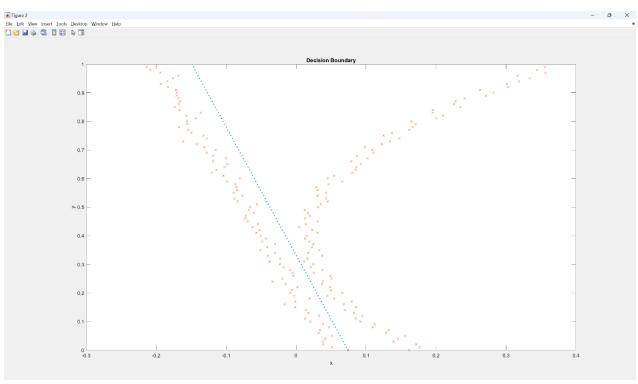
# HW2

## Q1

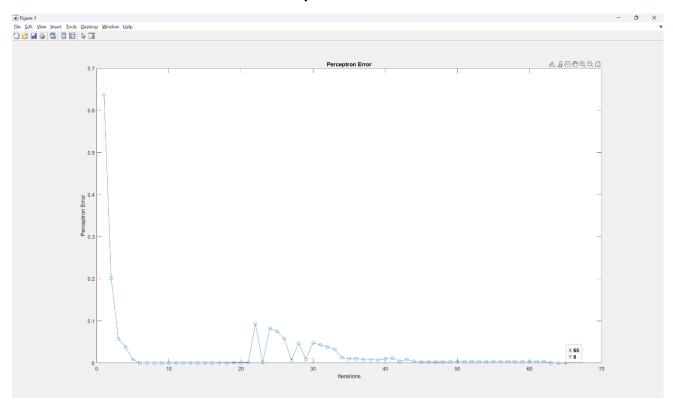
This project implemented linear perceptron using stochastic gradient descent. The following are results generated from a successful run (65 iterations).

When converged, both binary classification error and perceptron error reaches zero (the minimal).

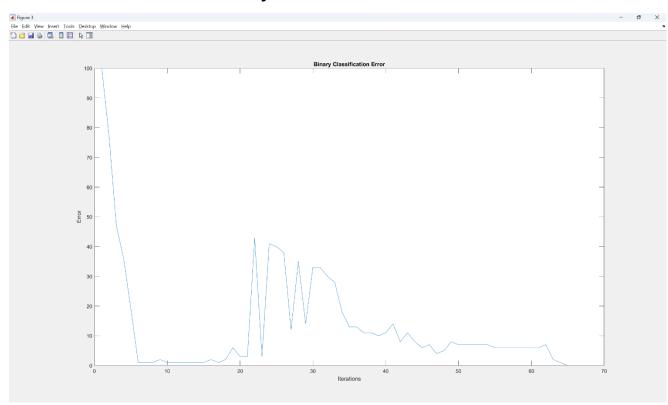
# **Decision Boundary**



# **Perceptron Error**



# **Binary Classification Error**



#### **Code Screenshot**

## Perceptron.m

```
Main.m 

✓ Perceptron.m 

✓ +
     function [theta, iterations,x, Errors, Risk] = Perceptron(Data)
2
         theta = rand(3,1); %3 1
3
         t = 1;
4
         y = Data(:,3); %200 1
         x = [ones(200,1) Data(:,[1,2])]; %200 3
5
6
         Errors = [];
         Risk = [];
         err = 10;
8
         while (err~=0)
9 🗀
9
             xx = [zeros(200,3)]; %miss classified x, reset
             yy = [zeros(200,1)]; %miss classified y, reset
1
             err = 0;
2
3
             temp = theta;
             k = 1;
             5 🖃
8
                     yy(k,:) = y(i);
9
                     k = k+1;
                     err= err + 1;
1
                     %disp(xx);
                 else
2
                     err = err + 0;
4
                 end
5
                 Errors(t) = err;
             if size(xx)>0 %calculate risk
8
                 Risk(t) = (-1/length(yy))*sum(yy .* (xx * theta));
9
Э
1
             for i = 1:length(Data) %update theta
2 🖃
                 if(y(i) * (x(i,:) * theta) <= 0)
theta = theta + (y(i) .* x(i,:)');
3
4
5
             t = t+1;
8
9
Э
             iterations = t-1;
1
```

