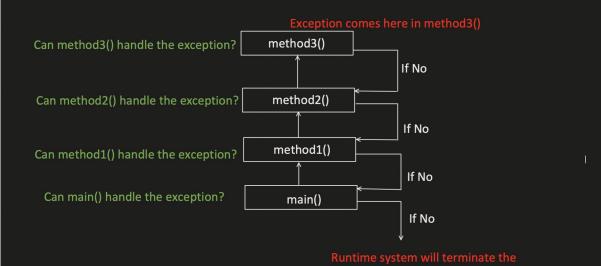
# What is Exception?

- It's an event, that occurs during the execution of the program.
- It will disrupt your program normal flow.
- It Creates the Exception Object, which contain information about the Error like
  - Its Type of Exception and Message
  - Stack trace etc.
- Runtime system use this Exception Object and find the class which can handle it.



public class Main {

public static void main(String[] args) {
 Main sampleObj = new Main();
 sampleObj.method1();

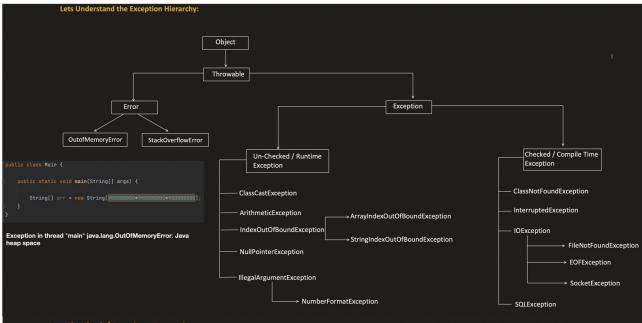
private void method2();

private void method2(){
 method3();

private void method3(){
 method3();

private void method3(){
 method3();

private void method3(){
 method3



# **Un-Checked / Runtime Exception:**

These are the exceptions which occurs during runtime and compiler not forcing us to handle them.

#### ClassCastException:

```
public class Main {

   public static void main(String[] args) {
        Object val = 0;
        System.out.println((String)val);
   }
}
```

Exception in thread "main" java.lang.ClassCastException Create breakpoint: java.lang.Integer cannot be cast to java.lang.String at Main.main(Main.java:8)

#### ArithmeticException:

```
public class Main {
    public static void main(String[] args) {
        int val = 5 / 0;
    }
}
```

Exception in thread "main" java.lang. <u>ArithmeticException</u> Create breakpoint: / by zero at Main.main(<u>Main.java:5</u>)

### IndexOutOfBoundException:

```
public class Main {

   public static void main(String[] args) {
      int[] val = new int[2];
      System.out.println(val[3]);
   }
}
```

Exception in thread "main" java.lang.<u>ArrayIndexOutOfBoundsException</u> Create breakpoint: 3 at Main.main(<u>Main.java:6</u>)

```
public class Main {

   public static void main(String[] args) {
      String val = "hello";
      System.out.println(val.charAt(5));
   }
}
```

Exception in thread "main" java.lang.<u>StringIndexOutOfBoundsException</u> Create breakpoint: String index out of range: 5 at java.lang.String.charAt(<u>String.java:658</u>) at Main.main(Main.java:6)

#### **NullPointerException:**

```
public class Main {

   public static void main(String[] args) {
      String val = null;
      System.out.println(val.charAt(0));
   }
}
```

Exception in thread "main" java.lang.NullPointerException Create breakpoint at Main.main(Main.java:6)

# IllegalArgumentException:

```
public class Main {

   public static void main(String[] args) {
      int val = Integer.parseInt(s: "abc");
   }
}
```

```
Exception in thread "main" java.lang.NumberFormatException Create breakpoint: For input string: "abc" at java.lang.NumberFormatException.forInputString(NumberFormatException.java:65) at java.lang.Integer.parseInt(Integer.java:580) at java.lang.Integer.parseInt(Integer.java:615) at Main.main(Main.java:5)
```

#### **Checked / Compile time Exception:**

Compiler verifies them during the compile time of the code and if not handled properly, code compilation will fail.

```
public class Main {

   public static void main(String[] args) {
        method1();
   }

   public static void method1(){
        throw new ClassNotFoundException();
   }
}
```

```
Main.java:9: error: unreported exception ClassNotFoundException; must be caught or declared to be thrown throw new ClassNotFoundException();

^
1 error
_
```

Lets try to Handle the Exception using "throws":

```
public class Main {

public static void main(String[] args) {
    method1();
}

public static void method1() throws ClassNotFoundException{
    throw new ClassNotFoundException();
}
}
```

"throws" tells hat, this method MIGHT throw this exception (or might not), so pls caller you handle it appropriately.

