EE/CprE 491
Bi-Weekly Report 4
"Cy"Sophus

Team Email: sddec20-04@iastate.edu
Team Website: https://sddec20-04.sd.ece.iastate.edu
3/2/20 - 3/15/20
Client and Advisor: Doug Jacobson

Team Members:

Samuel Christianson - Ux/UI Designer

Morgan Funk - Team Leader

Sean Gordon - Meeting Scribe

Daniel Laracuenta - Ux/UI Designer

Aaron Lawrence - Communications Leader

William Maston - Test Engineer

Bi-Weekly Summary:
- Rotated team roles.
- Met at our dedicated meeting time.
- Met with our client to discuss resources and project plan.
- Continued work on project UI design.

Pending Issues:
1) Decide what device to use for wireless connection between table and web interfaces.
2) Need to make full UI design mockups.
3) We need a physical table for the majority of the project's testing.
   a) The table will be getting ordered the week of 3/16 so we can expect to have our table for testing early April.

Plans:
1) Create mockups for UI designs.
2) Begin creation of web interfaces.
3) Continue designing document in a timely manner.

Individual Hourly Contributions:

Team Member	Hours	Contributions/Notes
Morgan	2	● Worked on bi-weekly report. ● Worked on physical design mockups. ● Researched prior coding usage in sisyphus projects.
Aaron	2	● Worked on bi-weekly report. ● Mocked up an email to send to DOUG. ● Helped work on a team design diagram for reflection 2.
Sean	4	● Worked on bi-weekly report. ● Continued web interface mockups. ● Kickstarted individual reflection Q4.
Will	1.5	● Worked on bi-weekly report. ● Started working on Github repository for the website's code.
Deni	2.5	● Worked on bi-weekly report. ● Investigated into the usage of the sisyphus table. ● Started working on
Sam	1	● Worked on bi-weekly report.