#### Main.m

```
.m 🔺 Perceptron.m 🔺 🕇
    load data3.mat
    [Theta, Iterations, x, Errors, Risk] = Perceptron(data);
    % Perceptron error - iteration plot
    figure
    plot(1:length(Risk), Risk, '-o');
    xlabel("Iterations");
    ylabel("Perceptron Error")
    title('Perceptron Error');
    % Linear decision boundary plot
    figure;
    A = -(Theta(2)/Theta(3)) * x(:,2) - (Theta(1)/Theta(3));
    B = x(:,2);
    plot(A,B, '.');
    hold on
    plot (x(:,3), x(:,2), 'x');
    xlabel("x");
    ylabel("y");
    title('Decision Boundary');
    %Binary classification error plot
    figure;
    plot (1:length(Errors), Errors);
    title('Binary Classification Error');
    xlabel("Iterations");
    ylabel("Error")
```

#### Q2.1

$$E = -(ti \log (xi) + (1 - ti) \log (1 - xi))$$

$$x_i = \frac{1}{1 + e^{-\frac{1}{3}}} \cdot \frac{5}{3} = \frac{1}{3} \cdot \frac{1 - ti}{3} = \frac{1 - ti}{3} \cdot \frac{1 - ti}{3} = \frac{$$

### **Q2.2**

$$\frac{dE}{ds} = \frac{dE}{dx} \cdot \frac{dx}{ds}$$

$$0 i \neq C \quad \frac{dx_i}{ds_c} = \frac{d}{ds_c} \left( \frac{e^{s_i}}{e^{s_c} + \sum_{c \neq i} e^{s_c}} \right) = -x_i \cdot x_c$$

$$0 i = C \quad \frac{dx_i}{ds_c} = x_i \cdot (1 - x_i)$$

$$0 = \frac{dE}{ds_c} = -\frac{d}{ds_c} \left[ \frac{e^{s_i}}{e^{s_c} + \sum_{c \neq i} e^{s_c}} \right] = -x_i \cdot x_c$$

$$0 = -x_i \cdot x_c$$

$$H = -\sum_{k=1}^{N} P_{k} \ln(P_{k})$$

$$J(P) = \sum P_{k} \ln(P_{k}) - \lambda_{0} (\sum P_{k} - 1)$$

$$\frac{\partial J}{\partial P_{k}} = 1 + \ln(P_{k}) - \lambda_{0} = 0$$

$$\Rightarrow \ln(P_{k}) = 1 - \lambda_{0}$$

$$P_{k} = e^{1 - \lambda_{0}}$$

$$\Rightarrow \sum e^{1 - \lambda_{0}} = 1$$

$$e^{1 - \lambda_{0}} = 1$$

$$e^{1 - \lambda_{0}} = 1$$

$$e^{1 - \lambda_{0}} = 1$$

$$\lambda_{0} = 1 - \ln \frac{1}{N-1}$$

$$\lambda_{0} = 1 - \ln \frac{1}{N-1}$$

$$P_{k} = e^{1 - \lambda_{0}}$$

$$P_{k} = e^{1 - \lambda_{0}}$$

$$P_{k} = e^{1 - \lambda_{0}}$$

### Q4

#### Solution:

For three points, Let A, B, C be (1,0), (0,1), (-1,0) in a Cartesian coordinate system. Label two of these points positive, an axis-aligned square with these two points as its corners can shatter and classify the three points correctly. Therefore, the VC-dimension is at least three. For four points, Let A be the highest point on y-axis, B be the lowest point on y-axis, C be the leftmost point on x-axis, D be the rightmost point on x-axis. Assume dAB is greater than dCD, without losing generality. When A and B are positive, C and D cannot be labeled negative. Therefore, the VC-dimension of axis-aligned square is 3.