

```

1  # Travelling Salesman ----->
2
3
4  int adj[20][20];
5  int vis[20];
6  int solve(int cnt , int last)
7  {
8      if (cnt == n)
9      {
10         return adj[last][0];
11     }
12     int ret = inf;
13     for (int i = 1; i < n; i++)
14     {
15         if (vis[i] == 0)
16         {
17             vis[i] = 1;
18             ret = min(ret , solve(cnt + 1 , i) +
adj[last][i] );
19             vis[i] = 0;
20         }
21     }
22     return ret;
23 }
24
25 int main()
26 {
27     int t;
28     cin >> t;
29     while (t--)
30     {
31         cin >> n;
32         for (int i = 0; i < n; i++)
33         {
34             vis[i] = 0;
35             for (int j = 0; j < n; j++)
36             {
37                 cin >> adj[i][j];
38             }
39         }
40
41         ans = solve(1, 0);
42         cout << ans << endl;
43     }
44 }
45
46
47
48 # Flip Column ----->
49
50
51 int arr[16][16];
52
53 void flip(int i) {
54     for (int j = 0; j < n; j++)
55         if (arr[j][i])

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56         arr[j][i] = 0;
57     else
58         arr[j][i] = 1;
59 }
60
61
62 void solve(int cnt)
63 {
64     if (cnt == k)
65     {
66         int counT = 0 , row = 0;
67         for (int i = 0; i < n; i++)
68         {
69             counT = 0 ;
70             for (int j = 0; j < m; j++)
71             {
72                 if ( arr[i][j] == 1 )
73                     counT++;
74             }
75             if (counT == m)
76                 row++;
77         }
78
79         ans = max(ans , row);
80         return ;
81     }
82
83     for (int jj = 0; jj < m; jj++)
84     {
85         flip(jj);
86         solve(cnt + 1);
87         flip(jj);
88     }
89     return;
90 }
91
92 int main()
93 {
94     int t = 1;
95     //cin >> t;
96     while (t--)
97     {
98         cin >> n >> m >> k;
99         for (int i = 0; i < n; i++)
100         {
101             for (int j = 0; j < m; j++)
102             {
103                 cin >> arr[i][j];
104             }
105         }
106
107         ans = 0;
108         solve(0);
109         cout << ans << endl;
110     }
111

```

```

112     }
113
114
115     # Endoscope ----->
116
117     int a[50][50],n,m;
118     int vis[50][50]={0};
119
120     void DFS(int xpos,int ypos,int rem_len){
121         if(xpos<0 || xpos>=n || ypos<0 || ypos>=m || rem_len==0)
122             return;
123         vis[xpos][ypos]=1;
124         if(a[xpos][ypos] == 1){
125
126             if((xpos!=0) && (a[xpos-1][ypos] ==2 ||
a[xpos-1][ypos] ==5 || a[xpos-1][ypos] ==6 ||
a[xpos-1][ypos] ==1)) //up
127                 DFS(xpos-1, ypos, rem_len-1);
128
129             if((xpos!=n-1) && (a[xpos+1][ypos] ==2 ||
a[xpos+1][ypos] ==4 || a[xpos+1][ypos] ==7 ||
a[xpos+1][ypos] ==1)) //down
130                 DFS(xpos+1, ypos, rem_len-1);
131
132             if((ypos!=0)&& (a[xpos][ypos-1] ==3 ||
a[xpos][ypos-1] ==4 || a[xpos][ypos-1] ==5 ||
a[xpos][ypos-1] ==1)) //left
133                 DFS(xpos, ypos-1, rem_len-1);
134
135             if((ypos!=m-1) && (a[xpos][ypos+1] ==3 ||
a[xpos][ypos+1] ==6 || a[xpos][ypos+1] ==7 ||
a[xpos][ypos+1] ==1)) //right
136                 DFS(xpos, ypos+1, rem_len-1);
137
138         }
139         else if(a[xpos][ypos] == 2)
140         {
141             if((xpos!=0) && (a[xpos-1][ypos] ==1 ||
a[xpos-1][ypos] ==5 || a[xpos-1][ypos] ==6 ||
a[xpos-1][ypos] ==2)) //up
142                 DFS(xpos-1, ypos, rem_len-1);
143
144             if((xpos!=n-1) && (a[xpos+1][ypos] ==1 ||
a[xpos+1][ypos] ==4 || a[xpos+1][ypos] ==7 ||
a[xpos+1][ypos] ==2)) //down
145                 DFS(xpos+1, ypos, rem_len-1);
146         }
147         else if(a[xpos][ypos] == 3)
148         {
149             if((ypos!=0)&& (a[xpos][ypos-1] ==1 ||
a[xpos][ypos-1] ==4 || a[xpos][ypos-1] ==5 ||
a[xpos][ypos-1] ==3)) //left
150                 DFS(xpos, ypos-1, rem_len-1);
151
152             if((ypos!=m-1) && (a[xpos][ypos+1] ==1 ||
a[xpos][ypos+1] ==6 || a[xpos][ypos+1] ==7 ||

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```

153         a[xpos][ypos+1] ==3)) //right
154         DFS(xpos, ypos+1, rem_len-1);
155     }
156     else if(a[xpos][ypos] == 4)
157     {
158         if((xpos!=0) && (a[xpos-1][ypos] ==1 ||
159 a[xpos-1][ypos] ==2 || a[xpos-1][ypos] ==5 ||
160 a[xpos-1][ypos] ==6)) //up
161         DFS(xpos-1, ypos, rem_len-1);
162     }
163     else if(a[xpos][ypos] == 5)
164     {
165         if((xpos!=n-1) && (a[xpos+1][ypos] ==1 ||
166 a[xpos+1][ypos] ==2 || a[xpos+1][ypos] ==7 ||
167 a[xpos+1][ypos] ==4)) //down
168         DFS(xpos+1, ypos, rem_len-1);
169     }
170     if((ypos!=m-1) && (a[xpos][ypos+1] ==1 ||
171 a[xpos][ypos+1] ==3 || a[xpos][ypos+1] ==6 ||
172 a[xpos][ypos+1] ==7)) //right
173     DFS(xpos, ypos+1, rem_len-1);
174 }
175 else if(a[xpos][ypos] == 6)
176 {
177     if((xpos!=n-1) && (a[xpos+1][ypos] ==1 ||
178 a[xpos+1][ypos] ==2 || a[xpos+1][ypos] ==7 ||
179 a[xpos+1][ypos] ==4)) //down
180     DFS(xpos+1, ypos, rem_len-1);
181 }
182 if((ypos!=0)&& (a[xpos][ypos-1] ==1 ||
183 a[xpos][ypos-1] ==3 || a[xpos][ypos-1] ==5 ||
184 a[xpos][ypos-1] ==4)) //left
185     DFS(xpos, ypos-1, rem_len-1);
186 }
187 }
188
189
190 int main() {
191     int t,i,j,k,x,y,l;

```

```

192     cin>>t;
193     while(t--){
194
195         cin>>n>>m>>x>>y>>l;
196         for(i=0;i<n;i++){
197             for(j=0;j<m;j++){
198                 cin>>a[i][j];
199             }
200
201             DFS(x,y,l);
202
203             int count=0;
204             for(i=0;i<n;i++){
205                 for(j=0;j<m;j++){
206                     if(vis[i][j]==1){
207                         count++;
208                         vis[i][j]=0;
209                     }
210                 }
211             }
212             cout<<count<<endl;
213         }
214     }
215
216
217
218
219     # Kim Refrigerator
220
221
222     int main()
223     {
224         fastio;
225         t = 10;
226         //cin >> t;
227         while (t--)
228         {
229             countT = inf;
230             cin >> n ;
231             vector<pair<int, int>>vc;
232             vector<int>per;
233
234             int homea , homeb , offa , offb ;
235             cin >> offa >> offb >> homea >> homeb;
236             for (int i = 0; i < n; i++)
237             {
238                 cin >> a >> b;
239                 per.push_back(i + 1);
240                 vc.push_back({a, b});
241             }
242
243             do
244             {
245                 sum = 0 ;
246                 pair<int, int> pp = {offa , offb};
247                 for (int i = 0; i < per.size(); i++) {

