

Lambda Calculus (λ Calculus)

October 18, 2018

Smallest Universal Programming Language

FuncLang

Defn:

$e ::= x \mid \lambda x. e \mid e_1 e_2$ application

$\boxed{e ::= x \mid \lambda x. e \mid e_1 e_2}$ Name, Identifier

$\boxed{e ::= x \mid \lambda x. e \mid e_1 e_2}$ application

$\boxed{\begin{aligned} <\text{expression}> &:= <\text{name}> \mid <\text{function}> \mid <\text{application}> \\ <\text{function}> &:= \lambda <\text{name}>. <\text{expression}> \\ <\text{application}> &:= <\text{expression}> <\text{expression}> \end{aligned}}$

{ As a programming language, sometimes a concrete implementation of lambda calculus also supports predefined constants such as '0' '1' and predefined functions such as '+' '*'; we add parenthesis.

Exp

$(\lambda x. (x + 1)) 2$

$\boxed{\lambda x. (x + 1)}$ EXP

$\boxed{2}$ EXP

Theoretical

$\lambda x. \text{expression}$

$\text{expression } \text{expression}$

Examples

 $\lambda y.y$

- $\lambda x.x$ (lambda abstraction: building new function)
- $\underline{(\lambda x.x)y}$ (application)

 $(\lambda x.x) \underline{y}$ $\underline{(\lambda x.x)} (\underline{\lambda y.y})$

What is λ Calculus and Why It Is Important?

1. A mathematical language; A formal computation model for functional programming; a theoretical foundation for the family of functional programming languages.
2. Study interactions between functional abstraction and function applications; study some mathematical properties of effectively computable functions
3. By Alonzo Church in the 1930s
4. In 1920s - 1930s, the mathematicians came up different systems for capturing the general idea of computation:
 - Turing machines – Turing
 - m-recursive functions – Gdel
 - rewrite systems – Post
 - the lambda calculus – Church
 - combinatory logic – Schnfinkel, Curry

These systems are all computationally equivalent in the sense that each could encode and simulate the others.

The Mathematical Precursor to Scheme

Mathematical formalism to express computation using functions:

- ▶ Everything is a function. There are no other primitive types—no integers, strings, cons objects, Booleans ... If you want these things, you must encode them using functions.
- ▶ No state or side effects. It is purely functional. Thus we can think exclusively in terms of the substitution model.
- ▶ The order of evaluation is irrelevant.
- ▶ Only unary (one-argument) functions. No thunks or functions of more than argument.

Implementation in Scheme/DrRacket

- ▶ Syntax implemented in Scheme:

$e \rightarrow x$	Variable
$\lambda (x) e$	a lambda expression
$(e e)$	Application

$((_x \lambda (x) (+ x 1)) _x 2)$

Compute .(2) where $.(x) = x + 1$

$(\text{lambda} (x) e)$

Slightly different syntax

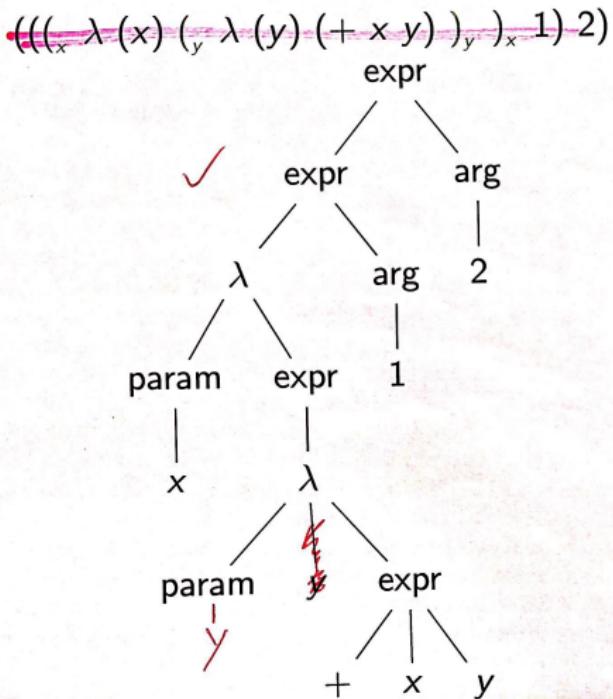
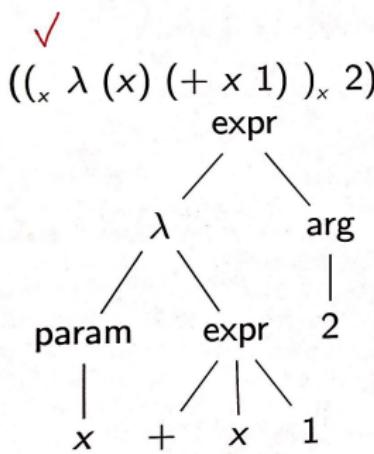
Example

