

CSE 105: Data Structures and Algorithms-I (Part 2)

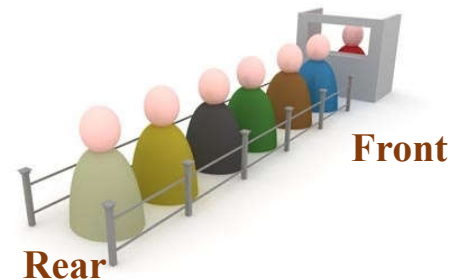
Instructor
Dr Md Monirul Islam

Queues

FIFO: First in, First Out

Restricted form of list: **Insert at one end**, **remove from the other**.

Review

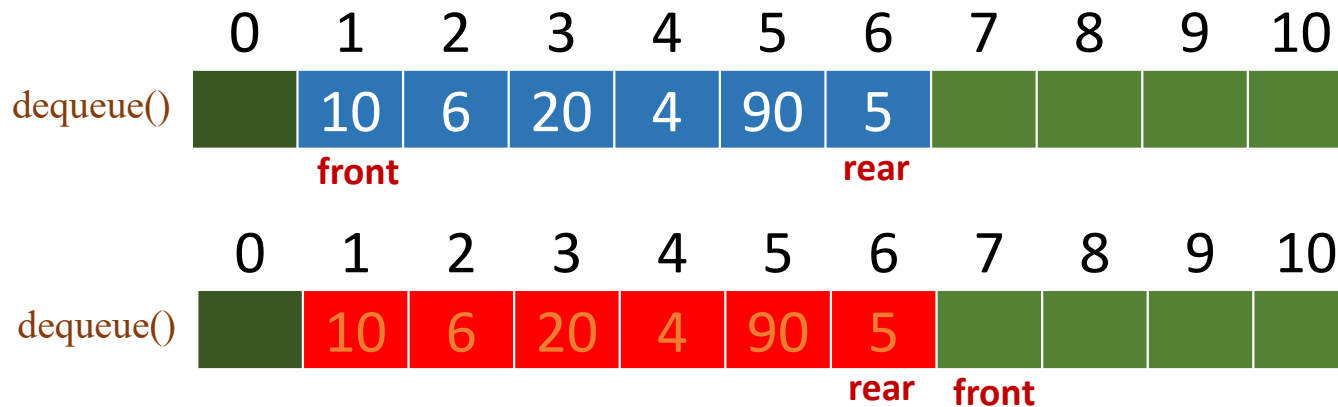
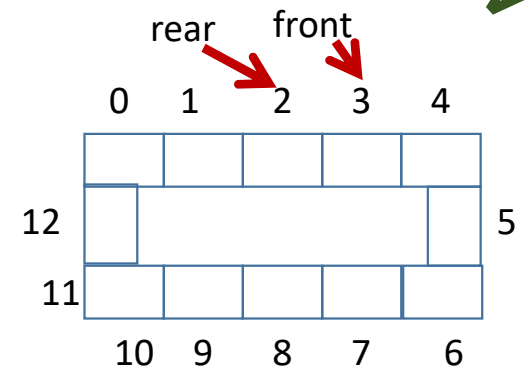


How to differentiate empty and full queue

- When is empty

use special case: $\text{rear} = \text{front} = -1$;

Review



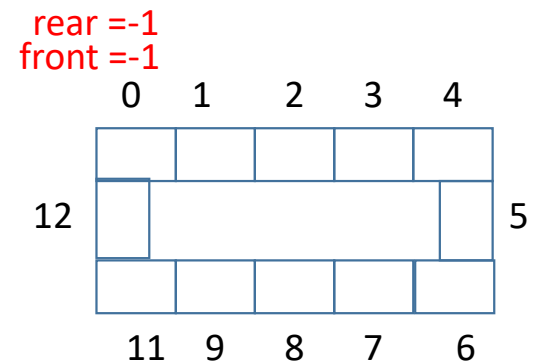
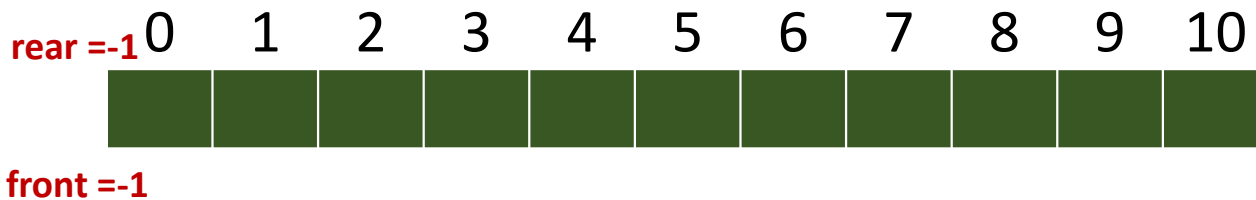
Array based Implementation of Queue Review

```
int maxSize; // Max size of queue
int front, rear;
int *array;
```

```
isEmpty()
return rear == -1;
```

```
initialize ()
front = rear = -1;
array = //make necessary allocation of
size maxSize;
```

```
isFull()
return (rear+1)%maxSize == front;
```



Array based Implementation of Queue **Review**

```
enqueue(int data)  
if (isFull() ) //error handling  
else  
    rear=(rear+1)%maxSize  
    array[rear] =data;  
    if front==-1 //first element  
        front=0;
```

```
dequeue()  
if (isempty() ) //error handling  
else  
    data=array[front];  
    if (front==rear) //last element  
        front=rear=-1;  
    else  
        rear=(rear+1)%maxSize  
  
    return data
```

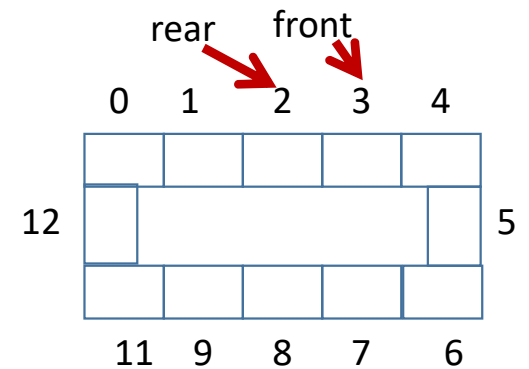
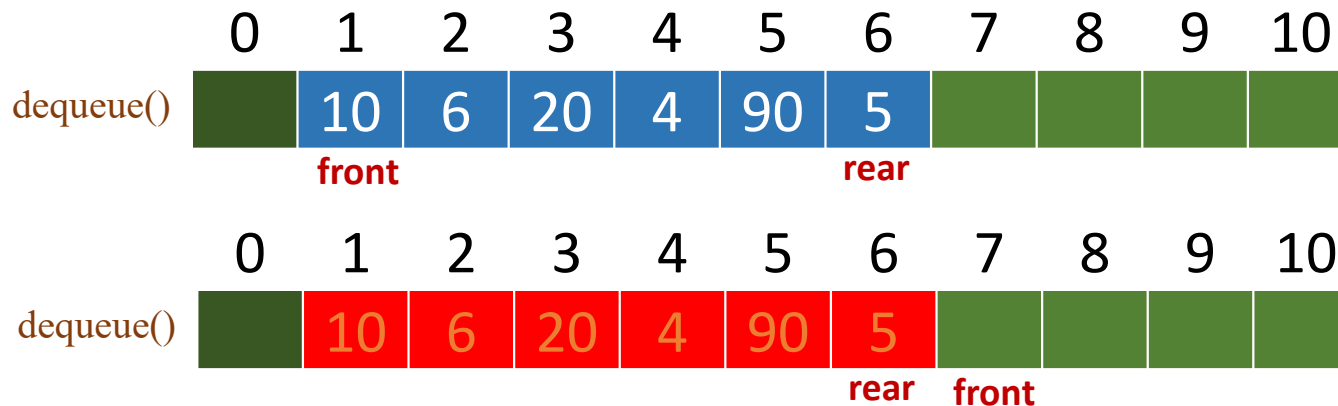
How to differentiate empty and full queue

- When is empty

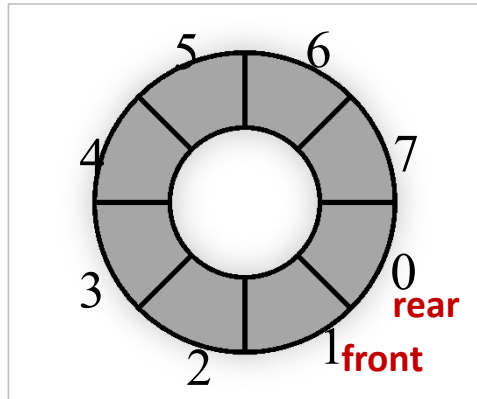
Other solutions:

1. use a counter to monitor queue size
2. store up to $n-1$ elements in a queue of size n