```

```

248         sum += abs(vc[per[i] - 1].first -
pp.first) + abs(vc[per[i] - 1].second - pp.second);
249         pp = vc[per[i] - 1];
250     }
251     sum += abs(homea - pp.first) + abs(homeb -
pp.second);
252
253     // dbg(per);
254
255     countT = min(countT, sum);
256     } while ( (next_permutation(per.begin(),
per.end())) );
257
258     cout << "# " << ++cs << ' ' << countT << endl;
259
260 }
261 }
262
263
264
265
266
267
268 # Warmholes ----->
269
270
271 int mask[10], w[10][5], f = 0;
272 int distance(int sx, int sy, int dx, int dy) {
273     int xd = abs(dx - sx);
274     int yd = abs(dy - sy);
275     return (xd + yd);
276 }
277
278 void cal(int sx, int sy, int dx, int dy, int dis)
279 {
280     ans = min(ans, distance(sx, sy, dx, dy) + dis);
281     for (int i = 0; i < n; i++)
282     {
283         if (mask[i] == 0)
284         {
285             mask[i] = 1;
286
287             int temp = distance(sx, sy, w[i][0], w[i][1])
+ dis + w[i][4];
288             cal(w[i][2], w[i][3], dx, dy, temp);
289
290             temp = distance(sx, sy, w[i][2], w[i][3]) +
dis + w[i][4];
291             cal(w[i][0], w[i][1], dx, dy, temp);
292
293             mask[i] = 0 ;
294         }
295     }
296
297 }
298

```

```

299     int main()
300     {
301         fastio;
302         t = 10;
303         cin >> t;
304         while (t--)
305         {
306
307             cin >> n;
308             int sx, sy, dx, dy;
309             cin >> sx >> sy >> dx >> dy;
310
311             for (int i = 0; i < n; i++) {
312                 mask[i] = 0;
313                 for (int j = 0; j < 5; j++) {
314                     cin >> w[i][j];
315                 }
316             }
317             ans = 999999;
318             cal(sx, sy, dx, dy, 0);
319             cout << ans << endl;
320
321         }
322     }
323 }
324
325
326
327
328 # Burst Balloons Optimally ----->
329
330 ll arr[15] , vis[15] ;
331
332 void func(ll cnt , ll sum)
333 {
334     if (cnt == n)
335     {
336         Max = max(Max , sum);
337         return ;
338     }
339
340     ll new_ans = sum;
341     for (int i = 0; i < n; i++)
342     {
343         if (vis[i] == 0)
344         {
345             vis[i] = 1;
346             ll lf = 0 , rf = 0 , lf_val = 1 , rf_val = 1;
347
348             for (j = i - 1; j >= 0; j--)
349             {
350                 if (vis[j] == 0)
351                 {
352                     lf = 1;
353                     lf_val = arr[j];
354                     break;

```

```

355         }
356     }
357     for (j = i + 1; j < n; j++)
358     {
359         if (vis[j] == 0)
360         {
361             rf = 1;
362             rf_val = arr[j];
363             break;
364         }
365     }
366
367
368     if (lf == 0 and rf == 0)
369         sum += arr[i];
370     else sum = sum + (lf_val * rf_val);
371
372     func(cnt + 1 , sum);
373     vis[i] = 0;
374     sum = new_ans;
375
376     }
377 }
378 return ;
379 }
380
381 int main()
382 {
383     fastio;
384
385     cin >> n;
386     for (int i = 0; i < n; i++)
387     {
388         cin >> arr[i];
389         vis[i] = 0;
390     }
391
392     Max = -inf;
393     func(0, 0);
394
395     cout << Max << ln;
396 }
397
398
399
400
401 # Fisherman
402
403 int gates[3];
404 int fisherman[3];
405 int visited[20];
406
407 void permut(int visited[] , int l , int r)
408 {
409     if (l == r)
410     {

```



```

411
412     int i, j, k, dist = 0;
413     for (i = 0; i < fisherman[0]; i++) {
414         dist = dist + abs(visited[i] - gates[0]) + 1 ;
415     }
416     for (j = 0; j < fisherman[1]; j++) {
417         dist = dist + abs(visited[i] - gates[1]) + 1 ;
418         i += 1;
419     }
420     for (k = 0; k < fisherman[2]; k++) {
421         dist = dist + abs(visited[i] - gates[2]) + 1 ;
422         i += 1;
423     }
424
425     counT = min(counT , dist);
426
427     return ;
428
429
430 }
431 else
432 {
433     for (int i = l; i <= r; i++) {
434         swap(visited[i], visited[l]);
435         permut(visited, l + 1, r);
436         swap(visited[i], visited[l]);
437     }
438 }
439 }
440
441 int main() {
442     cin >> n;
443     for (int i = 0; i < 3; i++)
444         cin >> gates[i];
445     for (int i = 0; i < 3; i++)
446         cin >> fisherman[i];
447
448     for (int i = 0; i < n; i++)
449         visited[i] = i + 1;
450
451     permut(visited, 0, n - 1);
452     cout << counT << endl;
453
454 }
455
456 # Aeroplane Bombing
457
458 ll arr[12][12];
459
460 void solve(int row , int col , int temp , int &ans , int
bomb , int effect)
461 {
462     if (row < 0)
463     {
464         ans = max(ans , temp);
465         return;

```

```

466     }
467
468     for (int i = -1 ; i <= 1 ; i++)
469     {
470         if ( (col + i) < 0 or (col + i) > 4 ) continue;
471
472         if (arr[row][col + i] == 1 or arr[row][col + i]
== 0) /// no enemy
473         {
474             if (bomb == 0)
475                 solve(row - 1, col + i, temp +
arr[row][col + i] , ans , bomb , effect - 1 );
476             else
477                 solve(row - 1, col + i, temp +
arr[row][col + i] , ans , bomb , effect );
478         }
479         else
480         {
481             if (bomb == 0)
482             {
483                 if (effect > 0)
484                 {
485                     solve(row - 1, col + i, temp, ans ,
bomb , effect - 1 );
486                 }
487             }
488             else
489                 solve(row - 1, col + i, temp , ans , 0 ,
5 );
490         }
491     }
492     return ;
493 }
494
495
496 int main()
497 {
498     fastio;
499     t = 1;
500     cin >> t;
501     while (t--)
502     {
503         cin >> n; m = 5;
504
505         f0(i, n)
506         {
507             f0(j, m)
508             {
509                 cin >> arr[i][j];
510             }
511         }
512
513         int ans = 0 ;
514         solve(n - 1, 2, 0, ans , 1 , 0);
515         cout << "#" << ++cs << ' ' << ans << endl;
516

```

```

517     }
518 }
519
520
521
522 # Rock Climbing
523
524
525 ll arr[12][12];
526
527 void solve(int row , int col , int temp , int &ans , int
bomb , int effect)
528 {
529     if (row < 0)
530     {
531         ans = max(ans , temp);
532         return;
533     }
534
535     for (int i = -1 ; i <= 1 ; i++)
536     {
537         if ( (col + i) < 0 or (col + i) > 4 ) continue;
538
539         if (arr[row][col + i] == 1 or arr[row][col + i]
== 0) /// no enemy
540         {
541             if (bomb == 0)
542                 solve(row - 1, col + i, temp +
arr[row][col + i] , ans , bomb , effect - 1 );
543             else
544                 solve(row - 1, col + i, temp +
arr[row][col + i] , ans , bomb , effect );
545         }
546         else
547         {
548             if (bomb == 0)
549             {
550                 if (effect > 0)
551                 {
552                     solve(row - 1, col + i, temp, ans ,
bomb , effect - 1 );
553                 }
554             }
555             else
556                 solve(row - 1, col + i, temp , ans , 0 ,
5 ));
557         }
558     }
559     return ;
560 }
561
562
563 int main()
564 {
565     fastio;
566     t = 1;

