

CS2400 - Data Structures and Advanced Programming

Module 7: Recursions

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Recursion

- **Recursion** is a problem-solving process that breaks a problem into identical but smaller problems.
- A method that calls itself is a **recursive method**.

Recursion

- **Recursion** is a problem-solving process that breaks a problem into identical but smaller problems.
- A method that calls itself is a **recursive method**.
- Two problem-solving processes involve repetition; they are called **iteration** and **recursion**.

Iterative method contains a loop
Recursive method calls itself

Recursion

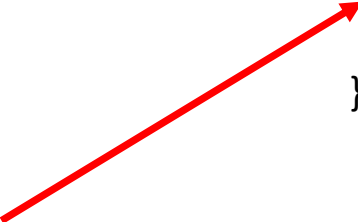
- (Example) Recursive Java method to do countDown.

```
/** Counts down from a given positive integer.  
    @param integer An integer > 0.  
    */  
public static void countDown(int integer)  
{  
    System.out.println(integer);  
    if (integer > 1)  
        countDown(integer - 1);  
} // end countDown
```

Recursion

- (Example) Recursive Java method to do countDown.

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/** Counts down from a given positive integer.  
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} // end countDown
```



**One or more cases should provide solution that does not require recursion;
Infinite recursion, otherwise.**

Tracing a Recursive Method

- The effect of the method call `countDown(3)`

`countDown(3)`

Display 3
Call `countDown(2)`

`countDown(2)`

Display 2
Call `countDown(1)`

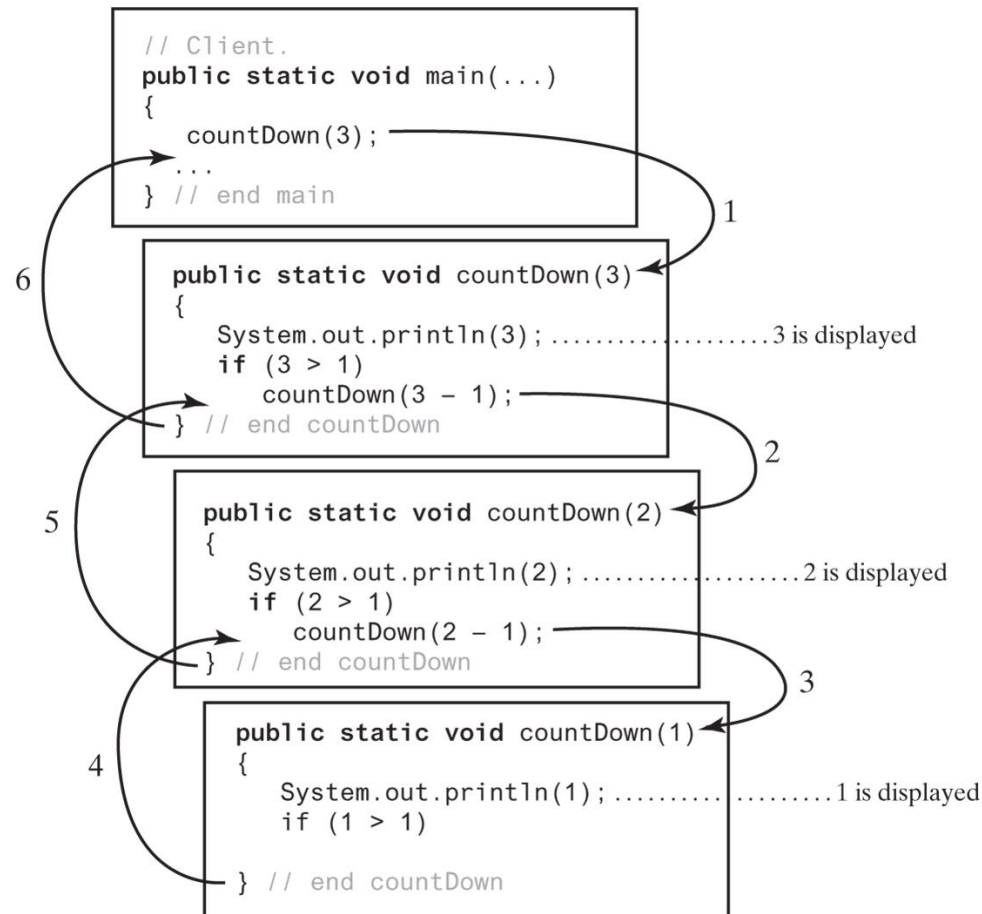
`countDown(1)`

Display 1