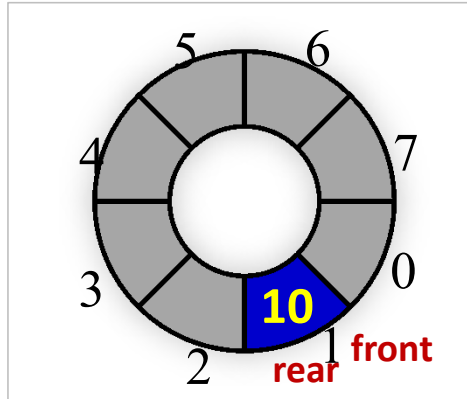
(e.g., 1 dummy space)



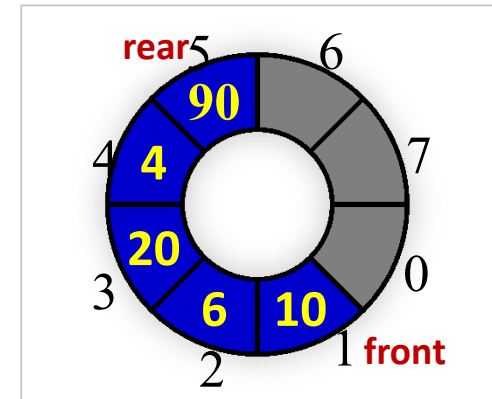
Queue management with dummy space



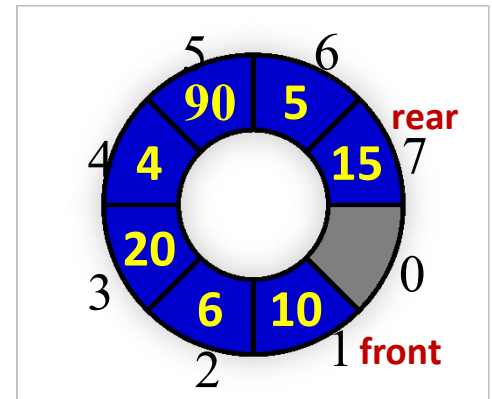
empty



First enqueue

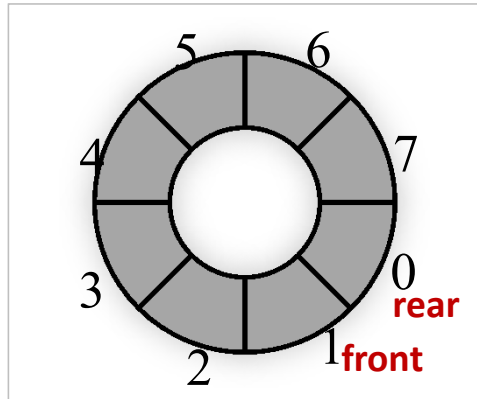


5 enqueues

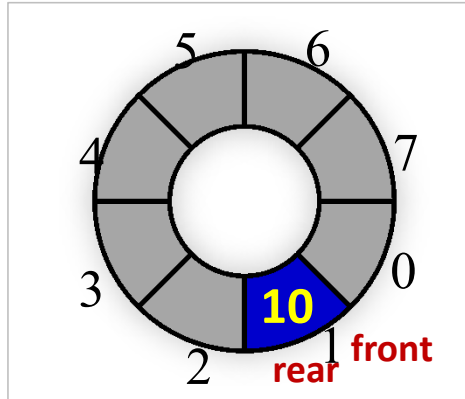


Full

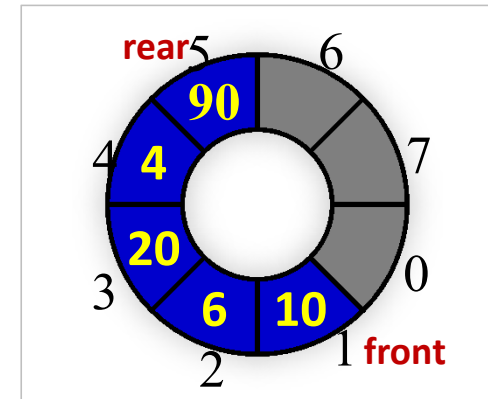
Queue management with dummy space



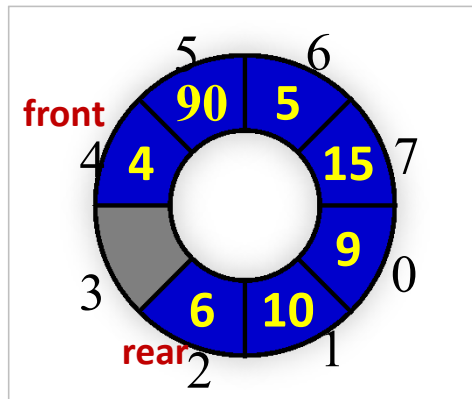
empty



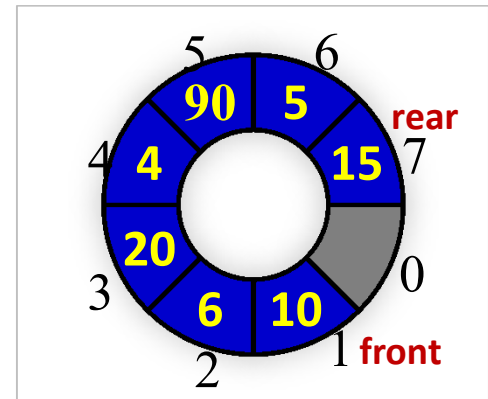
First enqueue



5 enqueues



Full

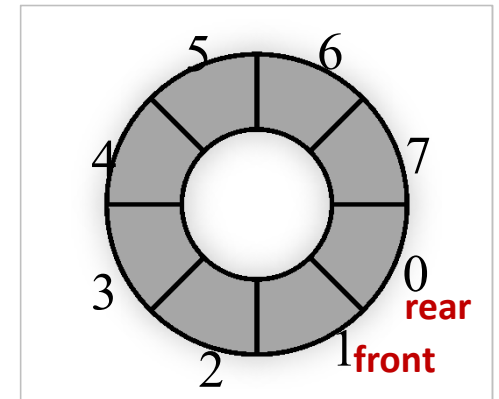


Full

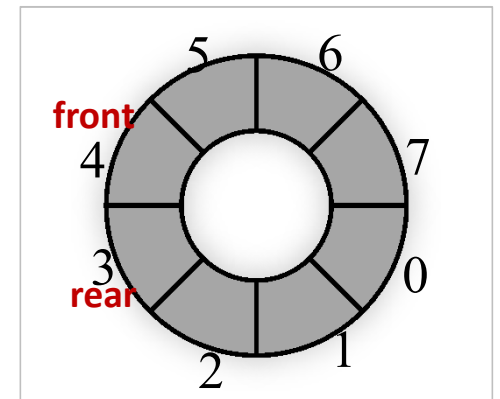
Queue management with dummy space

initialize ()
rear = 0; front = 1;
array = //make necessary allocation of
size **maxSize**;

isEmpty()
return (maxSize + rear - front + 1) % maxSize == 0;



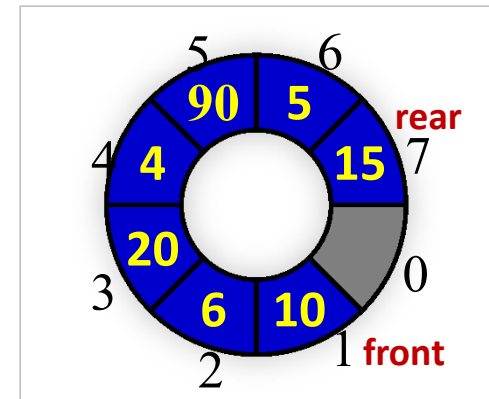
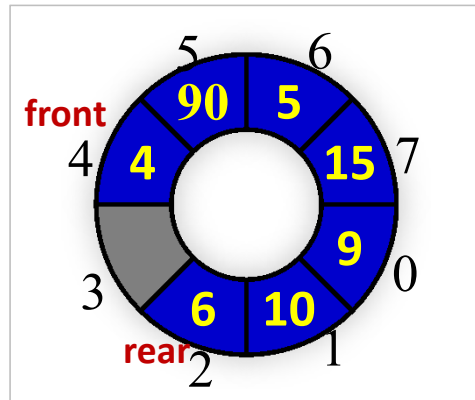
empty



Queue management with dummy space

isFull()

