

# Report



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CPSC 319

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## Complex analysis

```
// Selection sort in Java
```

```
import java.util.Arrays;
```

```
class SelectionSort {
```

```
void selectionSort(int array[]) {
```

```
int size = array.length; // n (number of operations)
```

```
for (int step = 0; step < size - 1; step++) { → n-1 ops.
```

```
int min_idx = step; → 2 ops } (constant time (k))
```

```
for (int i = step + 1; i < size; i++) { → n-1 ops
```

```
// To sort in descending order, change > to < in this line.
```

```
// Select the minimum element in each loop.
```

```
if (array[i] < array[min_idx]) {
```

```
min_idx = i;
```

```
}
```

```
}
```

```
// put min at the correct position
```

```
int temp = array[step];
```

```
array[step] = array[min_idx];
```

```
array[min_idx] = temp;
```

```
}
```

```
}
```

Rule

→ ignore constants

→ take the highest power

$$\text{So } T(n) = (n-1) \times k_1 + (n-1) \times k_2 + k_3$$

$$\rightarrow (n-1)^2 [k_1 \times k_2] + k_3$$

$$\rightarrow n^2 - 2n + 1 + [k_1 \times k_2] + k_3$$

$$\rightarrow n^2 \text{ so } O(n^2)$$

constant time  $k_2$

constant time  $k_3$

Time complexity

Best  $O(n^2)$

Worst  $O(n^2)$

Average  $O(n^2)$

$K$  mean constant operation so constant time.

```
// Insertion sort in Java
```

```
import java.util.Arrays;
```

```
class InsertionSort {
```

```
void insertionSort(int array[]) {
```

`int size = array.length;`  $\hookrightarrow$  n (number of operands)

```
for (int step = 1; step < size; step++) {  $(n-1) ops$   
    int key = array[step];  
    int j = step - 1;  $k ops$ 
```

— // Compare key with each element on the left of it until an element smaller than

```
// it is found.
```

```
// For descending order, change key<array[i] to key>array[i]
```

```
while (j >= 0 && key < array[j]) {
    array[j + 1] = array[j];
    --j;
}
```

for ascending this is not true so it is skipped.  
 for descending it  $n$  steps so it  $(n-1)/2$   
 for average it  $n/2$  steps so it  $(n-1)(n-2)/4$

```
// Place key at after the element just smaller than it.
```

```
array[j + 1] = key;
```

+

This is a scan of a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There is no handwriting or other markings on the paper.

### Summary:

best case =  $(n-1) \times k_1 + (n-1)k_2 = O(n)$

$$\text{Average case} = \frac{(n-1) \times K_1 \times (n-2) \times K_2 + (n-1) \times K_3}{4} = O(n^2)$$

$$\text{Worstcase} = (n-1)k_1 + \frac{n(n-1)}{2} \times k_2 + n-1 \times k_3 = O(n^2)$$

Here ascending, descending, random doesn't matter.

merge  $k_1 + k_2 + n_1 k_3 + n_2 k_4 + k_5 +$

$\left[ (n_1 + n_2) k_6 \text{ or } (n_1 + n_2) k_7 \text{ or } (n_1 + n_2) k_8 \right] +$

$n_1 (k_9) + n_2 (k_{10})$  → means ignored

so overall =

$n_1 + n_2 + (n_1 + n_2) + n_1 + n_2 = 3n_1 + 3n_2$

$3(n_1 + n_2) = O(n)$

so the overall merge sort takes

$k_1 + n \log(n) = n \log(n)$

= number of ops per level  $\times$  no. of levels

$n \times \log(n)$

merge  $\times$  levels

```

// Merge sort in Java
class MergeSort {
    // Merge two subarrays L and M into arr
    void mergeSort(arr[], int p, int q, int r) {
        // Create L = Arr[p..q] and M = Arr[q+1..r]
        int[] L = new int[q - p + 1];
        int[] M = new int[r - q];
        // Copy data to L and M
        for (int i = 0; i < L.length; i++)
            L[i] = arr[p + i];
        for (int j = 0; j < M.length; j++)
            M[j] = arr[q + 1 + j];
        // Merge L and M
        int i = 0, j = 0, k = p;
        while (i < L.length && j < M.length)
            if (L[i] <= M[j])
                arr[k++] = L[i++];
            else
                arr[k++] = M[j++];
        while (i < L.length)
            arr[k++] = L[i++];
        while (j < M.length)
            arr[k++] = M[j++];
    }
    // Divide the array into two subarrays, sort them and merge them
    void mergeSortRec(arr[], int p, int r) {
        if (p < r) {
            // Find the middle point to divide the array into two subarrays
            int m = (p + r) / 2;
            // Sort the first and second halves
            mergeSortRec(arr, p, m);
            mergeSortRec(arr, m + 1, r);
            // Merge the sorted subarrays
            merge(arr, p, m, r);
        }
    }
    // Print the array
    static void printArray(int arr[]) {
        int n = arr.length;
        for (int i = 0; i < n; i++)
            System.out.print(arr[i] + " ");
        System.out.println();
    }
}

