

Week 2:

0.3 cont'd

How to describe a linear transformation?

$$\begin{bmatrix} x_{in} \\ y_{in} \end{bmatrix} \rightarrow ??? \rightarrow \begin{bmatrix} x_{out} \\ y_{out} \end{bmatrix}$$

↳ Only need to record where basis vectors,  $\hat{i}$  and  $\hat{j}$  each land.

$$\vec{v} = \begin{bmatrix} -1 \\ 2 \end{bmatrix} = -1(\hat{i}) + 2(\hat{j})$$



$$\text{Transformed } \vec{v} = -1 \text{ (transformed } \hat{i} \text{)}$$

$$+ 2 \text{ (transformed } \hat{j} \text{)}$$

if

$$\hat{i} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \Rightarrow \overset{\text{new}}{\hat{i}} = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$\hat{j} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \Rightarrow \overset{\text{new}}{\hat{j}} = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

0.3 Cont'd

$$\begin{bmatrix} x \\ y \end{bmatrix} = x \hat{i} + y \hat{j}$$

$$\hookrightarrow x \begin{bmatrix} 1 \\ -2 \end{bmatrix} + y \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} 1x \\ -2x \end{bmatrix} + \begin{bmatrix} 3y \\ 0y \end{bmatrix} = \begin{bmatrix} 1x + 3y \\ -2x + 0y \end{bmatrix}$$

Similarly

$$\left[ \begin{array}{cc|c} 1 & 3 & x \\ -2 & 0 & y \end{array} \right] = \begin{bmatrix} 1x + 3y \\ -2x + 0y \end{bmatrix}$$

↔

Matrix.

SAME  
THING!

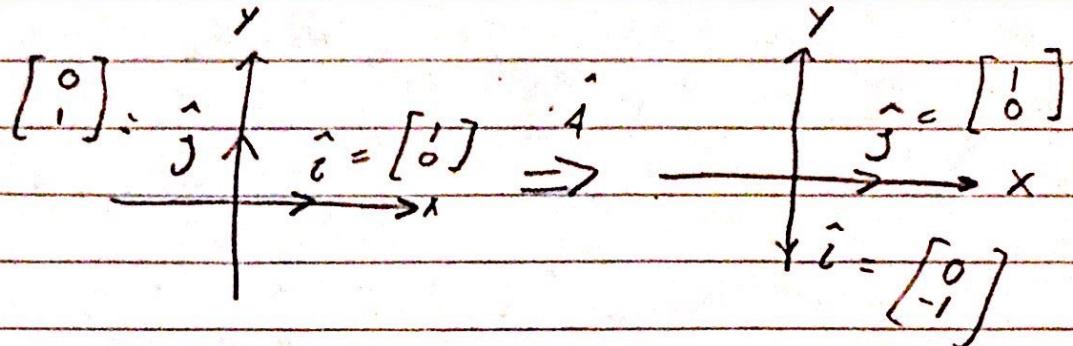
Matrix has columns

$$\text{Matrix} = \left[ \begin{array}{cc|c} & 1 & 1 \\ \text{Transformed} & + \text{rausformed} \\ \hat{i} & \hat{j} & \end{array} \right]$$

