Mohamed Shaban

A game developer with a passion for software testing and a commitment to quality seeks a position as a software tester, and being a part of a big team. Possessing a background in software developing, and SDLC, equipped with problem solving and technical skills.

EXPERIENCE

412 Labs, Maadi, EG — Unity XR Developer

Nov 2021 - PRESENT (Part-Time)

- Design, develop and test virtual reality prototypes, and demos.
- Ensure optimal performance of virtual reality programs and experiences.
- Help students with their VR projects on their VR diploma with partnership with American cairo center.
- Created, and developed XR Experiences In partnership with Medrar for contemporary art on their "Fantomas - Lab".

American cairo center, Downtown, EG — *Internship*

Nov 2020 - Jan 2021

- Learned about Unity3D, Blender, and other 3D softwares.
- Learned about the latest VR, Headsets & Technologies.
- Participated solo, and with teams on delivering weekly prototypes, and various AR & VR experiences
- Designed and developed a Capstone project at the end of the Internship

Smart Touch Solutions, 6th October, EG — *Internship*

July 2019 - Sep 2019

- Improved ability to work independently and collaboratively, Gained Knowledge of the SDLC, and the Unit-Testing role.
- Developed a basic RESTful API with C# & ASP.NET to interact with a database.

EDUCATION

October 6th University, October 6th city, EG — Bachelor of Computers & Informations.

Major: Computer Science, CGPA: 2.86

Sep 2017 - June 2021

Graduation Project - VR Tourism Experience (Grade : A):

 Developed, Implemented gamification features with a team of 5 a VR experience that allows users to explore tourist attractions In Egypt using different technologies. Cairo, EG (+2) 01550360536

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DOB: 4/11/1999

Military Status: Completed.

COURSES

- Testing Automation University:
 - o Intro to NUnit.
 - Intro to Selenium & Web driver using .NET Core.
 - Continuous integration using Jenkins
- EDX: HarvardX, CS50
- Coursera: Advanced SQL
- Mahara Tech: Effective Test Case Writing and Bug Reporting.

LANGUAGES

Arabic: Native

English: Excellent Command

SKILLS

Tools & Languages :

- C#, OOP
- Python, flask
- Git, Gitlab
- HTML
- JS
- NodeJS
- Selenium, Webdriver
- NUnit
- Docker

Frameworks:

- Unity3D
- Blender
- ExpressJS

Database:

- MySQL
- SQLite3

OS:

• Window, Linux

OTHER

Participated with a team of 5 in the Meta AR/VR Africa Hackathon for the year 2022. Achieved 4th Place out of 12.