

1. Matrix Multiplication :

```
#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
int main()
{
    int i,j,k,m,n,p,q;
    float a[10][10],b[10][10],c[10][10];
    fstream R("mat.dat");
    R>>n;
    R>>m;
    for(i=0;i<n;i++)
    {
        for(j=0;j<m;j++)
        {
            R>>a[i][j];
        }
    }
    R>>p;
    R>>q;
    for(i=0;i<p;i++)
    {
        for(j=0;j<q;j++)
        {
            R>>b[i][j];
        }
    }
    if(m==p)
    {
        for(i=0;i<n;i++)
        {
            for(j=0;j<q;j++)
            {
                c[i][j]=0;
                for(k=0;k<m;k++)
                {
                    c[i][j]=c[i][j]+a[i][k]*b[k][j];
                }
                cout<<c[i][j]<<" ";
            }
            cout<<endl;
        }
    }
    else
    {
        cout<<endl<<"Matrix multiplication is not possible";
    }
}
```

```

    }
}

```

2. Assending and Decending order sorting of a given data :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
int main()
{
    int i,j,n;
    float a[50],c;
    fstream R("mat.dat");
    R>>n;
    for(i=0;i<n;i++)
    {
        R>>a[i];
    }
    for(i=0;i<n-1;i++)
    {
        for(j=i+1;j<n;j++)
        {
            if(a[i]>a[j])
            {
                c=a[i];
                a[i]=a[j];
                a[j]=c;
            }
        }
    }
    cout<<"\n in accending order : ";
    for(i=0;i<n;i++)
    {
        cout<<a[i]<<" ";
    }
    cout<<"\n in descending order : ";
    for(i=0;i<n;i++)
    {
        cout<<a[n-(i+1)]<<" ";
    }
}

```

3. Maximum and minimum , mean and standard daviation of a given data :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
int main()
{

```

```

int i,n;
float a[50],c,max,min,sd,variance,sum=0,sum2=0,mean;
fstream R("mat.dat");
R>>n;
for(i=0;i<n;i++)
{
    R>>a[i];
}
max=a[0];
min=a[0];
for(i=0;i<n;i++)
{
    if(a[i]>max)
    {
        max=a[i];
    }
    if(a[i]<min)
    {
        min=a[i];
    }
    sum=sum+a[i];
    sum2=sum2+a[i]*a[i];
}
cout<<"\n maximum No. is : "<<max;
cout<<"\n minimum No. is : "<<min;
mean=sum/float(n);
cout<<"\n mean is : "<<mean;
variance=sum2/n-mean*mean;
sd=sqrt(variance);
cout<<"\n standard daviation is : "<<sd;
}

```

4. Least Square Fit about a line :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
int main()
{
    fstream R("datafit.dat");
    int i,j,k,n;
    //cout<<"\n enter the no. of data pairs to be entered: \n";
    R>>n;
    float x[n],y[n],a,b;
    //cout<<"\n enter the x-axis values\n";
    for(i=0;i<n;i++)
        R>>x[i];
    //cout<<"\n enter the y-axis values";

```

```

for(i=0;i<n;i++)
    R>>y[i];
float xsum=0,ysum=0,x2sum=0,xysum=0;
for(i=0;i<n;i++)
{
    xsum=xsum+x[i];
    ysum=ysum+y[i];
    x2sum=x2sum+pow(x[i],2);
    xysum=xysum+x[i]*y[i];
}
a=(n*xysum-xsum*ysum)/(n*x2sum-xsum*xsum);
b=(x2sum*ysum-xsum*xysum)/(x2sum*n-xsum*xsum);
float yf[n];
for(i=0;i<n;i++)
    yf[i]=a*x[i]+b;
cout<<"S.no"<<"    "<<"x"<<"    "<<"y(given)"<<"    "<<"y(fitted)"<<endl;
cout<<"-----\n";
for(i=0;i<n;i++)
    cout<<i+1<<"."<<"    "<<x[i]<<"    "<<y[i]<<"    "<<yf[i]<<endl;
cout<<"\nthe linear fit line is of the form:\n"<<a<<"x + "<<b<<endl;
}

```

5. Bisection Method (Finding roots of a given function) :

Here we take $f(x) = x^2 - 5x + 6$

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x)
{
    return(x*x-5*x+6);
}
int main()
{
    float a,b,y,t;
    cout<<"enter the lower range\n";
    cin>>a;
    cout<<"enter the higher range\n";
    cin>>b;
    y=(a+b)/2;

    while(abs(f(y))>0.000001)
    {
        if(f(a)*f(b)<0)
        {
            y=(a+b)/2;

