DI-Sensors Documentation

Dexter Industries

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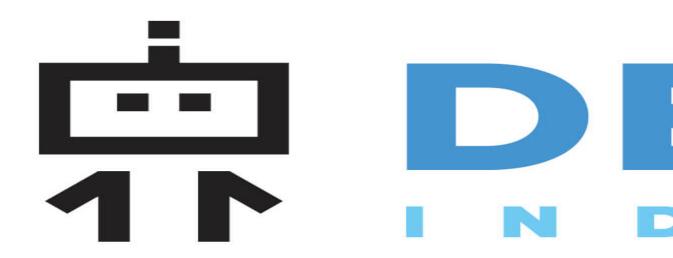
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CHAPTER 1

About DI-Sensors

1.1 Who we are and what we do.



Dexter Industries is an American educational robotics company that develops robot kits that make programming accessible for everyone.

1.2 What's this documentation about.

The documentation details how to use the sensors that Dexter Industries produces and maintains - that's where the **DI** acronym comes from. All the source code for these sensors has been written in Python. Within this documentation, you will find instructions on:

DI-Sensors Documentation

- How to get started with the DI-Sensors in general it refers to how to install them on your Raspberry Pi.
- How to get going with the examples found in our repository. In the DI_Sensors repository, you can find all the source code for our sensors and example programs.
- How to use our DI-Sensors we offer a thorough API on the sensors we have.

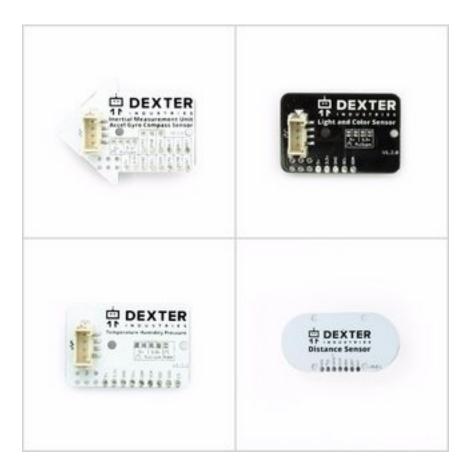
CHAPTER 2

Getting Started

2.1 Buying our sensors

In order to run code found in this documentation, you need to head over to our online shop and get yourself one of the following sensors:

- The DI IMU Sensor.
- The DI Light and Color Sensor.
- The DI Temperature Humidity Pressure Sensor.
- The DI Distance Sensor.



2.2 What I can use the sensors with

All these sensors can be used with the following platforms:

- The BrickPi3.
 - Github project here.
- The GoPiGo3.
 - Github project here.
 - Documentation for the GoPiGo3 can be found here.
- The GoPiGo.
 - Github project here.
 - Predecessor of the GoPiGo3.
- The GrovePi.
 - Github project here.
 - Platform for collecting data from the environment through the use of sensors.

2.3 How to install the DI-Sensors

In order to install the DI-Sensors package you need to open up a terminal on your Raspberry Pi and type in the following command:

```
curl -kL dexterindustries.com/update_sensors | bash
```

Enter the command and follow the instructions given, if provided. This command can also be used for updating the package with the latest changes.

To find more about our source code, please visit the DI_Sensors repository on GitHub.

CHAPTER 3

Examples

This chapter revolves around the following python classes:

- di_sensors.inertial_measurement_unit.InertialMeasurementUnit
- di sensors.easy light color sensor.EasyLightColorSensor
- di_sensors.easy_temp_hum_press.EasyTHPSensor
- di_sensors.distance_sensor.DistanceSensor
- di_sensors.easy_distance_sensor.EasyDistanceSensor

Please make sure you have followed all the instructions found in *Getting Started* before jumping into these example programs. In all these examples, you will be required to use one of the 4 documented sensors and optionally, a GoPiGo3.

3.1 Using the Distance Sensor

3.1.1 Basic Example

Before going to the more advanced example program of using the Distance Sensor, we're going to give an example of the easiest way to read from the sensor.

The following code snippet reads values off of the Distance Sensor and prints them iteratively in the console. As you'll see, this is far easier than the following examples, which are more complex to use, but have a more granular control over the device.

In this example program, connect the Distance Sensor to an I2C port on whichever platform (GoPiGo3, GrovePi or BrickPi3) and then run the following script.

```
# import the modules
from di_sensors.easy_distance_sensor import EasyDistanceSensor
from time import sleep
```

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```
# instantiate the distance object
my_sensor = EasyDistanceSensor()

# and read the sensor iteratively
while True:
    read_distance = my_sensor.read()
    print("distance from object: {} mm".format(read_distance))

    sleep(0.1)
```

The source file for this example program can be found here on github

3.1.2 Continuous-mode

Again, just like in the previous example program, connect the Distance Sensor to an I2C port on whichever platform before running the following script.

The advantage of this script over the ones in the following and previous sections is that the time taken for reading the distance can be fine-tuned by the user - for instance, it can be made to run as fast as possible (to see how fast it can read see the API of <code>DistanceSensor</code>) or it can be made to go very slow. Each fine-tune has its benefits and disadvantages, so the user has to experiment with the sensor and determine what setting suits him best.

The source code for this example program can be found here on github.

3.1.3 Single-mode

In this third example, we have the same physical arrangement as in the second one, the only difference being in how we communicate with the sensor. This time, we take single-shot readings, which for the user is simpler than having to tune the distance sensor first and then read off of it. The only disadvantage is that there's no fine-control over how fast the sensor is making the readings.

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```
ds = DistanceSensor()
while True:
    # read the distance as a single-shot sample
    read_distance = ds.read_range_single()
    print("distance from object: {} mm".format(read_distance))
```

The source code for this example program can be found here on github.

