

**SEMESTER-V**  
**DEPARTMENT OF ELECTRONIC SCIENCE**  
**Category I**

(B.Sc. Honours in Electronics)

**DISCIPLINE SPECIFIC CORE COURSE – 13: Embedded System**

**CREDIT DISTRIBUTION, ELIGIBILITY AND PRE-REQUISITES OF THE COURSE**

Course title & Code	Credits	Credit distribution of the course			Eligibility criteria	Pre-requisite of the course (if any)
		Lecture	Tutorial	Practical/ Practice		
Embedded System	4	3	-	1	Class XII passed with Physics + Mathematics/Applied Mathematics + Chemistry OR Physics + Mathematics/Applied Mathematics + Computer Science/Informatics Practices	Microprocessor (DSC 11, Sem IV)

**Learning Objectives**

The Learning Objectives of this course are as follows:

This course introduces the student to the fundamental understanding of an embedded system. It is designed to make student familiar with the features, architectures and design issues involved in embedded system. The course focuses both on hardware and software components. Important serial communication protocols are also included. Syllabus covers microcontroller programming in C, which is platform independent.

**Learning outcomes**

The Learning Outcomes of this course are as follows:

- Describe the fundamental concepts and features related to embedded systems .
- Understand the AVR RISC architecture and Instruction set.
- Interface I/O devices with microcontroller using parallel ports, serial ports, ADC etc.

- Learn the concepts of hardware & software interrupts and Timer
- Design simple embedded systems including their hardware as well as software.

## SYLLABUS OF ELDSC-13

**Total Hours- Theory: 45 Hours, Practicals: 30 Hours**

### UNIT – I ( 11 Hours)

**Introduction:** Overview of Embedded Systems, Requirements and Applications, Introduction to microcontrollers, Harvard architecture and Von Neumann architecture, RISC and CISC microcontrollers.

**AVR Microcontroller:** ATmega32 AVR RISC microcontroller architecture, Status Register, General Purpose Register file, Program memory and data memory organisation, Reset sources (Power-on, Brownout & Watchdog Timer).

### UNIT – II (11 Hours)

**Instruction Set:** Addressing Modes, Data Transfer Instructions, Arithmetic and Logic Instructions, Branch Instructions, Bit and Bit-test Instructions, MCU Control Instructions., Introduction to AVR Programming in C, C datatypes, operators for AVR, simple programs for control, loop, arithmetic & logical operations and bit manipulation.

### UNIT – III (12 Hours)

**Peripheral I:** Configuring I/O ports, Pull-up resistors, reading and writing data to I/O ports. Introduction to Interrupts, interrupt vector address and priority, ISR, External Interrupts. Introduction to Timers, Timers as delay generators and event counters, Timer0 modes of operation.

### UNIT – IV (11 Hours)

**Peripheral II:** Analog-to-Digital Converter (ADC), Basics of Serial Communication, Universal Synchronous and Asynchronous serial Receiver and Transmitter (USART), Serial Peripheral Interface (SPI), Two Wire Interface (TWI) / I2C bus.

**Practical component (if any) – Embedded System**

***(Hardware and AVR studio or similar IDE Software)***

***(Students are required to perform listed experiments and make a Mini Project)***

## Learning outcomes

The Learning Outcomes of this course are as follows:

- Student will be able to program AVR microcontrollers using AVR studio/similar IDE.

- Learn different interfacing techniques and standards to control various input output devices with the microcontroller.
- Student will be equipped with sufficient knowledge to implement mini projects.

### **LIST OF PRACTICALS ( Total Practical Hours- 30 Hours)**

1. (i) Blink LED at a constant rate.  
(ii) Blink LED at linearly increasing rate until the LED appears always on.
2. Use LFSR (linear feedback shift register) based random number generator to generate a random number and display it.
3. To interface 4 Keys with Port A and Port B each. Write a program to read the data from Port A and Port B and display its sum (and other arithmetic & logical operations) on output device.
4. To interface a LED/Buzzer with an o/p pin of AVR microcontroller. Write a program to blink the LED / Beep the Buzzer at (i) a constant rate (ii) linearly increasing rate using Timer.
5. To interface a 4x4 Keypad/push button keys with I/O pins of AVR microcontroller. Write a program to display the number of the key pressed in Binary number format on LED array or decimal number format on 7-segment LED or text display on an LCD or Serial Monitor.
6. To interface a potentiometer with ADC of AVR microcontroller. Write a program to display the dc input voltage on an output device (LED array / 7-segment LED / LCD / Serial Monitor).
7. To control the intensity of an LED/pitch of buzzer using PWM mode of Timer 0.
8. To interface a DC motor or Stepper motor and to write a program to control its speed.

### **Mini Project**

(Any one of the following mini project or on similar concepts incorporating data acquisition from sensors/ input device, data analysis & control and display of result on any output device) (individual project only)

Project Idea 1: Weather Monitoring System -

Input - Temperature, humidity, wind speed etc.

Output - Display instantaneous values, average value, MAX / MIN value and predicted value for the next hour

Project Idea 2: Electronic Voting Machine -

Input - 8 Voting keys, Control Keys (Master Clear, Display Result, etc)

Output - Display device showing instructions, messages and results in accordance to the key pressed

Project Idea 3: Health Monitoring System -

Input – Pulse rate, Blood Pressure, SpO2, etc.

Output - Display device showing results

Note: Students shall sincerely work towards completing all the above listed practicals for this course. In any circumstance, the completed number of practicals shall not be less than seven and make a Mini Project.

#### **Essential/recommended readings**

1. "AVR Microcontroller and Embedded Systems: Using Assembly and C", Muhammad Ali Mazidi, Sarmad Naimi, Sepehr Naimi, PHI, 2013
2. "Programming and Customizing the AVR Microcontroller", D V Gadre, McGraw- Hill, 2000
3. "Atmel AVR Microcontroller Primer: Programming and Interfacing", Steven F. Barrett, Daniel J. Pack, Morgan & Claypool Publishers, 2012
4. "Embedded system Design", Frank Vahid and Tony Givargis, John Wiley, 2002

#### **Suggestive readings**

1. "An Embedded Software Primer", David E Simon, Addison Wesley, 1999
2. AVR Microcontroller Datasheet, Atmel Corporation, [www.atmel.com](http://www.atmel.com)

**Note:** Examination scheme and mode shall be as prescribed by the Examination Branch, University of Delhi, from time to time.