John Paul **Olimpo**

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Summary

Dedicated and motivated software developer with hands-on experience in full-stack web development. Skilled in React, Next.is, and Tailwind and passionate about building accessible, user-friendly applications and eager to continue growing technical expertise in a collaborative team environment.

Professional Experience -

Software Engineer Intern – DiSH (Microsoft Project)

Hooli Software

June - September 2025

- Improved web accessibility compliance, making the website more inclusive for diverse users.
- Collaborated in agile sprints with engineers, QAs, designers, and product managers to deliver features on time.
- Enhanced usability and performance, contributing to smoother user interactions.

Software Engineer Intern – Zentive

Hooli Software

August - October 2024

- Implemented UI modifications and bug fixes, aligning with design specifications.
- Managed tasks across different priority levels and successfully deployed production updates.
- Used React, Tailwind CSS, Jotai, Git (Bitbucket/SourceTree) to deliver productionready features.

Education -

Bachelor of Science in Computer Engineering

2020 - 2025

Polytechnic University of the Philippines -Santa Maria Bulacan Campus

Projects -

Konek – Blog Platform | Next.js, Sanity, Vercel

KonekLink

- Developed a full-stack blog application with manual authentication and userspecific content management.
- Integrated Sanity as the headless CMS backend to handle content and user data, enabling dynamic content creation.
- Planned further enhancements, including advanced search, improved UI components, and additional accessibility features.

Tic-Tac-Toe – Two Player Game | Next.js, Vercel

Tic-Tac-Toe-Link

- Developed a two-player digital Tic-Tac-Toe game, recreating the classic penciland-paper experience in a modern web format.
- Implemented turn-based logic and win-condition validation to ensure accurate game outcomes.
- Future plans include AI opponent mode, and enhanced UI animations to improve gameplay experience.

Certification –

Civil Service Professional Examination Passer

March 2025

Civil Service Commission (CSC)

Skills

Languages: C#, TypeScript, JavaScript Front-end: HTML, Tailwind CSS, Bootstrap,

React, React Query, Next.js, Jotai API Testing & Tools: Postman

Accessibility: Web Accessibility (a11y)

Backend Services: Node.js, Sanity, MongoDB Deployment & Version Control: Vercel, Git, Bitbucket, SourceTree

Project Management Tools: Atlassian Jira Soft Skills: Teamwork Communication, Initiative, Problem-Solving, Adaptability