3.1.4 Console Output

All 3 example scripts described in this chapter should have a console output similar to what we have next.

```
distance from object: 419 mm
distance from object: 454 mm
distance from object: 452 mm
distance from object: 490 mm
distance from object: 501 mm
distance from object: 8190 mm
distance from object: 1650 mm
distance from object: 1678 mm
distance from object: 1638 mm
distance from object: 1600 mm
```

3.2 Using the Light and Color Sensor

In this short section, we get to see how one can read data off of the Light and Color Sensor without having to fine-tune the sensor or to deal with hard-to-understand concepts. Before anything else, connect the Light and Color Sensor to an I2C port on whichever platform (be it a GoPiGo3, GrovePi or a BrickPi3) and then run the following script.

The source file for this example program can be found here on github.

Here's how the output of the script should look like:

```
Example program for reading a Dexter Industries Light Color Sensor on an I2C port.

Red: 0.004 Green: 0.004 Blue: 0.004 Clear: 0.013

Red: 0.005 Green: 0.004 Blue: 0.004 Clear: 0.013

Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014

Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.015

Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014

Red: 0.005 Green: 0.005 Blue: 0.004 Clear: 0.014

Red: 0.006 Green: 0.005 Blue: 0.005 Clear: 0.015
```

3.3 Temperature Humidity and Pressure Sensor

In order to run this example program, connect the Temperature Humidity and Pressure Sensor to an I2C port on whichever platform (GoPiGo3, GrovePi or BrickPi3) and then run the following script.

The source file for this example program can be found here on github.

```
from time import sleep
from di_sensors.easy_temp_hum_press import EasyTHPSensor
print ("Example program for reading a Dexter Industries Temperature Humidity Pressure,
→Sensor on an I2C port.")
my_thp = EasyTHPSensor()
while True:
    # Read the temperature
   temp = my_thp.safe_celsius()
    # Read the relative humidity
   hum = my_thp.safe_humidity()
    # Read the pressure
   press = my_thp.safe_pressure()
    # Print the values
   print("Temperature: {:5.3f} Humidity: {:5.3f} Pressure: {:5.3f}".format(temp, hum,
→ press))
    sleep(0.02)
```

The console output of this script should look like:

```
Example program for reading a Dexter Industries Temperature Humidity Pressure Sensor.

on an I2C port.

Temperature: 28.139 Humidity: 48.687 Pressure: 101122.691

Temperature: 28.141 Humidity: 48.698 Pressure: 101122.840

Temperature: 28.145 Humidity: 48.385 Pressure: 101122.900

Temperature: 28.151 Humidity: 48.715 Pressure: 101122.889

Temperature: 28.157 Humidity: 48.436 Pressure: 101122.607

Temperature: 28.163 Humidity: 48.464 Pressure: 101122.836

Temperature: 28.171 Humidity: 48.674 Pressure: 101123.085

Temperature: 28.180 Humidity: 48.120 Pressure: 101123.114
```

3.4 Using the IMU Sensor

In order to run this example program, we need to have a GoPiGo3 because bus "GPG3_AD1" is used in this case and it's specific to the GoPiGo3 platform. The "GPG3_AD1" bus translates to port "AD1" on the GoPiGo3, so the IMU Sensor has to be connected to port "AD1".

We could have gone with the default "RPI_1" bus so it can be used on any platform, but since this is an example, we might as-well show how it's being done with a GoPiGo3.

The source file for this example program can be found here on github.

```
import time
from di_sensors.inertial_measurement_unit import InertialMeasurementUnit
print ("Example program for reading a Dexter Industries IMU Sensor on a GoPiGo3 AD1...
imu = InertialMeasurementUnit(bus = "GPG3_AD1")
while True:
    # Read the magnetometer, gyroscope, accelerometer, euler, and temperature values
        = imu.read_magnetometer()
   gyro = imu.read_gyroscope()
   accel = imu.read_accelerometer()
   euler = imu.read_euler()
   temp = imu.read_temperature()
    string_to_print = "Magnetometer X: {:.1f} Y: {:.1f} Z: {:.1f} " \
                      "Gyroscope X: {:.1f} Y: {:.1f} Z: {:.1f} " \
                      "Accelerometer X: {:.1f} Y: {:.1f} Z: {:.1f} " \
                      "Euler Heading: {:.1f} Roll: {:.1f} Pitch: {:.1f} " \
                      "Temperature: {:.1f}C".format(mag[0], mag[1], mag[2],
                                                    gyro[0], gyro[1], gyro[2],
                                                    accel[0], accel[1], accel[2],
                                                    euler[0], euler[1], euler[2],
                                                    temp)
   print(string_to_print)
    time.sleep(0.1)
```

The console output of this script should look like:

```
Example program for reading a Dexter Industries IMU Sensor on a GoPiGo3 AD1 port.
Magnetometer X: 0.0 Y: 0.0 Z: 0.0 Gyroscope X: 54.9 Y: -25.4 Z: 8.8 Accelerometer
→X: 9.8 Y: 9.5 Z: -3.5 Euler Heading: 0.0 Roll: 0.0 Pitch: 0.0 Temperature: 31.0C
Magnetometer X: -44.2 Y: 12.2 Z: 15.8 Gyroscope X: -38.6 Y: 12.4 Z: -116.7
→Accelerometer X: -1.2 Y: 4.0 Z: -7.4 Euler Heading: 354.7 Roll: 6.3 Pitch: 13.6.
→Temperature: 31.0C
Magnetometer X: -44.6 Y: 15.2 Z: 18.6 Gyroscope X: -11.7 Y: 5.0 Z: 18.5
→Accelerometer X: 6.5 Y: 7.0 Z: -1.4 Euler Heading: 354.2 Roll: 6.2 Pitch: 12.6
→Temperature: 31.0C
Magnetometer X: -47.9 Y: 14.5 Z: 17.8 Gyroscope X: 17.1 Y: -23.1 Z: 43.0
→Accelerometer X: 6.6 Y: 7.1 Z: -2.2 Euler Heading: 350.6 Roll: 8.3 Pitch: 13.2
→Temperature: 31.0C
Magnetometer X: -30.5 Y: 11.0 Z: 13.0 Gyroscope X: -8.6 Y: -2.1 Z: -0.1
→Accelerometer X: 6.2 Y: 5.7 Z: -3.5 Euler Heading: 2.7 Roll: 8.8 Pitch: 12.6
→Temperature: 31.0C
Magnetometer X: -33.2 Y: 10.4 Z: 15.2 Gyroscope X: -87.0 Y: -29.6 Z: 141.0
→Accelerometer X: 9.1 Y: 4.8 Z: -1.9 Euler Heading: 332.2 Roll: 15.8 (continues on pack page)
→Temperature: 31.0C
```

