

## **Graph is a pair of sets**

$$G = (V, E)$$

$V = \{v_1, v_2, v_3, \dots\}$  - set of elements representing vertices

$E = \{(v_{x1}, v_{y1}), (v_{x2}, v_{y2}), \dots\}$  - set of pairs of vertices

\* in case of undirected graph we have E as a set of sets, each containing two elements

## **\*\* Euler formula $f + v - e = 2$**

**1) Graph order  $|V|$  :** Number of vertices

**2) Loop:** Non-empty path where only repeated vertices are the first and the last

When you can go from a node to itself using two different paths

**3) Cycle: Self-loop**

**4) Path/trail:**

**Sequence**  $(v_1, e_1, v_2, e_2, \dots)$

**Length of path:** number of edges in it

**Distance b/w two paths:** length of the shortest path b/w them

**Diameter:** largest distance b/w two nodes

**5) Node Neighborhood:** Set of all adjacent nodes to it

**6) Node degree:** Cardinality of Node Neighborhood

Sum of degrees of all nodes in a graph =  $2 \times$  number of edges

**7) Graph complement**  $G = (V, E) \rightarrow !G = (V, !E) \rightarrow !E = \{(u, v) \mid u, v \in V \wedge u \neq v \wedge (u, v) \notin E\}$

**8) Almost all graphs**

$\phi$ : a property,  $\phi(\leq n)$ : set of all graphs of order  $\leq n$  that enjoy  $\phi$

TRUE ( $\leq n$ ) set of all graphs of order  $\leq n$

If limit of  $|\phi(\leq n)| / |\text{TRUE}(\leq n)|$  as  $n \rightarrow \text{infinity}$

= 1 then almost all graphs enjoy property  $\phi$

= 0 then almost all graphs doesn't enjoy property  $\phi$

**9) Face of a plane graph:** A region bounded by edges

\*\* The infinitely large outer region is considered a face

**10) Subgraph of a graph:** Another graph formed from a subset of the vertices of the graph and all of the edges connecting pairs of vertices in that subset.

**11) Subdivision of a graph:** The result of inserting vertices into edges

\*\* The graph is planar iff it doesn't contain a subgraph that is a subdivision of  $K_5$  OR  $K_{3,3}$

**12) Forest:** A graph with no loops and no cycles

**13) Tree:** A connected forest, any two nodes are connected by a unique path,  $e = v - 1$

**14) Terminal node:** node with degree 1, A tree has at least 2 terminal nodes.

**15) Spanning tree:** A tree that contains all nodes of the graph.

**1) Digraphs:** Directed graphs (can have loops/can be infinite/can't have multiple edges)

Number of digraphs of order  $n = 2^{n^2}$  - assuming digraphs have no multiple edges

**2) Undirected graph (graph):** Digraphs with relation on its E the relation is

1- symmetric (if there is a path from A to B then there is one from B to A)

2- irreflexive (No loops (Self-Cycles) )

Number of graphs of order  $n$  is  $2^{n(n-1)/2}$

**3) Multi-(bi/di/complete) graphs** Can have multiple edges between the same two nodes

The set of edges is multi-set

multiset is a set of pairs: each pair contain the element and it's multiplicity (possibly zero)

**4) Connected graph:** Every two nodes has a path b/w them

**5) Isomorphic graphs:**

- Two graphs are said to be isomorphic iff they have an isomorphism (bijective function)  $F$  between their sets of vertices such that  $(v', v'') \in E_1$  iff  $(F(v'), F(v'')) \in E_2$

- For every vertex in the first graph there is a corresponding one in the other graph that have the same connections as the original one

- You can construct a bijective function that links each vertex with that corresponding vertex in the other graph

**Auto morphism:** An isomorphism of a graph with itself

**6) Self-complementary graph:** A graph that is isomorphic to its complement.

\*\*Either a graph or it's complement is connected

To draw a complement for any graph with  $n$  vertices

1- Draw  $K(n)$ , 2- Remove edges that are present in the original graph

Example: Inverse of  $P(4)$  'N' is another graph which looks like 'Z'

**7) Special Graphs:**

**$O(n)$ :** Empty graph of order  $n$  (has no edges)

**$K(n)$ :** Complete Graph of order  $n$  (has all possible edges - not multi, have no self-cycles)

Complete graph of order  $n$  has  $n(n-1)/2$  edges =  $C(n, 2)$

Complete digraph of order  $n$  has  $n(n-1)$  edges

Number of cycles in  $K(n)$ :

$$\left\{ \sum_{i=3}^n \frac{n!}{i!(n-i)!2^i} \right\}$$

**$C(n)$  :** Elementary loop (has  $n$  edges)

$$E = \{ (1, 2), (2, 3), \dots, (n-1, n), (n, 1) \}$$

**$P(n)$  :** Elementary chain (has  $n-1$  edges)

$$E = \{ (1, 2), (2, 3), \dots, (n-1, n) \}$$

## 8) Bipartite graphs(Bigraphs):

- 1- Vertices can be divided into two set s.t no connection between elements in the same set
- 2- Can be colored with two colors in such a way that no connection between two nodes with the same color
- 3- Has no cycles of odd length
- 4- Order of bigraph is a pair  $(m, n)$   
 $n = \text{\#nodes in one set}, m = \text{\#nodes in the other set}$
- 5- Bigraph can be complete  $K(m, n)$  or multi  
 $K(m, n)$  has  $m \cdot n$  edges

