

# **Ahsanullah University of Science & Technology**

### **Department of Computer Science & Engineering**

Course No. : CSE 4130

Course Name : Formal Languages and Compilers Lab

**Assignment No.** : 02

## **Submitted By:**

Name:

ID No. : 17 01 04 012 Session : Spring - 2020

Section: A (A1)

### **QUESTION:**

Suppose, we have a C source program scanned and filtered as it was done in Session 1. We now take that modified file as input, and separate the lexemes first. We further recognize and mark the lexemes as different types of tokens like keywords, identifiers, operators, separators, parenthesis, numbers, etc.

### **ANSWER:**

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
#include<stdbool.h>
#include<stdlib.h>
```

```
bool validIdentifier(char *str)

int len=0,flg;

if(strlen(str)>=1 && (str[0]>='a'&&str[0]<='z')||(str[0]>='A'&&str[0]<='Z')||(str[0]=='_'))|

for(int i=1; i<strlen(str) ; i++)

{
    if((str[i]>='a'&& str[i]<='z')||(str[i]>='A' &&str[i]<='Z')||(str[i]>='0'&&str[i]<='0'')|

    len++;

    }

if(len==strlen(str))
```

```
flg=1;
 else if((strlen(str)==1) &&
((str[0] > = 'a' \& \& str[0] < = 'z') || (str[0] > = 'A' \& \& str[0] < = 'Z') || (str[0] = = '_')))
 flg=1;
Suppose, we have a C source program scanned and filtered as it was done in
Session 1. We now take that modified file as input, and separate the lexemes first. We
further
recognize and mark the lexemes as different types of tokens like keywords, identifiers,
operators, separators, parenthesis, numbers, etc.
  else
  flg=0;
 if(flg = = 1)
  return true;
return false;
// Returns 'true' if the string is a KEYWORD.
```

```
bool isKeyword(char *str)
  if (!strcmp(str, "if") || !strcmp(str, "else") ||
        !strcmp(str, "while") || !strcmp(str, "do") ||
        !strcmp(str, "break") || !strcmp(str, "include")||
        !strcmp(str, "continue") || !strcmp(str, "int")
        || !strcmp(str, "double") || !strcmp(str, "float")
        || !strcmp(str, "return") || !strcmp(str, "char")
       || !strcmp(str, "case") || !strcmp(str, "char")
        || !strcmp(str, "sizeof") || !strcmp(str, "long")
       || !strcmp(str, "short") || !strcmp(str, "typedef")
       || !strcmp(str, "switch") || !strcmp(str, "unsigned")
        || !strcmp(str, "void") || !strcmp(str, "static")
       || !strcmp(str, "struct") || !strcmp(str, "goto") )
     return (true);
  return (false);
// Returns 'true' if the string is an INTEGER.
bool isInteger(char *str)
  int i, len = strlen(str);
  for (i = 0; i < len; i++)
     if (str[i] == '0' || str[i] == '1' && str[i] == '2'
           && str[i] == '3' && str[i] == '4' && str[i] =='5'
           && str[i] == '6' && str[i] == '7' && str[i] == '8'
          && str[i] == '9')
       return (true);
  return (false);
```

```
void check(char *str)
 char ch ;
 printf("\n%s\n",str);
  char *temp = (char*)malloc(1000);
 bool flag = 0;
 int i,j, len = strlen(str);
 for (i = 0; i < len; i++)
     if (str[i] == ' ' || str[i] == '+' || str[i] == '-' || str[i] == '*' ||
           str[i] == '/' || str[i] == ',' || str[i] == ';' || str[i] == '>' ||
           ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
          str[i] == '[' || str[i] == ']' || str[i] == '{' || str[i] == '}'|
          str[i] == '\''||str[i]== '&'||str[i] == '|'||str[i] == '!'||str[i] == '#')
        if(isKeyword(temp))
       printf("'%s' ",temp);
        else if(validIdentifier(temp))
     printf("'%s' ",temp);
```

```
else if(isInteger(temp))
    printf("'%s' ",temp);
if(str[i] != ' ')
printf("'%c' ",str[i]);
*temp = NULL;
   else if (str[i] == '+' || str[i] == '-' || str[i] =<u>=</u> '*' ||
        str[i] == '/' || str[i] == '>' || str[i] == '<' ||
        str[i] == '='||str[i] == '&'||str[i] == '|'||str[i] == '!')
     if(isKeyword(temp))
  printf("'%s' ",temp);
     else if(validIdentifier(temp))
   printf("'%s' ",temp);
     else if(isInteger(temp))
  printf("'%s' ",temp);
```

```
*temp = NULL;
    printf("'%c' ",str[i]);
   else if (str[i]== '\''||str[i] == ','||str[i] == '.')
     if(isKeyword(temp))
        printf("'%s' ",temp);
      else if(validIdentifier(temp))
        printf("'%s' ",temp);
      else if(isInteger(temp))
    printf("'%s' ",temp);
  printf("'%c' ",str[i]);
   *temp = NULL;
else
```

```
strncat(temp,&str[i],1);
 //printf("%s",temp);
 strncat(temp,&str[i],1);
 if(isKeyword(temp))
printf("'%s' ",temp);
else if(validldentifier(temp))
printf("'%s' ",temp);
else if(isInteger(temp))
 printf("'%s' ",temp);
printf("'%s' ",temp);
```

```
int main ()
 FILE *fp;
 char str[10000];
 char *ch;
 fp=fopen("input.c","r");
 FILE *fp1, *fp2;
 char c, c1, c2, c3;
 fp1 = fopen("input.c", "r");
 fp2 = fopen("output.txt", "w");
 if(!fp1)
 printf(" \n file can not be opened \n ");
  else
  while((c = fgetc(fp1)) != EOF)
       if(c == '\n')
       else if(c == '/')
         c1 = fgetc(fp1);
         if(c1 == '*')
            while((c2 = fgetc(fp1)) != '*');
            if((c3 = fgetc(fp1)) == '/')
  else
```

```
fputc(c3, fp2);
         else if(c1 == '/')
           while((c2 = fgetc(fp1)) != '\n');
         else
           fputc(c, fp2);
          fputc(c1, fp2);
      else
       fputc(c, fp2);
   fclose(fp1);
   fclose(fp2);
//new code
fp = fopen("output.txt", "r");
fgets(str,10000,fp);
 ch=strtok(str,";");
 printf("%s\n",ch);
 printf(" \n in loop \n");
while(ch!=NULL)
   check(ch);
 ch = strtok(NULL, ";");
```

return 0;



\*/