$$\left(\left((\lambda(y) \underline{(\lambda(x) (+ x y))}) \right) \middle| \underline{z} \right) 3$$

$$\left((\lambda(x) (+ \underline{x} z)) \right) \underline{3}$$

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The AST View (Simplified)



Another view: Imperative

λ -expression	Function Definition	Invocation
$((_x \lambda (x) (+ x 1))_x 2)$	$\cdot (x) \{$ $x + 1$ }	$\cdot (2) = 2 + 1$
$(((_x \lambda (x) (_y \lambda (y) (+ x y))_y 1)_x 2)$	$\cdot (x) \{$ $\dots (y) \{$ $x + y$ } }	$\cdot (1) = \dots (y) \{$ $1 + y$ } $\dots (2) = 1 + 2$

What have we seen so far...

all the operations in language are supported

Anonymous function, functions as first-class elements, inner functions, formal parameters, actual arguments.

functions can be invoked whenever

Results are procedures

Bound and Free Variable: Imperative View

Bound Variable

A bound variable is one which appears in an expression after it has appeared in a λ .

<u>λ-expression</u>	<u>Function Definition</u>	<u>Bound Variables</u>
$(_x \lambda (x) (+ x 1))_x$ 	$.(x) \{$ $x + 1$ }	x
$(_x \lambda (x) (_y \lambda (y) (+ x y))_y)_x$ 	$.(x) \{$ $.(y) \{$ $x + y$ }	x, y
$(_y \lambda (y) (+ x y))_y$ 	$..(y) \{$ $x + y$ }	y

Free Variables

Any variable that is not bound is free.

How about

$((((\lambda(x)(\lambda(y)(\lambda(x)(+x y))_x)_y)_x 1) 2) 3))$

$.(x) \{$
 $..(y) \{$
 $...(\lambda(x) \{$
 $x + y$
 $\})$
 $\}$

$.(1) = ..(y) \{$
 $...(\lambda(x) \{$
 $x + y$
 $\})$
 $\}$

Resolving Name Capture

α -Conversion

Rename variables

((((_x λ (x) (_y λ (y) (_x λ (x) (+ x y))_x)_y)_x 1) 2) 3))

((((_x λ (x) (_y λ (y) (_z λ (z) (+ z y))_z)_y)_x 1) 2) 3))



