

UNIX File Types, File System Hierarchy and File Permissions

CS2600 Systems Programming

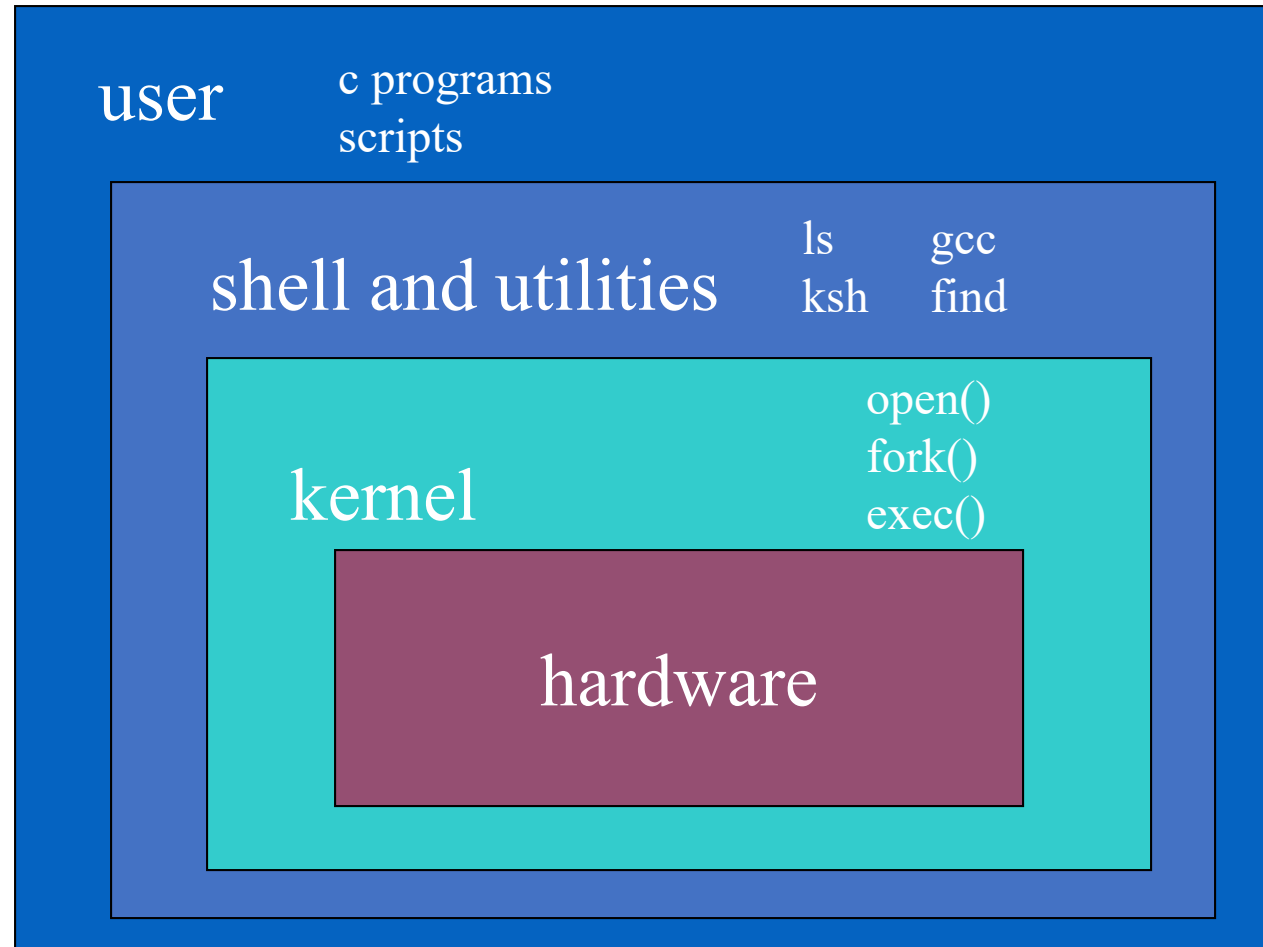
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Lecture 3

Unix File Systems

- Topics Covered
 - Unix File Types
 - Unix File System Hierarchy Standard (FSH)
 - Unix File Permissions and how to change them

Unix System Structure



Two Primary Kernel Subsystems

- File system
 - Deals with all input and output
 - Includes files and terminals
 - Integration of storage devices
- Process management
 - Deals with programs and program interaction
 - How processes share CPU, memory and signals
 - Scheduling
 - Inter Process Communication (IPC)
 - Memory management
- UNIX variants have slightly different implementations of different subsystems.

Unix File Types (1 of 2)

- The UNIX filesystem contains several different types of files:
- Ordinary Files
 - Used to store your information, such as some text you have written or an image you have drawn. This is the type of file that you usually work with.
 - Always located within/under a directory file
 - Do not contain other files
- Directories
 - Branching points in the hierarchical tree
 - Used to organize groups of files
 - May contain ordinary files, special files or other directories
 - Never contain "real" information which you would work with (such as text). Basically, just used for organizing files.
 - All files are descendants of the root directory, (named /) located at the top of the tree.

