

Sorting

→ exchange argument

1. $A = \langle 3, 5, 7, 1 \rangle$ $B = \langle 2, 8, 4, 5 \rangle$] → min value of $(A \cdot B)$ given
 reordering possible.
- $A \cdot B = 6 + 40 + 28 + 5 = 79$

logic

$$A = \langle 1, 3, 5, 7 \rangle$$

$$B = \langle 8, 5, 4, 2 \rangle$$

$$\begin{aligned} * & \left\{ \begin{array}{l} 1 \leq |A| = |B| \leq 10^5 \\ -10^9 \leq A_i, B_i \leq 10^9 \end{array} \right. \end{aligned}$$

$$A \cdot B = 8 + 15 + 20 + 14 = 57 \quad \rightarrow \text{could work for only } \geq 0 \text{ inputs.}$$

What for -ve numbers?

$$A \rightarrow \langle \text{-ve set} \rangle ; \langle \text{+ve set} \rangle$$

$$B \rightarrow \langle \text{-ve set} \rangle ; \langle \text{+ve set} \rangle$$

$$\begin{array}{c} \langle -3, -5 \rangle \quad \langle 5, 6, 7 \rangle \\ \langle -2, -1 \rangle \quad \langle 1, 2, 3 \rangle \end{array} \quad \} \text{sorted.}$$

i) pair the most -ves with most +ve

ii) It happen automatically for (a) reverse sorted
and (b) sorted & then $a \cdot b$

Exchange argument :

$$A \rightarrow \langle a_1, a_2, \dots, a_n \rangle \text{ (shuffle)} \quad \left. \begin{array}{l} \\ \end{array} \right\} \text{obs. 1}$$

$$B \rightarrow \langle b_1, b_2, \dots, b_n \rangle \text{ (fixed)} \rightarrow \underline{\text{sorted.}}$$

suppose

$$A \rightarrow \langle a_1, a_2, \dots, \overset{i}{a_i}, \dots, a_j, \dots, a_n \rangle \quad \left. \begin{array}{l} \\ \end{array} \right\} \text{be optimal}$$

$$B \rightarrow \langle b_1, b_2, \dots, \overset{j}{b_i}, \dots, b_j, \dots, b_n \rangle \quad \left. \begin{array}{l} \\ \end{array} \right\} \min(A \cdot B)$$

$$A \cdot B \rightarrow a_1 b_1 + a_2 b_2 + \dots + a_i b_i + \dots + a_j b_j + \dots + a_n b_n$$

proof :

After exchanging $a_i \leftrightarrow a_j$

$$A \cdot B \rightarrow a_1 b_1 + a_2 b_2 + \dots + a_j b_i + \dots + b_j a_i + \dots + a_n b_n$$

Now,

$$a_i b_i + a_j b_j < a_j b_i + b_j a_i$$

$$\Rightarrow a_j(b_i - b_j) + a_i(b_j - b_i) \geq 0$$

$$\Rightarrow (b_j - b_i)(a_i - a_j) \geq 0$$

$\because b$ was sorted, $b_j > b_i$

$$\therefore a_i - a_j > 0$$

$$(a_i > a_j)$$

for every optimal solⁿ

Conclusion: $A \rightarrow$ should be sorted in reverse order.

this proof is actually valid for all $a_i, b_i \in \mathbb{R}$, not only -ve or +ve

$A \rightarrow$ reverse sort

$B \rightarrow$ sort

take $A \cdot B$

2. Codeforces

N Questions

$\rightarrow (P_1 \ P_2 \ P_3 \ \dots \ P_N)$
 $\downarrow \quad \downarrow \quad \downarrow \quad \dots \quad \downarrow$
Score $(S_1 \ S_2 \ S_3 \ \dots \ S_N) \rightarrow$ score of problems

decay $(D_1 \ D_2 \ D_3 \ \dots \ D_N) \rightarrow$ score decay per unit time

Time $(T_1 \ T_2 \ T_3 \ \dots \ T_N)$
to
score

order in which you should solve the questions
so that you get max^m total score

let's take only 2 problem

$$\begin{array}{ll} P_1 & P_2 \\ S_1 - D_1 T_1 & S_2 - D_2(T_1 + T_2) \end{array} \quad \left. \begin{array}{l} \text{optimal} \\ \hline \end{array} \right\}$$

$$\begin{array}{ll} P_2 & P_1 \\ S_2 - D_2 T_2 & S_1 - D_1(T_1 + T_2) \end{array}$$

