

OT Lab 1 - understanding assembly

1. Preparation:

- You can use any debugger/disassembler as long as it supports the given task architecture (32bit or 64bit)
- Try to stay away from decompilers, as this will help you to better understand the nature of your task based on assembly only, remember in real-world tasks you will have to deal with much larger binaries.
- IMPORTANT: Please check what each binary does before running it (don't trust us 😈)
- Check some writeups about some CTF to see what you should/shouldn't include in your report
- Try to do the lab in a Linux VM, as you might need to disable ASLR

2. Theory

- What is ASLR, and why do we need it?
- What kind of file did you receive (which arch? 32bit or 64bit?)
- What do stripped binaries mean?
- What are GOT and PLT?
- How can the debugger insert a breakpoint in the debugged binary/application?

3. Disassembly

- Disable ASLR using the following command "sudo sysctl -w kernel.randomize_va_space=0"
- Load the binaries **from the Task 3 folder** into a disassembler/debugger
- Do the function prologue and epilogue differ in 32bit and 64bit?
- Do function calls differ in 32bit and 64bit? What about argument passing?
- What does the command **ldd** do? "ldd BINARY-NAME"
- Why in the "sample64-2" binary, the value of **i** didn't change even if our input was very long?

4. Reversing

- You will have multiple binaries **in the Task 4 folder**, Try to reverse them by recreating them using any programming language of your choice (C is preferred)

Notes:

- Make the report as technical as possible (no installation guide please).
- ALWAYS include a PoC code with your report (if required)
- Try to have assembly code in a formatted block (check markdown)
- If you paste some data (command output), make sure it is readable and the format did not change
- If you want to include a command in the report, please highlight it (bold, italic, different layout, ...)
- The compile command for each file is the following:
 - sample64 = gcc -fno-stack-protector -g -o sample64 sample.c
 - sample64-2 = gcc -o sample64-2 sample.c
 - sample32 = gcc -m32 -fno-stack-protector -g -o sample32 sample.c