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3.5 Using Mutexes

In this section, we are showing how handy mutexes are when we're trying to access the same resource (a device, for instance a Distance Sensor) simultaneously from multiple threads. All *Easy classes* are thread-safe - what one has to do is to activate the use of mutexes by passing a boolean parameter to each of the classes' constructor.

In the following example program, 2 threads are accessing the resource of an <code>EasyDistanceSensor</code> object. use_mutex parameter is set to <code>True</code> so that the resource can be accessed from multiple threads/processes (this is what we would call a thread-safe class). Each of these 2 threads run for <code>runtime</code> seconds - we didn't make it so one can stop the program while it's running, because that would have been more complex.

Without the mutex mechanism, accessing the same resource from multiple processes/threads would not be possible.

```
# do the import stuff
from di_sensors.easy_distance_sensor import EasyDistanceSensor
from time import time, sleep
from threading import Thread, Event, get_ident
# instantiate the distance object
my_sensor = EasyDistanceSensor(use_mutex = True)
start_time = time()
runtime = 2.0
# create an event object for triggering the "shutdown" of each thread
stop_event = Event()
# target function for each thread
def readingSensor():
   while not stop_event.is_set():
      thread_id = get_ident()
      distance = my_sensor.read()
      print("Thread ID = {} with distance value = {}".format(thread_id, distance))
      sleep(0.001)
# create an object for each thread
thread1 = Thread(target = readingSensor)
thread2 = Thread(target = readingSensor)
# and then start them
thread1.start()
thread2.start()
# let it run for [runtime] seconds
while time() - start_time <= runtime:</pre>
    sleep(0.1)
# and then set the stop event variable
stop_event.set()
# and wait both threads to end
thread1.join()
thread2.join()
```

Important: There was no need to use mutexes in the above example, but for the sake of an example, it is a good thing. The idea is that CPython's implementation has what it's called a **GIL** (*Global Interpreter Lock*) and this only allows one thread to run at once, which is a skewed way of envisioning how threads work, but it's the reality in Python still. Ideally, a thread can run concurrently with another one. You can read more on the Global Interpreter Lock here.

Still, the implementation we have with mutexes proves to be useful when one wants to launch multiple processes at a time - at that moment, we can talk of true concurrency. This can happen when multiple instances of Python scripts are launched and when each process tries to access the same resource as the other one.

The output on the console should look like this - the thread IDs don't mean anything and they are merely just a number used to identify threads.

```
Thread ID = 1883501680 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1883501680 with distance value = 44
Thread ID = 1873802352 with distance value = 46
Thread ID = 1883501680 with distance value = 46
Thread ID = 1873802352 with distance value = 45
Thread ID = 1883501680 with distance value = 45
Thread ID = 1883501680 with distance value = 45
Thread ID = 1873802352 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1873802352 with distance value = 44
Thread ID = 1873802352 with distance value = 45
Thread ID = 1873802352 with distance value = 45
```

3.5. Using Mutexes

CHAPTER 4

On Library & Hardware

4.1 Requirements

Before you check the API for the DI-Sensors, please make sure you have the DI-Sensors package installed. You can do this by checking with pip by typing the following command.

```
pip show DI-Sensors
```

Or you can check by trying to import the package in a Python console the following way:

```
import di_sensors
```

If there's nothing to be shown when pip show-ing or you get an import error on the di_sensors package, then please check the *Getting Started* section and follow the instructions.

4.2 Hardware interface

Instantiating the 4 sensors in Python is a matter of choosing the right bus. Thus, there are 3 buses to choose from, depending on the context:

- The "RPI_1" bus this bus can be used on all 4 platforms we have (the GoPiGo3, GoPiGo, BrickPi3 & GrovePi). This bus corresponds to the "I2C" port.
- The "GPG3_AD1"/"GPG3_AD2" buses these buses can **only** be used on the GoPiGo3 platform. The advantage of using these ones is that the interface between the Raspberry Pi and the sensor is more stable. These buses correspond to the "AD1" and "AD2" ports of the GoPiGo3.

Important: These notations for ports ("RPI_1", "GPG3_AD1" and "GPG3_AD2") are only required for classes that *don't start* with the **Easy** word, specifically for:

- DistanceSensor
- InertialMeasurementUnitSensor

- LightColorSensor
- TempHumPress

If you choose to use a sensor library *that starts* with the **Easy** word, you can use the same notations as those used and mentioned in the GoPiGo3's documentation, such as:

- "I2C" instead of "RPI_1".
- "AD1/AD2" instead of "GPG3_AD1/GPG3_AD2".

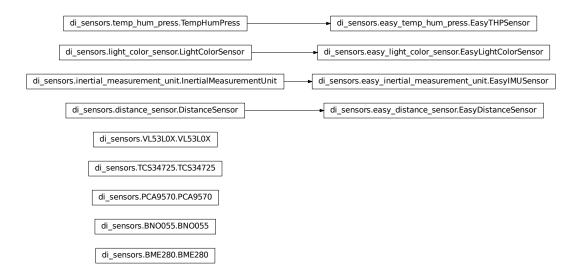
For seeing where the "AD1"/"AD2" are located on the GoPiGo3, please check the GoPiGo3's documentation.