### 6.3 cont'd

ex 1

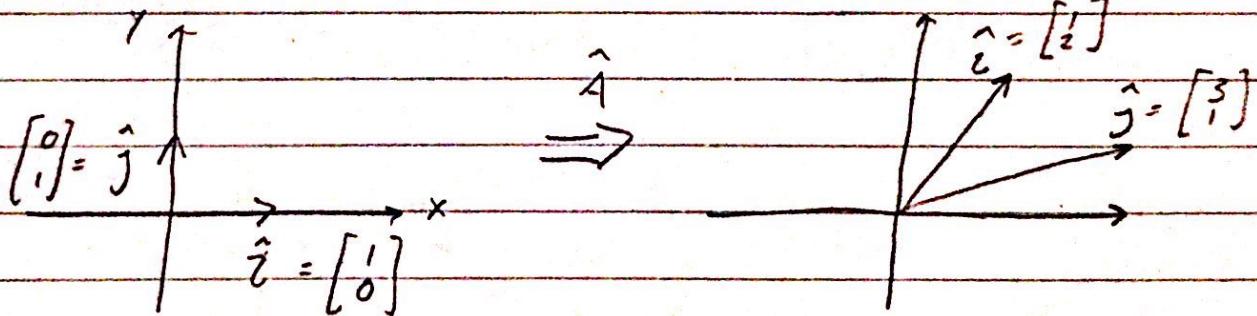
Rotate  $90^\circ$  clockwise



$$\hat{A} = \text{Matrix} = \underline{\begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}}$$

ex 2

Given  $\hat{A} = \begin{bmatrix} 1 & 3 \\ 2 & 1 \end{bmatrix}$



## 6.4 Matrix Multiplication

$$\begin{bmatrix} 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & -2 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} ? & ? \end{bmatrix}$$

$\hat{i}$  goes to  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$\hat{j}$  goes to  $\begin{bmatrix} -2 \\ 0 \end{bmatrix}$

Then

$$\hat{i}: \begin{bmatrix} 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} ? \\ ? \end{bmatrix}^*$$

$$\hat{j}: \begin{bmatrix} 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -2 \\ 0 \end{bmatrix} = \begin{bmatrix} ? \\ ? \end{bmatrix}^{**}$$

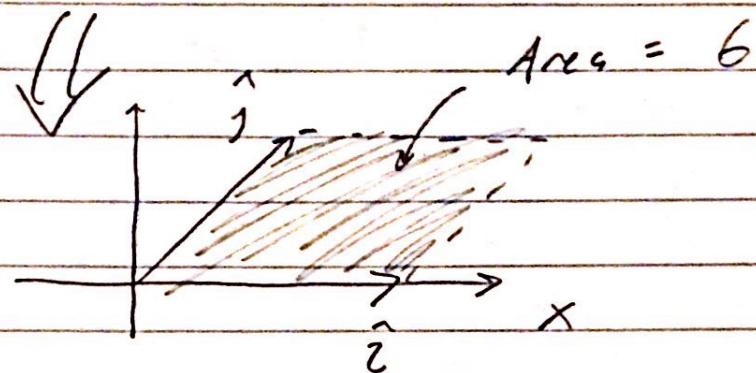
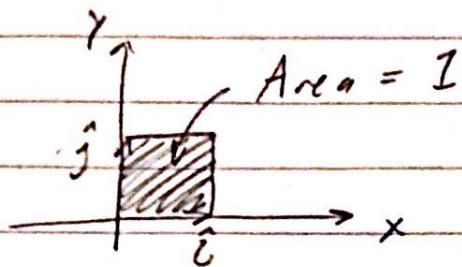
$$*\begin{bmatrix} 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

$$= \begin{bmatrix} ? \\ ? \end{bmatrix}$$

$$** \begin{bmatrix} 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} -2 \\ 0 \end{bmatrix} = -2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$
$$= \begin{bmatrix} ? \\ ? \end{bmatrix}$$

