



- Step { controls the step of the ray-marching algorithm
reduce this value to improve performance
- Max Distance { reduce the max distance property to a value that matches your requirements
- Density Function {
 - Base { output density when height and input density are all zero
 - Height { output density linear parameter of input height
 - Density { output density linear parameter of input density
- Attenuation { cloud color attenuation
- Base Height { the base height of the clouds
- Thickness { the thickness of the clouds
- Wind Speed { the speed of the wind
- Ambient Color { the color of ambient light
- Diffuse Color { the color of diffuse light
- Low Density Color { the color of low density zone
- High Density Color { the color of high density zone
- Sky Color { the color of the sky
- Ground Color { the color of the ground
- Sky Base { the base bright of the sky box
- Sun Rotation { the direction of the sun
- Sun Color { the color of the sun
- Sun Power { the power(math.) of the sun light
- Sun Intensity { the intensity of sun
- Sun Glow Color { the color of sun glow
- Sun Glow Power { the power(math.) of sun glow
- Sun Glow Intensity { the intensity of sun glow
- Transition Time { the transition time to this cloud data

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