

#8.1

- Male and female are disjoint categories:
 - $\forall x \text{ Male}(x) \Leftrightarrow \neg \text{Female}(x)$
- A sibling is another child of one's parent:
 - $\forall x, y \text{ Sibling}(x, y) \Leftrightarrow x \neq y \wedge \exists p \text{ Parent}(p, x) \wedge \text{Parent}(p, y)$

#8.2

a) Some students took French in spring 2001.

$\exists x \text{ Student}(x) \wedge \text{Takes}(x, F, \text{Spring2001}).$

b) Every student who takes French passes it.

$\forall x, s \text{ Student}(x) \wedge \text{Takes}(x, F, s) \Rightarrow \text{Passes}(x, F, s).$

c) Only one student took Greek in spring 2001.

$\exists x \text{ Student}(x) \wedge \text{Takes}(x, G, \text{Spring2001}) \wedge \forall y y \neq x \Rightarrow \neg \text{Takes}(y, G, \text{Spring2001}).$

d) The best score in Greek is always higher than the best score in French.

$\forall s \exists x \forall y \text{ Score}(x, G, s) > \text{Score}(y, F, s).$

#8.3

- AsHighAs(Kilimanjaro, Everest)
 - AsHighAs(Kilimajaro, Everest) and AsHighAs(BenNevis, Everest)
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- It's fine as long as you don't reuse an existing constant

#8.4

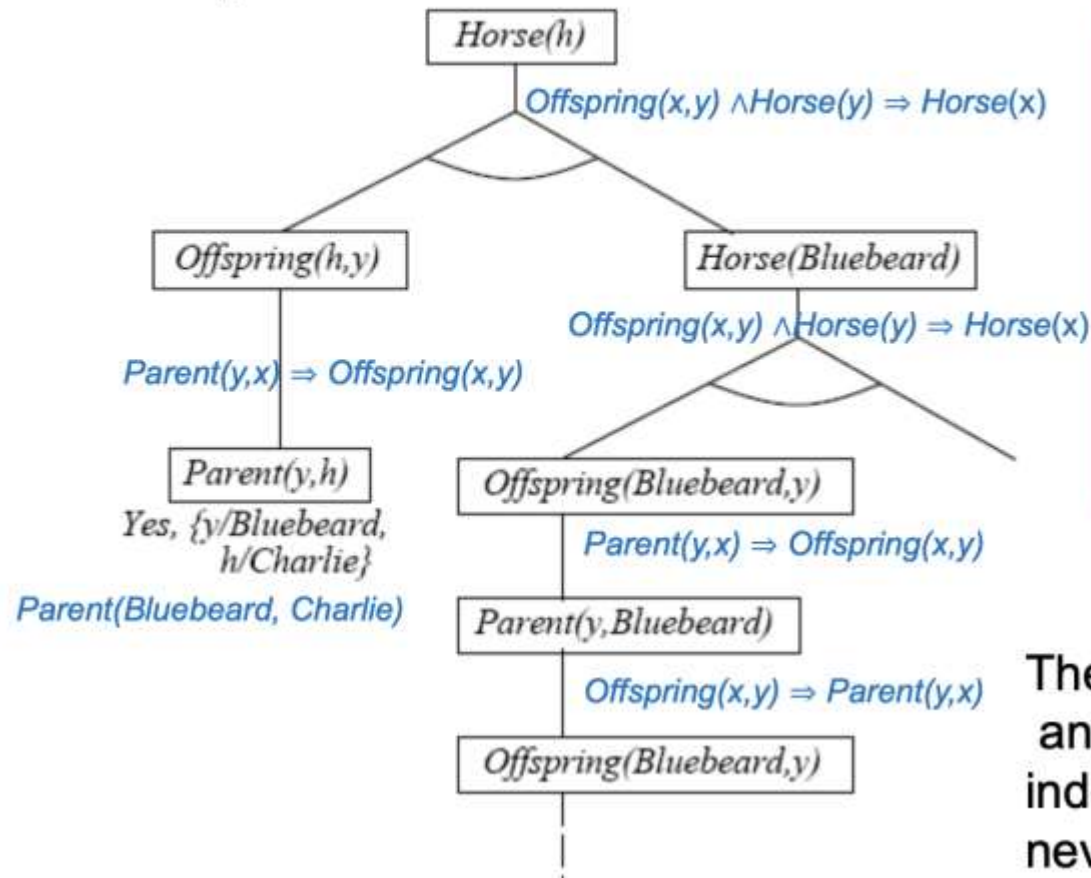
1. $x = A, y = B, z = B$
2. Doesn't exist
3. $X = \text{John}, y = \text{John}$
4. Doesn't exist