# Caller class need to then take care

```
public class Main {

public static void main(String[] args) throws ClassNotFoundException{
    method1();
}

public static void method1() throws ClassNotFoundException{
    throw new ClassNotFoundException();
}
}
```

Lets try to Handle the Exception using "try/catch" block:

```
public class Main {
    public static void main(String[] args){
        method1();
    }

public static void method1(){
        try {
            throw new ClassNotFoundException();
        }
        catch (ClassNotFoundException exceptionObject){
            //handle this exception scenario like logging
            exceptionObject.printStackTrace();
        }
    }
}
```

```
public class Main {

public static void main(String[] args){
    try {
        method1();
    }
    catch (ClassNotFoundException exceptionObj){
        //handle it
    }
}

public static void method1() throws ClassNotFoundException{
    throw new ClassNotFoundException();
}
```

#### Let's talk about now, how to handle the exception

Using: try, catch, finally, throw, throws

- 1. Try/Catch:
- Try block specify the code which can throw exception.
- Try block is followed either by Catch block or finally block.
- Catch block is used to catch all the exception which can be thrown in the try block.
- Multiple catch block can be used.

```
public class Main {

public static void main(String[] args){
    try {
        method1( named "dummy");
    }
    catch (ClassNotFoundException exceptionObject){
        //handle it
    }
    catch (InterruptedException exceptionObject){
        //handle it
    }
    catch (FileNotFoundException exceptionObject){
        //handle this exception
    }
}

public static void method1(String name) throws ClassNotFoundException, InterruptedException {
    if(name.equals("dummy")) {
        throw new ClassNotFoundException, InterruptedException {
        if(name.equals("dummy")) {
            throw new ClassNotFoundException();
        }
        else if(name.equals("interrupted")) {
            throw new InterruptedException();
        }
    }
}
```

# public class Hain { public static void main(String[] args){ try { method1( name: "dummy"); } satch (ClassNotFoundException exp){ } public static void method1(String name) throws ClassNotFoundException, InterruptedException { if(name.equals("dummy")) { throw new ClassNotFoundException(); } clss if(name.equals("interruptedException(); } throw new InterruptedException(); }

```
public class Main {
  public static void main(String[] args){
    try {
        methods('name' "dummy"):]
    }
    catch (Exception exp){
    }
    catch (ClassMotFoundException exp){
    }
    public static void methods(String name) throws ClassMotFoundException, InterruptedException {
        if(name.equals("dummy")) {
            throw new ClassMotFoundException();
        }
        else if(name.equals("interrupted")) {
            throw new InterruptedException();
        }
    }
}
```

#### Catch Multiple Exceptions in One Catch Block

```
public class Main {

public static void main(String[] args){
    try {
        method1( name: "dummy");
    }
    catch (ClassNotFoundException | InterruptedException exp){
    }
    public static void method1(String name) throws ClassNotFoundException, InterruptedException {
        if(name.equals("dummy")) {
            throw new ClassNotFoundException();
        }
        else if(name.equals("interrupted")) {
            throw new InterruptedException();
        }
    }
}
```

Catch all Exception Object

# 2. Try/catch/finally Or try/finally block

- Finally block can be use after try or after catch block.
- Finally block will always get executed, either if you just return from try block or from catch block.
- At most, we can add only 1 finally block.
- Mostly used for closing the object, adding logs etc.
- If JVM related issues like out of memory, system shut down or our process is forcefully killed. Then finally block do not get executed.

# 3. Throw:

- It is used to throw a new exception or
- To re-throw the exception.

```
public class Main {

public static void main(String[] args) throws ClassNotFoundException {

    try {
        method1();
    }
    catch (ClassNotFoundException e) {
        throw e;
    }
}

public static void method1() throws ClassNotFoundException{
        throw new ClassNotFoundException();
    }
}
```

# **Creating custom/ user-defined Exception class**

```
public class MyCustomException extends Exception {
    MyCustomException(String message) {
        super(message);
    }
}
```

```
public class Main {

public static void main(String[] args) {

    try {
        method1();
    }
    catch (MyCustomException e){
        //handle it
    }
}

public static void method1() throws MyCustomException{
    throw new MyCustomException("some issue arise");
}
```

# At last, lets ask ourself, why we need to handle the Exception:

- It makes our code clean by separating the error handling code from regular code.
- It allows program to recover from the error.
- It allow us to add more information, which support debugging
- Improves security, by hiding the sensitive information

```
public void myMethod(int schoolClassNumber) {
   int noOfStudents = getStudentCapacityofClass(schoolClassNumber);
   String[] names = new String[noOfStudents];
   names[0] = "new value";
}
```

# Without Exception handling, we have to do this: notice 2 things: readability and error code need to be returned

```
public int myMethod(int schoolClassNumber) {
   int errorCode = 0; // 0 means no success

if (schoolClassNumber > 0 && schoolClassNumber <= 12) {
    int noOfStudents = getStudentCapacityofClass(schoolClassNumber);
    if (noOfStudents != 0) {
        String[] names = new String[noOfStudents];
        if (names != null && names.length > 0) {
            names[0] = "new value";
        } else {
            return -3;
        }
    } else {
        return -2;
    }
} else {
        return errorCode;
}
```

# With Exception handling:

```
public void myMethod(int schoolClassNumber) {

   try {
      int noOfStudents = getStudentCapacityofClass(schoolClassNumber);
      String[] names = new String[noOfStudents];
      names[0] = "new value";
   }
   catch (IndexOutOfBoundsException expObj){
      //do something
   }
   catch (Exception expObj){
      //do something
   }
}
```

But remember, exception handling is little expensive, if stack trance is huge and it is not handled or handled at parent class.

```
public int myMethod(int a, int b) {
    int val;
    try{
       val = a/b;
    } catch (ArithmeticException exp){
       val = -1;
    }
    return val;
}

public int myMethod2(int a, int b) {
    if(b == 0){
       return -1;
    }
    int val = a/b;
    return val;
}
```

Try to avoid using exception handling, if you can. Like in this example, its not required