

DRAGON WINGS (P)

YOU CAN GENERATE OR DEGENERATE A PAIR OF DRAGON WINGS. WINGS ALLOW YOU TO FLY AND USE A SPECIAL DASH ACTION. ON YOUR MOVE, REPLACE ALL OF YOUR MOVEMENT TO QUICKLY DASH UP TO 150FT QUICKLY.



SELF MEND (P)

HEAL UP TO 15HP ON THE START OF YOUR TURN, CONSUMING THE SAME AMMOUNT OF MANA FOR HP. IF YOU REACH 0 HP BUT STILL HAVE MANA, YOU WILL BE UNCONSCIOUS UNTILL YOU CAN HEAL.



SOUL EATER (P)

YOU DO NOT REGENERATE MANA. WHEN A CREATURE DIES WITHIN 75FT OF YOU, REGENERATE HALF OF THEIR MAX HEALTH AS MANA.



WEAPON SWAP (P)

USE A BONUS ACTION TO SWAP YOUR WEAPON TO YOUR SABER, HAMMER, OR CHAIN BLADE.