Unix File Types (2 of 2)

- Special Files

- Used to represent a real physical device such as a printer, tape drive or terminal, used for Input/Output (I/O) operations
- Unix considers any device attached to the system to be a file - including your terminal:
 - By default, a command treats your terminal as the standard input file (stdin) from which to read its input
 - Your terminal/console is also treated as the standard output file (stdout) to which a command's output is sent
- Two types of I/O: character and block
 - Usually only found under directories named /dev

- Pipes

- UNIX allows you to link commands together using a pipe. (IPC)
- The pipe acts a temporary file which only exists to hold data from one command until it is read by another

Finding File types using file

- Identifies the "type" of file. The command syntax is: file <filename>

```
Amars-MacBook-Pro:CS2600 amarraheja$ file *
a.out:      Mach-O 64-bit executable x86_64
data:       ASCII text
data1:      ASCII text
data2:      ASCII text
data3:      ASCII text
database.txt: ASCII text
datafile.txt: ASCII text
datafile.txt~: ASCII text
datebook.txt: ASCII text
foo:        ASCII text
foo.txt:    ASCII text
foo2:       ASCII text
foo3:       ASCII text
foo4:       ASCII text
hello.c:    c program text, ASCII text
hello.c~:   c program text, ASCII text
junk:       directory
test:       ASCII text
test2:      ASCII text
test2~:     ASCII text
Amars-MacBook-Pro:CS2600 amarraheja$
```

File Names (1 of 2)

- UNIX permits file names to use most characters, but avoid spaces, tabs and characters that have a special meaning to the shell, such as:
 - & ; () | ? \ ' " ` [] { } < > \$ - ! /
- Case Sensitivity: uppercase and lowercase are not the same! These are three different files:
 - NOVEMBER November november
 - Best Advice: Stick to lower case for every file name with occasional use of upper case
- Length: can be up to 256 characters
- Extensions: may be used to identify types of files
 - libc.a - *archive, library file*
 - program.c - *C language source file*
 - alpha2.f - *Fortran source file*
 - xwd2ps.o - *Object/executable code*
 - mygames.Z - *Compressed file*

File Names(2 of 2)

- Hidden Files: have names that begin with a dot (.)
 - For example: .cshrc , .login, .mailrc , .mwmrc
 - Mostly resource configuration files begin with a .
- Uniqueness: as children in a family, no two files with the same parent directory can have the same name. Files located in separate directories can have identical names.
- Reserved Filenames:
 - / *the root directory (slash)*
 - . *current directory (period)*
 - .. *parent directory (double period)*
 - ~ *your home directory (tilde)*

Pathnames

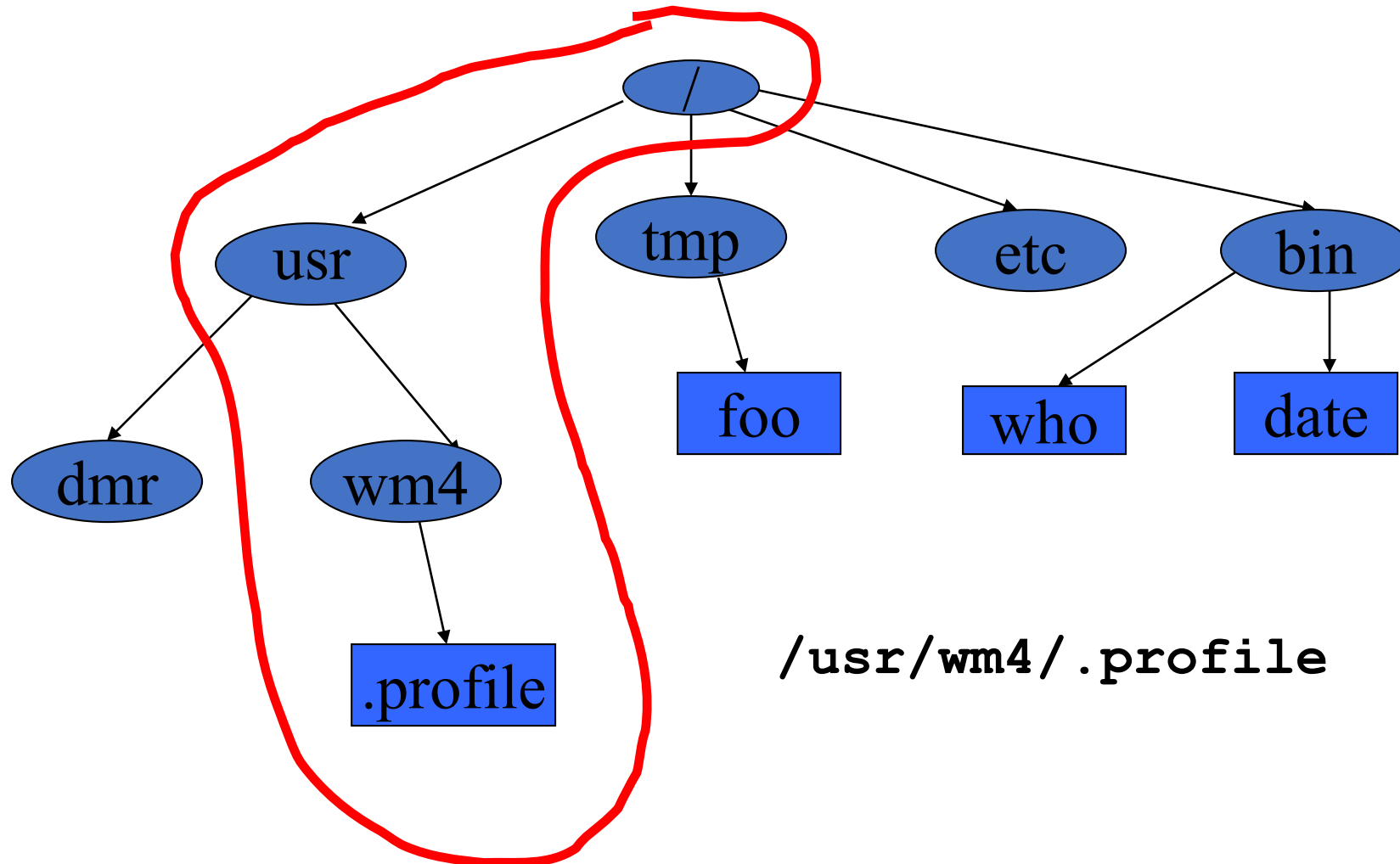
- Specify where a file is located in the hierarchically organized file system
- Must know how to use pathnames to navigate the UNIX file system
- Absolute Pathname: tells how to reach a file beginning from the root; always begins with / (slash).
 - For example: `/usr/local/doc/training/sample.f`
- Relative Pathname: tells how to reach a file from the directory you are currently in (current or working directory); never begins with / (slash).
 - For example: `training/sample.f ../bin ~/projects/report.001`
- For example, if your current directory is `/usr/home/raheja` and you wanted to change to the directory `/usr/home/amar`, you could use either of these commands:

