Framework(s)

CSS3

What is a Framework?

A framework may have any number of reasons for existing, but in programming most commonly they offer a way to code more quickly, enhance backwards compatibility, or offer a more standardized way to code to encourage easier teamwork.

These purposes are present in numerous <u>CSS frameworks</u>. They are especially prevalent in rapid web application prototyping and often even allow those who are not very experienced in CSS to accomplish layouts that may otherwise have been very difficult for them.

Popular CSS Frameworks







ZURB Foundation

Tailwind CSS is one of the most recent big CSS frameworks and is seeing rapid adoption by the industry. Bulma is a fairly recent very lightweight CSS framework. Being so lightweight means fast load-times, but fewer features. Bootstrap is by far the most widely used CSS framework on the web. In its maturity, it features a plethora of different pre-made styles, layouts, tutorials, and support.

Foundation is
Bootstrap's most
serious competitor. It
boasts ease of
responsive web
development.

Popular CSS Frameworks (Continued)



S

Materialize is one of the most popular, as it is heavily inspired by Google's popular material design concepts and rules.

Semantic UI makes its goal to provide simple and effective elements for rapid user interface development.

So Many Frameworks, So Little Time

Is it possible to even learn all of these frameworks? Maybe.

But you don't need to. It comes down to picking one or two that will match your needs most often. If you join a development team, they may already have a favourite they'll ask you to become familiar with.

No one knows all of them in-depth! Though, it is a useful skill to be able to learn about any of them and to feel comfortable in experimenting with more than one if/when needed.

This can be where research and experimentation come in. If you know you're going to be working on a blog, for instance, you should be checking each of the top frameworks to see which one has the most styles oriented to your specific cause.

Perhaps one features individual post layouts that'd be really helpful, and others don't. You may want to engage with that one as it looks more and more promising.

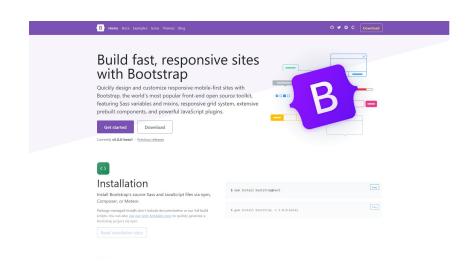
Installing a Framework

Let's try the most popular CSS framework out there: Bootstrap!

Upon visiting their website, you'll be met with the "Get Started" and "Download" options.

For most frameworks and tools you look at online, you'll want to review the "Get Started" section or documentation.

Let's have a look at the "Get Started" page...



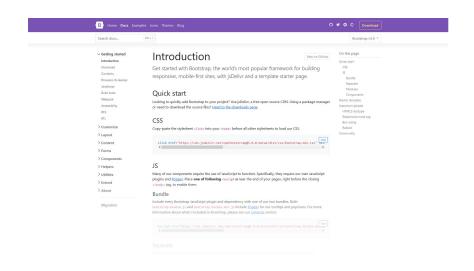
Locate the Download

For us to install the framework, we firstly have to locate the CSS code file(s) that make it up.

On the "Quick Start" page, there are two quick and easy ways to include Bootstrap in your project.

There is the anchor leading to the downloads page, but there is also the copy-paste <link> element snippet. The advantage of the external linked asset is that their content delivery network resource can likely serve the stylesheet faster than your web server.

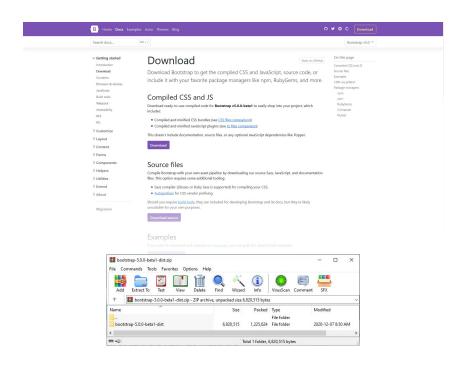
The downside is that if they do maintenance, are hacked, or the service otherwise goes down: you're out of luck!



Download the Framework File(s)

Compiled and minified assets are best, as these are smaller and will download quicker on a production website.

Once you download the ZIP, unpack it using a decompression tool. 7Zip is popular and free.



Organization

Staying organized is very important when working with frameworks, as it is easy to get lost if you're not careful.

It is recommended you keep a "vendor" folder in your project, and have separate folders inside for each framework or library you're using.

It can be helpful to also include subfolders for each framework or library to more easily coordinate image, font, CSS, and JavaScript assets.

```
index.html > ...
                             <!DOCTYPE html>
# main css
                              <html lang="en">
∨ ima
                                <head>
                                 <meta charset="UTF-8">
JS scripts.js

∨ vendor\bootstrap

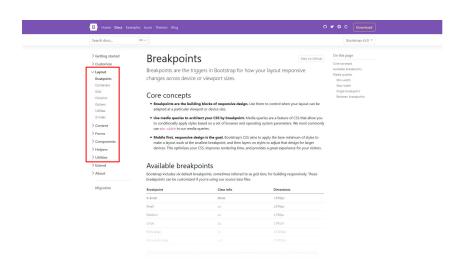
                                   name="viewport"
> css
                                   content="width=device-width, initial-scale=1.0">
                                 <title>Bootstrap Practice</title>
index.html
                                 <link rel="stylesheet" href="vendor/bootstrap/css/bootstrap.min.css";</pre>
                                 <script src="vendor/bootstrap/js/bootstrap.min.js"></script>
                                 <link rel="stylesheet" href="css/main.css">
                                 <script src="js/scripts.js" defer></script>
                                </head>
                             </html>
```

Finding What You Need

Bootstrap, being the most widely-used and mature CSS framework out on the web right now, has a lot of history and buzz—this makes it easy to find resources on!