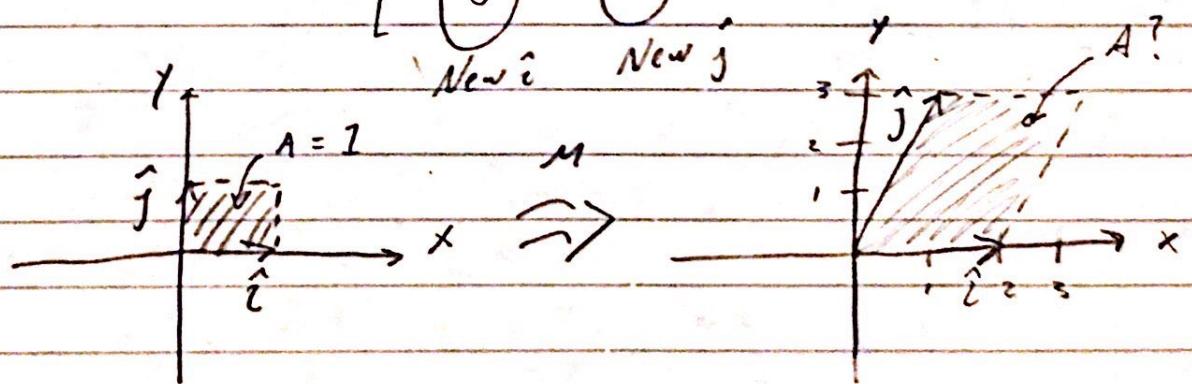
## 0.5 Determinant

How to characterize a matrix?



For,

$$M = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$



$$\text{New Area} = \text{base} \times \text{height}$$

$$= 2 \times 3 = \boxed{6}$$

## 0.5 Determinant Contd

Also

$$M = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

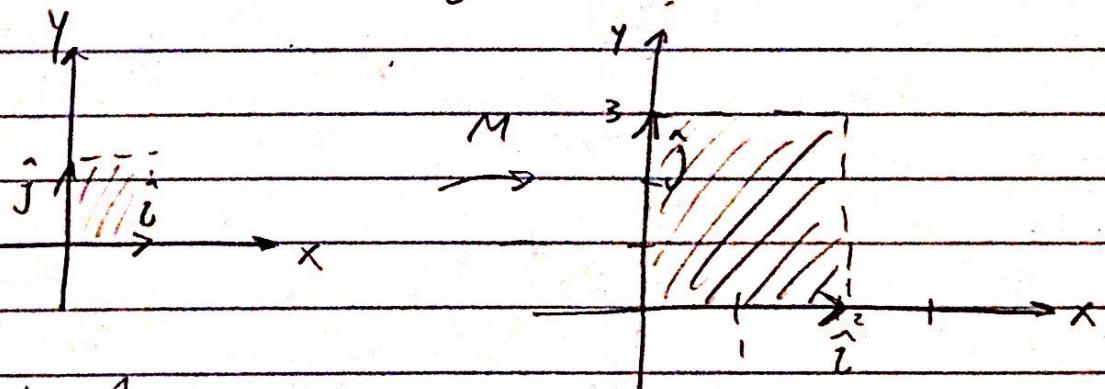
$$\det(M) = 2 \times 3 - 0 \times 1$$

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$$= 6$$

What about

$$M = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$$



$$A = 1$$

$$A = 6$$

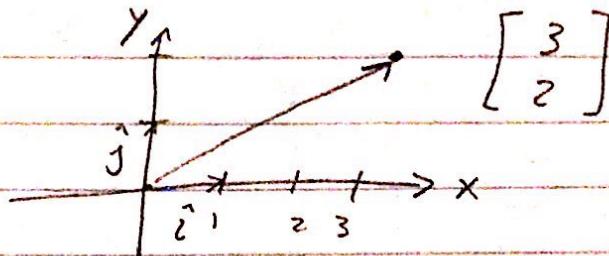
$$\det(M) = 2 \times 3 - 0 \times 0$$

## 0.6 Change of Basis

Jennifer



Bob



Bob sees this as

Jennifer sees this as

$$\begin{bmatrix} 5/3 \\ 1/3 \end{bmatrix}$$

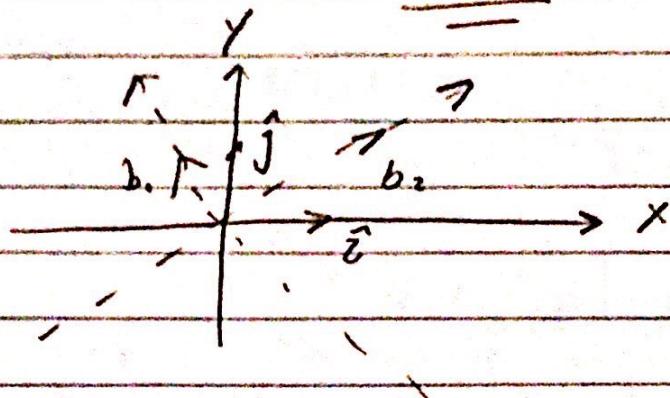
$$\begin{bmatrix} 5/3 \\ 1/3 \end{bmatrix} = \underline{\frac{5}{3} \vec{b}_1 + \frac{1}{3} \vec{b}_2}$$