`cd ../amar` - *relative pathname*

`cd /usr/home/raheja` - *absolute pathname*

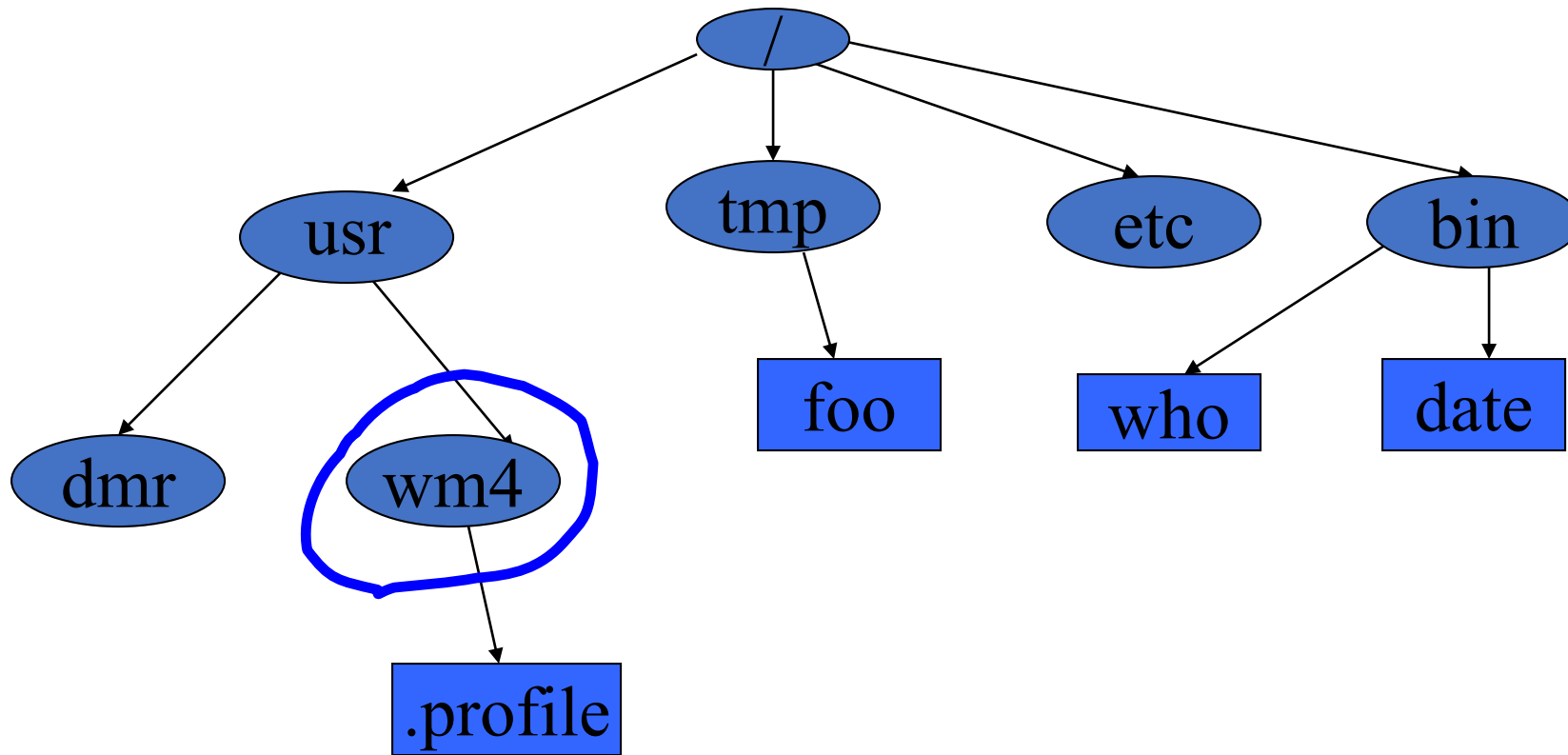
Pathname Example

- A sequence of directory names followed by a simple filename, each separated from the previous one by a /



