

Working with Redux

Introduction:

- **State Management** is absolutely critical in a Web Application Development.
- We can manage state in a react application using **State** and **Context**.
- **State** contains data specific to a given component that may change over time.
- Using **Context**, we pass the data from parent component to Child component and from Child to Parent which are placed at different nesting levels.
- For low-frequency updates like **locale or theme** changes or **user authentication**, the **React Context** is perfectly fine.

Need of Redux:

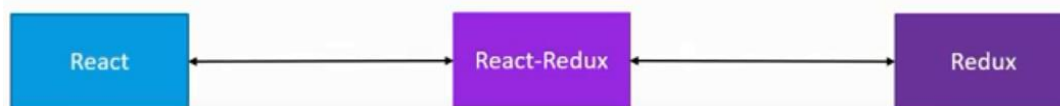
- But with a more complex state object like products in the shopping cart which has high-frequency updates, the React Context won't be a good solution.
- Because, the React Context will trigger a re-render on each update, and optimizing it manually can be really tough.
- **Redux** provides a solid, stable and mature solution to managing state in your React application.

What is Redux?

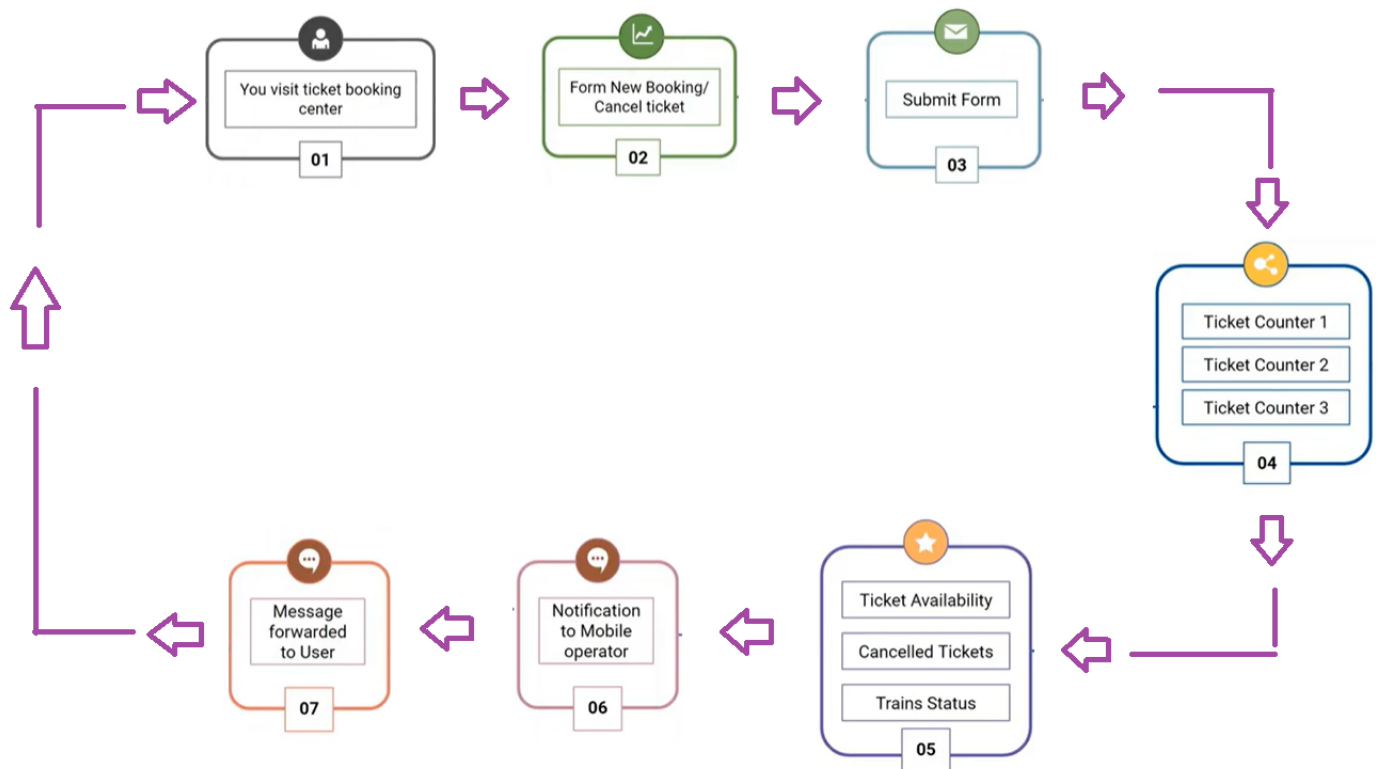
- Redux is a **State Management library** for JavaScript apps
- It provides **Centralized Store** where components can direct access the data.
- It is used to make **Complex Applications** easier and provide consistent data across application
- It's **flexible**, work with any UI frameworks like **React, Angular, Vue**, etc.
- **Easily Debuggable**, using **Redux Devtools** to trace when, where, why and how about application state.

