

# THOC

Congruence mod n

$a \equiv_n b$  ie.  $(a-b)$  is an integer multiple of n

For eg.  $a = 5$   
 $b = 1$   
 $n = 4$

$$a \equiv_4 b$$

$$\therefore a-b = n*k$$

$$\text{Just eg. } 4 = 4*k \quad k = 1$$

Eg. Find pairs of a,b if  $n=3$

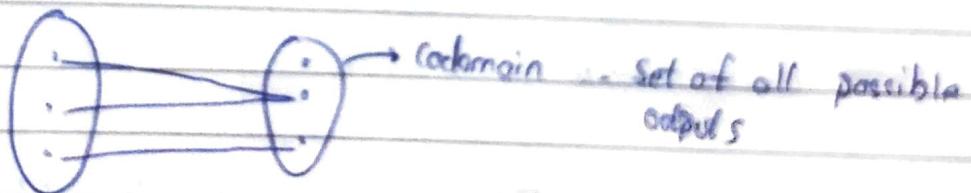
Sol:

$$a \equiv_3 b$$

$$R = \{(0,3), (0,0), (1,0), (1,4), (2,1), \dots\}$$

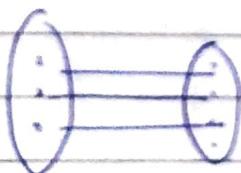
3 equivalence classes we will get as we have  $(a-b) \mod 3$

⇒ Onto



Not onto because codomain range  $\neq$  codomain  
 i.e. some elements of range are missing

⇒ Into



For one value of  $x$  only one value of  $y$  should be in codomain



d)

$$f: \mathbb{R} \rightarrow \mathbb{R} \quad f(x) = x^2$$

Into      Onto

$$f: \mathbb{R} \rightarrow \mathbb{R}^+ \quad \text{No} \quad \text{Yes}$$

$$f: \mathbb{R}^+ \rightarrow \mathbb{R} \quad \text{Yes} \quad \text{No}$$

$$f: \mathbb{R}^+ \rightarrow \mathbb{R}^+ \quad \text{Yes} \quad \text{Yes}$$

$$a^k = a a a \dots a$$

$$a \in \Sigma$$

$$L \subseteq \Sigma^*$$

$$x^k = x x x \dots x$$

$$x \in \Sigma^*$$

$$\Sigma^k = \Sigma \Sigma \Sigma \dots = \{ x \in \Sigma^+ \mid |x| = k \}$$

$$L^k = L L L \dots L$$

$$a^\circ = \lambda$$

$$\Sigma^\circ = \{\lambda\}$$

$$x^\circ = \lambda$$

$$L^\circ = \{\lambda\}$$

$\Rightarrow$  Concatenation

Apply in strings as well as languages set of strings

x  
y

xy

$$L_1 \cdot L_2 \subseteq \Sigma^*$$

$$L_1 \cdot L_2 = \{ xy \mid x \in L_1 \text{ and } y \in L_2 \}$$

e.g.  $L_1$

$$\{a, b\}$$

$$L_2 = \{c, d\} = \{ac, ad, bc, bd\}$$

e.g.

$$L_1 = \{ab, bab\}^* \xrightarrow{o \rightarrow \infty} \cup \{bab, bbb\}^*$$

$$L_2 = \{x \in \{a,b\}^* \mid \begin{matrix} \nearrow \text{number of } a \\ n_a(x) \geq n_b(x) \end{matrix}\} \xrightarrow{\text{number of } a}$$

Soln

$$L_2 = \{ab, aab, aabb, aaab, aba, ba, \dots\}$$

$\hookrightarrow$  represents  
arbitrary time  
concatenate  
 $ab \& bab$

$$L_1 = \{ab, bab, abbab, babab, ababab, \dots\}$$

$\hookrightarrow$  neglecting ~~bab, bab~~  $\hookrightarrow$  missing ab & bbb

e.g.

$$L = \{byb \mid y \in \{a,b\}^*\}$$

Soln

$$L = \{bb, babb, baaab, bbbb, bababb, \dots\}$$

e.g. Either start with b or end with b

$$L = \{byb \mid y \in \{a,b\}^*\}$$

$\Rightarrow$  Recursive Def<sup>n</sup>

$$\text{For eg. } n! = \begin{cases} 1 & n=0 \\ n(n-1)! & n>0 \end{cases}$$

Recursive def<sup>n</sup> of  $L^*$

$$1) \wedge \in L^*$$

$$2) \text{ For any } x \in L^* \quad \forall y \in L^*, \quad xy \in L^*$$

$$3) \text{ No string other than (1) \& (2) will come in } L^*$$

e.g. Recursive def<sup>n</sup> of Palindrome strings

- defn of Palindrome strings
- 1)  $\lambda \in L^*$
  - 2) For any  $x \in L^* \& y \in L^*, xy = yx$
  - 3) No

- defn of Palindrome strings
- 1)  $\lambda \in Pal$  { Null string }
  - 2) For any  $a \in \Sigma, a \in Pal$  { Single character }
  - 3) For any  $x \in Pal \& a \in Pal, axa \in Pal$
  - 4) No string is in pal unless it can be obtained by using 1, 2 & 3.

