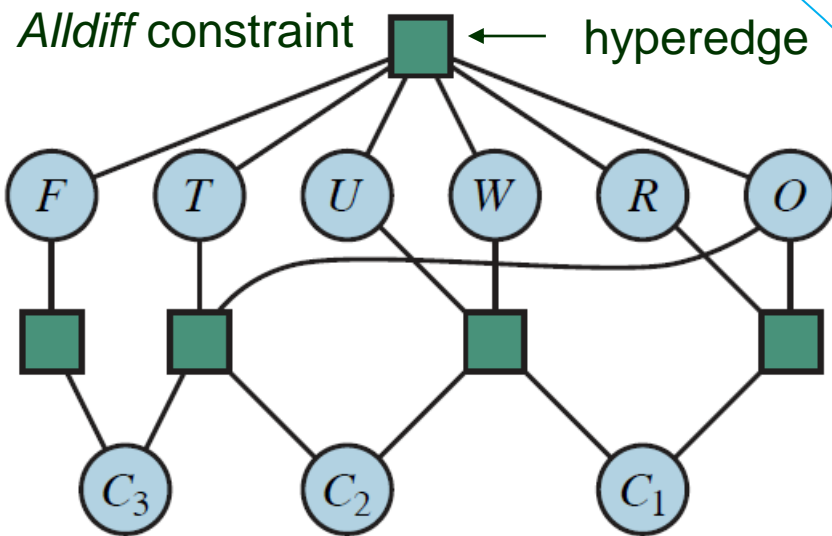
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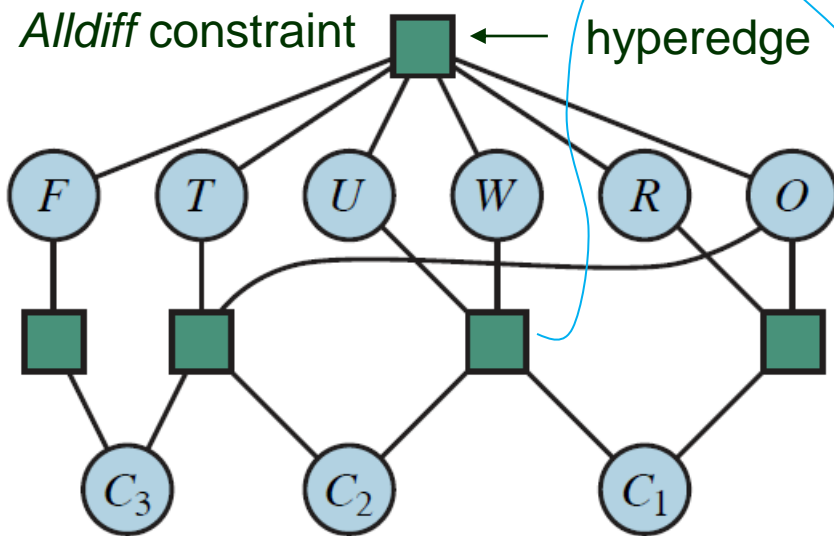
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Advantages of a global constraint such as *Alldiff*:

- ◆ Easier and less error-prone to write.
- ◆ Allowing efficient special-purpose inference algorithms.

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Use constraints to reduce the number of legal values for a variable, which in turn reduce those for another variable, and so on.

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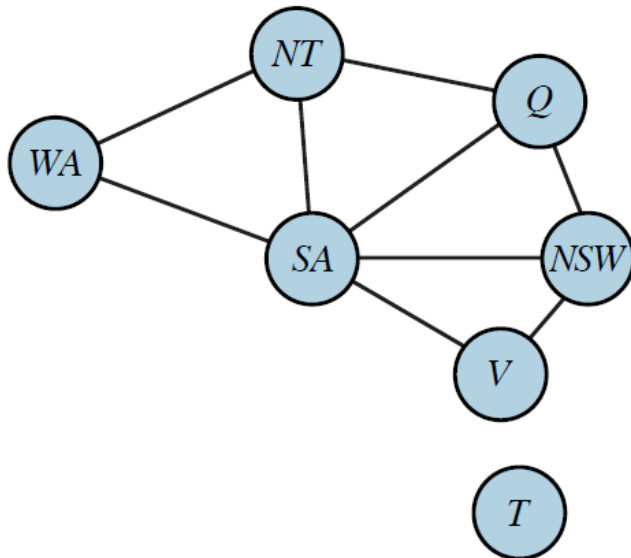
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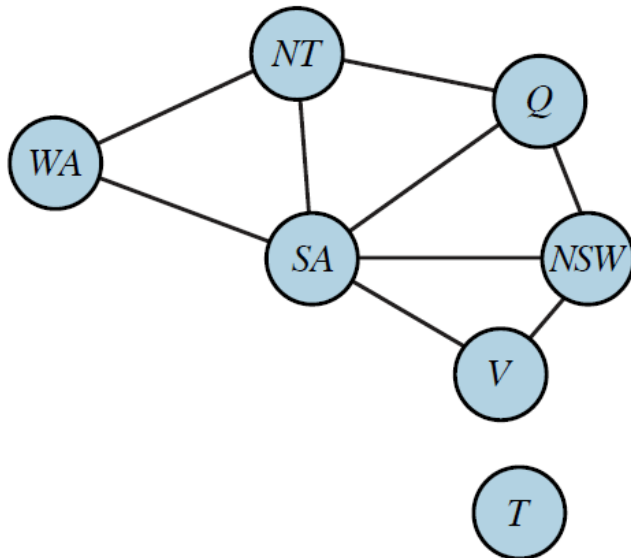


