Eyal Benaroche

Master Student in Computer Science

Looking for an *internship*: **4-6 months** from **April**

EDUCATION

Ecole Polytechnique, Engineering school

Palaiseau, France

Sep 2021 - Jun 2024

Engineering Degree; GPA: 3.78/4.00

Major in Computer Science, specialized in computer vision

• Courses: Machine & Deep Learning, Analysis of shapes, Digital Representation of Shapes, Advanced Deep Learning, Advanced Machine Learning and Autonomous Agents, Text Mining and NLP, Real-time AI in video games...

Lycée Hoche, Classe Préparatoire

Versailles, France

PCSI - PSI; GPA: 4.00/4.00

2019 - 2021

Post-secondary 2-year study which act as an intensive preparatory course training students for enrolment in one of the top-level engineering schools in France

EXPERIENCE

Fujitsu Limited Tokyo, Japan

Behavioural Analysis Researcher

Jun 2023 - Sep 2023

 AI Research in object detection and data augmentation, improve logo detection technique using generative AI and deterministic algorithm constraints.

Compute Science Council

Ecole Polytechnique, France

 $Nov \ 2022 - Now$

 $System\ Administrator\ \ \ \ Treasurer$

• The Binet Réseau provides services (Gitlab, Nextcloud, cloud computing..) to the student body, self host 120+ websites, a homemade social network, and a online & on-site support service hotline.

Sport Council

Ecole Polytechnique, France

December 2022 - Now

Organizer & Web Developper

• In charge of organizing the Coupe de l'X tournament and inner workings of sports related activities in the School

Cours Eric Tabarly, Esperance Banlieues

Toulon, France

Teacher

Oct 2021 - Apr 2022

• Worked for children coming from tough neighborhood and with multiple liabilities (from dyslexia to drugs) and improved the school's IT infrastructure

SKILLS

Computer: Python (PyTorch & OpenCV), Linux, C++, Svelte, Git, Docker, TypeScript, SQL, Arduino, Lua

Languages: French (Native), English (Professional), Spanish (Elementary), Japanese (Beginner)

Hobbies

Volleyball: I have been playing in competition for 4 years, now playing as a setter at Ecole Polytechnique.

Video Games: From MMORPG to MOBA or FPS, I appreciate both indie games and bestsellers. I work on a Starcraft bot.

Electronic Music: I enjoy very niche music (Dubstep, Drum & Bass, Future Bass...) and I would love to work with Generative AI around music.

Japanese Culture: I am keen on light novels (novels released per chapter mostly on a weekly basis) and also on mangas. I have lived for 3 months in Tokyo and discovered Japanese culture, language and landscapes.

Drawing: I very much enjoy design and drawing, I take inspiration from SamDoesArt and Philpp Urlich.