Q1 The set  $\omega$  of all strings of the form  $0_+^{ij}$  where  $i \geq 2j$  and  $i, j \in \mathbb{N}$

Q2 The set  $V$  of all strings of the form  $0_+^{ij}$  where  $j \leq i \leq 2j$

∴

→ Structural Induction

## \* Regular Language

→ A regular language over an alphabet  $\Sigma$  is one that can be obtained from given basic languages using the operations Union, Concatenation & Kleene.

$$\begin{aligned} L_1 &= \{\alpha\}, \quad L_2 = \{\beta\} \\ L_1 L_2 &= \{\alpha\beta\} \quad L_1 \cup L_2 = \{\alpha, \beta\} \end{aligned} \quad \left. \begin{array}{l} \text{These are regular languages} \\ \hline \end{array} \right\}$$

→ A regular expression is an algebraic repres' of regular language.

Lang R.E.

$\{\}\}$

$\lambda$

$\{\}\} \rightarrow \text{remove}$

$\{0\}$

0

$\{\}\} \rightarrow C$

$\{001\}$

001

$\cup \rightarrow +$

$$\{0\} \cup \{1\} = \{0, 1\}$$

$0 + 1$

$$\{0, 10\}$$

$0 + 10$

$$\{0, 1\} \{001\} \quad (0 + 1) 001$$

$$\hookrightarrow \{0\} \cup \{1\} \{001\}$$

$$\{110\}^* \{0, 1\} \quad (110)^* (0 + 1)$$

$$\{10, 11, 11010\}^* \quad (10 + 11 + 11010)^*$$

$$\{0, 10\}^* (\{11\}^* \cup \{001, 1\}) \quad (0 + 10)^* ((11)^* + 001 + 1)$$

$$\{0\}$$

$\emptyset$

$$L_1 \cup L_2$$

$$\gamma_1 + \gamma_2$$

$$L_1 \cdot L_2$$

$$\gamma_1 \gamma_2$$

$$L_1^*$$

$$\gamma_1^*$$

1	2	3	4	5	6	7	8	9	10	11	12
01*	(01)*	1*	(0+1)*	(0+1)*	1*	0*	01*	10101	01*	10101	01*

$$\text{Q. } (0+1)^* 01 (0+1)^* + 1^* 0^* = (0+1)^*$$

Are they equal or not.. yes equal

$$SOL^n (0+1)^* = \{1, 0, 1, 00, 11, \dots\}$$

$$\text{Q. Strings of even length } \Sigma = \{0, 1\}$$

$$L = \{\cancel{00}, 01, 10, 11, 0000, \dots\} = \{00, 01, 10, 11\}$$

$$RE = (00 + 01 + 10 + 11 + 0000 + \dots) = (00 + 01 + 10 + 11)$$

Q

Strings with an odd number of 1's

$$\Sigma = \{0, 1\}$$

$$(0^* 1 0^*) (0^* 1 0^*)^* 0$$

$$(0^* 1 0^* 1) (0^* 1 0^*)^*$$

$$(0^* 1 0^*) (0^* 1 0^* 1 0^*)^*$$

$$SOL^n$$

Also check that  
null string must  
also be accepted  
in the answer.

$$L = \{0\}^* \{1, 11, 111, 1111, \dots\}$$

$$Ans: 0^* 1 0^* (10^*)$$

$$0^* 1 0^* (10^* 1 0^*)$$

$1 (00+11)^*$  → It does not contain all the languages

$$\text{Q. Strings ending in 1 & not containing 00, } \Sigma = \{0, 1\}$$

$$(1+0)^+$$

$$\text{Q. R.E. for identifiers of C language. } \Sigma = \{a, \dots, z, A, \dots, Z, 0, \dots, 9, -, _\}$$

