# CprE 288 Fall 2018 – Homework 7 Due Sunday. October 28 (on Canvas 11:59pm) Notes:

Homework must be typed and submitted as a PDF or Word Document (i.e. .doc or .docx) only.

- If collaborating with others, you must document who you collaborate with, and specify in what way you collaborated (see last page of homework assignment), review the homework policy section of the syllabus: http://class.ece.iastate.edu/cpre288/syllabus.asp for further details.
- Review University policy relating to the integrity of scholarship. See ("Academic Dishonesty"): http://catalog.iastate.edu/academic conduct/#academicdishonestytext
- Late homework is accepted within two days from the due date. Late penalty is 10% per day. Except on Exam weeks, homework only accepted 1 day late.
- Note: Code that will not compile is a typo. Answering a question as "will not compile" will be marked incorrect. Contact the Professor if you think you have found a typo.
- Note: You are not allowed to use any MACROs in your code, except for register names.
  - Example: You will lose points for: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | PIN1
  - Must use: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | 0b0000\_0010; // or 0x02

Note: Unless otherwise specified, all problems assume the TM4C123 is being used

#### **Question 1: General Timer questions (10 pts)**

a) Briefly describe each of the Timer modes given in Table 9.1 of the textbook. (6pts) One-shot mode counts up or down until it reaches the timeout value, where it clears the TEN bit.

Periodic mode does the same but upon timeout the timer starts counting again from initial value

In capture mode, the timer holds count of the amount of input events while GPTMTnV and GPTMTnPV hold the free-running timer value and the free-running prescaler value.

- b) For the GPTM Timer Mode Register (GPTMTnMR), under what Timer usage scenarios does it make sense to have the TAMRSU bit set to 0, how about set to 1? (2pts) When creating a PWM with multiple different match locations, TAMRSU needs to be set to 0. If said PWM should only be changed once per clock cycle, TAMRSU can be set to 1.
- c) Under what condition will the TBTORIS bit be set in the GPTM Raw Interrupt Status Register (GPTMRIS)? (2pts)

TBORIS will be set once timer B hits timeout, such as 0 in count-down mode or the set cap in count-up.

### **Question 2: Don't Go into the Light! (25 pts)**

Complete the program below to have a robot move away from a light source. The robot has two wheels, similar to the robot used in lab, and has a light sensor on each side. See figure.

**Motor Control:** Assume that you are programming Timer 1 module A (for left motor) and Timer1 module B (for right motor) to generate PWM waveforms to control the speed of each wheel's motor (note, connect Timer 1 to Port B). The speed of the motor is proportional to the percentage of time the PWM signal is high (i.e. PWM duty cycle).

Note: Your PWM wave must have a period of **1ms**. Note the system clock is 16 MHz.

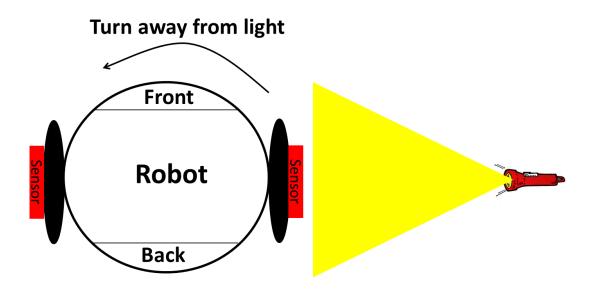
**Light Sensors:** The light sensors are connected to <u>Channel 1</u> (left sensor) and <u>9</u> (right sensor) of the ADC as single channel inputs (i.e. not differential)

**Robot behavior:** The Robot should move away from the light in the following way. Where "Speed of motor" is the fraction of the motor's maximum speed.

- Speed of left motor = Intensity of left sensor / (Intensity of left sensor + Intensity of right sensor)
- Speed of right motor = Intensity of right sensor / (Intensity of left sensor + Intensity of right sensor)

Note: You are not allowed to use any MACROs in your code, except for register names.

- Example: You will lose points for: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | PIN1
- Must use: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | 0b0000\_0010; // or 0x02



a. Initialize TIMER 1 module A and B to meet the above requirements and so that both wheels initially move at 50% their maximum speed. (5 pts)

```
void init TIMER1 A B()
    //-----Configure GPIO Settings-----\\
    SYSCTL RCGCGPIO R = 0x2; //Enable GPIO port B
  clock
    GPIO PORTB AFSEL R |= 0x30; //Set bits 4:5 to AF
    GPIO PORTB PCTL R \mid = 0x0077 0000; //Set bits 4:5 to timer
    //-----Configure Timer
      Settings----\\
    SYSCTL_RCGCTIMER_R |= 0x2; //Turn on clock for port B
    TIMER1 CTL R &= \sim 0x101; //Disable Timer1 A and B
    TIMER1 TAMR R &= 0xFFFF F000; //Clear non res bits
    TIMER1 TAMR R = 0x80A;
    TIMER1 TBMR R &= 0xFFFF F000;
    TIMER1 TBMR R \mid = 0x80A;
    //11- Drive high on time-out, 3- PWM en, 1:0- Periodic timer
    TIMER1 CFG R = 0x4;
                               //Set to 16-bit
    //16MHz clock, 16,000 ticks per millisecond
    unsigned int period = 16000; //1ms period
    unsigned int match = period/2; //50% duty cycle
    //Set timer values
    TIMER1 TAILR R = period & 0xFFFF;//Lower 16 bits
    TIMER1 TAPR R = period >> 16; //upper 8 bits of period
    TIMER1 TBILR R = period & 0xFFFF;
    TIMER1 TBPR R = period >> 16;
```

```
//Set match values
     TIMER1 TAMATCHR R = match & 0xFFFF; //Upper 16 bits
     TIMER1 TAPMR R = match >> 16; //upper 8 bits of match value
     TIMER1 TBMATCHR R = match & 0xFFFF;
     TIMER1 TBPMR R = match >> 16;
     \label{eq:timer1_CTL_R} \mbox{TIMER1\_CTL\_R} \ \ | = \mbox{0x101}; \mbox{ //Enable Timer1 A and B}
}
  b. Initialize the ADC to meet the specification above. No interrupts are to be used (5 pts)
void init ADC()
     SYSCTL RCGCGPIO R \mid = 0x10; //Enable GPIO port B clock
     GPIO PORTE AFSEL R |= 0b0001 0100; //Set bits 2,4 to AF
     GPIO PORTE AMSEL R |= 0b0001 0100; //Enable pins 2&4 analog
     GPIO PORTE DEN R &= 0b1110 0111; //Disable pin 2,4
        digital
     GPIO PORTE DIR R &= 0b1110 0111; //Set pins 2,4 input
     SYSCTL RCGCADC R \mid = 0x1; //Enable ADC module 0
       clock
     ADC0_ACTSS_R &= ~0b1; //Disable ADC SS0 Sampler
     GPIO PORTE ADCCTL R &= 0b1110 0111;//Pins 2,4 !trigger ADC
     ADC0_SSMUX0_R \mid= 0x0091; //Sample ADC channels
        1.9
     ADC0 SSCTL0 R \mid = 0x60;
     ADC0 ACTSS R |= 0b1; //Enable ADC SS0 Sampler
}
```

