

# Study of higher order image descriptors

## Article overview

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This is an overview of the types of descriptors used in various articles.

### 0.1 Crosier 2010 [CG10]

Descriptor for 200x200 pixel texture regions. Consists of a histogram of 6 Basic Image Features (BIFs) built from 2-jet information at 4 different scales. ( $6^4 = 1296$  bins)

### 0.2 Dalal 2005 [DT05]

Descriptor for 3x3 cell blocks of 6x6 pixel cells used for pedestrian detection. Each cell has a histogram of unsigned gradient orientations divided into 9 bins.

### 0.3 Felzenszwalb 2008 [FMR08]

Descriptor for 2x2 cell blocks of 8x8 pixel cells used for general object detection. Each cell has a histogram of unsigned gradient orientations divided into 9 bins.

### 0.4 Pedersen [PSSZI]

Descriptor for 100x100 pixel regions of galaxies used to estimate specific star formation rate (sSFR). Consists of histograms of gradient orientation in 8 bins and shape index in 9 bins, at 8 different scale levels.

## References

- [CG10] Michael Crosier and Lewis D Griffin. Using basic image features for texture classification. *International Journal of Computer Vision*, 88(3):447–460, 2010.
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- [FMR08] Pedro Felzenszwalb, David McAllester, and Deva Ramanan. A discriminatively trained, multiscale, deformable part model. In *Computer Vision and Pattern Recognition, 2008. CVPR 2008. IEEE Conference on*, pages 1–8. IEEE, 2008.
- [PSSZI] Kim Steenstrup Pedersen, Kristoffer Stensbo-Smidt, Andrew Zirm, and Christian Igel. Shape index descriptors applied to texture-based galaxy analysis.