int temp ✓

int 2tempX

int \_temp ✓

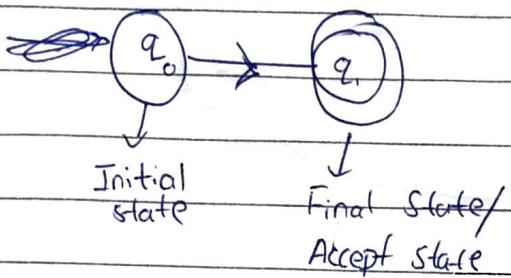
int temp ✓

$$L = \{a, \dots, z, A, \dots, Z\}$$

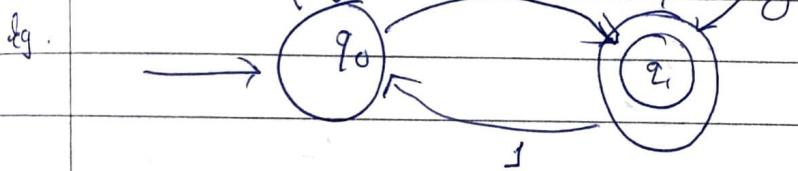
$$d = \{0, \dots, 9\}$$

$$RE = (d + -)(d + d + -)^*$$

## | FINITE AUTOMATA |

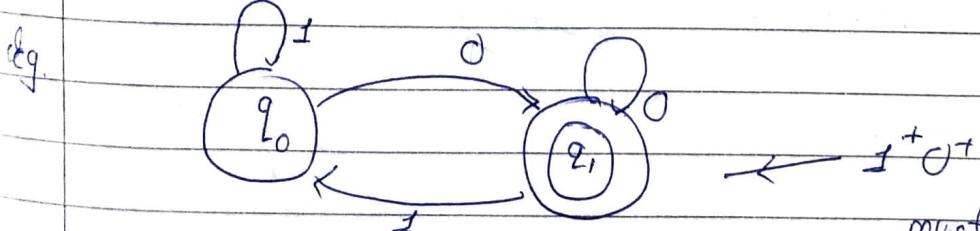
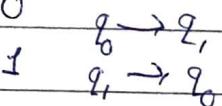


input State



initial state  $\rightarrow q_0$

If 01 is input the 0 for 0



0, 10, 010, 1000

It must end with 0  
to achieve  $q_1$

Ans.  $(0+1)^* 0$

OR

$(0^* 1^*)^* 0$

exactly 2 0's  $\rightarrow \underline{1^*} 0 \underline{1^*} 0 \underline{1^*}$

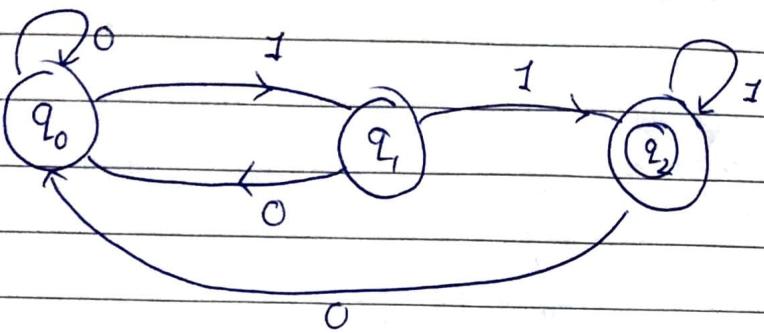
At least 2 0's  $\rightarrow (0+1)^* 0 (0+1)^* 0 (0+1)^*$

d.g.

②

This is final automata with final state = initial state & it will accept null string

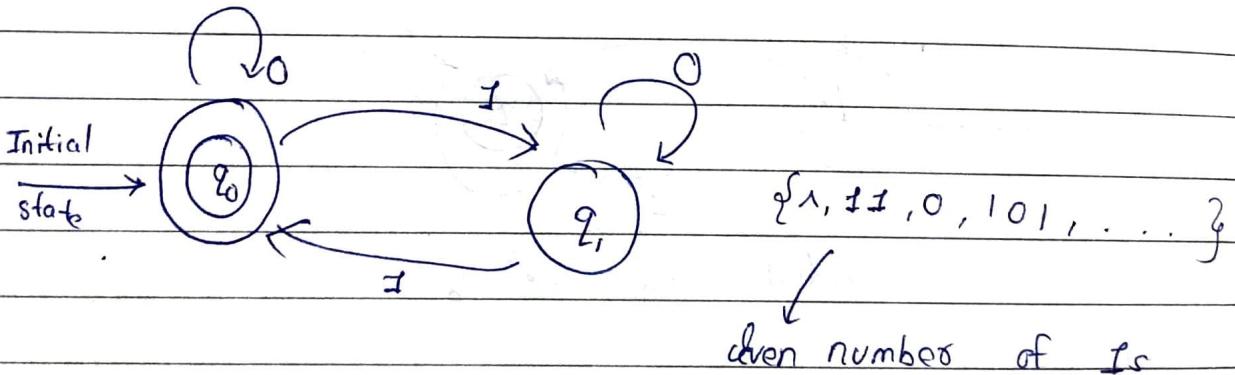
d.g.



