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Fundamental Subspaces

Bases

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Bases of Null(A)Bases of $Null(A^T)$

Definition

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A list of vectors $\beta = \{ {m v}_1, {m v}_2, \ldots, {m v}_d \}$ in a vector space V is a basis if

Spanning Axiom

$$\mathsf{Span}\{oldsymbol{v}_1,\ldots,oldsymbol{v}_d\}=V$$

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Linear Independence Axiom

$$\mathsf{Span}\{\mathbf{v}_1,\ldots,\mathbf{v}_d\}=V$$

 $\{oldsymbol{v}_1,\ldots,oldsymbol{v}_d\}$ linearly independent

We think of a basis as a minimal spanning set.

Examples

Example

Consider the vector space $V\subset\mathbb{R}^3$ given by

$$V = \mathsf{Span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix}, \begin{bmatrix} -1 \\ -2 \\ -3 \end{bmatrix} \right\}$$

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Consider the vector space $V\subset \mathbb{R}^3$ given by

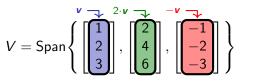
$$V = \operatorname{Span} \left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \cdot v \\ 2 \\ 4 \\ 6 \end{bmatrix}, \begin{bmatrix} -1 \\ -2 \\ -3 \end{bmatrix} \right\}$$

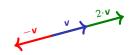


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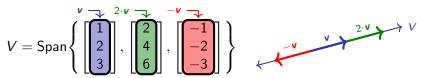




Examples

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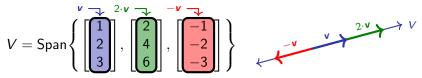
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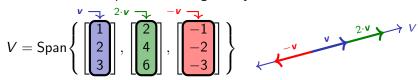


These vectors are all dependent.

Examples

Example

Consider the vector space $V \subset \mathbb{R}^3$ given by



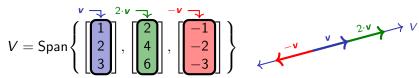
These vectors are all dependent. Choosing any one gives a basis of V.

$$V = \mathsf{Span}\{[1\ 2\ 3]^{\mathsf{T}}\} \qquad V = \mathsf{Span}\{[2\ 4\ 6]^{\mathsf{T}}\} \qquad V = \mathsf{Span}\{[-1\ -2\ -3]^{\mathsf{T}}\}$$

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These vectors are all dependent. Choosing any one gives a basis of V.

$$V = \mathsf{Span}\{[\begin{smallmatrix} 1 & 2 & 3 \end{bmatrix}^\mathsf{T}\} \qquad V = \mathsf{Span}\{[\begin{smallmatrix} 2 & 4 & 6 \end{bmatrix}^\mathsf{T}\} \qquad V = \mathsf{Span}\{[\begin{smallmatrix} -1 & -2 & -3 \end{bmatrix}^\mathsf{T}\}$$

Vector spaces have infinitely many bases!

Examples

Example

To find vectors $\mathbf{v} \in \text{Null}(A)$, we must solve $A\mathbf{v} = \mathbf{0}$ for \mathbf{v} .

$$\mathsf{rref} \begin{bmatrix} -\frac{2}{1} & -\frac{1}{12} & \frac{5}{9} & \frac{25}{68} \\ -\frac{1}{3} & -\frac{12}{12} & \frac{9}{9} & \frac{68}{68} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & -1 & -7 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

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$$\operatorname{rref} \begin{bmatrix} A & \searrow \\ \frac{2}{1} & \frac{1}{5} & \frac{25}{25} \\ -\frac{1}{1} & -\frac{12}{2} & \frac{9}{68} & \frac{68}{3} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & -1 & -7 \\ 0 & 0 & 0 & 0 \end{bmatrix} \qquad \mathbf{v} = \begin{bmatrix} -3 & c_1 - 16 & c_2 \\ c_1 + 7 & c_2 \\ c_1 \\ c_2 \end{bmatrix} = c_1 \cdot \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix} + c_2 \cdot \begin{bmatrix} -16 \\ 7 \\ 0 \\ 1 \end{bmatrix}$$

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To find vectors $\mathbf{v} \in \text{Null}(A)$, we must solve $A\mathbf{v} = \mathbf{0}$ for \mathbf{v} .