4.3 Library Structure

4.3.1 Classes Short-List

The classes that are more likely to be of interest are graphically displayed shortly after this. In this graphic you can also notice inheritance links between different classes. We can notice 3 groups of classes:

- Those that start with the Easy word in them and are easier to use and may provide some high-level functionalities.
- Those that don't start with the Easy word and yet are related to those that are. These are generally intented for power users.
- Those that look like they might represent a model number (that belong to modules such as di_sensors. VL53L0X, di_sensors.BME280, etc). These are intented for those who want to extend the functionalities of our library and are not documented here.



Note: Since this is an interactive graphic, you can click on the displayed classes and it'll take you to the documentation

of a given class, if provided.

4.3.2 Functions Short-List

Here's a short summary of all classes and methods. There's a list going on for each class. We first start off by listing the **Easy** classes/methods and then we end up showing the classes/methods for power users. In this short summary, we're not covering the low-level classes that are not even documented in this documentation.

Easy - TempHumPress

di_sensors.easy_temp_hum_press.	Class for interfacing with the Temperature Humidity
$ extit{EasyTHPSensor}([\dots])$	Pressure Sensor.
di_sensors.easy_temp_hum_press.	Constructor for initializing link with the Temperature
EasyTHPSensor. $_$ init $_$ ([])	Humidity Pressure Sensor.
di_sensors.easy_temp_hum_press.	Read temperature in Celsius degrees.
EasyTHPSensor.safe_celsius()	
di_sensors.easy_temp_hum_press.	Read temperature in Fahrenheit degrees.
EasyTHPSensor.safe_fahrenheit()	
di_sensors.easy_temp_hum_press.	Read the air pressure in pascals.
<pre>EasyTHPSensor.safe_pressure()</pre>	
di_sensors.easy_temp_hum_press.	Read the relative humidity as a percentage.
<pre>EasyTHPSensor.safe_humidity()</pre>	

Easy - Light & Color

di_sensors.easy_light_color_sensor.	Class for interfacing with the Light Color Sensor.
EasyLightColorSensor([])	Class for invertibing with the Engine Color Sensor.
di_sensors.easy_light_color_sensor.	Constructor for initializing a link to the Light Color Sen-
EasyLightColorSensorinit([])	sor.
di_sensors.easy_light_color_sensor.	Standard algorithm to switch from one color system
EasyLightColorSensor.	(RGB) to another (HSV).
translate_to_hsv()	
di_sensors.easy_light_color_sensor.	Returns the color as read by the Light Color Sensor.
EasyLightColorSensor.	
safe_raw_colors()	
di_sensors.easy_light_color_sensor.	Detect the RGB color off of the Light Color Sensor.
<pre>EasyLightColorSensor.safe_rgb()</pre>	
di_sensors.easy_light_color_sensor.	Determines which color <i>in_color</i> parameter is closest to
EasyLightColorSensor.	in the known_colors list.
guess_color_hsv()	

Easy - Distance

di_sensors.easy_distance_sensor.	Class for the Distance Sensor device.
EasyDistanceSensor([])	
di_sensors.easy_distance_sensor.	Creates a EasyDistanceSensor object which can
EasyDistanceSensor. $_$ init $_$ ([])	be used for interfacing with a distance sensor.
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di_sensors.easy_distance_sensor.	Reads the distance in millimeters.
EasyDistanceSensor.read_mm()	
di_sensors.easy_distance_sensor.	Reads the distance in centimeters.
EasyDistanceSensor.read()	
di_sensors.easy_distance_sensor.	Reads the distance in inches.
EasyDistanceSensor.read_inches()	

Easy - IMU

di_sensors.easy_inertial_measurement_	anClass for interfacing with the InertialMeasurementUnit
$ extit{EasyIMUSensor}([\dots])$	Sensor.
di_sensors.easy_inertial_measurement_	unConstructor for initializing link with the InertialMea-
EasyIMUSensorinit([])	surementUnit Sensor.
di_sensors.easy_inertial_measurement_	unUse this method when the InertialMeasurementUnit
EasyIMUSensor.reconfig_bus()	Sensor becomes unresponsive but it's still plugged into
	the board.
di_sensors.easy_inertial_measurement_	anOnce called, the method returns when the magnetometer
EasyIMUSensor.safe_calibrate()	of the InertialMeasurementUnit Sensor gets fully cali-
	brated.
di_sensors.easy_inertial_measurement_	an Returns the calibration level of the magnetometer of the
EasyIMUSensor.safe_calibration_status) InertialMeasurementUnit Sensor.
di_sensors.easy_inertial_measurement_	anThis method takes in a heading in degrees and return the
EasyIMUSensor. $convert_heading()$	name of the corresponding heading.
di_sensors.easy_inertial_measurement_	an Read the absolute orientation.
<pre>EasyIMUSensor.safe_read_euler()</pre>	
di_sensors.easy_inertial_measurement_	an Read the magnetometer values.
EasyIMUSensor.safe_read_magnetometer()	
di_sensors.easy_inertial_measurement_	an Determines the heading of the north point.
<pre>EasyIMUSensor.safe_north_point()</pre>	

TempHumPress

di_sensors.temp_hum_press.	Class for interfacing with the Temperature Humidity
TempHumPress([bus])	Pressure Sensor.
di_sensors.temp_hum_press.	Constructor for initializing link with the Temperature
TempHumPressinit([bus])	Humidity Pressure Sensor.
di_sensors.temp_hum_press.	Read temperature in Celsius degrees.
<pre>TempHumPress.get_temperature_celsius()</pre>	
di_sensors.temp_hum_press.	Read temperature in Fahrenheit degrees.
TempHumPress.get_temperature_fahrenhei	t()
di_sensors.temp_hum_press.	Read the air pressure in pascals.
TempHumPress.get_pressure()	
di_sensors.temp_hum_press.	Read the relative humidity as a percentage.
TempHumPress.get_humidity()	
di_sensors.temp_hum_press.	Read the relative humidity as a percentage.
TempHumPress.get_humidity()	

