

# Bayesian Networks

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## Outline

I. Revisiting the wumpus world

II. Bayesian networks: semantics

# I. The Wumpus World Revisited

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1,3	2,3	3,3	4,3
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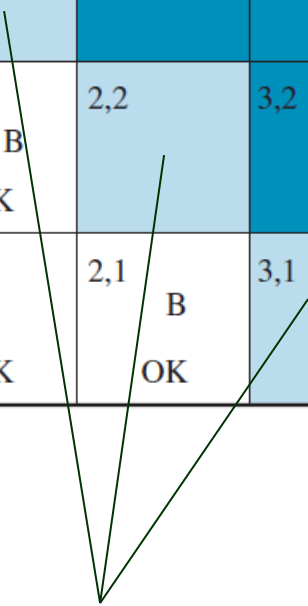
- ♠ Logical inference cannot conclude about which square is most likely to be safe.
- ♠ So a logical agent has no idea and has to make a random choice.

Each of the three squares  
might contain a pit.

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  - A pit causes breeze in all neighboring squares.
  - Each square other than [1, 1] contains a pit with probability 0.2.

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- ♦ Identify the set of random variables.
  - $P_{i,j}$ : true if square  $[i,j]$  contains a pit.
  - $B_{i,j}$ : true if square  $[i,j]$  is breezy – included only for the observed squares, [1,1], [1,2], [2,1].

# Full Joint Distribution

---

$$P(P_{1,1}, \dots, P_{4,4}, B_{1,1}, B_{1,2}, B_{2,1}) =$$

$$P(B_{1,1}, B_{1,2}, B_{2,1} \mid P_{1,1}, \dots, P_{4,4}) P(P_{1,1}, \dots, P_{4,4})$$



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values in the distribution, for a given pit configuration, are 1 if all the breezy squares among  $[1,1], [1,2], [2,1]$  are adjacent to pits and 0 otherwise.

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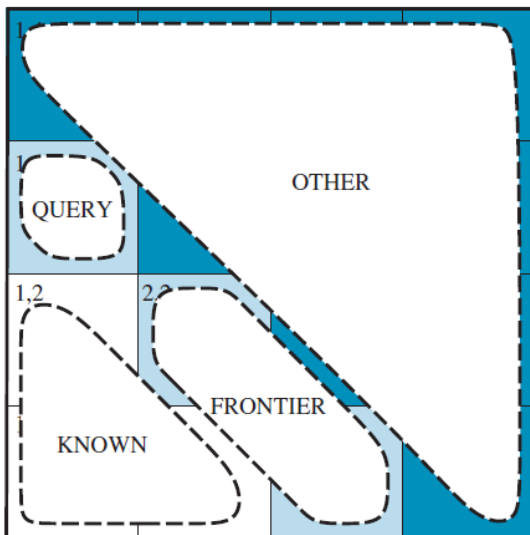
$0.2^n \times 0.8^{16-n}$  for a configuration with  $n$  pits.

# Evidence

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$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1}$$

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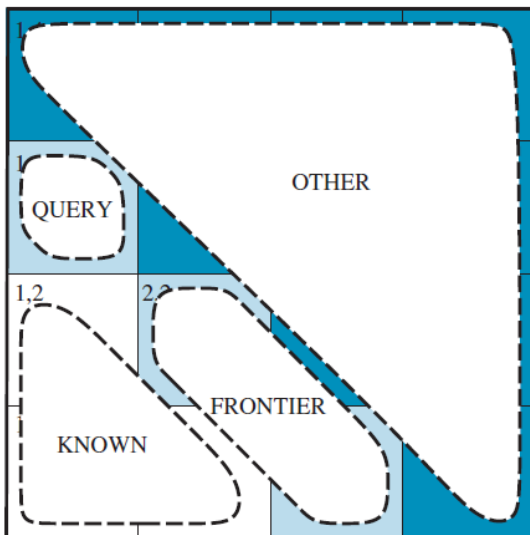
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// how likely does [1,3] contain a pit,  
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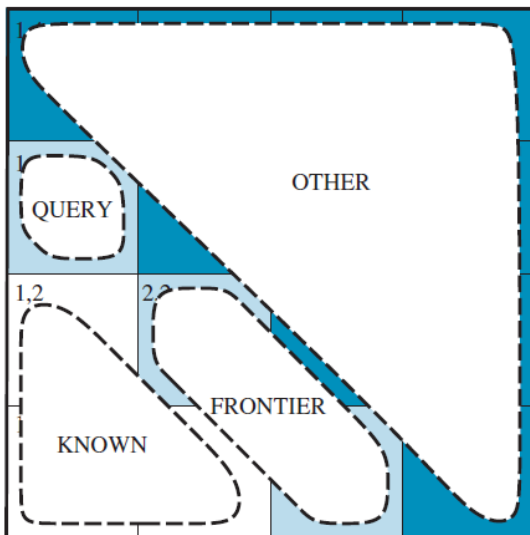
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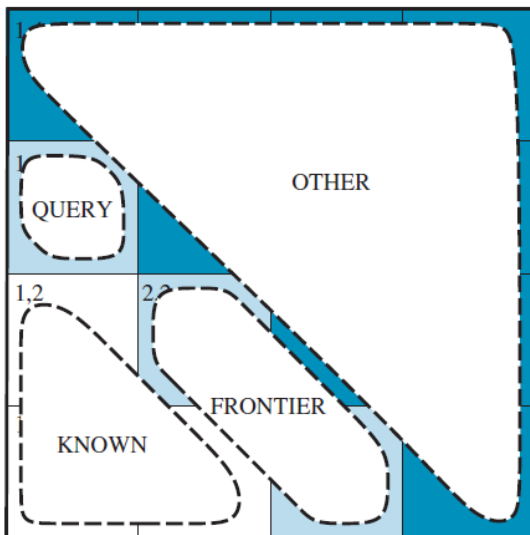
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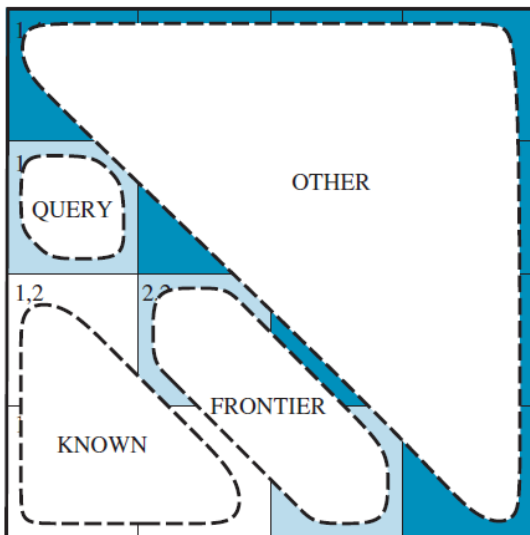
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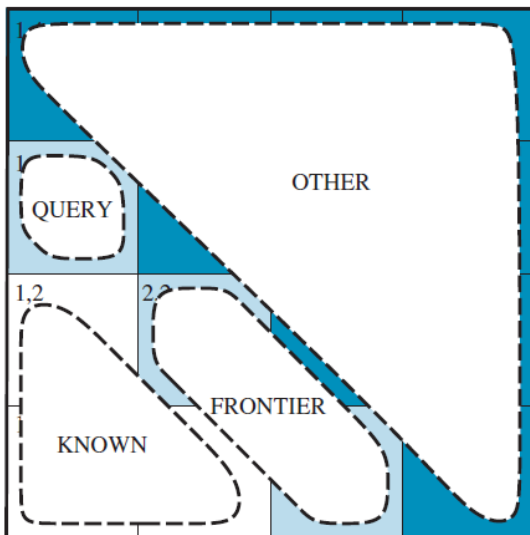
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- ♠ summation over  $2^{12} = 4096$  terms (if the full joint probabilities are available).



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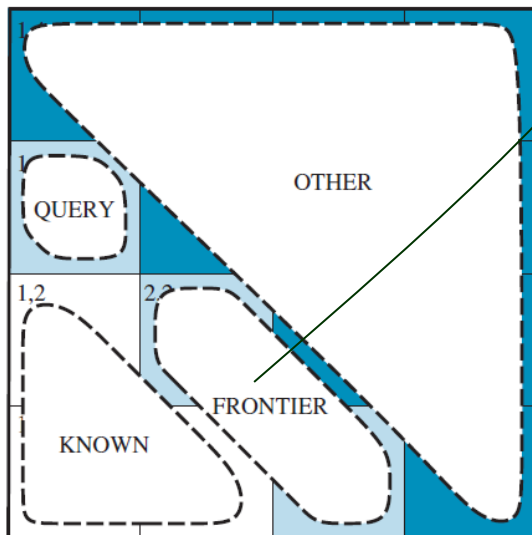
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Exponential in the number of squares!