Flux vs Redux vs React-Redux:

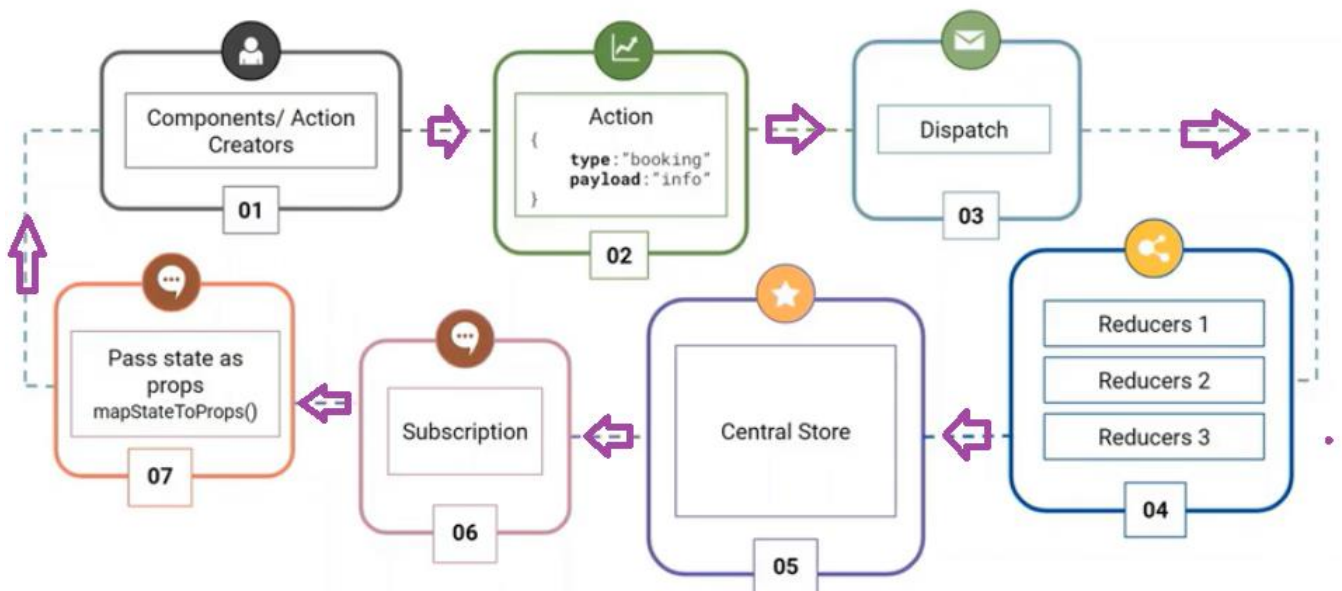
- **Flux** is an **architectural design pattern** that designed by Facebook in 2014.
- **Redux** is implementation of Flux
- **React-Redux** is a package which is implemented over Redux.



Railway Ticket Booking



Redux Analogy



Actions: (Event)

- An action is plain **JavaScript object** that has a **type** and **payload** properties.
- An action describes the changes in the state of the application.
- The **type** property should be string that indicates the type of action being performed.
- The **payload** property is an object which contains info.
- Types should typically be defined as string constants.