Currying

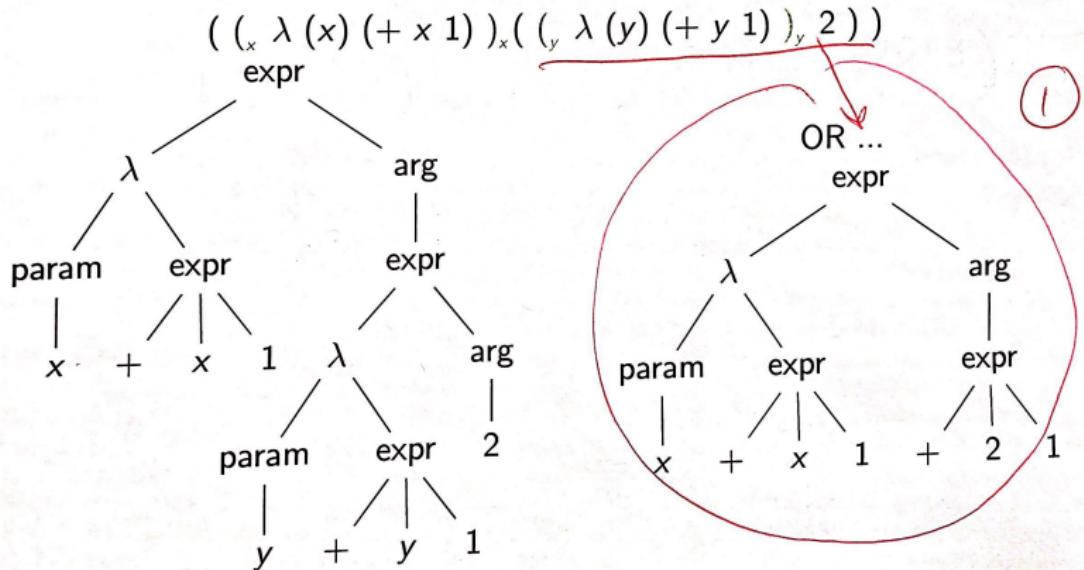
Pure lambda calculus pairs one variable with one λ

- Functions with many parameters
 $(_{x,y} \lambda (x y) e)_{x,y}$: two formal parameters x and y
- Semantically equivalent expression: $(_{x} \lambda (x) (_{y} \lambda (y) e)_y)_x$

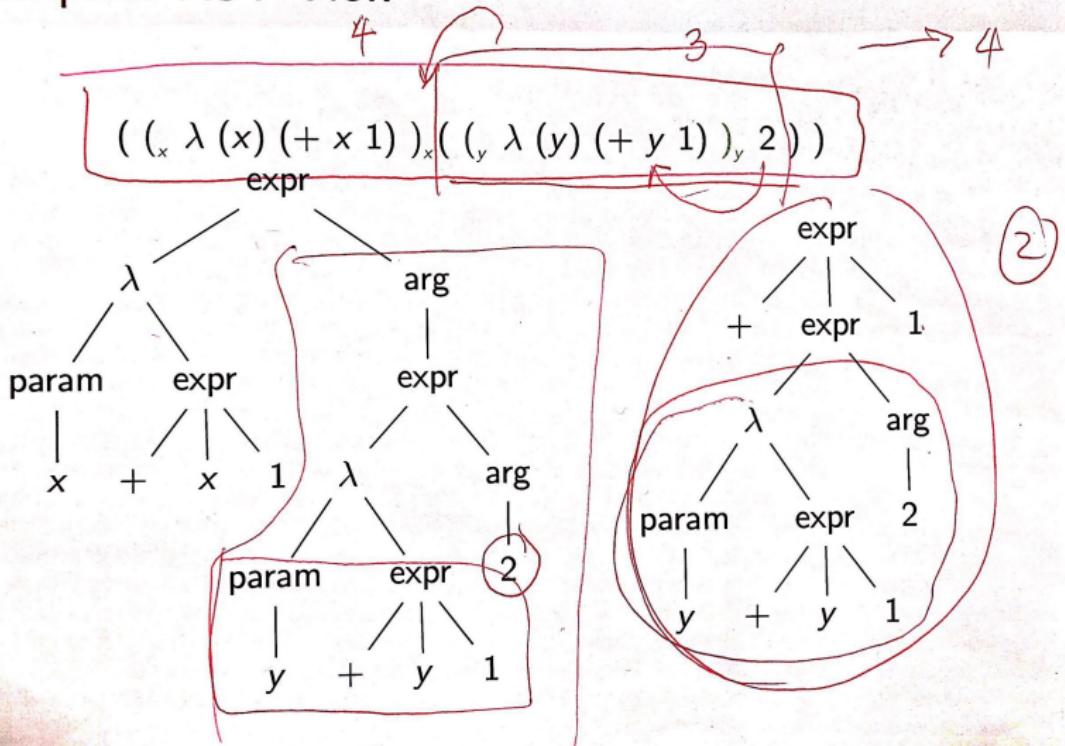
Concept introduced by Haskell Curry.

