# Shabaz Badshah

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### **Education** \_

**University of Toronto** 

HONORS B.Sc. COMPUTER SCIENCE

Toronto, Canada

Expected July 2020

## Experience \_\_\_\_\_

SOTI Inc. Toronto, Canada

PRODUCT MANAGER - ANDROID ENTERPRISE

May. 2018 - July. 2019

- Developed and drove roadmap execution for SOTI MobiControl's Android Enterprise (AE) EMM platform.
- Promoted the growth of Android Enterprise platform within the B2B sector, ultimately increased adoption adoption by 120% for the 2018/19 FY.
- Collaborated with Google's AE Business, AE Product, AE Engineering, and Pixel teams to enhance integration into SOTI MobiControl, including SOTI's AER 2019 EMM certification.
- Drove multiple solution sets within cross-functional Agile engineering teams by specifying requirements via user stories, UX/UI mock-ups, and high level design documentation.
- Prioritized feature requests, roadmap tasks, bugs, customer escalations, and partner escalations to ensure timely delivery of commitments to all stakeholders.
- Conducted market research for product enhancements supported by Client phone calls, visits, and Beta testing.
- Trained organization and customers on new product features through workshops, training videos, user-help files, and technical documentation.

### **Lucas Transportation Systems Inc.**

Toronto, Canada

WEB DEVELOPER

July. 2017 - Oct. 2017

- Used CSS3 and HTML5 to develop and maintain the internal Lucas Transportation Inc. website.
- Utilized **Kanban** ideology to complete site implementation while receiving new requirements.
- Implemented a NodeJS backend using JavaScript and Express, and used REST calls to fetch data from a SQL server to retrieve
  updated prices for trucking site.
- Set up a responsive React frontend for users to update prices, locations, and shipments through desktop or mobile endpoints.

# **Projects**

#### Personal Website V3

SOURCE CODE Q2 2019

- My personal website which showcases a portion of my work and blog to visitors.
- Created site on the **Jekyll static CMS** framework for blog functionality.
- Tested site with Chrome lighthouse audits to reduce "time to interactive" amount by 90%.
- Used the Sass CSS pre-processor to utilize variables within site styling, and used Pug templating engine to create HTML content.
- Implemented a **Gulp build pipeline** in ES6 JavaScript to automate common development tasks (such as transpiling Pug templates to HTML).

### **SCRUMtious**

LINK TO DOWNLOAD APP Q1 2018

- An Android app that helps remote teams manage the logistics of working in an Agile Scrum environment.
- Utilized the Firebase NoSQL DB for persistent storage and Firebase Authentication for "Sign in with Google" User authentication.
- Architected app with the MVP pattern while utilizing Fragments within Activities to allow for reuse of existing UI elements.

### **Python Google Images Downloader**

SOURCE CODE Q3 2017

- A Python script that downloads pictures from Google Images for a given list of search queries.
- Implemented BFS traversal to grab all image links from the Google Images result page.
- Fetched images through **GET requests** for each search term **read in from a file**.
- Employed Python's **os module** to create directories which stored each search result's images and their logs.