$$S_1 + S_2 - D_1 T_1 - D_2(T_1 + T_2) > S_1 + S_2 - D_2 T_2 - D_1(T_1 + T_2)$$

$$\Rightarrow D_1 T_2 \Rightarrow D_2 T_1$$

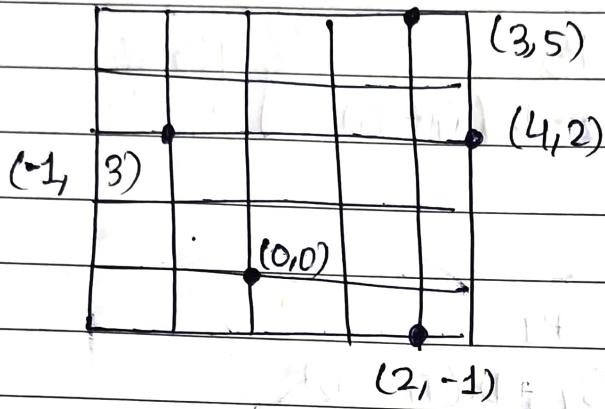
$$\Rightarrow \left(\frac{D_2}{T_2} \right) < \left(\frac{D_1}{T_1} \right)$$

→ sorting method

sort by decreasing $\left(\frac{D_i}{T_i} \right)$

Meet up problem :-

3.



Q. In one move, you can move one person by one unit.

Find minimum moves for them to meet.

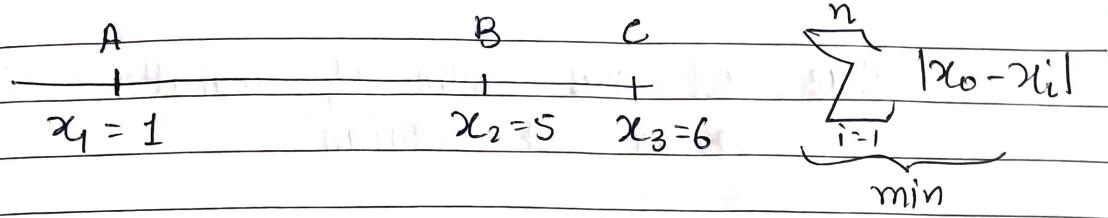
Solⁿ Suppose they meet at (x_0, y_0)

$$\left\{ \begin{array}{l} |x_0 + 1| + |y_0 - 3| + |x_0 - 4| + |y_0 - 2| \\ + |x_0 - 2| + |x_0 + 1| + |x_0 - 3| + |y_0 - 5| \end{array} \right\} \text{minimize}$$

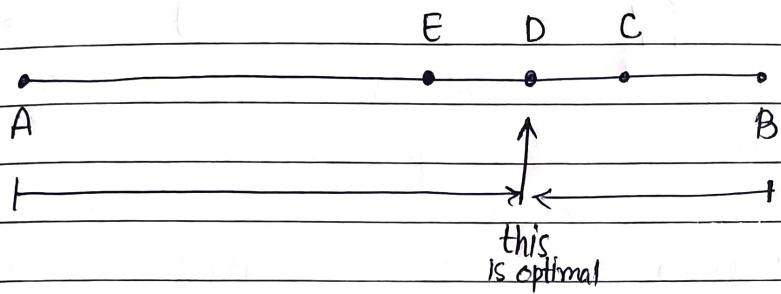
$$= \sum_{i=1}^n |x_0 - x_i| + \sum_{i=1}^m |y_0 - y_i|$$

for this to be min

Date / /



here they should meet at B, not \bar{x}



$$r_A + r_B = \text{const.} = AB$$

$$r_E + r_C = \text{const.} = EC$$

$$r_D = 0$$

\therefore Always choose the middle point not mean.

$\therefore \sum_{i=1}^n |x_0 - x_i| \}$ optimal for $x_0 = \text{median of } \underline{x_{ij}}$

for $\min \left(\sum_{i=1}^n |x_0 - x_{i1}| + \sum_{j=1}^n |y_0 - y_{ij}| \right)$

$\rightarrow (x_0, y_0) \equiv \text{median}(x_{is}, y_{is})$,

Here, cost was sum of manhattan distance,
so, we took median

If, cost was euclidean distance, then take mean.

$$\text{Cost} = \sum_{i=1}^n \sqrt{(x-x_i)^2 + (y-y_i)^2} \quad \left. \begin{array}{l} \text{optimal } (x, y) \\ = (\bar{x}, \bar{y}) \end{array} \right\}$$

4. N person team :

↳ $(S_1 \ S_2 \ S_3 \ \dots \ S_N)$ (students)

$(P_1 \ P_2 \ P_3 \ \dots \ P_N)$ (Power)

$(E_1 \ E_2 \ E_3 \ \dots \ E_N)$ (efficiency)

choose k interns & make a team

↳ maximize $\left[\left(\sum_i P_i \right) \cdot \min(E_i) \right]$
 $(1 \leq i \leq k)$

Constraints:

$$N, k \leq 10^5 \quad \& \quad P_i, E_i \leq 10^6$$

Idea -#:

