

Order Statistics

⇒ Order statistics is a name given to the " k -th" element in an N -element sorted sequence in ascending order.

⇒ i -th order statistic :- The i -th order statistic of a set of n elements is the i -th smallest element.

For example :- Minimum $\rightarrow 1^{\text{st}}$ order statistic
Maximum $\rightarrow n^{\text{th}}$ order statistic
Median $\rightarrow \left(\frac{n+1}{2}\right)^{\text{th}}$ order statistic (n is odd)
 $\left(\frac{n}{2} + 1\right)^{\text{th}}$ order statistic (n is even)

In general, medians occurs at

$$i = \left\lfloor \frac{n+1}{2} \right\rfloor \text{ (lower median) and}$$

$$i = \left\lceil \frac{n+1}{2} \right\rceil \text{ (upper median).}$$

Here, we will assume the median to be the lower median i.e. $\left\lfloor \frac{n+1}{2} \right\rfloor$.

⇒ The goal is to find the i -th order statistic from a set of n distinct elements.

⇒ We can formally specify the selection problem as follows:-

Input: A set of n (distinct) elements and an integer i , with $1 \leq i \leq n$.

Output: The element $x \in A$ that is larger than exactly $i-1$ other elements of A .

⇒ The most straightforward approach to select the i^{th} -order statistic is to simply sort the array and then pick up the i^{th} number. But the time complexity would be $O(n \log n)$. [using heap sort or merge sort]

Can we do better than $O(n \log n)$?

Let us examine the running time for different cases.

I) Minimum and Maximum (1^{st} -order statistic and n^{th} -order statistic)

MINIMUM(A)

- 1) $\text{min} = A[1]$
- 2) for $i = 2$ to n
- 3) if $\text{min} > A[i]$
- 4) $\text{min} = A[i]$
- 5) return min

~~Minimum~~ $(n-1)$ comparisons would be needed to select the minimum element in an array.

Similarly, $(n-1)$ comparisons are needed to select the maximum element in an array.

So, we can conclude that find the 1^{st} -order statistic or the n^{th} -order statistic can be performed in $O(n)$ (linear time).

II) Simultaneous Minimum and Maximum

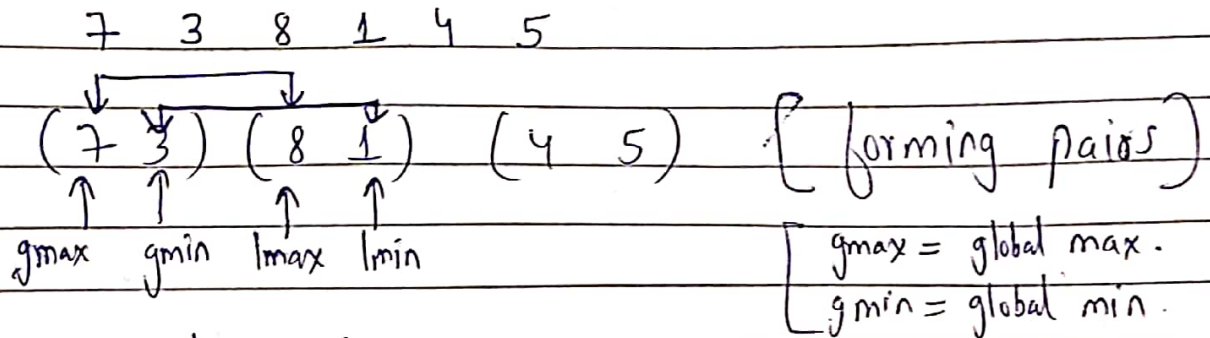
⇒ In many applications, we must find both the minimum and the maximum of a set of n elements. For example, a graphics program may need to scale a set of (x, y) data to fit onto a rectangular display screen or other graphical output device. To do so, the program must first determine the minimum and maximum value of each coordinate.

⇒ Finding minimum and maximum independently, would take $(n-1) + (n-1) = (2n-2)$ comparisons. Is it optimal? Can we do better than this?

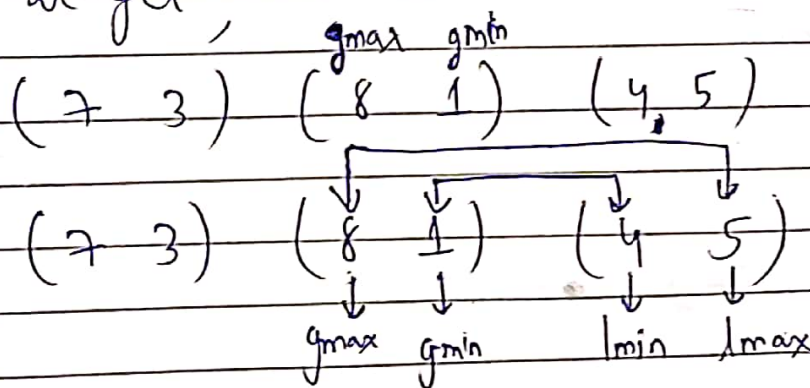
⇒ Yes, we can find the minimum and maximum in an array of n distinct elements, which require less than $(2n-2)$ comparisons. If we read the array only once, then this task can be performed in less than $(2n-2)$ comparisons.