$$\operatorname{rref} \begin{bmatrix} A \longrightarrow \\ -1 & -12 & 9 & 68 \\ 3 & 5 & 4 & 13 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & -1 & -7 \\ 0 & 0 & 0 & 0 \end{bmatrix} \qquad \mathbf{v} = \begin{bmatrix} -3 & c_1 - 16 & c_2 \\ c_1 + 7 & c_2 \\ c_1 \\ c_2 \end{bmatrix} = c_1 \cdot \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix} + c_2 \cdot \begin{bmatrix} -16 \\ 7 \\ 0 \\ 1 \end{bmatrix}$$

Here, we have shown that

$$\mathsf{Null}(A) = \mathsf{Span}\{ \begin{bmatrix} \ -3 & 1 & 1 & 0 \ \end{bmatrix}^\mathsf{T}, \begin{bmatrix} \ -16 & 7 & 0 & 1 \ \end{bmatrix}^\mathsf{T} \}$$

Examples

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$$\operatorname{rref} \begin{bmatrix} A & \longrightarrow \\ \frac{2}{1} & \frac{1}{5} & \frac{25}{25} \\ -\frac{1}{1} & -\frac{12}{2} & \frac{9}{68} \\ \frac{8}{3} & \frac{5}{4} & \frac{4}{13} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & -1 & -7 \\ 0 & 0 & 0 & 0 \end{bmatrix} \qquad \mathbf{v} = \begin{bmatrix} -3 & c_1 - 16 & c_2 \\ c_1 + 7 & c_2 \\ c_1 & c_2 \end{bmatrix} = c_1 \cdot \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix} + c_2 \cdot \begin{bmatrix} -16 \\ 7 \\ 0 \\ 1 \end{bmatrix}$$

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Examples

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To find vectors $\mathbf{v} \in \text{Null}(A)$, we must solve $A\mathbf{v} = \mathbf{0}$ for \mathbf{v} .

$$\operatorname{rref} \begin{bmatrix} A & & & \\ -1 & 15 & 25 \\ 3 & 5 & 4 & 13 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 3 & 16 \\ 0 & 1 & -1 & -7 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \mathbf{v} = \begin{bmatrix} -3 & c_1 - 16 & c_2 \\ c_1 + 7 & c_2 \\ c_1 \\ c_2 \end{bmatrix} = c_1 \cdot \begin{bmatrix} -3 \\ 1 \\ 1 \\ 0 \end{bmatrix} + c_2 \cdot \begin{bmatrix} -16 & c_2 \\ 7 \\ 0 \\ 1 \end{bmatrix}$$
"pivot solutions" to $A\mathbf{v} = \mathbf{0}$

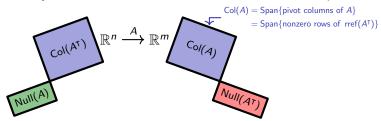
Here, we have shown that

$$\mathsf{Null}(A) = \mathsf{Span}\{\begin{bmatrix} -3 & 1 & 1 & 0 \end{bmatrix}^\mathsf{T}, \begin{bmatrix} -16 & 7 & 0 & 1 \end{bmatrix}^\mathsf{T}\}\$$

This is called the *pivot basis* of Null(A).

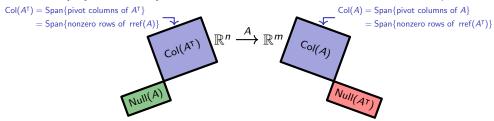
Bases

Theorem



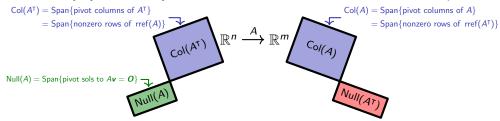
Bases

Theorem



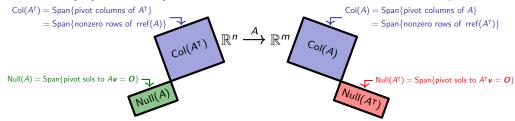
Bases

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Bases

Theorem



Examples

Example

Consider the calculations

$$\mathsf{rref} \begin{bmatrix} -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \qquad \mathsf{rref} \begin{bmatrix} -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} \begin{array}{c} A & \longrightarrow \\ -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{array} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\operatorname{ref}\begin{bmatrix}
 -2 & 3 & -1 \\
 -7 & 10 & -2 \\
 -4 & 6 & -2 \\
 -9 & 13 & -3
\end{bmatrix} = \begin{bmatrix}
 1 & 0 & -4 \\
 0 & 1 & -3 \\
 0 & 0 & 0 \\
 0 & 0 & 0
\end{bmatrix}$$

