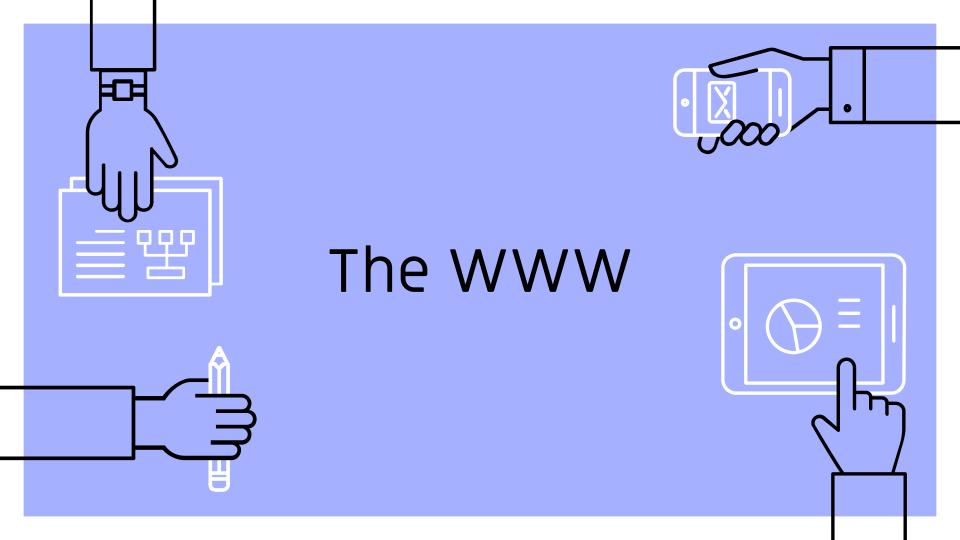


# Hello World

Let's begin the backend journey with fundamentals.





#### The backbone of the WWW

- Created at CERN.
- Uses TCP/IP suite.
- Mainly Consists of:
  - HTTP.
  - **URI**
  - HTML



#### TCP/IP

- Communication protocol to exchange messages of a network.
- ► IP is a way of transmitting information from one computer to another.
- TCP does the rest of the work such as Synchronization, Packet Checking etc.



### URI, URL and URN.

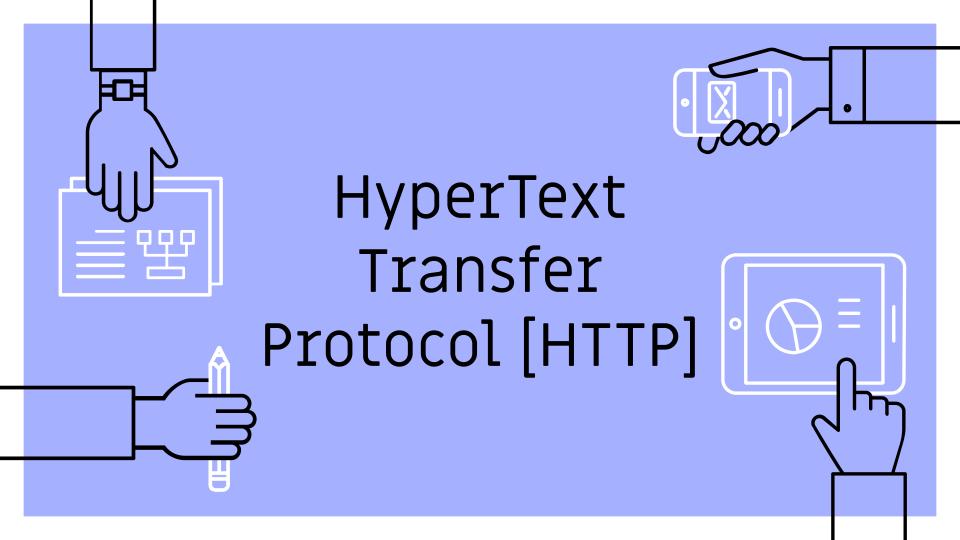
- URI Uniform Resource Identifier.
- URL Uniform Resource Locator.
  - http://example.com
- URN Uniform Resource Name.
  - urn:isbn:9780141036144