```

```

        if(f(a)*f(y)<0)
        {
            b=y;
            //t=abs(f(y));
        }
        else
        {
            a=y;
            //t=abs(f(y));
        }
    }
    else
    {
        cout<<"change the range";
        break;
    }
}
cout<<endl<<"root is "<<y;
}

```

6. Newton Rapsion Method (finding root):

```

#include<iostream>
#include<cmath>
using namespace std;
float f(float x)
{
    return(x*x-5*x+6);
}
float fp(float x)
{
    return(2*x-5);
}
int main()
{
    float xn,x0;
    cout<<"enter the sheed value";
    cin>>x0;
    xn=x0-f(x0)/fp(x0);
    while(abs(xn-x0)>0.00001)
    {
        x0=xn;
        xn=x0-f(x0)/fp(x0);
    }
    cout<<endl<<"root is : "<<xn;
}

```

Dual root by Newton Rapsion :

$$f(z) = 0$$

$$u(x, y) + iv(x, y) = 0$$

$$u(x, y) = 0 \quad v(x, y) = 0$$

Programme for $f(z) = z^3$

```
#include<iostream>
#include<fstream>
#include<cmath>
#include<iomanip>
using namespace std;
float u(float x,float y)
{
    return(x*x*x-3*x*y*y-1);
}
float v(float x,float y)
{
    return(-y*y*y+3*x*x*y);
}
float ux(float x,float y)
{
    return(3*x*x-3*y*y);
}
float uy(float x,float y)
{
    return(-6*x*y);
}
float vx(float x,float y)
{
    return(6*x*y);
}
float vy(float x,float y)
{
    return(-3*y*y+3*x*x);
}
int main()
{
    float x0,y0,dex,dely,x,y;
    cout<<"enter the gause value\n";
    cin>>x0>>y0;
    while((abs(u(x0,y0))+abs(v(x0,y0)))>0.0001)
    {
        dex=(v(x0,y0)*uy(x0,y0)-u(x0,y0)*vy(x0,y0))/(ux(x0,y0)*vy(x0,y0)-uy(x0,y0)*vx(x0,y0));
        dely=(u(x0,y0)*vx(x0,y0)-v(x0,y0)*ux(x0,y0))/(ux(x0,y0)*vy(x0,y0)-uy(x0,y0)*vx(x0,y0));
        x0=x0+dex;
        y0=y0+dely;
    }
    cout<<endl<<"roots are : x = "<<x0<<" y = "<<y0;
```

```
}
```

7. Trapezoidal Method for integration :

$$\int_a^b \left(x^2 + x + \frac{1}{6} \right) dx$$

```
#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x)
{
    return(x*x+x+1.0/6);
}
float inte(float a,float b,float n)
{
    float in,h,i;
    h=(b-a)/n;
    in=f(a)+f(b);
    for(i=1;i<n;i++)
    {

        in=in+2*f(a+i*h);

    }
    return(in*h/2);
}
int main()
{
    float a,b,n,in1,in2;
    cout<<"enter the lower limit\n";
    cin>>a;
    cout<<"enter the higher limit\n";
    cin>>b;
```

```

n=2;

do
{
    in1=inte(a,b,n);

    n=n+2;

    in2=inte(a,b,n);

}

while(abs(in1-in2)>0.0001);

cout<<"\nintegral is : "<<in2;

cout<<"\n no.steps : "<<n;

}

```

8. Simpson 1/3 method for integration :

```

#include<iostream>
#include<cmath>
using namespace std;
float f(float x)
{
    return(x*x+x+1.0/6);
}
float inte(float a,float b,float n)
{
    float h,s,i;
    h=(b-a)/(2*n);
    s=f(a)+f(b);
    for(i=1;i<=2*n-1;i=i+2)
        s=s+4*f(a+i*h);
    for(i=2;i<=2*n-2;i=i+2)
        s=s+2*f(a+i*h);
    return(s*h/3);
}
int main()
{
    float in1,in2,a,b,n;
    cout<<"enter the lower limit";
    cin>>a;
    cout<<"enter the higher limit";
    cin>>b;
    n=0;

    do
    {
        in1=inte(a,b,n);

```



```

        n=n+1;
        in2=inte(a,b,n);
    }
    while(abs(in1-in2)>0.00001);

    cout<<"\nintegral is : "<<in2;
    cout<<"\n no.steps : "<<n;
}