Eg:

Add Products to the store.

Delete Products from Store.

Dispatch:

- Dispatch is a function of the Redux store.
- You call **store.dispatch** to dispatch an action.
- This is the only way to trigger a state change.

Reducer:

- A reducer is a function that receives the current **state** and an **action**, decides how to update the state if necessary, and returns the new state.
(state, action) => newState.

Store:

- Store is **Centralized Store** which holds the state of application.
 - The store is created using **createStore(reducer)** method by passing in a **reducer** as property.
- Eg: Online Store

Redux Life Cycle



Develop a ToDo App using react and redux

Create a new project.

```
C:\ReactJS>npx create-react-app todo-redux-app
```

Install redux and react-redux package.

```
C:\ReactJS>cd todo-redux-app
```

```
C:\ReactJS\todo-redux-app>npm install -save redux react-redux
```

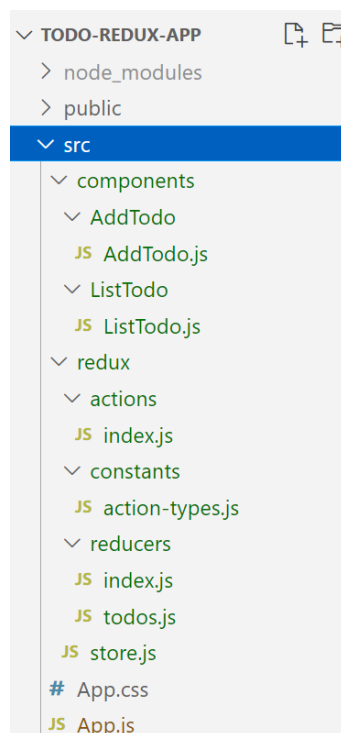
Note:

React-Redux is a package which is implemented over Redux.

React-Redux is the official Redux UI binding library for React.

TO DO APP

1. React
2. Angular
3. Vue



Create constants.

src\redux\constants\action-types.js

```
export const ActionTypes = {  
  ADD_TODO: "ADD_TODO",  
  DELETE_TODO: "DELETE_TODO",  
};
```

Create actions.

src\redux\actions\index.js

```
import { ActionTypes } from "../constants/action-types";  
  
export const addTodo = (message) => ({  
  type: ActionTypes.ADD_TODO,  
  message,  
  id: Math.floor(Math.random() * 10),  
});  
  
export const deleteTodo = (id) => ({  
  type: ActionTypes.DELETE_TODO,  
  id,  
});
```

Create a reducers

src\redux\reducers\todos.js

```
const initialState = {  
  data: [],  
};  
const todos = (state = initialState, action) => {  
  switch (action.type) {  
    case "ADD_TODO":  
      return {  
        ...state,  
        data: [  
          ...state.data,  
          {  
            message: action.message,  
            id: action.id,  
          },  
        ],  
      };  
    case "DELETE_TODO":  
      const todos = state.data.filter((todo) => todo.id !== action.id);  
      return {
```

```
    ...state,  
    data: todos,  
  };  
  default:  
    return state;  
}  
};  
export default todos;
```

Create rootReducers to combine all reducers.

src\redux\reducers\index.js

```
import { combineReducers } from "redux";  
import todos from "../todos";  
  
const rootReducer = combineReducers({  
  todos,  
});  
  
export default rootReducer;
```

Create a store.

src\redux\store.js

```
import { createStore } from "redux";  
import rootReducer from "../reducers";  
  
const store = createStore(  
  rootReducer,  
);  
export default store;
```