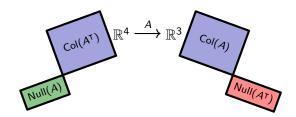
Examples

Example

Consider the calculations

$$\begin{array}{c}
A \longrightarrow \\
\text{rref} \begin{bmatrix}
-2 - 7 - 4 - 9 \\
3 & 10 & 6 & 13 \\
-1 - 2 - 2 & -3
\end{bmatrix} = \begin{bmatrix}
1 & 0 & 2 & 1 \\
0 & 1 & 0 & 1 \\
0 & 0 & 0 & 0
\end{bmatrix}$$

$$\operatorname{rref} \begin{bmatrix} A^{\mathsf{T}} & & & \\ -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

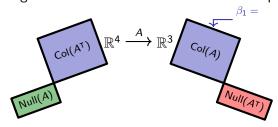


Examples

Example

Consider the calculations

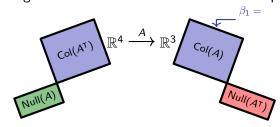
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Examples

Example

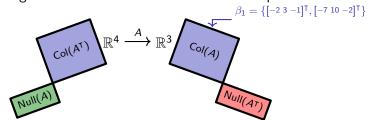
Consider the calculations



Examples

Example

Consider the calculations

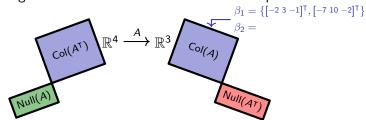


Examples

Example

Consider the calculations

$$\begin{array}{c|c}
A & \longrightarrow \\
 & 3 & 10 & 6 & 13 \\
 & 1 & -2 & -2 & -3
\end{array} = \begin{bmatrix}
 & 0 & 2 & 1 \\
 & 0 & 1 & 0 & 1 \\
 & 0 & 0 & 0 & 0
\end{bmatrix}$$

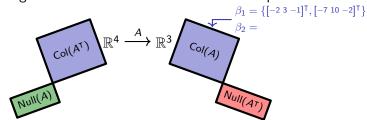


Examples

Example

Consider the calculations

$$\begin{array}{c|c}
A \longrightarrow \\
 & -4 - 9 \\
 & 10 & 6 & 13 \\
 & -1 - 2 - 2 - 3
\end{array} = \begin{bmatrix}
 & 0 & 2 & 1 \\
 & 0 & 10 & 1 \\
 & 0 & 0 & 0
\end{bmatrix}$$



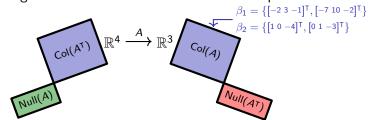
Examples

Example

Consider the calculations

$$\operatorname{rref}\begin{bmatrix} -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \qquad \operatorname{rref}\begin{bmatrix} -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

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\end{bmatrix}$$



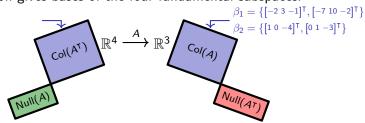
Examples

Example

Consider the calculations

$$\begin{array}{c}
A & \longrightarrow \\
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$$\beta_1 =$$



Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} \begin{matrix} A & & & \\ -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\operatorname{rref} \begin{bmatrix} -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

This information gives bases of the four fundamental subspaces.

 $\beta_{1} = \{ \begin{bmatrix} -2 & 3 & -1 \end{bmatrix}^{\mathsf{T}}, \begin{bmatrix} -7 & 10 & -2 \end{bmatrix}^{\mathsf{T}} \}$ $\beta_{2} = \{ \begin{bmatrix} 1 & 0 & -4 \end{bmatrix}^{\mathsf{T}}, \begin{bmatrix} 0 & 1 & -3 \end{bmatrix}^{\mathsf{T}} \}$ Null(A)

Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} \begin{array}{c} A \\ -2 \\ 3 \\ 10 \\ -1 \\ -2 \\ -2 \\ -3 \end{array} \right] = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\operatorname{rref} \begin{bmatrix} -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\beta_{1} = \{ [-2 - 7 - 4 - 9]^{\mathsf{T}}, [3 \ 10 \ 6 \ 13]^{\mathsf{T}} \}$$

$$\beta_{1} = \{ [-2 \ 3 - 1]^{\mathsf{T}}, [-7 \ 10 \ -2]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [1 \ 0 \ -4]^{\mathsf{T}}, [0 \ 1 \ -3]^{\mathsf{T}} \}$$

$$Null(A)$$

Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

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$$\beta_{1} = \{ [-2 - 7 - 4 - 9]^{\mathsf{T}}, [3 \ 10 \ 6 \ 13]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [-2 \ 3 - 1]^{\mathsf{T}}, [-7 \ 10 \ -2]^{\mathsf{T}} \}$$