```

```

567     cin >> t;
568     while (t--)
569     {
570         cin >> n; m = 5;
571
572         f0(i, n)
573         {
574             f0(j, m)
575             {
576                 cin >> arr[i][j];
577             }
578         }
579
580         int ans = 0 ;
581         solve(n - 1, 2, 0, ans , 1 , 0);
582         cout << "#" << ++cs << ' ' << ans << endl;
583     }
584 }
585
586
587
588
589
590
591 # Sum of Nodes at Kth Level
592
593
594 int main()
595 {
596     string s;
597     cin >> n >> s;
598     sum = 0 , countT = 0 ;
599     stack<pair<char , ll>>st;
600     for (int i = 0; i < s.size(); i++)
601     {
602         if (s[i] != ')')
603         {
604             if (s[i] == '(')
605             {
606                 st.push({s[i], countT});
607                 countT++;
608             }
609             else
610             {
611                 st.push({s[i], inf});
612             }
613         }
614         else
615         {
616             string num = "";
617             // dbg ( i , st.size());
618             while (st.top().F != '(')
619             {
620                 if ( (st.top().F - '0') >= 0 and
621                     (st.top().F - '0') <= 9 )
622                     {

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```

622         num += st.top().F;
623     }
624     st.pop();
625 }
626 reverse(all(num));
627
628 int jog = 0;
629 f0(j, num.size())
630 jog = jog * 10 + (num[j] - '0');
631
632 // dbg(num, jog);
633
634 countT = st.top().S;
635 st.pop();
636 if (countT == n)
637     sum += jog;
638
639 }
640
641 }
642
643 cout << sum << endl;
644
645
646
647 }
648
649
650
651
652
653 # Detect CYcle and print minimum sum
654
655 vector<pll>vc;
656 vector<ll>graph[100];
657
658 vector<int>parent , color ;
659 int start_cycle , end_cycle ;
660
661 bool dfs(int node)
662 {
663     color[node] = 1;
664     for (auto it : graph[node])
665     {
666         if (color[it] == 0)
667         {
668             parent[it] = node;
669             if ( dfs(it) ) return true;
670         }
671         else if (color[it] == 1)
672         {
673             start_cycle = it;
674             end_cycle = node;
675             return true;
676         }
677

```

```

678     }
679     color[node] = 2;
680     return false;
681 }
682
683 int main()
684 {
685     fastio;
686     cin >> n >> m;
687     f0(i, 2 * m)
688     {
689         cin >> a >> b ;
690         vc.pb({a, b});
691     }
692     Max = (1 << n) - 1;
693     countT = inf;
694     vector<ll>res;
695
696     i = Max;
697     for (i = 0; i <= Max; i++)
698     {
699
700         map<ll, ll>mp;
701         vector<ll>new_node;
702
703         for (j = 0; j < n; j++)
704         {
705             if (checkBit(i, j))
706             {
707                 int node = j + 1;
708                 mp[node]++;
709             }
710         }
711
712         f1(j, n)
713         {
714             graph[j].clear();
715         }
716         for (auto it : vc)
717         {
718             if (mp[it.F] and mp[it.S])
719             {
720                 graph[it.F].pb(it.S);
721                 new_node.pb(it.F);
722                 new_node.pb(it.S);
723             }
724         }
725
726
727
728         /// Find Cycle
729         color.assign(n + 1 , 0);
730         parent.assign(n + 1 , -1);
731         start_cycle = -1;
732
733         for (auto it : new_node)

```

```

734         {
735             if (color[it] == 0 and dfs(it))
736                 break;
737         }
738
739
740         if (start_cycle != -1)
741         {
742
743             vector<int> cycle;
744             ll cost = 0;
745             for (int v = end_cycle ; v != start_cycle ; v
= parent[v])
746             {
747                 cycle.pb(v);
748                 cost += v;
749             }
750             cycle.push_back(start_cycle);
751
752
753             if (countT > cost)
754             {
755                 sort(all(cycle));
756                 for (auto it : cycle)
757                     res.pb(it);
758                 countT = cost;
759             }
760
761         }
762     }
763
764
765     for (auto it : res)
766         cout << it << ' ';
767     cout << endl;
768 }
769
770
771
772
773
774 # cycle undirected graph
775
776 int n;
777 vector<vector<int>> adj;
778 vector<bool> visited;
779 vector<int> parent;
780 int cycle_start, cycle_end;
781
782 bool dfs(int v, int par) { // passing vertex and its
parent vertex
783     visited[v] = true;
784     for (int u : adj[v]) {
785         if(u == par) continue; // skipping edge to parent
vertex
786         if (visited[u]) {

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```

787         cycle_end = v;
788         cycle_start = u;
789         return true;
790     }
791     parent[u] = v;
792     if (dfs(u, parent[u]))
793         return true;
794 }
795 return false;
796 }
797
798 void find_cycle() {
799     visited.assign(n, false);
800     parent.assign(n, -1);
801     cycle_start = -1;
802
803     for (int v = 0; v < n; v++) {
804         if (!visited[v] && dfs(v, parent[v]))
805             break;
806     }
807
808     if (cycle_start == -1) {
809         cout << "Acyclic" << endl;
810     } else {
811         vector<int> cycle;
812         cycle.push_back(cycle_start);
813         for (int v = cycle_end; v != cycle_start; v =
parent[v])
814             cycle.push_back(v);
815         cycle.push_back(cycle_start);
816         reverse(cycle.begin(), cycle.end());
817
818         cout << "Cycle found: ";
819         for (int v : cycle)
820             cout << v << " ";
821         cout << endl;
822     }
823 }
824
825
826
827
828
829
830 # bipartite
831
832 bool isBipartite(int G[][V], int src)
833 {
834
835     int colorArr[V];
836     for (int i = 0; i < V; ++i)
837         colorArr[i] = -1;
838
839     // Assign first color to source
840     colorArr[src] = 1;
841

```



```

842     queue <int> q;
843     q.push(src);
844
845     // Run while there are vertices
846     // in queue (Similar to BFS)
847     while (!q.empty())
848     {
849         // Dequeue a vertex from queue ( Refer
850         http://goo.gl/35oz8 )
851         int u = q.front();
852         q.pop();
853
854         // Return false if there is a self-loop
855         if (G[u][u] == 1)
856             return false;
857
858         for (int v = 0; v < V; ++v)
859         {
860             if (G[u][v] && colorArr[v] == -1)
861             {
862                 colorArr[v] = 1 - colorArr[u];
863                 q.push(v);
864             }
865
866             else if (G[u][v] && colorArr[v] == colorArr[u])
867                 return false;
868         }
869     }
870
871     return true;
872 }
873
874
875
876
877 # Men's Restroom
878
879 #include<iostream>
880 #include<bits/stdc++.h>
881 using namespace std;
882 struct s
883 {
884     int distance;
885     int start;
886     int ending;
887 };
888 struct fn
889 {
890     bool operator() (s const&a, s const &b)
891     {
892         if(a.distance!=b.distance)
893         {
894             return a.distance<b.distance;
895         }
896         return a.start<b.start;

```

```

897     }
898 };
899 int main()
900 {
901     int n;
902     cin >> n;
903     int mat[n] = {0};
904     priority_queue<s, vector<s>, fn> q;
905     struct s temp;
906     int l=1, r=n, coun=1;
907     q.push({n, l, r});
908     while (!q.empty())
909     {
910         temp = q.top();
911         q.pop();
912         int left = temp.start;
913         int right = temp.ending;
914         int mid = (left+right)/2;
915         if(temp.distance>0)
916         {
917             if(right>mid)
918             {
919                 q.push({right-mid, mid+1, right}); // first
push right child then left
920             }
921             if(left<mid)
922             {
923                 q.push({mid-left, left, mid-1});
924             }
925         }
926         mat[mid-1] = coun;
927         coun++;
928         for(int i=0; i<n; i++)
929         {
930             if(mat[i]==0)
931             {
932                 cout << "_" << " ";
933             }
934             else
935             {
936                 cout << "X" << " ";
937             }
938         }
939         cout << endl;
940     }
941 }
942
943
944
945
946
947 # Rare elements
948
949 #include<iostream>
950 using namespace std;
951

```

```

952     struct node {
953         int x;
954         int y;
955         int level;
956     };
957
958     node q[1000];
959     int front = 0, back = 0;
960
961     void init() {
962         front = back = 0;
963     }
964
965     void push(int x, int y, int level) {
966         q[back].x = x;
967         q[back].y = y;
968         q[back].level = level;
969         back++;
970     }
971     node pop() {
972         return q[front++];
973     }
974     bool empty() {
975         return (front == back);
976     }
977
978
979     int a[100][100];
980     int rare[4][2];
981     int c;
982     int n;
983
984     bool valid(int r, int c) {
985         return (r >= 0 && r < n && c >= 0 && c < n);
986     }
987
988     int vis[100][100];
989
990     int xx[] = { -1, 0, 1, 0 };
991     int yy[] = { 0, 1, 0, -1 };
992
993     int bfs(int sx, int sy, int dx, int dy) {
994
995         push(sx, sy, 0);
996         vis[sx][sy] = 1;
997
998         while (!empty()) {
999
1000             node temp = pop();
1001             if (temp.x == dx && temp.y == dy) return temp.level;
1002
1003             for (int i = 0; i < 4; i++) {
1004
1005                 int valx = temp.x + xx[i];
1006                 int valy = temp.y + yy[i];
1007                 int lvl = temp.level + 1;

