clas-digital

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Class Documentation

5.1 CBook Class Reference

Public Member Functions

- CBook (std::string sPath)
- std::string getPath ()

  getter function to return the path to the directory of a book
- std::string getOcrPath ()
- std::string getKey ()
- bool getOcr ()
- std::map< std::string, int > & getMapWords ()
- CMetadata & getMetadata ()
- std::vector< std::string > getCollections ()
- std::string getAuthor ()
- int getDate ()
- void setOcr (bool bOcr)
- void setPath (std::string sPath)
- void createMapWords ()

  checks whether book already has map of words, if not it create them

5.1.1 Constructor & Destructor Documentation

5.1.1.1 CBook()

```
CBook::CBook (
            std::string sPath )
```

Constructor

Parameters

in	*sPath*	Path to book
in	*map*	map of words in book

5.1.2 Member Function Documentation

5.1.2.1 createMapWords()

```
void CBook::createMapWords ( )
```

checks whether book already has map of words, if not it create them

Create a map of all word of this book

5.1.2.2 getAuthor()

```
std::string CBook::getAuthor ( )
```

Returns

lastName, or Name of author

5.1.2.3 getCollections()

```
std::vector< std::string > CBook::getCollections ( )
```

Returns

vector with all collections this book is in

5.1.2.4 getDate()

```
int CBook::getDate ( )
```

Returns

date or -1 if date does not exists or is currupted

5.1.2.5 getKey()

```
std::string CBook::getKey ( )
```

Returns

Key of the book, after extracting it from the path

5.1.2.6 getMapWords()

```
std::map< std::string, int > & CBook::getMapWords ( )
```

Returns

map of all words in book

5.1.2.7 getMetadata()

```
CMetadata & CBook::getMetadata ( )
```

Returns

info.json of book

5.1.2.8 getOcr()

```
bool CBook::getOcr ( )
```

Returns

Boolean, whether book contains ocr or not

5.1.2.9 getOcrPath()

```
std::string CBook::getOcrPath ( )
```

Returns

Path to directory of the book
Path to the ocr.txt file

5.1.2.10 getPath()

```
std::string CBook::getPath ( )
```

getter function to return the path to the directory of a book

Returns

string (Path to directory of the book)
Path to directory of the book

5.1.2.11 setOcr()

```
void CBook::setOcr (
            bool bOcr )
```

Parameters

in	*bool*	indicating whether book has ocr or not

5.1.2.12 setPath()

```
void CBook::setPath (
            std::string sPath )
```

Parameters

in	*sPath*	Path to direcory

The documentation for this class was generated from the following files:

- src/books/CBook.hpp
- src/books/Book.cpp

5.2 CBookManager Class Reference

Public Member Functions

- std::map< std::string, CBook > & getMapOfBooks ()
- bool initialize ()

  load all books.

5.2.1 Member Function Documentation

5.2.1.1 getMapOfBooks()

```
std::map< std::string, CBook > & CBookManager::getMapOfBooks ( )
```

Returns

map of all book

5.2.1.2 initialize()

```
bool CBookManager::initialize ( )
```

load all books.

Returns

boolean for successful of not

The documentation for this class was generated from the following files:

- src/books/CBookManager.hpp
- src/books/Bookmanager.cpp

5.3 CFunctions Class Reference

Public Member Functions

- bool compare (const char ∗chT1, const char ∗chT2)
- std::string removeSpace (std::string str)
- void ignoreCase (std::string &str)
- bool iequals (const char ∗a, const char ∗b)
- void createMapOfWords (std::string sPathToOcr, std::map< std::string, int > &mapWords)
- void createMapofWordsFromString (std::string sWords, std::map< std::string, int > &mapWords)
- void loadMapOfWords (std::string sPathToWords, std::map< std::string, int > &mapWords)

5.3.1 Member Function Documentation

5.3.1.1 compare()

```
bool CFunctions::compare (
            const char * chT1,
            const char * chT2 )
```

Parameters

in	*chT1*	first string to compare
in	*chT2*	second string to compare

Returns

Boolean indicating, whether strings compare or not

5.3.1.2 createMapOfWords()

```
void CFunctions::createMapOfWords (
            std::string sPathToOcr,
            std::map< std::string, int > & mapWords )
```

Parameters

in	*sPathToOcr*	Path to ocr of a book
out	*mapWords*	map to which new words will be added

5.3.1.3 createMapofWordsFromString()

```
void CFunctions::createMapofWordsFromString (
            std::string sWords,
            std::map< std::string, int > & mapWords )
```

Parameters

in	*sWords*	string of which map shall be created
out	*mapWords*	map to which new words will be added

5.3.1.4 iequals()

```
bool CFunctions::iequals (
            const char * chA,
            const char * chB )
```

iequals: compare two string and ignore case.

