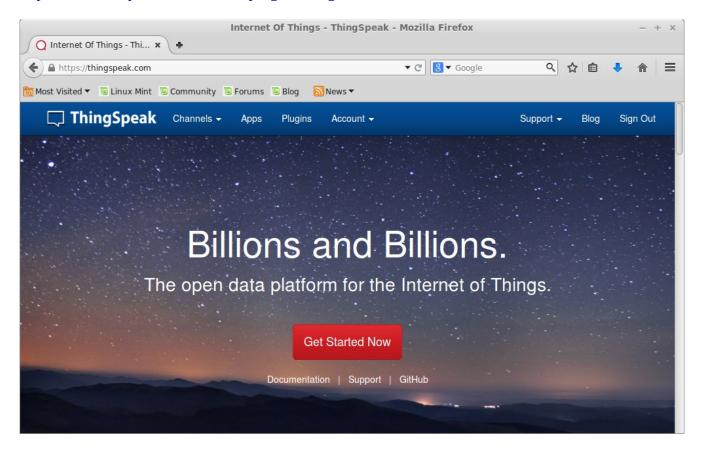
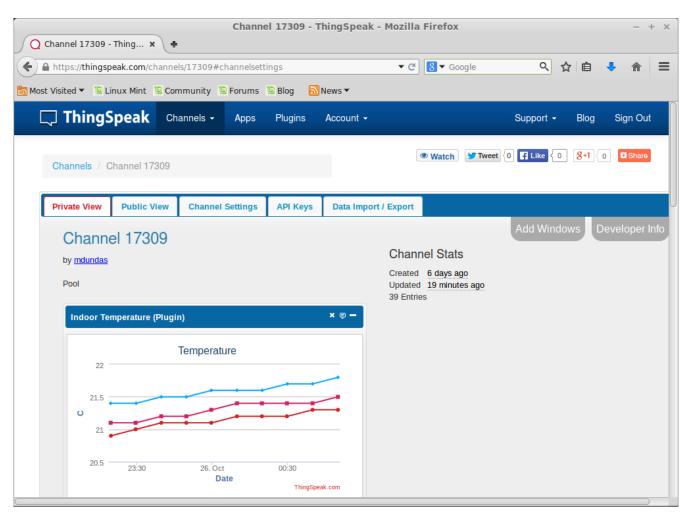
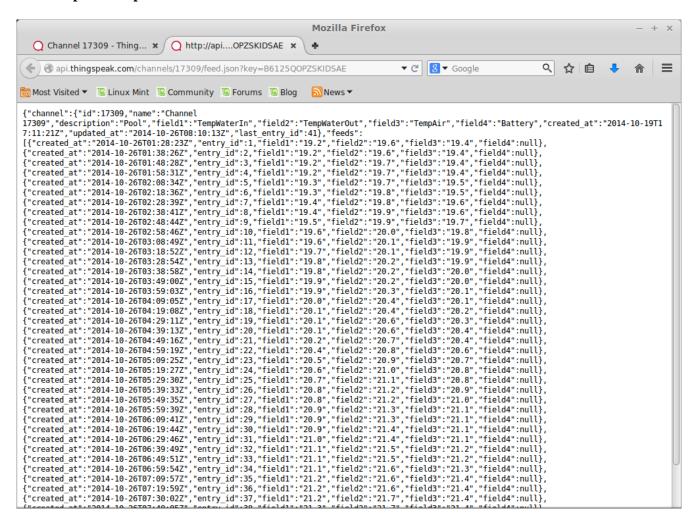
Lab8 Part2 – Upload your temperature data to Thingspeak at a 10 minute rate. Be prepared to demo to your instructor in week9. Upload your C program to D2L week 9.

