

## C++ STL revision

- some intro to cp
- stl data structures
- ★ → stl on binary search
- some tricks on stl

$10^8$  operations in C++ (cf)

$n \rightarrow 2 \times 10^5 \rightarrow \underline{O(n)} \rightarrow 2 \times 10^5 < 10^8$   
✓ 1 sec

$\hookrightarrow \underline{O(n \log n)} \rightarrow 2 \times 10^5 \times 20$





✓  $\text{int} \rightarrow [-10^9 \text{ to } 10^9]$

X  $\left[ \begin{array}{l} \text{long} \rightarrow [-10^{12} \text{ to } 10^{12}] \\ \text{long int} \rightarrow [-10^{15} \text{ to } 10^{15}] \end{array} \right.$

✓  $\text{long long int} \rightarrow [-10^{18} \text{ to } 10^{18}]$

unsigned  $\rightarrow 0 \text{ to } 2 \times 10^{18}$

$\text{int}_{10^9} \times \text{int}_{10^9} \rightarrow \text{overflow}$

$$(\text{long long}) \times (\text{long long}) \rightarrow 10^{36}$$

↳ modulo arithmetic comes to the  
picture

→ slower  
endl

→ faster  
"\n"

# Containers

↳ vectors → dynamic array.

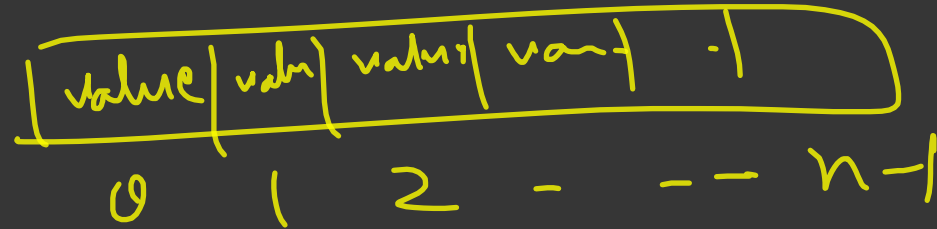
① → `vector<int> vec;` emplace\_back()  
→  
`vec.push_back(1);`

$$[] \xrightarrow{\text{pb}() } [1] \xrightarrow{\text{pb}([0])} [1,0]$$

②  $\rightarrow$  `vector<int> vec(n);`

$\begin{matrix} 0 & 1 & 2 & \dots & n-1 \\ \hline [ & | & | & | & | & ] \end{matrix}$

