

# EXSM 3928: Code for Designers

## Module 1 Assignment

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Due: Nov 6, 2022

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### Instructions

Make a **copy** of this document, **edit, export** as a **PDF** and **submit** on **eClass**.

Weekly assignments are **to be completed by Sunday evening (11:59pm)**.

The purpose of this assignment is to help students deepen their understanding of the content and practice skills in order to become faster or more proficient.

The assignment will be marked out of **ten points** based on the following criteria:

DESCRIPTION	VALUE	MARK
Document is <b>submitted</b> with proper <b>ccid, name</b> , and <b>date</b>	2	
Assignment tasks are <b>complete</b>	8	

### Notes

Late submissions are received at a **reduced value**, see eClass for details.

Please **keep this cover page** attached.

# Module 1 Assignment

- ☒ Complete this document
    - ☒ Add ccid to title
    - ☒ Add name to cover page
  - ☒ Install browser of choice (Google Chrome, Microsoft Edge, Firefox recommended)
  - ☒ Create a Glitch.com account (<https://glitch.com/signup>)
  - ☒ Open the instructor's starter project and click "Remix on Glitch" button
  - ☒ Rename the project to "**exsm-3928-module-1-assignment-ccid**"
    - ☒ Make sure you use your ccid
  - ☒ Create a VR scene
    - ☒ Add three different elements
    - ☒ Change the textures of your elements
    - ☒ Position each element differently
  - ☒ Check your URL
  - ☒ Coffee Room
    - ☒ Take a screenshot of your scene
    - ☒ Post screenshot and live URL
  - ☒ Code runs error free
  - ☒ All document links open correctly
  - ☒ Submit this document on eClass
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## Instructor Assignment URL

<https://exsm-3928-module-1-start.glitch.me/>

## Student Assignment URL

<https://exsm-3928-module-1-assignment-mdshaha1.glitch.me/>