Light & Color

di_sensors.light_color_sensor.	Class for interfacing with the Light Color Sensor.
LightColorSensor([])	
di_sensors.light_color_sensor.	Constructor for initializing a link to the Light Color Sen-
$LightColorSensor._init_([])$	sor.
di_sensors.light_color_sensor.	Set the LED state.
LightColorSensor.set_led(value)	
di_sensors.light_color_sensor.	Read the sensor values.
LightColorSensor.get_raw_colors([delay])	

Distance

di_sensors.distance_sensor.	Class for interfacing with the Distance Sensor.
DistanceSensor([bus])	
di_sensors.distance_sensor.	Constructor for initializing a DistanceSensor
DistanceSensorinit([bus])	class.
di_sensors.distance_sensor.	Start taking continuous measurements.
DistanceSensor.start_continuous([])	
di_sensors.distance_sensor.	Read the detected range while the sensor is taking con-
DistanceSensor.read_range_continuous()	tinuous measurements at the set rate.
di_sensors.distance_sensor.	Read the detected range with a single measurement.
DistanceSensor.read_range_single([])	
di_sensors.distance_sensor.	Checks if a timeout has occurred on the
DistanceSensor.timeout_occurred()	read_range_continuous() method.

IMU

di_sensors.inertial_measurement_unit.	Class for interfacing with the InertialMeasurementUnit
Inertial Measurement Unit ([bus])	Sensor.
di_sensors.inertial_measurement_unit.	Constructor for initializing link with the InertialMea-
<pre>InertialMeasurementUnitinit([bus])</pre>	surementUnit Sensor.
di_sensors.inertial_measurement_unit.	Read the absolute orientation.
<pre>InertialMeasurementUnit.read_euler()</pre>	
di_sensors.inertial_measurement_unit.	Read the magnetometer values.
InertialMeasurementUnit.	
read_magnetometer()	
di_sensors.inertial_measurement_unit.	Read the angular velocity of the gyroscope.
InertialMeasurementUnit.	
read_gyroscope()	
di_sensors.inertial_measurement_unit.	Read the accelerometer.
Inertial MeasurementUnit.	
read_accelerometer()	
di_sensors.inertial_measurement_unit.	Read the linear acceleration - that is, the acceleration
InertialMeasurementUnit.	from movement and without the gravitational accelera-
read_linear_acceleration()	tion in it.
di_sensors.inertial_measurement_unit.	Read the gravitational acceleration.
InertialMeasurementUnit.	
read_gravity()	
di_sensors.inertial_measurement_unit.	Read the quaternion values.
InertialMeasurementUnit.	
read_quaternion()	

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Table 8 – continued from previous page

di_sensors.inertial_measurement_unit. Read the temperature in Celsius degrees. InertialMeasurementUnit. read_temperature()

CHAPTER 5

API DI-Sensors - Basic

5.1 EasyDistanceSensor

class di_sensors.easy_distance_sensor.EasyDistanceSensor(use_mutex=False)
 Bases: di_sensors.distance_sensor.DistanceSensor

Class for the Distance Sensor device.

This class compared to <code>DistanceSensor</code> uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

```
__init__ (use_mutex=False)
```

Creates a EasyDistanceSensor object which can be used for interfacing with a distance sensor.

Parameters use_mutex = False (bool) – When using multiple threads/processes that access the same resource/device, mutexes should be enabled. Check the *hardware specs* for more information about the ports.

Raises OSError – When the distance sensor is not connected to the designated bus/port, where in this case it must be "I2C". Most probably, this means the distance sensor is not connected at all.

To see where the ports are located on the GoPiGo3 robot, please take a look at the following diagram: Hardware Ports.

read mm()

Reads the distance in millimeters.

Returns Distance from target in millimeters.

Return type int

Note:

1. Sensor's range is **5-2300** millimeters.

2. When the values are out of the range, it returns **3000**.

read()

Reads the distance in centimeters.

Returns Distance from target in centimeters.

Return type int

Note:

- 1. Sensor's range is **0-230** centimeters.
- 2. When the values are out of the range, it returns **300**.

read_inches()

Reads the distance in inches.

Returns Distance from target in inches.

Return type float with one decimal

Note:

- 1. Sensor's range is **0-90** inches.
- 2. Anything that's bigger than 90 inches is returned when the sensor can't detect any target/surface.

5.2 EasyLightColorSensor

```
 \begin{array}{c} \textbf{class} \  \, \text{di\_sensors.easy\_light\_color\_sensor.} \textbf{EasyLightColorSensor} \, (\textit{port='12C'}, \\ led\_\textit{state=False}, \\ use\_\textit{mutex=False}) \end{array}
```

 $\textbf{Bases:} \ di_sensors.light_color_sensor.LightColorSensor$

Class for interfacing with the Light Color Sensor.

This class compared to LightColorSensor uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

```
known_colors = {'blue': (0, 0, 255), 'cyan': (0, 255, 255), 'fuchsia': (255, 0, 255)
The 6 colors that guess_color_hsv() method may return upon reading and interpreting a new set of color values.
```

```
__init__ (port='12C', led_state=False, use_mutex=False)
Constructor for initializing a link to the Light Color Sensor.
```

Parameters

- port = "I2C" (str) The port to which the distance sensor is connected to. Can also be connected to ports "AD1" or "AD2" of the GoPiGo3. If you're passing an invalid port, then the sensor resorts to an "I2C" connection. Check the hardware specs for more information about the ports.
- **led_state** = **False** (bool) The LED state. If it's set to True, then the LED will turn on, otherwise the LED will stay off. By default, the LED is turned off.

