



Hands-on No. : 9

Topic : Java Collections – List, Queue

Date : 18-05-2024

Solve the following problems

Question No.	Question Detail	Level
1	Arraylist	Easy
	Create a new Java class called ListPractice. Import the	
	necessary Java Collection classes and create an ArrayList of	
	Strings named "stringList" and do the following operations:	
	a. Adding Elements:	
	i. Add the following strings to the list:	
	"apple", "banana", "orange", "grape".	
	b. Removing Elements:	
	i. Remove the element at index 2 from	
	the list.	
	ii. Remove the first occurrence of	
	"banana" from the list.	
	c. Accessing Elements:	
	i. Print the element at index 1.	
	ii. Replace the element at index 0 with	
	"pear".	
	d. Searching and Checking:	
	i. Check if the list contains "orange" and	
	print the result.	
	ii. Find and print the index of the last	
	occurrence of "grape".	
	iii. Check if the list is empty and print the	
	result.	
	e. List Operations:	
	i. Create a new ArrayList of Strings	
	named "newList".	





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	ii. Add the strings "kiwi", "pineapple",	
	"melon" to the newList.	
	iii. Add all elements from newList to	
	stringList starting from index 2.	
	f. Size and Capacity:	
	i. Print the size of the stringList.	
	ii. Clear the stringList and print its size	
	again.	
	g. Iteration and Conversion:	
	i. Use an iterator to iterate over the	
	elements in the stringList and print	
	each element.	
	ii. Create a sublist of stringList from index	
	1 to 3 and print it.	
	iii. Convert the stringList to an array and	
	print the array.	
	h. Sorting and Ordering:	
	i. Sort the elements in stringList in	
	natural order and Print the sorted list.	
	ii. Check if stringList equals newList and	
	print the result.	
	iii. Print the hash code of stringList.	
	iv. Implement a custom comparator to	
	sort stringList in reverse alphabetical	
	order and Print	
	Linked List:	
2	Lilikeu List:	Easy
	Creating a new laws along proved limbs distance.	
	Creating a new Java class named LinkedListPractice. Ensure	
	you import the necessary Java Collection classes such as	
	LinkedList and ListIterator. Initialize a LinkedList called	
	"integerList" to store integers and do the following	
	operations:	
	a. Adding Elements:	





		i.	Populate the integerList with the	
			integers 10, 20, 30, and 40.	
	b.	Remo	ving Elements:	
		i.	Remove the integer at the second	
			position from the integerList.	
		ii.	Eliminate the first occurrence of the	
			integer 20 from the integerList.	
	c.	Acces	sing Elements:	
		i.	Print out the integer stored at the	
			second position in the integerList.	
		ii.	Replace the integer at the first position	
			in the integerList with the value 50.	
	d.	Searc	hing and Checking:	
		i.	Determine if the integer 30 exists in	
			the integerList and print the result.	
		ii.	Identify and print the index of the last	
			occurrence of the integer 40 in the	
			integerList.	
		iii.	Check whether the integerList is empty	
			and print the result.	
	e.	List I	teration and Conversion:	
		i.	Iterate through the elements of the	
			integerList using a ListIterator and	
			print each element.	
		ii.	Create a sublist of the integerList	
			containing elements from the second	
			to the fourth position and print it.	
		iii.	Convert the integerList into an array	
			and print the resulting array.	
	f.	Size a	and Capacity:	
		i.	Determine and print the size of the	
			integerList.	
		ii.	Clear all elements from the integerList	
			and print its size again.	
3	Vester			Easy
3	Vector:			Lasy



Create a new Java class named VectorPractice. Import the necessary Java Collection classes. Initialize a Vector named "flowerVector" to store flower objects and do the following operations:

a. Adding Elements:

 Add the following flowers to the flowerVector: Rose, Lily, Tulip, Daisy.

b. Removing Elements:

- Remove the flower at the second position from the flowerVector.
- ii. Remove the first occurrence of the flower "Lily" from the flowerVector.

c. Accessing Elements:

- i. Print out the flower stored at the second position in the flowerVector.
- ii. Replace the flower at the first position in the flowerVector with "Sunflower".

d. Searching and Checking:

- Check if the flower "Tulip" exists in the flowerVector and print the result.
- ii. Identify and print the index of the last occurrence of the flower "Daisy" in the flowerVector.
- iii. Check whether the flowerVector is empty and print the result.

e. Iteration and Conversion:

- Iterate through the elements of the flowerVector using a for-each loop and print each flower.
- ii. Create a sublist of the flowerVector containing elements from the second to the fourth position and print it.
- iii. Convert the flowerVector into an array and print the resulting array.

f. Size and Capacity:





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	 i. Determine and print the size of the flowerVector. 	
	ii. Print the current capacity of the	
	flowerVector.	
	g. Dynamic Array Operations:	
	i. Add two more flowers ("Orchid" and	
	"Carnation") to the flowerVector.	
	ii. Check and print the new capacity of the	
	flowerVector after adding the flowers.	
	iii. Remove the flower at index 3 from the	
	flowerVector.	
	iv. Print the size of the flowerVector after	
	removal.	
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4	Stack:	Easy
	Create a new Java class named StackPractice. Import the necessary Java Collection classes .Initialize a Stack named	
	"integerStack" to store integer values and do the following:	
	a. Adding Elements:	
	i. Push the following integers onto the	
	integerStack: 10, 20, 30, 40.	
	b. Removing Elements:	
	i. Pop the top element from the	
	integerStack.	
	c. Accessing Elements:	
	i. Peek at the top element of the	
	integerStack without removing it.	
	d. Searching and Checking:	
	i. Search for the integer 30 in the	
	integerStack and print its position	
	relative to the top of the stack.	
	ii. Check whether the integerStack is	
	empty and print the result.	
	e. Size and Capacity:	
1	i. Print the current size of the	
	in thine the current size of the	





