README

GitHub Link: <https://github.com/Shae/KeepUp>

This has been a great month so far ☺.

I completed the 3 main Features (Heal, Shield and Freeze Time), PLUS I added the Bomb which helps in ball removal.

I also have a background Scoring system, but it is only visible in LogCat at the time.

I also spent a lot of time cleaning up my code and assets to improve performance and readability.

I hope you like this weeks progress.

- Shae