Hackathon Project: E-Commerce Website Development

Project Overview

This project focuses on developing a feature-rich **E-commerce website** where users can explore a wide range of products, including:

- **Computer-related items**: Headphones, gaming accessories, monitors, and furniture (e.g., computer desks).
- **General products** with an emphasis on dynamic data handling and interactive user experience.

Key functionalities include:

- 1. Dynamic product listing and routing.
- 2. Advanced search and filtering.
- 3. Add to cart and wishlist systems.
- 4. User authentication and checkout flow.
- 5. Integration of Sanity CMS for data management.

Features and Functionalities

1. Dynamic Product Routing

- a. Users can click on any product to view detailed information on a dynamically generated page.
- b. Includes data such as product title, price, description, specifications, and stock availability.

2. Search System

- a. Users can search products by category or title.
- b. Optimized search functionality using Sanity's GROQ queries.

3. Filtering and Sorting

- a. **Filters**: By category.
- b. Sorting Options:
 - i. Price: Low to High and High to Low.
 - ii. Ratings: High to Low.
 - iii. Most Reviewed products.

4. Add to Cart and Wishlist

- a. Users can add products to a cart or wishlist.
- b. Cart updates in real-time, showing quantities and total price.

5. Checkout Flow

- a. Includes user information collection (name, email, address, city, postal code, country).
- b. Order placement confirmation.
- c. Currently simulates order placement without actual payment integration (e.g., PayPal or JazzCash).

6. Backend and CMS Integration

- a. Custom-built API data migrated to Sanity CMS.
- b. GROQ queries used to fetch data dynamically for the frontend.

7. Team Collaboration

a. Developed in collaboration with **Zohaib Shah** and **Ahmed Saeed**, with mutual assistance and knowledge sharing.

Technical Stack

• Frontend:

- Next.js (React Framework)
- o Tailwind CSS for responsive design
- TypeScript for type safety
- React Toastify for notifications

Backend:

- o Custom-built APIs
- Sanity CMS for data management and GROQ queries

Hosting:

Vercel for live deployment

Key Code Snippets

Below are some crucial code snippets highlighting core features:

1. Dynamic Routing for Product Detail Pages:

import { client } from '@/sanity/lib/client';

```
import { getProductDetailsByIdQuery } from
'@/sanity/lib/queries';
import ProductPage from "@/components/Dynamic-Page";
import RelatedItems from "@/components/Related-Item";
export default async function ProductPageDynamic({ params }:
{ params: { id: string } }) {
    const product = await
client.fetch(getProductDetailsByIdQuery, { id: params.id });
    if (!product) {
        return <div>Product not found</div>;
    }
    return (
        <main className="container mx-auto px-4 py-8">
            <ProductPage product={product} />
            <RelatedItems category={product.category} />
        </main>
    );
```

