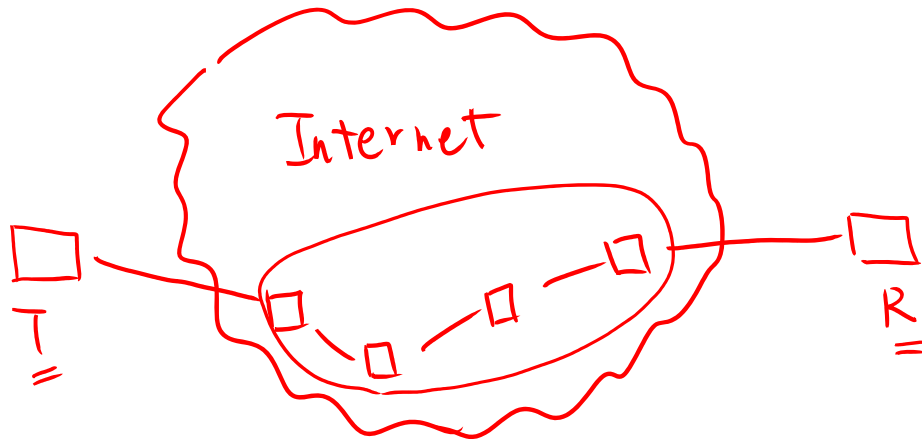


Topic 6: Transport Layer

Cpr E 489 -- D.Q.

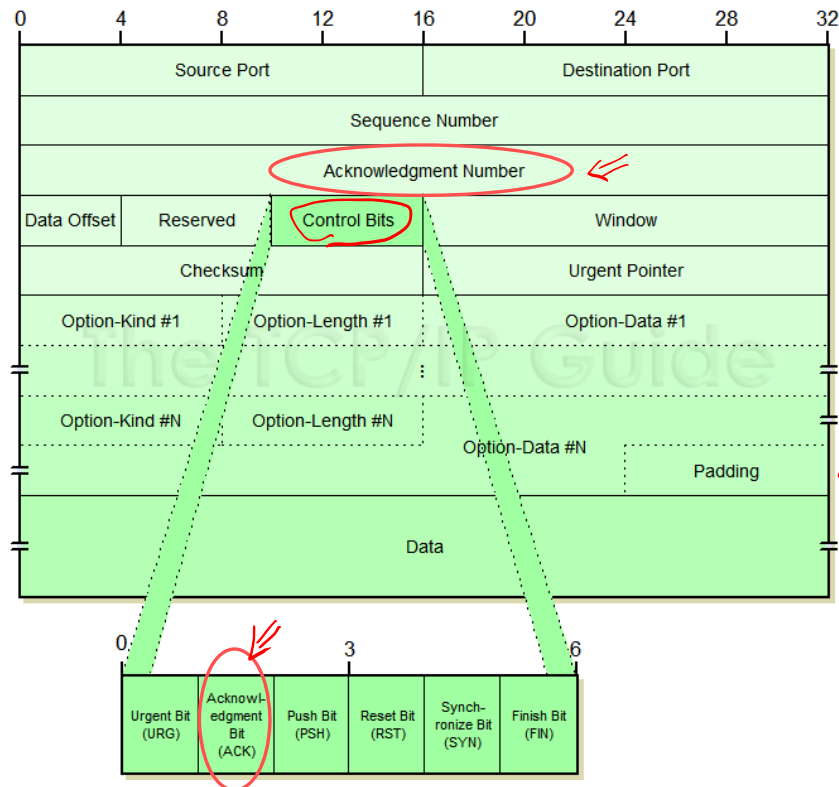
Transmission Control Protocol (TCP)

to provide connection-oriented reliable byte-stream
end-to-end service over IP.



Cpr E 489 -- D.Q.

1. TCP ACK



Cpr E 489 -- D.Q.

byte-stream

✚ TCP ACK

- ➡ **Acknowledgment Number:** index of the next byte which the receiver expects to receive, NOT index of the next datagram to be received
 - This is because TCP segments may have variable lengths and retransmitted TCP segment can include more data than the original
- ➡ **TCP ACK is cumulative**