### Petri-net:

Bipartite directed (Multi) graph where one set nodes are called places and the other one nodes are called transitions

There are  $2^{mn}$  petri nets (Cartesian Product of a complete bigraph)

## 9) Euler graphs: Graphs that has an Euler path.

**Euler path:** A path that uses all edges of the graph

Can use the same node multiple times

**Euler loop (Euler circuit):** a Euler path that starts and ends in the same node

**Euler Theorem:** Euler loop exists in a graph iff the graph is connected and degrees of all nodes are even.

\*\* A graph has an Euler path iff it is connected and has no more than 2 nodes with odd degrees.

case 0 it's Euler path because no edges to traverse

case 1 it's P(OO)

## 10) Planar graphs: Graphs that can be drawn without edges crossing

Examples:  $K(4)$  and  $C(5)$ , Counter-Examples:  $K(5)$ ,  $K(3, 3)$

Proof that  $K(5)$  is not planar

\*\* same for  $K(3, 3)$  but using 4 instead of 3 because in order to have a face in bigraph you need at least 4 edges

1- Assume  $K(5)$  is planar

2- It should obey Euler relationship  $f + v - e = 2$

3-  $f + 5 - 10 = 2 \rightarrow f = 7$

4- each face is bounded by 3 edges minimum  $\rightarrow$  there are at least  $3f$  boundaries

5- each edge separates two faces maximum  $\rightarrow$  there are at least  $3f/2$  edges  $\rightarrow$  there are at least 11 edge but there is only 10  $\rightarrow$  Contradiction

## 11) Plane graph: Graphs that has no edges crossing

\* For any planar graph with order  $\geq 3$ , the inequality  $e \leq 3v - 6$  holds

\* An infinite tree contains either a vertex of infinite degree or an infinite simple path

**Prove that for any connected planar graph  $G = (V, E)$  with  $e \geq 3$ ,  $v - e + r = 2$ , where  $v = |V|$ ,  $e = |E|$ , and  $r$  is the number of regions in the graph.**

**Inductive Hypothesis:**

$S(k) : v - e + r = 2$  for a graph containing  $e = k$  edges.

**Basis of Induction:**

$S(3) : A$  graph  $G$  with three edges can be represented by one of the following cases:

1.  $G$  will have one vertex  $x$  and three loops  $\{x, x\}$ . For this case,  $v = 1$ ,  $e = 3$ ,  $r = 4$ , and  $v - e + r = 1 - 3 + 4 = 2$
2.  $G$  will have two vertices  $x, y$ , one edge  $\{x, y\}$ , and two loops  $\{x, x\}$  (or  $\{y, y\}$ ). For this case,  $v = 2$ ,  $e = 3$ ,  $r = 3$ , and  $v - e + r = 2 - 3 + 3 = 2$
3.  $G$  will have two vertices  $x, y$ , one edge  $\{x, y\}$ , one loop  $\{x, x\}$  and one loop  $\{y, y\}$ . For this case,  $v = 2$ ,  $e = 3$ ,  $r = 3$ , and  $v - e + r = 2 - 3 + 3 = 2$
4.  $G$  will have two vertices  $x, y$ , two edges  $\{x, y\}$  and one loop  $\{x, x\}$  (or  $\{y, y\}$ ). For this case,  $v = 2$ ,  $e = 3$ ,  $r = 4$ , and  $v - e + r = 2 - 3 + 4 = 2$
5.  $G$  will have three vertices  $x, y, z$  and three edges:  $\{x, y\}, \{y, z\}, \{z, x\}$ . For this case,  $v = 3$ ,  $e = 3$ ,  $r = 2$  and  $v - e + r = 3 - 3 + 2 = 2$

**Inductive Step:**

$S(k + 1) : Assume  $S(k)$  to be true. Then for a connected planar graph  $G = (V, E)$  with  $e \geq 3$ ,  $v - e + r = 2$ . From  $S(k)$ , move to  $S(k + 1)$  by adding one edge to  $G$ . Call this new graph  $H$ . Let  $v', e'$ , and  $r'$  represent the number of vertices, edges, and regions in  $H$ , respectively. Now, be created in one of the following ways:$

1. Add a loop to some  $v \in V$ . This divides on region bordering  $v$  into two regions. Then,  $v' = v, e' = e + 1, r' = r + 1$ , and  $v' - e' + r' = v - (e + 1) + (r + 1) = (v - e + r) - 1 + 1 = 2$
2. Add an edge  $\{x, y\}$  to  $E$  for some  $x, y \in V, x \neq y$ .  $x$  and  $y$  must border a similar region  $t$ , or the edge  $\{x, y\}$  will violate the planarity of  $H$ . This new edge will divide region  $t$  into two regions. So,  $v' = v, e' = e + 1, r' = r + 1$ , and  $v' - e' + r' = v - (e + 1) + (r + 1) = (v - e + r) - 1 + 1 = 2$
3. Add an edge  $\{x, y\}$  to  $E$  and vertex  $y$  to  $V$  for some  $x \in V, y \notin V$ .  $y$  must be added in a region  $t$  that borders  $x$ , or the new edge will violate the planarity of  $H$ . So,  $v' = v + 1, e' = e + 1, r' = r$ , and  $v' - e' + r' = (v + 1) - (e + 1) + r = (v - e + r) + 1 - 1 = 2$