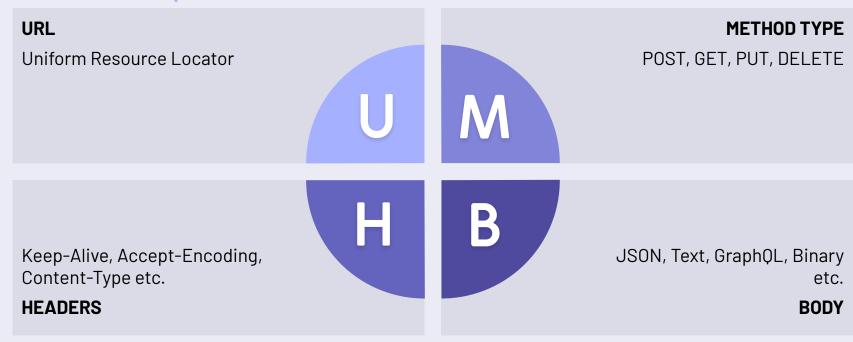
#### **DNS** and **PORTS**

- Contains mapping from String URLs to IP addresses.
- Specific port in the computer to connect to,
- IP addresses are used alongside PORTS to connect to a website.





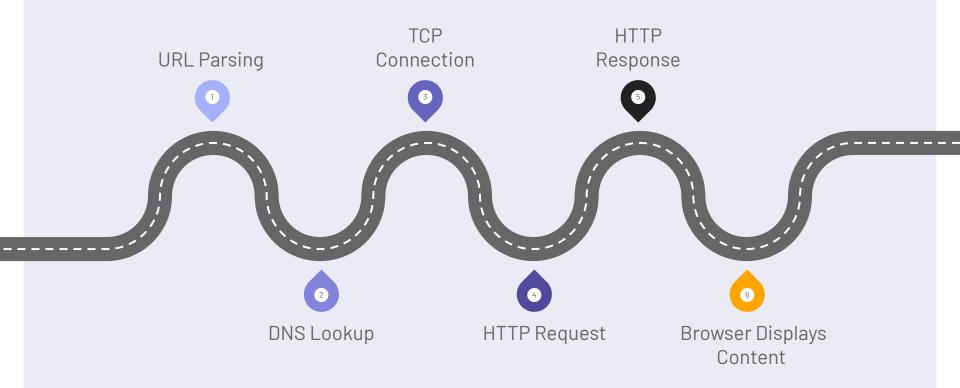
### HTTP Request

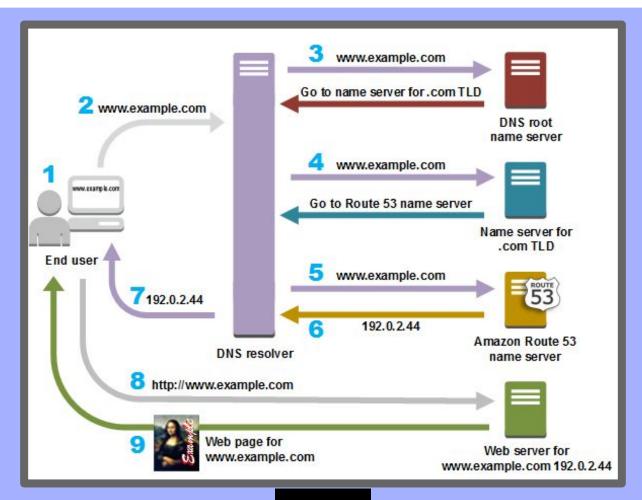


### HTTP Response

### **STATUS CODE HEADERS** 1xx-5xxAge, Location, Content-Type etc. JSON, Text, GraphQL, Binary etc. **BODY**

### Journey of a Request.





Source: AWS

#### **HTTP Codes**

#### 100-199 Informational

100 Continue 101 Switching 102 Processing 103 Early Hints.

Rarely used.

#### 400-499 Client Error

400 Bad Request 401 Unauthorized 403 Forbidden. 404 Not Found.

All the 4xx errors are used frequently

#### 200-299 Successful

200 OK 201 Created 202 Accepted 204 No Content

And So On. You'll use this a lot.

#### 300-399 Redirection

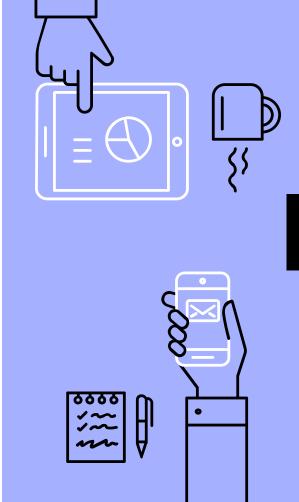
301 Moved Permanently 302 Found 308 Perm Redirect. 307 Temp Redirect.

Maybe you'll see 301, 308 rest are seldom used.

#### 500-599 Server Error

500 Internal Server Error.502 Bad Gateway.503 Unavailable.504 Timeout.

These are used frequently.