```
/** Counts down from a given positive integer.  
    @param integer An integer > 0.  
    */  
public static void countDown(int integer)  
{  
    System.out.println(integer);  
    if (integer > 1)  
        countDown(integer - 1);  
} // end countDown
```

Tracing a Recursive Method

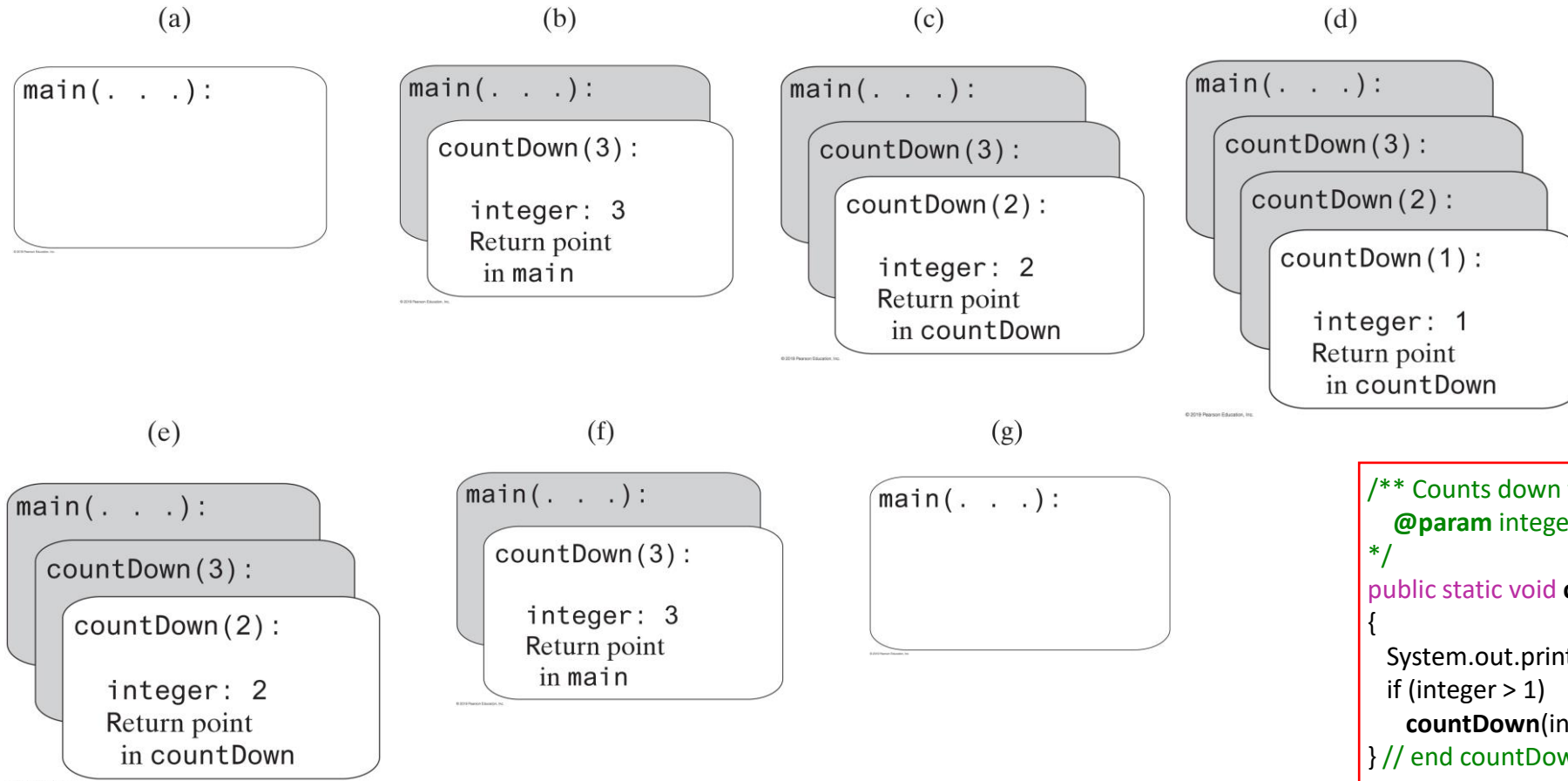
- The effect of the method call `countDown(3)`