③  $\rightarrow$  `vector<int> vec(n, value);`



`vec.pop_back()`

initial  
value

`vec.back()`

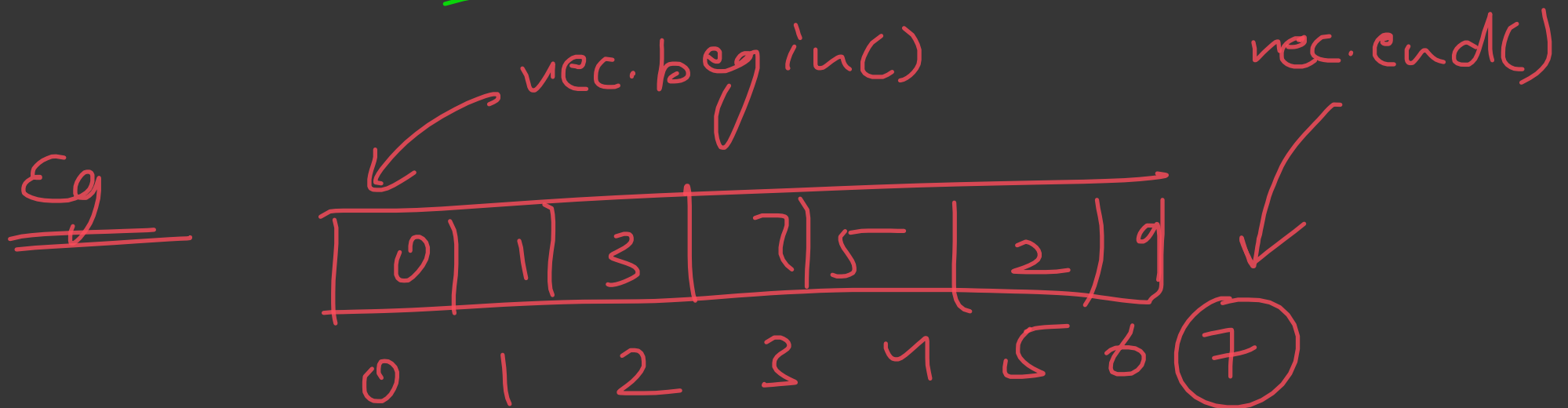
`vec[vec.size() - 1];`

RTE

vec[index]  
    ↪ n-1

vec.erase(<sup>vec</sup>begin() + index)

    ↪ O(n) → very bad



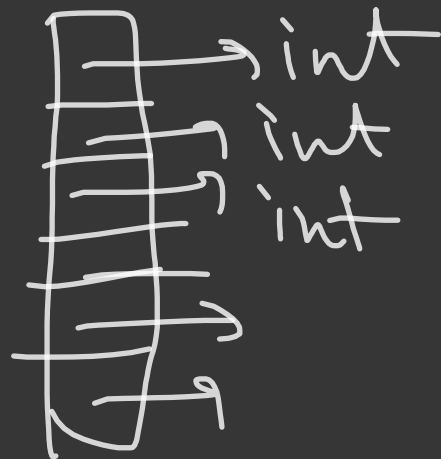


$(\text{vec.begin()} + 2)$

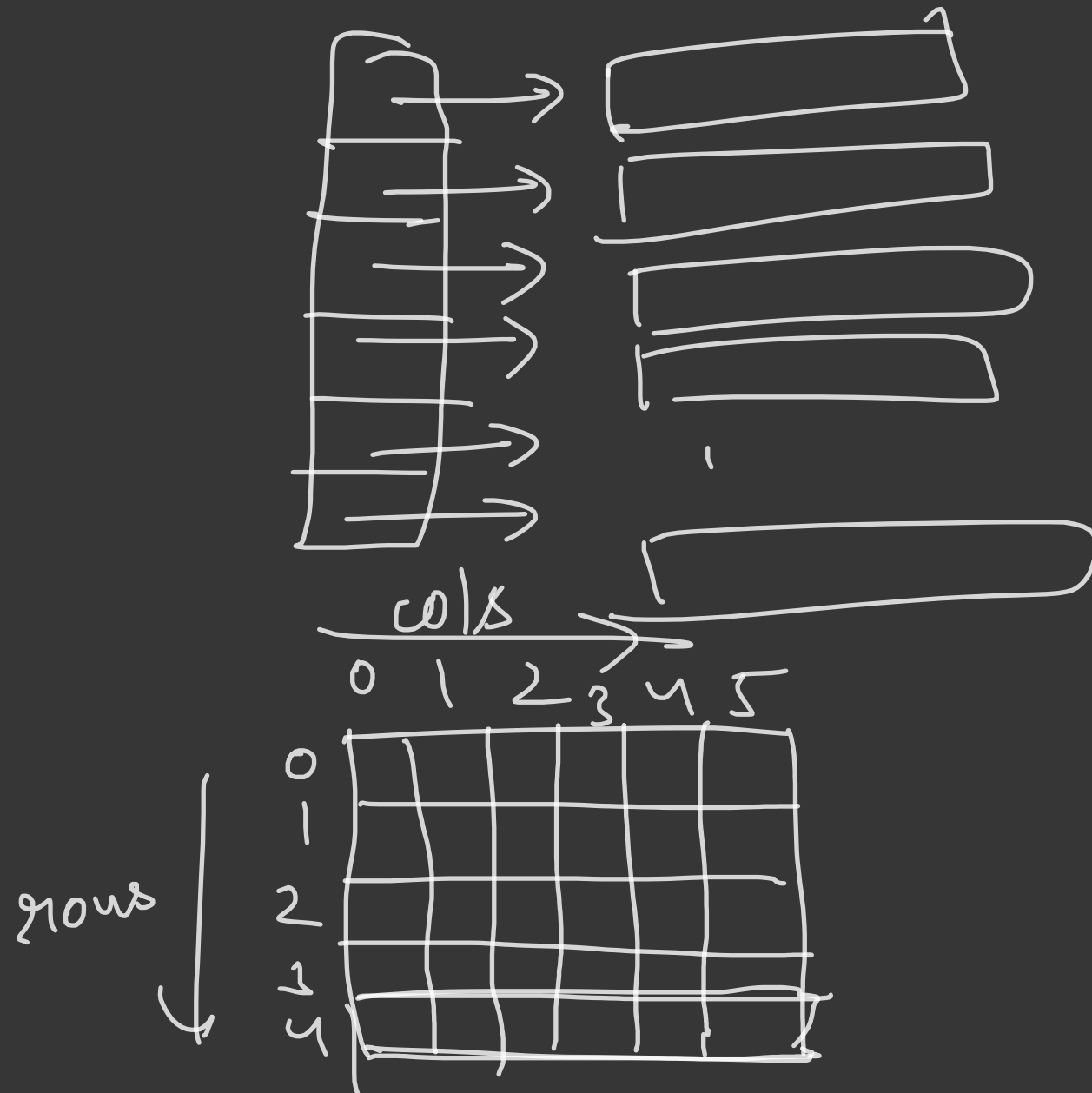
$\rightarrow (\text{vec.begin()} + \text{index})$