`return (rear+2) % maxSize == front;`



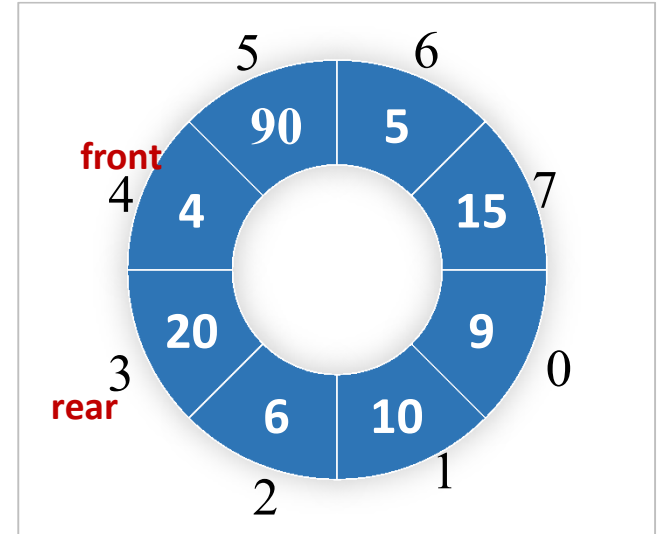
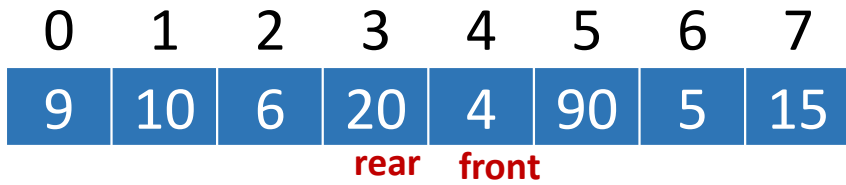
Queue with resizable array

enqueue(int data)

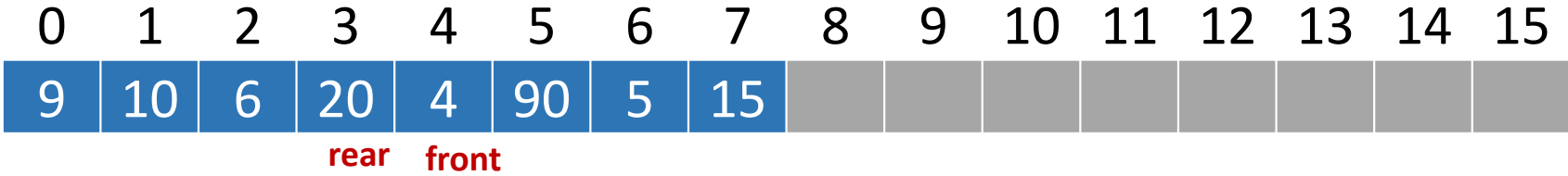
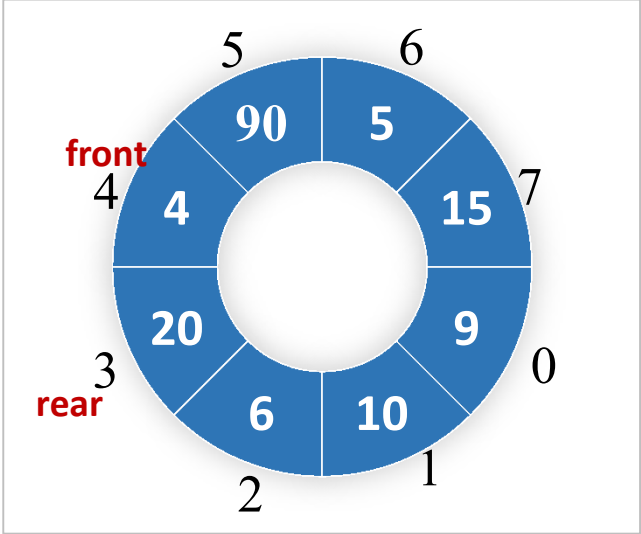
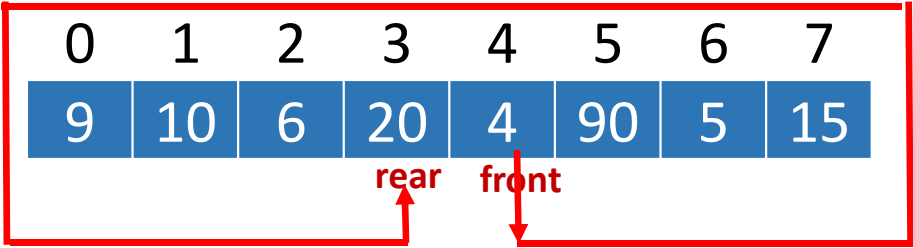
```
if (isFull() )  
    doubleQueueArray();  
rear=(rear+1)%maxSize  
array[rear] =data;  
if front==-1 //first element  
    front=0;
```

```
doubleQueueArray() //simple version  
1. int *temp = //allocate memory for 2*maxSize elements  
2. Copy all elements from array to temp;  
3. free (array);  
4. array = temp;  
5. maxSize=2*maxSize;
```

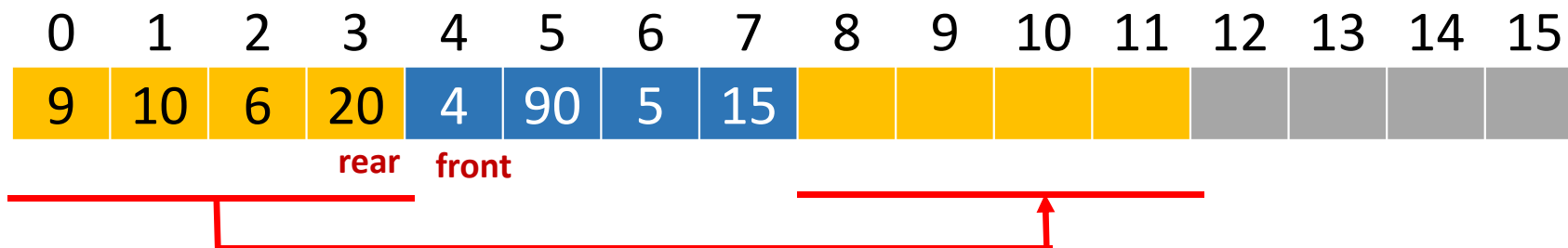
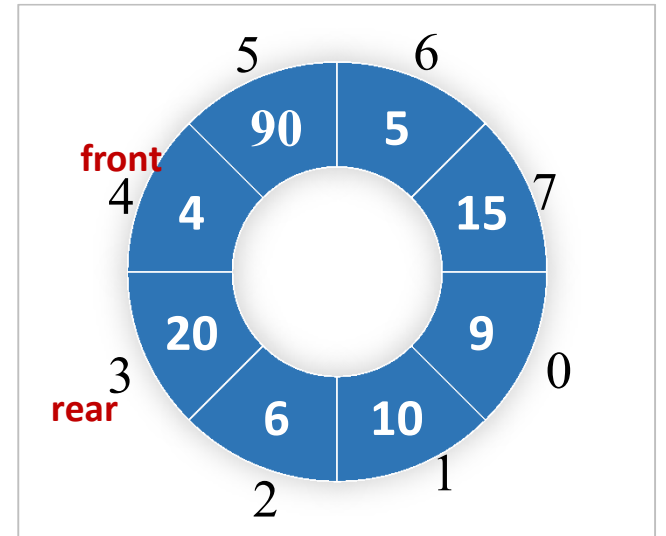
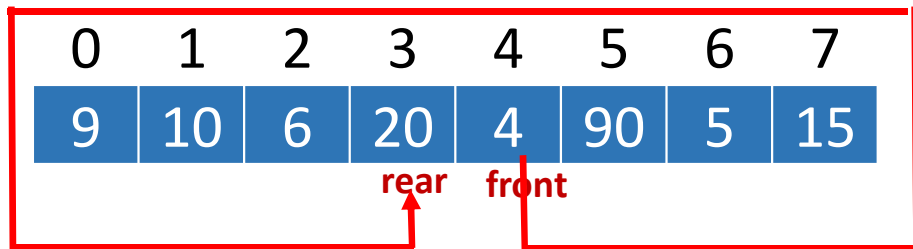
Queue with resizable array