```
/** Counts down from a given positive integer.  
    @param integer An integer > 0.  
    */  
public static void countDown(int integer)  
{  
    System.out.println(integer);  
    if (integer > 1)  
        countDown(integer - 1);  
} // end countDown
```

Stack of Activation Records

- Each call to a method generates an activation record



Stack of Activation Records

- Each call to a method generates an activation record
- Recursive method uses more memory than an iterative method
 - Each recursive call generates an activation record
- If recursive call generates too many activation records, could cause **stack overflow**

Recursive Methods That Return a Value

- Recursive method to calculate $\sum_{i=1}^n i$

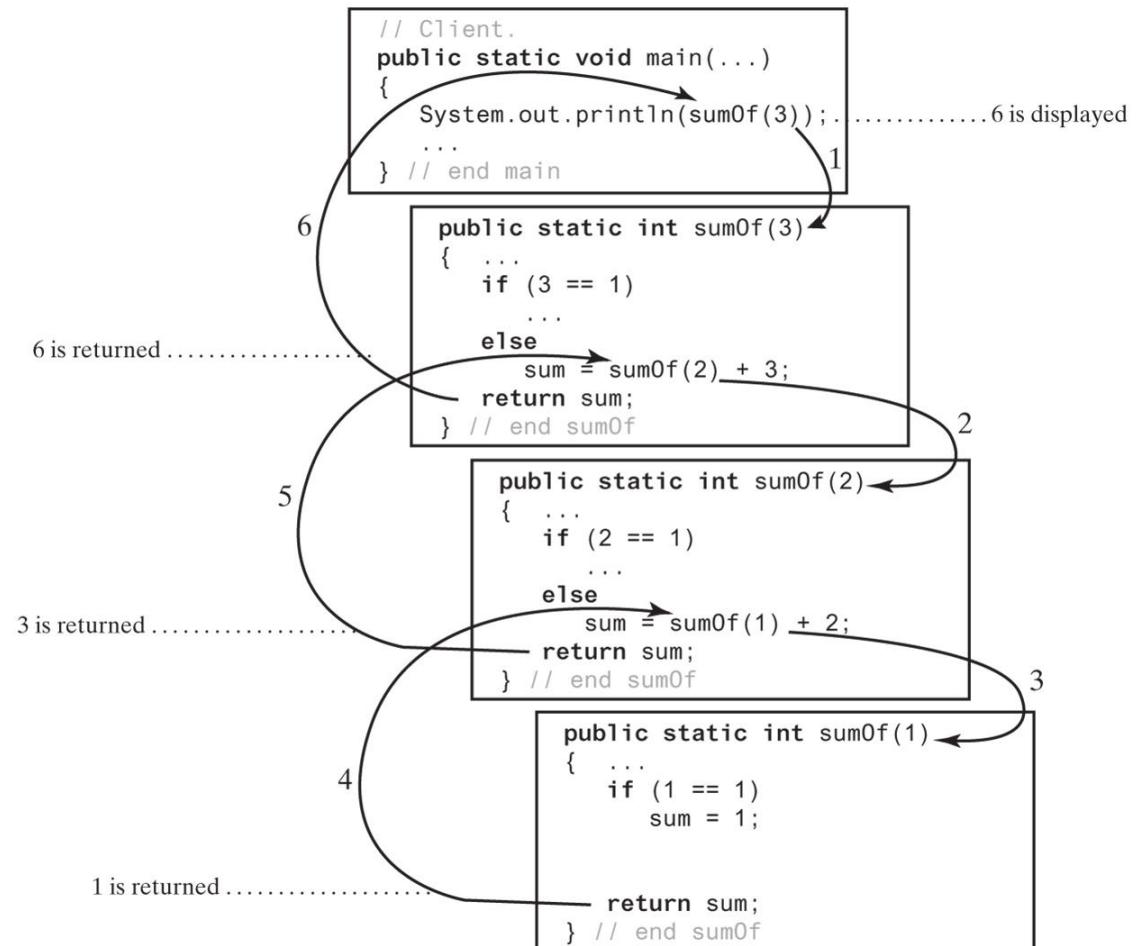
```
/** @param n An integer > 0.  
    @return The sum 1 + 2 + ... + n. */  
public static int sumOf(int n)  
{  
    int sum;  
    if (n == 1)  
        sum = 1;           // Base case  
    else  
        sum = sumOf(n - 1) + n; // Recursive call  
  
    return sum;  
} // end sumOf
```

Recursive Methods That Return a Value

- Recursive method to calculate

$$\sum_{i=1}^n i$$

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/** @param n An integer > 0.  
    @return The sum 1 + 2 + ... + n. */  
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    return sum;  
} // end sumOf
```



Recursively Processing an Array

- Recursive method to display array

```
/** Displays the integers in an array.  
  @param array An array of integers.  
  @param first The index of the first integer displayed.  
  @param last  The index of the last integer displayed,  
               0 <= first <= last < array.length. */  
public static void displayArray(int[] array, int first, int last)
```

Starting with array[first]

```
public static void displayArray(int array[], int first, int last)  
{  
    System.out.print(array[first] + " ");  
    if (first < last)  
        displayArray(array, first + 1, last);  
} // end displayArray
```

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```

?