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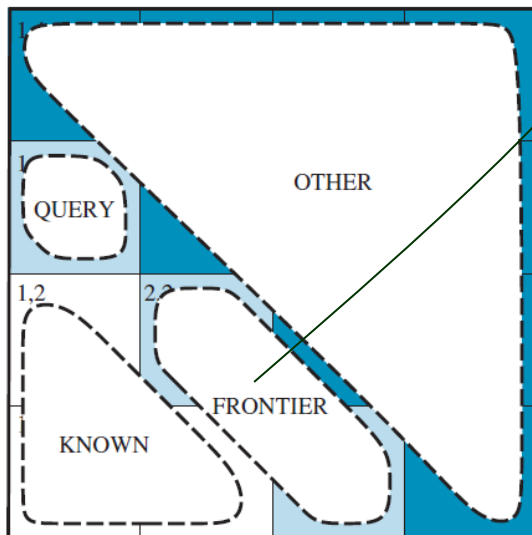


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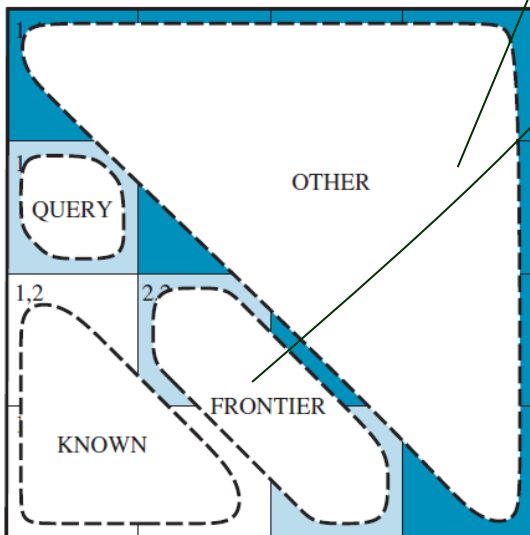
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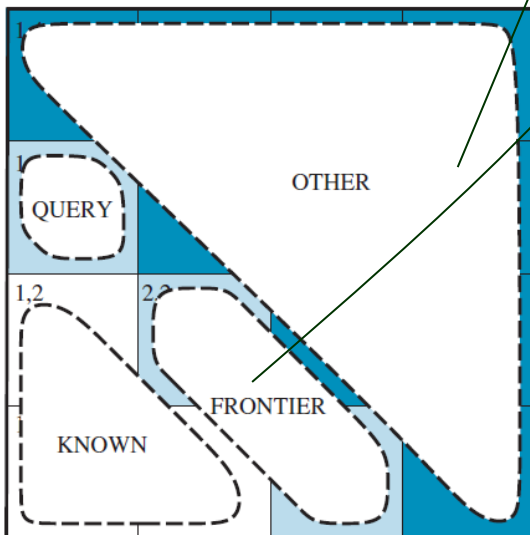
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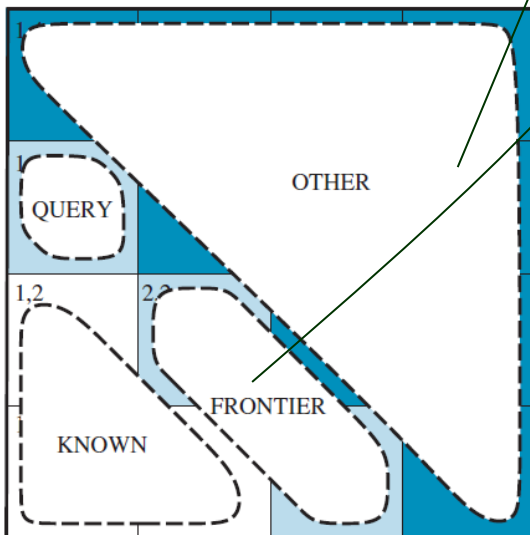
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$Unknown = Frontier \cup Other$



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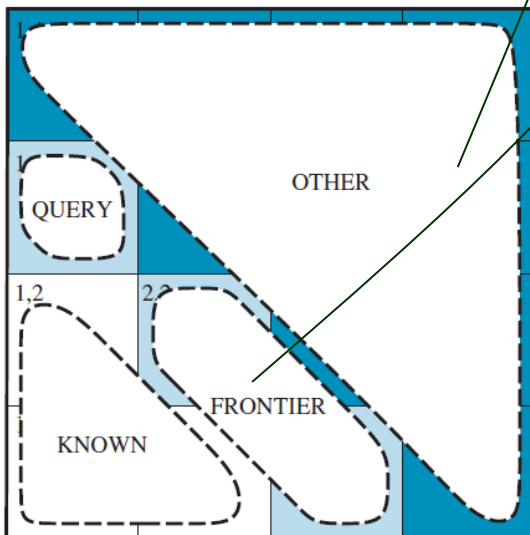
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$$\text{Unknown} = \text{Frontier} \cup \text{Other}$$



**Insight:** The observed breezes are conditionally independent of *Other*, given *Known*, *Frontier*, and the query variable.



# Applying Conditional Independence

---

$$P(P_{1,3} \mid \textit{known}, b) = \alpha \sum_{\textit{Unknown}} P(P_{1,3}, \textit{known}, b, \textit{Unknown})$$

not “unknown”  
as in the text

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$b$  is independent of  $\text{Other}$ , given  
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# Elimination of Other Squares (*other*)

---

$$P(P_{1,3} \mid \textit{known}, b)$$

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$$\downarrow \begin{array}{l} \alpha' = \alpha P(\text{known}) \text{ and} \\ \sum_{\text{other}} P(\text{other}) = 1 \end{array}$$

$$= \alpha' P(P_{1,3}) \sum_{\text{Frontier}} P(b \mid P_{1,3}, \text{known}, \text{Frontier})P(\text{Frontier})$$

# Probability of Containing a Pit

---

$$\mathbf{P}(P_{1,3} \mid \textit{known}, b) = \alpha' \mathbf{P}(P_{1,3}) \sum_{\textit{Frontier}} \mathbf{P}(b \mid P_{1,3}, \textit{known}, \textit{Frontier}) P(\textit{Frontier})$$

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$$\begin{aligned} \mathbf{P}(P_{1,3} \mid \textit{known}, b) &= \alpha' \mathbf{P}(P_{1,3}) \sum_{\textit{Frontier}} \mathbf{P}(b \mid P_{1,3}, \textit{known}, \textit{Frontier}) P(\textit{Frontier}) \\ &= \{P_{2,2}, P_{3,1}\} \end{aligned}$$

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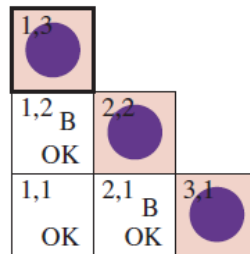
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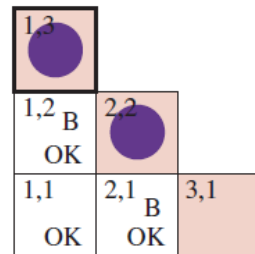
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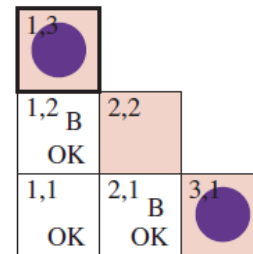
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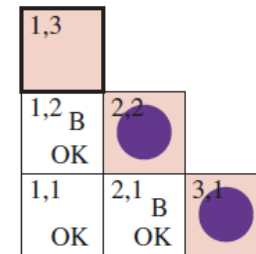
$$0.2 \times 0.2 = 0.04$$