Parameters

in	*string*	a
in	*string*	b

Returns

true if strings are equal, false if not

5.3.1.5 ignoreCase()

```
void CFunctions::ignoreCase (
            std::string & str )
```

Parameters

out	*modief*	to ignore case

5.3.1.6 loadMapOfWords()

```
void CFunctions::loadMapOfWords (
            std::string sPathToWords,
            std::map< std::string, int > & mapWords )
```

Parameters

in	*sPathToWords*	path to .txt with all words in book
out	*mapWords*	map to which new words will be added.

5.3.1.7 removeSpace()

```
std::string CFunctions::removeSpace (
            std::string str )
```

Parameters

out	*str*	remove of spaces from str

Returns

modified string

The documentation for this class was generated from the following files:

- src/books/CFunctions.hpp
- src/books/Functions.cpp

5.4 CMetadata Class Reference

Public Member Functions

- CMetadata (std::string sMetadata)
- nlohmann::json getJson ()
- std::string getMetadata (std::string sSearch)
- std::string getMetadata (std::string sSearch, std::string sFrom)
- std::string getMetadata (std::string sSearch, std::string sFrom1, std::string sFrom2)
- std::string getMetadata (std::string sSearch, std::string sFrom1, std::string sFrom2, int in)
- std::vector< std::string > getCollections ()
- std::string getAuthor ()
- int getDate ()
- std::string getShow ()

5.4.1 Constructor & Destructor Documentation

5.4.1.1 CMetadata()

```
CMetadata::CMetadata (
            std::string sMetadata )
```

Parameters

in	*sMetadata*	path to metadata

5.4.2 Member Function Documentation

5.4.2.1 getAuthor()

```
std::string CMetadata::getAuthor ( )
```

Returns

lastName, or Name of author

5.4.2.2 getCollections()

```
std::vector< std::string > CMetadata::getCollections ( )
```

Returns

vector with all collections this book is in

5.4.2.3 getDate()

```
int CMetadata::getDate ( )
```

Returns

date or -1 if date does not exists or is currupted

5.4.2.4 getJson()

```
nlohmann::json CMetadata::getJson ( )
```

Returns

metadata

5.4.2.5 getMetadata() [1/4]

```
std::string CMetadata::getMetadata (
            std::string sSearch )
```

getter function to return selected metadata string (sSearch: which metadata (f.e. title, date...)

Returns

string

5.4.2.6 getMetadata() [2/4]

```
std::string CMetadata::getMetadata (
            std::string sSearch,
            std::string sFrom )
```

getter function to return selected metadata string (sSearch: which metadata (f.e. title, date...) string (sFrom: from which json (f.e. title -> data -> title)

Returns

string

5.4.2.7 getMetadata() [3/4]

```
std::string CMetadata::getMetadata (
            std::string sSearch,
            std::string sFrom1,
            std::string sFrom2 )
```

getter function to return selected metadata string (sSearch: which metadata (f.e. title, date...) string (sFrom2: from which json (f.e. title -> data -> title) string (sFrom2: in json from which json (f.e. author -> data creators -> author)

Returns

string

5.4.2.8 getMetadata() [4/4]

```
std::string CMetadata::getMetadata (
            std::string sSearch,
            std::string sFrom1,
            std::string sFrom2,
            int in )
```

getter function to return selected metadata string (sSearch: which metadata (f.e. title, date...) string (sFrom2: from which json (f.e. title -> data -> title) string (sFrom2: in json from which json (f.e. author -> data creators -> author) int (index: in case of list: which element from list)

Returns

string

5.4.2.9 getShow()

```
std::string CMetadata::getShow ( )
```

Returns

string with Auhtor + first 6 words 15 words of title + date

The documentation for this class was generated from the following files:

- src/books/CMetadata.hpp
- src/books/Metadata.cpp

5.5 debug::empty Struct Reference

Public Member Functions

- template<typename ... Args>
  empty (Args... args __attribute__((unused)))

The documentation for this struct was generated from the following file:

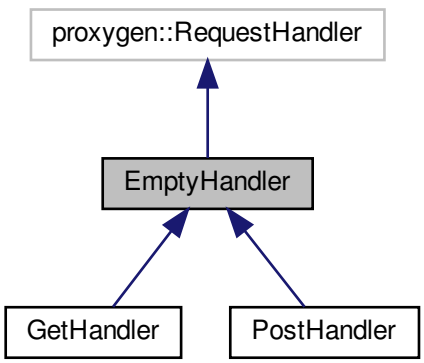
- src/util/debug.hpp

5.6 EmptyHandler Class Reference

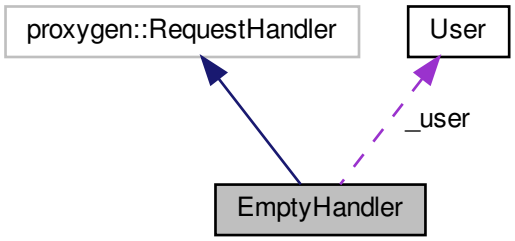
Small class used for setting the default empty method for every request handler.

```
#include <BasicHandlers.hpp>
```