More on this in subsequent lectures.

Examples: AST View



Examples: AST View



Example

$$\textcircled{1} \quad \frac{(\lambda(y)(+y\ 1)\ 2)}{3}$$

$$(\lambda(x)(+x\ 1)\ 3)$$

4

$$\textcircled{2} \quad (+ (\underline{\lambda(y)(+y\ 1)\ 2})\ 1)$$

$$(+\ 3\ 1)$$

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Formal Semantics of the Language

- $((_x \lambda (x) e_1)_x e_2)$: Evaluate the expression e_1 by replacing every ("free") occurrences of x in e_1 by e_2 . I.e., $e_1[x \mapsto e_2]$
(β -reduction)

$((_x \lambda (x) (_y \lambda (y) (+ x y))_y)_x 1)$

$(_y \lambda (y) (+ x y))_y [x \mapsto 1]$

$(_y \lambda (y) (+ 1 y))_y$

Ordering in Evaluation

$$((\lambda(x)(+x1))_x(\lambda(y)(+y1))_y 2))$$

After β -reduction

Either $(+ (\lambda(y)(+y1))_y 2) 1)$

Or $(\lambda(x)(+x1))_x (+ 2 1))$

Recap

- $(\lambda(x)e)_x$: a lambda expression representing definition of function
 - $((\lambda(x)e)_x p)$: a lambda expression representing application of a function.
 - Formal parameter: x
 - Actual argument: p
 - Computation: $e[x \mapsto p]$, replace free occurrences of x in e with p
 $(\beta\text{-reduction})$
 - Order of β -reduction does not impact the result if each β -reduction terminates
- $$((\lambda(x)(+x1))_x ((\lambda(y)(+y1))_y 2))$$

Syntax Revisited

$e \rightarrow x$ Variable
| $(\lambda x. e)_x$ a lambda expression
| $(e e)$ Application

What about the data? Boolean, Integers, ...

Examples

What is the result of

$$((\lambda(x)x)_x | (\lambda(y)y)_y)$$

y
o

$$(\lambda(y)y)$$

$$((\lambda(x)x)_x | (\lambda(y)y)_y)$$

Examples

Function
What is the result of Actual Parameter
 $((_x \lambda (x) x)_x (_y \lambda (y) y)_y)$

- $(_x \lambda (x) x)_x$: identify function. The function applied to any entity returns the entity itself.

Adding and subtracting 0 from an arith. expression returns the expression
Multiplying and dividing by 1

Examples

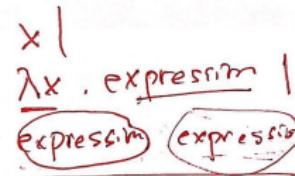
- $(\lambda(x)(x x))_x$: self application function. The function when applied to an entity, applies the entity to itself.
What is the result of $((\lambda(x)(x x))_x 3)$? (33)

What is the result of $((\lambda(x)(x x))_x (\lambda(y)y)_y)$

$$((\lambda(y)y)(\lambda(y)y)) = (\lambda(y)y)$$

Examples: Function Application

expression →



(_f λ (f) (_x λ (x) (f x)_x)_f): Application of function f on x.

What about

(((_f λ (f) (_x λ (x) (f x)_x)_x)_f (_y λ (y) y)_y) (_z λ (z) (z z)_z)?

let $g = (\underline{y} \lambda (y) y)_y$ and $v = (\underline{z} \lambda (z) (z z))_z$. Then,

result is $(g v) = (\underline{(\underline{y} \lambda (y) y)_y} v) = \underline{v} = (\underline{z} \lambda (z) (\underline{z z}))_z$

Examples for Function and Application

$$\checkmark \quad (\lambda(z) \quad ((\underline{n} \ g) \ z))$$

$$(\lambda(z) \underbrace{(g \cdot \dots g)}_n (g z)) \neq$$

 ~~$\checkmark ((n \ g) z)$~~

Encoding Natural Numbers

A natural number is represented by the number of application of some function on some entity.