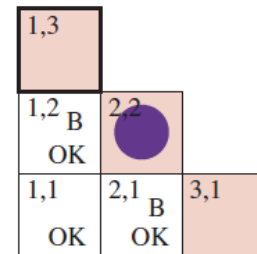
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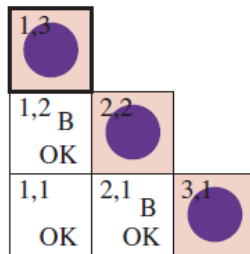
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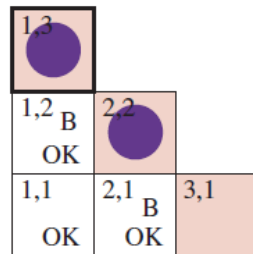
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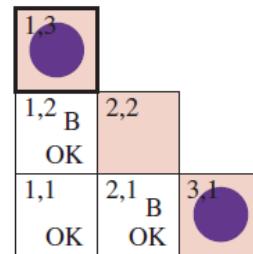
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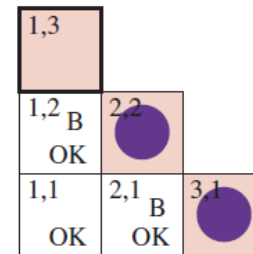
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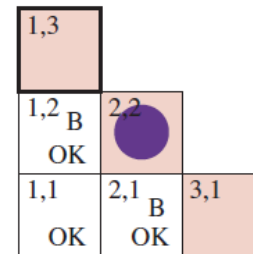
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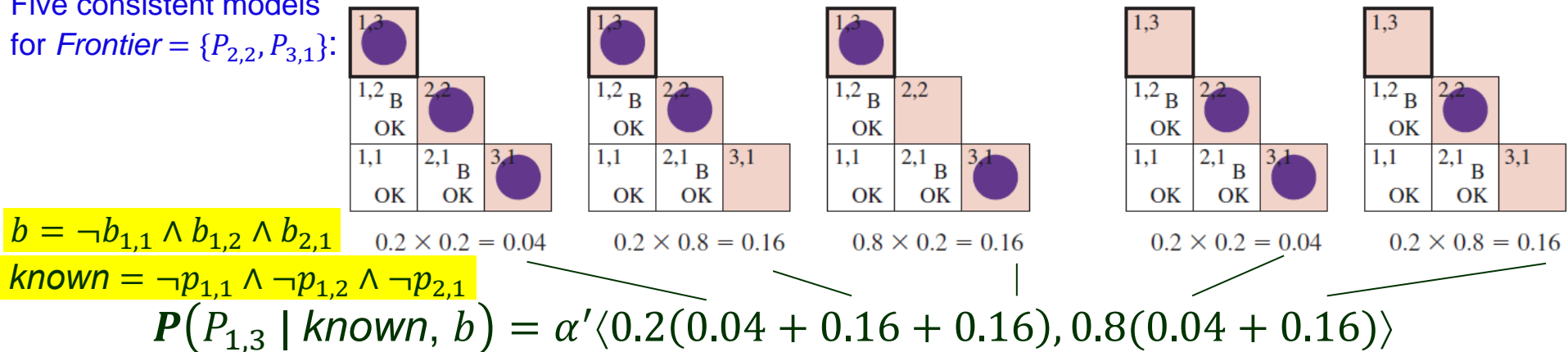
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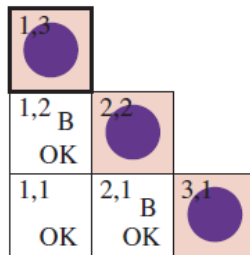
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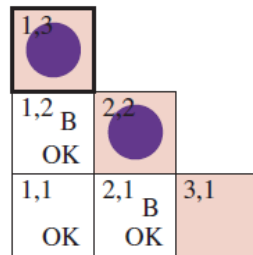
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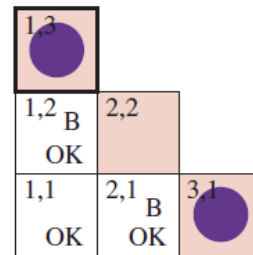
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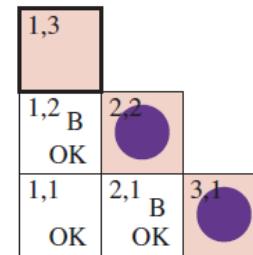
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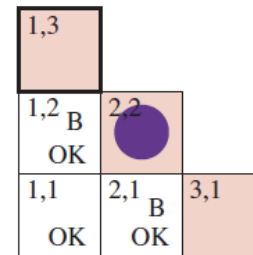
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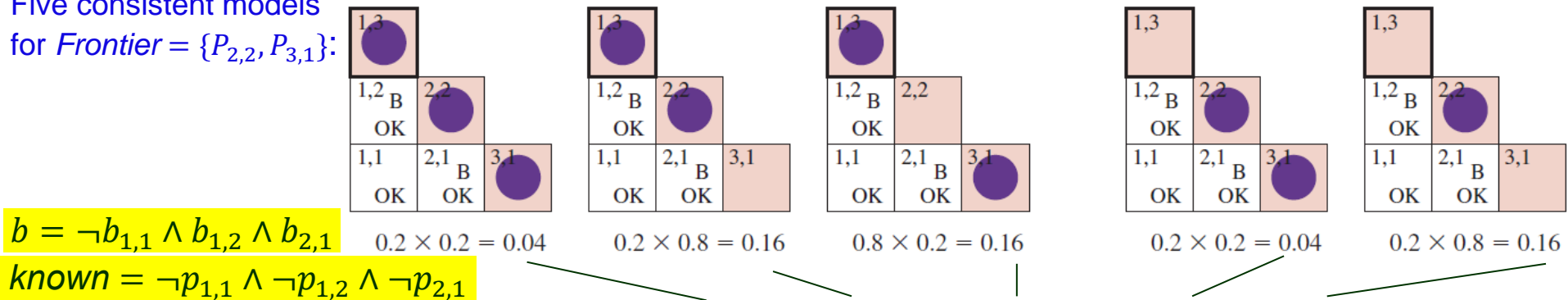
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[1,3] contains a pit with 31% probability.

# Knowledge in an Uncertain Domain

---

- ◆ The full joint probability distribution can answer any question, but it also has several drawbacks:
  - ♠ **exponential** in the number  $n$  of variables and intractable as  $n$  grows very large
  - ♠ **unnatural and tedious** to specify probabilities of outcomes one by one
  - ♠ **inadequate** for representing human reasoning (good at conditional probabilities but poor at joint probabilities)
- ◆ The number of probabilities can be greatly reduced by exploring the absolute and conditional independence relationships among the variables.
- ◆ These dependencies can be *concisely represented* by a Bayesian network, which can represent any full joint probability distribution.

# Bayesian Network

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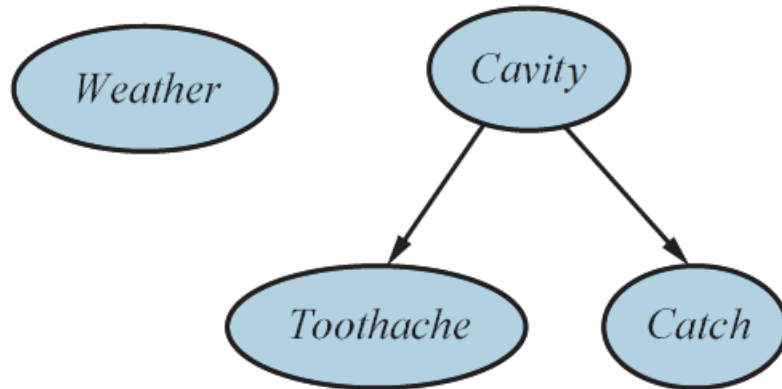
A *Bayesian network* (aka a *Bayes net*) is a directed acyclic graph (DAG) such that

- a) every node corresponds to a random variable, either discrete or continuous;
- b) every edge  $(X, Y)$  specifies  $X$  (a cause) as a parent of  $Y$  (an effect);
- c) every node  $X$  has associated probability information  $\theta(X \mid \text{parent}(X))$  that quantifies the effect of the parents on  $X$ .

The network topology specifies the conditional independence relationships that hold in the domain.

# BN as a Modeling Tool

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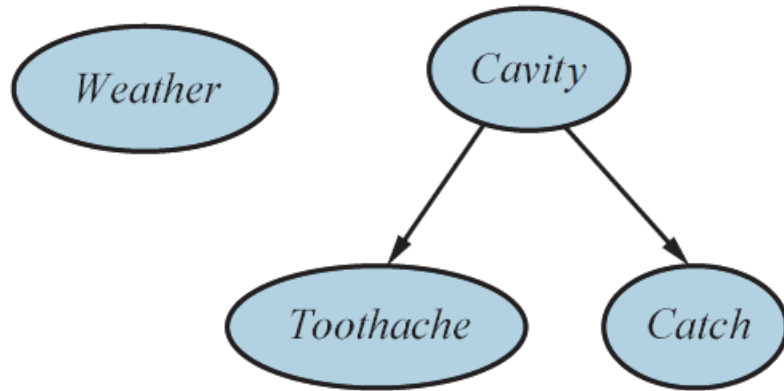


- ♦ The parents of a node  $X$  are those judged to be direct causes of  $X$  or have direct influence on  $X$ .