Inheritance diagram for EmptyHandler:



Collaboration diagram for EmptyHandler:



Public Member Functions

- **EmptyHandler** (User *fromUser)
- virtual void onRequest (std::unique_ptr< proxygen::HTTPMessage > headers) noexcept override

  Dummy function for the proxygen virtual function onRequest.
- virtual void onBody (std::unique_ptr< folly::IOBuf > body) noexcept override

  Dummy empty handler for the on body proxygen virtual function.
- virtual void onUpgrade (proxygen::UpgradeProtocol proto) noexcept override

  Dummy empty handler for the proxygen function onUpgrade.
- virtual void requestComplete () noexcept override

  The empty handler for the proxygen function requestComplete.
- virtual void onError (proxygen::ProxygenError err) noexcept override

  The dummy function for the proxygen function onError.
- virtual void onEgressPaused () noexcept override

  The dummy function for the proxygen function inEgressPaused.
- virtual void onEgressResumed () noexcept override

  The dummy function for the proxygen function onEgressResumed.
- virtual void onEOM () noexcept override

  The dummy function for the end of message function.

Protected Attributes

- User * **_user**

5.6.1 Detailed Description

Small class used for setting the default empty method for every request handler.

This Handler is just used to provide an default empty method for the pure virtual class Request Handler, therefore it does not do anything at all expect implementing these empty methods Usage is as follows

```
class MyRequestHandler : public EmptyHandler
{
        public:
    void onRequest(std::unique_ptr<proxygen::HTTPMessage> headers)
        noexcept override;  //This is okay now just defining the function you use in your handler

};
```

5.6.2 Member Function Documentation

5.6.2.1 onBody()

```
virtual void EmptyHandler::onBody (
            std::unique_ptr< folly::IOBuf > body )  [inline], [override], [virtual], [noexcept]
```

Dummy empty handler for the on body proxygen virtual function.

Parameters

body	The body provided by proxygen for this message, can be called multiple times for the same request if there is a lot of data

Reimplemented in PostHandler.

5.6.2.2 onError()

```
virtual void EmptyHandler::onError (
            proxygen::ProxygenError err )  [inline], [override], [virtual], [noexcept]
```

The dummy function for the proxygen function onError.

Parameters

err	The error that occured

5.6.2.3 onRequest()

```
virtual void EmptyHandler::onRequest (
            std::unique_ptr< proxygen::HTTPMessage > headers )  [inline], [override], [virtual],
[noexcept]
```

Dummy function for the proxygen virtual function onRequest.

Parameters

headers	The HTTP Message provided by proxygen

Reimplemented in PostHandler, and GetHandler.

5.6.2.4 onUpgrade()

```
virtual void EmptyHandler::onUpgrade (
            proxygen::UpgradeProtocol proto )  [inline], [override], [virtual], [noexcept]
```

Dummy empty handler for the proxygen function onUpgrade.

Parameters

proto	The new protocol to follow from there on

The documentation for this class was generated from the following file:

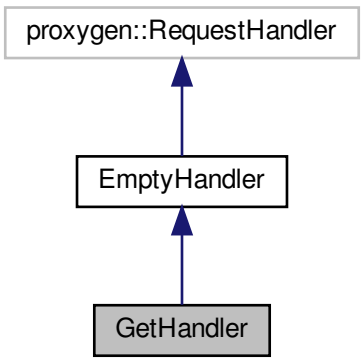
- src/server/BasicHandlers.hpp

5.7 GetHandler Class Reference

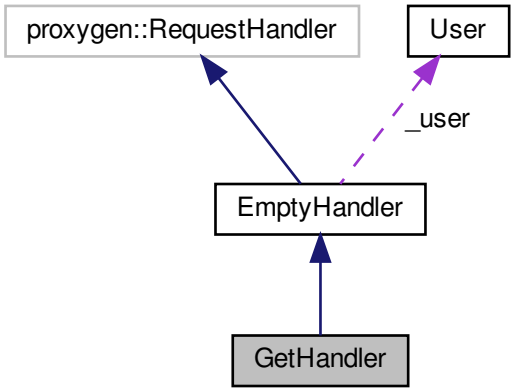
The Basic Get Handler which does almost all of the server disk IO acesses.

```
#include <BasicHandlers.hpp>
```

Inheritance diagram for GetHandler:



Collaboration diagram for GetHandler:



Public Member Functions

- void onRequest (std::unique_ptr< proxygen::HTTPMessage > headers) noexcept override

  Tries to satisfy a ressource request, do access right check and provide either an error response or the ressource response.
- **GetHandler** (User *from)

Additional Inherited Members

5.7.1 Detailed Description

The Basic Get Handler which does almost all of the server disk IO acesses.