If you visit their <u>documentation</u>, take a careful look at the sidebar. There are major topics covered on how many layouts and common appearances can be achieved.

When learning any technology, it is important to become familiar with any documentation associated with it.

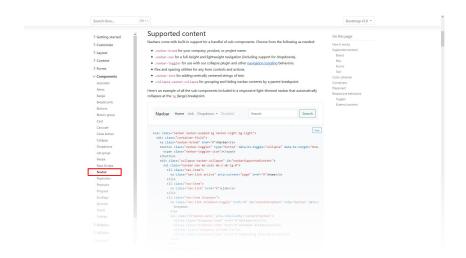


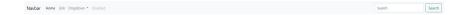
Navbar

If, for example, we want to add a navigation bar to our Bootstrap-enabled web page, locate the "Navbar" item in the sidebar and click it.

This page details how to use the related classes, and offers sample HTML for building out a navbar of your own.

Copy and paste the navbar code into the <body> of your HTML and observe the result. Note how easy it is to manipulate that HTML if you'd like to change the wording, number of links, etc.

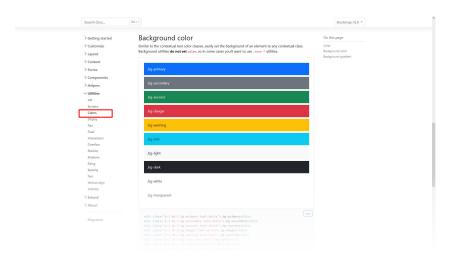




Colours

For quick layout testing, using some of the <u>default</u> <u>colouring</u> can be useful as a visual indicator.

Note that you'll want to set up your own classes for colours later on that match your branding, opposed to these common defaults.



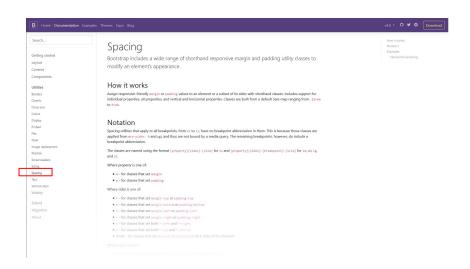
Spacing

There are some utility classes available for <u>spacing</u> in Bootstrap.

These include a few for both margin and padding. Either lets you choose if it will affect all sides, or a specific side of the element.

Pay close attention to the pattern in these examples...

- m-3
 Adds margin: 1em; as a style, affecting all sides.
- mt-2
 Adds margin-top: 0.5em; as a style.
- pr-0
 Adds padding-right: 0; as a style.



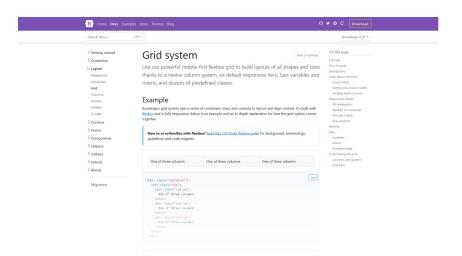
Grid System

One of Bootstrap's more powerful features, especially for rapid prototyping of web applications, is its <u>grid system</u>.

Using this system you can create all sorts of different modern layouts.

The important pattern and hierarchy of classes to note for this is as follows...

container row col



Using Bootstrap's Grid System

Let's try a basic layout.

Keep in mind the rule we looked at previously. For Bootstrap's grid to work properly, any column (col) should be inside of a row; any row should be inside of a container.

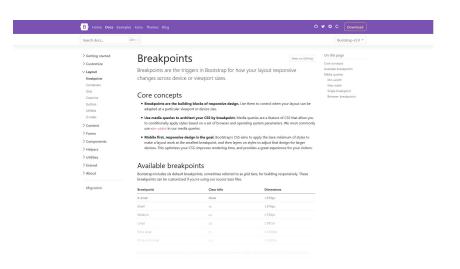
Insert the following snippet after your navbar.

Breakpoints

The folks at Bootstrap did not forget about responsive considerations.

For much of this, you'll be looking at their breakpoints layout classes, following this pattern...

Breakpoint	Class infix	Dimensions
X-Small	None	<576px
Small	sm	≥576px
Medium	md	≥768px
Large	lg	≥992px
Extra large	×1	≥1200px
Extra extra large	xxl	≥1400px



Responsive Columns

Get in the habit of working mobile-first.

By adding one of the "sizes" from the table previous to our "col" class, we can determine which screen size(s) will behave in the fashion described by the class.

In our case, adding an "-md" to the end of our "col" classes will result in a single column for mobile, and the more complex layout on larger devices like desktop.

Update your code to match the following, and resize your browser.

Exercise

Explore what Bootstrap has to offer. See if you can flesh out the web page a bit more—try adding a form! What other components and features have you found and tried?