CS315: Assignment-5

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Part-1: Wireshark UDP

1. Select the first UDP segment in your trace. What is the packet number of this segment in the trace file? What type of application-layer protocol message is being carried in this UDP segment? Look at the details of this packet in Wireshark. How many fields are there in the UDP header? What are the names of these fields?

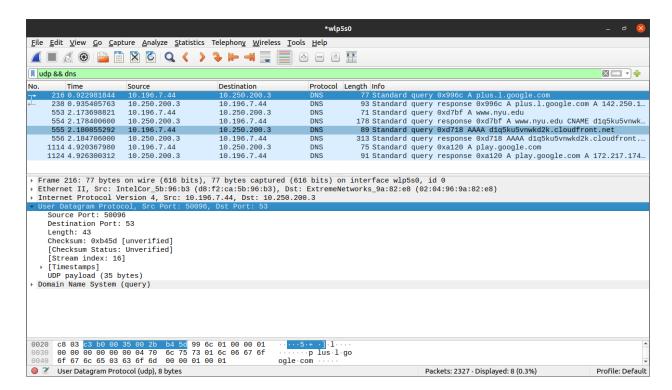
Ans: Packet number: 216

The type of application-layer protocol message being carried is: \emph{DNS}

The number of fields in the UDP header is 4 and they are::

Source Port

- Destination Port
- Length
- Checksum



2. By consulting the displayed information in Wireshark's packet content field for this packet, what is the length (in bytes) of each of the UDP header fields?

Ans: The length of each of the UDP header fields is: 2 bytes



3. The value in the Length field is the length of what? Verify your claim with your captured UDP packet.

Ans: The value of the length field is: **43**. The length of the entire UDP datagram, including the header and data, is indicated by the Length field of a UDP packet.

Source Port: 50096 Destination Port: 53

Length: 43

Checksum: 0xb45d [unverified] [Checksum Status: Unverified]

[Stream index: 16]

4. What is the maximum number of bytes that can be included in a UDP payload? (Hint: the answer to this question can be determined by your answer to 2. above)

Ans: The maximum number of bytes that can be included in a UDP payload will be:

Maximum UDP packet size - UDP header size = (2^16 - 1) - 8

= 65527

5. What is the largest possible source port number? (Hint: see the hint in 4.)

Ans: The largest possible source port number is **2^16-1** = **65535**

6. What is the protocol number for UDP? Give your answer in decimal notation. To answer this question, you'll need to look into the Protocol field of the IP datagram containing this UDP segment.

Ans: The protocol number for UDP is **17** in decimal notation which in hexadecimal notation is **0x11**.

```
Flags: 0x40, Don't fragment
...0 0000 0000 0000 = Fragment Offset: 0
Time to Live: 64
Protocol: UDP (17)
Header Checksum: 0xa664 [validation disabled]
[Header checksum status: Unverified]
```

7. Examine the pair of UDP packets in which your host sends the first UDP packet and the second UDP packet is a reply to this first UDP packet. (Hint: for a second packet to be sent in response to a first packet, the sender of the first packet should be the destination of the second packet). What is the packet number of the first of these two UDP segments in the trace file? What is the packet number of the second of these two UDP segments in the trace file? Describe the relationship between the port numbers in the two packets.

Ans: The packet number for the 1st UDP segment is: 216

The packet number for the 2nd UDP segment is: 238

For the UDP packet sent by the host, the source port is **50096** and the destination port is **53**

For the UDP packet sent as the reply of the first packet, the source port is **53**, and the destination port is: **50096**

Hence the source and destination ports for the 1st packet become the destination and source ports for the reply packet respectively. Thus, the port works as a source as well as a destination depending on the request or response packet.