### HTTP Methods - GET

- You send a simple request.
- No modification of data is expected.
- No Body is allowed.

Let's look at an example.



### HTTP Methods - POST

- You send a request with a body.
- Modification of data is expected.
- Body is allowed & determined by the Content-Type header.

Let's look at an example.



### HTTP Methods - PUT

- You send a request with a body.
- Modification of EXISTING data is expected.
- Body is allowed & determined by the Content-Type header.
- Difference is nuanced.

Let's look at an example.

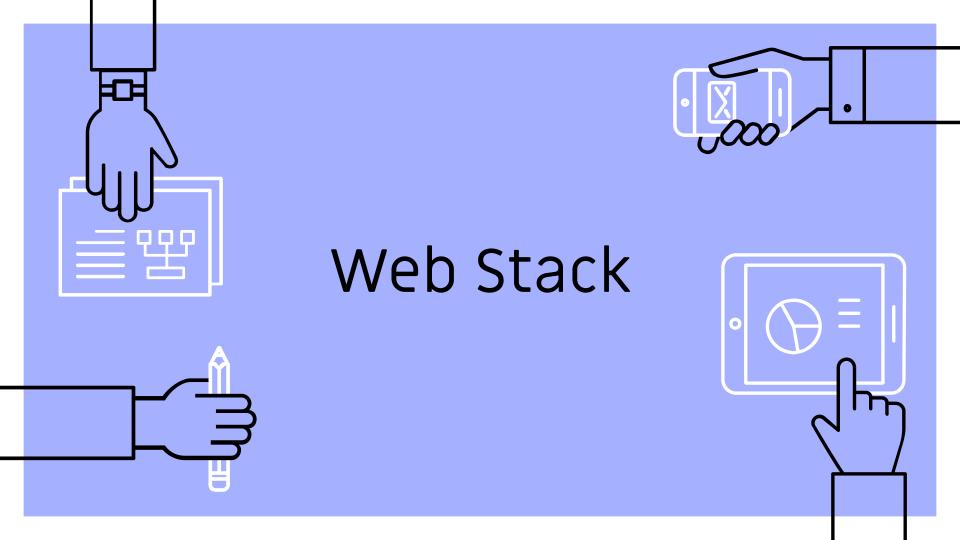


### HTTP Methods - DELETE

- You send a request [body optional].
- Deletion of data is expected.
- Body is allowed & determined by the Content-Type header.

Let's look at an example.