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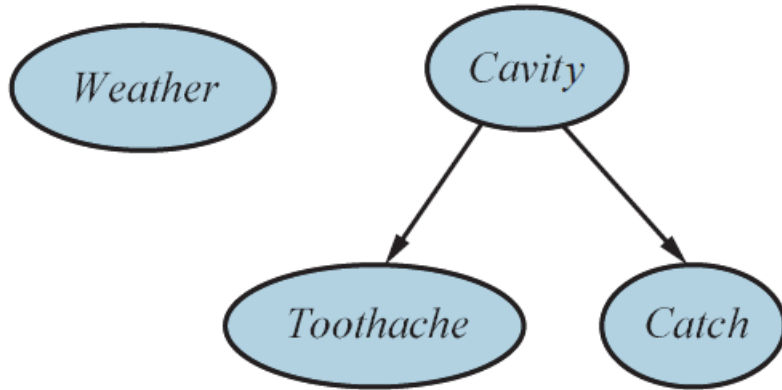
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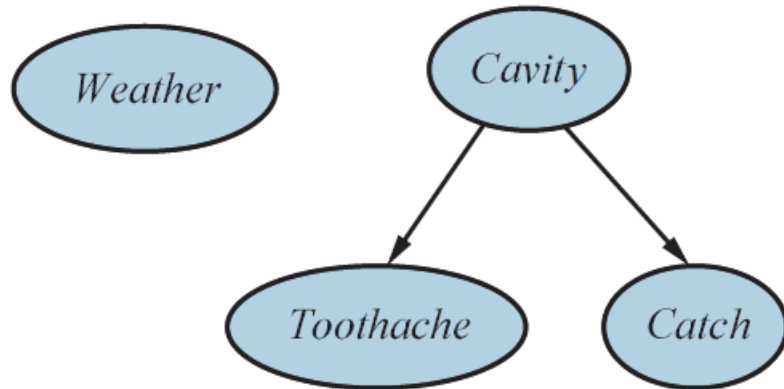
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  - *Weather* is independent of the other three variables.
  - *Toothache* and *Catch* are conditionally dependent on *Cavity*, but conditionally independent of each other.
- ♦ The parameters required for model construction are conditional probabilities that quantify cause-effect relations, which are
  - psychologically meaningful
  - often measurable

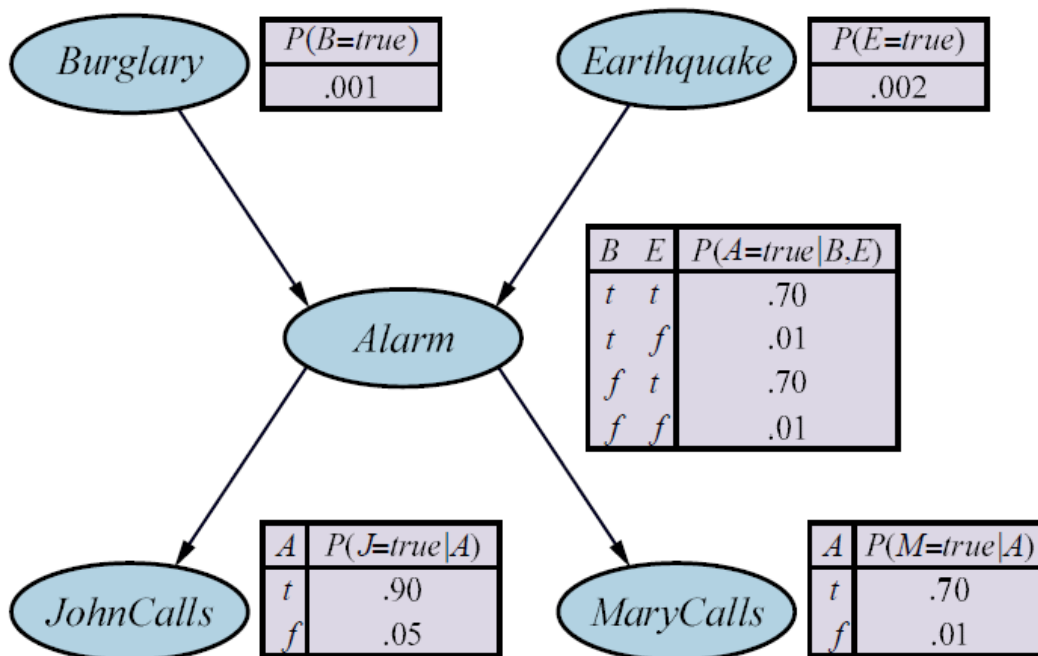
# Burglar Alarm Problem

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- A newly installed burglar alarm is fairly reliable at detecting a burglary.
- But it can also be occasionally set off by earthquakes.
- Neighbors John and Mary have promised a call when they hear the alarm.
  - ♣ John nearly always calls but sometimes confuses the alarm with the telephone ringing.
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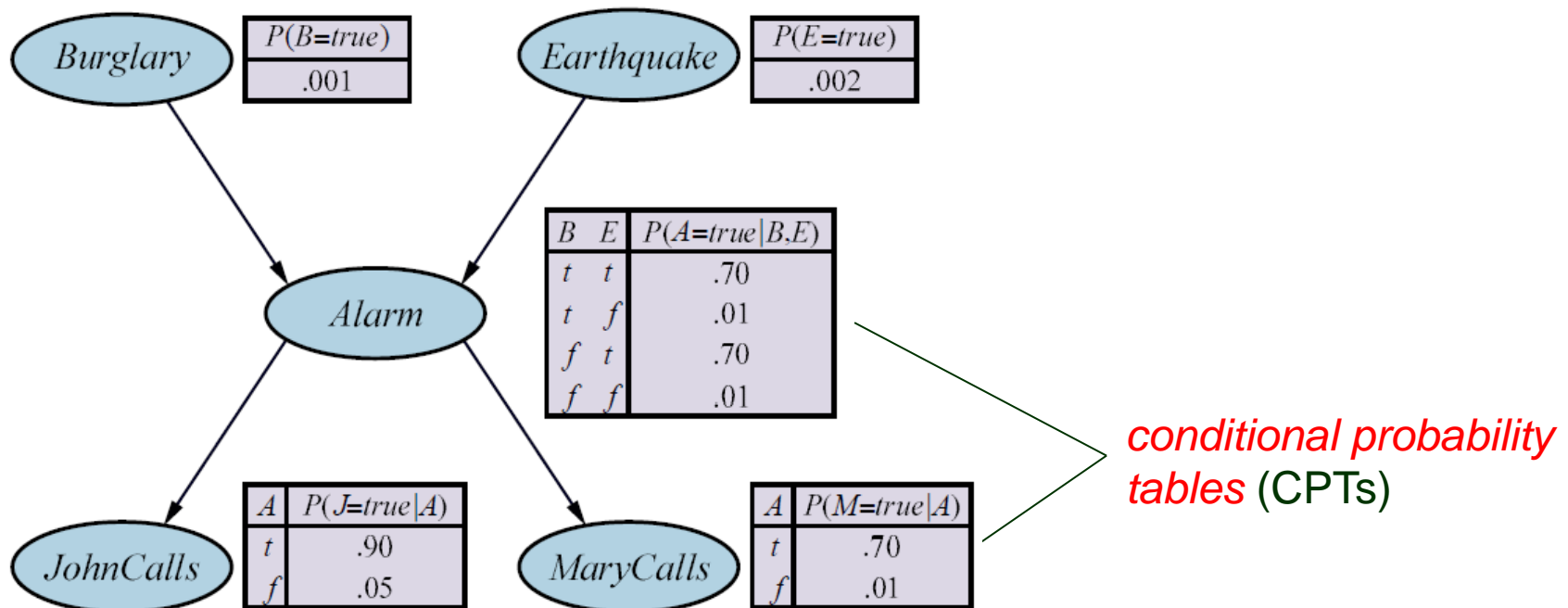
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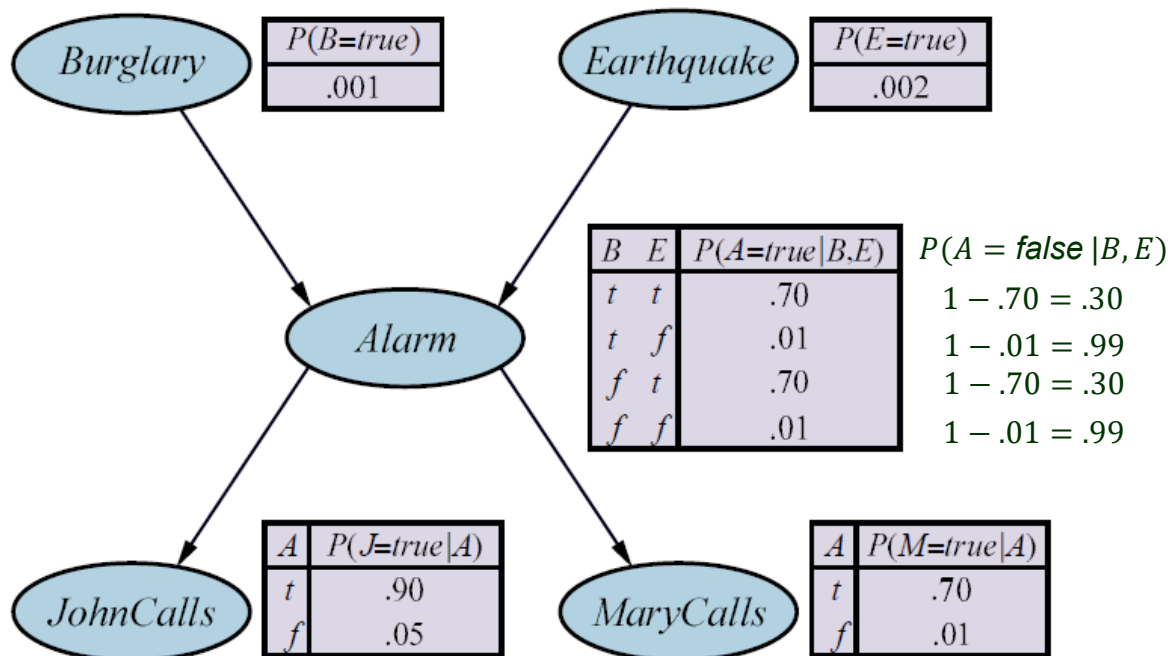
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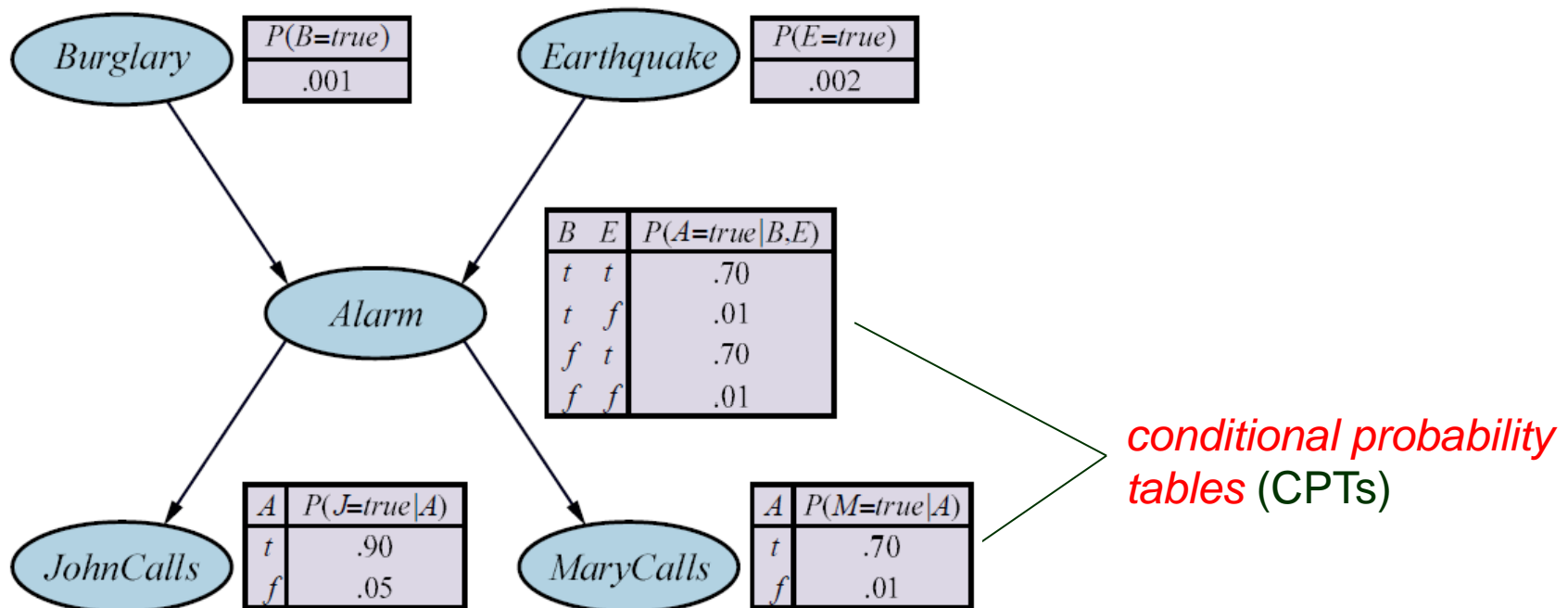
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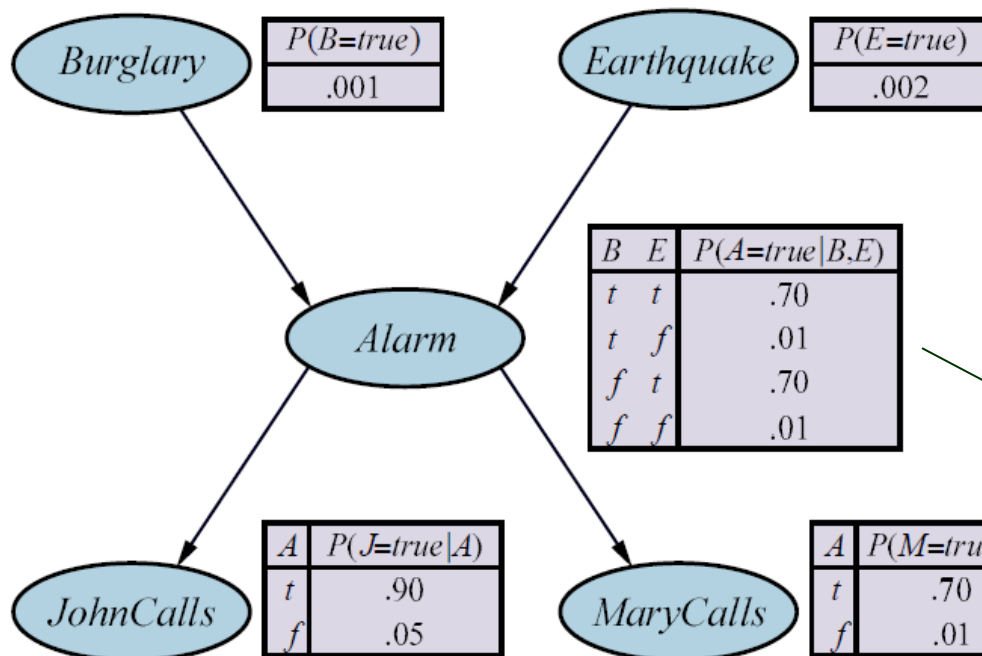
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**Problem** Estimate the probability of a burglary given the evidence of who has or has not called.