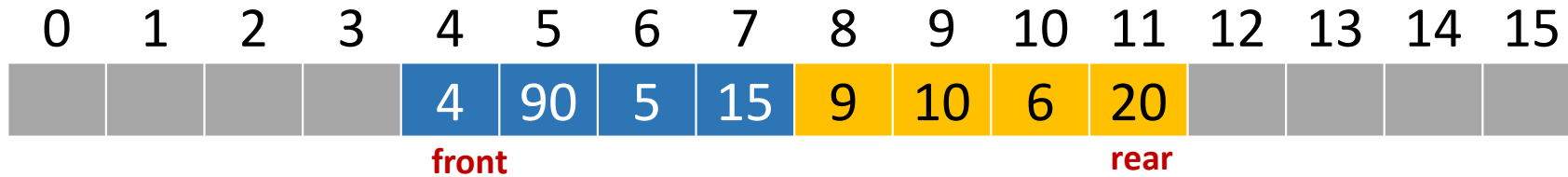
Queue with resizable array



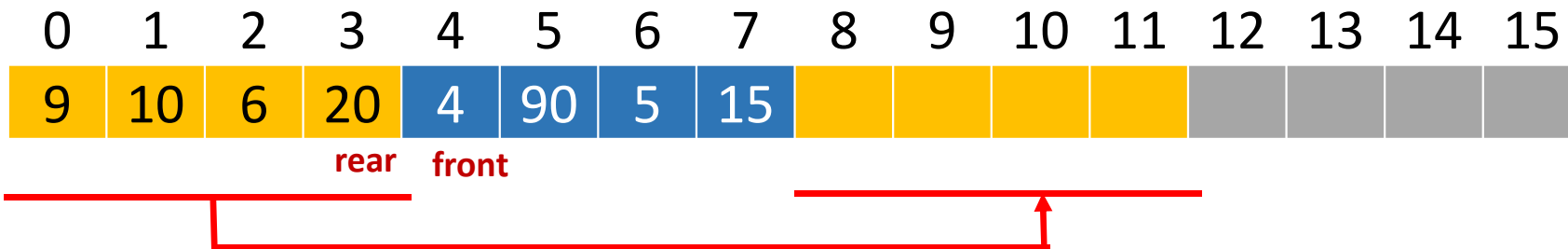
Queue with resizable array



Queue with resizable array



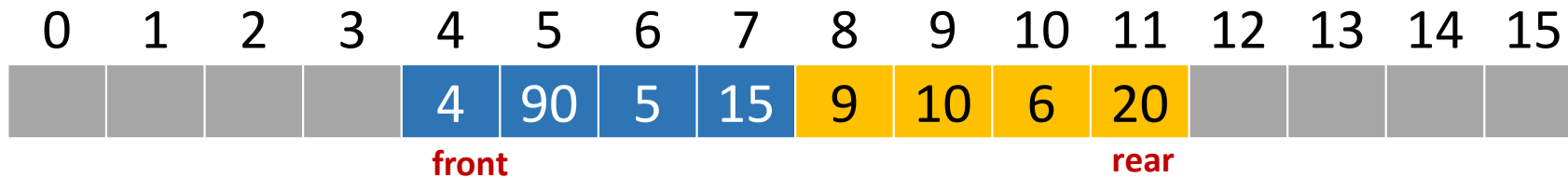
After adjustment



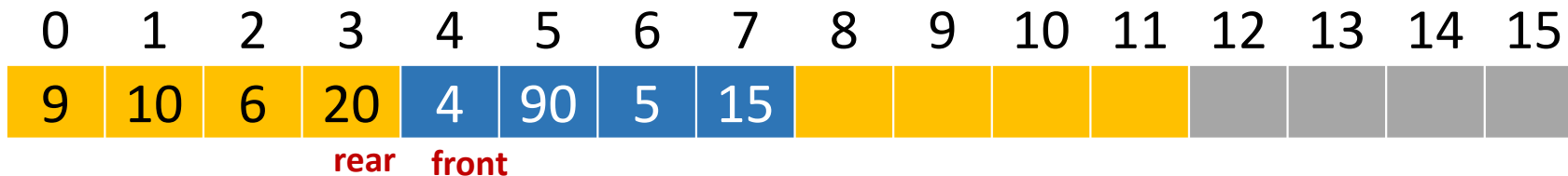
Queue with resizable array

```
doubleQueueArray() //updated version
```

1. `int *temp = //allocate memory for 2*maxSize elements`
2. Copy all elements from array to temp;
3. `free (array);`
4. `array = temp;`
5. `if front>rear`
 `move arr[0 .. rear] to array[maxSize ... maxSize+rear]`
 `rear=rear+maxSize;`
6. `maxSize *=2;`

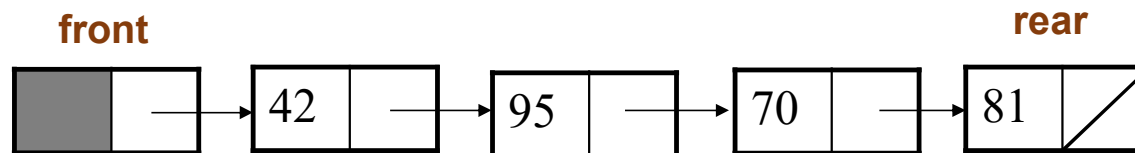


After
adjustment



Linked List Based Queue

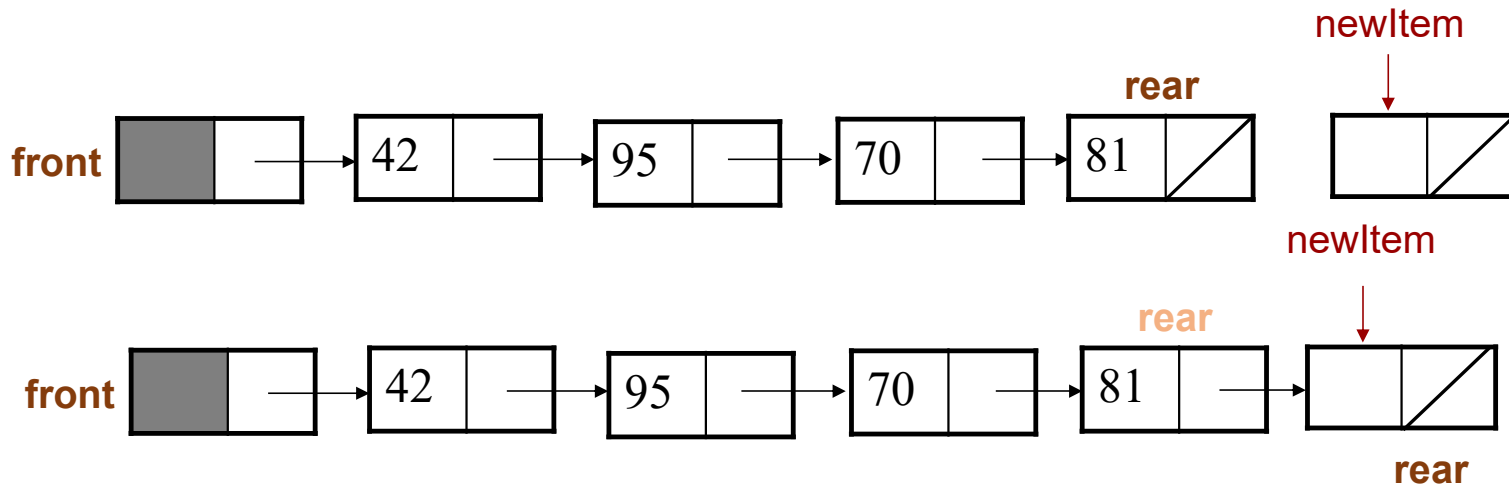
1. Use a header node for simpler implementation
2. **front** points to **header** and **tail** points to the last node
3. **Enqueue** places new element after current rear
4. **Dequeue** removes and returns the **first element after the header**



Linked List Based Queue: enqueue

1. rear->next = newItem
2. rear=rear->next

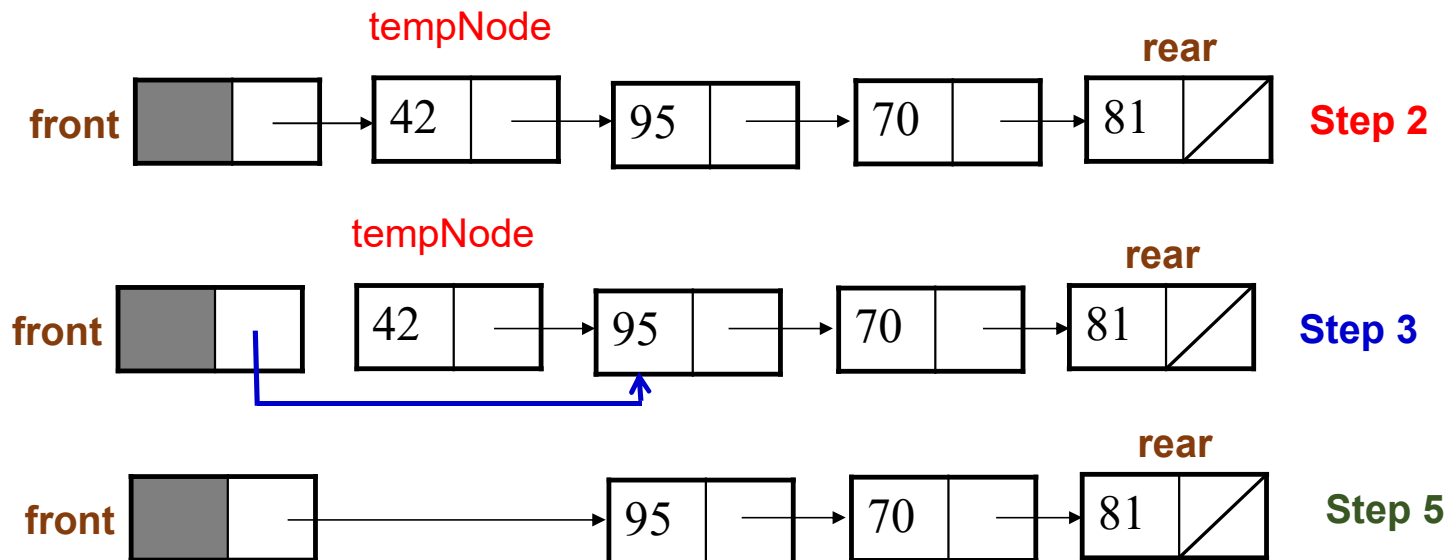
Complexity?