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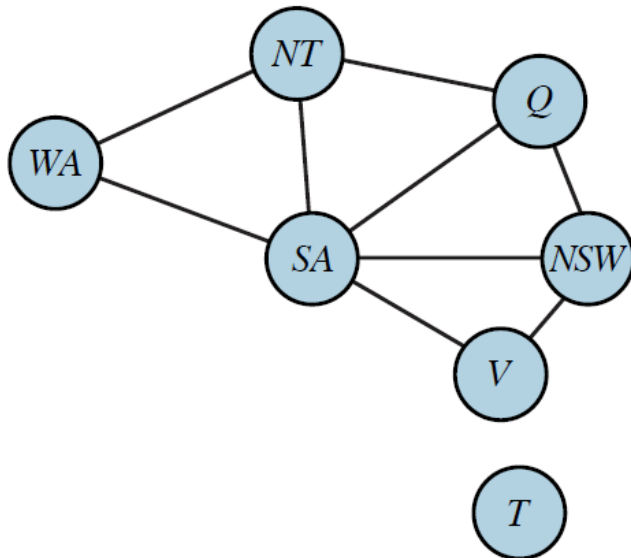


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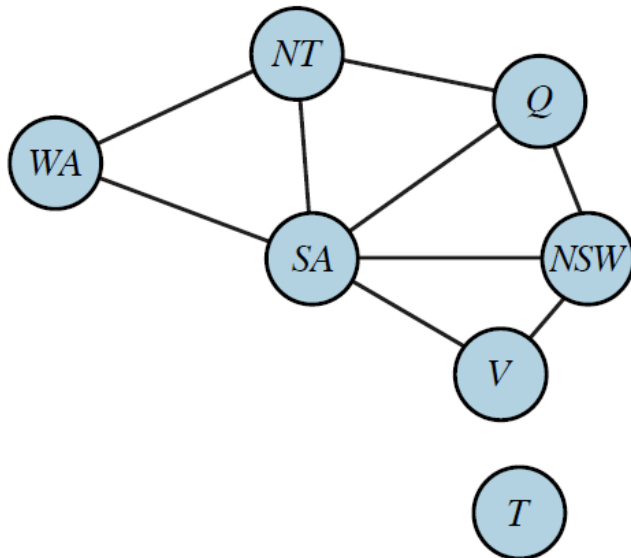
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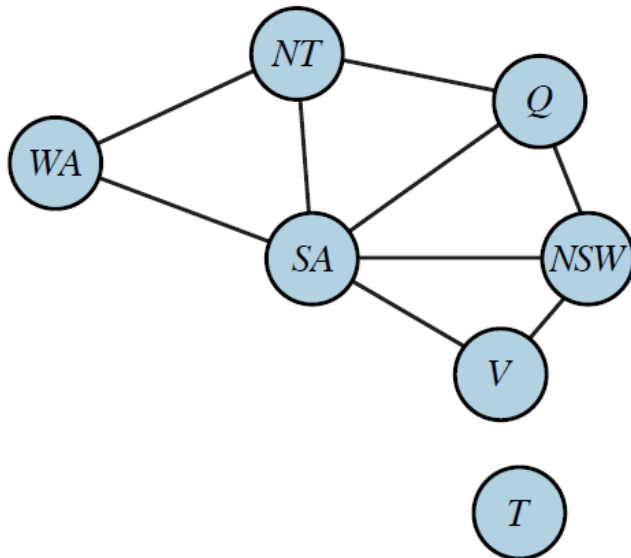


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Eliminate all the unary constraints by reducing the corresponding variables at the start.

Arc Consistency

A variable X_i is *arc-consistent* with respect to (w.r.t.) another variable X_j if for every value in D_i there exists a value in D_j that satisfies the binary constraint on the arc (i.e., edge (X_i, X_j)).



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The constraint graph is *arc-consistent* if every variable is arc consistent with every other variable.

Application of Arc Consistency

Example 1

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No effect on the domain $\{\text{red}, \text{green}, \text{blue}\}$ of each variable.

Arc-Consistency Algorithm AC-3

function AC-3(*csp*) **returns** false if an inconsistency is found and true otherwise

