rogi		Part A: Introduction	2022	Session:2023-24	
	am: Certificate Course	Class: B.ScIT I Semester Year	r: 2023	i) casto in a	
100	Course Code	ITDSC-IT			
	Course Title	Fundamental of Information Techn	ology		
	Course Type	Discipline Specific Course (DSC)	U.S.		
7	Pre-requisite(if any)	the state of the s	ne to the smill	II be able to:	
	Course Learning Outcomes (CLO)	After successfully completing this course, the students will be able to: • Understand the concept of input and output devices and the basic terminologies used in the computer. • Understand the Programming, flow chart symbols, complete and correct flow chart algorithms, create a program based on a flow chart. • Identify categories of programs, system software and applications. Organize and work with files and folders • Utilize the Internet Web resources and evaluate on-line e-business system. • Solve common business problems using appropriate Information Technology applications and systems.			
5	Credit Values	04 (03Theory + 01 Practical)	Min Passin	ng Marks: 40	
1	Total Marks	Max. Marks: 100 = 80Theory + 20 Internal Assessment	Wild I doon		
		Part B: Content of the Cours	e		
_	1	otal number of Teaching-Learning -	Hours-45	Hours	
Unit		m : (C Contents)			
l	its components, Un	er: Generations and Technical Events of Computers, Latest input and output its of computer memory measurement Primary and secondary memory, Typices, memory module, types of memory	ents, Hierarchy	of	
11	Computer Software of Software's: system Operating System, S	of Services and Functions of operating s	and its need, Ty software, firmwaystem. Interpre	eter,	
	Booting process, Typ	es of Booting (with Brown		11	
	Planning the computer program ages and limitations of flowchart, Pseudo flowchart, flowchart symbols, advantages and limitations of pseudo code. Introduction and code: definition, advantages and limitations of pseudo code. Introduction and code: definition, advantages and limitations of pseudo code. Introduction and code: definition, advantages and limitations of pseudo code. Introduction and code: definition of programming language, Types of programming language, evolution of programming language, Procedure oriented language characteristics of a good programming language, Procedure oriented language				
Ш	Planning the composition of programmer characteristics of a g	symbols, advantages and limitations of antages and limitations of pseudo cod- amming language, Types of progra- good programming language, Procedure	e. Introduction	and	
ш	Planning the composition of programmer characteristics of a grand object-oriented land	symbols, advantages and limitations of antages and limitations of pseudo cod- amming language, Types of progra good programming language, Procedure anguage.	e. Introduction amming langua oriented langu	and lage, luage	

(South) Kamy