But to us

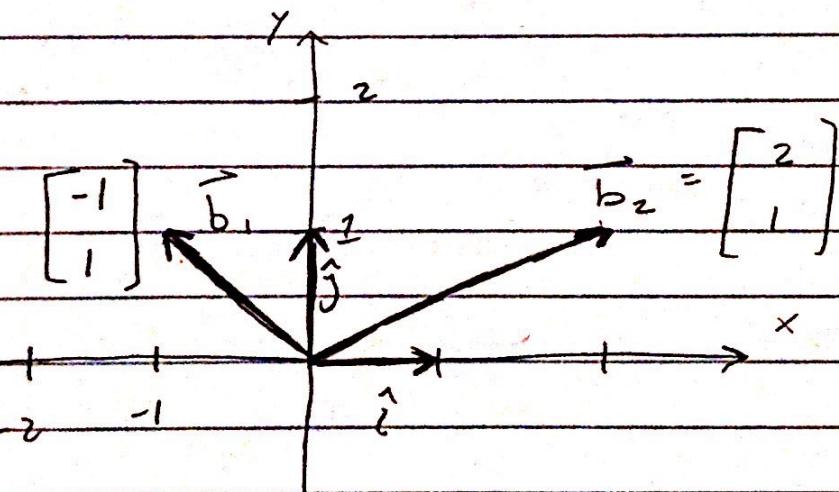
$$\underline{\begin{bmatrix} 3 \\ 2 \end{bmatrix} = 3\hat{i} + 2\hat{j}}$$

## 0.6 cont'd

Origin is the same



Translate from Jennifer's coordinates  
to our coordinates?



We say Jennifer's basis vectors in our  
frame are  $\left\{ \begin{bmatrix} -1 \\ 1 \end{bmatrix} \text{ and } \begin{bmatrix} 2 \\ 1 \end{bmatrix} \right\}$

0.6 cont'd

Jennifer sees  $\begin{bmatrix} -1 \\ 2 \end{bmatrix}$

$$= -1 \tilde{b}_1 + 2 \tilde{b}_2$$

$$= -1 \begin{bmatrix} -1 \\ 1 \end{bmatrix} + 2 \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ -1 \end{bmatrix} + \begin{bmatrix} 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \end{bmatrix}$$

We see  $\begin{bmatrix} 5 \\ 1 \end{bmatrix}$

There is then a matrix which

takes us from our basis  $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$

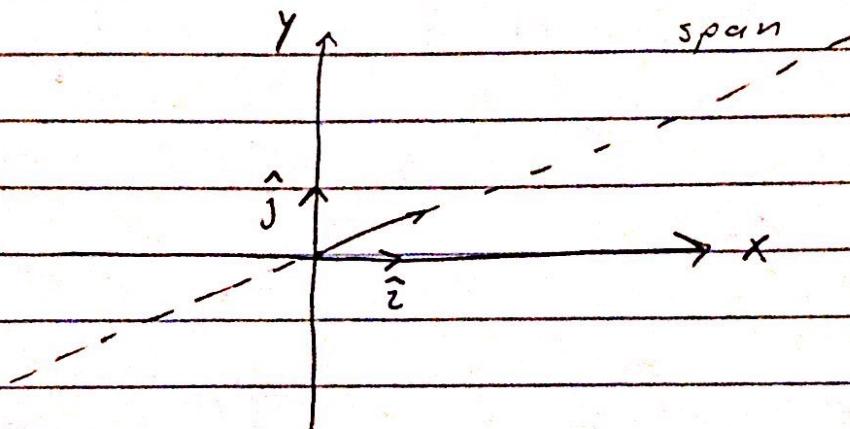
to Jennifer's basis  $\left\{ \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \end{bmatrix} \right\}$