c. Complete the following API function to read in the light sensor values. Use polling (i.e. no Interrupt Service Routines). (5 pts)

d. Complete the following API function to set the speed of each motor. The inputs should be specified on a 100-point scale (e.g. 50 means 50% speed). Assume the input parameters are no less than 1 and no greater than 99. Also rounding errors are acceptable (i.e. do NOT use floating-point calculations) (5 pts)

```
void set_motor_speed(int left_motor, int right_motor)
{
    TIMER1_TAMATCHR_R = 16000 - (16000 * left_motor)/100;
    TIMER1_TBMATCHR_R = 16000 - (16000 * right_right)/100;
}
```

### e. Complete main() (5pts)

```
// Don't go into the light program
main()
  int left sensor;
  int right sensor;
  int left motor;
  int right motor;
  init TIMER1 A B();
  init ADC();
  while(1)
     get sensor reading(&left sensor, &right sensor);
     // Computed motor speed commands
     left motor =
          (left sensor * 100) / (left sensor + right sensor);
     right motor =
          (right sensor * 100)/(left sensor + right sensor);
    set_motor_speed(left_motor, right motor);
}
```

## **Question 3: Square Waves (15 pts)**

a) For Timer 1 module B using PWM mode, generate a symmetric square wave (i.e. 50% duty cycle) with a <u>10 ms</u> period. Assume the associated GPIO module has already been configured (5pts)

#### Note: You are not allowed to use any MACROs in your code, except for register names.

- Example: You will lose points for: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | PIN1
- Must use: GPIO\_PORTA\_DEN\_R = GPIO\_PORTA\_DEN\_R | 0b0000\_0010; // or 0x02

```
void init TIMER1()
     SYSCTL RCGCTIMER R \mid = 0x2; //Enable clock for port B
     TIMER1 CTL R &= ~0x100; //Disable TimerB
     TIMER1 TBMR R &= 0xFFFF F000; //Clear non res bits
     TIMER1 TBMR R \mid = 0x80A;
     //11- Drive high on time-out, 3- PWM en, 1:0- Periodic timer
     TIMER1 CFG R = 0x4;
                                   //Set to 16-bit
     //16MHz clock, 16,000 ticks per millisecond
     unsigned int period = 160000; //10ms period
     unsigned int match = period/2; //50% duty cycle
     //Set timer values
     TIMER1 TBILR R = period & 0xFFFF;//Lower 16 bits
     TIMER1 TBPR R = period >> 16; //upper 8 bits of period
     //Set match values
     TIMER1 TBMATCHR R = match & 0xFFFF; //Upper 16 bits
     TIMER1_TBPMR_R = match >> 16;  //upper 8 bits of match value
     TIMER1_CTL_R |= 0x100; //Enable TimerB
}
```

b) Now assume there is no PWM mode and that you have to use a Generic Waveform Generation approach (i.e. using an Interrupt Service Routine) to generate a symmetric square wave. Also assume the time to setup and execute the code in your ISR takes 20 µs (i.e. the CPU overhead involved with the ISR). What CPU utilize (i.e. percent of the CPU time) would be spent handing interrupts for: (5 pts)

i) Generating a square wave with a 10ms period

As there are two points the wave would change state, the ISR would be called twice per 10ms 2\*20us = 40us  $(40*10^{-6}/10*10^{-3}) = .004 => .4\%$  of CPU time

ii) Generating a square wave with a 100 μs period

$$2*20us = 40us$$
  $(40*10^{-6}/100*10^{-6}) = .4 => 40\%$  of CPU time

iii) Generating a square wave with a 50 μs period.

2\*20us = 40us 
$$(40 * 10^{-6} / 50 * 10^{-6}) = .8 => 80\%$$
 of CPU time

c) What is the key trade-off between using a Generic Waveform Generation approach (i.e. using an Interrupt Service Routine) vs. a Timer in PWM Mode for generating a symmetric square wave? (5 pts)

When switching from ISR to a PWM timer, you lose a small amount of customization for a much smaller amount of operhead.

Name: Sean Gordon	Lab Section: F
<u>Collaboration Documentation</u>	
List the people (First and Last name) you collaborated with:	
For each collaborator, describe the manner in which you collaborated:	
1)	

2)