#8.5

- a. Horse, cows, and pigs are mammals.
 - $Horse(x) \Rightarrow Mammal(x)$
 - $Cow(x) \Rightarrow Mammal(x)$
 - $Pig(x) \Rightarrow Mammal(x)$
- b. An offspring of a horse is a horse.
 - $Offspring(x,y) \wedge Horse(y) \Rightarrow Horse(x)$
- c. Bluebeard is a horse.
 - $Horse(Bluebeard)$
- d. Bluebeard is Charlie's parent.
 - $Parent(Bluebeard, Charlie)$
- e. Offspring and parent are inverse relations.
 - $Offspring(x,y) \Rightarrow Parent(y,x)$
 - $Parent(y,x) \Rightarrow Offspring(x,y)$
- f. Every mammal has a parent.
 - $Mammal(x) \Rightarrow Parent(G(x),x)$

#8.5

Draw the proof tree generated by an exhaustive backward-chaining algorithm for the query $\exists h \text{ Horse}(h)$, where clauses are matched in the order given.



$Horse(x) \Rightarrow Mammal(x)$
 $Cow(x) \Rightarrow Mammal(x)$
 $Pig(x) \Rightarrow Mammal(x)$
 $Offspring(x,y) \wedge Horse(y) \Rightarrow Horse(x)$
 $Horse(Bluebeard)$
 $Parent(Bluebeard, Charlie)$
 $Offspring(x,y) \Rightarrow Parent(y,x)$
 $Parent(y,x) \Rightarrow Offspring(x,y)$
 $Mammal(x) \Rightarrow Parent(G(x),x)$

The branch with $Offspring(Bluebeard,y)$ and $Parent(y,Bluebeard)$ repeats indefinitely, so the rest of the proof is never reached!

#11.1

Initial State:

At(Monkey,A)
At(Bananas,B)
At(Box,C)
Height(Monkey,Low)
Height(Box,Low)
Height(Bananas,High)
Pushable(Box)
Climbable(Box)
Graspable(Bananas)

Goal State:

Have(Monkey, Bananas)

Operators:

Go(x,y)

Precond: At(Monkey,x) AND Height(Monkey,Low)
Effect: At(Monkey,y) AND NOT At(Monkey,x)

Push(b,x,y)

Precond: At(Monkey,x) AND Height(Monkey,Low) AND At(b,x) AND Pushable(b) AND Height(b,Low)
Effect: At(b,y) AND At(Monkey,y) AND NOT At(b,x) AND NOT At(Monkey,x)

ClimbUp(b)

Precond: At(Monkey,x) AND Height(Monkey,Low) AND At(b,x) AND Climbable(x) AND Height(b,Low)
Effect: On(Monkey,b) AND NOT Height(Monkey,Low) AND Height(Monkey,High)

Grasp(b)

Precond: At(Monkey,x) AND Height(Monkey,h) AND At(b,x) AND Graspable(b) AND Height(b,h)
Effect: Have(Monkey,b)

Plan: Go(A, C), Push(Box, C, B), ClimbUp(Box), Grasp(Banana)

#11.2

- See pages 6-7 of our planning lecture notes.

#11.3

- Removing negative effects will not remove any positive states in the world, and thus make the goal easier to achieve.