Linked List Based Queue: dequeue

1. `int data = front->next->element;` // Store dequeued value
2. `node* tempNode = front->next;` // Hold dequeued link
3. `front->next = tempNode->next;` // Advance front
4. `if (rear == tempNode) rear = front;` // Dequeue last element
5. `delete tempNode;` // Delete link

Complexity?



Queue operations: Complexity

Operations	Array	Dynamic Array	Linked List
Space Complexity (for n EnQueue operations)	$O(n)$	$O(n)$	$O(n)$
Time Complexity of EnQueue()	$O(1)$	$O(1)$ (Average)	$O(1)$
Time Complexity of DeQueue()	$O(1)$	$O(1)$	$O(1)$
Time Complexity of QueueSize()	$O(1)$	$O(1)$	$O(1)$ *
Time Complexity of IsEmptyQueue()	$O(1)$	$O(1)$	$O(1)$
Time Complexity of IsFullQueue()	$O(1)$	$O(1)$	N/A
Time Complexity of DeleteQueue()	$O(1)$	$O(1)$	$O(n)$

Returning to Stack

Stack Applications

- Implementing function calls in a compiler.
- Arithmetic expression evaluation
- Parsing in a compiler.
- Undo in a word processor.
- Back button in a Web browser.
- . . .

Arithmetic expression evaluation

Goal: Evaluate infix expressions.

$$(1 + ((2 + 3) * (4 * 5)))$$

operand operator

Arithmetic expression evaluation

Goal: Evaluate infix expressions.

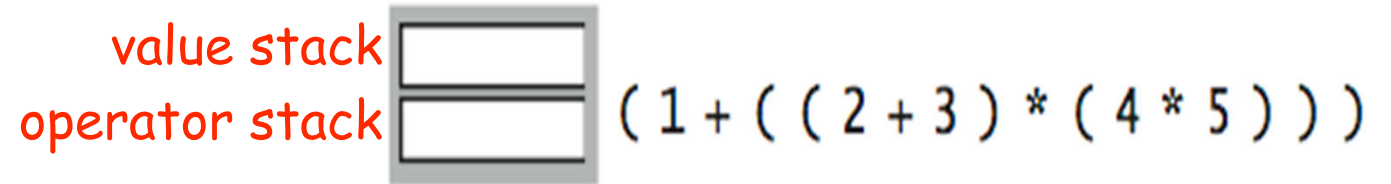
$$(1 + ((2 + 3) * (4 * 5)))$$

operand operator

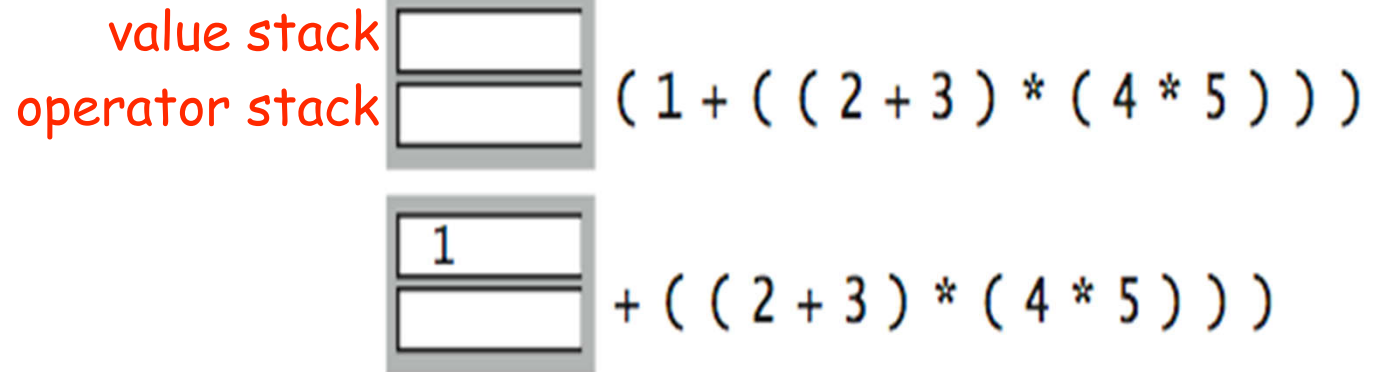
Two-stack algorithm. [E. W. Dijkstra]

- Value: push onto the value stack.
- Operator: push onto the operator stack.
- Left parenthesis: ignore.
- Right parenthesis : pop operator and two operands;
 calculate new operand
 push the new operand onto the operand stack.