queue \leftarrow a **queue** of arcs, initially all the arcs in *csp*

while *queue* is not empty **do**

$(X_i, X_j) \leftarrow \text{POP}(\text{queue})$

if REVISE(*csp*, X_i , X_j) **then**

if size of $D_i = 0$ **then return** false

for each X_k **in** $X_i.\text{NEIGHBORS} - \{X_j\}$ **do** // propagate to other variables sharing a
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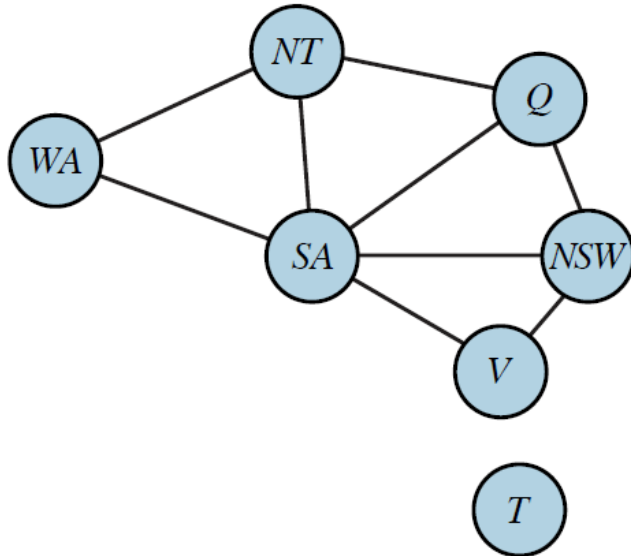
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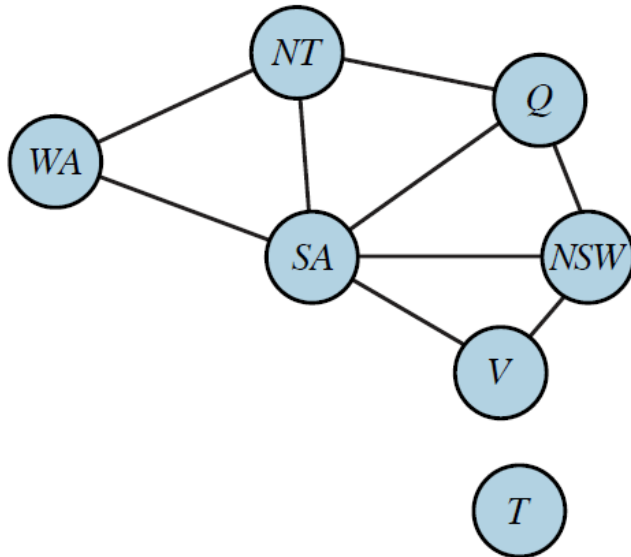
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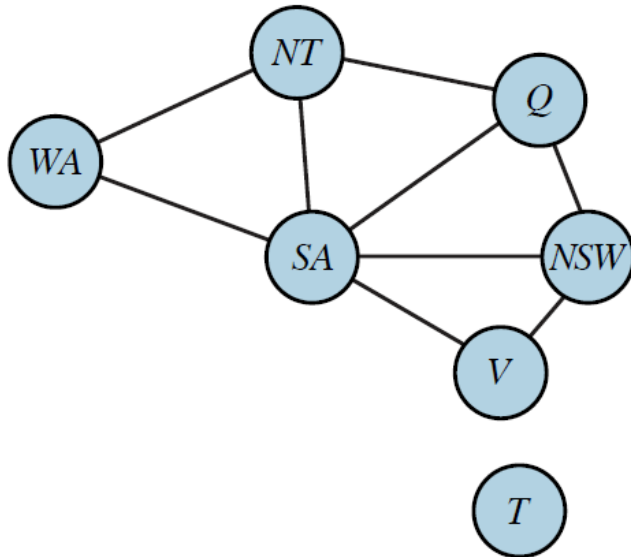


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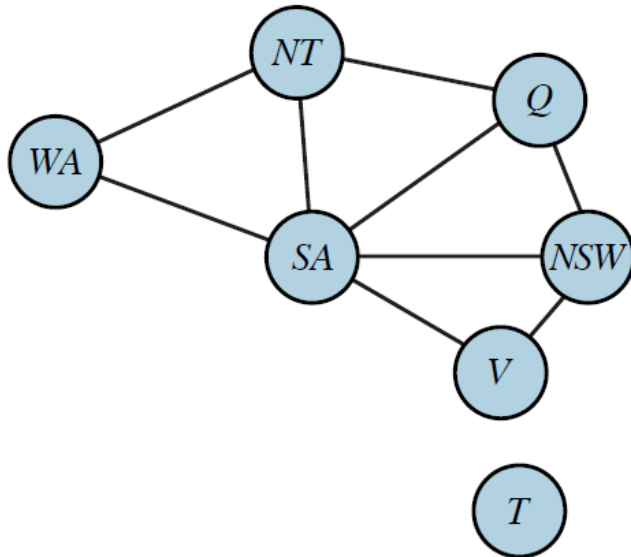
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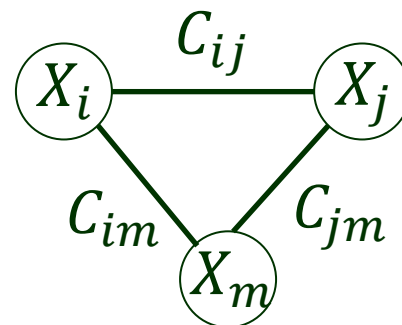


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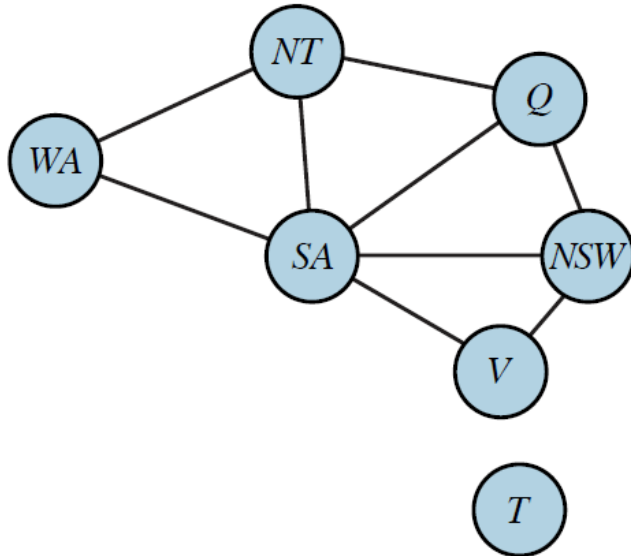
$\{X_i, X_j\}$ is *path-consistent* w.r.t. X_m if for every assignment to X_i, X_j consistent with their constraint C_{ij} (if exists), there exists an assignment to X_m that satisfies the constraints C_{im} and C_{jm} between them and X_m .



