

- REVELATION 2D20
- SNIPER (BOLT) PRECISION
- MAGIC (FIRE) 5

•FINAL INFERNO

CRITICAL KILLS CAUSE A MASSIVE EXPLOSION THAT CAUSES 4D20 DAMAGE IN A 25FT RADIUS.

- THUNDERHAWK 3D12
- DMR (LEVER) PRECISION
- KINETIC 4

•DOUBLE FIRE

FIRE TWO SHOTS IN QUICK SUCCESION IN ONE TRIGGER PULL. THE SECOND SHOT ELECTROCUTES TARGETS WITHIN 5FT OF ITS TRAJECTORY FOR 2D8 DAMAGE.

- VOID RIPPER 2D12
- ASSAULT RIFLE HANDLING
- MAGIC (VOID) 4

•HYPER THREADING

THIS WEAPON IS OPTIMIZED TO FIRE FOR LONG PERIODS OF TIME. IT IS HIGHLY STABLE AND NEVER RUNS OUT OF AMMO.

•COIL ACCELERANT

THIS WEAPON FIRES FASTER THE LONGER THE TRIGGER IS HELD. GAIN +1D8 OF DAMAGE EACH TURN, UP TO +4D8. RESETS WHEN THE TRIGGER IS LET GO.

- WIDOWS WEB 2D20
- STRAIGHTBEAM RIFLE HANDLING
- ENERGY 1

•WIDOWS BITE

KILLING ENEMIES CREATES A REFRACTION CRYSTAL AT THE TARGETS LOCATION.

•WEAVER

TARGETING A REFRACTION CRYSTAL REDIRECTS YOUR BEAM INTO NEARBY CREATURES OR CRYSTALS IN A 10FT RADIUS.