⇒ Pair-wise Comparison

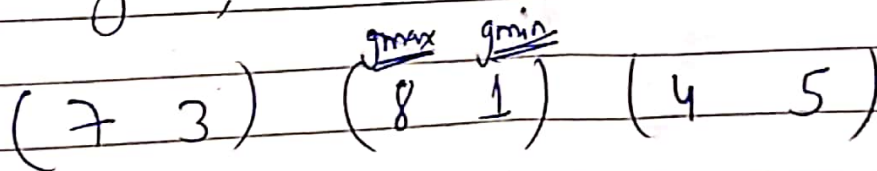
(i) n is even



Comparing l_{max} with g_{max}
 and l_{min} with g_{min}
 we get;



Again comparing l_{max} with g_{max} , and l_{min} with g_{min}
 we get,



* No. of comparisons = 1st comparison (initial comp. between first two elements) + for each pair we need 3 comparisons. (one local and two global)

$$= 1 + 3\left(\frac{n-2}{2}\right)$$

(b/w first two elements) (\because there are $\frac{n-2}{2}$ pairs)

$$= 1 + 3\left(\frac{n-2}{2}\right)$$

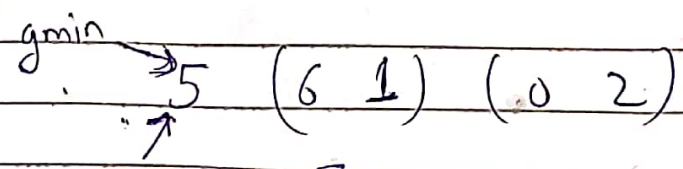
$$= 1 + \frac{3n}{2} - \frac{6}{2}$$

No. of comparisons = $\frac{3n}{2} - 2 = O(n)$

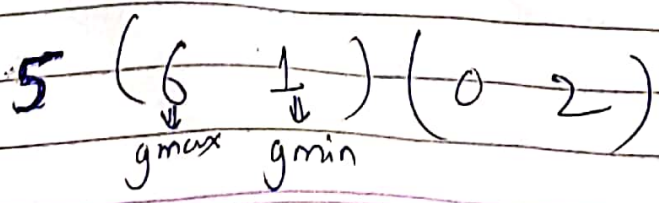
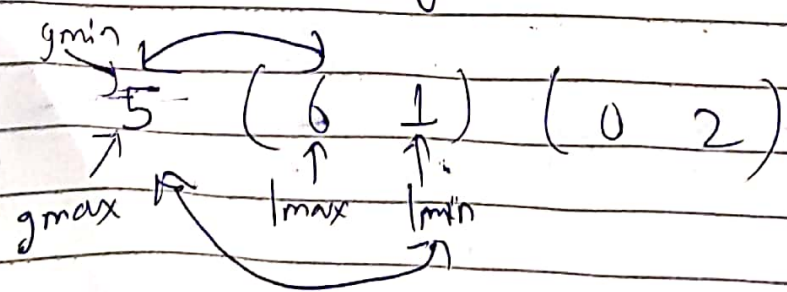
$\leftarrow \underline{(2n-2)} \rightarrow$

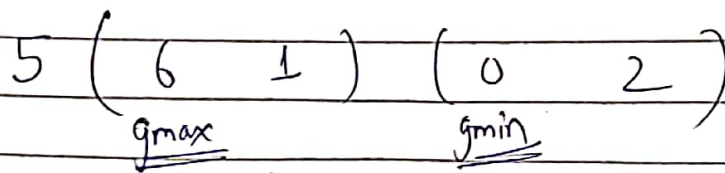
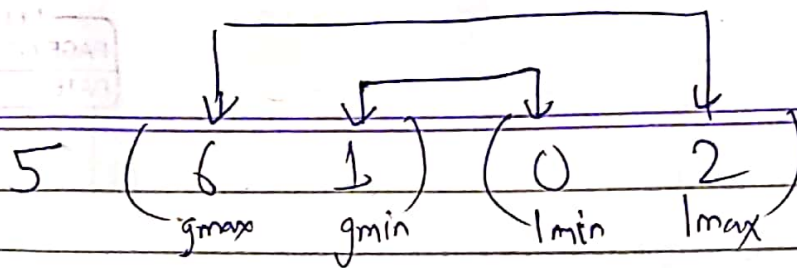
(ii) n is odd

5 6 1 0 2



[Here, the first element is considered as gmin as well as gmax]





* No. of comparisons = for each pair we need **3** comparisons
(one local and two global)

$$= 3 \left(\frac{n-1}{2} \right)$$

$$= \frac{3n}{2} - \frac{3}{2} = O(n)$$

$$< \underline{\underline{(2n-2)}}$$

Thus, in either case (n is even or odd), the total number of comparisons is at most $3 \left\lfloor \frac{n}{2} \right\rfloor$.

III) General Selection (i^{th} -minimum)

⇒ We have observed that finding the minimum/maximum and simultaneous minimum-maximum can be performed in $O(n)$ (linear time).

→ Can we perform the general selection i.e. finding the k^{th} -minimum in linear time?
Which approach should be used to perform this task in linear time?

⇒ We apply "Divide-and-Conquer" strategy as follows:-

RANDOMIZED-SELECT (A, p, r, i)

- 1) if $p == r$
- 2) return $A[p]$
- 3) $q = \text{RANDOMIZED-PARTITION}(A, p, r)$
- 4) $k = q - p + 1$
- 5) if $i == k$ // pivot value is the answer
- 6) return $A[q]$
- 7) else if $i < k$
- 8) return $\text{RANDOMIZED-SELECT}(A, p, q-1, i)$
- 9) else return $\text{RANDOMIZED-SELECT}(A, q+1, r, i-k)$