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$$Null(A)$$

$$Null(AT)$$

Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} \begin{matrix} A & & & \\ -2 & -7 & -4 & -9 \\ 3 & 10 & 6 & 13 \\ -1 & -2 & -2 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

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$$\beta_{1} = \{ [-2 - 7 - 4 - 9]^{\mathsf{T}}, [3 \ 10 \ 6 \ 13]^{\mathsf{T}} \}$$

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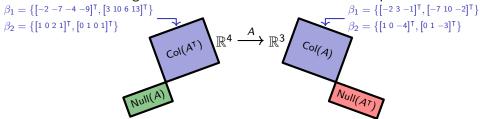
Examples

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Consider the calculations

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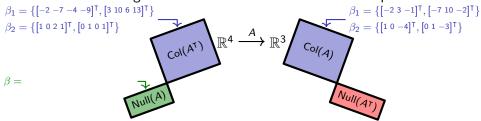
Examples

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-4 & 6 & -2 \\
-9 & 13 & -3
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1 & 0 & -4 \\
0 & 1 & -3 \\
0 & 0 & 0 \\
0 & 0 & 0
\end{bmatrix}$$

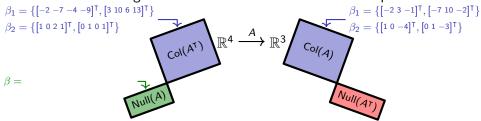


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Consider the calculations

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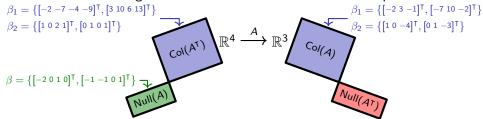


Examples

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Consider the calculations

$$\operatorname{rref} \begin{bmatrix} -2 & 3 & -1 \\ -2 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$



Examples

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Consider the calculations

$$\operatorname{rref} \begin{bmatrix} -2 & 3 & -1 \\ -2 & 10 & -2 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\beta_{1} = \{ [-2 - 7 - 4 - 9]^{\mathsf{T}}, [3 \ 10 \ 6 \ 13]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [1 \ 0 \ 2 \ 1]^{\mathsf{T}}, [0 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [1 \ 0 \ 2 \ 1]^{\mathsf{T}}, [0 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{3} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

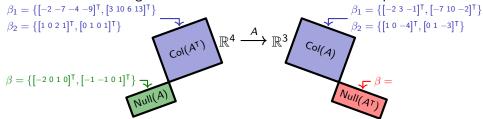
$$\beta_{4} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{5} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

Examples

Example

Consider the calculations



Examples

Example

Consider the calculations

$$\operatorname{rref} \begin{bmatrix} -2 & 3 & -1 \\ -7 & 10 & -2 \\ -4 & 6 & -2 \\ -9 & 13 & -3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\beta_{1} = \{ [-2 - 7 - 4 - 9]^{\mathsf{T}}, [3 \ 10 \ 6 \ 13]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [1 \ 0 \ 2 \ 1]^{\mathsf{T}}, [0 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{2} = \{ [1 \ 0 \ 2 \ 1]^{\mathsf{T}}, [0 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{3} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

$$\beta_{4} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

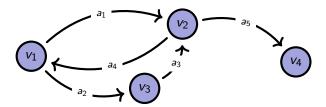
$$\beta_{5} = \{ [4 \ 3 \ 1]^{\mathsf{T}} \}$$

$$\beta_{6} = \{ [-2 \ 0 \ 1 \ 0]^{\mathsf{T}}, [-1 \ 1 \ 0 \ 1]^{\mathsf{T}} \}$$

Bases of Null(A)

Theorem

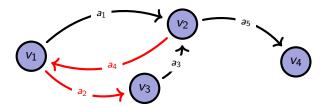
Purge the minimum number of arrows necessary to break all cycles.



Bases of Null(A)

Theorem

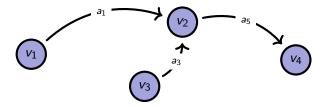
Purge the minimum number of arrows necessary to break all cycles.