```

```
// Quick sort in Java

import java.util.Arrays;

class Quicksort {

    // method to find the partition position
    static int partition(int array[], int low, int high) {

        // choose the rightmost element as pivot
        int pivot = array[high];

        // pointer for greater element
        int i = (low - 1);

        // traverse through all elements
        // compare each element with pivot
        for (int j = low; j < high; j++) {
            if (array[j] <= pivot) {

                // if element smaller than pivot is found
                // swap it with the greater element pointed by i
                i++;

                // swapping element at i with element at j
                int temp = array[i];
                array[i] = array[j];
                array[j] = temp;
            }
        }

        // swap the pivot element with the greater element specified by i
        int temp = array[i + 1];
        array[i + 1] = array[high];
        array[high] = temp;

        // return the position from where partition is done
        return (i + 1);
    }
}
```

```
static void quickSort(int array[], int low, int high) {
    if (low < high) {
```

```
        // find pivot element such that
        // elements smaller than pivot are on the left
        // elements greater than pivot are on the right
        int pi = partition(array, low, high);
```

```
        // recursive call on the left of pivot
        quickSort(array, low, pi - 1);
```

```
        // recursive call on the right of pivot
        quickSort(array, pi + 1, high);
    }
}
```

Worst case

→ If  $p_i$  is the smallest or largest element.

→ so the first quick sort call  $n$  times

→ the second quick sort is called  $n$  times  $\text{thus } O(n^2)$   $\text{Worst} = n^2$

Best and worst case

→ If  $p_i$  is not smallest/largest or it the median

→ first quick sort call  $n$  times →  $n$

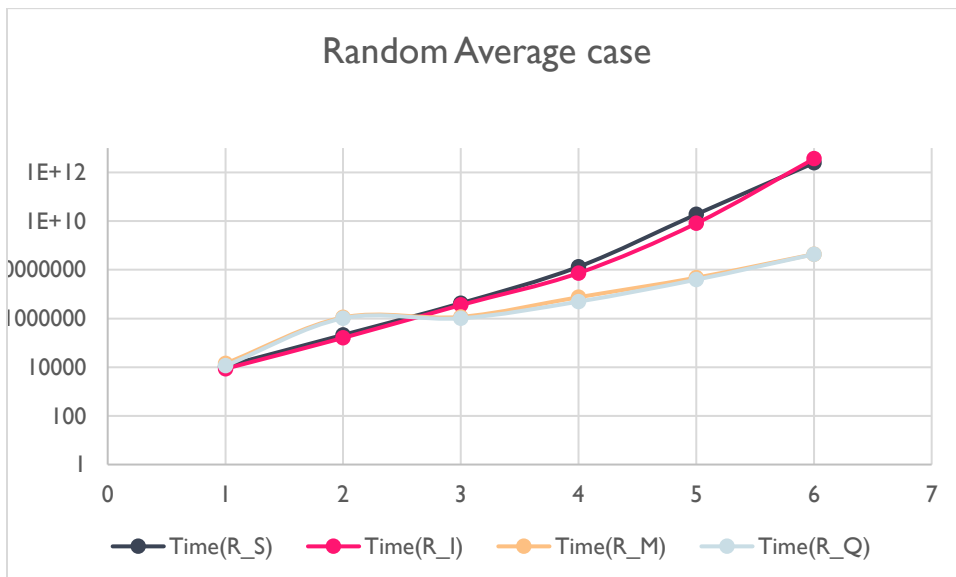
best/average =  $n \log(n)$

→ the second quick sort is called  $n/2$  times →  $\log(n)$

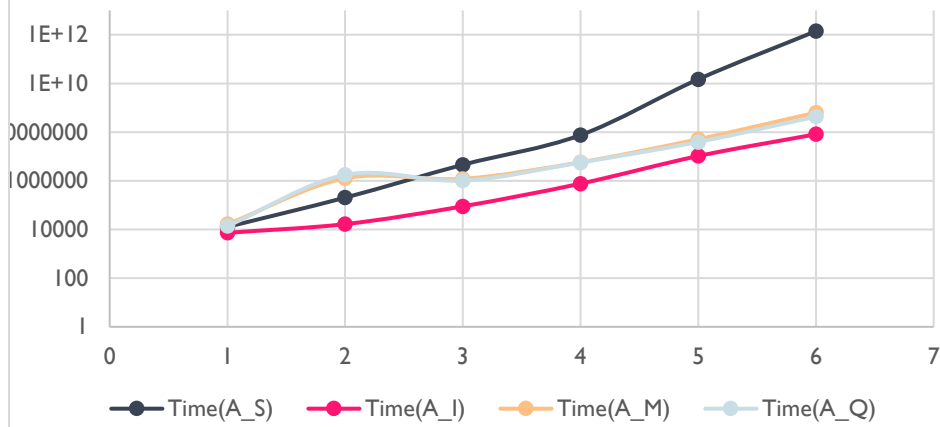
I. The experimental method used.

