Part 1: Research Task

1. CSS units: px, em, rem:

- Px: A fixed unit of measurement representing one pixel on the screen. It does not change depending on user settings.
- em : A relative unit of measurement based on the font size of the current element.

For example, 2em means "twice" the base font size of that element.

• rem (Root em): Like em, but based on the font size in the https://example.com/html root.

For example: if html is { font-size: 16px; }, then 1rem = 16px.

Example:

```
html {
font-size: 16px;
}
p {
font-size: 2em;
}
h1 {
font-size: 2rem;
}
```

2. HTML audio and video tags:

<audio>: Used to play audio files.

 <video>: Used to play video files, and can display video within the page.

Example:

```
<audio controls>
  <source src="audio.mp3" type="audio/mpeg">
  </audio>

<video controls width="320" height="240">
        <source src="movie.mp4" type="video/mp4">
        </video>
```

- **3.** What is Web Accessibility and how can we improve it? Web accessibility means designing websites in a way that allows everyone, including those with disabilities, to use them easily.
 - Improvement methods:
 - 1. Use alt tags for images.
 - 2. Use colors with clear contrast.
 - 3. Use semantic tags (such as <nav>, <main>, <section>).
 - 4. Keyboard support for navigation (instead of just the mouse).