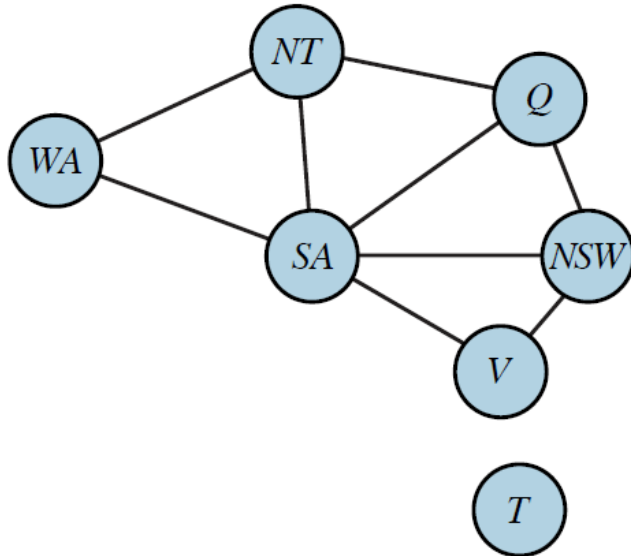
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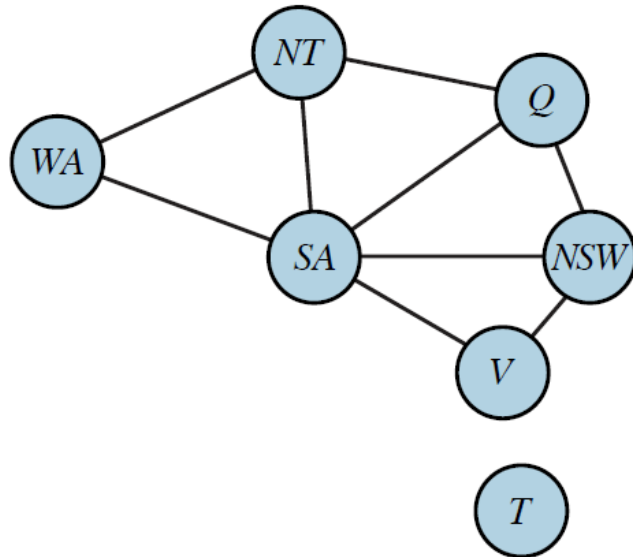
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Only two possible assignments:

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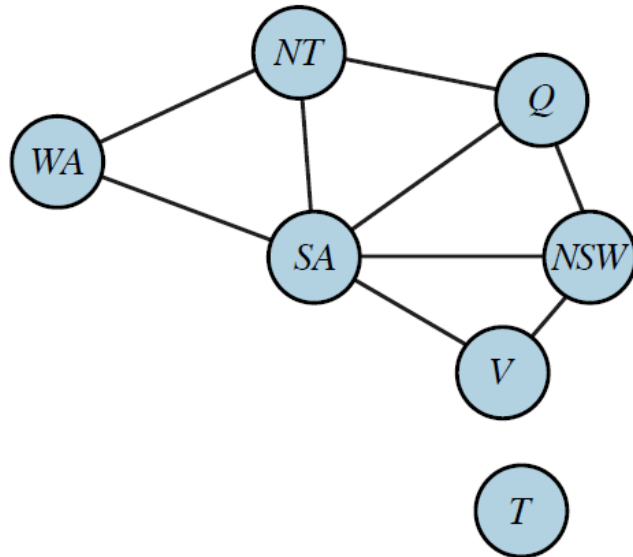
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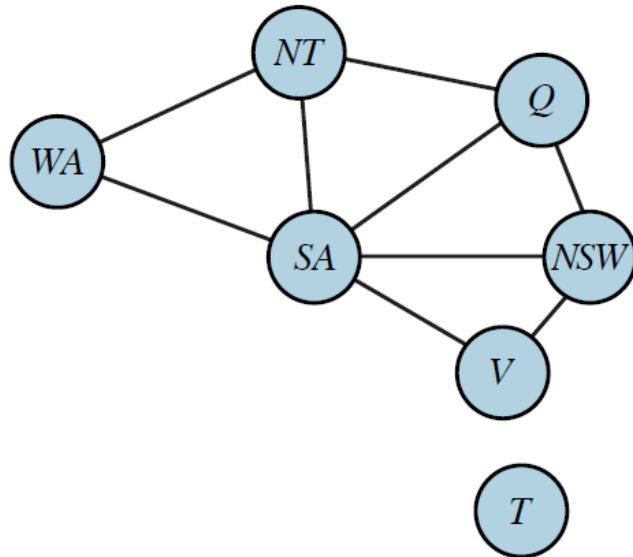


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No solution to the problem.

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Two flights F_1 and F_2 have domains:

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↓ domain reduction

$$D_1 = [420 - 385, 165] = [35, 165]$$

$$D_2 = [420 - 165, 385] = [255, 385]$$

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$$D_1 = [0,165] \text{ and } D_2 = [0,385]$$

|
max capacity

Constraint: the two flights together carry 420 people.

↓ domain reduction

$$D_1 = [420 - 385, 165] = [35, 165]$$

$$D_2 = [420 - 165, 385] = [255, 385]$$

Bounds-consistent if for any two variables X, Y , whether X takes on its lower- or upper-bound values, there exists some value of Y that satisfies the constraint between X and Y .

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Sudoku

Fill the digits 1 to 9 in a 9×9 grid such that **no digit appears twice** in any row, column, or 3×3 box.