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    if (first < last)  
        displayArray(array, first + 1, last);  
} // end displayArray
```

Starting with array[last]

```
public static void displayArray(int array[], int first, int last)  
{  
    if (first <= last)  
    {  
        displayArray(array, first, last - 1);  
        System.out.print(array[last] + " ");  
    } // end if  
} // end displayArray
```

Recursively Processing an Array

- Recursive method to display array

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  @param array An array of integers.  
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} // end displayArray
```

Starting with array[last]

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{  
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        System.out.print(array[last] + " ");  
    } // end if  
} // end displayArray
```

Dividing the array in half

```
public static void displayArray(int array[], int first, int last)  
{  
    if (first == last)  
        System.out.print(array[first] + " ");  
    else  
    {  
        int mid = first + (last - first) / 2;  
        displayArray(array, first, mid);  
        displayArray(array, mid + 1, last);  
    } // end if  
} // end displayArray
```

Recursively Processing an Array

- Recursive method to display array

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  @param array An array of integers.  
  @param first The index of the first integer displayed.  
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```

Starting with array[last]

```
public static void displayArray(int array[], int first, int last)  
{  
    if (first <= last)  
    {  
        displayArray(array, first, last - 1);  
        System.out.print(array[last] + " ");  
    } // end if  
} // end displayArray
```

Dividing the array in half

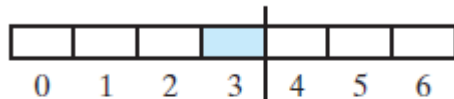
```
public static void displayArray(int array[], int first, int last)  
{  
    if (first == last)  
        System.out.print(array[first] + " ");  
    else  
    {  
        int mid = first + (last - first) / 2;  
        displayArray(array, first, mid);  
        displayArray(array, mid + 1, last);  
    } // end if  
} // end displayArray
```


Recursively Processing an Array

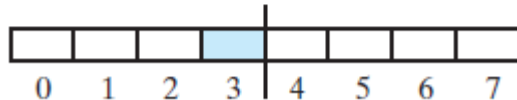
- Dividing the array in half

```
public static void displayArray(int array[], int first, int last)
{
    if (first == last)
        System.out.print(array[first] + " ");
    else
    {
        int mid = first + (last - first) / 2;
        displayArray(array, first, mid);
        displayArray(array, mid + 1, last);
    } // end if
} // end displayArray
```

(a)



(b)



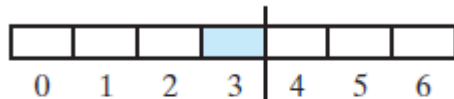
Recursively Processing an Array

- Dividing the array in half

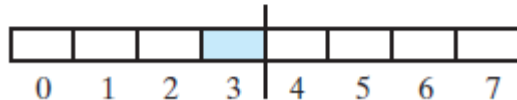
```
public static void displayArray(int array[], int first, int last)
{
    if (first == last)
        System.out.print(array[first] + " ");
    else
    {
        int mid = first + (last - first) / 2;
        displayArray(array, first, mid);
        displayArray(array, mid + 1, last);
    } // end if
} // end displayArray
```

Why? Instead of
 $\text{int mid} = (\text{first} + \text{last}) / 2;$

(a)



(b)

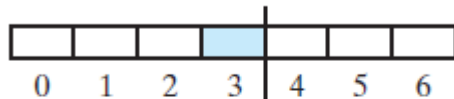


Recursively Processing an Array

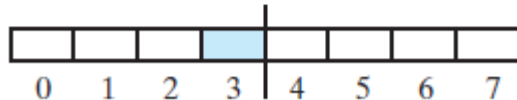
- Dividing the array in half

```
public static void displayArray(int array[], int first, int last)
{
    if (first == last)
        System.out.print(array[first] + " ");
    else
    {
        int mid = first + (last - first) / 2;
        displayArray(array, first, mid);
        displayArray(array, mid + 1, last);
    } // end if
} // end displayArray
```

(a)



(b)



Why? Instead of
int mid = (first + last) / 2;

Note: Finding an array's midpoint

To compute the index of an array's middle element, we should use the statement