```

```

1008
1009         if (valid(valx, valy)) {
1010             if (a[valx][valy] == 1 && vis[valx][valy]
== 0) {
1011                 push(valx, valy, lvl);
1012                 vis[valx][valy] = 1;
1013             }
1014         }
1015     }
1016 }
1017
1018 }
1019
1020
1021 int main() {
1022
1023
1024     int t; cin >> t;
1025     while (t--) {
1026         cin >> n;
1027         cin >> c;
1028
1029         init();
1030
1031         for (int i = 0; i < c; i++) {
1032             int x, y; cin >> x >> y;
1033
1034             x--; y--;
1035             rare[i][0] = x;
1036             rare[i][1] = y;
1037         }
1038
1039         for (int i = 0; i < n; i++) {
1040             for (int j = 0; j < n; j++) {
1041                 cin >> a[i][j];
1042             }
1043         }
1044
1045         int ans = 10000;
1046
1047         for (int i = 0; i < n; i++) {
1048             for (int j = 0; j < n; j++) {
1049                 int temp;
1050
1051                 if (a[i][j] == 1) {
1052                     temp = 0;
1053
1054                     for (int k = 0; k < c; k++) {
1055
1056                         init();
1057                         for (int l = 0; l < 100; l++)
1058                             for (int m = 0; m < 100; m++)
1059                                 vis[l][m] = 0;
1060
1061                         int res = bfs(i, j, rare[k][0],
rare[k][1]);

```

```

1062             temp = max(res, temp);
1063         }
1064
1065         ans = min(ans, temp);
1066     }
1067
1068     }
1069 }
1070 cout << ans << endl;
1071 }
1072
1073 return 0;
1074 }
1075
1076
1077
1078 # Sum binary tree
1079
1080 class Node
1081 {
1082 public:
1083     int data;
1084     Node *left , *right;
1085 };
1086
1087 Node *newNode(int data)
1088 {
1089     Node *temp = new Node;
1090     temp->data = data;
1091     temp->left = NULL;
1092     temp->right = NULL;
1093
1094     return temp;
1095 }
1096
1097 int toSumTree(Node *root)
1098 {
1099     if (root == NULL) return 0;
1100
1101     int old_val = root->data;
1102     root->data = toSumTree(root->left) +
toSumTree(root->right);
1103
1104     return root->data + old_val;
1105 }
1106
1107
1108 void printInorder(Node *root)
1109 {
1110     if (root == NULL) return ;
1111     printInorder(root->left);
1112     cout << " " << root->data;
1113     printInorder(root->right);
1114 }
1115
1116

```

```

1117 int main()
1118 {
1119     Node *root;
1120     root = newNode(10);
1121     root->left = newNode(-2);
1122     root->right = newNode(6);
1123     root->left->left = newNode(8);
1124     root->left->right = newNode(-4);
1125     root->right->left = newNode(7);
1126     root->right->right = newNode(5);
1127
1128     toSumTree(root);
1129
1130     cout << "Inorder Traversal of the resultant tree is:
1131 \n";
1132     printInorder(root);
1133     return 0;
1134 }
1135
1136
1137
1138
1139 # Day from a week
1140
1141 const string str[] = {"SUN", "MON", "TUE", "WED", "THU",
1142 "FRI", "SAT"};
1143 int dayofweek(int d, int m, int y)
1144 {
1145     int t[] = {11, 12, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
1146
1147     for (int i = 0; i < 12; i++)
1148     {
1149         double dd = (2.6 * t[i] - 0.2) ;
1150         cout << dd << ' ';
1151     }
1152
1153     for (int i = 0; i < 12; i++)
1154         cout << t[i] << ' ';
1155     cout << endl;
1156
1157     //int t[] = {0, 3, 2, 5, 0, 5, 5, 1, 4, 6, 2, 4};
1158     y -= m < 3;
1159     return (y + y / 4 + y / 400 - y / 100 + t[m - 1] +
1160 d) % 7;
1161 }
1162
1163 int main()
1164 {
1165     while (1) {
1166         int d, m, y;
1167         cin >> d >> m >> y;
1168         int num = dayofweek(d, m, y);
1169         cout << str[num] << endl;
1170         break;
1171     }
1172     return 0;

```

```

1170     }
1171
1172     /*
1173
1174     So consider this as an array : int t[] =
1175     {11,12,1,2,3,4,5,6,7,8,9,10};
1176
1177     Now for all elements in array just do : (2.6*m - 0.2) mod
1178     7 parse
1179     the result as integer and you will get this: 0 3 2 5 0 3 5
1180     1 4 6 2 4
1181
1182     */
1183     # Largest bst
1184
1185     /*
1186         Time Complexity: O(N)
1187         Space Complexity: O(N)
1188
1189         where 'N' is the total number of nodes in the binary
1190         tree.
1191     */
1192     #include<bits/stdc++.h>
1193     using namespace std;
1194
1195     struct Node
1196     {
1197         int data;
1198         struct Node* left;
1199         struct Node* right;
1200         Node(int data)
1201         {
1202             this->data = data;
1203             this->left = NULL;
1204             this->right = NULL;
1205         }
1206     };
1207
1208     struct info
1209     {
1210         bool isValid;
1211         int size, min, max;
1212     };
1213
1214     info maxSize(Node* currNode, int &maxBST)
1215     {
1216         if (currNode == NULL)
1217         {
1218             // isValid, size, min, max.
1219             return {true, 0, INT_MAX, INT_MIN};
1220         }
1221

```

```

1222
1223 // Information of left and right subtrees.
1224 info left = maxSize(currNode -> left, maxBST);
1225 info right = maxSize(currNode -> right, maxBST);
1226
1227
1228 info currInfo;
1229
1230 currInfo.size = left.size + right.size + 1;
1231
1232
1233 currInfo.isValid = left.isValid & right.isValid;
1234
1235 // Current subtree must form a BST.
1236 currInfo.isValid &= (currNode -> data > left.max);
1237 currInfo.isValid &= (currNode -> data < right.min);
1238
1239 // Updating min and max for current subtree.
1240 currInfo.min = min(min(left.min, right.min), currNode
-> data);
1241 currInfo.max = max(max(left.max, right.max), currNode
-> data);
1242
1243
1244 if (currInfo.isValid == true)
1245 {
1246     maxBST = max(maxBST, currInfo.size);
1247 }
1248
1249 return currInfo;
1250 }
1251
1252
1253
1254 int main()
1255 {
1256     Node *root = new Node(60);
1257     root->left = new Node(65);
1258     root->right = new Node(70);
1259     root->left->left = new Node(50);
1260
1261     int ans = 0;
1262     maxSize(root, ans);
1263     printf(" Size of the largest BST is %d\n", ans);
1264     return 0;
1265 }
1266
1267
1268
1269
1270
1271 # Closest leaf
1272
1273
1274 class BinaryTreeNode {
1275 public :

```



```

1276     T data;
1277     BinaryTreeNode<T> *left;
1278     BinaryTreeNode<T> *right;
1279
1280     BinaryTreeNode(T data) {
1281         this->data = data;
1282         left = NULL;
1283         right = NULL;
1284     }
1285
1286 };
1287
1288 const int INF = 1e6;
1289
1290 // Function that returns the distance of the closest leaf
1291 // in the sub tree.
1291 int closestLeafNodeInSubtree(BinaryTreeNode<int> *root) {
1292     if (root == NULL) {
1293         return INF;
1294     }
1295     if (root->left == NULL && root->right == NULL) {
1296         // Node is a leaf node.
1297         return 0;
1298     }
1299
1300     int distLeft = closestLeafNodeInSubtree(root->left);
1301     int distRight = closestLeafNodeInSubtree(root->right);
1302
1303     return 1 + min(distLeft, distRight);
1304 }
1305
1306 // Helper function to calculate the closest leaf distance
1307 // of the node.
1307 int
1308 findClosestLeafNodeDistanceHelper(vector<BinaryTreeNode<int>
1309     *> &ancestors,
1310                                     BinaryTreeNode<int>
1311     *root, int x) {
1312
1313     if (root == NULL) {
1314         return INF;
1315     }
1316
1317     // If the required node is found, calculate the
1318     // distance of the closest leaf node.
1319     if (root->data == x) {
1320         int result = closestLeafNodeInSubtree(root);
1321         int n = ancestors.size();
1322         for (int i = n - 1; i >= 0; --i) {
1323             int dist = n - i +
1324                 closestLeafNodeInSubtree(ancestors[i]);
1325             result = min(result, dist);
1326         }
1327         return result;
1328     }
1329
1330     // Else check for other nodes by adding and removing