A natural number function takes two arguments (function and entity on which the function is to be applied).

Church Encoding

Representing data and operations using functions

- ▶ non-negative integers, 0, 1, 2 ...
- ▶ booleans, true, false, and, or, not, ite
- ▶ pairs
- ▶ Rational numbers may be encoded as a pair of signed numbers.
- ▶ Real numbers may be encoded by a limiting process that guarantees that the difference from the real value differs by a number which may be made as small as we need

SUCC

ADD

Natural Numbers (Church Numerals)

Encoding of numbers: $0, 1, 2, \dots$, as functions such that their semantics follows the natural number semantics.

Intuition: The number n means how many times one can do certain operation.

Encoding Natural Numbers

zero $(_f \lambda (f) (_x \lambda (x) x)_x)_f$

one $(_f \lambda (f) (_x \lambda (x) (f x))_x)_f$

two $(_f \lambda (f) (_x \lambda (x) (f (f x)))_x)_f$

n $(_f \lambda (f) (_x \lambda (x) (f \dots (f x) \dots)))_x)_f$

Assume f is operation and x is the object on which the operation is done.

Encoding Natural Numbers

zero $(_f \lambda (f) (_x \lambda (x) x)_x)_f$

one $(_f \lambda (f) (_x \lambda (x) (f x))_x)_f$

two $(_f \lambda (f) (_x \lambda (x) (f (f x)))_x)_f$

n $(_f \lambda (f) (_x \lambda (x) (f \dots (f x) \dots)))_x)_f$

Assume f is operation and x is the object on which the operation is done.

E.g.: f is adding '1' to the list

E.g.: x is an empty list

Then,

meaning of zero is empty list ()

meaning of one is (1)

meaning of two is (11)

meaning of three is (111)

Example

What is the semantics of

- $((\underline{\text{two}} \ g) \ z)$: two applications of g on z .

$$\xrightarrow{\quad} (((_f \lambda (f) (_x \lambda (x) (f (f x)))_x)_f \ g) z) = (\underline{g} \ \underline{g} \ z)$$

- $((n \ g) \ z)$: n applications of g on z , where n is a natural number.

- $((_z \ \lambda (z) ((n \ g) \ z)) \ _z)$: n applications of g on the formal parameter z , where n is a natural number. This result is a function (z if the formal parameter of the function).

- $((_z \ \lambda (z) ((\underline{\text{three}} \ f) \ z)) \ _z \ \underline{\text{two}})$: ?Homework.

$$((\underline{f} (\underline{f} (\underline{f} \ z))) \ \underline{\text{two}}) \quad f \ f \ f \ \underline{\text{two}}$$

Example

$$((\underline{\text{two}}_0 \ g \ z) \underline{z})$$

✓ $((\lambda(f)(x(x)(f(\underline{f} \ z))) \underline{g}) \underline{z})$

✓ $(\cancel{g(g z)})$

$$(g(g z))$$

$$((n \ g) \ z)$$
$$(g \underbrace{\dots}_{n} (g(g z)))$$

Encoding Natural Number

SUCC zero = One

SUCC one = TWO

- successor function: succinct representation of any number
 - addition
 - multiplication
 - subtraction
- > Self study if interested

SUCC zero $(\lambda f)(\lambda x _ x) =$

One $\underline{(\lambda f)(\lambda x)(fx))}$

Natural Number Encoding in λ -calculus.

(P)

Representation of zero $\zeta \lambda(f)(\zeta_x \lambda(x) f x))_f$.

one $\zeta \lambda(f)(\zeta_x \lambda(x) (f x))_f$.

(* Review lecture slides).

Each number is represented by the number of time
some function is applied to some entity.

* For instance:

$$\begin{aligned} (1) \quad & ((two\ g)\ z) \\ & = (\zeta \lambda(f)(\zeta_x \lambda(x) (f (f x)))_f\ g)\ z) \\ & = (g (g z)) \text{ after two } \beta\text{-reductions.} \end{aligned}$$

* What is the meaning of $(two\ g)$.