• use_mutex = False (bool) - When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

Raises

- **OSError** When the Light Color Sensor is not reachable.
- RuntimeError When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a Light Color Sensor.

translate to hsv(in color)

Standard algorithm to switch from one color system (**RGB**) to another (**HSV**).

Parameters in_color (tuple(float, float, float)) – The RGB tuple list that gets translated to HSV system. The values of each element of the tuple is between **0** and **1**.

Returns The translated HSV tuple list. Returned values are H(0-360), S(0-100), V(0-100).

Return type tuple(int, int, int)

Important: For finding out the differences between **RGB** (*Red*, *Green*, *Blue*) color scheme and **HSV** (*Hue*, *Saturation*, *Value*) please check out this link.

safe_raw_colors()

Returns the color as read by the Light Color Sensor.

The colors detected vary depending on the lighting conditions of the nearby environment.

Returns The RGBA values from the sensor. RGBA = Red, Green, Blue, Alpha (or Clear). Range of each element is between **0** and **1**. **-1** means an error occured.

Return type tuple(float,float,float,float)

safe rqb()

Detect the RGB color off of the Light Color Sensor.

Returns The RGB color in 8-bit format.

Return type tuple(int,int,int)

guess_color_hsv(in_color)

Determines which color *in_color* parameter is closest to in the *known_colors* list.

This method uses the euclidean algorithm for detecting the nearest center to it out of $known_colors$ list. It does work exactly the same as KNN (K-Nearest-Neighbors) algorithm, where K = 1.

Parameters in_color (tuple (float, float, float, float)) – A 4-element tuple list for the *Red*, *Green*, *Blue* and *Alpha* channels. The elements are all valued between **0** and **1**.

Returns The detected color in string format and then a 3-element tuple describing the color in RGB format. The values of the RGB tuple are between **0** and **1**.

Return type tuple(str,(float,float,float))

Important: For finding out the differences between **RGB** (*Red*, *Green*, *Blue*) color scheme and **HSV** (*Hue*, *Saturation*, *Value*) please check out this link.

5.3 EasylMUSensor

class di_sensors.easy_inertial_measurement_unit.EasyIMUSensor(port='AD1',

use mutex=False)

Bases: di_sensors.inertial_measurement_unit.InertialMeasurementUnit

Class for interfacing with the InertialMeasurementUnit Sensor.

This class compared to <code>InertialMeasurementUnit</code> uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

```
___init___(port='AD1', use_mutex=False)
```

Constructor for initializing link with the InertialMeasurementUnit Sensor.

Parameters

- port = "AD1" (str) The port to which the IMU sensor gets connected to. Can also be connected to port "AD2" of a GoPiGo3 robot or to any "I2C" port of any of our platforms. If you're passing an **invalid port**, then the sensor resorts to an "I2C" connection. Check the *hardware specs* for more information about the ports.
- use_mutex = False (bool) When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

Raises

- RuntimeError When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a InertialMeasurementUnit Sensor.
- OSError When the InertialMeasurementUnit Sensor is not reachable.

reconfig_bus()

Use this method when the InertialMeasurementUnit Sensor becomes unresponsive but it's still plugged into the board. There will be times when due to improper electrical contacts, the link between the sensor and the board gets disrupted - using this method restablishes the connection.

Note: Sometimes the sensor won't work just by calling this method - in this case, switching the port will do the job. This is something that happens very rarely, so there's no need to worry much about this scenario.

safe_calibrate()

Once called, the method returns when the magnetometer of the InertialMeasurementUnit Sensor gets fully calibrated. Rotate the sensor in the air to help the sensor calibrate faster.

Note: Also, this method is not used to trigger the process of calibrating the sensor (the IMU does that automatically), but its purpose is to block a given script until the sensor reports it has fully calibrated.

If you wish to block your code until the sensor calibrates and still have control over your script, use $safe_calibration_status()$ method along with a while loop to continuously check it.

safe calibration status()

Returns the calibration level of the magnetometer of the InertialMeasurementUnit Sensor.

Returns Calibration level of the magnetometer. Range is **0-3** and **-1** is returned when the sensor can't be accessed.

Return type int

convert_heading(in_heading)

This method takes in a heading in degrees and return the name of the corresponding heading. :param float in heading: the value in degree that needs to be converted to a string.

Returns The heading of the sensor as a string.

Return type str

The possible strings that can be returned are: "North", "North East", "East", "South East", "South", "South West", "West", "North West", "North".

Note: First use <code>safe_calibrate()</code> or <code>safe_calibration_status()</code> methods to determine if the magnetometer sensor is fully calibrated.

safe_read_euler()

Read the absolute orientation.

Returns Tuple of euler angles in degrees of *heading*, *roll* and *pitch*.

Return type (float,float,float)

Raises OSError – When the sensor is not reachable.

safe_read_magnetometer()

Read the magnetometer values.

Returns Tuple containing X, Y, Z values in *micro-Teslas* units. You can check the X, Y, Z axes on the sensor itself.

Return type (float,float,float)

Note: In case of an exception occurring within this method, a tuple of 3 elements where all values are set to **0** is returned.

safe_north_point()

Determines the heading of the north point. This function doesn't take into account the declination.

Returns The heading of the north point measured in degrees. The north point is found at **0** degrees.

Return type int

Note: In case of an exception occurring within this method, **0** is returned.

5.4 EasyTHPSsensor

```
class di_sensors.easy_temp_hum_press.EasyTHPSensor(port='12C', use_mutex=False)
Bases: di_sensors.temp_hum_press.TempHumPress
```

Class for interfacing with the Temperature Humidity Pressure Sensor.

This class compared to <code>TempHumPress</code> uses mutexes that allows a given object to be accessed simultaneously from multiple threads/processes. Apart from this difference, there may also be functions that are more user-friendly than the latter.