```

```

the nodes as ancestor and recur further.
1325     ancestors.push_back(root);
1326
1327     int distLeft =
findClosestLeafNodeDistanceHelper(ancestors, root->left, x);
1328     int distRight =
findClosestLeafNodeDistanceHelper(ancestors, root->right,
x);
1329
1330     ancestors.pop_back();
1331
1332     return min(distLeft, distRight);
1333 }
1334
1335 int findClosestLeafNodeDistance(BinaryTreeNode<int> *root,
int x) {
1336     // Vector to store the ancestors of the node in the
tree.
1337     vector<BinaryTreeNode<int> *> ancestors;
1338
1339     return findClosestLeafNodeDistanceHelper(ancestors,
root, x);
1340 }
1341
1342
1343
1344
1345
1346 # All posible BST
1347
1348 // For 0th ans = 1;
1349 void catalan(int n)
1350 {
1351     cpp_int cat_ = 1;
1352     cout << cat_ << " "; // C(0)
1353     for (cpp_int i = 1; i <= n; i++)
1354     {
1355         cat_ *= (4 * i - 2);
1356         cat_ /= (i + 1);
1357         cout << cat_ << " ";
1358     }
1359 }
1360
1361
1362
1363 # Crow Pot
1364
1365 int minCrowPotStone()
1366 {
1367     int tot_stone = 0;
1368     int temp[n + 9];
1369     temp[0] = a[0];
1370     for (int i = 1; i < n ; i++)
1371         temp[i] = a[i] - a[i - 1];
1372     for (int i = 0; i < m; i++)
1373         tot_stone += (temp[i] * (n - i) );

```

```

1374         return tot_stone;
1375     }
1376     int main()
1377     {
1378         cin >> n >> m;
1379         for (int i = 0; i < n; i++)
1380             cin >> a[i];
1381         sort();
1382         cout << minCrowPotStone() << endl;
1383     }
1384
1385
1386
1387     # oil mine
1388
1389     int n , m , ans = INT_MAX ;
1390     void calculateTotal(int i, int curr, int oil[], int
visited[], int minV, int maxV, int comNum)
1391     {
1392         if (visited[i]) {
1393             int newMin = min(curr, minV);
1394             int newMax = max(curr, maxV);
1395
1396             if (comNum == n - 1) {
1397                 ans = min(ans, newMax - newMin);
1398             }
1399             return;
1400         }
1401         visited[i] = 1;
1402         int j = (i + 1) % m;
1403
1404         calculateTotal(j, curr + oil[i] , oil, visited, minV,
maxV, comNum);
1405
1406         int newMin = min(curr, minV);
1407         int newMax = max(curr, maxV);
1408
1409         calculateTotal(j , oil[i], oil, visited, newMin,
newMax, comNum + 1 );
1410
1411         visited[i] = 0;
1412         return;
1413     }
1414 }
1415 int main()
1416 {
1417     cin >> n >> m;
1418     int oil[m] , visited[m];
1419     for (int i = 0; i < m; i++)
1420         cin >> oil[i] , visited[i] = 0;
1421
1422     if (n > m)
1423     {
1424         cout << -1 << endl;
1425         return 0;
1426     }

```

```

1427
1428
1429     for (int i = 0; i < m; i++)
1430         calculateTotal(i , 0 , oil , visited , INT_MAX ,
INT_MIN , 0);
1431     cout << ans << endl;
1432
1433 }
1434
1435
1436
1437 # Jewel Maze
1438
1439
1440
1441 /*
1442 There is a maze that has one entrance and one exit. Jewels
are placed in passages of the maze. You want to pick up
the jewels after getting into the maze through the
entrance and before getting out of it through the exit.
You want to get as many jewels as possible, but you don't
want to take the same passage you used once.
1443
1444 When locations of a maze and jewels are given, find out
the greatest number of jewels you can get without taking
the same passage twice, and the path taken in this case.
1445
1446 Input
1447 There can be more than one test case in the input file.
The first line has T, the number of test cases. Then the
totally T test cases are provided in the following lines
(T ≤ 10 ).
1448
1449 In each test case, In the first line, the size of the maze
N (1 ≤ N ≤ 10) is given. The maze is NxN square-shaped.
From the second line through N lines, information of the
maze is given. "0" means a passage, "1" means a wall, and
"2" means a location of a jewel. The entrance is located
on the upper-most left passage and the exit is located on
the lower-most right passage. There is no case where the
path from the entrance to the exit doesn't exist.
1450
1451 Output
1452 From the first line through N lines, mark the path with 3
and output it. In N+1 line, output the greatest number of
jewels that can be picked up. Each test case must be
output separately as a empty.
1453
1454 MAX DIAMONDS COLLECTED AND ITS PATH IS THE OUTPUT.
1455
1456 */
1457
1458 #include<iostream>
1459 using namespace std;
1460
1461 int n;

```

```

1462     int a[100][100];
1463
1464     int dx[] = {-1,0,1,0};
1465     int dy[] = {0,1,0,-1};
1466
1467     bool valid(int x, int y){
1468         return ((a[x][y] == 0 || a[x][y] == 2) && x>=0 && x<n
&& y>=0 && y<n);
1469     }
1470
1471     int ans[50][50];
1472     //int paths;
1473     int value = -100;
1474
1475     void print(){
1476         for(int i = 0; i<n;i++){
1477             for(int j = 0; j<n; j++){
1478                 cout<<ans[i][j]<<" ";
1479             }
1480             cout<<endl;
1481         }
1482         cout<<endl;
1483     }
1484
1485     void solve(int r, int c, int diamonds){
1486
1487         if(r == n-1 && c == n-1){
1488             if(diamonds>value){
1489                 value = diamonds;
1490                 for(int i = 0; i<n; i++){
1491                     for(int j = 0; j<n; j++){
1492                         ans[i][j] = a[i][j];
1493                         //print();
1494                     }
1495                 }
1496             }
1497         }
1498
1499         for(int i=0; i<4; i++){
1500
1501             int x = r + dx[i];
1502             int y = c + dy[i];
1503
1504             if(valid(x,y)){
1505
1506                 int check = (a[x][y] == 2) ? 1:0;
1507                 a[x][y] = 3;
1508                 solve(x,y,diamonds + check);
1509                 a[x][y] = (check == 1) ? 2:0;
1510             }
1511         }
1512     }
1513
1514
1515     int main(){
1516

```

```

1517     cin>>n;
1518     for(int i =0; i<n; i++)
1519     for(int j =0; j<n; j++)
1520     cin>>a[i][j];
1521
1522     /* here 2 is diamond
1523        0 means a passage
1524        1 means a wall
1525        */
1526     //paths = 0;
1527     value = -100;
1528     a[0][0] = 3;
1529     solve(0,0,0);
1530     cout<<value<<endl;
1531     print();
1532
1533     return 0;
1534 }
1535
1536
1537
1538
1539
1540
1541
1542
1543
1544
1545 # Lanching Bomb
1546
1547
1548 int dx[] = { -1, 0, 1, 0};
1549 int dy[] = {0, 1, 0, -1};
1550
1551
1552 void solve() {
1553
1554     if (a[sx][sy] == 0) return;
1555
1556     vis[sx][sy] = true;
1557     push(sx, sy, 1);
1558
1559
1560     while (!empty()) {
1561
1562         node temp = pop();
1563
1564         int x, y, l;
1565         x = temp.x;
1566         y = temp.y;
1567         l = temp.l;
1568
1569
1570         ans = max(ans, l);
1571
1572

```

```

1573         for (int i = 0; i < 4; i++) {
1574
1575             int xx = x + dx[i];
1576             int yy = y + dy[i];
1577
1578             if (valid(xx, yy) && a[xx][yy] == 1) {
1579                 vis[xx][yy] = true;
1580                 push(xx, yy, 1 + 1);
1581             }
1582
1583         }
1584
1585     }
1586
1587 }
1588
1589 int main() {
1590
1591     int t; cin >> t;
1592     while (t--) {
1593
1594         /* FIRST COLUMN IS TAKEN AS INPUT AND THEN ROW ACC.
1595         TO TEST CASES */
1596         cin >> m >> n;
1597
1598
1599         for (int i = 0; i < n; i++) {
1600             for (int j = 0; j < m; j++) {
1601                 vis[i][j] = false;
1602                 cin >> a[i][j];
1603             }
1604         }
1605         /* acc to the test cases first col is taken as
1606         input and then row
1607         I have taken the input as row and then col so
1608         write it down as
1609         cin>>sy>>sx
1610         */
1611         cin >> sx >> sy;
1612         sx--; sy--; /* zero based indexing */
1613         init();
1614         ans = -1;
1615         solve();
1616         cout << ans << endl;
1617     }
1618
1619     return 0;
1620 }
1621
1622
1623 # Count BSt and BS
1624
1625 #include<iostream>
1626 using namespace std;