```

9. Euler Method to solve Differential Equation :

$$\frac{dy}{dx} = -y$$

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x,float y)
{
    return(-y);
}
int main()
{
    float x0,y0,xf,h,x;
    fstream R("NR.dat");
    cout<<"enter the initial value : ";
    cin>>x0>>y0;
    cout<<"enter the final value of x : ";
    cin>>xf;
    cout<<"enter the fracttion i.e h : ";
    cin>>h;
    for(x=x0;x<xf;x=x+h)
    {
        R<<x<<" "<<y0<<endl;
        y0=y0+h*f(x,y0);
    }
}

```

10. Modified Euler Method :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x,float y)
{
    return(-y);
}
int main()
{
    float x0,y0,xf,h,x;
    fstream R("NR.dat");

```

```

cout<<"enter the initial value : ";
cin>>x0>>y0;
cout<<"enter the final value of x : ";
cin>>xf;
cout<<"enter the fracttion i.e h : ";
cin>>h;
for(x=x0;x<xf;x=x+h)
{
    R<<x<<" "<<y0<<endl;
    y0=y0+(h*f(x,y0)+h*f(x+h,y0+f(x,y0)))/2;
}
}

```

11. 2nd order Runge Kutta method(solving DE) :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x,float y)
{
    return(-y);
}
int main()
{
    float x0,y0,xf,h,x,k1,k2;
    fstream R("NR.dat");
    cout<<"enter the initial value : ";
    cin>>x0>>y0;
    cout<<"enter the final value of x : ";
    cin>>xf;
    cout<<"enter the 10raction i.e h : ";
    cin>>h;
    for(x=x0;x<xf;x=x+h)
    {
        R<<x<<" "<<y0<<endl;
        k1=h*f(x,y0);
        k2=h*f(x+h,y0+k1);
        y0=y0+(k1+k2)/2;
    }
}

```

12. 4th order Runge Kutta :

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f(float x,float y)
{
    return(-y);
}

```

```

int main()
{
    float x0,y0,xf,h,x,k1,k2,k3,k4;
    ofstream R("NR.dat");
    cout<<"enter the initial value : ";
    cin>>x0>>y0;
    cout<<"enter the final value of x : ";
    cin>>xf;
    cout<<"enter the 11raction i.e h : ";
    cin>>h;
    for(x=x0;x<xf;x=x+h)
    {
        R<<x<<" "<<y0<<endl;
        k1=h*f(x,y0);
        k2=h*f(x+h/2,y0+k1/2);
        k3=h*f(x+h/2,y0+k2/2);
        k4=h*f(x+h,y0+k3);
        y0=y0+(k1+k2+k3+k4)/6;
    }
}

```

13. Solving Second Order DE using Runge Kutta 4 :

$$\frac{d^2 y}{dx^2} = f\left(x, y, \frac{dy}{dx}\right)$$

Initial condition –

$$y_0 = y(x_0), \quad u_0 = \left(\frac{dy}{dx}\right)_{x_0}$$

Let $\frac{dy}{dx} = u$ then, $\frac{du}{dx} = f(x, y, u)$

Now we have two 1st order DE

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f2(float x,float y,float u)
{
    return(-y);
}
float f1(float x,float y,float u)
{
    return(u);
}
int main()
{
    float x0,y0,xf,h,x,k1,k2,k3,k4,u0,m1,m2,m3,m4;
    ofstream R("NR.dat");
    cout<<"enter the initial value : ";

```

```

cin>>x0>>y0>>u0;
cout<<"enter the final value of x : ";
cin>>xf;
cout<<"enter the 12raction i.e h : ";
cin>>h;
for(x=x0;x<=xf;x=x+h)
{
    R<<x<<" "<<y0<<" "<<u0<<endl;
    m1=h*f1(x,y0,u0);
    k1=h*f2(x,y0,u0);
    m2=h*f1(x+h/2,y0+m1/2,u0+k1/2);
    k2=h*f2(x+h/2,y0+m1/2,u0+k1/2);
    m3=h*f1(x+h/2,y0+m2/2,u0+k2/2);
    k3=h*f2(x+h/2,y0+m2/2,u0+k2/2);
    m4=h*f1(x+h,y0+m3,u0+k3);
    k4=h*f2(x+h,y0+m3,u0+k3);
    u0=u0+(k1+2*k2+2*k3+k4)/6;
    y0=y0+(m1+2*m2+2*m3+m4)/6;
}
}

```

14. Solving a coupled DE :

$$\frac{dy_1}{dx} = \beta y_1 + (\alpha + \gamma) y_2$$

$$\frac{dy_2}{dx} = (\alpha - \gamma) y_1 - \beta y_2$$

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
float f2(float x,float y,float u)
{
    float a=0.1,b=1,g=1;
    return((a-g)*y-b*u);
}
float f1(float x,float y,float u)
{
    float a=0.1,b=1,g=1;
    return(b*y+(a+g)*u);
}
int main()
{
    float x0,y0,xf,h,x,k1,k2,k3,k4,u0,m1,m2,m3,m4;
    fstream R("NR.dat");
    cout<<"enter the initial value : ";
    cin>>x0>>y0>>u0;
    cout<<"enter the final value of x : ";