___init___(port='I2C', use_mutex=False)

Constructor for initializing link with the Temperature Humidity Pressure Sensor.

Parameters

- port = "I2C" (str) The port to which the THP sensor is connected to. Can also be connected to ports "AD1" or "AD2" of the GoPiGo3. If you're passing an invalid port, then the sensor resorts to an "I2C" connection. Check the hardware specs for more information about the ports.
- use_mutex = False(bool) When using multiple threads/processes that access the same resource/device, mutexes should be enabled.

Raises OSError – When the sensor cannot be reached.

safe_celsius()

Read temperature in Celsius degrees.

Returns Temperature in Celsius degrees.

Return type float

Raises OSError – When the sensor cannot be reached.

safe_fahrenheit()

Read temperature in Fahrenheit degrees.

Returns Temperature in Fahrenheit degrees.

Return type float

Raises OSError – When the sensor cannot be reached.

safe_pressure()

Read the air pressure in pascals.

Returns The air pressure in pascals.

Return type float

Raises OSError – When the sensor cannot be reached.

safe_humidity()

Read the relative humidity as a percentage.

Returns Percentage of the relative humidity.

Return type float

Raises OSError – When the sensor cannot be reached.

CHAPTER 6

API DI-Sensors - Advanced

6.1 DistanceSensor

Parameters bus = "RPI_1" (str) - The bus to which the distance sensor is connected to. By default, it's set to bus "RPI_1". Check the *hardware specs* for more information about the ports.

Raises OSError – When the distance sensor is not connected to the designated bus/port. Most probably, this means the distance sensor is not connected at all.

start_continuous (period_ms=0)

Start taking continuous measurements. Once this method is called, then the read_range_continuous() method should be called periodically, depending on the value that was set to period_ms parameter.

Parameters period_ms = 0 (*int*) – The time between measurements. Can be set to anywhere between **20 ms** and **5 secs**.

Raises OSError – When it cannot communicate with the device.

The advantage of this method over the simple <code>read_range_single()</code> method is that this method allows for faster reads. Therefore, this method should be used by those that want maximum performance from the sensor.

Also, the greater the value set to period_ms, the higher is the accuracy of the distance sensor.

read_range_continuous()

Read the detected range while the sensor is taking continuous measurements at the set rate.

Returns The detected range of the sensor as measured in millimeters. The range can go up to 2.3 meters.

Return type int

Raises OSError — When the distance sensor is not reachable or when the start_continuous() hasn't been called before. This exception gets raised also when the user is trying to poll data faster than how it was initially set with the start_continuous() method.

Important: If this method is called in a shorter timeframe than the period that was set through $start_continuous()$, an OSError exception is thrown.

There's also a timeout on this method that's set to **0.5 secs**. Having this timeout set to **0.5 secs** means that the OSError gets thrown when the period_ms parameter of the <code>start_continuous()</code> method is bigger than **500 ms**.

read_range_single (safe_infinity=True)

Read the detected range with a single measurement. This is less precise/fast than its counterpart read_range_continuous(), but it's easier to use.

Parameters safe_infinity = True (boolean) - As sometimes the distance sensor returns a small value when there's nothing in front of it, we need to poll again and again to confirm the presence of an obstacle. Setting safe_infinity to False will avoid that extra polling.

Returns The detected range of the sensor as measured in millimeters. The range can go up to 2.3 meters.

Return type int

Raises OSError – When the distance sensor is not reachable.

timeout occurred()

Checks if a timeout has occurred on the read_range_continuous() method.

Returns Whether a timeout has occurred or not.

Return type bool

6.2 LightColorSensor

Bases: object

Class for interfacing with the Light Color Sensor.

__init__ (sensor_integration_time=0.0048, sensor_gain=2, led_state=False, bus='RPI_1') Constructor for initializing a link to the Light Color Sensor.

Parameters

• sensor_integration_time = 0.0048 (float) - Time in seconds for each sample (aka the time needed to take a sample). Range is between 0.0024 and 0.6144 seconds. Use increments of 2.4 ms.

- sensor_gain = di_sensors.TCS34725.GAIN_16X(int)-The gain constant of the sensor. Valid values are di_sensors.TCS34725.GAIN_1X, di_sensors.TCS34725.GAIN_4X, di_sensors.TCS34725.GAIN_16X or di_sensors.TCS34725.GAIN_60X.
- **led_state** = **False** (bool) The LED state. If it's set to True, then the LED will turn on, otherwise the LED will stay off. By default, the LED is turned on.
- **bus = "RPI_1"** (*str*) The bus to which the distance sensor is connected to. By default, it's set to bus "RPI_1". Check the *hardware specs* for more information about the ports.

Raises

- OSError When the Light Color Sensor is not reachable.
- **RuntimeError** When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a Light Color Sensor.

```
set_led (value, delay=True)
Set the LED state.
```

Parameters

- value (bool) If set to True, then the LED turns on, otherwise it stays off.
- **delay = True** (bool) When it's set to True, the LED turns on after 2 * time_to_take_sample seconds have passed. This ensures that the next read following the LED change will be correct.

Raises OSError – When the Light Color Sensor is not reachable.

```
get_raw_colors (delay=True)
```

Read the sensor values.

Parameters delay = True (bool) – Delay for the time it takes to sample. If the delay is set to be added, then we are ensured to get fresh values on every call. Used in conjuction with the set_led() method.

Returns The RGBA values from the sensor. RGBA = Red, Green, Blue, Alpha (or Clear).

Return type (float,float,float,float) where the range of each element is between 0 and 1.

Raises OSError – If the Light Color Sensor can't be reached.

6.3 TempHumPress

```
class di_sensors.temp_hum_press.TempHumPress(bus='RPI_1')
    Bases: object
Class for interfacing with the Temperature Humidity Pressure Sensor.
```

```
___init___(bus='RPI_1')
```

Constructor for initializing link with the Temperature Humidity Pressure Sensor.