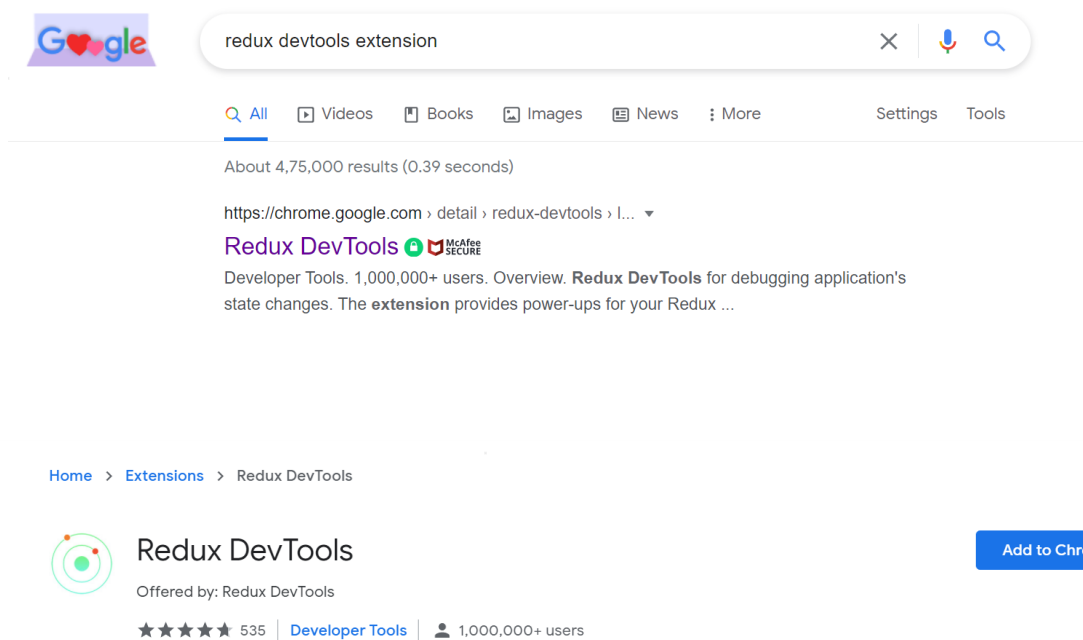
Configure the store in index.js

src\index.js

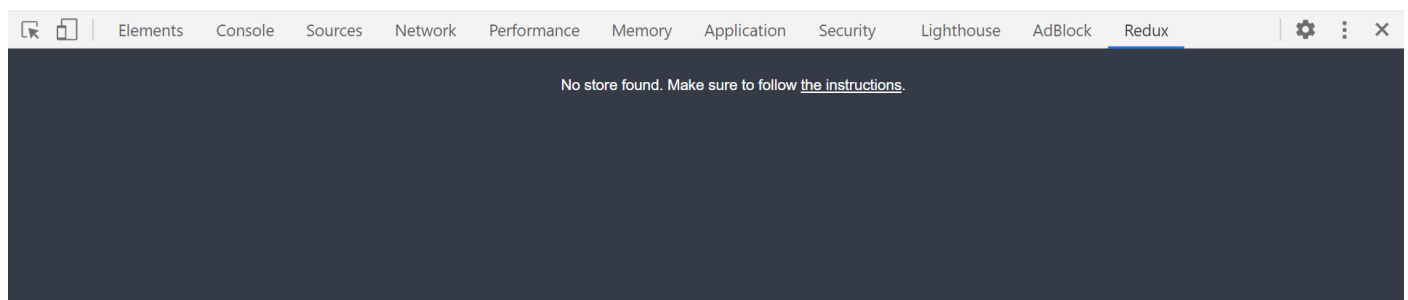
```
import React from "react";
import ReactDOM from "react-dom";
import "./index.css";
import App from "./App";
import store from "./redux/store";
import { Provider } from "react-redux";

ReactDOM.render(
  <React.StrictMode>
    <Provider store={store}>
      <App />
    </Provider>
  </React.StrictMode>,
  document.getElementById("root")
);
```

Integrate Redux Developer Tools in Google Chrome.



Inspect the home page on Google chrome and open *Redux* tab.



