## LinkedList

### 1. Creation of linked list

### 2. Insertion of element in linked list

```
package com.hands_on;
import user.collection.LinkedListADT;

public class Qn_2 {
    public static void main(String[] args) {
        LinkedListADT<Integer> linkedListADT = new LinkedListADT<\();
        linkedListADT.add(1);
        linkedListADT.add(2);
        linkedListADT.add(3);
        linkedListADT.add(4);
        linkedListADT.add(5);
        linkedListADT.add(6);
        linkedListADT.add(6);
        linkedListADT.display();
        System.out.println("Size of the linked list is " + linkedListADT.size());
    }
}</pre>
```

### 3. Insert Node at Specific Position in Linked List

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;

public class Qn_3 {
    public static void main(String[] args) {
        LinkedListADT<Integer> list = new LinkedListADT<>();
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the size of the list : ");
```

### 4. Insert in Middle of Linked List

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_4 {
   public static void main(String[] args) {
       Scanner sc = new Scanner(System.in);
       LinkedListADT<Integer> list = new LinkedListADT<>();
       System.out.println("Enter the number of elements: ");
       int n = sc.nextInt();
       System.out.println("Enter the elements : ");
        for (int i = 0; i < n; i++) {
           list.add(sc.nextInt());
       System.out.println("Enter the element to insert in the middle: ");
       int m = sc.nextInt();
       int mid = (list.size() / 2);
       list.add(m, mid);
       list.display();
```

### 5. Delete at beginning

```
list.removeFirst();
    list.display();
}
```

### 6. Delete a node in singly linked list

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_6 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        LinkedListADT<Integer> list = new LinkedListADT<>();
        \textbf{System.out.println}(\texttt{"Enter the size of the list: "});
        int n = sc.nextInt();
        System.out.println("Enter the elements of the list: ");
        for (int i = 0; i < n; i++) {
            list.add(sc.nextInt());
        list.display();
        System.out.println("Delete at Specific Position : " );
        System.out.print("Enter the element position: ");
        int pos = sc.nextInt();
        list.remove(pos-1);
        list.display();
```

### 7 Delete At the End

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_7 {
    public static void main(String[] args) {
       Scanner sc = new Scanner(System.in);
        LinkedListADT<Integer> list = new LinkedListADT<>();
       System.out.println("Enter the size of the list: ");
        int n = sc.nextInt();
        System.out.println("Enter the elements of the list: ");
        for (int i = 0; i < n; i++) {
           list.add(sc.nextInt());
       sc.close();
       list.display();
        System.out.println("The list after deleting the last node.");
        list.remove();
        list.display();
```

#### 8. Remove linked list elements

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_8 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        LinkedListADT<Integer> list = new LinkedListADT<>();
        System.out.println("Enter the size of the list: ");
        int n = sc.nextInt();
        System.out.println("Enter the elements of list: ");
        for (int i = 0; i < n; i++) {
            list.add(sc.nextInt());
        System.out.println("Enter the element need to be removed");
        int element = sc.nextInt();
        list.display();
        list.removeValue(element);
        \textbf{System.out.println}("\texttt{List after removing the element"});
        list.display();
```

### 9. Search an element in a Linked List

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_9 {
    public static void main(String[] args) {
       Scanner sc = new Scanner(System.in);
       LinkedListADT<Integer> list = new LinkedListADT<>();
       System.out.println("Enter the size of the list: ");
        int n = sc.nextInt();
        System.out.println("Enter the elements of list: ");
        for (int i = 0; i < n; i++) {
            list.add(sc.nextInt());
        System.out.println("Enter the elements to be searched: ");
        int element = sc.nextInt();
        int pos = list.search(element);
        System.out.println(element+ " is found at " + pos);
```

### 10. Reverse the given list

```
package com.hands_on;
import user.collection.LinkedListADT;
import java.util.Scanner;
public class Qn_10 {
    public static void main(String[] args) {
```

```
Scanner sc = new Scanner(System.in);
LinkedListADT<Integer> list = new LinkedListADT<>();
System.out.println("Enter the size of the list: ");
int n = sc.nextInt();
System.out.println("Enter the elements of the list: ");
for (int i = 0; i < n; i++) {
    list.add(sc.nextInt());
}
sc.close();
list.display();
System.out.println("Reverse of linked list: ");
list.reverse();
list.display();
}
</pre>
```