Most of the function

5.7.2 Member Function Documentation

5.7.2.1 onRequest()

```
void GetHandler::onRequest (
            std::unique_ptr< proxygen::HTTPMessage > headers )  [override], [virtual], [noexcept]
```

Tries to satisfy a ressource request, do access right check and provide either an error response or the ressource response.

Parameters

headers	The HTTP headers for this request provided by proxygen

Reimplemented from EmptyHandler.

The documentation for this class was generated from the following files:

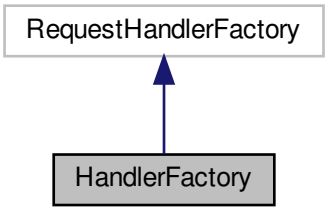
- src/server/BasicHandlers.hpp
- src/server/GetHandler.cpp

5.8 HandlerFactory Class Reference

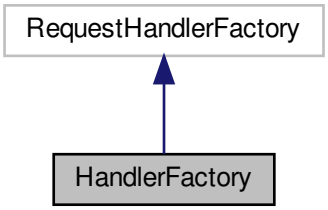
The HandlerFactory is used to instantiate the proxygen server and creates all request handler for every request directed to the server This class redirects every request to the right handler, in order to do so it keeps book of every URI object registered and sends the request to the URI object if there is any else the request goes to the default handler.

```
#include <HandlerFactory.hpp>
```

Inheritance diagram for HandlerFactory:



Collaboration diagram for HandlerFactory:



Public Member Functions

- void onServerStart (folly::EventBase ∗) noexcept override
- void onServerStop () noexcept override

  Handles the cleanup and behaviour if the server is stopped, in this case it does nothing at all because no cleanup is needed.
- RequestHandler ∗ onRequest (RequestHandler ∗, HTTPMessage ∗hdr) noexcept override

5.8.1 Detailed Description

The HandlerFactory is used to instantiate the proxygen server and creates all request handler for every request directed to the server This class redirects every request to the right handler, in order to do so it keeps book of every URI object registered and sends the request to the URI object if there is any else the request goes to the default handler.

5.8.2 Member Function Documentation

5.8.2.1 onRequest()

```
RequestHandler* HandlerFactory::onRequest (
            RequestHandler * ,
            HTTPMessage * hdr )  [inline], [override], [noexcept]
```

As soon as an request is received this function gets called by the proxygen server and expects to return an Request handler. This function does nothing more than to select the correct request handler and return a new instance of him to the proxygen server.

Parameters

hdr	The header of the message received, is used to set identify the user the message was sent from

Returns

Returns the correct request handler for the requested URI

5.8.2.2 onServerStart()

```
void HandlerFactory::onServerStart (
            folly::EventBase *  )  [inline], [override], [noexcept]
```

Initialises the HandlerFactory and gets called by the proxygen server as the server starts up. Reserve all the post URI Objects as well as all the GET URI Objects.

The documentation for this class was generated from the following file:

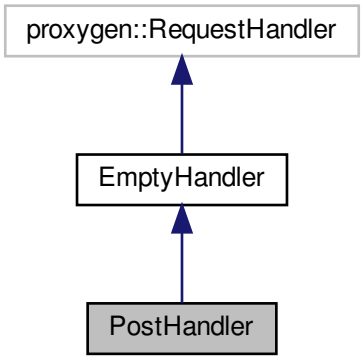
- src/server/HandlerFactory.hpp

5.9 PostHandler Class Reference

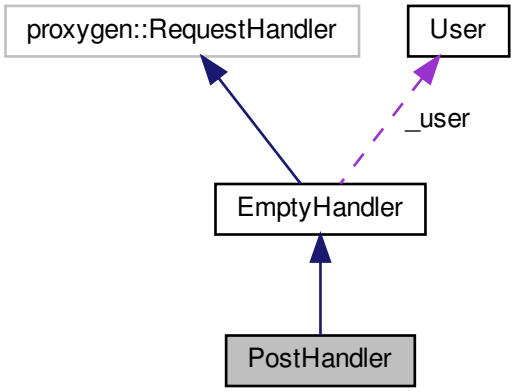
Handles the basic posts to the server mainly does the login and not much else.

`#include <BasicHandlers.hpp>`

Inheritance diagram for PostHandler:



Collaboration diagram for PostHandler:



Public Member Functions

- void onRequest (std::unique_ptr< proxygen::HTTPMessage > headers) noexcept override
  Handles all post requests which are not handled by other handlers.
- **PostHandler** (User *from)
- void onBody (std::unique_ptr< folly::IOBuf > body) noexcept override
  Proxygen callback for body data tries to parse user name and password from the data.

Additional Inherited Members

5.9.1 Detailed Description

Handles the basic posts to the server mainly does the login and not much else.