Parameters bus = "RPI_1" (str) - The bus to which the THP sensor is connected to. By default, it's set to bus "RPI_1". Check the *hardware specs* for more information about the ports.

Raises OSError – When the sensor cannot be reached.

```
get temperature celsius()
     Read temperature in Celsius degrees.
         Returns Temperature in Celsius degrees.
         Return type float
         Raises OSError – When the sensor cannot be reached.
get temperature fahrenheit()
     Read temperature in Fahrenheit degrees.
         Returns Temperature in Fahrenheit degrees.
         Return type float
         Raises OSError – When the sensor cannot be reached.
get_pressure()
     Read the air pressure in pascals.
         Returns The air pressure in pascals.
         Return type float
         Raises OSError – When the sensor cannot be reached.
get humidity()
     Read the relative humidity as a percentage.
         Returns Percentage of the relative humidity.
```

6.4 InertialMeasurementUnit

Return type float

```
class di_sensors.inertial_measurement_unit.InertialMeasurementUnit (bus='RPI\_1')

Bases: object
```

Class for interfacing with the InertialMeasurementUnit Sensor.

```
BNO055.get_calibration_status()
```

Get calibration status of the InertialMeasurementUnit Sensor.

Raises OSError – When the sensor cannot be reached.

The moment the sensor is powered, this method should be called almost continuously until the sensor is fully calibrated. For calibrating the sensor faster, it's enough to hold the sensor for a couple of seconds on each "face" of an imaginary cube.

For each component of the system, there is a number that says how much the component has been calibrated:

- **System**, 3 = fully calibrated, 0 = not calibrated.
- **Gyroscope**, $\beta = \text{fully calibrated}$, 0 = not calibrated.
- Accelerometer, 3 = fully calibrated, 0 = not calibrated.
- **Magnetometer**, 3 = fully calibrated, 0 = not calibrated.

Returns A tuple where each member shows how much a component of the IMU is calibrated. See the above description of the method.

Return type (int,int,int,int)

Raises OSError – When the InertialMeasurementUnit Sensor is not reachable.

Important: The sensor needs a new calibration each time it's powered up.

```
___init___(bus='RPI_1')
```

Constructor for initializing link with the InertialMeasurementUnit Sensor.

Parameters bus = "RPI_1" (str) - The bus to which the distance sensor is connected to. By default, it's set to bus "RPI_1". Check the *hardware specs* for more information about the ports.

Raises

- RuntimeError When the chip ID is incorrect. This happens when we have a device pointing to the same address, but it's not a InertialMeasurementUnit Sensor.
- **OSError** When the InertialMeasurementUnit Sensor is not reachable.

read euler()

Read the absolute orientation.

Returns Tuple of euler angles in degrees of *heading*, *roll* and *pitch*.

```
Return type (float,float,float)
```

Raises OSError – When the sensor is not reachable.

read_magnetometer()

Read the magnetometer values.

Returns Tuple containing X, Y, Z values in *micro-Teslas* units. You can check the X, Y, Z axes on the sensor itself.

```
Return type (float,float,float)
```

Raises OSError – When the sensor is not reachable.

read_gyroscope()

Read the angular velocity of the gyroscope.

Returns The angular velocity as a tuple of X, Y, Z values in *degrees/s*. You can check the X, Y, Z axes on the sensor itself.

```
Return type (float,float,float)
```

Raises OSError – When the sensor is not reachable.

read_accelerometer()

Read the accelerometer.

Returns A tuple of X, Y, Z values in *meters/(second^2)* units. You can check the X, Y, Z axes on the sensor itself.

```
Return type (float,float,float)
```

Raises OSError – When the sensor is not reachable.

read_linear_acceleration()

Read the linear acceleration - that is, the acceleration from movement and without the gravitational acceleration in it.

Returns The linear acceleration as a tuple of X, Y, Z values measured in *meters/(second^2)* units. You can check the X, Y, Z axes on the sensor itself.

Return type (float,float,float)

Raises OSError – When the sensor is not reachable.

read_gravity()

Read the gravitational acceleration.

Returns The gravitational acceleration as a tuple of X, Y, Z values in $meters/(second^2)$ units. You can check the X, Y, Z axes on the sensor itself.

Return type (float,float,float)

Raises OSError – When the sensor is not reachable.

read quaternion()

Read the quaternion values.

Returns The current orientation as a tuple of X, Y, Z, W quaternion values.

Return type (float,float,float,float)

Raises OSError – When the sensor is not present.

read_temperature()

Read the temperature in Celsius degrees.

Returns Temperature in Celsius degrees.

Return type int

Raises OSError – When the sensor can't be contacted.

6.5 More ...

If you wish to have a more granular control over the sensors' functionalities, then you should check the following submodules of the DI-Sensors package:

- di_sensors.BME280 submodule for interfacing with the Temperature Humidity Pressure Sensor.
- di_sensors.BNO055 submodule for interfacing with the InertialMeasurementUnit Sensor.
- di_sensors.TCS34725 submodule for interfacing with the Light Color Sensor.
- di_sensors.VL53L0X submodule for interfacing with the Distance Sensor.

All these submodules that are being referenced in this section were used for creating the <code>DistanceSensor</code>, <code>LightColorSensor</code>, <code>TempHumPress</code> and the <code>InertialMeasurementUnit</code> classes.

$\mathsf{CHAPTER}\ 7$

Developer's Guide

7.1 Our collaborators

The following collaborators are ordered alphabetically:

- John Cole Github Account.
- Karan Nayan Github Account.
- Matt Richardson Github Account.
- Nicole Parrot Github Account.
- Robert Lucian Chiriac Github Account.
- Shoban Narayan Github account.

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Frequently Asked Questions

For more questions, please head over to our Dexter Industries forum.

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