⑧ 2D vectors  $\rightarrow$

`vector<int>`



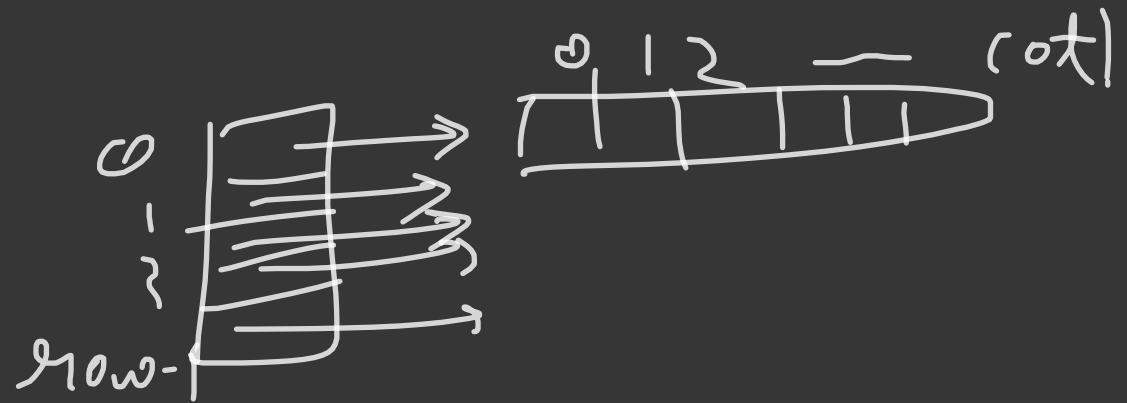
`vector<vector<int>>`



```
vector<vector<int>> mat;
```

```
mat.pb( )
```