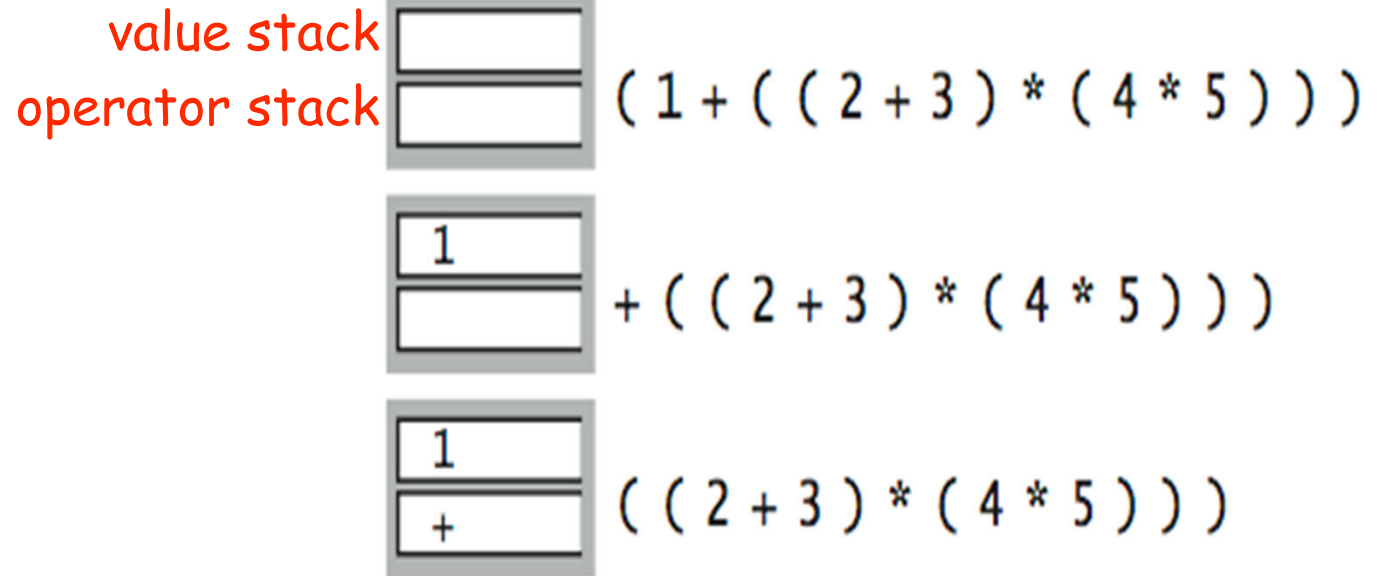
Arithmetic expression evaluation



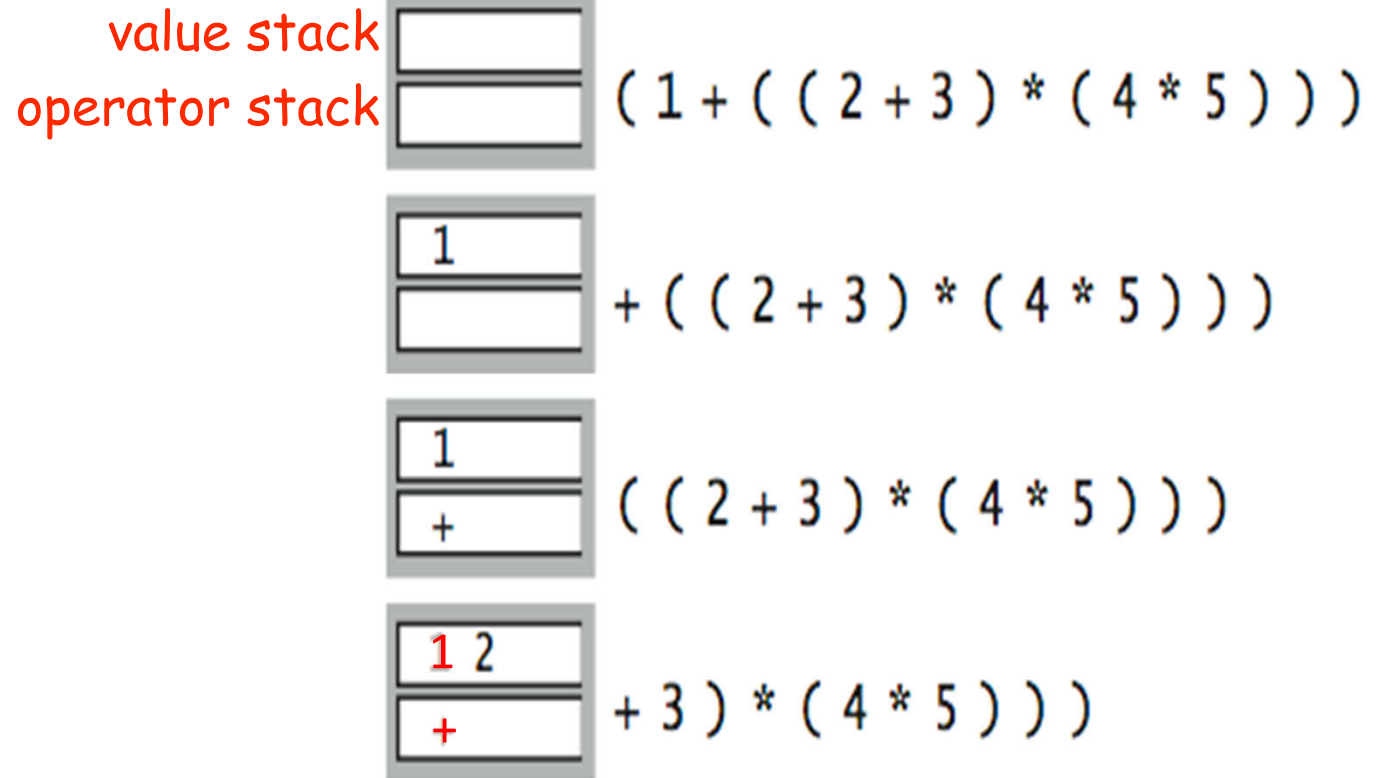
Arithmetic expression evaluation



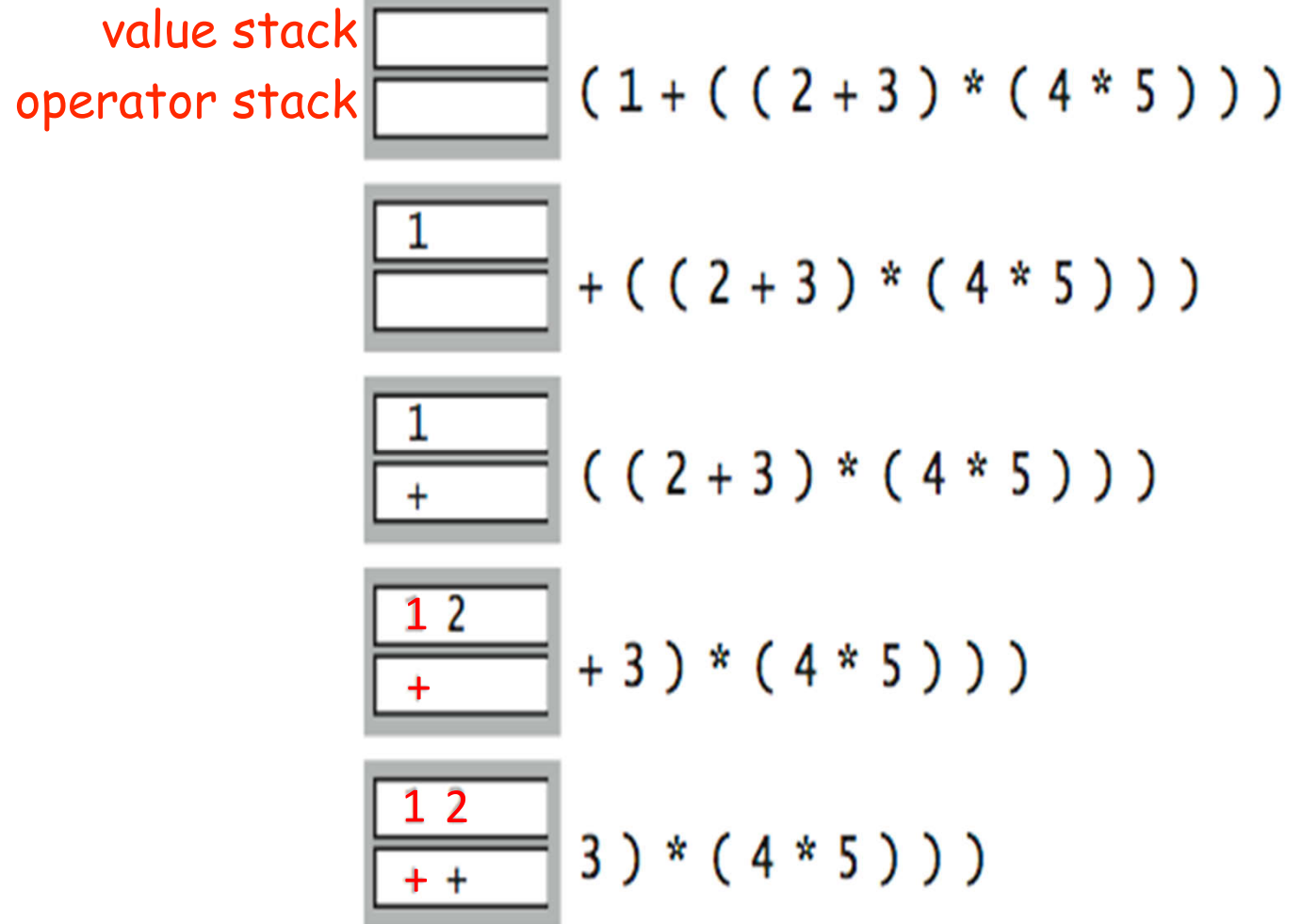
Arithmetic expression evaluation



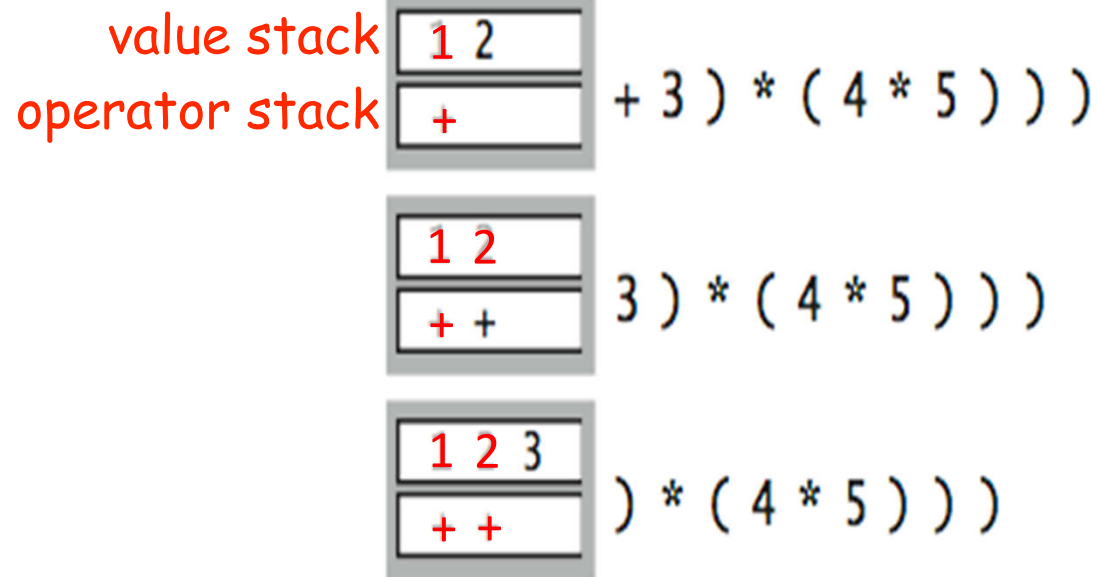
Arithmetic expression evaluation



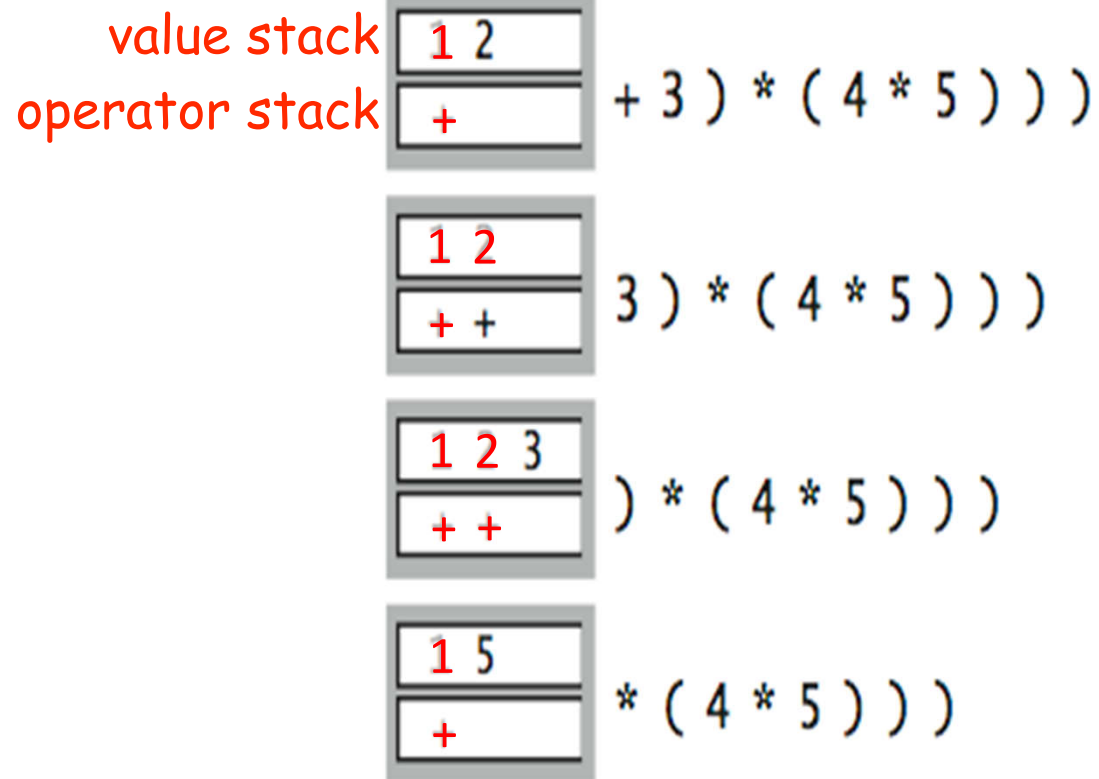
Arithmetic expression evaluation



Arithmetic expression evaluation

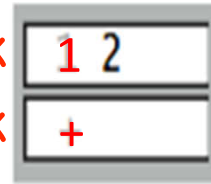