	1	2	3	4	5	6	7	8	9
A			3		2		6		
B	9			3		5			1
C			1	8		6	4		
D			8	1		2	9		
E	7								8
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B	9	6	7	3	4	5	8	2	1
C	2	5	1	8	7	6	4	9	3
D	5	4	8	1	3	2	9	7	6
E	7	2	9	5	6	4	1	3	8
F	1	3	6	7	9	8	2	4	5
G	3	7	2	6	8	9	5	1	4
H	8	1	4	2	5	3	7	6	9
I	6	9	5	4	1	7	3	8	2

Sudoku as a CSP

	1	2	3	4	5	6	7	8	9
A			3		2		6		
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Variables: $A1, \dots, A9, B1, \dots, I9$

Domain: $D = \{1, 2, \dots, 9\}$

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27 *Alldiff* constraints:

Sudoku as a CSP

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H	8			2		3			9
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Variables: $A1, \dots, A9, B1, \dots, I9$

Domain: $D = \{1, 2, \dots, 9\}$

27 *Alldiff* constraints:

Alldiff($A1, A2, A3, A4, A5, A6, A7, A8, A9$)

\vdots

Alldiff($I1, I2, I3, I4, I5, I6, I7, I8, I9$)

Sudoku as a CSP

	1	2	3	4	5	6	7	8	9
A			3		2		6		
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⋮

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Alldiff($A1, B1, C1, D1, E1, F1, G1, H1, I1$)

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Sudoku as a CSP

	1	2	3	4	5	6	7	8	9
A			3		2		6		
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C			1	8		6	4		
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E	7								8
F			6	7		8	2		
G			2	6		9	5		
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Variables: $A1, \dots, A9, B1, \dots, I9$

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Alldiff($A1, B1, C1, D1, E1, F1, G1, H1, I1$)

⋮

Alldiff($A9, B9, C9, D9, E9, F9, G9, H9, I9$)

Alldiff($A1, A2, A3, B1, B2, B3, C1, C2, C3$)

⋮

Alldiff($A7, A8, A9, B7, B8, B9, C7, C8, C9$)

Sudoku as a CSP

	1	2	3	4	5	6	7	8	9
A			3		2		6		
B	9			3		5			1
C			1	8		6	4		
D			8	1		2	9		
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H	8			2		3			9
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Variables: $A1, \dots, A9, B1, \dots, I9$

Domain: $D = \{1, 2, \dots, 9\}$

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Alldiff($A1, A2, A3, A4, A5, A6, A7, A8, A9$)

⋮

Alldiff($I1, I2, I3, I4, I5, I6, I7, I8, I9$)

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A CSP solver can handle thousands of puzzles per second!

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Alldiff($A1, A2, A3, B1, B2, B3, C1, C2, C3$)

⋮

Alldiff($A7, A8, A9, B7, B8, B9, C7, C8, C9$)

A CSP solver can handle thousands of puzzles per second!
Only the simplest ones can be solved by AC-3.

Example of CSP Solution

	1	2	3	4	5	6	7	8	9
A			3		2		6		
B	9			3		5			1
C			1	8		6	4		
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$$D_{E6} \leftarrow \{1, 2, \dots, 9\}$$

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↓ constraints in the box

$$\begin{aligned} D_{E6} &\leftarrow D_{E6} \setminus \{1, 2, 7, 8\} \\ &= \{3, 4, 5, 6, 9\} \end{aligned}$$

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Consider E6:

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$$= \{3, 4, 5, 6, 9\}$$

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Example of CSP Solution

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F			6	7		8	2		
G			2	6		9	5		
H	8			2		3			9
I			5		1	7	3		

Consider I6: $D_{I6} \leftarrow \{1, 2, \dots, 9\}$
 \Downarrow constraints in the column

$$D_{I6} \leftarrow D_{I6} \setminus \{2, 3, 4, 5, 6, 8, 9\} = \{1, 7\}$$

$$\Downarrow \text{constraints in the box}$$

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Consider E6:

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Consider A6:

$D_{A6} \leftarrow \{1, 2, \dots, 9\}$
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 $D_{A6} \leftarrow \{1\}$

Example of CSP Solution

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 $= \{4\}$

Consider A6:

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III. Backtracking Search

- ♣ Constraint propagation often ends with partial solutions.
- ♣ Backtracking search can be employed to extend them to full solutions.