*conditional probability tables (CPTs)*

# Semantics of a Bayes Net

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$$= \prod_{i=1}^n \theta_i(x_i \mid \text{parents}(X_i))$$

where

$$\text{parents}(X_i) = \{x_j \mid X_j \in \text{Parents}(X_i)\},$$

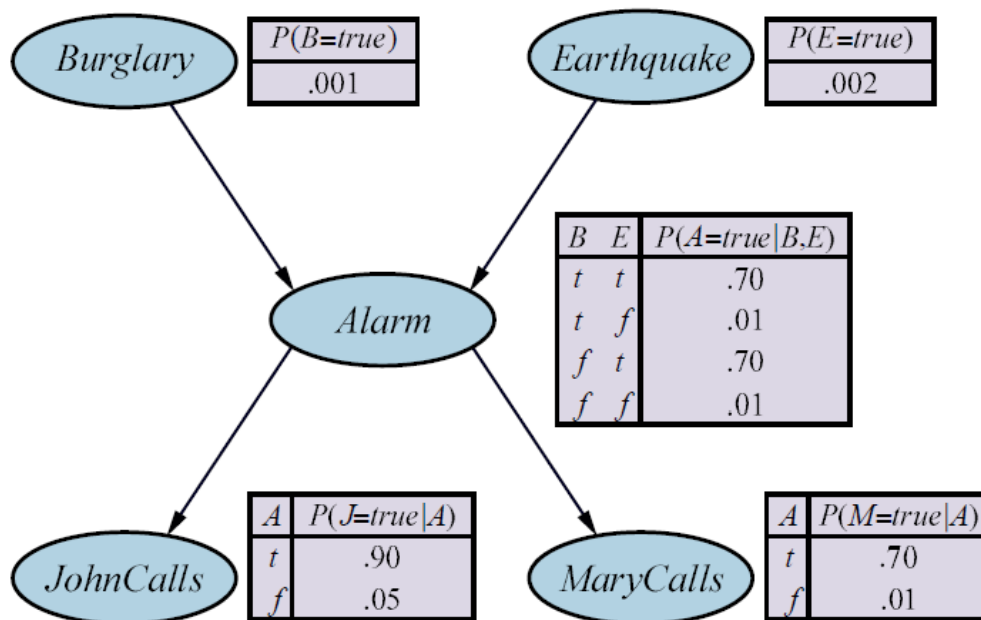
// the values of  $\text{Parents}(X_i)$  that appear as part of  $x_1, \dots, x_n$