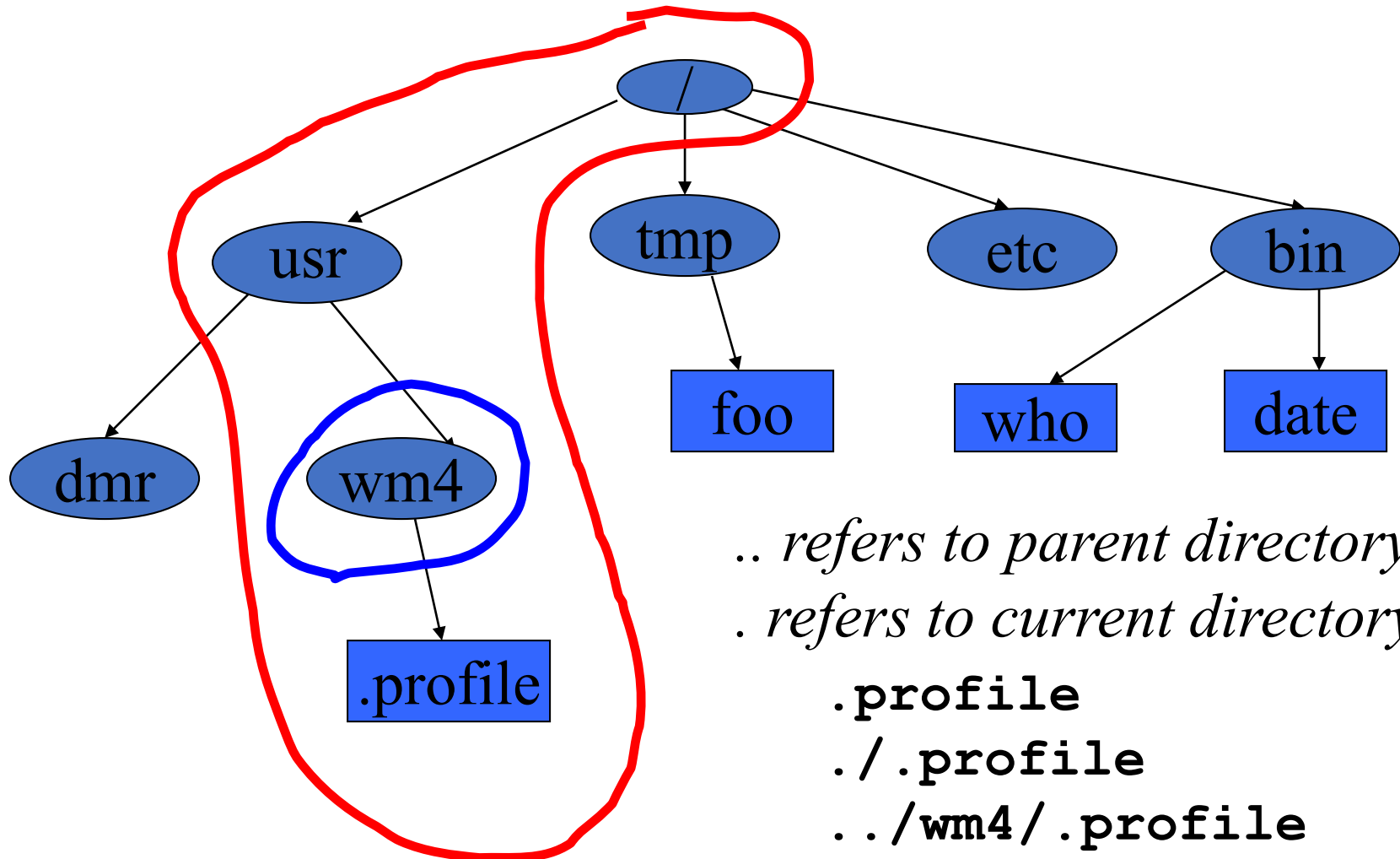
Definition: Current Working Directory

- A directory that you currently reside in, use command *pwd*



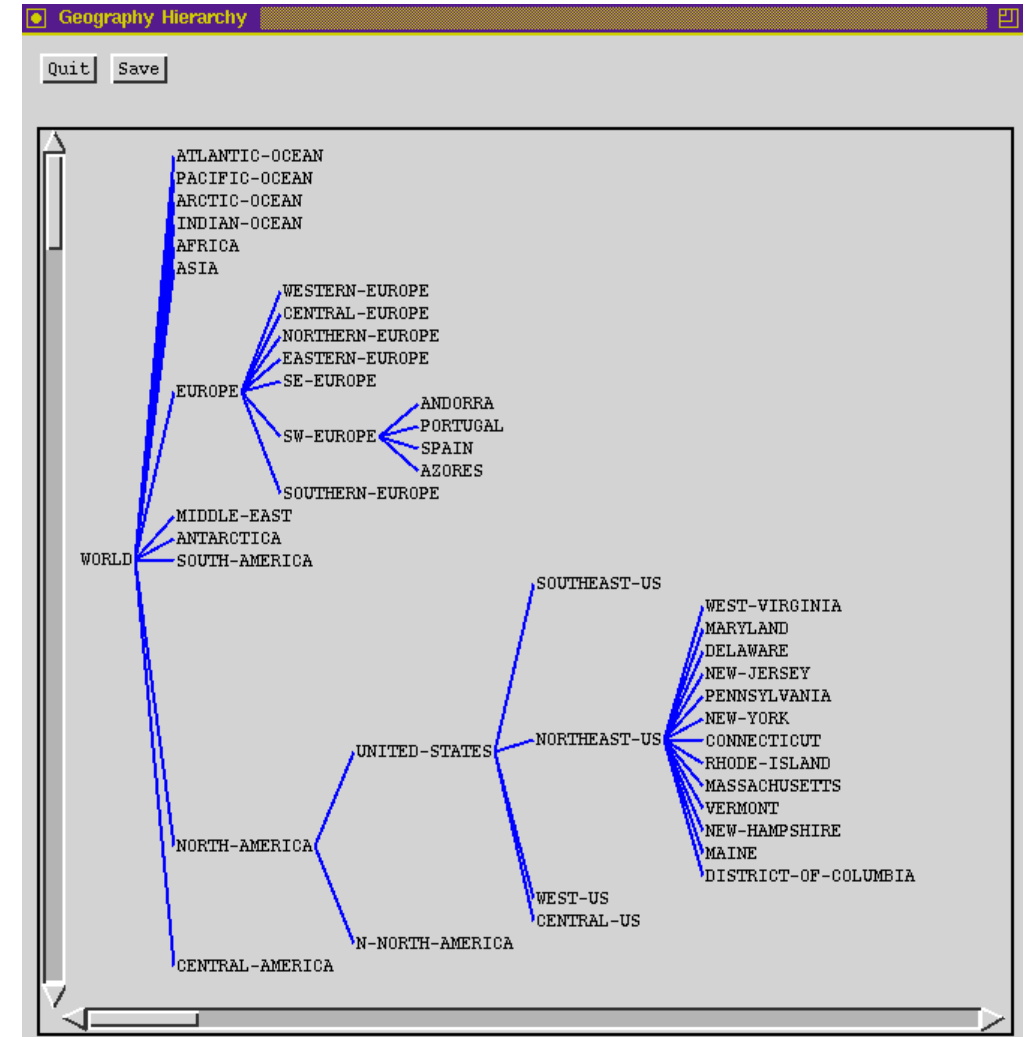
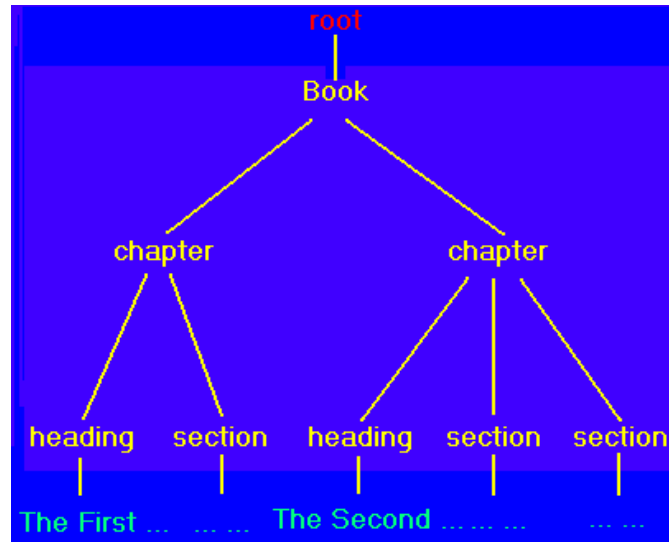
Definition: Relative Pathname

- A pathname relative to the current working directory (as opposed to **absolute pathname**)



Hierarchical File System

- Hierarchies are ubiquitous



Unix Hierarchical File Structure

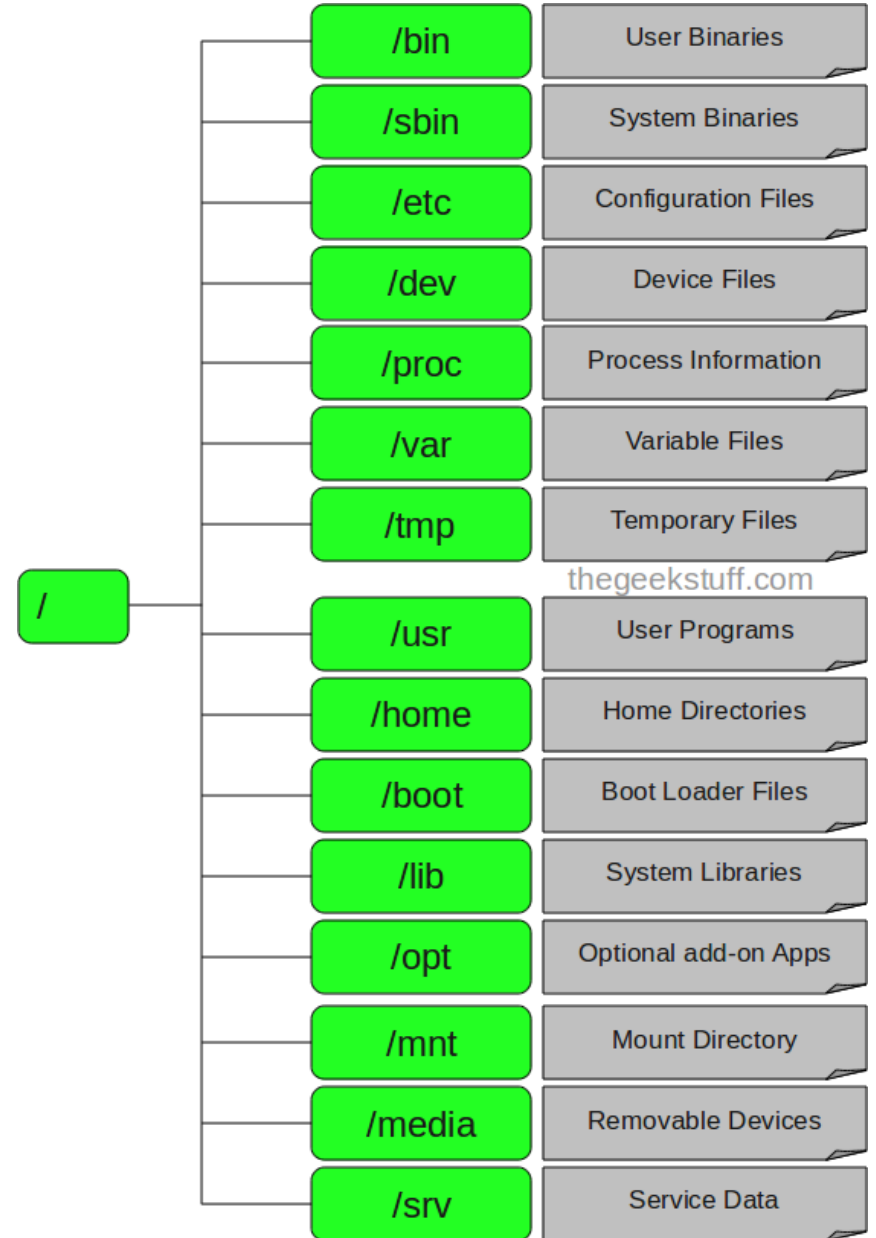
- All of the files in the UNIX file system are organized into a multi-leveled hierarchy called a directory tree.
- A family tree is an example of a hierarchical structure that represents how the UNIX file system is organized. The UNIX file system might also be envisioned as an inverted tree or the root system of plant.
- At the very top of the file system is single directory called "root" which is represented by a / (slash). All other files are "descendents" of root.
- The number of levels is largely arbitrary, although most UNIX systems share some organizational similarities.
 - A "standard" UNIX file system is usually maintained as a standard by a working group