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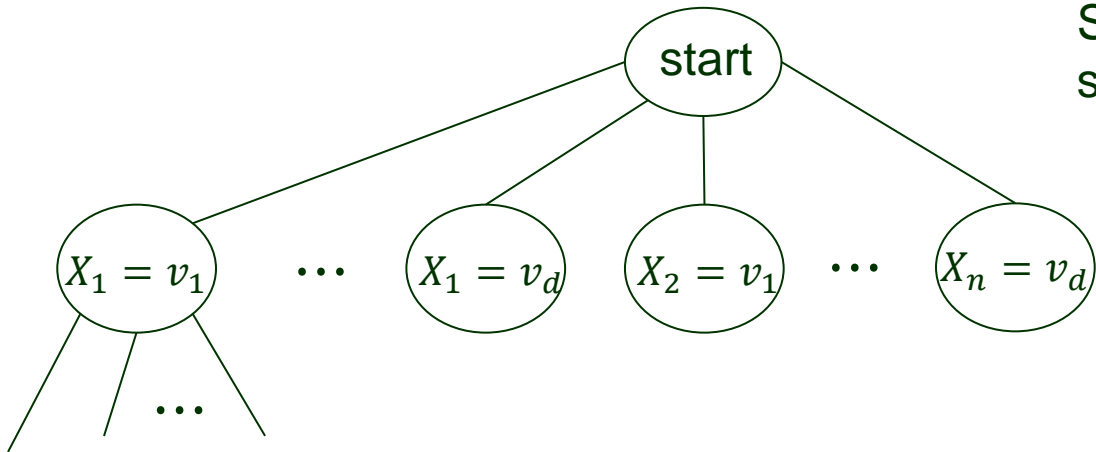
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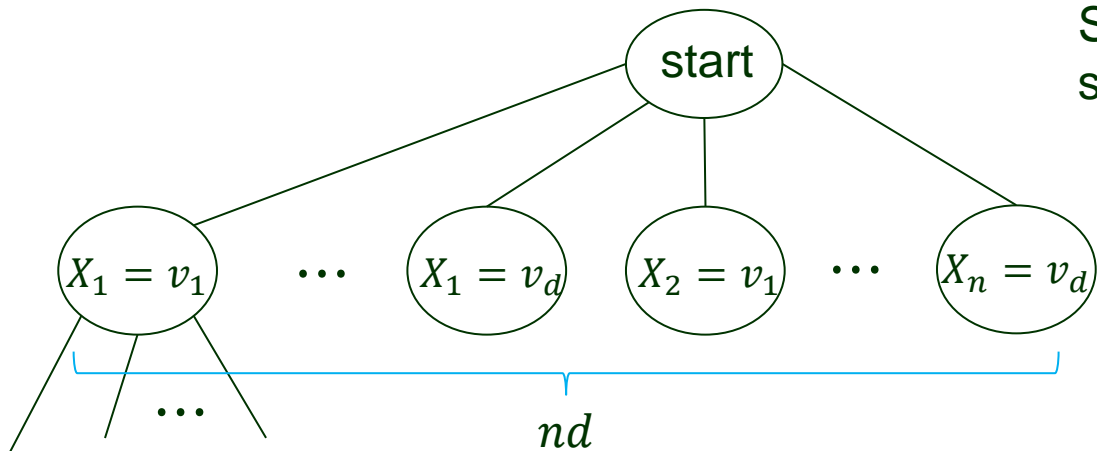


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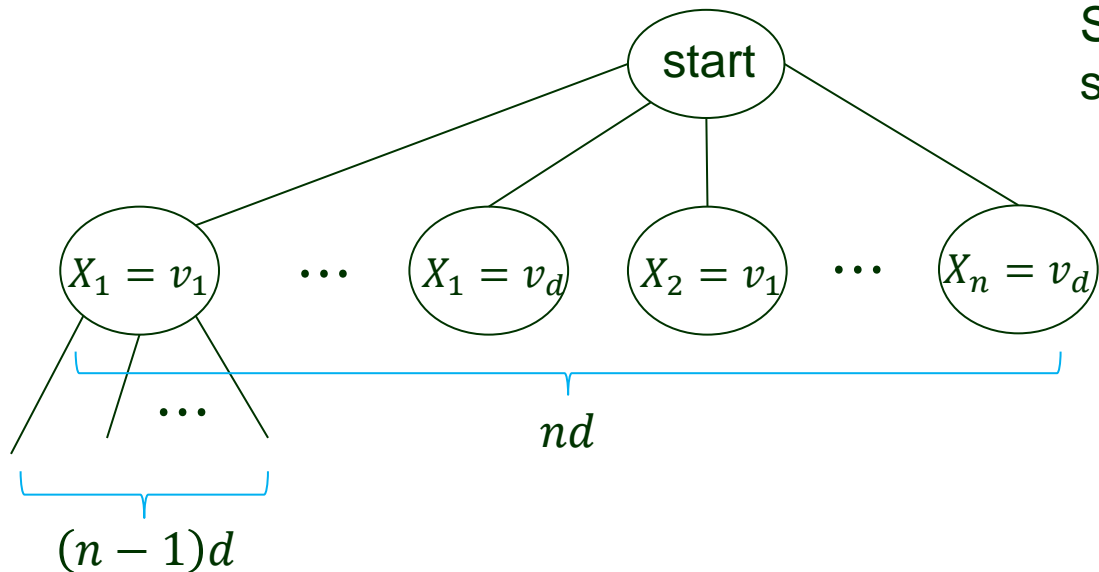


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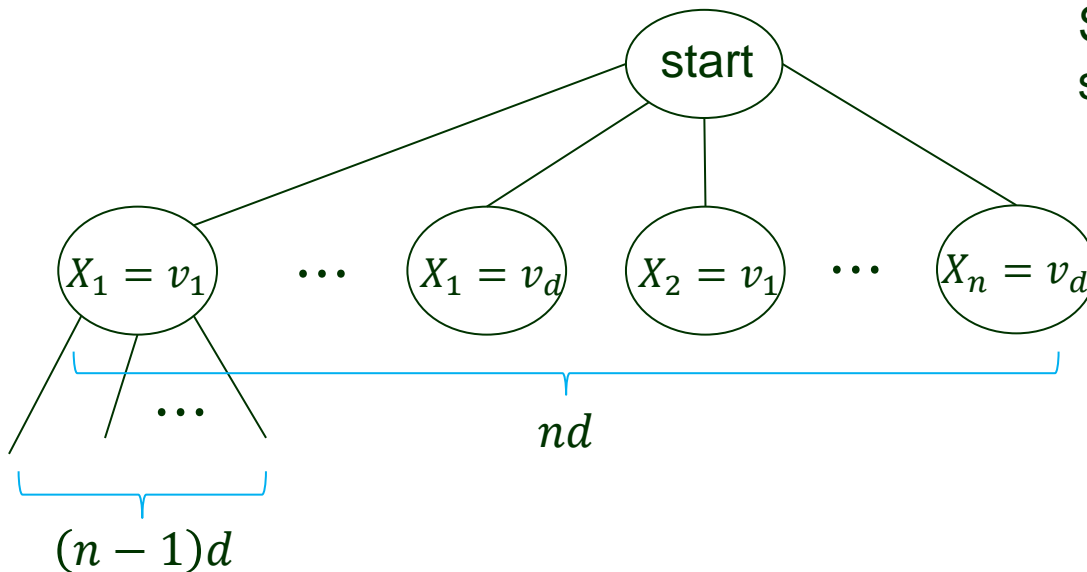