#### The Web Stack

#### FrontEnd

- HTML
- CSS
- JS
- Web Assembly

#### Frameworks

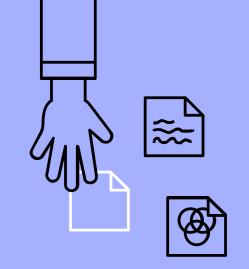
- React
- Angular
- Vue
- Svelte

#### Backend

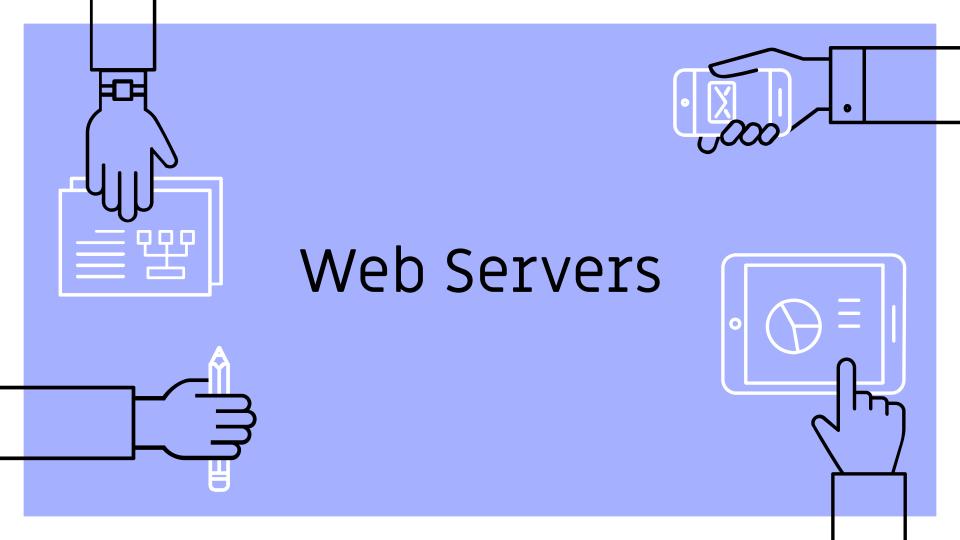
- HTTP
- GraphQL
- RPC

#### Frameworks:

- NodeJS
- GoLang
- Python Django
- Java Spring

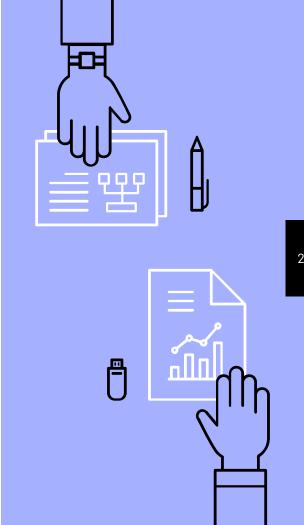


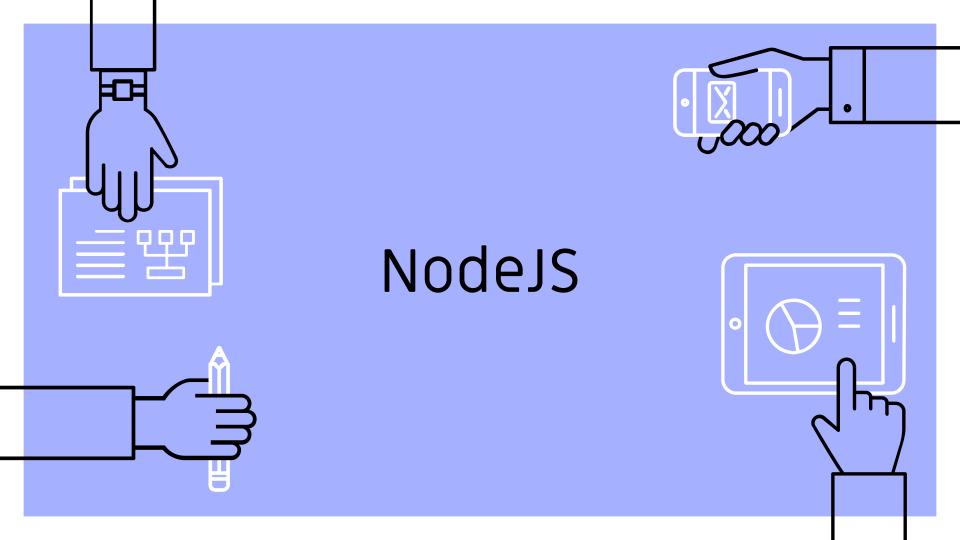




#### What is a WebServer

- Anything that can serve web-content over HTTP.
- Can server static or dynamic content.
- Request a resource and it responds.





#### What is NodeJS

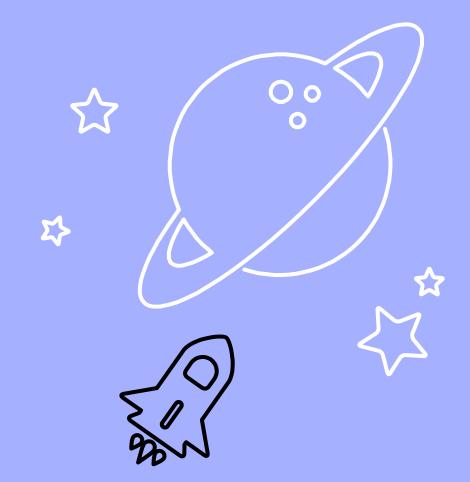
- JavaScript Runtime [V8].
- Single Threaded but Non-Blocking.
- Concurrency rather than Parallelism.
- Asynchronous.
- Event Loop.

A lot of jargon. Let's decipher this.

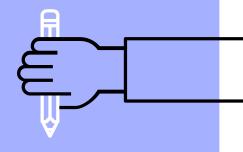


# Hello World

Let's begin the NodeJS journey with a quick hello world.



## 1. URL

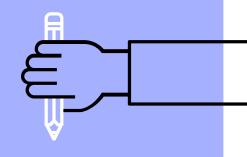


If URL == "hi"
Then send "hello"

Else send "Not Found"



## 2. Get the ID



Split the URL at "/"

If Method is GET

Then get the ID and print it.



Else send "Not Found"

# Namaste!

#### I am Shabarish R

Github:

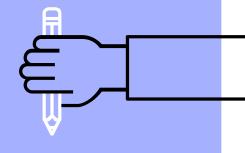
https://www.github.com/Sha

barishRamaswamy

#### LinkedIN:

https://www.linkedin.com/in/shabarishramaswamy





# End of Day 1

Thank you!