Language Strings should end ~~not~~ with 11

$$R.E. = (0+1)^* \cdot 11 \cdot \cancel{(0+1)^*}$$

d.g.



$$\begin{aligned}
 R.E. = & \cancel{(0+11)^*} \overbrace{\left[ 0^* (10^* 1)^* 0^* \right]}^{\text{OR}} \\
 & \left[ \cancel{(0+11)^*} \right] \overbrace{\left[ (0^* 1 0^* 1 0^*)^* \right]}^{\text{OR}}
 \end{aligned}$$

$\Rightarrow$  Def<sup>n</sup> of finite Automata or FSM (Finite State machine)

It is a 5-tuple

1)  $\Theta$  is a finite set  $\Theta = \{q_0, q_1, \dots\}$

2)  $\Sigma$  is an alphabet of input symbols

3)  $q_0 \in Q$

4)  $A/F/q_f \subseteq Q$   $\rightarrow$  More state than one final

5) Transition fun<sup>n</sup>  $\delta : \Theta \times \Sigma \rightarrow Q$

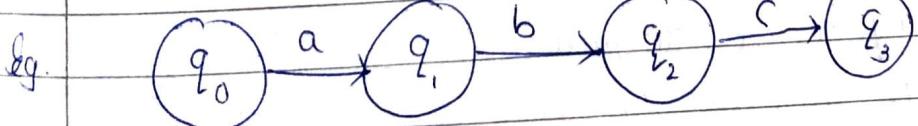
Ex.  $L_1 = \{\lambda, a, aa, aaa, \dots\} \xrightarrow{\text{Ans}} \text{Diagram}$

Ex.  $L_2 = \{\lambda, a, b, ab, bb, aa, \dots\}$   $\xrightarrow{\text{Ans}}$

sol<sup>n</sup>  $\xrightarrow{\text{Ans}}$

Extended transition fun<sup>n</sup>

$\delta^* : \Theta \times \Sigma^* \rightarrow Q$



$$\delta^*(q_0, abc) = \delta(\delta^*(q_0, ab), c)$$

$$= \delta(\delta(\delta^*(q_0, a), b), c)$$

$$= \delta(\delta(\delta(\delta^*(q_0, \lambda), a), b), c)$$

$$= \delta(\delta(\delta(q_1, a), b), c)$$

$$= \delta(\delta(q_2, ab), c)$$

$$= \delta(q_3, abc)$$

Q Let  $M = (\Theta, \Sigma, q_0, A, \delta)$  be an FA.  
we define "the fun"

$$\delta^*: \Theta \times \Sigma^* \rightarrow \Theta$$

as follows

$$1) \text{ For any } q \in \Theta, \delta^*(q, 1) = q$$

$$2) \text{ For any } q \in \Theta, y \in \Sigma^* \text{ & } a \in \Sigma$$

$$\delta^*(q, ya) = \delta(\delta^*(q, y), a)$$

$\Rightarrow$  Acceptance of an FA

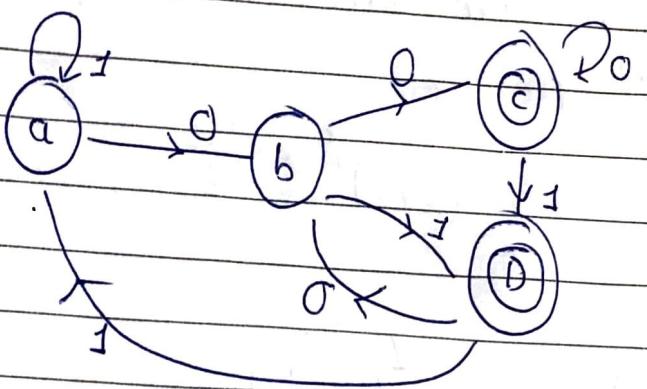
Let  $M = (\Theta, \Sigma, q_0, A, \delta)$  be an F.A. A string  $x \in \Sigma^*$  is accepted by  $M$  if  $\delta^*(q_0, x) \in A$

If a string is not accepted, we say it is rejected by  $M$ .  
The language accepted by  $M$  or the language recognized by  $M$ , is the set

$$L(M) = \{x \in \Sigma^* \mid x \text{ is accepted by } M\}$$

If  $L$  is any language over  $\Sigma$ ,  $L$  is accepted as recognized by  $M$  iff  $L = L(M)$

Ex.