5.9.2 Member Function Documentation

5.9.2.1 onBody()

```
void PostHandler::onBody (
            std::unique_ptr< folly::IOBuf > body ) [override], [virtual], [noexcept]
```

Proxygen callback for body data tries to parse user name and password from the data.

Parameters

body	The data send with the post request

Reimplemented from EmptyHandler.

5.9.2.2 onRequest()

```
void PostHandler::onRequest (
            std::unique_ptr< proxygen::HTTPMessage > headers ) [override], [virtual], [noexcept]
```

Handles all post requests which are not handled by other handlers.

Parameters

headers	The headers provided by proxygen

Reimplemented from EmptyHandler.

The documentation for this class was generated from the following files:

- src/server/BasicHandlers.hpp
- src/server/PostHandler.cpp

5.10 debug::print Struct Reference

Public Member Functions

- template<typename ... Args, typename T >
  print (T t1, Args... args)
- template<typename T >
  print (T t1)

The documentation for this struct was generated from the following file:

- src/util/debug.hpp

5.11 URIFile Class Reference

The class contains basic information about the URI file.

`#include <BasicHandlers.hpp>`

Public Member Functions

- URIFile (std::string path, int accessRights=0)
  The constructor tells the URI Object has which file path on the disk and the access rights needed to access it.
- URIFile (const URIFile &fl)
  Copy constructur, careful never ever use that!!! It was just created because std::unordered_map needs a copy constructor.
- URIFile (URIFile &&mvConst)
  The move constructor constructs the new object by moving all the data out of the other URIFile object.
- bool doAccessCheck (int acc) const
  Performs an access check on this file with the given access rights.
- const std::string & getPath () const
  Returns a const reference to the path the file points to.
- const std::string & getMimeType () const
  Returns the mime type of the given file path in html reprensentation.
- std::unique_ptr< folly::IOBuf > getBuffer ()
  Returns a unqiue ptr to the clone of the IOBuf so that in can be send to the client in a timely manner.
- std::unique_ptr< folly::IOBuf > & getBufferReference ()
  This function is mainly used if one wants to move the content of the buffer to a file, eg. when the URI File object is short lived.

5.11.1 Detailed Description

The class contains basic information about the URI file.

5.11.2 Constructor & Destructor Documentation

5.11.2.1 URIFile() [1/3]

```
URIFile::URIFile (
            std::string path,
            int accessRights = 0 )
```

The constructor tells the URI Object has which file path on the disk and the access rights needed to access it.

Parameters

path	The path to the file to load
accessRights	The access rights needed to access the file, the accessRights must be a power of two!

5.11.2.2 URIFile() [2/3]

```
URIFile::URIFile (
            const URIFile & fl )  [inline]
```

Copy constructur, careful never ever use that!!! It was just created because std::unordered_map needs a copy constructor.

Parameters

fl	The file to create this file from

5.11.2.3 URIFile() [3/3]

```
URIFile::URIFile (
            URIFile && mvConst )  [inline]
```

The move constructor constructs the new object by moving all the data out of the other URIFile object.

Parameters

mvConst	The object to move the data away from

5.11.3 Member Function Documentation

5.11.3.1 doAccessCheck()

```
bool URIFile::doAccessCheck (
            int acc ) const
```

Performs an access check on this file with the given access rights.

Parameters

acc	The access rights trying to access the file, can be any positive integer

5.11.3.2 getBuffer()

```
std::unique_ptr< folly::IOBuf > URIFile::getBuffer ( )
```

Returns a unqiue ptr to the clone of the IOBuf so that in can be send to the client in a timely manner.

```
URIFile file("web/index.html",0);
ResponseBuilder(downstream_)
    .status(200,"Ok")
    .header("Content-Type",file.getMimeType())
    .body(file.getBuffer());    //Dont move the buffer as it would remove the data from the buffer inside
       the URIFile class
```

Returns

A unique ptr to a clone of the IOBuf which holds the file data

5.11.3.3 getBufferReference()

```
std::unique_ptr< folly::IOBuf > & URIFile::getBufferReference ( )
```

This function is mainly used if one wants to move the content of the buffer to a file, eg. when the URI File object is short lived.

```
URIFile file("web/index.html",0);
ResponseBuilder(downstream_)
    .status(200,"Ok")
    .header("Content-Type",file.getMimeType())
    .body(std::move(file.getBufferReference()));
    return; //The URIFile object is short lived, no reason to copy the whole buffer so just move the loaded
       file buff away
```

Returns

The reference to a buffer

5.11.3.4 getMimeType()

```
const std::string & URIFile::getMimeType ( ) const
```

Returns the mime type of the given file path in html reprensentation.

```
//This is how to use it
URIFile file("web/index.html",0);
file.getMimeType(); //Will be "text/html"
```

Returns

A const reference to the detected mime type

5.11.3.5 getPath()

```
const std::string & URIFile::getPath ( ) const
```

Returns a const reference to the path the file points to.