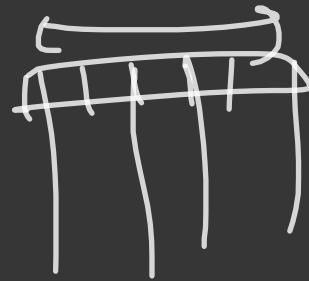
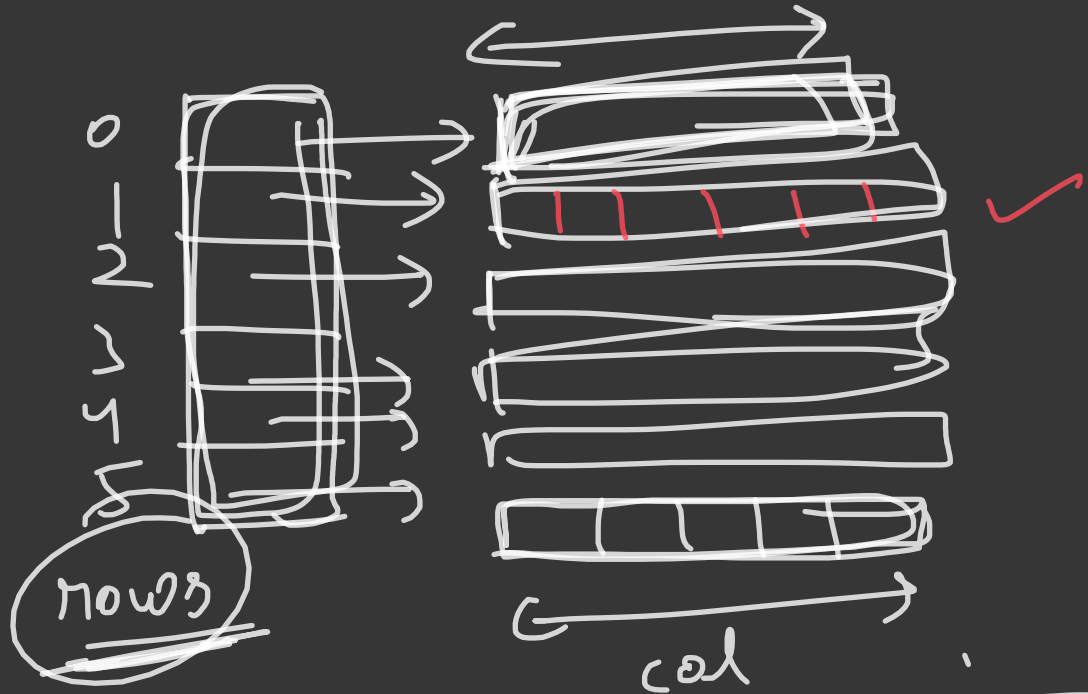
row  $\rightarrow$  5  
cols  $\rightarrow$  10



```
vector<vector<int>> mat(rows,
```

cols.

```
vector<int>(cols));  
cols
```



`vector<int> vec(n,`  
`0);`

`vector<vector<int>>`

`mat`(rows,

`vector<int>(col)`);