2. Add to Cart Functionality:

```
'use client';
import React, { createContext, useReducer, useContext,
ReactNode, useEffect } from 'react';
```

```
// Define the types
interface CartItem {
    id: number;
    name: string;
    price: number;
    quantity: number;
    image: string | unknown;
interface CartState {
    cartItems: CartItem[];
interface CartContextType {
    cart: CartItem[];
    addItem: (item: CartItem) => void;
    updateQuantity: (id: number, newQuantity: number) => void;
    removeItem: (id: number) => void;
    clearCart: () => void;
    getTotal: () => string; // Total as a formatted string
const CartContext = createContext<<u>CartContextType</u>
undefined>(undefined);
// Reducer function
```

```
const cartReducer = (state: CartState, action: any): CartState
=> {
    switch (action.type) {
        case 'ADD ITEM': {
            const existingItem = state.cartItems.find((item) =>
item.id === action.payload.id);
            if (existingItem) {
                return {
                    ...state,
                    cartItems: state.cartItems.map((item) =>
                         item.id === action.payload.id
                             ? { ...item, quantity:
item.quantity + action.payload.quantity }
                             : item
                    ),
                };
            }
            return { ...state, cartItems: [...state.cartItems,
action.payload] };
        }
        case 'UPDATE_QUANTITY': {
            const updatedItems = state.cartItems.map((item) =>
                item.id === action.payload.id
                    ? { ...item, quantity: Math.max(1,
action.payload.newQuantity) }
                    : item
            );
```

```
return { ...state, cartItems: updatedItems };
        }
        case 'REMOVE_ITEM':
            return {
                ...state,
                cartItems: state.cartItems.filter((item) =>
item.id !== action.payload.id),
            };
        case 'CLEAR_CART':
            return { ...state, cartItems: [] };
        default:
            throw new Error(`Unhandled action type:
${action.type}`);
};
// Context Provider
export const CartProvider = ({ children }: { children:
ReactNode }) => {
    const [state, dispatch] = useReducer(cartReducer,
{ cartItems: [] });
    // Load cart from localStorage on initial load
    useEffect(() => {
        const savedCart = localStorage.getItem('cart');
        if (savedCart) {
```

```
const parsedCart: CartItem[] =
JSON.parse(savedCart);
            parsedCart.forEach((item) => {
                // Ensure cart state is updated correctly with
the saved items
                dispatch({ type: 'ADD_ITEM', payload: item });
            });
        }
    }, []);
    // Save cart to localStorage whenever the cart changes
    useEffect(() => {
        if (state.cartItems.length > 0) {
            localStorage.setItem('cart',
JSON.stringify(state.cartItems));
        } else {
            localStorage.removeItem('cart');
        }
    }, [state.cartItems]);
    const addItem = (item: CartItem) => dispatch({ type:
'ADD_ITEM', payload: item });
    const updateQuantity = (id: number, newQuantity: number) =>
        dispatch({ type: 'UPDATE_QUANTITY', payload: { id,
newQuantity } });
```

```
const removeItem = (id: number) => dispatch({ type:
'REMOVE ITEM', payload: { id } });
   const clearCart = () => dispatch({ type: 'CLEAR_CART' });
   const getTotal = () => {
       const total = state.cartItems.reduce(
            (sum, item) => sum + item.price * item.quantity,
       );
       return total.toFixed(2); // Ensure 2 decimal places
   };
   return (
       <CartContext.Provider
           value={{
                cart: state.cartItems,
                addItem,
               updateQuantity,
               removeItem,
                clearCart,
               getTotal, // Expose the total calculation
           }}
       >
           {children}
       </CartContext.Provider>
   );
```

```
};

// Custom Hook

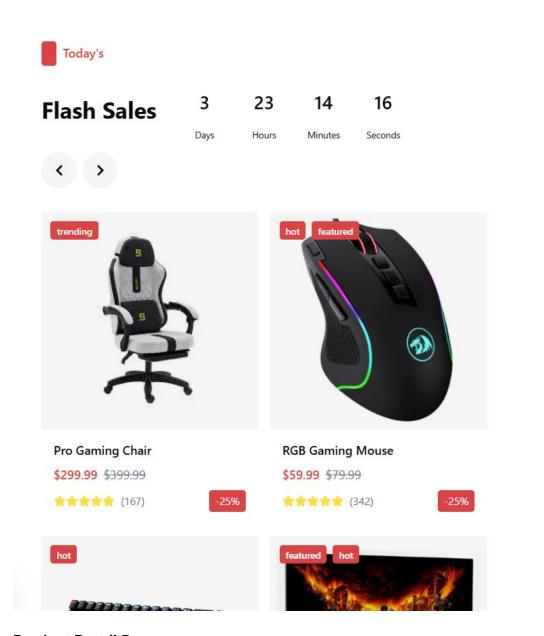
export const useCart = () => {
    const context = useContext(CartContext);
    if (!context) {
        throw new Error('useCart must be used within a

CartProvider');
    }
    return context;
};
```