```

```

1627  #define ll long long
1628
1629  const ll MOD = 1e9 + 7;
1630  const ll N = 500;
1631  ll fact[1005] , n = 1000 ;
1632
1633
1634  ll normal(ll &a)
1635  {
1636      a %= MOD;
1637      if (a < 0) a += MOD;
1638  }
1639  ll ModMul(ll a, ll b)
1640  {
1641      normal(a), normal(b);
1642      return (a * b) % MOD;
1643  }
1644  ll ModPow(ll b, ll p)
1645  {
1646      ll r = 1;
1647      while (p)
1648      {
1649          if (p & 1) r = ModMul(r , b);
1650          b = ModMul(b, b);
1651          p >>= 1;
1652      }
1653      return r;
1654  }
1655  ll modInverse(ll a) {
1656      return ModPow(a, MOD - 2);
1657  }
1658
1659  ll ModDiv(ll a, ll b)
1660  {
1661      return ModMul(a , ModPow(b , MOD - 2));
1662  }
1663
1664  void func()
1665  {
1666      fact[0] = 1;
1667      for (int i = 1; i <= n; i++)
1668          fact[i] = ModMul(fact[i - 1] , i );
1669  }
1670
1671  ll NcR(ll n, ll r)
1672  {
1673      if (n < r)
1674          return 0;
1675      if (r == 0)
1676          return 1;
1677
1678
1679      return (fact[n] * modInverse(fact[r]) % MOD
1680              * modInverse(fact[n - r]) % MOD)
1681              % MOD;
1682  }

```



```

1683
1684 long long NCR(ll n, ll r) { /// O(r)
1685     if (r > n - r) r = n - r; // because C(n, r) == C(n,
n - r)
1686     long long ans = 1;
1687     for (int i = 1; i <= r; i++) {
1688         ans *= n - r + i; /// or ans *= n-i+1
1689         ans /= i;
1690     }
1691     return ans;
1692 }
1693
1694 unsigned long int catalan(unsigned long int n)
1695 {
1696     // Calculate value of 2nCn
1697     unsigned long int _2nCn = NCR(2 * n, n);
1698
1699     // return 2nCn/(n+1)
1700     return _2nCn / (n + 1);
1701 }
1702
1703 unsigned long int countBST(unsigned int n)
1704 {
1705     unsigned long int count = catalan(n);
1706     // return nth catalan number
1707     return count;
1708 }
1709
1710 unsigned long int countBT(unsigned int n)
1711 {
1712     unsigned long int count = catalan(n);
1713     // return count * n!
1714     return count * fact[n];
1715 }
1716
1717
1718 int main()
1719 {
1720     ll n , r , t;
1721
1722     func();
1723
1724
1725     int count1, count2, nn = 5;
1726
1727     // find count of BST and binary trees with n nodes
1728     count1 = countBST(nn);
1729     count2 = countBT(nn);
1730
1731     // print count of BST and binary trees with n nodes
1732     cout << "Count of BST with " << nn << " nodes is " <<
count1 << endl;
1733     cout << "Count of binary trees with " << nn << " nodes
is " << count2;
1734 }
1735

```

```

1736
1737
1738
1739
1740 # Frog Jump
1741
1742 #include<iostream>
1743 using namespace std;
1744
1745 int n, m;
1746 int a[100][100];
1747
1748 int r[] = {0, -1, 0, 1};
1749 int c[] = {-1, 0, 1, 0};
1750
1751 int dp[100][100];
1752
1753 bool valid(int x, int y) {
1754     return (x > 0 && x <= n && y > 0 && y <= m && a[x][y]
1755 == 1);
1756 }
1757
1758 void solve(int sx, int sy, int dx, int dy, int ans) {
1759     if (dp[sx][sy] > ans) {
1760         dp[sx][sy] = ans;
1761
1762         for (int i = 0; i < 4; i++) {
1763
1764             int x = sx + r[i];
1765             int y = sy + c[i];
1766
1767             if (valid(x, y)) {
1768                 int temp;
1769                 if (y == sy) temp = 1;
1770                 if (x == sx) temp = 0;
1771                 solve(x, y, dx, dy, ans + temp);
1772             }
1773         }
1774     }
1775 }
1776
1777 int main() {
1778
1779     cin >> n >> m;
1780     for (int i = 1; i <= n; i++) {
1781         for (int j = 1; j <= m; j++) {
1782             dp[i][j] = 1000000;
1783             cin >> a[i][j];
1784         }
1785     }
1786
1787     int sx, sy, dx, dy;
1788     cin >> sx >> sy >> dx >> dy;
1789
1790

```

```

1791     solve(sx, sy, dx, dy, 0);
1792
1793     cout << dp[dx][dy] << endl;
1794
1795     return 0;
1796 }
1797
1798
1799
1800
1801
1802 # JOB Scheduling
1803
1804
1805 struct node
1806 {
1807     int start , finish , profit;
1808 };
1809
1810 bool cmp(node a, node b)
1811 {
1812     return a.finish < b.finish;
1813 }
1814
1815 int latestconflict(node arr[], int idx, int n)
1816 {
1817     int low = 0 , high = idx - 1 , j = -1;
1818     while (low <= high)
1819     {
1820         int mid = (low + high) / 2;
1821         if (arr[mid].finish <= arr[idx].start)
1822         {
1823             j = mid;
1824             low = mid + 1;
1825         }
1826         else high = mid - 1;
1827     }
1828     return j;
1829 }
1830
1831 void solve(node arr[], int n)
1832 {
1833     int table[n + 9];
1834     for (int i = 0; i < n + 9; i++)
1835         table[i] = 0;
1836
1837     int ans = 0 ;
1838     table[0] = arr[0].profit;
1839     for (int i = 1; i < n; i++)
1840     {
1841         int l = latestconflict(arr, i, n);
1842         int res = 0 ;
1843         if (l != -1) res = table[l] + arr[i].profit;
1844
1845         table[i] = max(table[i - 1] , res);
1846     }

```

```

1847
1848     cout << table[n - 1] << endl;
1849 }
1850
1851
1852 int main()
1853 {
1854     int n;
1855     cin >> n ;
1856     node arr[n + 9];
1857     for (int i = 0; i < n; i++)
1858     {
1859         cin >> arr[i].start >> arr[i].finish >>
arr[i].profit;
1860     }
1861     sort(arr , arr + n , cmp );
1862
1863     solve(arr , n);
1864
1865 }
1866
1867
1868
1869
1870 # Max pipe
1871
1872
1873 int dp[1000][1000];
1874 int arr[1000];
1875
1876 int solve(int pos , int curr)
1877 {
1878     if (pos == n)
1879     {
1880         int tmp = abs( tot - curr - curr);
1881         if (tmp < ans)
1882         {
1883             ans = tmp;
1884             count = max(curr , tot - curr);
1885         }
1886         return 1;
1887     }
1888
1889     if (dp[pos][curr] != -1)
1890         return dp[pos][curr];
1891
1892     dp[pos][curr] = solve(pos + 1 , curr + arr[pos]) +
solve(pos + 1 , curr);
1893     return dp[pos][curr];
1894 }
1895
1896 int main()
1897 {
1898     cin >> n ;
1899     for (int i = 0; i < n; i++)
1900         cin >> arr[i] , tot += arr[i];

```

```

1901
1902     for (int i = 0; i <= n; i++)
1903     {
1904         for (int j = 0; j <= tot; j++)
1905         {
1906             dp[i][j] = -1;
1907         }
1908     }
1909     ans = 100000;
1910     solve(0, 0) ;
1911     cout << count << endl;
1912 }
1913
1914
1915
1916
1917
1918 # Max Grid Sum
1919
1920
1921 int main()
1922 {
1923     int grid[N][M] = { { 10, 10, 2, 0, 20, 4 },
1924                        { 1, 0, 0, 30, 2, 5 },
1925                        { 0, 10, 4, 0, 2, 0 },
1926                        { 1, 0, 2, 20, 0, 4 }
1927     };
1928
1929     int n = N , m = M;
1930
1931     for (int i = 1; i < n; i++) {
1932         grid[0][i] += grid[0][i - 1];
1933     }
1934
1935     for (int i = 1; i < m; i++) {
1936         grid[i][0] += grid[i - 1][0];
1937
1938         for (int j = 1; j < n; j++) {
1939             grid[i][j] += max(grid[i][j - 1], grid[i -
1940 1][j]);
1941         }
1942     }
1943     cout << grid[M - 1][N - 1];
1944
1945 }
1946
1947
1948
1949
1950 # Rotate Image
1951
1952 class Solution {
1953 public:
1954     void rotate(vector<vector<int>>& matrix) {
1955         transpose(matrix);