	ii. Determine and print the capacity of the	
	integerStack.	
	f. Iteration and Conversion:	
	i. Iterate through the elements of the	
	integerStack using a for-each loop and	
	print each element.	
	ii. Convert the integerStack into an array	
	and print the resulting array.	
	g. Clearing the Stack:	
	i. Clear all elements from the	
	integerStack.	
	ii. Verify whether the integerStack is	
	empty after clearing.	
5	Priority Output	Facu
3	Priority Queue:	Easy
	Priority QueueCreate a new Java class named QueuePractice.	
	Import the necessary Java Collection classes. Initialize a	
	Queue object named "integerQueue" where the elements are	
	ordered based on their natural ordering and do the following	
	operations:	
	a. Add the following integers to the	
	i. Add the following integers to the	
	integerQueue: 10, 20, 30, 40. b. Removing Elements:	
	i. Remove the head element from the	
	integerQueue. c. Accessing Elements:	
	i. Peek at the head element of the	
	integerQueue without removing it.	
	d. Checking Queue Status:i. Check whether the integerQueue is	
	empty.	
	ii. Determine and print the size of the	
	integerQueue. e. Iteration and Conversion:	
	i. Iterate through the elements of the	
	integerQueue and print each element.	

It is going to be hard but, hard does not mean impossible.





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	ii. Convert the integerQueue into an array
	and print the resulting array.
	f. Clearing the Queue:
	i. Clear all elements from the
	integerQueue.
	ii. Verify whether the integerQueue is
	empty after clearing.
6	Create a new Java class named QueuePractice. Import the Easy
	necessary Java Collection classes.Initialize a Priority Queue
	object named "integerQueue" where elements are ordered
	specified by a custom Comparator and perform the following
	operations:
	a. Adding Elements:
	i. Add the following integers to the
	integerQueue: 10, 20, 30, 40.
	b. Removing Elements:
	i. Remove the head element from the
	integerQueue.
	c. Accessing Elements:
	i. Peek at the head element of the
	integerQueue without removing it.
	d. Checking Queue Status:
	i. Check whether the integerQueue is
	empty.
	ii. Determine and print the size of the
	integerQueue.
	e. Custom Comparator:
	i. Implement a custom Comparator class
	that orders integers in descending
	order.
	f. Clearing the Queue:
	i. Clear all elements from the
	integerQueue.
	ii. Verify whether the integerQueue is
	empty after clearing.





7	Create a new Java class named PriorityQueueCharPractice.	Medium
•	Import the necessary Java Collection classes. Initialize a	ricalani
	Priority Queue object named "charQueue" where elements	
	are ordered based on their ASCII values, with the element	
	with the maximum ASCII value having the highest priority	
	and perform the following operations:	
	a. Adding Elements:	
	i. Add the following characters to the	
	charQueue: 'a', 'b', 'c', 'd'.	
	b. Removing Elements:	
	i. Remove the head element from the	
	charQueue.	
	c. Accessing Elements:	
	i. Peek at the head element of the	
	charQueue without removing it.	
	d. Checking Queue Status:	
	i. Check whether the charQueue is	
	empty.	
	ii. Determine and print the size of the	
	charQueue.	
	e. Custom Comparator:	
	i. Implement a custom Comparator class	
	that orders characters based on their	
	ASCII values, ensuring the element	
	with the maximum ASCII value has the	
	highest priority.	
	f. Iteration and Conversion:	
	i. Iterate through the elements of the	
	charQueue and print each element.	
	ii. Convert the charQueue into an array	
	and print the resulting array.	
	g. Clearing the Queue:	
	i. Clear all elements from the charQueue.	
	Verify whether the charQueue is empty after clearing.	
8	ArrayDeque	Easy
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Create a new Java class named ArrayDequePractice. Import the necessary Java Collection classes.Initialize an ArrayDeque object named "integerDeque" to store integers and perform the following operations:

a. Adding Elements:

i. Add the following integers to the integerDeque: 12, 24, 45, 67, 87, 43.

b. Adding Elements at Both Ends:

- Add the integer 100 to the beginning of the integerDeque.
- ii. Add the integer 200 to the end of the integerDeque.

c. Removing Elements:

- i. Remove and retrieve the first element from the integerDeque.
- ii. Remove and retrieve the last element from the integerDeque.

d. Accessing Elements:

- i. Retrieve, but do not remove, the first element of the integerDeque.
- ii. Retrieve, but do not remove, the last element of the integerDeque.
- iii. Retrieve an element from the integerDeque at a random index and print it.

e. Checking Deque Status:

- i. Check whether the integerDeque is empty.
- Determine and print the size of the integerDeque.

f. Dynamic Resizing:

 Add the integers 300, 400, 500, 600, 700, 800, 900 to the integerDeque, observing how it dynamically resizes to accommodate the additional elements.





ii. Remove several elements from the integerDeque, ensuring it dynamically shrinks when elements are removed.

g. Iteration and Conversion:

- i. Iterate through the elements of the integerDeque and print each element.
- ii. Convert the integerDeque into an array and print the resulting array.

h. Clearing the Deque:

- Clear all elements from the integerDeque.
- ii. Verify whether the integerDeque is empty after clearing.