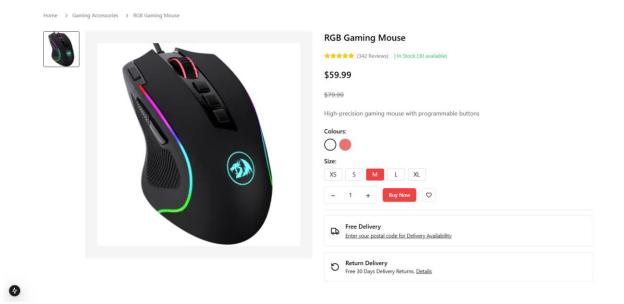
Visuals

Here are some suggested screenshots to include in the final PDF:

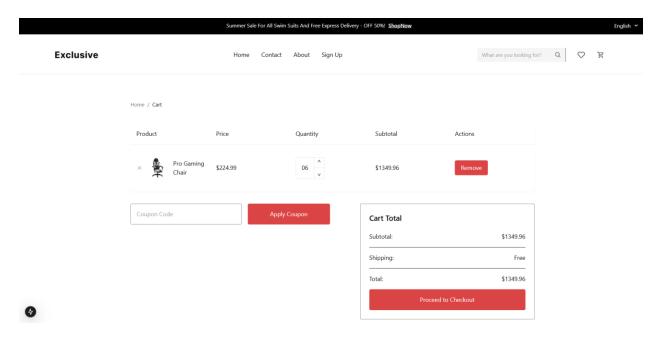
1. Homepage:



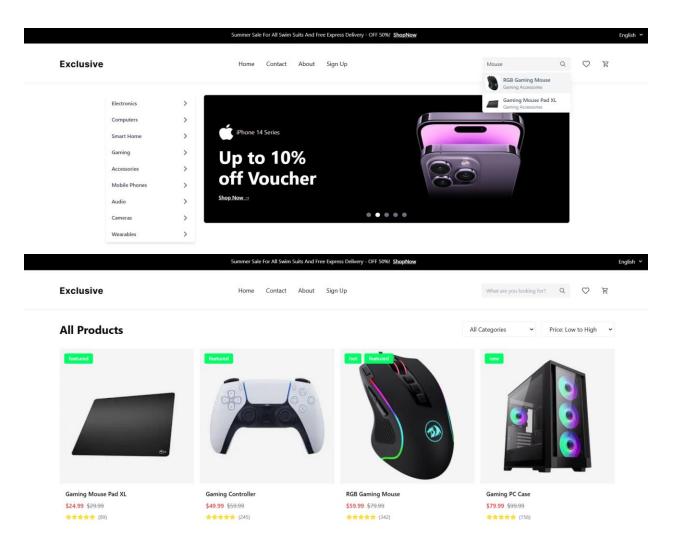
2. Product Detail Page:



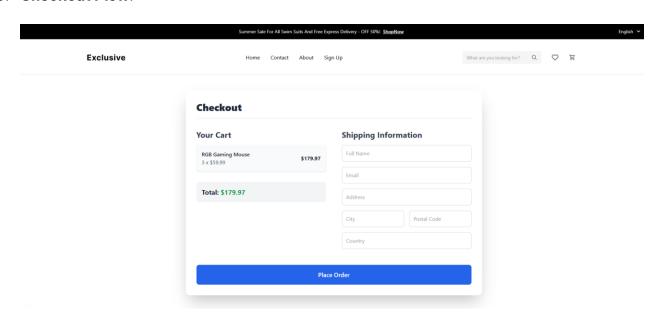
3. Cart Page:



4. Search and Filter:



5. Checkout Flow:



Future Improvements

- Add payment gateway integrations (e.g., PayPal, JazzCash).
- Enhance the ordering system with real-time status updates.
- Implement admin-side order and stock management.

Live Project Links

• **GitHub Repository**: https://github.com/Shahheerr/3rdHackathon-4thDay