# LinkedListADT.java

```
package user.collection;
class Node <T> {
   T val;
    Node<T> next;
   public Node(T val)
       this.val = val;
       this.next = null;
public class LinkedListADT<T> {
   private Node<T> head;
   public LinkedListADT() {
       head = null;
    public void add(T val) {
       Node<T> newNode = new Node<>(val);
       if (head == null) {
           head = newNode;
       } else {
           Node<T> current = head;
           while (current.next != null) {
               current = current.next;
           current.next = newNode;
   public void add( T data, int position) {
        System.out.println("Adding a node at the specified position " + position + " of the list with data " + data + "
");
        Node<T> newNode = new Node<>(data);
        Node<T> current = this.head;
        Node<T> previous = this.head;
        if (position == 1) {
           newNode.next = head;
           this.head = newNode;
        for( int i = 0; current.next!= null && i < position; i++) {</pre>
            previous = current;
            current = current.next;
```

```
previous.next = newNode;
   newNode.next = current;
public boolean isEmpty() {
  return head == null;
public T getFirst() {
  return head.val;
public void display() {
   if (head != null) {
       Node<T> temp = head;
       System.out.print("Head -> ");
       while (temp != null) {
           System.out.print(temp.val + " -> ");
           temp = temp.next;
       System.out.println("NULL");
   } else {
       System.out.println("LinkedListADT is empty");
public T removeFirst() {
   if (isEmpty()) {
       return null;
   } else {
      Node<T> temp = head;
       head = head.next;
       return temp.val;
public void remove() {
   if (isEmpty()) {
       System.out.println("LinkedListADT is empty");
   } else {
      Node<T> current = this.head;
       while (current.next.next != null) {
          current = current.next;
       current.next = null;
public T getLast() {
   if (isEmpty()) {
       return null;
   } else {
       Node<T> temp = head;
       while (temp.next != null) {
          temp = temp.next;
       return temp.val;
}
public int size() {
   if (isEmpty()) {
      return 0;
   } else {
       int cnt = 0;
       Node<T> temp = head;
```

```
while (temp.next != null) {
                temp = temp.next;
                cnt++;
            return cnt+1;
    public String getSimpleClassName() {
       return "UserDefined: LinkedListADT";
    public void remove(int position)
        System.out.println("Deleting a node from the specified position " + position + "
");
        if (head == null) {
           System.out.println("The given list is empty.
");
        else if(position == 0) {
           head = head.next;
        else {
            Node<T> current = head;
            Node<T> prev = head;
            for(int i = 0; current.next != null && i < position; i++) {</pre>
                prev = current;
                current = current.next;
            prev.next = current.next;
    public boolean contains(T val) {
        Node<T> temp = head;
        while (temp != null) {
           if (temp.val == val) {
               return true;
           temp = temp.next;
        return false;
    public void removeValue(T val) {
        Node<T> current = head;
        Node<T> prev = head;
        if (head.val == val) {
            head = head.next;
        } else {
            while(current.next != null) {
                if(current.val == val) {
                    prev.next = current.next;
                    current.next = current.next.next;
                if (current.next!= null) {
                    prev = current;
                    current = current.next ;
        \quad \text{if } (\textbf{contains}(\textbf{val})) \ \{\\
           removeValue(val);
```

```
public int search(T val) {
   if (contains(val)) {
      int cnt = 0;
       Node<T> temp = head;
       while(temp != null) {
           if (temp.val == val) {
               return ++cnt;
          cnt++;
          temp = temp.next;
   return -1;
public void reverse(){
   Node<T> prev = null;
   Node<T> current = head;
   Node<T> next = null;
   while (current != null) {
     next = current.next;
     current.next = prev;
      prev = current;
      current = next;
   head = prev;
public void merge(LinkedListADT<T> ele){
   Node<T> temp = head;
   while(temp.next != null) {
     temp = temp.next;
   temp.next = ele.head;
```