

## COURSE DESCRIPTION FORM

**INSTITUTION** National University of Computer and Emerging Sciences  
**PROGRAM (S) TO BE EVALUATED** Computer Science  
**A. Course Description**

<b>Course Code</b>	NS1001									
<b>Course Title</b>	APPLIED PHYSICS									
<b>Credit Hours</b>	3									
<b>Prerequisites by Course(s) and Topics</b>	-									
<b>Assessment Instruments with Weights</b> (assignments, quizzes, midterms, final)	<p>Assessment with the weight.</p> <table border="1"> <thead> <tr> <th>Assessment Type</th><th>Weight</th></tr> </thead> <tbody> <tr> <td>Assignments and Quizzes</td><td>20 (10+10)</td></tr> <tr> <td>Mid-Terms</td><td>30 (15 each)</td></tr> <tr> <td>Final</td><td>50</td></tr> </tbody> </table>		Assessment Type	Weight	Assignments and Quizzes	20 (10+10)	Mid-Terms	30 (15 each)	Final	50
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Assignments and Quizzes	20 (10+10)									
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<b>Course Coordinator</b>	Rabia Tabassum									
<b>URL (if any)</b>										
<b>Current Catalog Description</b>	<p><b>Part A:</b> Adding Vectors, Components of Vectors, Unit Vectors, Vector &amp; Scalar Products, Position &amp; Displacement (2/3 dimensions), Average/Instantaneous Velocity/Acceleration, Projectile Motion, Uniform Circular Motion, Newton Laws of Motion, Forces (1D/2D/3D): Gravitational, Friction, Tension, Weight. <b>Part B:</b> Simple Harmonic Motion, the Force Law for SHM, Angular SHM, Simple Pendulum, Damped SHM, Circular Motion &amp; SHM, Types of Waves, Sinusoidal Waves, Wavelength and Frequency <b>Part C:</b> Electric Charge, Coulomb's Law, Electric Field, Electric Field Due To Point Charge, Due To Electric Dipole, Gauss' Law, Flux Of Electric Field, Cylindrical/Planar/Spherical Symmetries, Capacitance, Parallel Plate/Cylindrical/Spherical Capacitors, Capacitors In Parallel And In Series, Electric Current, Current Density, Drift Speed, Resistance &amp; Resistivity, Ohm's Law, Magnetic Fields And Field Lines, Hall Effect, Circulating Charge Particles, Magnetic Force On Current Carrying Wire, Magnetic Field Due To Current, Ampere's Law, Magnetic Field Inside/Outside Wire/Between Parallel Wires</p>									
<b>Textbooks</b>	<p>1. <b>Halliday &amp; Resnick Fundamentals of Physics (Extended 10th Edition)</b>, Jearl Walker, © 2013 John Wiley &amp; Sons Inc.</p>									
<b>Reference Books/ Material</b>	<p>1. <b>Physics for Scientists and Engineers with Modern Physics (6th Edition)</b>, Raymond A. Serway &amp; John W. Jewett, © 2004 Thomson books/cole US</p> <p>2. <b>Physics for Scientists and Engineers (6th Edition)</b>, Paul A Tipler and Gene Mosca, W.H. Freeman and Company</p> <p>3. <b>Physics for Scientists and Engineers (3<sup>rd</sup> Edition)</b>, Fishbane, Gasiorowicz, Thornton, Pearson Prentice Hall.</p> <p>4. <b>Physics for Engineers &amp; Scientists (3<sup>rd</sup> Edition Extended)</b>, Hans C. Ohanian and John T. Markert, W. W. Norton &amp; Company New York. London</p>									