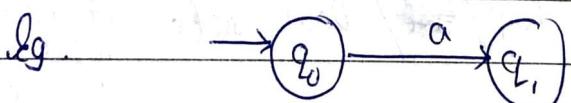


Ex. FA, binary strings divisible by 3

⇒ Types of automata

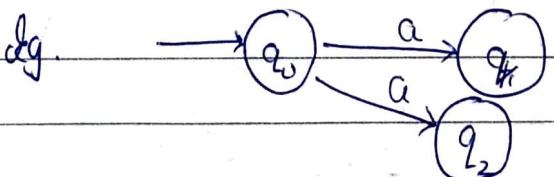
- 1) DFA (Deterministic)
- 2) NFA (Non-deterministic)

→ Det DFA mean that for transition fun" we have clearly possible state to reach then it is called DFA



For every input we need to have state transition to one state.

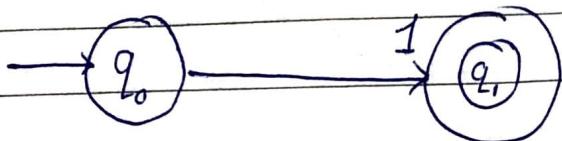
→ NFA mean that for transition fun" we have no clearly possible state to reach then its NFA.



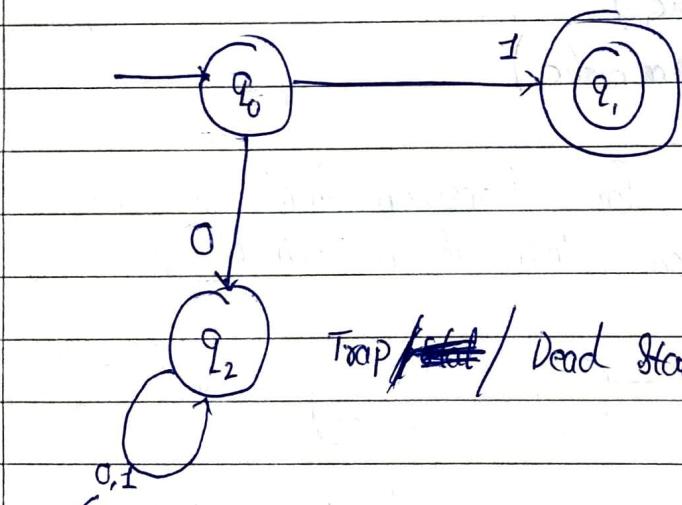
Q Construct a DFA which accept all strings starts with 1

$$\Sigma = \{0, 1\}$$

Soln R.E. =  $1 \cdot (0+1)^*$ ,  $L = \{1, 11, 10, 101, \dots\}$



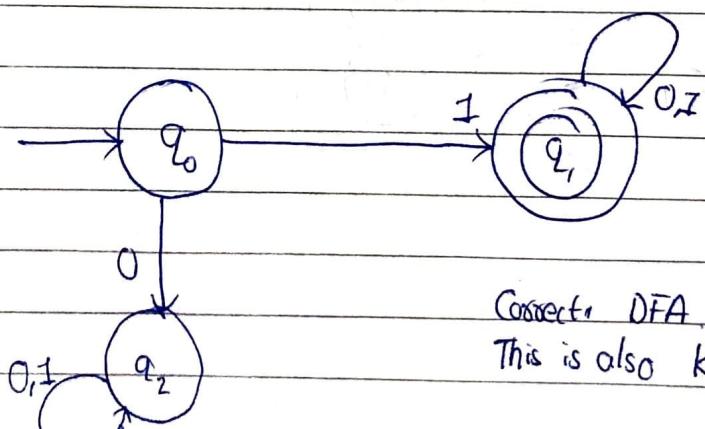
- If we make a self loop for input 0 in  $q_0$  then it will accept string 01 too. So NP.
- If we make  $q_0 \xrightarrow{0} q_2$  then also for input 0 it will reach final state. So NP.
- So make another state



Trap ~~/~~ Dead State (It indicates that if input is 0 then there is no chance to reach final state)

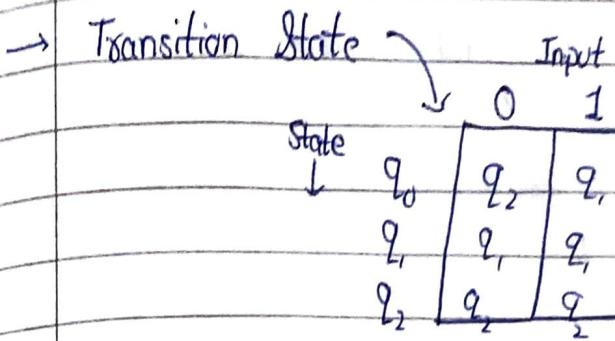
Did because in DFA it is necessary.