Filesystem Hierarchy Standard (FHS)

- The Linux File Hierarchy Structure defines the directory structure (FHS) and directory contents in Unix-like operating systems.
 - Maintained by the Linux Foundation, current version 3.0
- In the FHS, all files and directories appear under the root directory /, even if they are stored on different physical or virtual devices.
- Some of these directories only exist on a particular system if certain subsystems, such as the X Window System, are installed.
- Most of these directories exist in all UNIX operating systems and are generally used in much the same way; however, the descriptions here are those used specifically for the FHS, and are not considered authoritative for platforms other than Linux.

General FHS for Linux

- why certain programs are located under /bin, or /sbin, or /usr/bin, or /usr/sbin ?



FSH Specifics

- **/ – Root**
 - Every single file and directory starts from the root directory.
 - Only root user has write privilege under this directory.
 - Please note that /root is root user's home directory, which is not same as /.
- **/bin – User Binaries**
 - Contains binary executables.
 - Common linux commands you need to use in single-user modes are located under this directory.
 - Commands used by all the users of the system are located here.
 - For example: ps, ls, ping, grep, cp.
- **/sbin – System Binaries**
 - Just like /bin, /sbin also contains binary executables.
 - But, the linux commands located under this directory are used typically by system administrator, for system maintenance purpose.
 - For example: iptables, reboot, fdisk, ifconfig, swapon

FSH Specifics (1 of 4)

- **/etc – Configuration Files**

- Contains configuration files required by all programs.
- This also contains startup and shutdown shell scripts used to start/stop individual programs.
- For example: /etc/resolv.conf, /etc/logrotate.conf

- **/dev – Device Files**

- Contains device files.
- These include terminal devices, usb, or any device attached to the system.
- For example: /dev/tty1, /dev/usbmon0

- **/proc – Process Information**

- Contains information about system process.
- This is a pseudo filesystem contains information about running process. For example: /proc/{pid} directory contains information about the process with that particular pid.
- This is a virtual filesystem with text information about system resources. For example: /proc/uptime

FSH Specifics (2 of 4)

- **/var – Variable Files**

- var stands for variable files.
- Content of the files that are expected to grow can be found under this directory.
- This includes — system log files (/var/log); packages and database files (/var/lib); emails (/var/mail); print queues (/var/spool); lock files (/var/lock); temp files needed across reboots (/var/tmp);

- **/tmp – Temporary Files**

- Directory that contains temporary files created by system and users.
- Files under this directory are deleted when system is rebooted.

- **/usr – User Programs**

- Contains binaries, libraries, documentation, and source-code for second level programs.
- /usr/bin contains binary files for user programs. If you can't find a user binary under /bin, look under /usr/bin. For example: at, awk, cc, less, scp
- /usr/sbin contains binary files for system administrators. If you can't find a system binary under /sbin, look under /usr/sbin. For example: atd, cron, sshd, useradd, userdel
- /usr/lib contains libraries for /usr/bin and /usr/sbin
- /usr/local contains users programs that you install from source. For example, when you install apache from source, it goes under /usr/local/apache2

FSH Specifics (3 of 4)

- **/home – Home Directories**

- Home directories for all users to store their personal files.
- For example: /home/john, /home/nikita

- **/boot – Boot Loader Files**

- Contains boot loader related files.
- Kernel initrd, vmlinux, grub files are located under /boot
- For example: initrd.img-2.6.32-24-generic, vmlinuz-2.6.32-24-generic

- **/lib – System Libraries**

- Contains library files that supports the binaries located under /bin and /sbin
- Library filenames are either ld* or lib*.so.*
- For example: ld-2.11.1.so, libncurses.so.5.7

FSH Specifics (4 of 4)

- **/opt – Optional add-on Applications**
 - opt stands for optional.
 - Contains add-on applications from individual vendors.
 - add-on applications should be installed under either /opt/ or /opt/ sub-directory.
- **/mnt – Mount Directory**
 - Temporary mount directory where sysadmins can mount filesystems.
- **/media – Removable Media Devices**
 - Temporary mount directory for removable devices.
 - For examples, /media/cdrom for CD-ROM; /media/floppy for floppy drives; /media/cdrecorder for CD writer
- **/srv – Service Data**
 - srv stands for service.
 - Contains server specific services related data.
 - For example, /srv/cvs contains CVS related data.