```
int mid = first + (last - first) / 2;
```

instead of

```
int mid = (first + last) / 2;
```

If we were to search an array of at least 2^{30} , or about one billion, elements, the sum of `first` and `last` could exceed the largest possible `int` value of $2^{31} - 1$. Thus, the computation `first + last` would overflow to a negative integer and result in a negative value for `mid`. If this negative value of `mid` was used as an array index, an `ArrayIndexOutOfBoundsException` would occur. The computation `first + (last - first) / 2`, which is algebraically equivalent to `(first + last) / 2`, avoids this error.

Recursively Processing a Linked Chain

- Display data in first node and recursively display data in rest of chain.

```
public void display()
{
    displayChain(firstNode);
} // end display

private void displayChain(Node nodeOne)
{
    if (nodeOne != null)
    {
        System.out.println(nodeOne.getData()); // Display data in first node
        displayChain(nodeOne.getNextNode()); // Display rest of chain
    } // end if
} // end displayChain
```

Recursively Processing a Linked Chain

- Display data in first node and recursively display data in rest of chain.

```
public void display()
{
    displayChain(firstNode);
} // end display

private void displayChain(Node nodeOne)
{
    if (nodeOne != null)
    {
        System.out.println(nodeOne.getData()); // Display data in first node
        displayChain(nodeOne.getNextNode()); // Display rest of chain
    } // end if
} // end displayChain
```

How to display a chain backwards?

Recursively Processing a Linked Chain

- Display a chain **backwards**

```
public void displayBackward()
{
    displayChainBackward(firstNode);
} // end displayBackward

private void displayChainBackward(Node nodeOne)
{
    if (nodeOne != null)
    {
        displayChainBackward(nodeOne.getNextNode());
        System.out.println(nodeOne.getData());
    } // end if
} // end displayChainBackward
```

Time Efficiency of Recursive Methods

countDown

```
public static void countDown(int n)
{
    System.out.println(n);
    if (n > 1)
        countDown(n - 1);
} // end countDown
```

Efficiency of algorithm is $O(n)$.

Computing x^n

$x^n = (x^{n/2})^2$ when n is even and positive

$x^n = x (x^{(n-1)/2})^2$ when n is odd and positive

$x^0 = 1$

Efficiency of algorithm is $O(\log n)$

Using a Stack Instead of Recursion

- Converting a recursive method to an iterative one

```
public static void countDown(int integer)
{
    if (integer >= 1)
    {
        System.out.println(integer);
        countDown(integer - 1);
    } // end if
} // end countDown
```

- An iterative version

```
public static void countDown(int integer)
{
    while (integer >= 1)
    {
        System.out.println(integer);
        integer = integer - 1;
    } // end while
} // end countDown
```


Using a Stack Instead of Recursion

- An iterative displayArray to maintain its own stack

```
public void displayArray(int first, int last)
{
    if (first == last)
        System.out.println(array[first] + " ");
    else
    {
        int mid = first + (last - first) / 2; // improved calculation of
                                              // midpoint

        displayArray(first, mid);
        displayArray(mid + 1, last);
    } // end if
} // end displayArray
```

```
private class Record
{
    private int first, last;

    private Record(int firstIndex, int lastIndex)
    {
        first = firstIndex;
        last = lastIndex;
    } // end constructor
} // end Record
```

```
public void displayArray(int first, int last)
{
    boolean done = false;
    StackInterface<Record> programStack = new LinkedStack<>();
    programStack.push(new Record(first, last));
    while (!done && !programStack.isEmpty())
    {
        Record topRecord = programStack.pop();
        first = topRecord.first;
        last = topRecord.last;

        if (first == last)
            System.out.println(array[first] + " ");
        else
        {
            int mid = first + (last - first) / 2;
            // Note the order of the records pushed onto the stack
            programStack.push(new Record(mid + 1, last));
            programStack.push(new Record(first, mid));
        } // end if
    } // end while
} // end displayArray
```

In-Class Exercises

- Write a recursive method and an iterative method to generate Fibonacci Sequence

Fibonacci Sequence

$$F(1) = 1$$

$$F(2) = 1$$

$$F(n) = F(n-1) + F(n-2) \text{ for } n > 2$$

Sequence $F \Rightarrow 1, 1, 2, 3, 5, 8, 13, \dots$

Summary

- Recursion

What I Want You to Do

- Review class slides
- Review Chapter 9