# BN as a Knowledge Base

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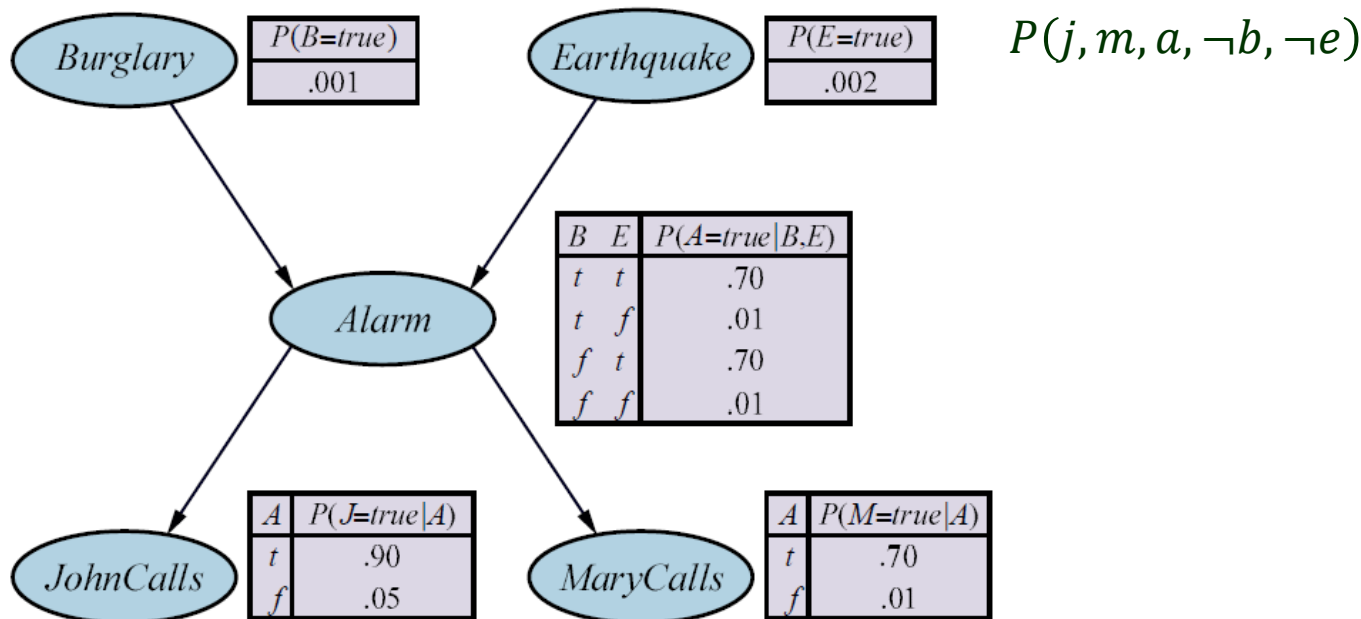
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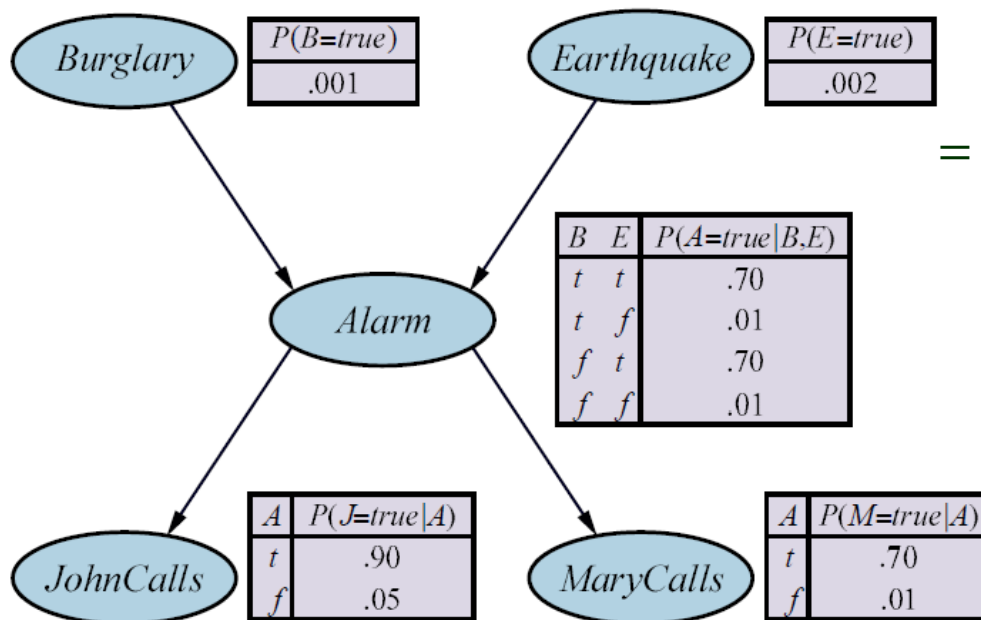
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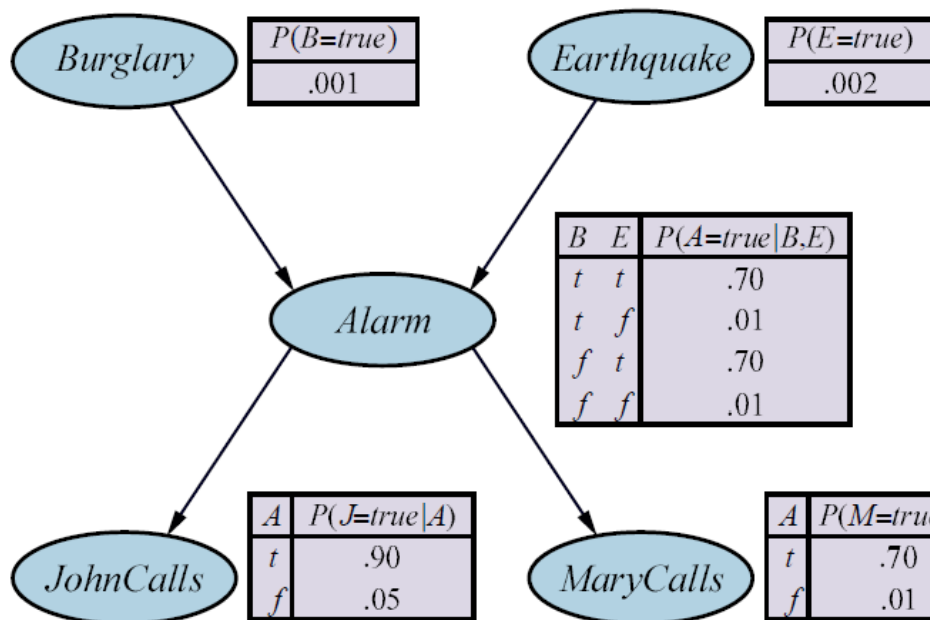
$$P(j, m, a, \neg b, \neg e)$$

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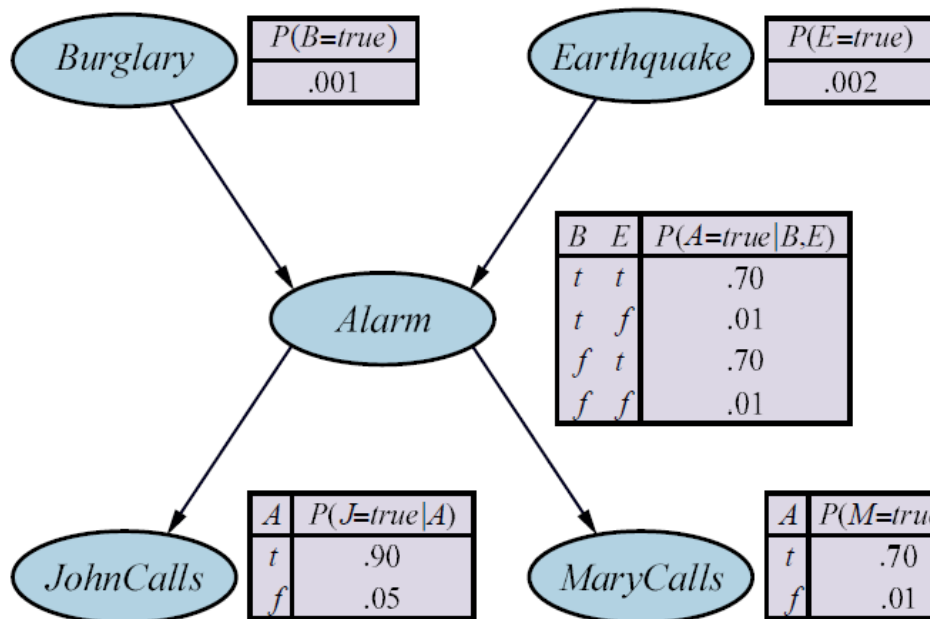
$$= 0.90 \times 0.70 \times 0.01 \times 0.999 \times 0.998$$