- Self loop for input 0, 1 & self loop



Correct DFA.

This is also known as transition diagram.

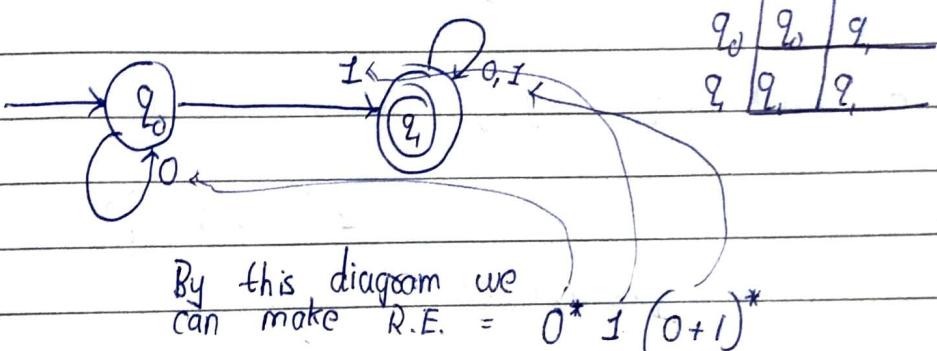


Q  $\Sigma = \{0, 1\}$ , strings contain 1

$$L = \{1, 01, 101, \dots\}$$

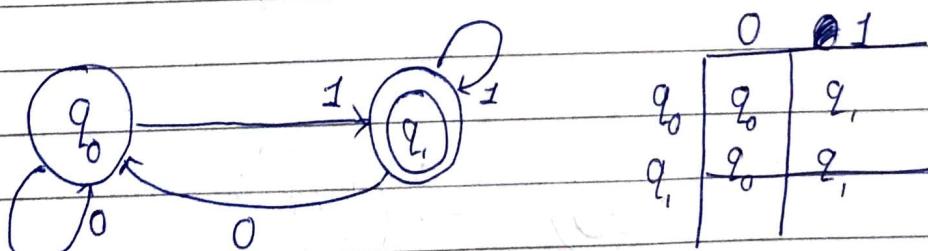
$$\text{R.E.} = \cancel{(0+1)^*} \cdot 1^+ \quad \text{or} \quad \underline{(0+1)^*} \ 1 \ \underline{(0+1)^*}$$

DFA



Q Strings end with 1

$$\text{R.E.} = (0+1)^* \cdot 1, L = \{0, 001, 101, \dots\}$$

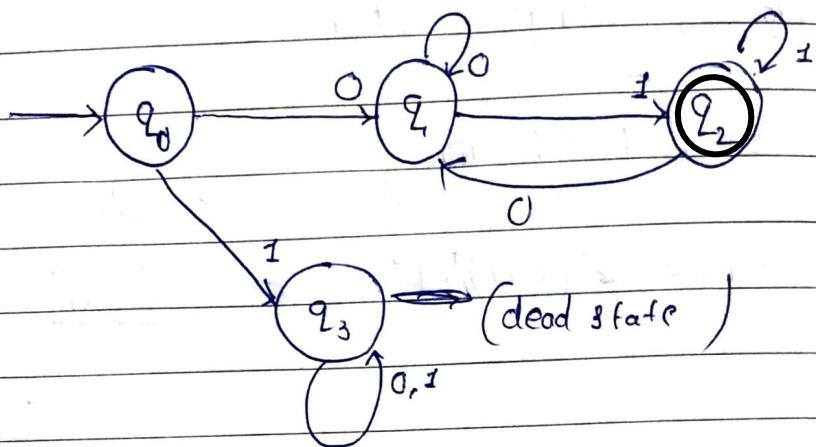


→ From  $q_1$  for input 0 ~~then 1~~ we do self loop.  
then 10 string will also be accepted.