```

```

cin>>xf;
cout<<"enter the fraction i.e h : ";
cin>>h;
for(x=x0;x<=xf;x=x+h)
{
    R<<x<<" "<<y0<<" "<<u0<<endl;
    m1=h*f1(x,y0,u0);
    k1=h*f2(x,y0,u0);
    m2=h*f1(x+h/2,y0+m1/2,u0+k1/2);
    k2=h*f2(x+h/2,y0+m1/2,u0+k1/2);
    m3=h*f1(x+h/2,y0+m2/2,u0+k2/2);
    k3=h*f2(x+h/2,y0+m2/2,u0+k2/2);
    m4=h*f1(x+h,y0+m3,u0+k3);
    k4=h*f2(x+h,y0+m3,u0+k3);
    u0=u0+(k1+2*k2+2*k3+k4)/6;
    y0=y0+(m1+2*m2+2*m3+m4)/6;
}
}

```

15. Integration using Monte Carlo Method :

$$I = \int_0^{\pi} \sin(x) \, dx$$

```

#include<iostream>
#include<fstream>
#include<cmath>
#include<cstdlib>
#include<ctime>
using namespace std;
float f(float x)
{
    return(sin(x));
}
int main()
{
    float a=0,b=M_PI,m=0,n1=0,n=10000,s,i,x,y;
    srand(time(NULL));
    for(x=a;x<=b;x=x+0.01)
    {
        if(f(x)>m)
        {
            m=f(x);
        }
    }
    for(i=1;i<=n;i++)
    {
        x=a+(b-a)*(rand()/float(RAND_MAX));
        y=m*(rand()/float(RAND_MAX));
    }
}

```

```

        if(f(x)>y)
        {
            n1++;
        }
    }

    s=(b-a)*m*n1/float(n);
    cout<<endl<<"I = "<<s;

}

```

$$I = \int_0^{\pi} \cos(x) dx$$

```

#include<iostream>
#include<fstream>
#include<cmath>
#include<cstdlib>
#include<ctime>
using namespace std;
float f(float x)
{
    return(cos(x));
}
int main()
{
    float a=0,b=M_PI,m=0,n1=0,n=10000,s,i,x,y,min=0,n2=0;
    srand(time(NULL));
    for(x=a;x<=b;x=x+0.01)
    {
        if(f(x)>m)
            m=f(x);
        if(f(x)<min)
            min=f(x);
    }
    for(i=1;i<=n;i++)
    {
        x=a+(b-a)*(rand()/float(RAND_MAX));
        y=min+(m-min)*(rand()/float(RAND_MAX));
        if(f(x)>y && y>0)
            n1++;
        if(f(x)<y && y<0)
            n2++;
    }
    s=(b-a)*(m-min)*(n1-n2)/float(n);
    cout<<endl<<"I = "<<s;
}

```

16. Solving n linear equation :

$$\begin{aligned}
a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \cdots + a_{1n}x_n &= b_1 \\
a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \cdots + a_{2n}x_n &= b_2 \\
&\vdots \\
a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \cdots + a_{nn}x_n &= b_n
\end{aligned}$$

Then

$$x_i^{r+1} = \frac{b_i}{a_{ii}} - \sum_{j=0}^{i-1} \frac{a_{ij}}{a_{ii}} x_j^r - \sum_{j=i+1}^n \frac{a_{ij}}{a_{ii}} x_j^r$$

```

#include<iostream>
#include<fstream>
#include<cmath>
using namespace std;
int main()
{
    float a[10][10],b[10],x[10],y[10],s=1;
    int i,j,n;
    fstream R("NR.dat");
    R>>n;
    for(i=1;i<=n;i++)
    {
        for(j=1;j<=n;j++)
        {
            R>>a[i][j];
        }
    }
    for(i=1;i<=n;i++)
    {
        R>>b[i];
        y[i]=1;
    }
    while (s>0.0001)
    {
        s=0;
        for(i=1;i<=n;i++)
        {
            x[i]=b[i]/a[i][i];
            for(j=1;j<i;j++)
            {
                x[i]=x[i]-a[i][j]*x[j]/a[i][i];
            }
            for(j=i+1;j<=n;j++)
            {
                x[i]=x[i]-a[i][j]*y[j]/a[i][i];
            }
            s=s+abs(x[i]-y[i]);
            y[i]=x[i];
        }
    }
}