$$M = \begin{bmatrix} -1 & 2 \\ 1 & 1 \end{bmatrix}$$

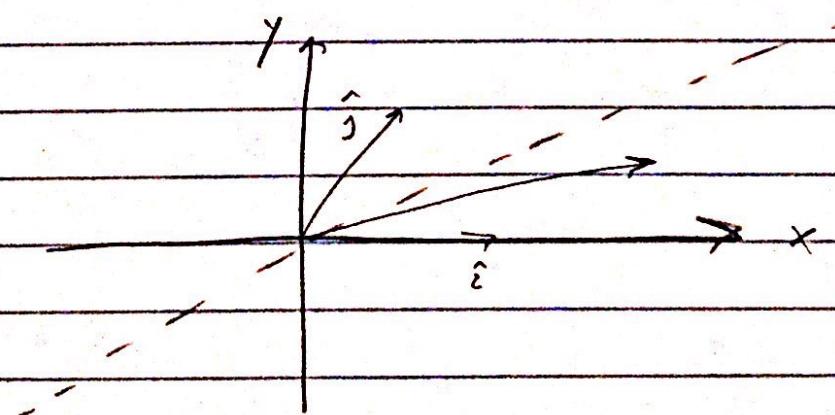
## 0.7 Eigen vectors and Eigen values

Think of a Transformation

$$M = \begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix}$$



$\downarrow M$

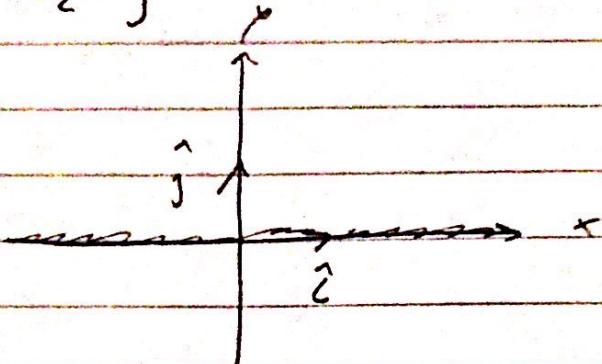


"It would be coincidental if that vector

remained on its own span"

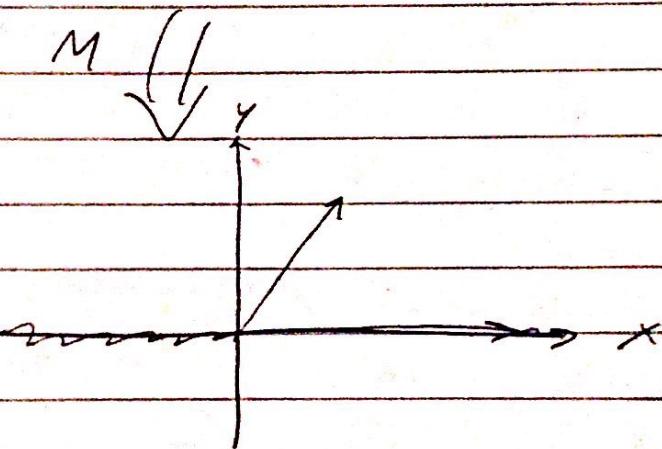
0.7 Cont'd

$$M = \begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix} \text{ has eigen vector } \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$