Returns

A const reference to the path the file points to

The documentation for this class was generated from the following files:

- src/server/BasicHandlers.hpp
- src/server/GetHandler.cpp

5.12 User Class Reference

The basic user class this represents a basic user and stores email password and access rights for this user as well as the current session.

```
#include <user_system.hpp>
```

Public Member Functions

- User ()
- User (const char *email, const char *pass, int access)
- std::string toJSON () const
- int GetAccessRights () const
- void SetAccessRights (int acc)
- const std::string & GetEmail () const
- const std::string & GetPassword () const
- const std::string & GetSessid () const

  Returns the current session id of the user logged in at the moment.
- void SetSessionId (std::string sessid)

  Sets the session id to a new session id.
- bool DoesMatch (std::string email, std::string passwd) const

5.12.1 Detailed Description

The basic user class this represents a basic user and stores email password and access rights for this user as well as the current session.

5.12.2 Constructor & Destructor Documentation

5.12.2.1 User() [1/2]

```
User::User ( )
```

Default constructor for the User class.

5.12.2.2 User() [2/2]

```
User::User (
            const char * email,
            const char * pass,
            int access )
```

Constructs a user with a given email, password and access rights.

Parameters

email	The email the user got
pass	The password the user will use to login
access	The access rights the user got.

5.12.3 Member Function Documentation

5.12.3.1 DoesMatch()

```
bool User::DoesMatch (
            std::string email,
            std::string passwd ) const
```

Checks if the given password and email matches the users credentials.

Parameters

email	The email to check against
passwd	The Password to check against

Returns

Returns true if the given credentials matches the user credentials

5.12.3.2 GetAccessRights()

```
int User::GetAccessRights ( ) const
```

Getter for the access rights of the user.

5.12.3.3 GetEmail()

```
const std::string & User::GetEmail ( ) const
```

The getter for the email the user uses.

5.12.3.4 GetPassword()

```
const std::string & User::GetPassword ( ) const
```

The getter for the password of the user.

5.12.3.5 GetSessid()

```
const std::string & User::GetSessid ( ) const
```

Returns the current session id of the user logged in at the moment.

Returns

The session id for the user

5.12.3.6 SetAccessRights()

```
void User::SetAccessRights (
            int acc )
```

Setter for the access rights of the user.

Parameters

acc	The new access rights for the user.

5.12.3.7 toJSON()

```
std::string User::toJSON ( ) const
```

Returns the user information as json file. User information means: email and access rights.

Returns

A string in the json format containing email and access rights of the user

The documentation for this class was generated from the following files:

- src/login/user_system.hpp
- src/login/user.cpp

5.13 UserHandler Class Reference

The user handler got a list of all available users and manages creating and deleting new users.

`#include <user_system.hpp>`

Public Member Functions

- UserHandler (std::string filePath)

  Loads the user table from the specified path and initialises it.
- bool AddUser (std::string email, std::string password, int access)
- void SetAccessRights (std::string email, int newAccess)
- std::string toJSON ()
- void RemoveUser (std::string email)
- std::string DoLogin (std::string email, std::string password)
- std::shared_ptr< User > GetUserBySessid (std::string x)

  Returns a shared ptr to the User associated with the session id if it exists.
- std::shared_ptr< User > GetUserByName (std::string email)

  Returns a shared pointer to the user associated with the given email returns a nullptr otherwise.
- void RemoveSession (std::string x)

  Removes the session by the given id.

5.13.1 Detailed Description

The user handler got a list of all available users and manages creating and deleting new users.

5.13.2 Constructor & Destructor Documentation

5.13.2.1 UserHandler()

```
UserHandler::UserHandler (
            std::string filePath )
```

Loads the user table from the specified path and initialises it.

Parameters

filePath	The path to the saved user table

5.13.3 Member Function Documentation

5.13.3.1 AddUser()

```
bool UserHandler::AddUser (
            std::string email,
            std::string password,
            int access )
```

Adds a user to the map of current users

5.13.3.2 DoLogin()

```
std::string UserHandler::DoLogin (
            std::string email,
            std::string password )
```

Checks if a given set of email and password matches an existing user and returns the user if the password and login matches.

Parameters

email	The email address of the user.
password	The Password of the user

Returns

returns either the user if the password/email matches an user or zero if there is no user with this password and/or email.

5.13.3.3 GetUserByName()

```
std::shared_ptr< User > UserHandler::GetUserByName (
            std::string email )
```

Returns a shared pointer to the user associated with the given email returns a nullptr otherwise.

Parameters

email	The email of the user which should be found

Returns

A shared pointer to the user associated with the given email

5.13.3.4 GetUserBySessid()

```
std::shared_ptr< User > UserHandler::GetUserBySessid (
            std::string x )
```

Returns a shared ptr to the User associated with the session id if it exists.