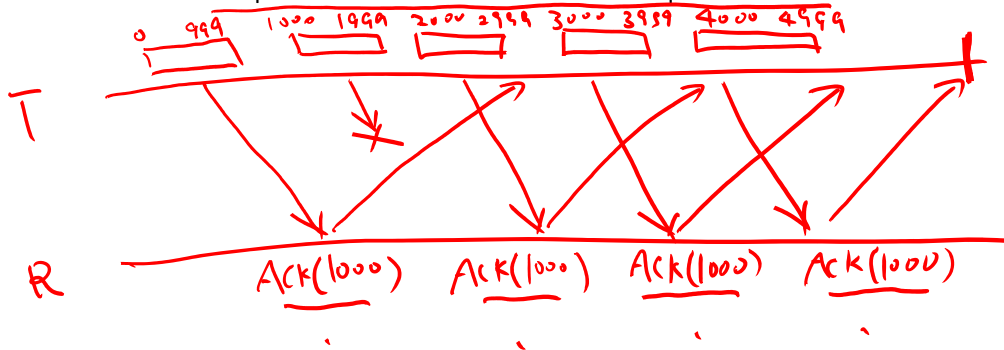
Cpr E 489 -- D.Q.

2. TCP Error Control

✦ TCP Error Control

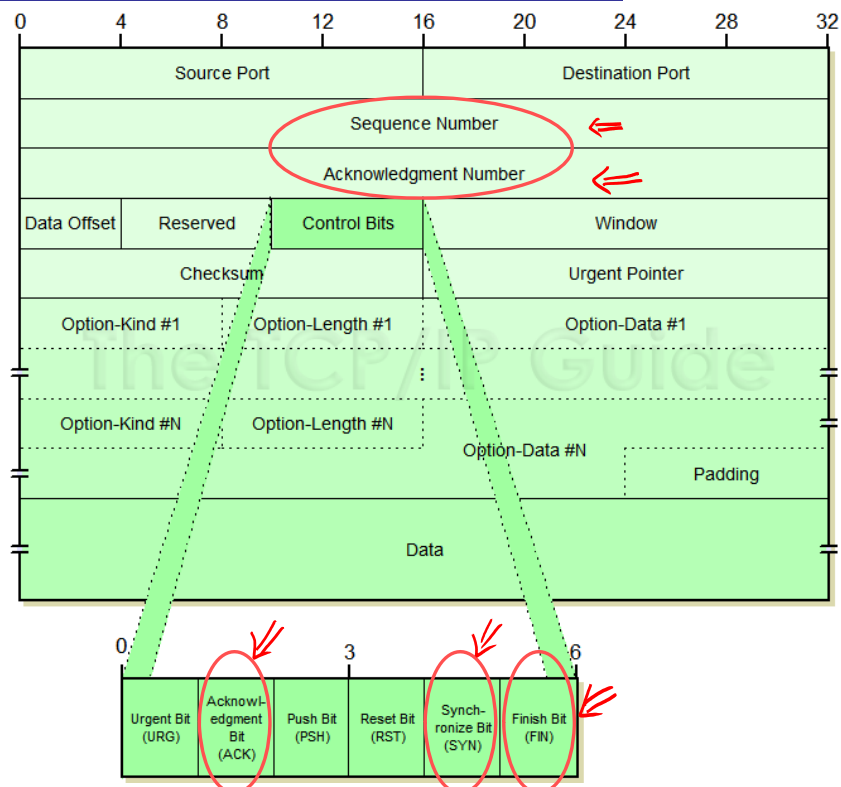
◆ Special version of Selective Repeat ARQ

- ACKs only
- No NAKs
- Retransmit upon
 - Retransmission Timeout (RTO) ✓
 - Reception of the 4th ACK with the same sequence number



Cpr E 489 -- D.Q.

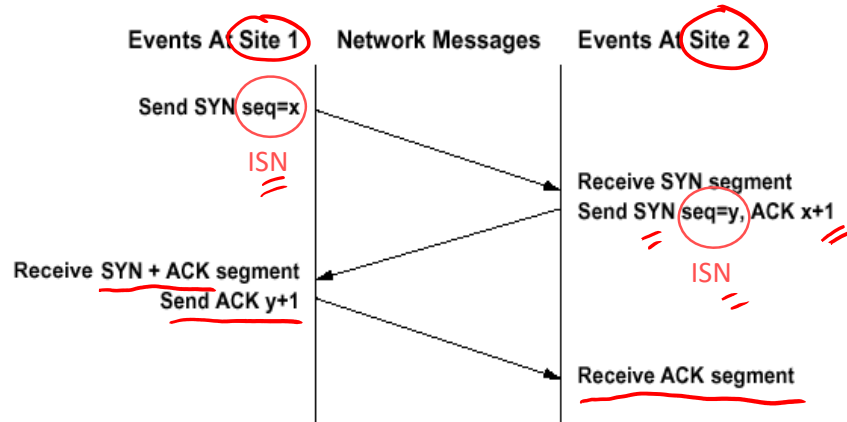
3. Establishing/Terminating a TCP Connection



Cpr E 489 -- D.Q.