$(two\ g)$

$$\begin{aligned} & = (\zeta \lambda(f)(\zeta_x \lambda(x) (f (f x)))_f\ g) \\ & = (\zeta_x \lambda(x) (g (g x))) \end{aligned}$$

= function which takes a parameter x and returns
the result of applying the function g twice on x .

* We want to develop a successor function
succ which takes a natural number as an argument
and returns the next natural number.

Example: $(succ.\ zero)$ should return $\zeta \lambda(f)(\zeta_x \lambda(x) (f x))_f$
= one

$(succ.\ one)$ should return $\zeta \lambda(f)(\zeta_x \lambda(x) (f (f x)))_f$
= two

((two g) z)

$\lambda(n)(\lambda(f)(\lambda(x)(f((\underline{n} f) x)))))$ zero

$(\lambda(f)(\lambda(x)(f((\underline{\text{zero}} f) x))))$

(zero f) $\xrightarrow{\text{Aff}} (\lambda(x) x) =$

$\lambda(y)$

(P2) Also succ - function requires one argument and returns a natural number representation which takes two arguments, its form should be

$$(\lambda(n) (\lambda(f) (\lambda(x) \underbrace{f^n}_x)))$$

will be the definition.

n

n+1

Now, let's think about definition

As 'n' the natural number is n-application of a function.

Its successor must be (n+1)- application of the same function.

This can be represented as

$$(\underbrace{f((n\ f)\ x)}_{\text{Why is that?}})$$

$\underbrace{f \dots f}_{n+1} x$

Why is that?

$((n\ f)\ x)$: n application of f on x.
(Look at Equation ①).

$\therefore (f\ ((n\ f)\ x))$: n+1 application of f on x.

Therefore,

succ function is

$$(2) (\lambda(n) (\lambda(f) (\lambda(x) (\underbrace{f((n\ f)\ x)}_{x\ f^n}))))$$

(* Do it yourself (succ (succ zero)) *)

Successor Function

$n+1$
 $f \dots f$

succ: $(_n \lambda (n) (_f \lambda (f) (_x \lambda (x) (f ((n f) x)))_x)_f)_n \underline{\text{zero}}$

(succ zero)

$$= ((_n \lambda (n) (_f \lambda (f) (_x \lambda (x) (f ((n f) x)))_x)_f)_n \underline{\text{zero}})$$

$$= (_f \lambda (f) (_x \lambda (x) (f ((\underline{\text{zero}} f) x)))_x)_f$$

(zero f) = $((_g \lambda (g) (_y \lambda (y) y)_y)_g f) = (\underline{y \lambda (y) y})_y$

Therefore,

$$(_f \lambda (f) (_x \lambda (x) (f ((zero f) x)))_x)_f =$$

$$(_f \lambda (f) (_x \lambda (x) (f ((\underline{y \lambda (y) y})_y x)))_x)_f =$$

$$(_f \lambda (f) (_x \lambda (x) (\underline{f x}))_x)_f = \cancel{x}$$

one

- (P3) Addition operation/function takes two natural numbers as arguments and produces a new natural number whose semantics/representation is the sum of two inputs.

As add requires two arguments and returns a natural number representation which takes two other arguments, the form of add function is

$$(\lambda(m)(\lambda(n)(\lambda(f)(\lambda(x)(\lambda(y)(f(x)(y)))))))$$

$\xrightarrow{\text{This will be the definition}}$

The definition is constructed as follows

Step 1 $((m \text{ succ}) n)$ generates ~~the sequence of m ones~~ $(\underbrace{\text{succ}(\text{succ}(\text{succ}(\dots(\text{succ } n)) \dots)))}_{m\text{-times}}$

$$(\underbrace{\text{succ}(\text{succ}(\text{succ}(\dots(\text{succ } n)) \dots)))}_{m\text{-times}}$$

(* see ~~Equation ①~~ Equation ① again)

This produces a natural number equivalent to $m+n$.