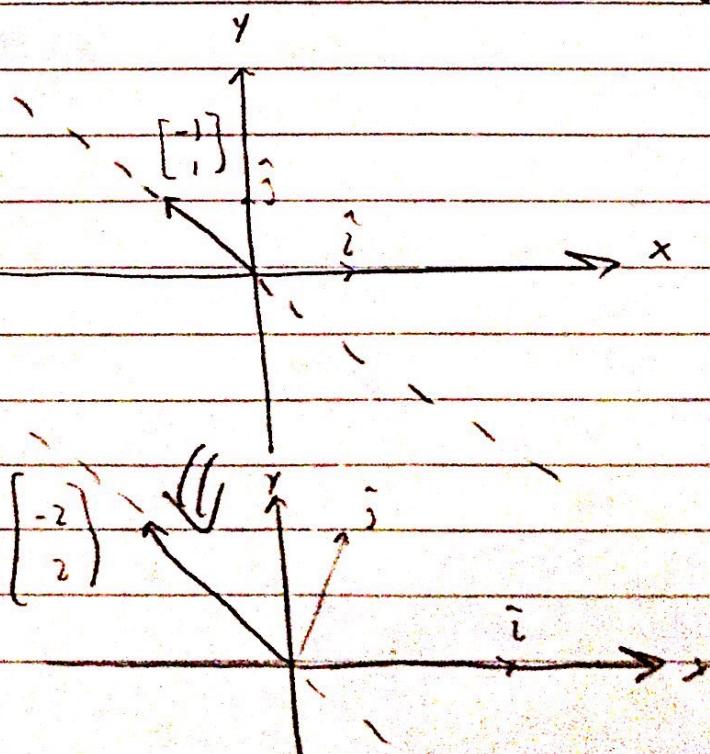
\* video 1.14

2:25



Sneakier eigen vector.

$$\begin{bmatrix} -1 \\ 1 \end{bmatrix}$$



## O.7 Cont'd

Thus, two vectors  $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$  and  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  are the only eigen vectors of

$$M = \begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix}$$

Eigen vectors:

↳ Vectors which, when transformed, stay on their own span.

Eigen values:

↳ The amount by which an ~~vector~~ eigen vector gets stretched by

Symbolically:

$$\hat{A} \vec{v} = \lambda \vec{v} \leftarrow \text{(eigen vector)}$$

↑      ↑      ↑  
(matrix)    |    # (eigen value)  
              |  
              (eigen vector)

## 0.7 Cont'd

$$A \vec{v} = \lambda \vec{v}$$

$$\Rightarrow \lambda \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} \lambda v_1 \\ \lambda v_2 \end{bmatrix}$$

$$= \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$= \lambda \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$= \lambda \hat{I} \vec{v}$$

---

$$\Rightarrow A \vec{v} - \lambda \hat{I} \vec{v} = \vec{0}$$

$$0' \quad (\hat{A} - \lambda \hat{I}) \vec{v} = \vec{0}$$

0.7 G+I

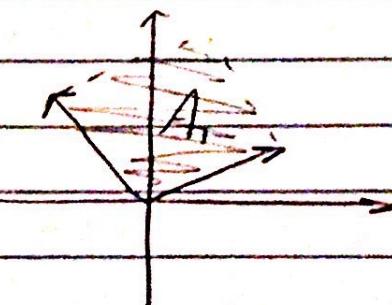
True if...

$$(A - \lambda \hat{I}) \times \vec{v} = \underline{0}$$

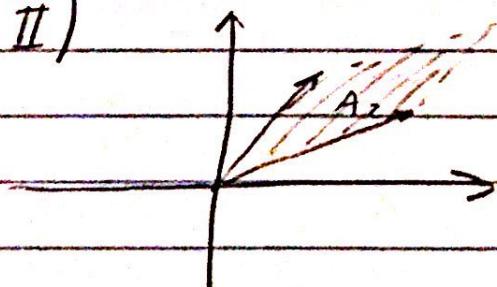
↳ Happen when  $\det(A - \lambda \hat{I}) = 0$