Typical Filesystem Directory Contents

/	The "root" directory
/bin	Essential low-level system utilities
/usr/bin	Higher-level system utilities and application programs
/sbin	Superuser system utilities (for performing system administration tasks)
/lib	Program libraries (collections of system calls that can be included in programs by a compiler) for low-level system utilities
/usr/lib	Program libraries for higher-level user programs
/tmp	Temporary file storage space (can be used by any user)
/users or /home	User home directories containing personal file space for each user. Each directory is named after the login of the user.
/etc	UNIX system configuration and information files
/dev	Hardware devices
/var	Content of the files in this directory are expected to grow/shrink like user's mail spool and print spool files
/proc	A pseudo-filesystem which is used as an interface to the kernel. Includes a sub-directory for each active program (or process).

Fundamentals of Security

- UNIX systems have one or more users, identified with a number and name.
 - UNIX is a multi-user system.
- A set of users can form a group. A user can be a member of multiple groups.
 - A special user (id 0, name **root**) has complete control.
 - Every user has a **username**, numeric **uid** (user identification), a **default group** association, optional associations with other groups are possible
- **id** view your uid and default group and which groups you belong to

```
[Amars-MacBook-Pro:CS2600 amarraheja$ id  
uid=504(amarraheja) gid=20(staff) groups=20(staff),12(everyone),61(localaccounts),79(_appserverusr),80(admin  
,81(_appserveradm),98(_lpadmin),702(com.apple.sharepoint.group.2),704(com.apple.sharepoint.group.4),33(_app  
store),100(_lpoperator),204(_developer),250(_analyticsusers),395(com.apple.access_ftp),398(com.apple.access_  
screensharing),399(com.apple.access_ssh),701(com.apple.sharepoint.group.1),703(com.apple.sharepoint.group.3)  
Amars-MacBook-Pro:CS2600 amarraheja$
```


File/Directory Access Permissions

- Every file and directory in your account is protected from others
- Every file has:
 - A single owner
 - An association with a single group
 - A set of access permissions associated with it
- For a File, permissions control what can be done to the file contents
- For a Directory, permissions control whether a file in that directory can be listed, searched, renamed or removed

How are Users & Groups used?

- Used to determine if file or process operations can be performed:
 - Can a given file be read? written to?
 - Can this program be run?
 - Can I use this piece of hardware?
 - Can I stop a particular process that's running?
- UNIX provides a way to protect files based on users and groups.
- Three **types** of permissions:
 - read, process may read contents of file
 - write, process may write contents of file
 - execute, process may execute file
- Three **sets** of permissions:
 - permissions for owner
 - permissions for group (1 group per file)
 - permissions for other

File Access Permissions

- Every user has responsibility for controlling access to their files and directories.
 - can be made accessible to other users by changing its access permissions only by the owner of file
- Permissions for a file or directory may be any or all of the following:
 - r** - read
 - w** - write
 - x** - execute = running a program
- Each permission (rwx) can be controlled at three levels:
 - u** - user = yourself
 - g** - group = can be people in the same project
 - o** - other = everyone on the system

Directory Access Permissions

- Same types and sets of permissions as for files:
 - read:** process may read the directory *contents* (i.e., list files)
 - write:** process may add/remove files in the directory
 - execute:** process may open files in directory or subdirectories

Permission	For a File	For a Directory
r (read)	Contents can be viewed or printed.	Contents can be listed, but not searched. Normally r and x are used together.
w (write)	Contents can be changed or deleted.	File entries can be added or removed.
x (execute)	File can be run as a program.	Directory can be searched and you can cd to it.

Viewing File Permissions

- owner read (r)
- owner write (w)
- owner execute (x)
 - group read (r)
 - group write (w)
 - group execute (x)
 - public read (r)
 - public write (w)
 - public execute (x)

which are displayed as: -rwxrwxrwx

```
-rwxr-xr-x 1 amarraheja staff 8432 May 14 15:22 a.out  
-rw-r--r-- 1 amarraheja staff 105 May 25 19:09 data  
drwxr-xr-x 2 amarraheja staff 64 May 26 23:23 junk
```

Access Permissions

- First character shows the file type:

- directory (d)
- plain file (-)
- link (l)

-rwxr-xr-x



The permissions string **-rwxr-xr-x** is shown with each character in a colored box: a white box for the leading dash, a green box for **rwx**, a yellow box for **r-x**, and a red box for **r-x**. A line points from the text 'First character shows the file type:' to the dash. Three curved arrows point from the user, group, and others lists to their respective permission blocks: green from 'user owner' to the green block, yellow from 'group' to the yellow block, and red from 'others' to the red block.

- Rest specify three types of users:

- user owner
- group
- others

- who are allowed to:

- (r) read
- (w) write
- (x) execute

Utilities for Manipulating File Attributes

- **chmod:** change file permissions

`chmod [permission] [file_name]`

- **chown:** change file owner

`chown [user_name] [file_name]`

- **chgrp:** change file group

`chgrp [group_name] [file_name]`

- **umask:** user file creation mode mask

- only owner or super-user can change file attributes
- upon creation, default permissions given to file modified by process **umask** value

`$umask ddd`

Permission Settings for Octal Mode

- Permission settings use octal numbers.

