

**Hajee Mohammad Danesh Science and Technology University, Dinajpur**  
**Semester Final Examination - 2014 (January-June)**

**B.Sc in CSE**

**Level: 4 Semester: I Credit: 3.0**

**Course Code: CEN 403**

**Course Title: Digital System Design**

**Time: 3 Hours**

**Total Marks: 90**

*[NB: The figure in the right margin indicates the marks for the respective question. Split answer of any question is unacceptable]*

**Section-A**

*Answer any 3 (three) of the followings*

1.
  - a) Mention some differences between Analog and Digital System. 3
  - b) Design a combinational circuit that accepts four inputs to generate an output, which is equal to 1 when an odd number of inputs are equal to 1. 5
  - c) Implement a NAND gate with only NOR gates. 2
  - d) What is Excess-3 code? Design a BCD to Excess-3 code converter. 5
2.
  - a) What is Binary parallel adder? Why is it called Parallel? 2
  - b) Sketch the block diagram of a BCD adder. Explain why two Binary parallel adders are needed to construct a BCD adder. 4
  - c) Implement the Boolean function using multiplexer-  
 $F(A, B, C, D) = \sum(0, 1, 3, 4, 8, 9, 14)$ . 6
  - d) Show how a  $4 \times 16$  decoder can be constructed with two  $3 \times 8$  decoders. 3
3.
  - a) Define Sequential logic circuit. Mention some differences between Synchronous and Asynchronous Sequential circuits. 3
  - b) Draw the logic diagram of clocked JK flip-flop and describe how does it solves the indeterminate conditions of the clocked RS flip-flop. 4
  - c) Show the State Table, State Diagram and Characteristics Equation of Clocked T flip-flop with its logic diagram. 5
  - d) Sketch and explain how a basic AND gate can be implemented using TTL. 3
4.
  - a) Define Register and Counter in terms of Flip-flop. Write some differences between Register and Counter. 4
  - b) Show the implementation of a  $4 \times 4$  Integrated memory using RAM cell. 4
  - c) Design a four-bit Binary Ripple counter with JK flip-flop. 5
  - d) Explain the reason, why is it possible to have more capacity in a ROM then in a RAM with same chip size. 2

## Section-B

Answer any 3 (three) of the followings

1.
  - a) Define Digital System? Discuss the characteristics of a Digital System. 3
  - b) What is meant by Micro-operation? Briefly describe the types of micro-operation performed on the information stored in computer registers. 4
  - c) What is Instruction Fetch Cycle? Show the list of Register-transfer statements for the following instructions in term of Instruction Fetch Cycle- 6
    - i)  $A \leftarrow R$
    - ii)  $A \leftarrow OPRD$
    - iii)  $A \leftarrow M[ADRS]$
  - d) Show the hardware implementation of the following statement. Include logic gates for the control function:  $x'y'T_0 + T_1 + xy'T_2 : A \leftarrow A+B$  2
2.
  - a) Define Processor and CPU. Explain the importance of registers for a processor in a digital system. 3
  - b) Show the procedure with necessary diagrams, how  $F=A+B$ ,  $F=A-B$  and  $F=A$  arithmetic operations can be obtained using Binary parallel adder? 5
  - c) Design an Adder/Subtractor circuit with only selection line S and two 4-bit inputs, A and B. When  $S=1$  the circuit performs  $A+B$ . When  $S=0$  the circuit performs  $A-B$  by taking the 2's complement of B. 5
  - d) What is Accumulator register? Describe its importance in a digital system. 2
3.
  - a) Write the importance of Control Unit in Digital Computer. 3
  - b) Explain the One flip-flop per state design method of control unit. How is this method similar to a Ring counter? 5
  - c) Describe the procedure of sign-magnitude addition and subtraction with necessary flowchart. 5
  - d) Discuss the concept of Control word, Control memory and Microprogramming. 2
4.
  - a) Define Diode and Transistor. Explain, how the characteristics of a Diode can be obtained from a Transistor. 2
  - b) Write short note on VESA and PCI bus. 4
  - c) Sketch the circuit diagram of a Static RAM cell and describe how data is stored inside it. 3
  - d) Compare the characteristics of the following digital logic families: 6
    - i) MOS vs CMOS
    - ii) TTL vs RTL
    - iii) TTL vs CMOS