Bases of Null(A)

Theorem

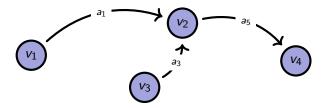
Purge the minimum number of arrows necessary to break all cycles.



Bases of Null(A)

Theorem

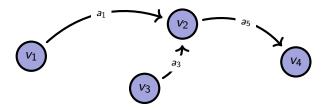
Purge the minimum number of arrows necessary to break all cycles.



Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.

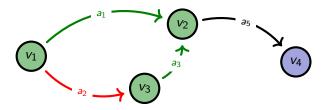


$$oldsymbol{v}_{c_1} = egin{bmatrix} a_1 & a_2 & a_3 & a_4 & a_5 \ -1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.

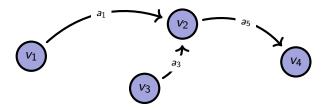


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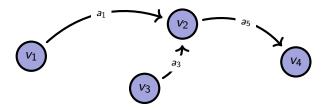


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Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.



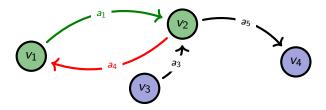
$$m{v}_{c_1} = egin{bmatrix} a_1 & a_2 & a_3 & a_4 & a_5 \ & m{v}_{c_2} = egin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix} \qquad m{v}_{c_2} = egin{bmatrix} 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$oldsymbol{a_1} \quad oldsymbol{a_2} \quad oldsymbol{a_3} \quad oldsymbol{a_4} \quad oldsymbol{a_5} \ oldsymbol{v_{c_2}} = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.

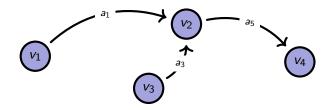


$$m{v}_{c_1} = egin{bmatrix} a_1 & a_2 & a_3 & a_4 & a_5 \ & m{v}_{c_2} = egin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix} \qquad m{v}_{c_2} = egin{bmatrix} 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.



Let $\{c_1, \ldots, c_k\}$ be cycles, each passing through exactly one purged vector.

$$m{v}_{c_1} = egin{bmatrix} a_1 & a_2 & a_3 & a_4 & a_5 \ m{v}_{c_2} = egin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix} \qquad m{v}_{c_2} = egin{bmatrix} 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

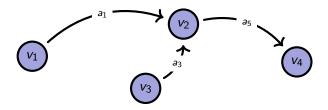
Then $\{\boldsymbol{v}_{c_1},\ldots,\boldsymbol{v}_{c_k}\}$ is a basis of Null(A).

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Bases of Null(A)

Theorem

Purge the minimum number of arrows necessary to break all cycles.



Let $\{c_1, \ldots, c_k\}$ be cycles, each passing through exactly one purged vector.

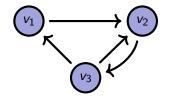
$$m{v}_{c_1} = egin{bmatrix} a_1 & a_2 & a_3 & a_4 & a_5 \ m{v}_{c_2} = egin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix} \qquad m{v}_{c_2} = egin{bmatrix} 1 & 0 & 0 & 1 & 0 \end{bmatrix}$$

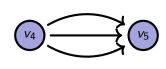
 $Then~\{\boldsymbol{v}_{c_1},\ldots,\boldsymbol{v}_{c_k}\}~is~a~basis~of~\mathrm{Null}(A).~Here,~\mathrm{Null}(A) = \underset{\text{product}}{\mathsf{Span}}\{\boldsymbol{v}_{c_1},\boldsymbol{v}_{c_2}\}.$

Bases of $Null(A^T)$

Theorem

Let $\{G_1,\ldots,G_k\}$ be the connected components of a digraph G.

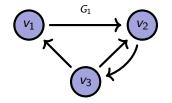


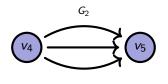


Bases of $Null(A^T)$

Theorem

Let $\{G_1,\ldots,G_k\}$ be the connected components of a digraph G.

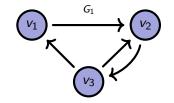


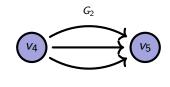


Bases of $Null(A^T)$

Theorem

Let $\{G_1,\ldots,G_k\}$ be the connected components of a digraph G.