Parameters

x	The session id

Returns

The user associated with the session id

5.13.3.5 RemoveSession()

```
void UserHandler::RemoveSession (
            std::string x )
```

Removes the session by the given id.

Parameters

x	The session id to remove

Returns

5.13.3.6 RemoveUser()

```
void UserHandler::RemoveUser (
            std::string email )
```

Removes a user from the user table and deletes all files and all folder associated with him.

Parameters

usr	The user which should be removed from the user table

5.13.3.7 SetAccessRights()

```
void UserHandler::SetAccessRights (
            std::string email,
            int newAccess )
```

Set the access rights for a specific user and save the changes instantly to disk.

Parameters

email	The email of the user who gets the access rights changed
acc	The new access rights the user gets granted

5.13.3.8 toJSON()

```
std::string UserHandler::toJSON ( )
```

Converts the complete user table to a string formatted in json style. The json contains only email name and access rights.

Returns

The string containing the UserTable in json format

Todo Implement toJSON

The documentation for this class was generated from the following files:

- src/login/user_system.hpp
- src/login/usertable.cpp

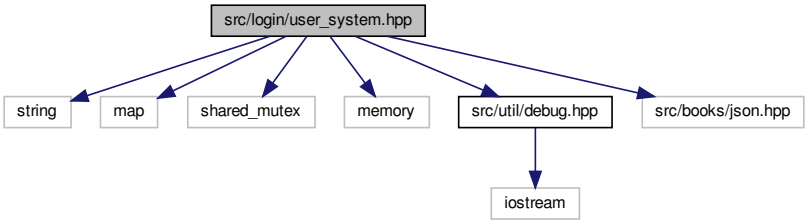
Chapter 6

File Documentation

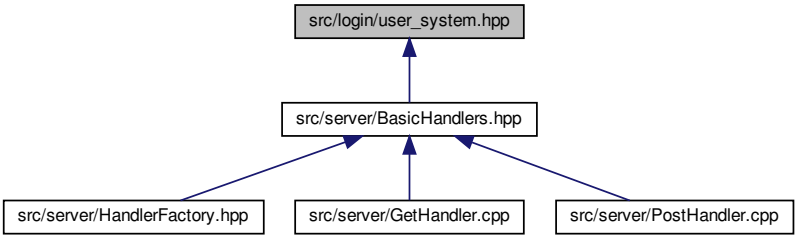
6.1 src/login/user_system.hpp File Reference

```
#include <string>
#include <map>
#include <shared_mutex>
#include <memory>
#include "src/util/debug.hpp"
#include "src/books/json.hpp"
```

Include dependency graph for user_system.hpp:



This graph shows which files directly or indirectly include this file:



Classes

- class User

  The basic user class this represents a basic user and stores email password and access rights for this user as well as the current session.
- class UserHandler

  The user handler got a list of all available users and manages creating and deleting new users.

Enumerations

- enum AccessRights { USR_READ = 1, USR_WRITE = 2, USR_ADMIN = 4 }

  Defines the basic a access rights a user can have at the moment.

6.1.1 Detailed Description

This file defines the interface for the basic user class

6.1.2 Enumeration Type Documentation

6.1.2.1 AccessRights

```
enum AccessRights
```

Defines the basic a access rights a user can have at the moment.

Enumerator

USR_READ	The user has read access means, he can access all books for reading.
USR_WRITE	The user has write access he upload new books and change existing ones.
USR_ADMIN	The user is an admin he can create new users and give all users new rights, he can delete users as well.

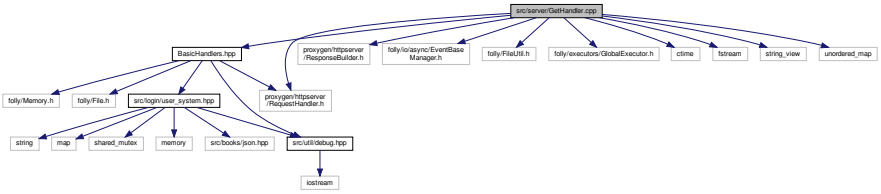
6.2 src/server/GetHandler.cpp File Reference

Implements the interface of the GetHandler class and the interface of the URIFile class.

```
#include "BasicHandlers.hpp"
#include <proxygen/httpserver/RequestHandler.h>
#include <proxygen/httpserver/ResponseBuilder.h>
#include <folly/io/async/EventBaseManager.h>
#include <folly/FileUtil.h>
#include <folly/executors/GlobalExecutor.h>
#include <ctime>
```

```
#include <fstream>
#include <string_view>
#include <unordered_map>
```

Include dependency graph for GetHandler.cpp:



Functions

- void SendErrorNotFound (proxygen::ResponseHandler *rsp, std::string message)

  Sends an 404 not found message to the client with the given message.
- void SendAccessDenied (proxygen::ResponseHandler *rsp, std::string message)

  Sends an 401 access denied message to the client with the given message.