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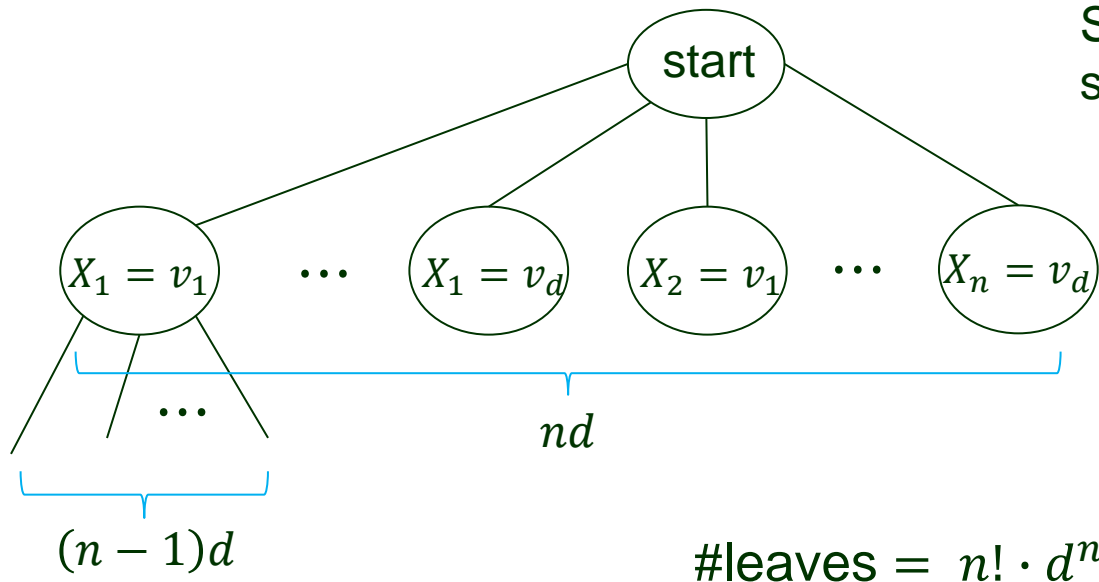
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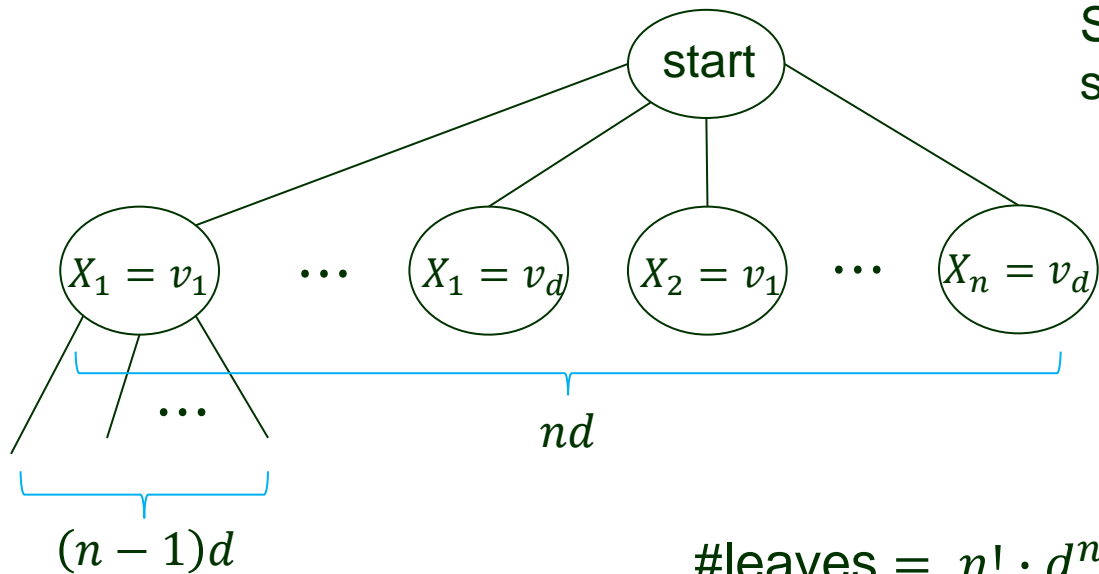
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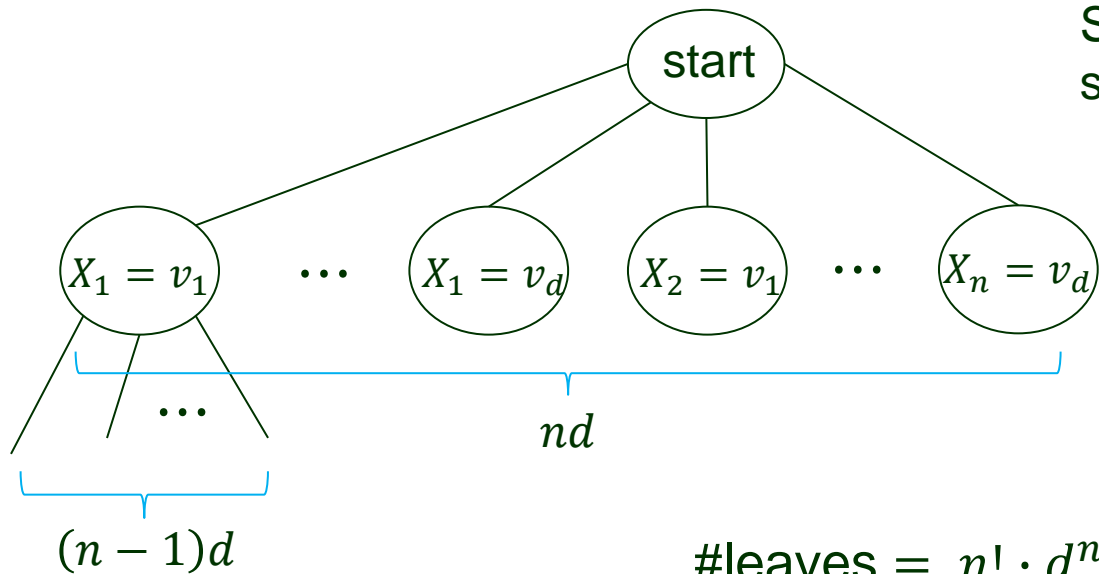