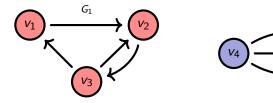
Consider the associated classification vectors $\{\mathbf{v}_{G_1},\dots,\mathbf{v}_{G_k}\}.$

$$oldsymbol{v}_1 \quad oldsymbol{v}_2 \quad oldsymbol{v}_3 \quad oldsymbol{v}_4 \quad oldsymbol{v}_5 \ oldsymbol{v}_{G_1} = egin{bmatrix} 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

Bases of $Null(A^T)$

Theorem

Let $\{G_1,\ldots,G_k\}$ be the connected components of a digraph G.



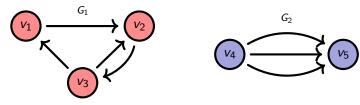
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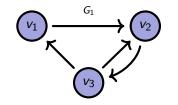
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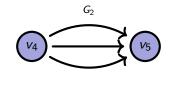
$$oldsymbol{v}_{G_1} = egin{bmatrix} oldsymbol{v}_1 & oldsymbol{v}_2 & oldsymbol{v}_3 & oldsymbol{v}_4 & oldsymbol{v}_5 \ oldsymbol{v}_{G_1} = egin{bmatrix} 1 & 1 & 1 & 0 & 0 \end{bmatrix}$$

Bases of $Null(A^T)$

Theorem

Let $\{G_1, \ldots, G_k\}$ be the connected components of a digraph G.





Consider the associated classification vectors $\{ \boldsymbol{v}_{G_1}, \dots, \boldsymbol{v}_{G_k} \}$.

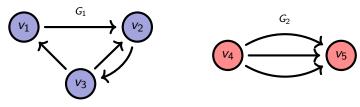
$$m{v}_1 \quad v_2 \quad v_3 \quad v_4 \quad v_5^{\ \ \ \ } \qquad \qquad m{v}_1 \quad v_2 \quad v_3 \quad v_4 \quad v_5^{\ \ \ \ } \qquad m{v}_{G_1} = \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \end{bmatrix} \qquad m{v}_{G_2} = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

$$\mathbf{v}_{G_2} = \begin{bmatrix} v_1 & v_2 & v_3 & v_4 & v_5 \end{bmatrix}$$

Bases of $Null(A^T)$

Theorem

Let $\{G_1, \ldots, G_k\}$ be the connected components of a digraph G.

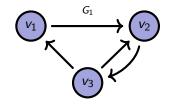


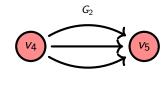
Consider the associated classification vectors $\{ \boldsymbol{v}_{G_1}, \dots, \boldsymbol{v}_{G_k} \}$.

Bases of $Null(A^T)$

Theorem

Let $\{G_1, \ldots, G_k\}$ be the connected components of a digraph G.





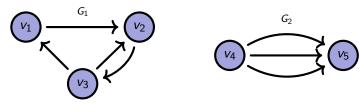
Consider the associated classification vectors $\{ \boldsymbol{v}_{G_1}, \dots, \boldsymbol{v}_{G_k} \}$.

$$\mathbf{v}_1$$
 \mathbf{v}_2 \mathbf{v}_3 \mathbf{v}_4 \mathbf{v}_5
 $\mathbf{v}_{G_2} = \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \end{bmatrix}$

Bases of $Null(A^T)$

Theorem

Let $\{G_1, \ldots, G_k\}$ be the connected components of a digraph G.



Consider the associated classification vectors $\{ \boldsymbol{v}_{G_1}, \dots, \boldsymbol{v}_{G_k} \}$.

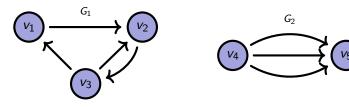
$$m{v}_{G_1} = egin{bmatrix} v_1 & v_2 & v_3 & v_4 & v_5 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix}^{\mathsf{T}} \qquad m{v}_{G_2} = egin{bmatrix} 0 & 0 & 0 & 1 & 1 \end{bmatrix}^{\mathsf{T}}$$

These vectors form a basis of $Null(A^{T})$.

Bases of $Null(A^T)$

Theorem

Let $\{G_1, \ldots, G_k\}$ be the connected components of a digraph G.



Consider the associated classification vectors $\{ \boldsymbol{v}_{G_1}, \dots, \boldsymbol{v}_{G_k} \}$.

These vectors form a basis of $\text{Null}(A^{\intercal})$. Here, $\text{Null}(A^{\intercal}) = \text{Span}\{\boldsymbol{v}_{G_1}, \boldsymbol{v}_{G_2}\}$.