```

```

1956         reflect(matrix);
1957     }
1958
1959     void transpose(vector<vector<int>>& matrix)
1960     {
1961         int n = matrix.size();
1962         for (int i = 0; i < n; i++)
1963         {
1964             for (int j = i + 1; j < n; j++)
1965             {
1966                 swap(matrix[i][j] , matrix[j][i]);
1967             }
1968         }
1969     }
1970
1971     void reflect(vector<vector<int>>& matrix)
1972     {
1973         int n = matrix.size();
1974         for (int i = 0; i < n; i++)
1975         {
1976             for (int j = 0; j < n / 2; j++)
1977             {
1978                 swap(matrix[i][j] , matrix[i][n - j - 1]);
1979             }
1980         }
1981     }
1982 };
1983
1984
1985
1986
1987
1988 # DOctor Probability
1989
1990 /*
1991 https://www.geeksforgeeks.org/samsung-interview-experience-s
1992 https://www.careercup.com/page?pid=samsung-interview-questio
1993 ns
1994 A Doctor travels from a division to other division where
1995 divisions are connected like a graph(directed graph) and
1996 the edge weights are the probabilities of the doctor going
1997 from that division to other connected division but the
1998 doctor stays 10mins at each division now there will be
1999 given time and had to find the division in which he will be
2000 staying by that time and is determined by finding division
2001 which has high probability.

```

Input is number of test cases followed by the number of nodes, edges, time after which we need to find the division in which he will be there, the edges starting point, end point, probability.

Note: If he reaches a point where there are no further nodes then he leaves the lab after 10 mins and the traveling time is not considered and during that 10min at 10th min he will be in next division, so be careful

```

2002 6 10 40
2003 1 2 0.3 1 3 0.7 3 3 0.2 3 4 0.8 2 4 1 4 5 0.9 4 4 0.1 5 6
      1.0 6 3 0.5 6 6 0.5
2004 6 10 10
2005 1 2 0.3 1 3 0.7 3 3 0.2 3 4 0.8 2 4 1 4 5 0.9 4 4 0.1 5 6
      1.0 6 3 0.5 6 6 0.5
2006 6 0.774000
2007 3 0.700000
2008 */
2009
2010 #include<iostream>
2011 using namespace std;
2012
2013 void docProb(double **graph, int nodes, int time, int
curNode, double p, double *answer){
2014     if(time <= 0){
2015         answer[curNode] += p;
2016         return;
2017     }
2018
2019     for(int i=1; i<=nodes; i++){
2020         if(graph[curNode][i] != 0){
2021             p *= graph[curNode][i];
2022             docProb(graph, nodes, time - 10, i, p, answer);
2023             p /= graph[curNode][i];
2024         }
2025     }
2026
2027 }
2028
2029 int main(){
2030     int t;
2031     cin >> t;
2032     while(t--){
2033         int nodes, edges, time;
2034         cin >> nodes >> edges >> time;
2035
2036         double **arr = new double*[nodes];
2037         for(int i=1; i<=nodes; i++){
2038             arr[i] = new double[nodes];
2039             for(int j=1; j<=nodes; j++){
2040                 arr[i][j] = 0;
2041             }
2042         }
2043
2044         int from, to;
2045         double prob;
2046         for(int i=0; i<edges; i++){
2047             cin >> from >> to >> prob;
2048             arr[from][to] = prob;
2049         }
2050
2051         /* Initialise answer and function call */
2052         double answer[nodes] = {0.0};
2053         docProb(arr, nodes, time, 1, 1.0, answer);
2054

```

```

2055         /* Select max Probability node */
2056         double finalProb = 0.0;
2057         int finalDivison = 0;
2058
2059         for(int i=1; i<=nodes; i++){
2060             if(answer[i] > finalProb){
2061                 finalProb = answer[i];
2062                 finalDivison = i;
2063             }
2064         }
2065         cout << finalDivison << " " << finalProb << "\n";
2066     }
2067     return 0;
2068 }
2069
2070
2071
2072
2073
2074
2075 /// Floyd Warshall
2076         for(int k=0; k<nodes; k++){
2077             for(int i=0; i<nodes; i++){
2078                 for(int j=0; j<nodes; j++){
2079                     if(i==k || j==k)
2080                         continue;
2081
2082                     cost[i][j]=min(cost[i][j], cost[i][k]+cost[k][j]);
2083                 }
2084             }
2085
2086
2087
2088
2089     # Convex Hull
2090
2091     /*
2092     Given random points in a 2-D plane, construct a convex
2093     polygon with minimum area of covering and
2094     which encompasses all the given points.
2095     */
2096     #include<bits/stdc++.h>
2097     int cou = 0;
2098
2099     struct Point{
2100         int x, y;
2101     };
2102
2103     int orientation(Point p, Point q, Point r){
2104         int val = (q.y - p.y) * (r.x - q.x) -
2105                 (q.x - p.x) * (r.y - q.y);
2106
2107         if (val == 0) return 0;
2108         return (val > 0)? 1: 2;
2109     }

```



```

2109
2110     bool cmp(Point &a, Point &b){
2111         if(a.x==b.x&& a.y==b.y)
2112             cou++;
2113
2114         if(a.x == b.x)
2115             return a.y < b.y;
2116         else
2117             return a.x < b.x;
2118     }
2119
2120     bool myFunc(Point &a, Point &b){
2121         return (a.x==b.x && a.y==b.y);
2122     }
2123
2124     void convexHull(Point *points, int n){
2125         cou = 0;
2126         if (n < 3){
2127             cout << "-1";
2128             return;
2129         }
2130
2131         vector<Point> hull;
2132
2133         int l = 0;
2134         for (int i = 1; i < n; i++)
2135             if (points[i].x < points[l].x)
2136                 l = i;
2137
2138         int p = l, q;
2139         do{
2140             hull.push_back(points[p]);
2141
2142             q = (p+1)%n;
2143
2144             for (int i = 0; i < n; i++)
2145             {
2146                 if (orientation(points[p], points[i],
points[q]) == 2)
2147                     q = i;
2148             }
2149             p = q;
2150
2151         } while (p != l);
2152
2153         sort(hull.begin(), hull.end(), cmp);
2154
2155         auto ip = unique(hull.begin(), hull.end(), myFunc);
2156
2157         hull.resize(std::distance(hull.begin(), ip));
2158
2159         if(n < 4 && cou > 0 || hull.size() < 3){
2160             cout << "-1";
2161             return;
2162         }
2163         else{

```

```

2164         for (int i = 0; i < hull.size(); i++){
2165             if(i != hull.size() - 1)
2166                 cout << hull[i].x << " " << hull[i].y <<
", ";
2167             else
2168                 cout << hull[i].x << " " << hull[i].y;
2169         }
2170     }
2171 }
2172
2173 int main(){
2174     int t, n;
2175     cin >> t;
2176     while(t--){
2177         cin >> n;
2178         Point *points = new Point[n];
2179
2180         for(int i=0; i<n; i++){
2181             cin >> points[i].x >> points[i].y;
2182         }
2183
2184         convexHull(points, n);
2185         cout << "\n";
2186     }
2187     return 0;
2188 }

```

2191 **### Two Problem Mixed**

2194 Given below are the raw materials quantities and their
respective selling price (if sold as raw).

2195
2196 D --> No of CPUs
2197 E --> No of memory chips
2198 F --> No of boards
2199 d --> Selling price of CPU
2200 e --> Selling price of Memory chips

2202 We are given N Computer configurations like below :
2203 Di, Ei, Fi, SPi, which are the CPU, Chips, Boards and one
unit selling price for ith computer respectively.