Arithmetic expression evaluation

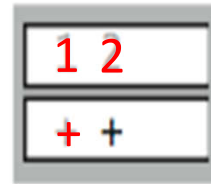


Arithmetic expression evaluation

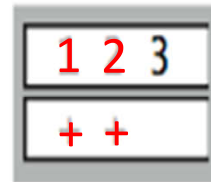
value stack
operator stack



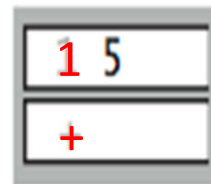
+ 3) * (4 * 5)))



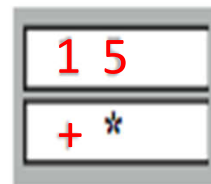
3) * (4 * 5)))



) * (4 * 5)))

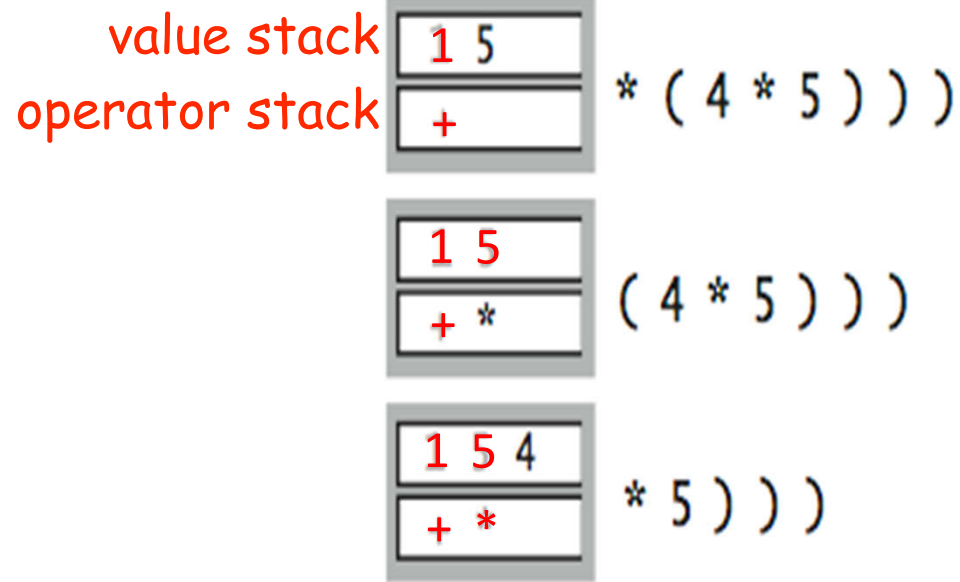


* (4 * 5)))

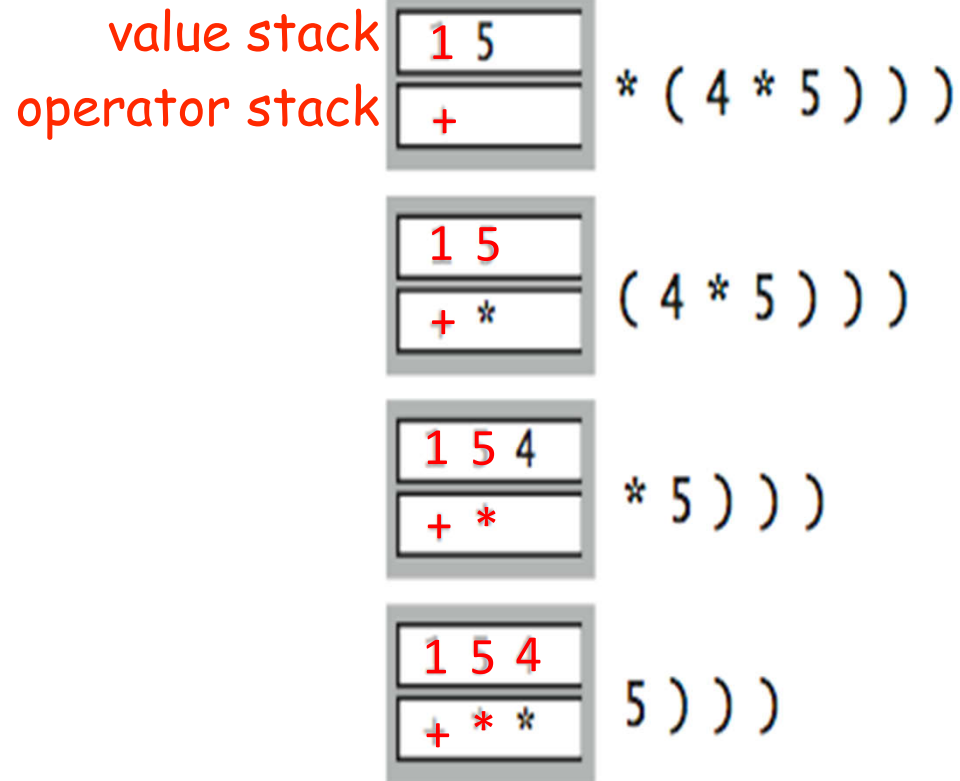


(4 * 5)))

