## Task01: Submit a comprehensive commented file of the original code

```
/*Shabrya Lott
* Tiva c Lab09
* Usage: This is a simple program enables the FPU to run and profile floating-point code
* INPUT: NONE
* OUTPUT: Graph
*/
#include <stdint.h>
                                           //Variable definitions for the C99 standard
                                  //Boolean definitions for the C99 standard
#include <stdbool.h>
#include <math.h>
                                           //supports the sinf() function prototyped by this header file
#include "inc/hw memmap.h"
                                  // Macros defining the memory map of the device
#include "inc/hw types.h" //defines macros defining the memory map of the device
#include "driverlib/fpu.h" //supports the Floating Point Unit
#include "driverlib/sysctl.h"
                                  //Prototypes for the system control driver
#include "driverlib/rom.h"
                                  //provides the reg used for the tivaC
#ifndef M_PI
                                                   //Defines pie if not defined
#define M PI
                         3.14159265358979323846
#endif
#define SERIES LENGTH 100
                                           //defines and set length to 100
float gSeriesData[SERIES LENGTH];
                                           //creates an array of floats with length of 100
int32 t i32DataCount = 0;
                                  //counter for the computation loop
int main(void)
  float fRadians:
                                           //float value used to store sine wave calc
  FPULazyStackingEnable();
                                  //Allows floating point values to be used inside interrupt handler
  FPUEnable();
                                           //enables the floating point unit
  //sets clock to 50MHz
  SysCtlClockSet(SYSCTL_SYSDIV_4 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ |
SYSCTL_OSC_MAIN);
  //calculates a full sine wave cycle
  fRadians = ((2 * M_PI) / SERIES_LENGTH);
  //calculate the sine value for each of the 100 values of the angle and place in array
  while(i32DataCount < SERIES_LENGTH)</pre>
        //place the calculated value into the array
        gSeriesData[i32DataCount] = sinf(fRadians * i32DataCount);
        //increment counter
        i32DataCount++;
  }
  while(1)
                 //infinite loop
```

Task02: Modify the code to human heartbeat signal with 1000 sample points and determine the time for the FPU operation.

```
#include <stdint.h>
                                                                          //Variable definitions for the C99 standard
                                                                          //Boolean definitions for the C99 standard
#include <stdbool.h>
#include <math.h>
                                                                          //supports the sinf() function prototyped by this header file
#include "inc/hw memmap.h"
                                                                          // Macros defining the memory map of the device
#include "inc/hw types.h"
                                                                          //defines macros defining the memory map of the device
#include "driverlib/fpu.h"
                                                                          //supports the Floating Point Unit
                                                                          //Prototypes for the system control driver
#include "driverlib/sysctl.h"
                                                                          //provides the reg used for the tivaC
#include "driverlib/rom.h"
#ifndef M PI
                                                                                                                //Defines pie if not defined
#define M PI
                                                      3.14159265358979323846
#endif
#define SERIES_LENGTH 1000
                                                                                             //defines and set length to 1000
float gSeriesData[SERIES_LENGTH];
                                                                                             //creates an array of floats with length of 100
int32_t i32DataCount = 0;
                                                                          //counter for the computation loop
int main(void)
     FPULazyStackingEnable();
                                                                          //Allows floating point values to be used inside interrupt handler
     FPUEnable();
                                                                                             //enables the floating point unit
     //sets clock to 50MHz
     SysCtlClockSet(SYSCTL_SYSDIV_4 | SYSCTL_USE_PLL | SYSCTL_XTAL_16MHZ |
SYSCTL OSC MAIN);
     //calculate the sine value for each of the 1000 values of the angle and place in array
     while(i32DataCount < SERIES_LENGTH)</pre>
     {
                  //place the calculated value into the array
                  //Equation found at:
                  //https://www.reddit.com/r/Physics/comments/30royq/whats_the_equation_of_a_human_heart_beat/
                     gSeriesData[i32DataCount] = (-
0.06366) + (0.12613*(\cos f(M_PI*i32DataCount/500))) + (0.12258*(\cos f(M_PI*i32DataCount/250))) + (0.01593*(\sin f(M_PI*i32DataCount/500))) + (0.01593*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i.0150*(i
M_PI*i32DataCount/500)))+(0.03147*(sinf(M_PI*i32DataCount/250)));
                   //increment counter
                  i32DataCount++;
     }
     while(1)
                                     //infinite loop
```