2204 Our task is to maximize the final cost.

2205 Constraints:

- 2206 1. Can use at Max 3 different Configurations
- 2207 2. We can use 1 configuration multiple times
- 2208 3. Remaining Inventories can be sold on its selling price

2209
2210 Input:

2211 T --> Number of test cases.
2212 D E F d e --> Inventories
2213 N --> Total Configuration Count
2214 Di Ei Fi SPi
2215 ...
2216 Dn En Fn SPn

```

2217
2218 1<=T<=10
2219 1<= D, E, F <= 100
2220 1<= d, e <=100000
2221 1<=N<=8
2222
2223 Output:
2224 First Line print the Case #testCaseNumber
2225 Second Line Print Maximum Cost per test case in each line.
2226
2227 Sample Input:
2228 1 --> Total Test Case
2229 10 10 10 2 1 --> D E F d e
2230 1 --> PC Configuration Count
2231 1 2 2 3 --> D1 E1 F1 SP1
2232
2233 Sample Output:
2234 Case #1
2235 30
2236
2237
2238 Solution:
2239
2240 #include<iostream>
2241
2242 using namespace std;
2243
2244 #define rep(i,a,n) for(int i =a; i < n; i++)
2245 #define repe(i,a,n) for(int i =a; i <= n; i++)
2246
2247 int D,E,F,d,e;
2248 int config;
2249 int answer = 0;
2250
2251 struct configuration
2252 {
2253     int D,E,F,SPi;
2254 };
2255 configuration m[9];
2256
2257 void solve(int index, int counta, int D, int E, int F,
int cost )
2258 {
2259
2260     if(index >= config || counta == 3)
2261     {
2262         cost += D*d + E*e;
2263         if(cost > answer)
2264             answer = cost;
2265         return;
2266     }
2267     solve(index + 1, counta, D,E,F, cost);
2268
2269     int i = 1;
2270
2271     while(true)

```

```

2272     {
2273         if( D - m[index].D*i >= 0 && E - m[index].E*i >=0
&& F - m[index].F*i >= 0 )
2274     {
2275         solve(index+1,counta+1,D- m[index].D *i,E -
m[index].E *i,F- m[index].F*i, cost+ m[index].SPi * i);
2276         ++i;
2277     }
2278     else
2279     {
2280         break;
2281     }
2282 }
2283 return;
2284
2285 }
2286
2287 int main()
2288 {
2289     int t;
2290     cin >> t;
2291     repe(_cases,1,t)
2292     {
2293
2294         answer = 0;
2295         cin >> D >> E >> F >> d >> e;
2296
2297         cin >> config;
2298
2299         rep(i,0,config)
2300         {
2301             cin >> m[i].D >> m[i].E >> m[i].F >> m[i].SPi;
2302         }
2303         solve(0,0,D,E,F,0);
2304         cout << "Case #" << _cases << "\n" << answer << "\n";
2305
2306     }
2307
2308     return 0;
2309 }
2310 -----

```

2311
2312
2313

2314 You want to cut a piece of paper by a certain fixed rule
to make some pieces of white or
2315 blue colored square paper with various sizes.

2317 If the **size** of the entire paper is $N \times N$ ($N = 2^K$; $1 \leq K$
 ≤ 7 ; $K = \text{natural number}$), the cutting rules
2318 are as below.

2320 'If the entire piece of paper is not colored the same, cut
the middle part horizontally and vertically
2321 to divide it into the same sized four pieces of paper,

2322 $(N/2) \times (N/2)$, as with I, II, III, IV in < FIG. 2 >.
 2323
 2324 For each I, II, III and IV, cut and divide again in the
 2325 same way **if** one entire piece of paper
 2326 is not colored the same, and make them into the same sized
 2327 four pieces of paper. Continue until each and
 2328 every piece of paper has only one color of white or blue.'
 2329 When you finish, < FIG. 3 > shows the first division of <
 2330 FIG. 1 > and < FIG. 4 >
 2331 shows the **final** version of 9 pieces of white paper and 7
 2332 pieces of blue paper of various sizes.
 2333
 2334 If the length of an edge of the first given piece of
 2335 paper, N, and
 2336 the color information (white or blue) inside each square
 2337 are given, create a calculation program
 2338 that assesses how many white/blue pieces of paper are.
 2339
 2340 Time limit: 1 second (java: 2 seconds)
 2341
 2342 [Input]
 2343
 2344 Input may include many test cases. The number of test
 2345 cases, T, is given on the first line of input and then the
 2346 amount of T of test cases is given in a line. (T <= 30)
 2347 The length of an edge of the first given piece of paper,
 2348 N, is given **for** the first line of each test **case**.
 2349 From the next line through to the amount of N lines, the
 2350 color information is given separately as blanks. 0
 2351 indicates white and 1 indicates blue.
 2352
 2353 [Output]
 2354
 2355 For each test **case**, you should print "Case #T" in the
 2356 first line where T means the **case** number.
 2357
 2358 For each test **case**, you should output the number of white
 2359 pieces of paper and blue pieces of paper separately as
 2360 blanks on the first line of each test **case**.
 2361
 2362 [I/O Example]
 2363 Input
 2364 2
 2365 8
 2366 1 1 0 0 0 0 1 1
 2367 1 1 0 0 0 0 1 1
 2368 0 0 0 0 1 1 0 0
 2369 0 0 0 0 1 1 0 0
 2370 1 0 0 0 1 1 1 1
 2371 0 1 0 0 1 1 1 1
 2372 0 0 1 1 1 1 1 1
 2373 0 0 1 1 1 1 1 1
 2374
 2375 16

```

2364 1 0 0 1 0 0 0 0 0 0 1 1 0 1 1 1
2365 1 1 0 1 0 1 1 0 0 0 0 0 0 0 0 0
2366 0 0 0 0 1 0 1 1 1 1 0 0 1 0 0 1
2367 1 1 0 0 1 0 0 1 0 0 1 0 1 1 1 0
2368 0 1 1 1 0 0 1 1 0 0 1 0 0 1 1 1
2369 1 0 1 1 0 0 0 1 0 1 0 1 0 0 1 1
2370 1 1 1 1 1 1 0 0 1 1 1 1 1 0 0 0
2371 1 1 0 1 0 1 0 0 1 0 1 1 1 0 0 1
2372 1 1 1 1 1 1 0 0 1 0 1 1 0 1 1 0
2373 1 0 0 1 1 1 0 0 0 0 1 1 1 1 0 0
2374 1 0 0 1 1 1 1 0 0 0 1 1 0 1 0 1
2375 1 1 1 0 1 1 0 0 1 1 1 1 1 1 0 1
2376 1 1 1 1 1 1 0 0 0 0 1 1 1 1 0 0
2377 1 1 1 1 1 1 0 1 1 1 1 1 1 1 0 0
2378 1 1 0 0 0 0 0 0 1 1 0 1 1 0 0 0
2379 1 1 0 0 1 1 0 0 0 1 1 1 1 0 0 0

```

2380

2381

2382

2383 Output

2384

2385 Case #1

2386 9 7

2387

2388 Case #2

2389 88 99

2390 Solution :

2391 #include <iostream>

2392 #include <cstdio>

2393 #include <cstring>

2394 using namespace std;

2395 #define debug(x) cout << '>' << #x << ':' << x << endl;

2396 const int maxn = 129;

2397 int white = 0, blue = 0;

2398 bool checkSame(bool arr[maxn][maxn], int sti, int stj, int size)

2399 {

2400 bool color = arr[sti][stj];

2401 for(int i = sti; i < sti + size; i++){

2402 for(int j = stj; j < stj + size; j++){

2403 if(arr[i][j] != color){

2404 return false;

2405 }

2406 }

2407 }

2408 return true;

2409 }

2410 void solve(bool arr[maxn][maxn], int size, int sti, int stj)

2411 {

2412 bool same = checkSame(arr, sti, stj, size);

2413

2414 if(!same){

2415 solve(arr, size / 2, sti, stj);

2416 solve(arr, size / 2, sti + size/2, stj);

2417 solve(arr, size / 2, sti, stj + size/2);

2418 solve(arr, size / 2, sti + size/2, stj + size/2);

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2419     }
2420     else{
2421         (arr[sti][stj]) ? ++blue : ++white ;
2422     }
2423 }
2424 int main()
2425 {
2426     int test ;
2427     cin >> test ;
2428     for(int l = 1; l <= test; l++){
2429         white = 0;
2430         blue = 0;
2431         int size ;
2432         cin >> size;
2433         bool arr[maxn][maxn];
2434         for(int i = 0; i < size; i++){
2435             for(int j = 0; j < size; j++){
2436                 cin >> arr[i][j] ;
2437             }
2438         }
2439         solve(arr, size, 0, 0);
2440         cout << "Case #" << l << endl;
2441         cout << white << " " << blue << endl;
2442     }
2443     return 0;
2444 }
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