Variables

- std::unordered_map< std::string, URIFile > **fileAccess**

6.2.1 Detailed Description

Implements the interface of the GetHandler class and the interface of the URIFile class.

Implements the interface of the gethandler class and the default response functions also hosts the file Map which mappes almost all files to a specific URI with the given access rights so one can do access checks on files

6.2.2 Function Documentation

6.2.2.1 SendAccessDenied()

```
void SendAccessDenied (
            proxygen::ResponseHandler * rsp,
            std::string message = "<center><h1>Access denied</h1></center>" )
```

Sends an 401 access denied message to the client with the given message.

Parameters

rsp	The downstream_ Response Builder ever RequestHandler has got
message	The message to set the body to, the format of the body will always be html

```
SendAccessDenied(downstream_); //Can be used like this in every handler inheriting from
proxygen::RequestHandler or EmptyHandler SendAccessDenied(downstream_, "<h1>My special
error</h1>"); //Or specify a string to send a specific error message back
```

6.2.2.2 SendErrorNotFound()

```
void SendErrorNotFound (
            proxygen::ResponseHandler * rsp,
            std::string message = "<center><h1>Not found!</h1></center>" )
```

Sends an 404 not found message to the client with the given message.

Parameters

rsp	The downstream_ Response Builder ever RequestHandler has got
message	The message to set the body to, the format of the body will always be html `SendErrorNotFound(downstream_); //Can be used like this in every handler inheriting from proxygen::RequestHandler or EmptyHandler SendErrorNotFound(downstream_, "<h1>My special error</h1>"); //Or specify a string to send a specific error message back`

6.2.3 Variable Documentation

6.2.3.1 fileAccess

```
std::unordered_map<std::string,URIFile> fileAccess
```

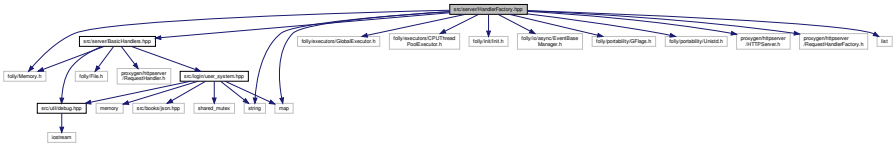
Initial value:

```
{
    {"/",URIFile("web/guest_index.html",0)},
    {"/favicon.ico",URIFile("web/favicon.png",0)},
    {"/home",URIFile("web/index.html",1)}
}
```

6.3 src/server/HandlerFactory.hpp File Reference

```
#include <folly/Memory.h>
#include <folly/executors/GlobalExecutor.h>
#include <folly/executors/CPUThreadPoolExecutor.h>
#include <folly/init/Init.h>
#include <folly/io/async/EventBaseManager.h>
#include <folly/portability/GFlags.h>
#include <folly/portability/Unistd.h>
#include <proxygen/httpserver/HTTPServer.h>
#include <proxygen/httpserver/RequestHandlerFactory.h>
#include <list>
#include <string>
#include <map>
```

```
#include "src/server/BasicHandlers.hpp"
```
Include dependency graph for HandlerFactory.hpp:



Classes

- class HandlerFactory

  The HandlerFactory is used to instantiate the proxygen server and creates all request handler for every request directed to the server This class redirects every request to the right handler, in order to do so it keeps book of every URI object registered and sends the request to the URI object if there is any else the request goes to the default handler.

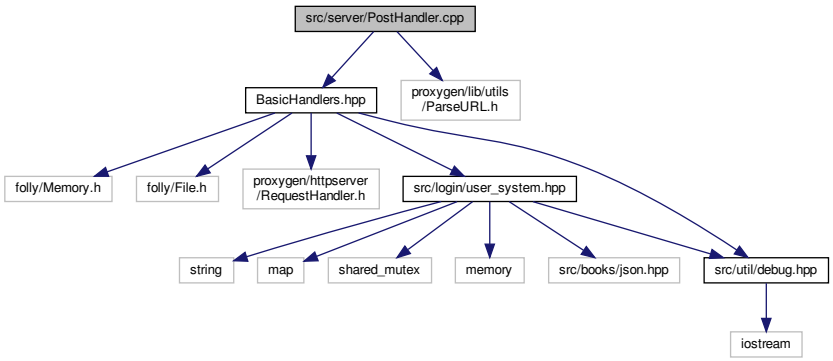
6.3.1 Detailed Description

This file contains the basic static handler factory used to instantiate the proxygen server The Handler Factory selects based on the request the appropriate request handler class

6.4 src/server/PostHandler.cpp File Reference

Implements the interface for the PostHandler class and handles all user logins.

```
#include "BasicHandlers.hpp"
#include <proxygen/lib/utils/ParseURL.h>
```
Include dependency graph for PostHandler.cpp:



6.4.1 Detailed Description

Implements the interface for the PostHandler class and handles all user logins.