Step 2 It should be applied to some function f to represent the natural number

$$(((m \text{ succ}) n) f) z$$

Therefore, add function is

$$\textcircled{3} \quad (\lambda(m)(\lambda(n)(\lambda(f)(\lambda(x)(\lambda(y)(f(x)(y)))))))$$

(* Do it yourself $((\text{add}(\text{succ zero})) (\text{succ zero}))$)

*)

Optional Page

More with successors

$$\begin{array}{c}
 m+n \\
 1+n \\
 1+1+n \\
 \vdots \\
 \underbrace{(\lambda(m) (\lambda(n) (\lambda(f) (\lambda(x) (((m \text{ succ}) n) f) x))_x)_f)_n)}_N
 \end{array}
 = \begin{array}{c}
 m+n \\
 1+n \\
 1+1+n \\
 \vdots \\
 \underbrace{\overbrace{1+n}^{m \text{ times}}} = m+n
 \end{array}$$

$$\frac{m+n}{-} = \left(\underbrace{(\text{succ } (\text{succ } (\text{succ } \dots \text{ succ}))_x)_x}_m \right)_x^n$$

More with successors

add: $(_m \lambda (m) (_n \lambda (n) (_f \lambda (f) (_x \lambda (x) (((m \text{ succ}) n) f) x))_x)_f)_n)_m$

Apply *succ* *m* times to create a function that is applied *n*. E.g.,
m = 2 and *n* = 3 results in *succ* of *succ* of 3, which is 5.

Booleans

true: $(_x \lambda (x) (_y \lambda (y) x)_y)_x$ Select the first argument

false: $(_x \lambda (x) (_y \lambda (y) y)_y)_x$ Select the second argument

ite: $(_c \lambda (c) (_t \lambda (t) (_e \lambda (e) ((c t) e))_e)_t)_c$

$\cancel{(((ite\ true)\ s_1)\ s_2)} = \cancel{(((ite\ false)\ s_1)\ s_2)} = s_2$

$\cancel{((((_c \lambda (c) (_t \lambda (t) (_e \lambda (e) ((c t) e))_e)_t)_c \text{true}) s_1) s_2)} =$

$\cancel{(((t \lambda (t) (_e \lambda (e) ((true t) e))_e)_t s_1) s_2)} =$

$\cancel{((e \lambda (e) ((true s_1) e))_e s_2)} =$

$\rightarrow ((true s_1) s_2) =$

$\cancel{(((x \lambda (x) (_y \lambda (y) x)_y)_x s_1) s_2)} =$

$\cancel{((y \lambda (y) s_1)_y s_2)} = s_1$

$((ite\ false, s_1)\ s_2)$

Boolean Operators

not a: if a then false else true. $((\text{ite } a) \underline{\text{false}}) \underline{\text{true}}$

and a b: if a then b else false. $((\text{ite } a) \underline{b}) \underline{\text{false}}$

or a b: if a then true else b $((\text{ite } a) \underline{\text{true}}) b$

What is the adequate set of operators for boolean logic?

Do we program in lambda calculus

No

The objective to learn about Lambda Calculus:

- Better understanding of functional computation and functional programming
- Design of new languages/new features to existing languages

Review and Further Reading

- ▶ Concepts: Lambda abstraction and function application, high order functions
- ▶ bound and free variables
- ▶ currying
- ▶ β -reduction and α -conversion
- ▶ church encoding

Further reading: pass by name, pass by value, lazy evaluation

- ▶ Lambda calculus examples:
[https://www.ics.uci.edu/~lopes/teaching/inf212W12/
readings/lambda-calculus-handout.pdf](https://www.ics.uci.edu/~lopes/teaching/inf212W12/readings/lambda-calculus-handout.pdf)
- ▶ Programming Languages: Lambda Calculus - 1
<https://www.youtube.com/watch?v=v1IlyzxP6Sg>
- ▶ Programming Languages: Lambda Calculus - 2
<https://www.youtube.com/watch?v=Mg1pxUKeWCk>