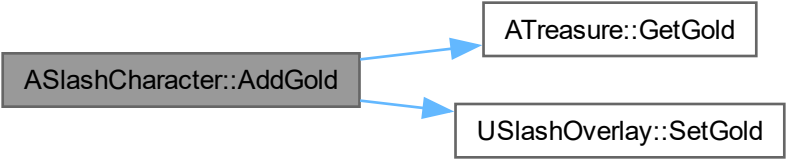


ASlashCharacter::AddGold



```
graph LR; A[ASlashCharacter::AddGold] --> B[ATreasure::GetGold]; A --> C[USlashOverlay::SetGold];
```

The diagram illustrates a function call from `ASlashCharacter::AddGold` to two other functions. The source function, `ASlashCharacter::AddGold`, is represented by a grey rectangular box on the left. Two blue arrows originate from its right side, pointing to two destination function boxes on the right. The top destination box is `ATreasure::GetGold`, and the bottom destination box is `USlashOverlay::SetGold`. Both destination boxes are white with black borders.

ATreasure::GetGold

USlashOverlay::SetGold