Sort in terms of E .

eg:	P :	9	5	3	8	1	$(k=3)$
	E :	1	3	5	7	8	

$$1^{\text{st}} \text{ option} : (1+8+3)(5) = 60$$

$$2^{\text{nd}} \text{ option} : (5+3+8)(3) = 48 \quad \left. \right\} \text{take } \underline{\text{max}}$$

$$3^{\text{rd}} \text{ option} : (9+5+8)(1) =$$

fix the min efficiency & take top k sums.

add (x)
sumOfTopK () } priority queue / multiset

Standard Problems :-

→ sorting

→ Reversal of approach / Thinking backward
 $x \rightarrow y$

→ splitting dimension

→ multiset / Priority Queue

→ Range based Problems

Activity Selection Problem :-

Given n job activities with their start and finish time. Find the maximum number of activities that can be performed without performing two activities at the same time.

Greedy idea : Select the job which end earliest.

So, we will sort all the jobs with their end-time and greedily pick the jobs if it is not clashing with previous picked job.

More Greedy Ideas :-

- Counting. → (mostly intuitive)
- Optimization.

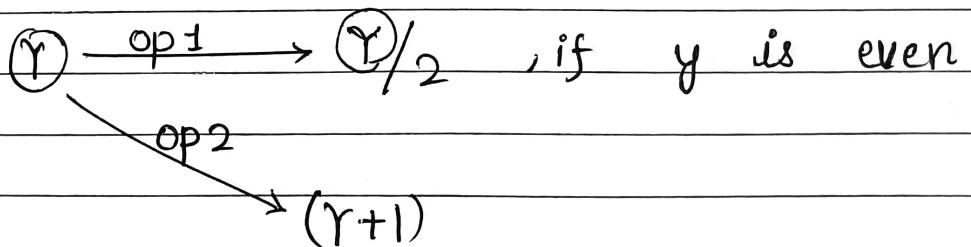
Reversal Q. $x \rightarrow y$ (classical)

{ You can either go to
 $2x$ from x
→ op 1 : $x \rightarrow 2x$

You can go to $x-1$ from x
→ op 2 : $x \rightarrow x-1$

Min^m ops to reach y from x .

solⁿ: 3rdCT यालै (classical)



Now, we can make some arguments

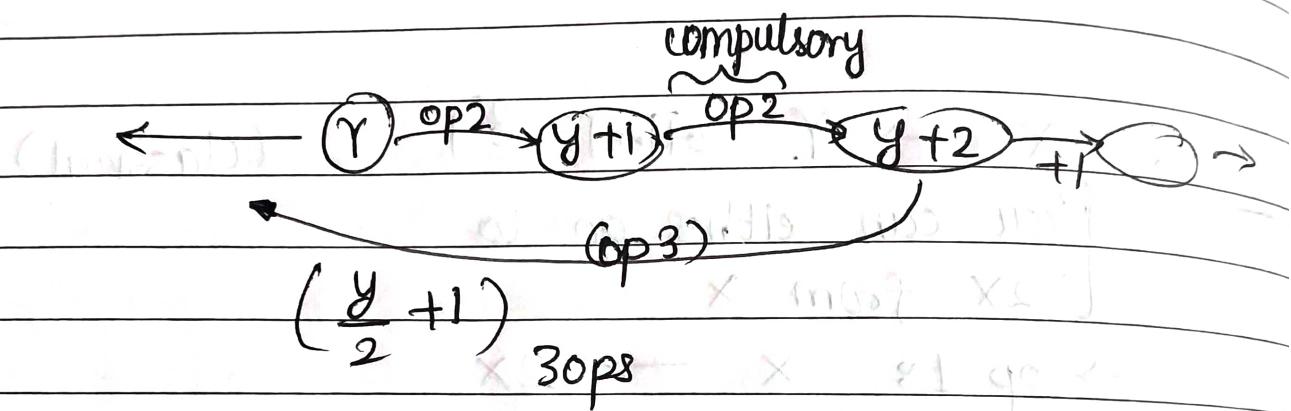
if $y \leq x \Rightarrow$ moves $t = (x-y)$

if $y > x \Rightarrow$

if ($y > x$)

Case I: y is odd $\Rightarrow y+1$

Case II: y is even \Rightarrow



But I can reach $\left(\frac{y+1}{2}\right)$ in 2 ops by

↳ (op 1) then (op 2)

↳ so, it's always better to go back first & then come to front.

Subtraction game

Q $X, A\{1, 2, 3, \dots, y\}$

P_1, P_2 can choose any no. from set A & subtract from X till X becomes < 0 . Player who makes $X < 0$ loses.

If P_1 plays first & both plays optimally, find who will win.

Solⁿ: if $X \cdot 1 \cdot (y+1) = 0$, then you will loose
else you can always win.