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HAILSTORM

SMG

MAGIC (ICE)

3D8

HANDLING

1

•ICE BARRAGE

WHILE THE EFFECT OF A MOD IS ACTIVE, HITTING AN ENEMY ENCASES THEM. DEALING MORE THAN 20 (40 CRIT) DAMAGE CAUSES AN IMMEDIATE SHATTER.

•BOOST SOCKET

•POWER SOCKET

•POWER SOCKET

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PROMETHEUS

LMG

MAGIC (FIRE)

2D20

HANDLING

4

•FIRESTORM

STRIKING TARGETS CAUSE ENEMIES TO BURN. KILLS SPREAD THE BURNING EFFECT IN A 10FT RADIUS.

•POWER SOCKET

•POWER SOCKET

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SHADOWPULSE

SMG

MAGIC (PLASMA)

3D8

HANDLING

4

•STELLA NOVA

KILLING ENEMIES WITH A NON-PLASMA KEYWORD APPLIED CREATE A PLASMA BLAST IN A 10FT RADIUS FOR 2D12 DAMAGE. THIS BLAST IONIZES ENEMIES IT HITS.

•BOOST SOCKET

•BOOST SOCKET

•POWER SOCKET

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SMITE

SHOTGUN (PUMP)

MAGIC (BLOOM)

3D20

HANDLING

2

•PENANCE

DEALING DAMAGE GREATER THAN THIS WEAPONS MAXIMUM HIT DICE MAKES ENEMIES FRAGILE.

•BOOST SOCKET

•POWER SOCKET

•POWER SOCKET