Click on *the instructions*

1. With Redux

1.1 Basic store

For a basic [Redux store](#) simply add:

```
const store = createStore(  
  reducer, /* preloadedState, */  
+ window.__REDUX_DEVTOOLS_EXTENSION__ && window.__REDUX_DEVTOOLS_EXTENSION__()  
);
```

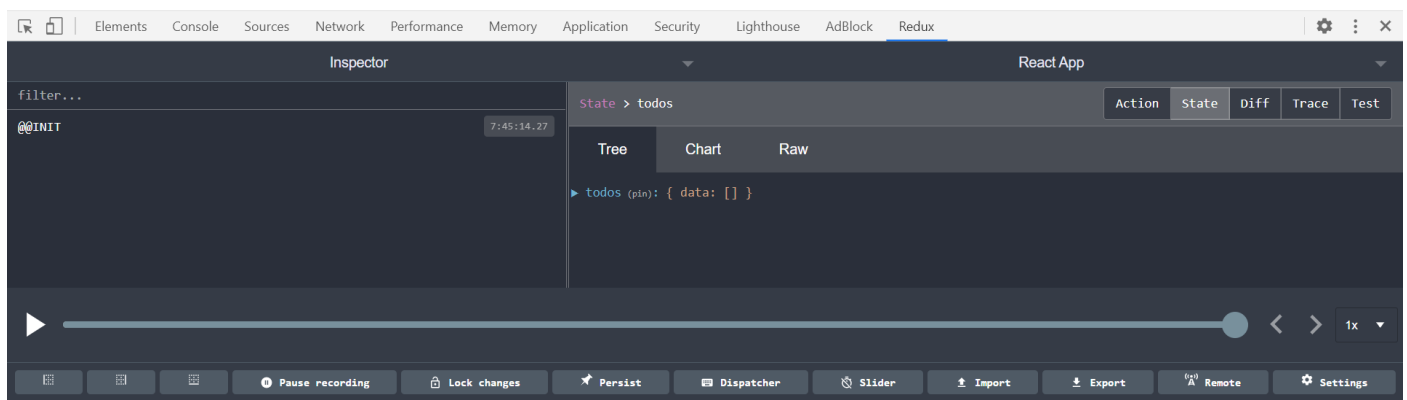

Update store.js file

src\redux\store.js

```
import { createStore } from "redux";
import rootReducer from "../reducers";

const store = createStore(
  rootReducer,
  window.__REDUX_DEVTOOLS_EXTENSION__ && window.__REDUX_DEVTOOLS_EXTENSION__()
);

export default store;
```



Create AddToDo component.

src\components\AddToDo\AddToDo.js

```
import React from "react";
import { connect } from "react-redux";
import { addToDo } from "../../redux/actions";

const AddToDo = (props) => {
  const onSubmitHandler = (event) => {
    event.preventDefault();
    let input = event.target.userInput.value;
    console.log(input);
    props.dispatch(addToDo(input));
    event.target.userInput.value = "";
  };

  return (
    <div>
      <form onSubmit={onSubmitHandler}>
        <input type="text" name="userInput"></input>
        <button>Submit</button>
      </form>
    </div>
  );
};

export default connect()(AddToDo);
```

Create ListToDo component.

src\components\ListToDo\ListToDo.js

```
import React from "react";
import { connect } from "react-redux";
import { deleteToDo } from "../../redux/actions";

const ListToDo = (props) => {
  return (
    <div>
      <ol>
        {props.todos.map((todo, index) => (
          <li key={index}>
            {todo.message}
            <button onClick={() => props.dispatch(deleteToDo(todo.id))}>
              DELETE
            </button>
          </li>
        ))}
      </ol>
    </div>
  );
};
```

```

    );
  };

const mapStateToProps = (state) => ({
  todos: state.todos.data,
});

export default connect(mapStateToProps)(ListTodo);

```

src\App.js

```

import './App.css';
import AppTodo from './components/AddTodo/AddTodo';
import ListTodo from './components/ListTodo/ListTodo';

function App() {
  return (
    <div>
      <h2>TO DO APP</h2>
      <AppTodo></AppTodo>
      <ListTodo></ListTodo>
    </div>
  );
}

export default App;

```

TO DO APP

1. Task1

2. Task2