- Java
- import java.util.\*; (println , Random- nextInt(), nanoTime( )
- import java.util.Arrays; (used sort)
- import java.util.Collections; (reverseOrder())
- import java.io.\*;

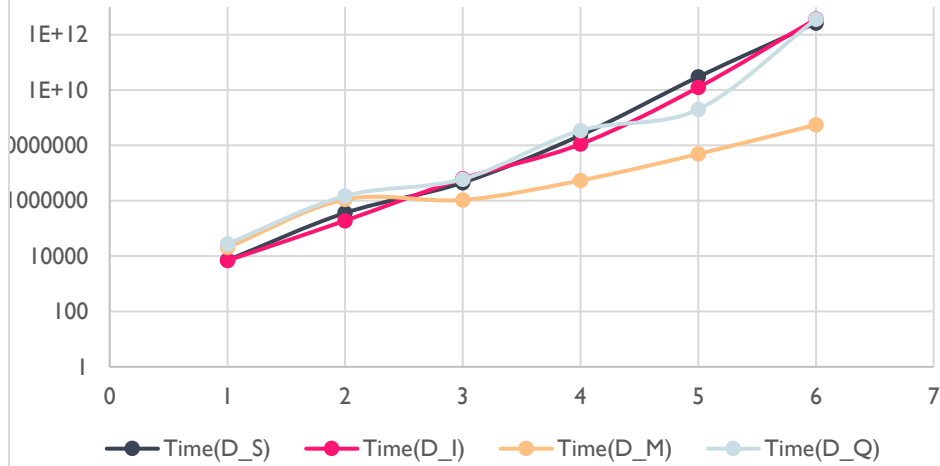
I. The data collected (use tables and graphs to help illustrate this).



## Ascending order



## Decending order



S = selection

I = insert

M = Merge

Q = quick

Interpretation:

Time Complexities

Quick sort:

Worst Case Complexity [Big-O]:  $O(n^2)$

It occurs when the pivot element picked is either the greatest or the smallest element.

This condition leads to the case in which the pivot element lies in an extreme end of the sorted array. One sub-array is always empty and another sub-array contains  $n - 1$  elements. Thus, quicksort is called only on this sub-array.

However, the quicksort algorithm has better performance for scattered pivots.

Best Case Complexity [Big-omega]:  $O(n \log n)$

It occurs when the pivot element is always the middle element or near to the middle element.

Average Case Complexity [Big-theta]:  $O(n \log n)$

It occurs when the above conditions do not occur.

-This algorithm is efficient for solving small size arrays but not large size arrays.

Time Complexities:

Select sort :( Data sort type doesn't matter)

Worst Case Complexity:  $O(n^2)$

If we want to sort in ascending order and the array is in descending order then, the worst case occurs.

Best Case Complexity:  $O(n^2)$

It occurs when the array is already sorted

Average Case Complexity:  $O(n^2)$

It occurs when the elements of the array are in jumbled order (neither ascending nor descending).

This algorithm is useful for sorting arrays with a small number of elements but does not perform as well with large arrays

Time Complexity:

Insert Sort:

Worst Case Complexity:  $O(n^2)$

Suppose an array is in ascending order, and you want to sort it in descending order. In this case, worst case complexity occurs.

Each element must be compared with each of the other elements so, for every  $n$ th element,  $(n-1)$  number of comparisons are made.

Thus, the total number of comparisons =  $n^2$ .



Best Case Complexity:  $O(n)$

When the array is already sorted, the outer loop runs for  $n$  number of times whereas the inner loop does not run at all. So, there are only  $n$  number of comparisons. Thus, complexity is linear.

Average Case Complexity:  $O(n^2)$

It occurs when the elements of an array are in jumbled order (neither ascending nor descending).

Time Complexity

Merge sort : The data sort type doesn't matter

Best Case Complexity:  $O(n \log n)$

Worst Case Complexity:  $O(n \log n)$

Average Case Complexity:  $O(n \log n)$

This algorithm is very useful in sorting arrays of large as well as small size.

Conclusion

Advantage and disadvantage of merge sort

Adv:

It is quicker for larger lists because unlike insertion and bubble sort it doesn't go through the whole list several times.

Dis:

Uses more memory space to store the sub elements of the initial split list.

Advantage and disadvantage of selection sort

Adv:

Doesn't depend data sort type

Dis:

Appropriate only for small  $N$  since  $N^2$  grows rapidly

Advantage and disadvantage of insert sort

Adv:

Best sorted data as it was a linear complexity of space and time .

Dis:

Not best for random sort data.

## Advantage and disadvantage of Quicksort

Adv: Sorting  $n$  objects takes only  $n (\log n)$  time.

Dis:

It is a recursive process.

In the worst-case scenario, it takes quadratic (i.e.,  $n^2$ ) time.

Finally, the best sorting algorithms depend on the case of data that developer deal with and the limitation like memory or time or complexity or all.

The end.