<b>Course Goals</b>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr style="background-color: #e0e0e0;"> <th colspan="3" style="padding: 5px;">A. Course Learning Outcomes (CLOs)</th> </tr> <tr> <td colspan="3" style="padding: 5px;"> <ol style="list-style-type: none"> <li>1. To add vectors geometrically, find their components along with scalar and vector products.</li> <li>2. Apply vector analysis to find position, displacement, velocity, acceleration in 1, 2 &amp; 3 dimensions in numerical problems or Python simulation code/programming.</li> <li>3. Learn projectile motion with the application of vector analysis to calculate horizontal/vertical motions, equation of the path and horizontal range in numerical problems or Python simulation code/programming.</li> <li>4. Apply Newton's Laws along with vector notations to evaluate different types of forces: gravitational/weight/normal/tension/friction in numerical problems or Python simulation code/programming.</li> <li>5. Verify SHM in learning different oscillations (simple, angular, damped, uniform circular motion) for different pendulums/oscillators (torsional, simple, damped).</li> <li>6. Learn Different Types of Waves, Sinusoidal Waves, Wavelength and Frequency</li> <li>7. To understand electric charge, electric current, resistance and electric field with different applications through associated laws (i.e., Ohm's Law, Coulomb's law &amp; Gauss' Law) and implement them to calculate related physical quantities in numerical problems or Python simulation code/programming.</li> <li>8. To understand different types &amp; combinations of capacitances and calculate capacitances along with the other associated physical quantities in numerical problems.</li> <li>9. To understand magnetic fields &amp; magnetic forces, their application as Hall's effect and in circulating charges to calculate related physical quantities in numerical problems or Python simulation codes.</li> <li>10. To understand magnetic fields generated due to currents by Ampere's law to calculate magnetic fields due to different conditions and geometries (e.g. Solenoids and Toroids) and calculate related physical quantities in numerical problems or Python simulation codes.</li> </ol> </td> </tr> <tr style="background-color: #e0e0e0;"> <th colspan="3" style="padding: 5px;">B. Program Learning Outcomes</th> </tr> <tr style="background-color: #e0e0e0;"> <td colspan="3" style="padding: 5px;">For each attribute below, indicate whether this attribute is covered in this course or not. Leave the cell blank if the enablement is little or non-existent.</td> </tr> <tr> <td style="width: 30%; padding: 5px;">1. Academic Education:</td><td style="width: 50%; padding: 5px;">To prepare graduates as computing professionals</td><td style="width: 20%; text-align: center; padding: 5px;">✓</td></tr> <tr> <td style="padding: 5px;">2. Knowledge for Solving Computing Problems:</td><td style="padding: 5px;">Apply knowledge of computing fundamentals, knowledge of a computing specialization, and mathematics, science, and domain knowledge appropriate for the computing specialization to the abstraction and conceptualization of computing models from defined problems and requirements.</td><td style="text-align: center; padding: 5px;">✓ ✓</td></tr> <tr> <td style="padding: 5px;">3. 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	5. Modern Tool Usage:	Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.	✓																																																																																																						
	6. Individual and Team Work:	Function effectively as an individual and as a member or leader in diverse teams and in multi-disciplinary settings.	✓																																																																																																						
	7. Communication:	Communicate effectively with the computing community and with society at large about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.																																																																																																							
	8. Computing Professionalism and Society:	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.																																																																																																							
	9. Ethics:	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.																																																																																																							
	10. Life-long Learning:	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.																																																																																																							
<b>C. Relation between CLOs and PLOs</b> (CLO: Course Learning Outcome, PLOs: Program Learning Outcomes)																																																																																																									
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<b>Topics Covered in the Course, with Number of Lectures on Each Topic</b>	<b>1. Topics to be covered:</b>			
	<b>List of Topics</b>	<b>No. of Weeks</b>	<b>Contact Hours</b>	<b>CLO</b>
	Adding Vectors, Components of Vectors, Unit Vectors, Vector & Scalar Products,	1	3	1
	Position & Displacement (2/3 dimensions)	1	3	2
	Average/Instantaneous Velocity/Acceleration, Uniform Circular Motion	1	3	2
	Projectile Motion, horizontal/vertical motions, equation of the path and horizontal range	1	3	3
	Newton Laws of Motion, Forces (1D/2D): Gravitational, Friction, Tension, Weight.	1	3	4
	Simple Harmonic Motion, the Force Law for SHM, Angular SHM	1	3	5
	Simple Pendulum, Damped SHM, Circular Motion & SHM,	1	3	5
	Types of Waves, Sinusoidal Waves, Wavelength and Frequency	1	3	6
	Electric Charge, Coulomb's Law, Electric Field, Electric Field Due To Point Charge	1	3	7
	Gauss' Law, Flux, Flux Of Electric Field, Gauss's Law, Equivalency of Gauss's Law And Coulombs' Law	1	3	7
	Cylindrical Symmetry, Planar Symmetry, Spherical Symmetry	1	3	8
	Capacitance, Parallel Plate, Cylindrical & Spherical Capacitors, Capacitors In Parallel And In Series	1	3	8
	Electric Current, Current Density and Drift Speed, Resistance & Resistivity, Ohm's Law	1	3	7
	Magnetic Fields And Field Lines, Crossed Fields: Hall Effect, Circulating Charge Particles, Magnetic Force On Current Carrying Wire	1	3	9
	Magnetic Field Due To Current, Ampere's Law, Magnetic Field Inside/Outside Wire, Solenoids & Toroids & Between two Parallel Wires	1	3	10
	<b>Total</b>	<b>15</b>	<b>45</b>	
<b>Laboratory Projects/Experiments Done in the Course</b>	-			
<b>Programming Assignments Done in the Course</b>	Yes, Algorithms in PYTHON will be developed in order to understand the Physics concepts in more detail.			
<b>Class Time Spent on (in credit hours)</b>	<b>Theory</b>	<b>Problem Analysis</b>	<b>Solution Design</b>	<b>Social and Ethical Issues</b>
	20	20	5	0
<b>Oral and Written Communications</b>				