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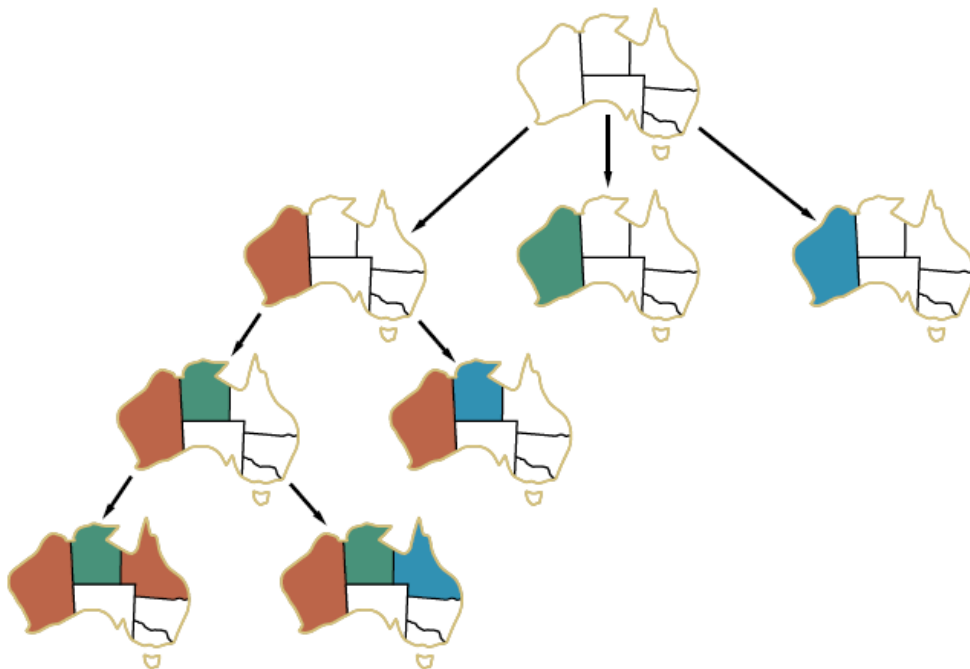
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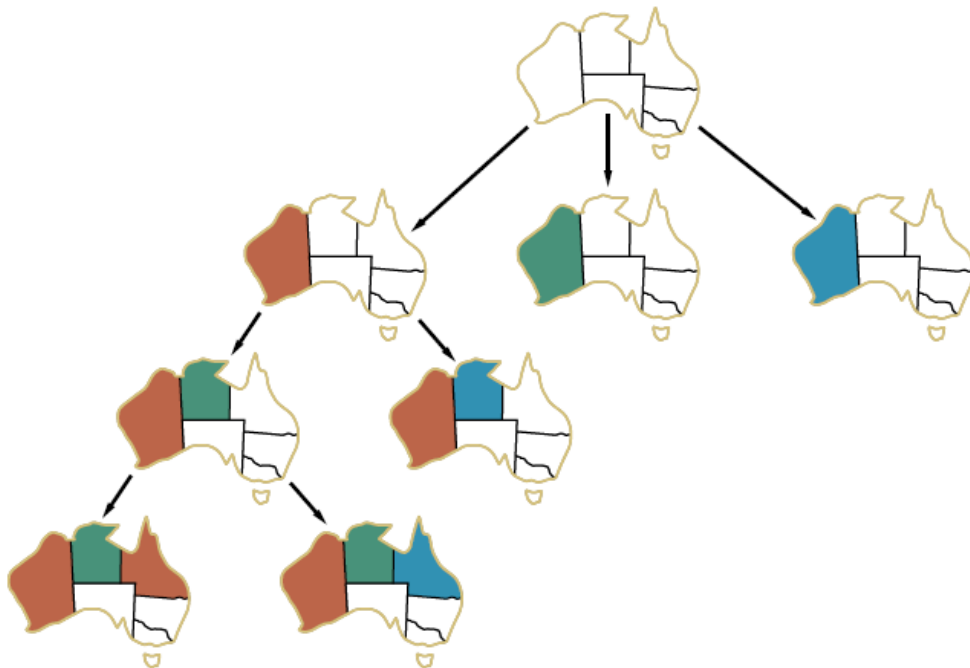
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