Q DFA strings start with 0 end with 1

01, 001, 0111

$$\text{DFA}^{\text{RE}} = 0(0+1)^* 1$$

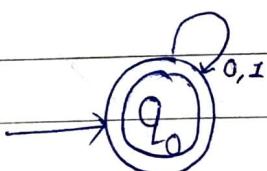


Q DFA which accept language consist of all string 0 & 1

Soln

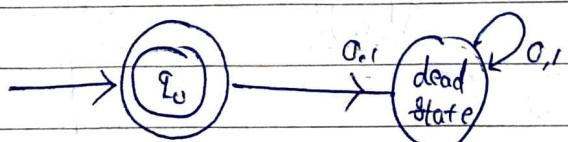
$$\Sigma^* = \{0, 1\}^*$$

$$L = \{ \lambda, 0, 1, 00, 01, \dots \}$$

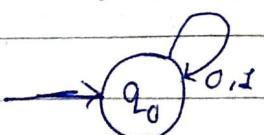


Q DFA  $\Sigma = \{0, 1\}$ ,  $L = \{\lambda\}$

Soln



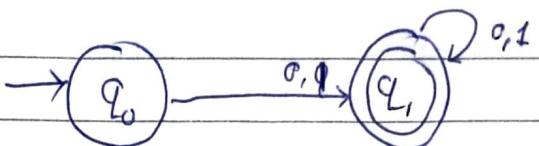
Q DFA,  $L = \{\lambda\}$ ,  $\Sigma = \{0, 1\}$



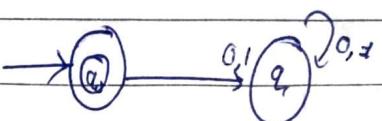
No final state as we don't want to accept anything.

Q DFA

$\Sigma = \{0, 1\}$ ,  $\Sigma^* - \{1\}^*$  (The DFA which accepts all strings except null)



Another approach



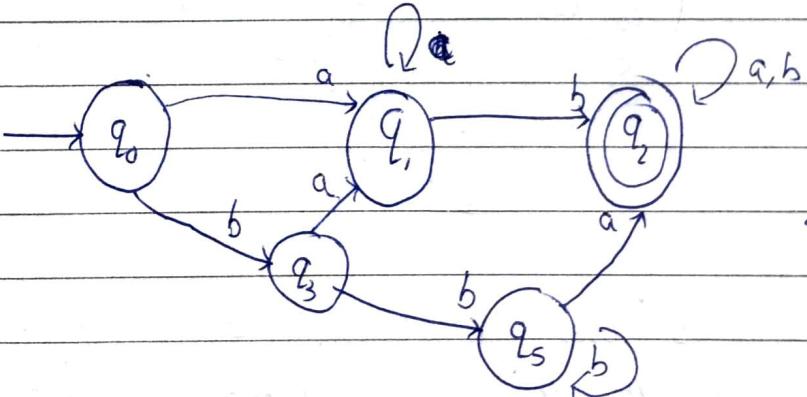
do for null  $L = \{1\}^*$   
then do conversion  
~~interchange~~ ~~final & no~~

Final state  $\rightarrow$  Non-final  
Non-final  $\rightarrow$  final.

Q DFA contains either strings ab or bba

$$L = \{ab, bba, aaab, bbaab, \dots\} \quad abba$$

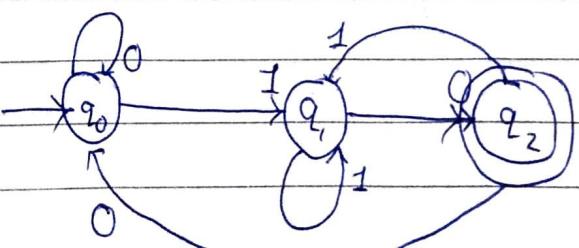
~~RE~~  $(ab)^* (a+b)^* (ab + bba)^+ (a+b)^*$



Q strings end with 10,  $\Sigma = \{0, 1\}$

$$L = \{ \text{0xx} 10, 010, 110, \dots \}$$

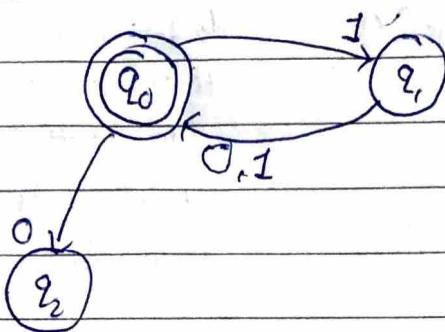
Test case:  
01010101110



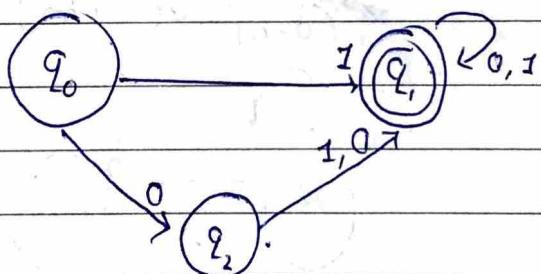
Q DFA

$$\left. \begin{array}{l} RE = (11 + 10)^* \\ RE = (0+1)^*(1+00)(0+1)^* \end{array} \right\}$$