/ SYN, ACK

- TCP uses three-way handshake to establish a connection

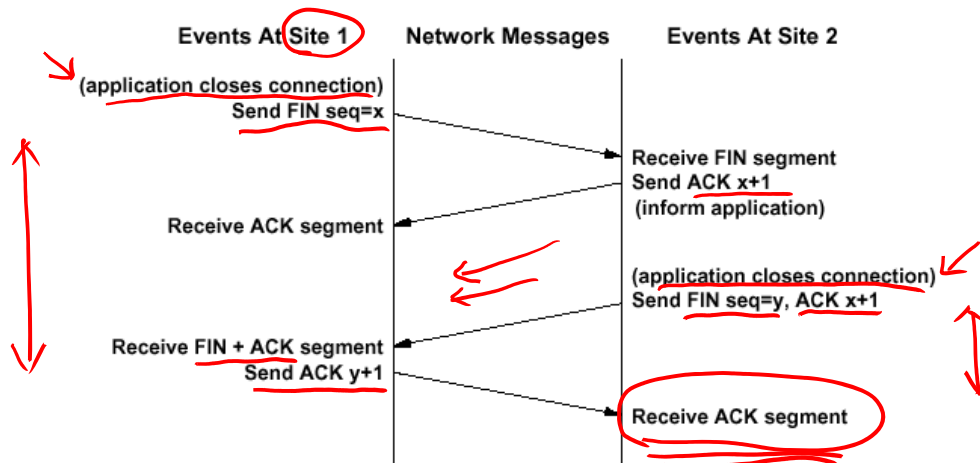


ISN: Initial Sequence Number (a byte index)

Cpr E 489 -- D.Q.

/ ACK, FIN

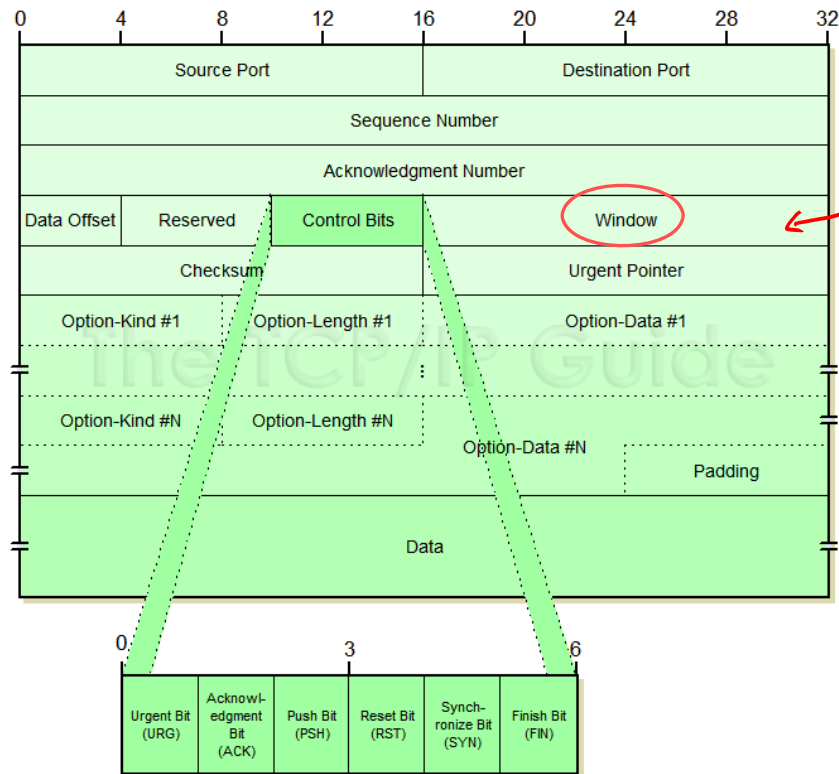
- TCP uses modified three-way handshake to terminate a connection



graceful termination process.

Cpr E 489 -- D.Q.

4. TCP Flow Control



Cpr E 489 -- D.Q.

- ✚ TCP flow control prevents the sender from overwhelming the receiver with too much data

- Receiver advertises the available buffer space (rwnd)
- Sender makes sure that the amount of outstanding data (swnd) is less than the receiver-advertised buffer space
 - $swnd \leq rwnd$

Cpr E 489 -- D.Q.