\* Video 7:35

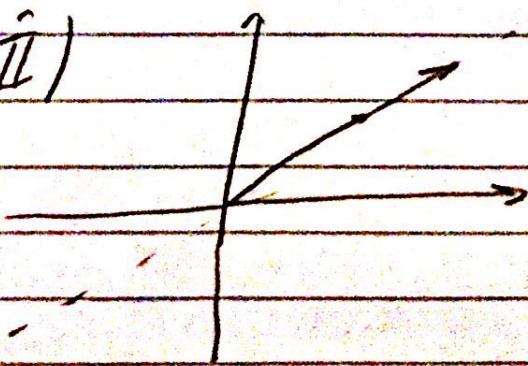
$$\det(A) = A_1$$



$$\det(A - \lambda \hat{I}) = A_2$$



$$\det(A - \lambda \hat{I}) = 0$$



## 0.7 Cont'd

if you find  $\vec{v}$  such that

$$(A - \lambda \mathbb{I}) \vec{v} = \vec{0},$$

you found the eigen vector  $\vec{v}$   
of  $A$ , with eigenvalue  $\lambda$ .

~~ex~~

$$M = \begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix}$$

$\lambda$ ?

$$M - \lambda \mathbb{I} = \begin{bmatrix} 3 - \lambda & 1 \\ 0 & 2 - \lambda \end{bmatrix}$$

determinant?

$$(3 - \lambda)(2 - \lambda) - 0 \times 1$$

Set equal to 0 to get eigenvalue

## O. 7 Con'td

$$\text{solve } (3 - \lambda)(2 - \lambda) = 0$$

$$\hookrightarrow \boxed{\lambda = 2} *$$

What is the eigen vector?

$$\begin{bmatrix} 3-2 & 1 \\ 0 & 2-2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

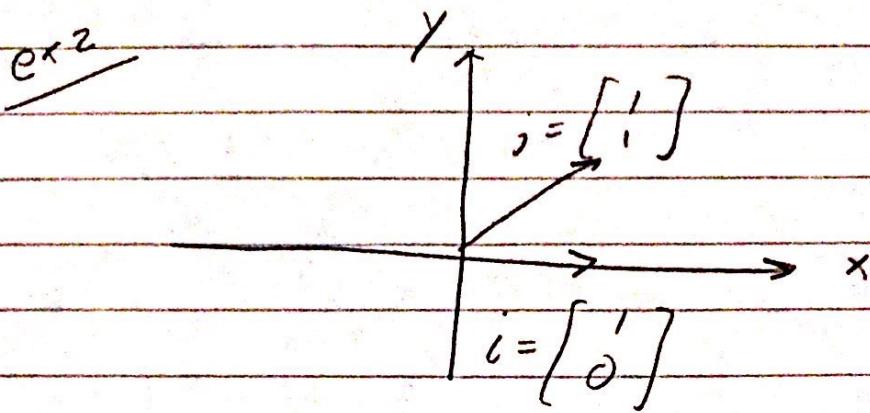
$$\Rightarrow \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\rightarrow v_1 + v_2 = 0 \quad 0 -$$

$$v_1 = -v_2$$

$$\text{so } \vec{v} = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \quad \leftarrow \boxed{*}$$

## 0.7 Cont'd



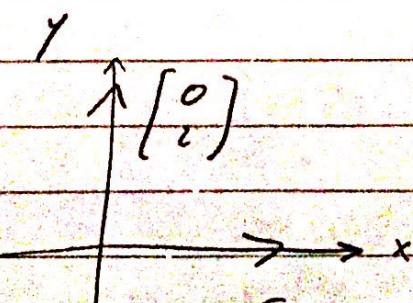
$$M = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

eigen vector is  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  with

eigen value  $\lambda = 1$

ex 3

$$M = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$



Every vector is  
an eigen-  
vector! w/  
eigenvalue 2!

O. 7 Guid

E, 3 cont'd

$$\begin{bmatrix} 2-\lambda & 0 \\ 0 & 2-\lambda \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$(2-\lambda)^2 = 0$$

$$\underline{\lambda = 2}$$

$v_1$  and  $v_2$  can be

anything.

Look again at  $\begin{bmatrix} 3 & 1 \\ 0 & 2 \end{bmatrix}$

w/ eigen vectors  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

and eigen values ~~3~~ ~~2~~ 3 and 2.