Soln 1)  $L = \{1, 11, 10, 1110, 1010, 11111, \dots\}$



2)  $L = \{1, 00, 110, 000001, \dots\}$



R.L = A language  $L$  over an alphabet  $\Sigma$  is regular iff there is an FA with input alphabet  $\Sigma$  that accepts  $L$ .

Eg.  $L_1 = \{1\}$ , this is R.L.

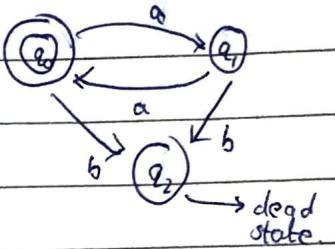
→ If DFA/NFA or RE can be constructed for then the language can be known as R.L.

→ Finite Automata does not have any memory

Q.  $a^{2n}$  is this a R.L.

$$L = \{aa, aaaa, aaaaa, \dots\}$$

→ Here we can create DFA so it is R.L.



Q.  $a^n b^n$ , Regular language or not.

⇒ Distinguishing one string from another.

Let  $L$  be a language in  $\Sigma^*$  &  $x$  any string in  $\Sigma^*$   
The set  $L/x$  is defined as

$$L/x = \{z \in \Sigma^* \mid xz \in L\}$$

→ Two strings  $x$  &  $y$  are said to be distinguishable w.r.t.  $L$  if  $L/x \neq L/y$ . Any string  $Z$  that is in one of the two sets but not the other is distinguish  $x$  &  $y$  w.r.t.  $L$ . If  $L/x = L/y$ ,  $x$  &  $y$  are indistinguishable w.r.t.  $L$ .

Q. DFA whose number is divisible by 3

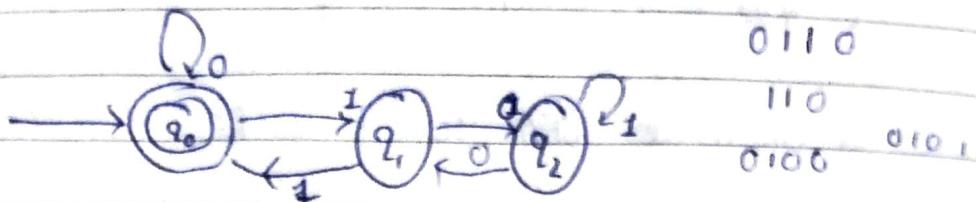
0000 → accepted

0011 → accepted ( $\because$  Decimal value 3)

0110 → "

Sol<sup>n</sup> 3 values of remainders = 0, 1, 2 , L =

→ Construct states = Total number of values of remainder

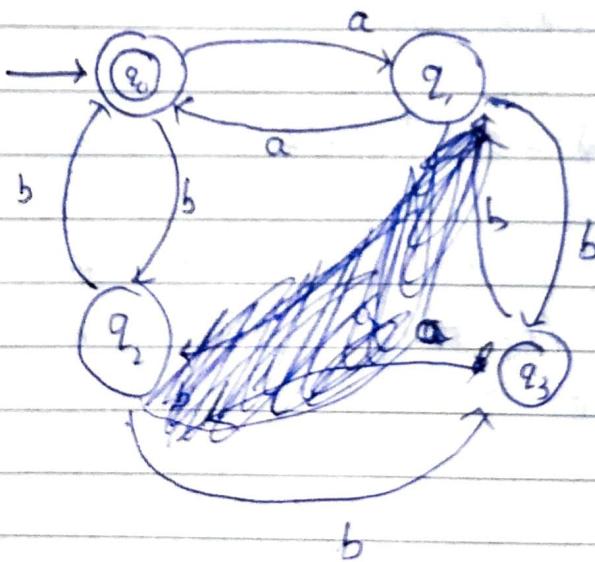


Just see values & put it in  
state as per values .

Q DEF DFA , no. of a's & no. of b's are even  
 $\Sigma = \{a, b\}$

$$L = \{ \lambda, aa, bb, abab, babababa, \dots \}$$

Sol<sup>n</sup>



Just changing the  
final state we can  
get all the combinations

- 1) A odd, B odd
- 2) A even, B odd
- 3) A odd, B even