

EsCat

EsCat is an Escape-Catch Game.

Initial State:

The red player has four gaming pieces, which are placed in the four corners of the 7x7 board. The blue player has only one piece, which is placed in the middle.

The Game:

Now the blue player starts to move. He can only move one step in a diagonal direction. After his move, it's the red player's turn. The red player has more freedom of moves and can go one step in the diagonal direction or up to two steps in a vertical or horizontal way. At each time he can only move one of his pieces.

Goal of the game:

The red player has to circle the blue player so that he cannot move any more.

Points:

The game is played for two rounds of 25 moves for each player. After the two rounds, the player who won two times is the actual winner. If both of the player have won one time, it's a tie.