```

```

    }

}

for(i=1;i<=n;i++)
cout<<endl<<y[i]<<" ";
}

```

17. Curve Fitting about $y = ax^2 + b$:

$$a = \frac{n \sum x_i^2 y_i - \sum x_i^2 \sum y_i}{n \sum x_i^4 - (\sum x_i^2)^2}$$

$$b = \frac{\sum x_i^4 \sum y_i - \sum x_i^2 \sum x_i^2 y_i}{n \sum x_i^4 - (\sum x_i^2)^2}$$

```

#include<iostream>
#include<fstream>
#include<cmath>
#include<iomanip>
using namespace std;
int main()
{
    fstream R("datafit.dat");
    int i,j,k,n;
    //cout<<"\n enter the no. of data pairs to be entered: \n";
    R>>n;
    float x[n],y[n],a,b;
    //cout<<"\n enter the x-axis values\n";
    for(i=0;i<n;i++)
        R>>x[i];
    //cout<<"\n enter the y-axis values";
    for(i=0;i<n;i++)
        R>>y[i];
    float x4sum=0,ysum=0,x2sum=0,x2ysum=0;
    for(i=0;i<n;i++)
    {
        x4sum=x4sum+pow(x[i],4);
        ysum=ysum+y[i];
        x2sum=x2sum+pow(x[i],2);
        x2ysum=x2ysum+x[i]*x[i]*y[i];
    }
    a=(n*x2ysum-x2sum*ysum)/(n*x4sum-x2sum*x2sum);
    b=(x4sum*ysum-x2sum*x2ysum)/(x4sum*n-x2sum*x2sum);
    float yf[n];
    for(i=0;i<n;i++)
        yf[i]=a*x[i]*x[i]+b;
    cout<<"S.no"<<setw(5)<<"x"<<setw(19)<<"y(given)"<<setw(19)<<"y(fitted)"<<endl;

```



```

cout<<"-----\n";
for(i=0;i<n;i++)
    cout<<i+1<<" "<<setw(8)<<x[i]<<setw(15)<<y[i]<<setw(18)<<yf[i]<<endl;
    cout<<"\nthe linear fit line is of the form:\n"<<a<<"x + "<<b<<endl;
}

```

18. Nth root of a complex number :

$$(x + iy)^{\frac{1}{n}}$$

$$x + iy = re^{i\theta}$$

Where $r = \sqrt{x^2 + y^2}$

$$\theta = \tan^{-1} \frac{y}{x}$$

$$(x + iy)^{\frac{1}{n}} = r^{\frac{1}{n}} e^{i\left(\frac{\theta}{n} + \frac{2\pi m}{n}\right)} \quad \text{where } m = 0, 1, 2, \dots, n-1$$

$$= r^{\frac{1}{n}} \left[\cos\left(\frac{\theta}{n} + \frac{2m\pi}{n}\right) + i \sin\left(\frac{\theta}{n} + \frac{2m\pi}{n}\right) \right]$$

```

#include<iostream>
#include<fstream>
#include<cmath>
#include<iomanip>
using namespace std;
int main()
{
    float x,y,n,m,a,r;
    cout<<"enter the real part of complex number : ";
    cin>>x;
    cout<<"enter the imaginay part of complex number : ";
    cin>>y;
    cout<<"enter the value of n : ";
    cin>>n;
    r=sqrt(x*x+y*y);
    if(x>0)
        a=atan(y/x);
    else
        a=atan(y/x)+M_PI;
    cout<<"\n are : \n";
    for(m=0;m<n;m++)
    {
        cout<<pow(r,1.0/n)*cos(a/n+2*m*M_PI/n)<<" +
        i(")<<pow(r,1.0/n)*sin(a/n+2*m*M_PI/n)<<"\n";
    }
}

```



Read as a single
line there is no
line break

19. Fermat's principle :

```

#include<iostream>
#include<cmath>
using namespace std;
int main()
{
    float m,h1=10,h2=50,l=10,x,s1,s2,s,sini,sinr,r,mu=2.6;
    m=h1+mu*sqrt(h2*h2+l*l);
    for(x=0;x<=l;x=x+0.01)
    {
        s1=sqrt(x*x+h1*h1);
        s2=sqrt(h2*h2+(l-x)*(l-x));
        s=s1+mu*s2;
        if(s<m)
        {
            m=s;
            sini=x/s1;
            sinr=(l-x)/s2;
            r=sini/sinr;
        }
    }
    cout<<endl<<r;
}

```