`vector<int>`  
`vector<(int)> vec(n, );`

`vector<int>(n, 0)`



	0	1	2	3
0				
1		X		
2				

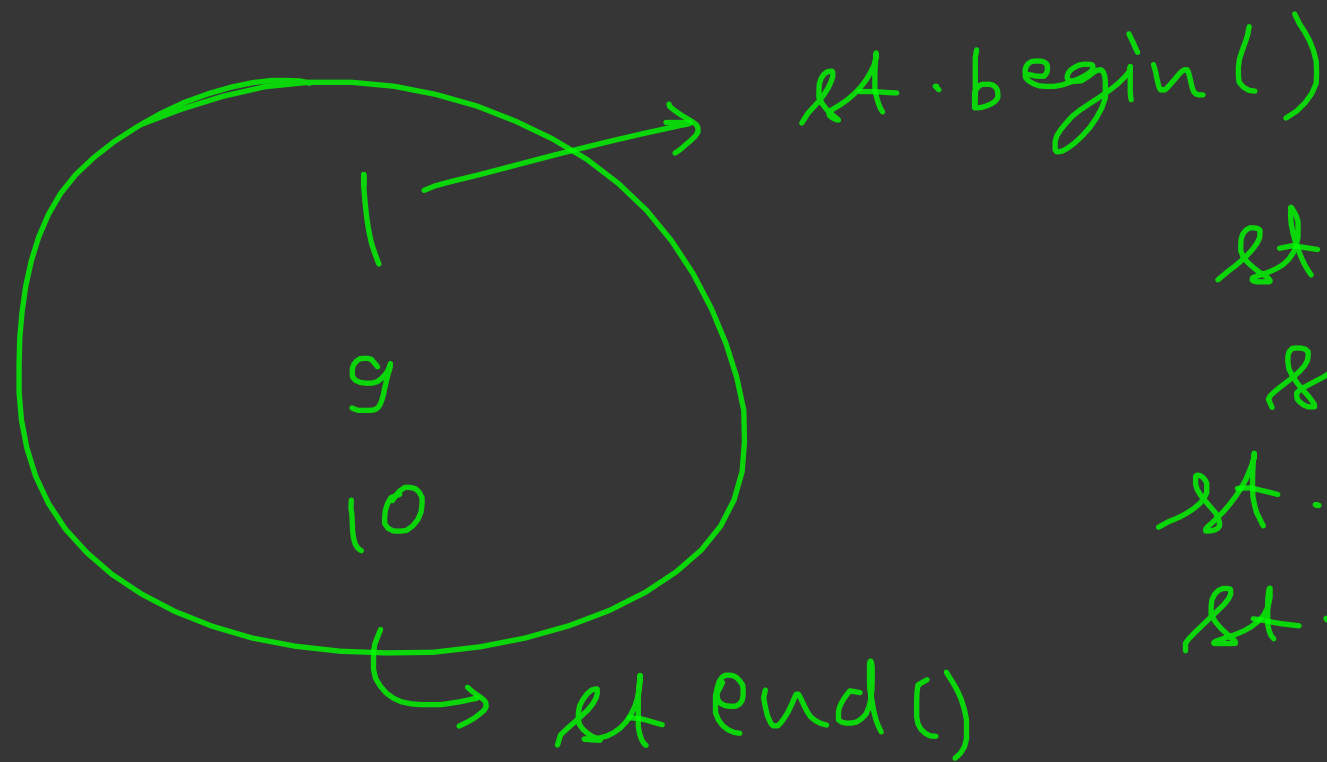
mat[i] → 

	X		
--	---	--	--

mat[i][i] → X

set → unique values ✓  
 → sorted order ✓  
 →  $O(\log N)$

set<int> st;



```
st.insert(1);  
st.insert(1);  
st.insert(10);  
st.insert(a)
```

```
for (auto it = st.begin(); it != st.  
                             end(),  
      it++) {
```





`st.erase(7),`

$\hookrightarrow O(\log n)$

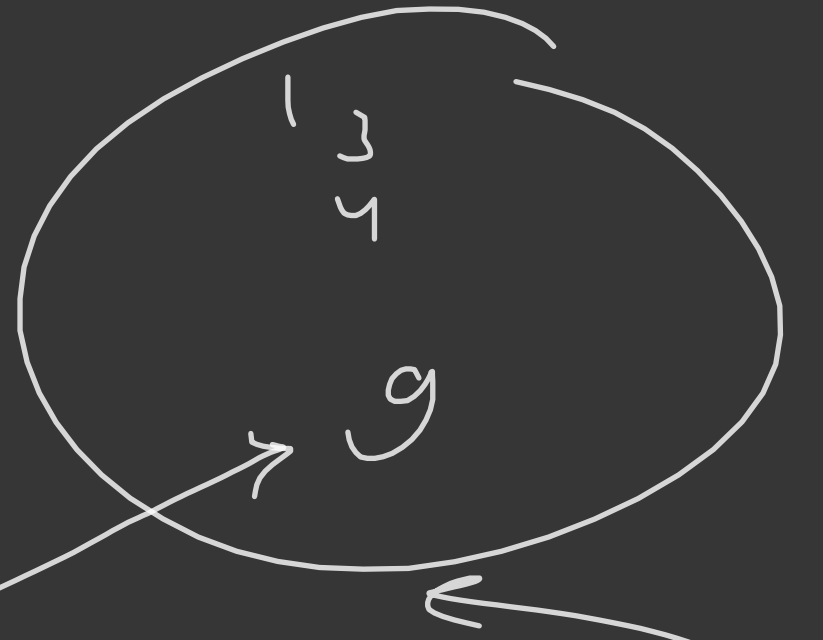
`it = st.find(9)`

`*it`

`st.end()`

`st.find(-7)`

`st.erase(st.find(9))`



unordered\_set

unique values

Random order

$O(1)$  → insert  
find  
delete

`unordered_set<int> st,`

→ He on unordered\_set → set

$n \rightarrow 10^5$

$\log n \rightarrow$  20

multiset

multiset<int> st;

→ sorted order

→  $O(\log N)$

→ duplicate values



→ 1 2 3 4 5 5 5  
5

st.count(5);

4



map  $\rightarrow$  {key, value}

$\downarrow$   $\rightarrow$  unique values of key  
 $O(\log N)$   $\rightarrow$  sorted order of key

map < int, int > mp;