- **r** = 100 = 4
- **w** = 010 = 2
- **x** = 001 = 1
- **None** = 000 = 0

- These numbers are **additive**.

- **rw**x = 7 (4 + 2 + 1) = 111
- **rw** = 6 (4 + 2) = 110
- **rx** = 5 (4 + 1) = 101

Numerical Access Permissions

—	111	111	111	777
—	111	101	101	755
—	110	100	100	644
—	100	000	000	400
	owner	group	others	

Chmod command

- Symbolic access modes {u,g,o} / {r,w,x}

- example: `chmod +r file`

- Octal access modes

octal	read	write	execute
0	no	no	no
1	no	no	yes
2	no	yes	no
3	no	yes	yes
4	yes	no	no
5	yes	no	yes
6	yes	yes	no
7	yes	yes	yes

Permission Settings: Examples

Use `ls -l` to view permission settings

<code>-r-- -- --</code>	<code>(400)</code>	protect it from accidental editing
<code>-rw- -- --</code>	<code>(600)</code>	only you can edit/read the file
<code>-rw- r-- r--</code>	<code>(644)</code>	only you can edit, others can read
<code>-rw- rw- rw-</code>	<code>(666)</code>	public file!
<code>dr-x r-x r-x</code>	<code>(555)</code>	anyone can list but can't create/delete/rename files
<code>dr-x -- --</code>	<code>(500)</code>	only you can list
<code>drwx -- --</code>	<code>(700)</code>	you can do anything, but not others
<code>drwx r-x r-x</code>	<code>(755)</code>	you can do anything, others only list
<code>drwx rwx rwx</code>	<code>(777)</code>	anyone can do anything!

Changing Permissions

- `chmod` command is used to modify permissions. can only be used by the owner of a file/dir (or the administrator *root*).

Format: **`chmod [ugoa] [+ -=] [rwx] [file/dir]`**

- Optionally, one of the characters: *u* (user/owner), *g* (group), *o* (other), or *a* (all).
- Optionally, one of the characters: *+* (add permission), *-* (remove permission), or *=* (set permission).
- Any combination of the characters *r* (read), *w* (write), or *x* (execute).

chmod Examples

- Character Method

```
$ chmod a=r-x file
```

```
$ chmod u=rw- file
```

```
$ chmod ugo+r file
```

```
$ chmod go-w file
```

```
$ chmod g:cs2600-001+rx file
```

- Numerical Method

```
$ chmod 744 file
```

```
$ chmod 600 file
```

Advanced Permissions Flags

- The special permissions flag can be marked with any of the following:
 - `_` no special permissions
 - `d` directory
 - `l` The file or directory is a symbolic link
 - `s` This indicated the setuid/setgid permissions. This is not set displayed in the special permission part of the permissions display, but is represented as a `s` in the execute portion of the owner or group permissions.
 - `t` This indicates the sticky bit permissions. This is not set displayed in the special permission part of the permissions display, but is represented as a `t` in the executable portion of the all user permissions

What is SUID and SGID?

- **SUID** is a special file permission for executable files which enables other users to run the file with effective permissions of the file owner. Instead of the normal **x** which represents execute permissions, you will see an **s** (to indicate **SUID**) special permission for the user.
- **SGID** is a special file permission that also applies to executable files and enables other users to inherit the effective **GID** of file group owner. Likewise, rather than the usual **x** which represents execute permissions, you will see an **s** (to indicate **SGID**) special permission for group user.

Examples of SUID and SGID

\$ find . -perm /4000

```
aaronkilik@tecmint ~ $ find . -perm /4000
./backup.sh
./update.sh
./diskusage.sh
aaronkilik@tecmint ~ $ ls -l backup.sh
-rwsrwx--- 1 aaronkilik aaronkilik 0 Aug  3 22:06 backup.sh
aaronkilik@tecmint ~ $ ls -l update.sh
-rwsrws--- 1 aaronkilik aaronkilik 0 Aug  3 22:06 update.sh
aaronkilik@tecmint ~ $ ls -l diskusage.sh
-rwsrws--- 1 aaronkilik aaronkilik 20 Aug  3 22:04 diskusage.sh
aaronkilik@tecmint ~ $
```

\$ find . -perm /2000

```
aaronkilik@tecmint ~ $ find . -perm /2000
./add.c
./update.sh
./diskusage.sh
./del.py
aaronkilik@tecmint ~ $ ls -l add.c
-rwxrws--- 1 aaronkilik aaronkilik 0 Aug  3 22:12 add.c
aaronkilik@tecmint ~ $ ls -l update.sh
-rwsrws--- 1 aaronkilik aaronkilik 0 Aug  3 22:06 update.sh
aaronkilik@tecmint ~ $ ls -l diskusage.sh
-rwsrws--- 1 aaronkilik aaronkilik 20 Aug  3 22:04 diskusage.sh
aaronkilik@tecmint ~ $ ls -l del.py
-rwxrws--- 1 aaronkilik aaronkilik 0 Aug  3 22:11 del.py
aaronkilik@tecmint ~ $
```


Class Exercise

- Use `id` command to check your user id and groups you belong to
- Create a few empty files (`foo1`, `foo2` and `foo3`) using the `touch` command
- Look at the default permissions on creation
- Make `foo1` executable
- Change permissions for `foo2` to have read and execute for group as well as read for others using `u,g,o` and `r,w,x`
- Do the above to `foo3` but using octal numbers
- Use the `=` symbol to assign a read and write permission to all
- Can you find any listing of files/directories in your home directory that has any other symbol like `s` or `t` in place of the `x`?
- Remove all 3 files after this exercise