http://www.binarytides.com/socket-programming-c-linux-tutorial/

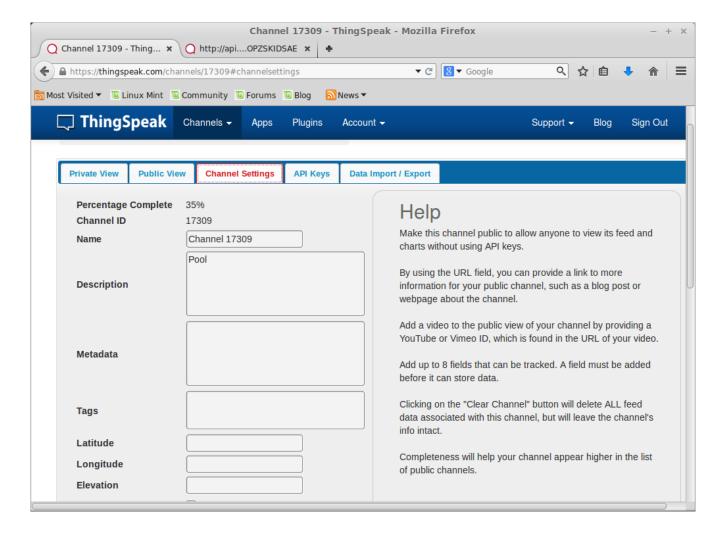


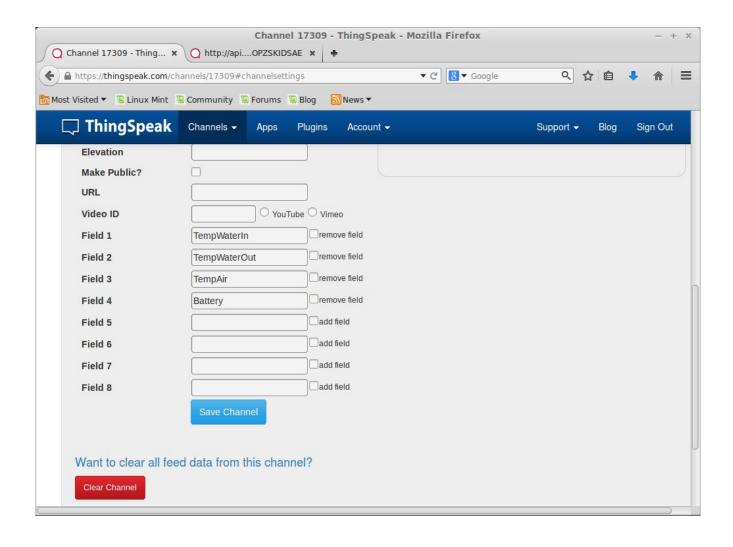


Data Import / Export



Channel Settings





Some defines to help:

```
#include <stdio.h>
#include <string.h>
#include <arpa/inet.h> //inet_addr
#include <unistd.h> //sleep
#include <stdlib.h> //atoi

#define w1_master_slaves "/sys/bus/w1/devices/w1_bus_master1/w1_master_slaves"
#define w1_master_slave_count "/sys/bus/w1/devices/w1_bus_master1/w1_master_slave_count"
#define one_wire_device_p1 "/sys/bus/w1/devices/"
#define one_wire_device_p2 "/w1_slave"

#define IP "184.106.153.149" // thingspeak.com
#define GET "GET /update?key=yourkey";
#define field1 "&1="
#define field2 "&2="
#define field3 "&3="
#define CRLF "\r\n"
```

Some example socket code:

```
//Create socket
    socket_desc = socket(AF_INET , SOCK_STREAM , 0);
    if (socket desc == -1)
       printf("Could not create socket");
   server.sin addr.s addr = inet addr(IP);
   server.sin family = AF INET;
    server.sin port = htons( 80 );
   //Connect to remote server
if (connect(socket desc , (struct sockaddr *)&server , sizeof(server)) < 0)</pre>
   printf("connect error\n");
printf("Connected\n");
strcat(msg, "GET /update?key=yourkey");
strcat(msg, field1);
strcat(msg, temp1);
strcat(msg, CRLF);
printf("%s\n", msg);
   if ( send(socket desc , msg , strlen(msg) , 0) < 0)
      puts("Send failed");
puts ("Data Sent\n");
strcpy(msg, ""); //clear msg string
```