

PULSE RIFT (S)

OPEN A PLASMA RIFT ABOVE YOUR HEAD THAT BEAMS ENEMIES ON YOUR TURN AS A FREE ACTION. LASTS 6 ROUNDS.

2D12



3



ION STORM (S)

EMPOWER YOURSELF WITH IONIZING ENERGY. ALL ENEMIES WITHIN 75FT OF YOU FOR THE NEXT 3 ROUNDS BECOME IONIZED.

0



-