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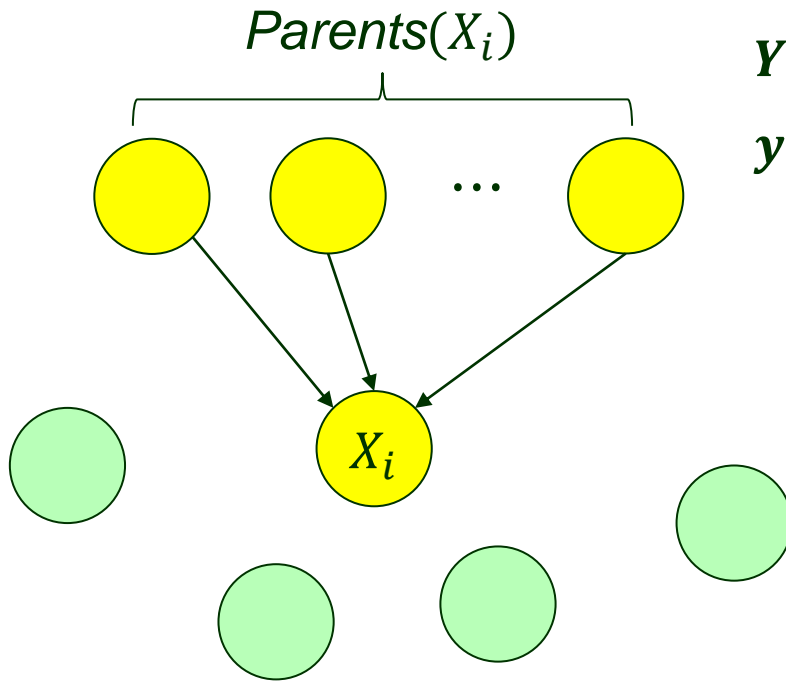
$$= P(j \mid a) P(m \mid a) P(a \mid \neg b \wedge \neg e) P(\neg b) P(\neg e)$$

$$= 0.90 \times 0.70 \times 0.01 \times 0.999 \times 0.998$$

$$= 0.00628$$

# Conditional Probabilities

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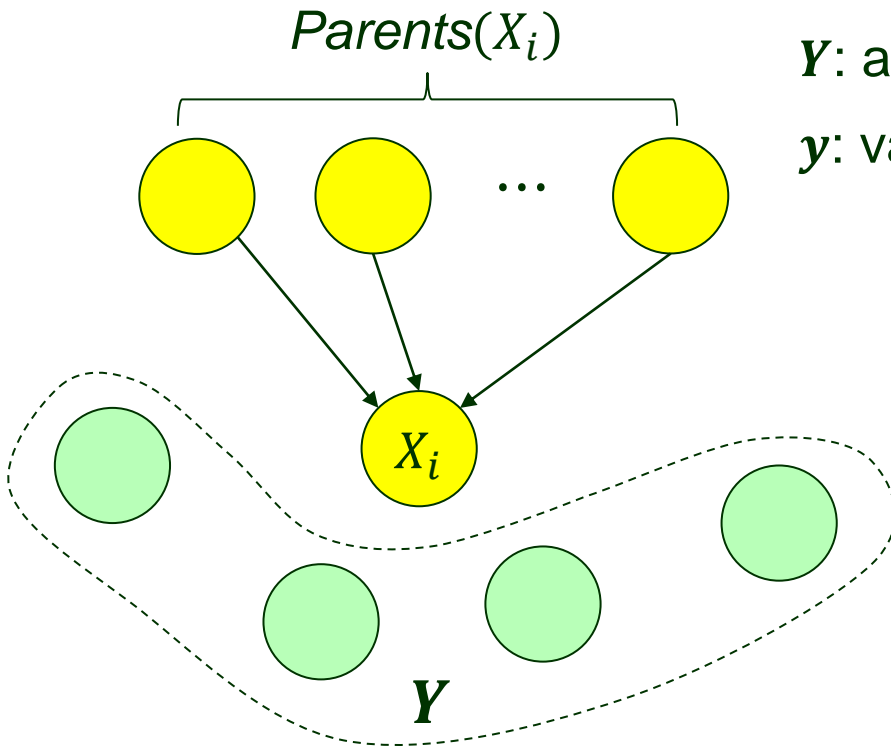


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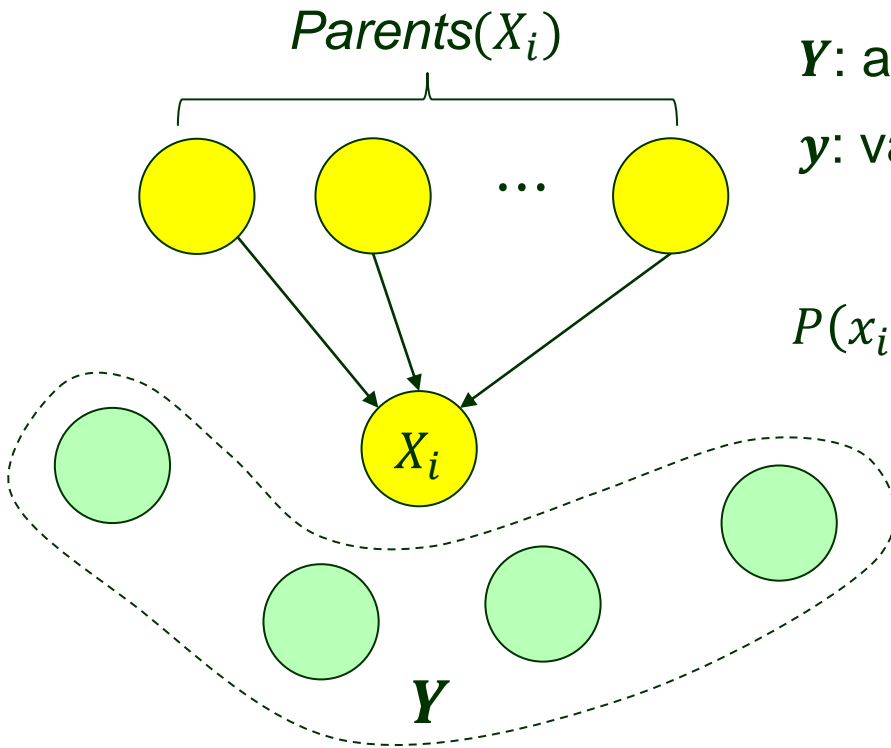


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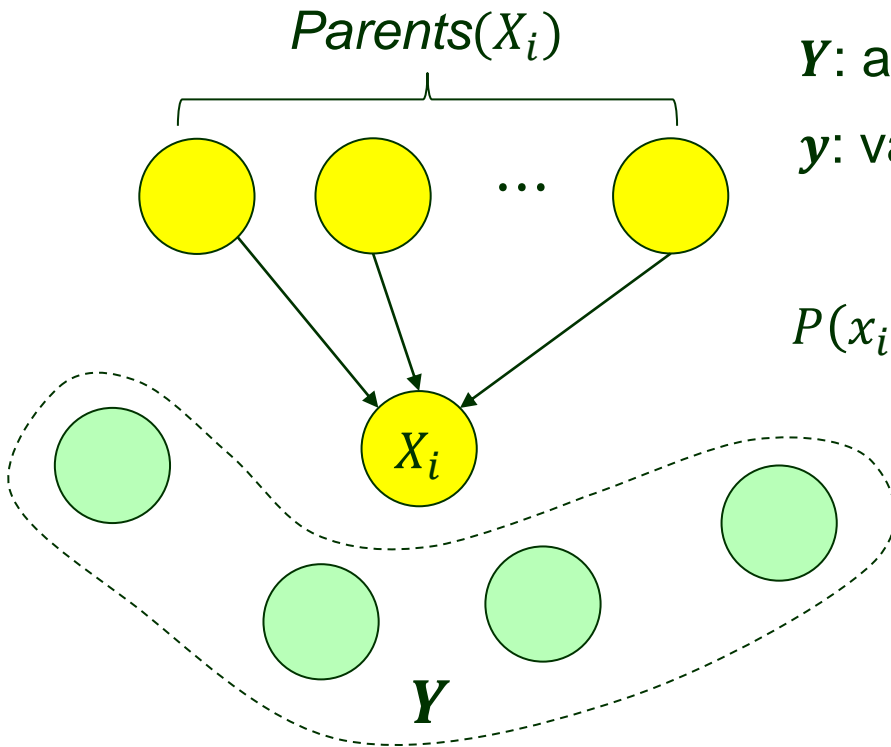


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$$P(x_i | parents(X_i)) \equiv \frac{P(x_i, parents(X_i))}{P(parents(X_i))}$$

# Conditional Probabilities

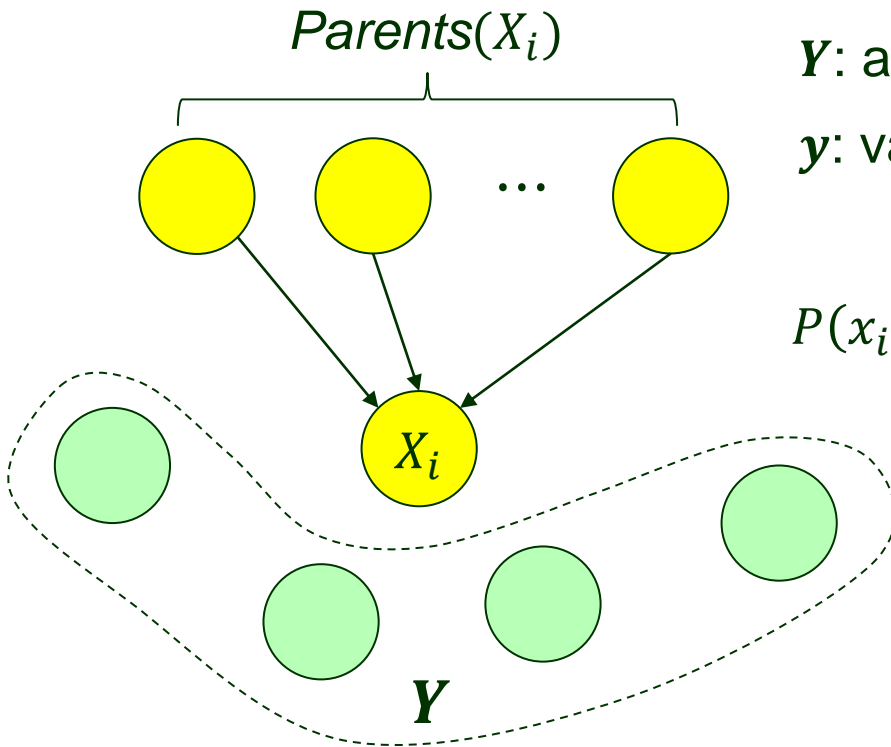


$Y$ : all variables other than  $X_i$  and  $Parents(X_i)$

$y$ : values of  $Y$

$$P(x_i | parents(X_i)) \equiv \frac{P(x_i, parents(X_i))}{P(parents(X_i))}$$
$$= \frac{\sum_y P(x_i, parents(X_i), y)}{\sum_{x'_i, y} P(x'_i, parents(X_i), y)}$$

