Course Title: Project II (2 Cr.)

Course Code: CAPJ356 Year/Semester: III/VI

Class Load: 4 Hrs. / Week (Practical: 4 Hrs.)

Course Description

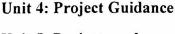
To develop small scale project based on the application development platforms and tools (JAVA, visual c++, PHP, Python or plate form of any current trend. This course provides practical skill based knowledge.

Course objectives

The objectives of this course are to provide project management skills (developing, implementing, managing collaboration) and to learn working as a team. The student will also learn about formulating project documentation.

Course Contents

Unit 1: Project Ideas and proposal guidance 1.1 Project concept and Scope 1.2 Proposal writing techniques Unit 2: Application Development 8 2.1 Object oriented programming 2.2 Frameworks and APIs 2.3 Programming design patterns 2.4 Data collection for project 2.5 Application of GPUS Unit 3: Project management, team work and collaboration 8 3.1 Project management techniques 3.1.1 Develop project management plan 3.1.2 Project implementation, monitor and control 3.2 Collaborative development environment 3.2.1 Communications planning process 3.2.2 Organizing and conducting effective meeting,



Unit 5: Project work



- 4.1 documentation format
- 4.2 Table writing format
- 4.3 Figure writing format
- 4.4 Writing equation
- 4.5 References and citation techniques
- 4.6 Abstract writing

Reference Books:

- 1. The Project Manager's Guide to Software Engineering's Best Practices, M. C. Christensen and R.H. Thayer, IEEE computer Society
- 2. Angelika H. Hofmann, "Scientific Writing and Communication: Papers, Proposals, and Presentations Oxford University Press; 3 edition (November 17, 2016)