1  $\rightarrow$  2  
mp

②

$\rightarrow$  mp.insert({1, 2})

$\rightarrow$  mp[1] = 2;

mp[1]

```
auto it = mp.find(i),
```

it → first

(\*it).first

unordered\_map <int, int> mp;

→ random  
order

→ unique  
key

→  $O(1)$

multimap <int, int> mp,

→ sorted  
→ duplicate keys  
→  $O(\log n)$

queue  $\rightarrow$  FIFO

front ~~3~~ 1 2 6 back

queue <int> q;

$O(1)$  q.push(3)  
          (1)  
          (2)  
          (6)

q.top() = 3  
 $O(1)$

q.pop()  
 $O(1)$

stack

↳ LIFO

stack (int) st,

st.push(1)

(2)

(5)

(7)

$O(1)$



st.top() }  $O(1)$   
st.pop()

priority - queue

→ by default → max  
Pg

max gives  
↑ priority



priority\_queue<int> pq;

pq.push()

(4)

(7)

(11)

$O(\log n)$



$O(1)$  pq.top() → 11

$O(\log n)$  pq.pop()



2 method

① priority\_queue<int, vector<int>, greater<int>>>, pq;

min  
P9

② priority\_queue<int> pq;

2  
1  
1  
1

3 4 7 9

min heap

pq.push(-x),

int x = -pq.top(),  
pq.pop();

priority\_queue<pair<int, int>> pq;

→ max pq

{1, 3}

{1, 2}

~~{4, 1}~~

~~(7, 9)~~

7, 9  
4, 5  
1, 3  
1, 2

-1 3  
-1 2  
-4 5  
-7 4

1 3  
1 2  
4 5  
7 4

negate  
both  
first  
&  
second

1 2  
1 3  
4 5  
7 4

first

second

(-ve) inc

(-ve) inc

(-ve) inc

(+ve) dec

(+ve) dec

(+ve) dec

(+ve) dec

(-ve) inc

(#) deque → doubly ended queue

```
deque<int> dq;
```

```
dq.push_front(1);  
  push_front(2);  
push_back(3);
```

front	back
2	3

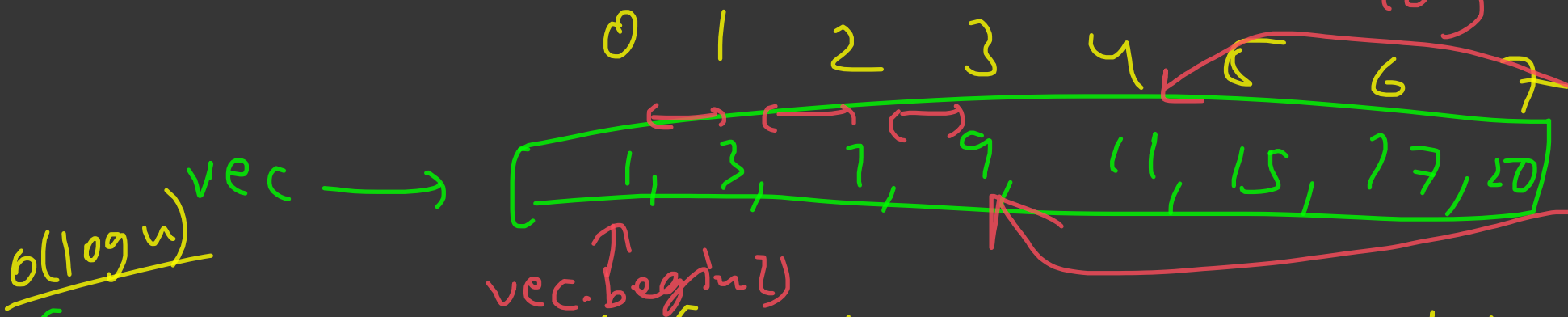
deque

pop-front()

pop-back()

# # Binary search:

Search in sorted array / in vector  
log time



①  $O(\log n)$   $\text{binary\_search}(\text{vec.begin}(), \text{vec.end}(), x)$

②  $\text{lower\_bound}(\text{vec.begin}(), \text{vec.end}(), x)$

③  $\text{upper\_bound}(\text{vec.begin}(), \text{vec.end}(), x)$

②









