

- **Network:**
 - A directed graph where each edge has its weight represented in the form flow/capacity.
 - For any node, Σ incoming flow = Σ outgoing flow.
- **Single-Source Max Flow problem:**
 - Find the maximum amount of flow that can pass through the network at a time.
 - The path goes from a special node that has no incoming edges called the source.
 - To another special node that has no outgoing edges called the sink/target.
 - **Multiple-Source** variant can be transformed to the single source problem:
 - Create a **super-source** node and add edges with infinite capacity from it to all starting nodes.
 - Create a **super-sink** node and add edges with infinite capacity all sink nodes to it.
 - **Applications:**
 - Shipping products, Bipartite matching, Image segmentation.
- **Ford-Fulkerson Algorithm:**

1. Begin with flow = 0.
2. **While** there is an **augmenting path** in the **residual network**
3. **Augment the flow** through that path.

- **Augmenting path:**
 - Any path (not necessarily directed) from source to sink **such that** it doesn't pass through a full forward edge ($f = c$), or an empty backward edge ($f = 0$).
 - A directed path through the residual network, that can go through any edge with weight > 0 .
- **Residual network:** the same original network graph, replacing each edge (u, v) with weight f/c with two edges:
 - The edge (u, v) with weight $c - f$.
 - Represents the free space, how much flow can we add here.
 - The edge (v, u) with weight f .
 - Represents how much flow is currently passing that can we decrease.
- How to **augment the flow** through a path?
 - Calculate the bottleneck value ' m ' of the path (minimum-weight edge in the path).
 - For each edge (u, v) in the path
 - Weight on edge (u, v) $- = m$
 - Weight on edge (v, u) $+ = m$
 - If any edge weight became 0, delete it (it can't be used in any path).
- How to find an augmenting path?
 - **Ford-Fulkerson:** doesn't specify search algorithm
 - Can DFS the residual network.
 - **Time complexity:** $O(|E| \cdot |f^*|)$, f^* is the max flow value.
 - **Edmonds-Karp:** (more efficient implementation): BFS the residual network.
 - **Time complexity:** $O(|V| \cdot |E|^2)$

- **Max-Flow, Min cut theorem:**

- **Cut (in a network):**

- Dividing the network into two disjoint sets (**S**, **T**), by removing one or more edges.
 - Separate the edges such that the sink is no longer reachable from the source.

- **Minimum cut:**

- The cut with minimum **capacity**.
 - Cut capacity: upper bound for the flow that can go through the cut.
 - Σ forward ($S \rightarrow T$) flow for all removed edges.

- **Net flow across a cut:** The total amount of flow that can pass if this cut wasn't there

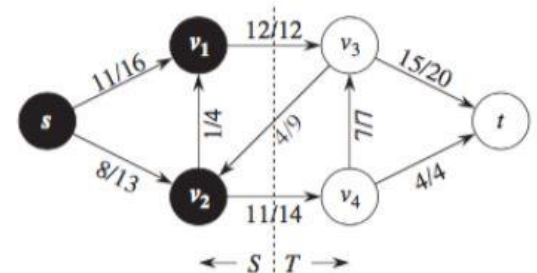
- Σ forward ($S \rightarrow T$) - Σ backward ($S \leftarrow T$) flow.

- **Surprisingly,**

- Net flow across any cut in a network = Value of its flow \leq Capacity of any cut.
 - Value of max flow = Capacity of min cut.

- **Example:** A flow network with a random cut.

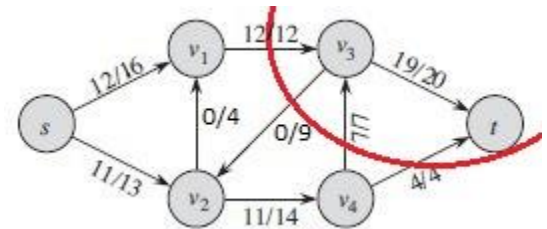
- No more augmented paths.
 - Net flow = $11 + 8 = 15 + 4 = 12 + 11 - 4 = 19$
 - Cut capacity = $12 + 14 = 26$



- **However, this situation is not optimal and cannot be reached by the regular FF algorithm.**

- **The correct solution for this graph:**

- The cut is circled in red.
 - Max flow value = Min cut capacity = 23



- **Visualizer:** <https://visualgo.net/en/maxflow>