# Conditional Probabilities

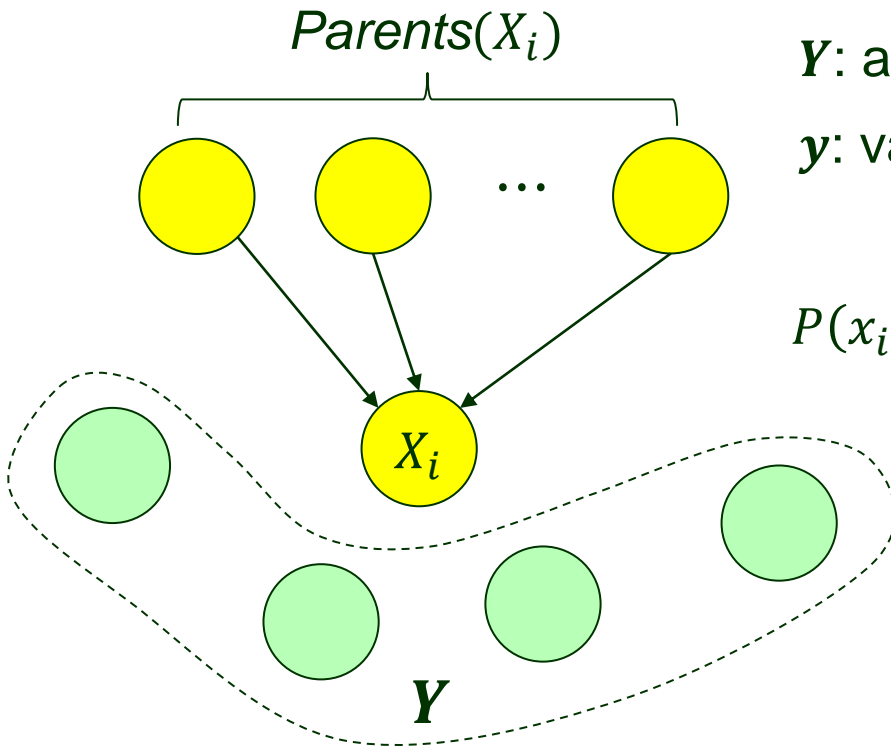


$Y$ : all variables other than  $X_i$  and  $Parents(X_i)$

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$$\begin{aligned} P(x_i \mid parents(X_i)) &\equiv \frac{P(x_i, parents(X_i))}{P(parents(X_i))} \\ &= \frac{\sum_y P(x_i, parents(X_i), y)}{\sum_{x'_i, y} P(x'_i, parents(X_i), y)} \\ &\quad \vdots \\ &= \theta_i(x_i \mid parents(X_i)) \end{aligned}$$

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$$P(x_1, \dots, x_n) = \prod_{i=1}^n \theta_i(x_i \mid parents(X_i)) \quad \Downarrow$$

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i \mid Parents(X_i))$$

# Correct Domain Representation

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*Chain rule:*

$$P(x_1, \dots, x_n) = P(x_n \mid x_{n-1}, \dots, x_1)P(x_{n-1}, \dots, x_1)$$



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Meanwhile,

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i \mid \text{Parents}(X_i))$$

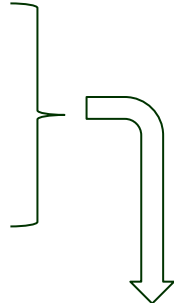
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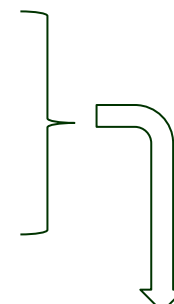
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$$\text{Parents}(X_i) \subseteq \{X_1, \dots, X_{i-1}\} \quad \text{for } i = 2, \dots, n$$

# Topological Order

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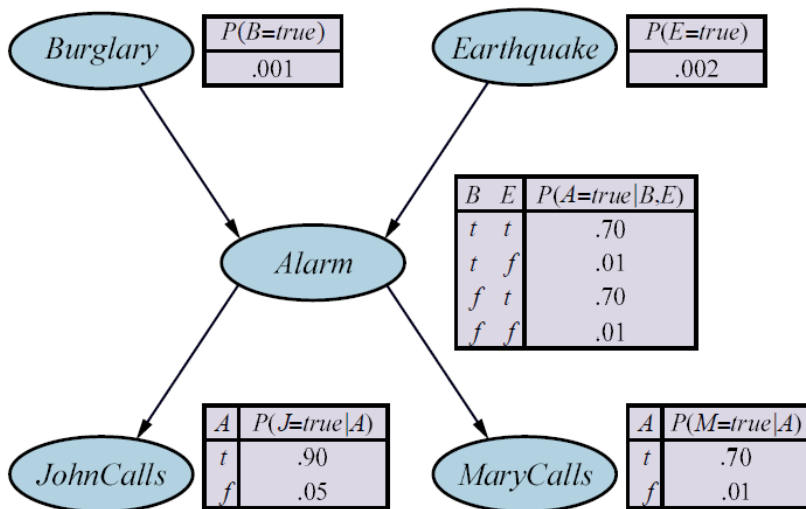
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The above is guaranteed if we number the nodes in *topological order* (which exists since the Bayesian network is a DAG).

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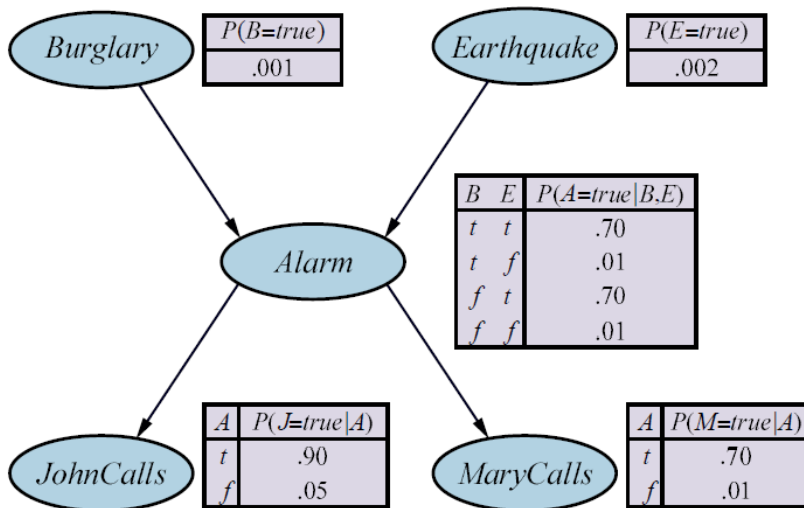




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Four topological orders:

$B, E, A, J, M$

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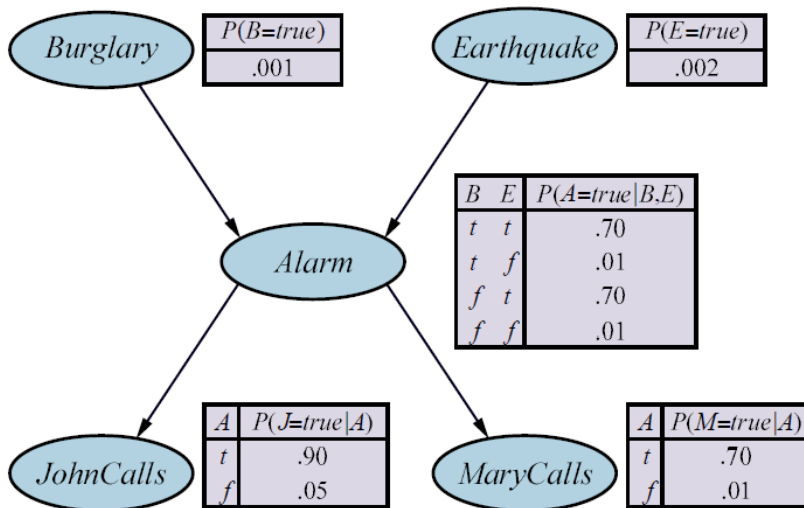
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Any one of the four suffices.