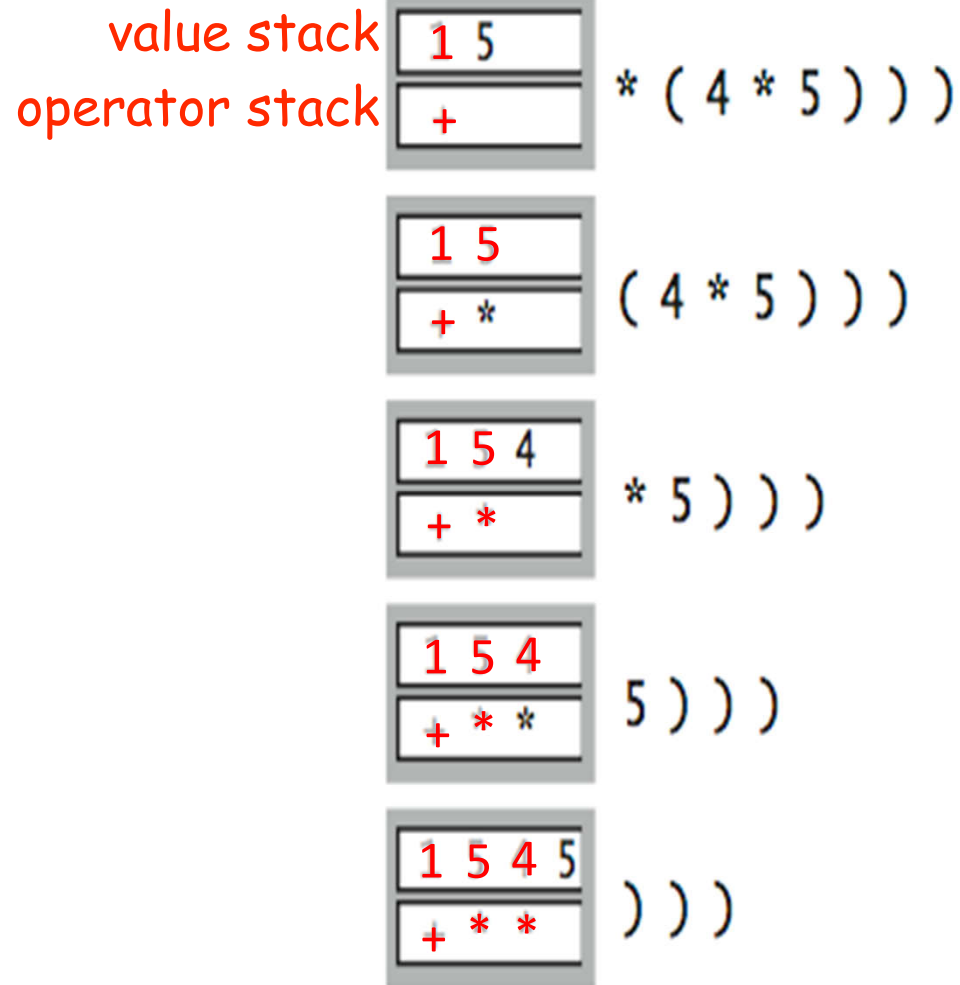
Arithmetic expression evaluation



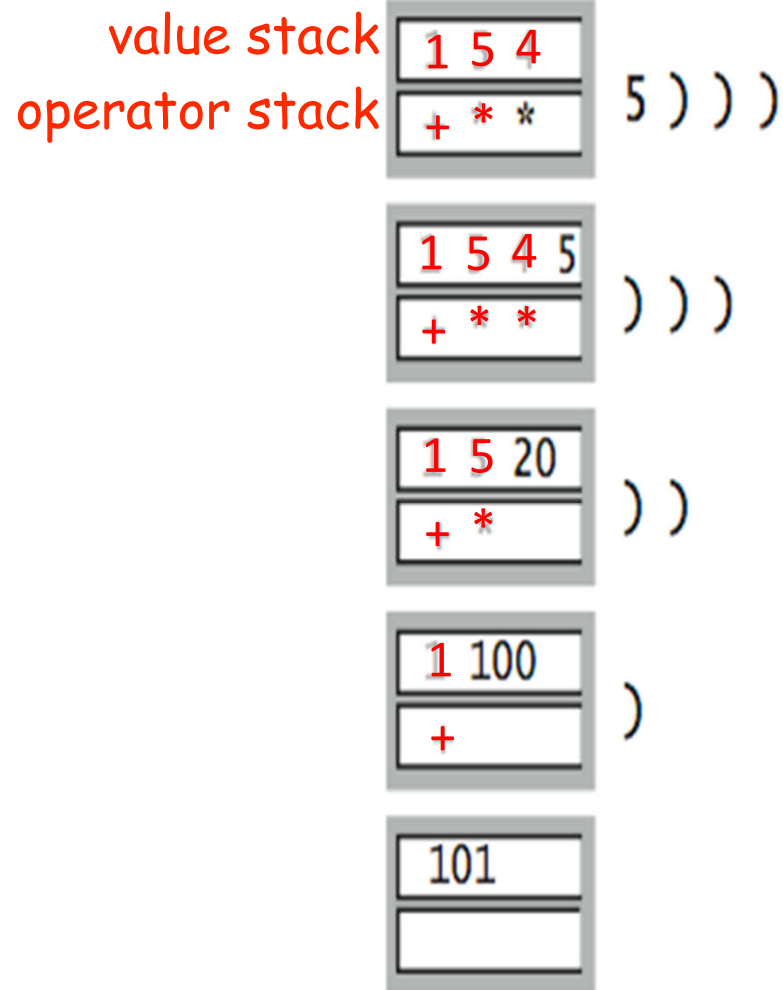
Arithmetic expression evaluation



Arithmetic expression evaluation



Arithmetic expression evaluation



Arithmetic expression evaluation

the 2-stack algorithm computes the same value if the operator occurs
after the two values

$(1 + ((2 + 3) * (4 * 5)))$

Infix expression

$(\ 1 \ (\ (\ 2 \ 3 \ + \) \ (\ 4 \ 5 \ * \) \ * \) \ + \)$

**Operators after 2
operands**

Arithmetic expression evaluation

the 2-stack algorithm computes the same value if the operator occurs **after** the two values

$(1 + ((2 + 3) * (4 * 5)))$

Infix expression

$(1 ((2 3 +) (4 5 *) *) +)$

**Operators after 2
operands**

We can remove the parentheses:

$1\ 2\ 3\ +\ 4\ 5\ *\ *\ +$

**Postfix or
Reverse Polish**

Arithmetic expression evaluation

We need only a single stack to evaluate:

1 2 3 + 4 5 * * +

**Postfix or
Reverse Polish**

Reverse-Polish Notation

Another examples:

3 4 5 × + 6 −

3 20 + 6 −

23 6 −

17

$$3 + 4 \times 5 - 6 = 17$$

3 4 5 6 − × +

3 4 −1 × +

3 −4 +

−1

$$3 + 4 \times (5 - 6) = -1$$

Reverse-Polish Notation

Benefits:

- No ambiguity and no brackets are required
- Reverse-Polish can be processed using stacks

Reverse-Polish Notation

The easiest way to parse reverse-Polish notation is to use an **operand stack**:

- operands are processed by pushing them onto the stack
- when processing an operator:
 - **pop the last two items** off the **operand stack**,
 - **perform the operation**, and
 - **push the result** back onto the stack

Reverse-Polish Notation

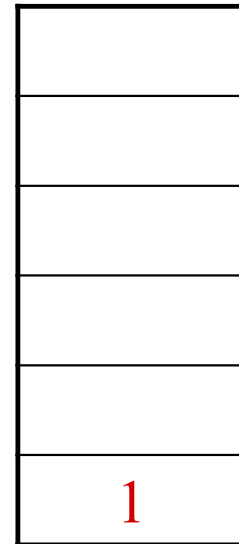
Evaluate the following reverse-Polish expression using a stack:

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

Reverse-Polish Notation

Push 1 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +



Reverse-Polish Notation

Push 1 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

2
1

Reverse-Polish Notation

Push 3 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

3
2
1

Reverse-Polish Notation

Pop 3 and 2 and push $2 + 3 = 5$

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

5
1

Reverse-Polish Notation

Push 4 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

4
5
1

Reverse-Polish Notation

Push 5 onto the stack

1 2 3 + 4 **5** 6 × − 7 × + − 8 9 × +

5
4
5
1

Reverse-Polish Notation

Push 6 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

6
5
4
5
1

Reverse-Polish Notation

Pop 6 and 5 and push $5 \times 6 = 30$

1 2 3 + 4 5 6 \times - 7 \times + - 8 9 \times +

30
4
5
1

Reverse-Polish Notation

Pop 30 and 4 and push $4 - 30 = -26$

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

−26
5
1

Reverse-Polish Notation

Push 7 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

7
−26
5
1

Reverse-Polish Notation

Pop 7 and -26 and push $-26 \times 7 = -182$

1 2 3 + 4 5 6 \times - 7 \times + - 8 9 \times +

-182
5
1

Reverse-Polish Notation

Pop -182 and 5 and push $-182 + 5 = -177$

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

-177
1

Reverse-Polish Notation

Pop -177 and 1 and push $1 - (-177) = 178$

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

178

Reverse-Polish Notation

Push 8 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

8
178

Reverse-Polish Notation

Push 1 onto the stack

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

9
8
178

Reverse-Polish Notation

Pop 9 and 8 and push $8 \times 9 = 72$

1 2 3 + 4 5 6 \times - 7 \times + - 8 9 \times +

72
178

Reverse-Polish Notation

Pop 72 and 178 and push $178 + 72 = 250$

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

250

Reverse-Polish Notation

Thus

1 2 3 + 4 5 6 × − 7 × + − 8 9 × +

evaluates to the value on the top: 250

The equivalent in-fix notation is

$$((1 - ((2 + 3) + ((4 - (5 \times 6)) \times 7))) + (8 \times 9))$$